

AirInv

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Contents

1	AirInv Documentation	1
1.1	Getting Started	1
1.2	AirInv at SourceForge	2
1.3	AirInv Development	2
1.4	External Libraries	2
1.5	Support AirInv	2
1.6	About AirInv	2
2	People	3
2.1	Project Admins	3
2.2	Developers	3
2.3	Retired Developers	3
2.4	Contributors	3
2.5	Distribution Maintainers	3
3	Coding Rules	3
3.1	Default Naming Rules for Variables	4
3.2	Default Naming Rules for Functions	4
3.3	Default Naming Rules for Classes and Structures	4
3.4	Default Naming Rules for Files	4
3.5	Default Functionality of Classes	4
4	Copyright and License	4
4.1	GNU LESSER GENERAL PUBLIC LICENSE	4
4.1.1	Version 2.1, February 1999	4
4.2	Preamble	5
4.3	TERMS AND CONDITIONS FOR COPYING, DISTRIBUTION AND MODIFICATION	6
4.3.1	NO WARRANTY	10
4.3.2	END OF TERMS AND CONDITIONS	10
4.4	How to Apply These Terms to Your New Programs	10
5	Documentation Rules	11
5.1	General Rules	11
5.2	File Header	11
5.3	Grouping Various Parts	12
6	Main features	12
6.1	Network generation	12
6.2	Inventory generation	12
6.3	Finding travel solutions	12

6.4	Distributed inventories	13
6.5	Other features	13
7	Make a Difference	13
8	Make a new release	13
8.1	Introduction	13
8.2	Initialisation	13
8.3	Branch creation	14
8.4	Commit and publish the release branch	14
8.5	Update the change-log in the trunk as well	14
8.6	Create distribution packages	14
8.7	Generation the RPM packages	15
8.8	Update distributed change log	15
8.9	Create the binary package, including the documentation	15
8.10	Upload the files to SourceForge	15
8.11	Upload the documentation to SourceForge	15
8.12	Make a new post	16
8.13	Send an email on the announcement mailing-list	16
9	Installation	16
9.1	Table of Contents	16
9.2	Fedora/RedHat Linux distributions	16
9.3	Airinv Requirements	16
9.4	Basic Installation	17
9.5	Compilers and Options	18
9.6	Compiling For Multiple Architectures	18
9.7	Installation Names	18
9.8	Optional Features	19
9.9	Particular systems	20
9.10	Specifying the System Type	20
9.11	Sharing Defaults	21
9.12	Defining Variables	21
9.13	'cmake' Invocation	21
10	Linking with Airinv	25
10.1	Table of Contents	25
10.2	Introduction	25
10.3	Dependencies	25
10.3.1	StdAir	25
10.4	Using the pkg-config command	26

10.5 Using the airinv-config script	26
10.6 M4 macro for the GNU Autotools	27
10.7 Using Airinv with dynamic linking	27
11 Test Rules	27
11.1 The Test File	27
11.2 The Reference File	27
11.3 Testing IT++ Library	27
12 Users Guide	28
12.1 Table of Contents	28
12.2 Introduction	28
12.3 Get Started	28
12.3.1 Get the AirInv library	28
12.3.2 Build the AirInv project	28
12.3.3 Build and Run the Tests	29
12.3.4 Install the AirInv Project (Binaries, Documentation)	29
12.4 Input file of AirInv Project	29
12.5 The schedule BOM Tree	30
12.5.1 Build of the schedule BOM tree	31
12.5.2 Display of the schedule BOM tree	31
12.6 Exploring the Predefined BOM Tree	74
12.6.1 Airline Network BOM Tree	74
12.6.2 Airline Schedule BOM Tree	74
12.7 Extending the BOM Tree	75
12.8 The travel solution calculation procedure	75
13 Supported Systems	75
13.1 Table of Contents	75
13.2 Introduction	75
14 AirInv Supported Systems (Previous Releases)	76
14.1 AirInv 3.9.1	76
14.2 AirInv 3.9.0	76
14.3 AirInv 3.8.1	76
15 Tutorials	76
15.1 Table of Contents	76
15.2 Preparing the AirSched Project for Development	76
15.3 Your first networkBuilde	76
15.3.1 Summary of the different steps	76
15.3.2 Result of the Batch Program	77

15.4 Network building with an input file	77
15.4.1 How to build a network input file?	77
15.4.2 Building the BOM tree with an input file	78
15.4.3 Result of the Batch Program	78
16 Command-Line Test to Demonstrate How To Test the AirInv Project	78
17 Namespace Index	82
17.1 Namespace List	82
18 Class Index	82
18.1 Class Hierarchy	83
19 Class Index	88
19.1 Class List	88
20 File Index	94
20.1 File List	94
21 Namespace Documentation	98
21.1 AIRINV Namespace Reference	98
21.1.1 Typedef Documentation	101
21.1.2 Variable Documentation	104
21.2 AIRINV::DCPPParserHelper Namespace Reference	105
21.2.1 Variable Documentation	105
21.3 AIRINV::InventoryParserHelper Namespace Reference	106
21.3.1 Function Documentation	108
21.3.2 Variable Documentation	109
21.4 AIRINV::ScheduleParserHelper Namespace Reference	110
21.4.1 Function Documentation	111
21.4.2 Variable Documentation	112
21.5 stdair Namespace Reference	113
21.5.1 Detailed Description	113
21.6 swift Namespace Reference	113
21.6.1 Detailed Description	113
22 Class Documentation	113
22.1 AIRINV::AIRINV_Master_Service Class Reference	113
22.1.1 Detailed Description	114
22.1.2 Constructor & Destructor Documentation	114
22.1.3 Member Function Documentation	115
22.2 AIRINV::AIRINV_Master_ServiceContext Class Reference	118
22.2.1 Detailed Description	119

22.2.2 Friends And Related Function Documentation	119
22.3 AIRINV::AIRINV_Service Class Reference	119
22.3.1 Detailed Description	120
22.3.2 Constructor & Destructor Documentation	120
22.3.3 Member Function Documentation	121
22.4 AIRINV::AIRINV_ServiceContext Class Reference	124
22.4.1 Detailed Description	124
22.4.2 Friends And Related Function Documentation	125
22.5 AIRINV::AirInvServer Class Reference	125
22.5.1 Detailed Description	125
22.5.2 Constructor & Destructor Documentation	125
22.5.3 Member Function Documentation	126
22.6 AIRINV::BomAbstract Class Reference	126
22.6.1 Detailed Description	126
22.6.2 Constructor & Destructor Documentation	127
22.6.3 Member Function Documentation	127
22.6.4 Friends And Related Function Documentation	127
22.7 stdair::BomPropertyTree Struct Reference	128
22.7.1 Detailed Description	128
22.7.2 Member Function Documentation	128
22.7.3 Member Data Documentation	128
22.8 AIRINV::BomRootHelper Class Reference	129
22.8.1 Detailed Description	129
22.8.2 Member Function Documentation	129
22.9 AIRINV::BookingClassHelper Class Reference	129
22.9.1 Detailed Description	129
22.10 AIRINV::BookingClassStruct Struct Reference	130
22.10.1 Detailed Description	130
22.10.2 Constructor & Destructor Documentation	131
22.10.3 Member Function Documentation	131
22.10.4 Member Data Documentation	131
22.11 AIRINV::BookingException Class Reference	133
22.11.1 Detailed Description	133
22.12 AIRINV::BucketStruct Struct Reference	133
22.12.1 Detailed Description	134
22.12.2 Constructor & Destructor Documentation	134
22.12.3 Member Function Documentation	134
22.12.4 Member Data Documentation	134
22.13 CmdAbstract Class Reference	135
22.14 COMMAND Struct Reference	135

22.14.1 Detailed Description	136
22.14.2 Member Data Documentation	136
22.15AIRINV::Connection Class Reference	136
22.15.1 Detailed Description	137
22.15.2 Constructor & Destructor Documentation	137
22.15.3 Member Function Documentation	137
22.16AIRINV::DCPEventGenerator Class Reference	137
22.16.1 Detailed Description	137
22.16.2 Friends And Related Function Documentation	138
22.17AIRINV::DCPEventStruct Struct Reference	138
22.17.1 Detailed Description	139
22.17.2 Constructor & Destructor Documentation	139
22.17.3 Member Function Documentation	139
22.17.4 Member Data Documentation	141
22.18AIRINV::DCPParser Class Reference	144
22.18.1 Detailed Description	145
22.18.2 Member Function Documentation	145
22.19AIRINV::DCPRuleFileParser Class Reference	145
22.19.1 Detailed Description	145
22.19.2 Constructor & Destructor Documentation	145
22.19.3 Member Function Documentation	146
22.20AIRINV::DCPParserHelper::DCPRuleParser Struct Reference	146
22.20.1 Detailed Description	148
22.20.2 Constructor & Destructor Documentation	148
22.20.3 Member Data Documentation	148
22.21AIRINV::DefaultMap Struct Reference	151
22.21.1 Detailed Description	152
22.21.2 Member Function Documentation	152
22.22AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT > Struct Template Reference	152
22.22.1 Detailed Description	153
22.22.2 Constructor & Destructor Documentation	154
22.22.3 Member Function Documentation	154
22.22.4 Member Data Documentation	154
22.23AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT > Struct Template Reference	157
22.23.1 Detailed Description	158
22.23.2 Constructor & Destructor Documentation	158
22.23.3 Member Function Documentation	158
22.23.4 Member Data Documentation	159
22.24AIRINV::DCPParserHelper::doEndDCP Struct Reference	161

22.24.1 Detailed Description	161
22.24.2 Constructor & Destructor Documentation	161
22.24.3 Member Function Documentation	161
22.24.4 Member Data Documentation	161
22.25AIRINV::ScheduleParserHelper::doEndFlight Struct Reference	162
22.25.1 Detailed Description	162
22.25.2 Constructor & Destructor Documentation	162
22.25.3 Member Function Documentation	163
22.25.4 Member Data Documentation	163
22.26AIRINV::InventoryParserHelper::doEndFlightDate Struct Reference	163
22.26.1 Detailed Description	164
22.26.2 Constructor & Destructor Documentation	164
22.26.3 Member Function Documentation	164
22.26.4 Member Data Documentation	164
22.27enable_shared_from_this Class Reference	165
22.28AIRINV::FacAirinvMasterServiceContext Class Reference	165
22.28.1 Detailed Description	166
22.28.2 Constructor & Destructor Documentation	166
22.28.3 Member Function Documentation	166
22.29AIRINV::FacAirinvServiceContext Class Reference	167
22.29.1 Detailed Description	167
22.29.2 Constructor & Destructor Documentation	168
22.29.3 Member Function Documentation	168
22.30AIRINV::FacBomAbstract Class Reference	168
22.30.1 Detailed Description	169
22.30.2 Member Typedef Documentation	169
22.30.3 Constructor & Destructor Documentation	169
22.30.4 Member Function Documentation	170
22.30.5 Friends And Related Function Documentation	170
22.30.6 Member Data Documentation	170
22.31AIRINV::FacServiceAbstract Class Reference	170
22.31.1 Detailed Description	171
22.31.2 Member Typedef Documentation	171
22.31.3 Constructor & Destructor Documentation	171
22.31.4 Member Function Documentation	171
22.31.5 Member Data Documentation	172
22.32FacServiceAbstract Class Reference	172
22.33AIRINV::FacSupervisor Class Reference	172
22.33.1 Detailed Description	173
22.33.2 Member Typedef Documentation	173

22.33.3 Constructor & Destructor Documentation	173
22.33.4 Member Function Documentation	173
22.34AIRINV::FareFamilyStruct Struct Reference	175
22.34.1 Detailed Description	175
22.34.2 Constructor & Destructor Documentation	175
22.34.3 Member Function Documentation	175
22.34.4 Member Data Documentation	176
22.35FileNotFoundException Class Reference	176
22.36AIRINV::FlightDateDuplicationException Class Reference	176
22.36.1 Detailed Description	177
22.36.2 Constructor & Destructor Documentation	177
22.37AIRINV::FlightDateHelper Class Reference	177
22.37.1 Detailed Description	177
22.37.2 Member Function Documentation	177
22.38AIRINV::FlightDateStruct Struct Reference	178
22.38.1 Detailed Description	179
22.38.2 Constructor & Destructor Documentation	179
22.38.3 Member Function Documentation	179
22.38.4 Member Data Documentation	181
22.39AIRINV::FlightPeriodFileParser Class Reference	184
22.39.1 Detailed Description	184
22.39.2 Constructor & Destructor Documentation	184
22.39.3 Member Function Documentation	185
22.40AIRINV::ScheduleParserHelper::FlightPeriodParser Struct Reference	185
22.40.1 Detailed Description	185
22.40.2 Constructor & Destructor Documentation	186
22.40.3 Member Data Documentation	186
22.41AIRINV::FlightPeriodStruct Struct Reference	186
22.41.1 Detailed Description	187
22.41.2 Constructor & Destructor Documentation	187
22.41.3 Member Function Documentation	187
22.41.4 Member Data Documentation	189
22.42AIRINV::FlightRequestStatus Struct Reference	192
22.42.1 Detailed Description	192
22.42.2 Member Enumeration Documentation	192
22.42.3 Constructor & Destructor Documentation	193
22.42.4 Member Function Documentation	193
22.43AIRINV::FlightTypeCode Struct Reference	193
22.43.1 Detailed Description	194
22.43.2 Member Enumeration Documentation	194

22.43.3 Constructor & Destructor Documentation	194
22.43.4 Member Function Documentation	195
22.44AIRINV::FlightVisibilityCode Struct Reference	195
22.44.1 Detailed Description	196
22.44.2 Member Enumeration Documentation	196
22.44.3 Constructor & Destructor Documentation	196
22.44.4 Member Function Documentation	196
22.45grammar Class Reference	197
22.46grammar Class Reference	197
22.47AIRINV::GuillotineBlockHelper Class Reference	198
22.47.1 Detailed Description	198
22.47.2 Member Function Documentation	198
22.48AIRINV::header Struct Reference	198
22.48.1 Detailed Description	198
22.48.2 Member Data Documentation	198
22.49AIRINV::InventoryBuilder Class Reference	199
22.49.1 Detailed Description	199
22.49.2 Friends And Related Function Documentation	199
22.50AIRINV::InventoryFileParser Class Reference	199
22.50.1 Detailed Description	200
22.50.2 Constructor & Destructor Documentation	200
22.50.3 Member Function Documentation	200
22.51AIRINV::InventoryFileParsingFailedException Class Reference	200
22.51.1 Detailed Description	201
22.51.2 Constructor & Destructor Documentation	201
22.52AIRINV::InventoryGenerator Class Reference	201
22.52.1 Detailed Description	201
22.52.2 Friends And Related Function Documentation	201
22.53AIRINV::InventoryHelper Class Reference	202
22.53.1 Detailed Description	202
22.53.2 Member Function Documentation	202
22.54AIRINV::InventoryInputFileNotFoundException Class Reference	203
22.54.1 Detailed Description	203
22.54.2 Constructor & Destructor Documentation	203
22.55AIRINV::InventoryManager Class Reference	204
22.55.1 Detailed Description	204
22.55.2 Member Function Documentation	204
22.55.3 Friends And Related Function Documentation	205
22.56AIRINV::InventoryParser Class Reference	205
22.56.1 Detailed Description	206

22.56.2 Member Function Documentation	206
22.57AIRINV::InventoryParserHelper::InventoryParser Struct Reference	206
22.57.1 Detailed Description	207
22.57.2 Constructor & Destructor Documentation	207
22.57.3 Member Data Documentation	207
22.58InventoryTestSuite Class Reference	207
22.58.1 Detailed Description	208
22.58.2 Constructor & Destructor Documentation	208
22.58.3 Member Function Documentation	208
22.58.4 Member Data Documentation	208
22.59AIRINV::LegCabinHelper Class Reference	208
22.59.1 Detailed Description	208
22.60AIRINV::LegCabinStruct Struct Reference	209
22.60.1 Detailed Description	209
22.60.2 Member Function Documentation	209
22.60.3 Member Data Documentation	210
22.61AIRINV::LegStruct Struct Reference	211
22.61.1 Detailed Description	212
22.61.2 Constructor & Destructor Documentation	212
22.61.3 Member Function Documentation	212
22.61.4 Member Data Documentation	213
22.62noncopyable Class Reference	214
22.63ObjectCreationgDuplicationException Class Reference	214
22.64ParserException Class Reference	215
22.65AIRINV::DCPPParserHelper::ParserSemanticAction Struct Reference	215
22.65.1 Detailed Description	216
22.65.2 Constructor & Destructor Documentation	216
22.65.3 Member Data Documentation	216
22.66AIRINV::InventoryParserHelper::ParserSemanticAction Struct Reference	216
22.66.1 Detailed Description	217
22.66.2 Constructor & Destructor Documentation	217
22.66.3 Member Data Documentation	217
22.67AIRINV::ScheduleParserHelper::ParserSemanticAction Struct Reference	218
22.67.1 Detailed Description	219
22.67.2 Constructor & Destructor Documentation	219
22.67.3 Member Data Documentation	219
22.68ParsingFileFailedException Class Reference	220
22.69AIRINV::Reply Struct Reference	220
22.69.1 Detailed Description	221
22.69.2 Member Function Documentation	221

22.69.3 Member Data Documentation	221
22.70AIRINV::Request Struct Reference	221
22.70.1 Detailed Description	221
22.70.2 Member Function Documentation	222
22.70.3 Member Data Documentation	222
22.71AIRINV::RequestHandler Class Reference	222
22.71.1 Detailed Description	223
22.71.2 Constructor & Destructor Documentation	223
22.71.3 Member Function Documentation	223
22.72AIRINV::RequestParser Class Reference	223
22.72.1 Detailed Description	224
22.72.2 Constructor & Destructor Documentation	224
22.72.3 Member Function Documentation	224
22.73RootException Class Reference	224
22.74AIRINV::ScheduleFileParsingFailedException Class Reference	225
22.74.1 Detailed Description	225
22.74.2 Constructor & Destructor Documentation	225
22.75AIRINV::ScheduleInputFileNotFoundException Class Reference	225
22.75.1 Detailed Description	225
22.75.2 Constructor & Destructor Documentation	226
22.76AIRINV::ScheduleParser Class Reference	226
22.76.1 Detailed Description	226
22.76.2 Member Function Documentation	226
22.77AIRINV::SegmentCabinHelper Class Reference	227
22.77.1 Detailed Description	227
22.77.2 Member Function Documentation	227
22.78AIRINV::SegmentCabinStruct Struct Reference	228
22.78.1 Detailed Description	228
22.78.2 Member Function Documentation	229
22.78.3 Member Data Documentation	229
22.79AIRINV::SegmentDateHelper Class Reference	230
22.79.1 Detailed Description	230
22.79.2 Member Function Documentation	230
22.80AIRINV::SegmentDateNotFoundException Class Reference	230
22.80.1 Detailed Description	231
22.80.2 Constructor & Destructor Documentation	231
22.81AIRINV::SegmentStruct Struct Reference	231
22.81.1 Detailed Description	232
22.81.2 Member Function Documentation	232
22.81.3 Member Data Documentation	232

22.82ServiceAbstract Class Reference	233
22.83AIRINV::ServiceAbstract Class Reference	233
22.83.1 Detailed Description	234
22.83.2 Constructor & Destructor Documentation	234
22.83.3 Member Function Documentation	234
22.84swift::SKeymap Class Reference	234
22.84.1 Detailed Description	235
22.84.2 Constructor & Destructor Documentation	235
22.84.3 Member Function Documentation	236
22.84.4 Friends And Related Function Documentation	236
22.85swift::SReadline Class Reference	236
22.85.1 Detailed Description	237
22.85.2 Constructor & Destructor Documentation	237
22.85.3 Member Function Documentation	238
22.86AIRINV::InventoryParserHelper::storeACP Struct Reference	241
22.86.1 Detailed Description	242
22.86.2 Constructor & Destructor Documentation	242
22.86.3 Member Function Documentation	242
22.86.4 Member Data Documentation	242
22.87AIRINV::DCPParserHelper::storeAdvancePurchase Struct Reference	243
22.87.1 Detailed Description	243
22.87.2 Constructor & Destructor Documentation	243
22.87.3 Member Function Documentation	243
22.87.4 Member Data Documentation	244
22.88AIRINV::InventoryParserHelper::storeAirlineCode Struct Reference	244
22.88.1 Detailed Description	244
22.88.2 Constructor & Destructor Documentation	245
22.88.3 Member Function Documentation	245
22.88.4 Member Data Documentation	245
22.89AIRINV::DCPParserHelper::storeAirlineCode Struct Reference	246
22.89.1 Detailed Description	246
22.89.2 Constructor & Destructor Documentation	246
22.89.3 Member Function Documentation	246
22.89.4 Member Data Documentation	247
22.90AIRINV::ScheduleParserHelper::storeAirlineCode Struct Reference	247
22.90.1 Detailed Description	247
22.90.2 Constructor & Destructor Documentation	247
22.90.3 Member Function Documentation	248
22.90.4 Member Data Documentation	248
22.91AIRINV::InventoryParserHelper::storeAU Struct Reference	248

22.91.1 Detailed Description	249
22.91.2 Constructor & Destructor Documentation	249
22.91.3 Member Function Documentation	249
22.91.4 Member Data Documentation	249
22.92AIRINV::InventoryParserHelper::storeBoardingDate Struct Reference	250
22.92.1 Detailed Description	250
22.92.2 Constructor & Destructor Documentation	250
22.92.3 Member Function Documentation	250
22.92.4 Member Data Documentation	251
22.93AIRINV::InventoryParserHelper::storeBoardingTime Struct Reference	251
22.93.1 Detailed Description	252
22.93.2 Constructor & Destructor Documentation	252
22.93.3 Member Function Documentation	252
22.93.4 Member Data Documentation	252
22.94AIRINV::ScheduleParserHelper::storeBoardingTime Struct Reference	253
22.94.1 Detailed Description	253
22.94.2 Constructor & Destructor Documentation	253
22.94.3 Member Function Documentation	253
22.94.4 Member Data Documentation	254
22.95AIRINV::InventoryParserHelper::storeBookingCounter Struct Reference	254
22.95.1 Detailed Description	255
22.95.2 Constructor & Destructor Documentation	255
22.95.3 Member Function Documentation	255
22.95.4 Member Data Documentation	255
22.96AIRINV::InventoryParserHelper::storeBucketAvaibility Struct Reference	256
22.96.1 Detailed Description	256
22.96.2 Constructor & Destructor Documentation	256
22.96.3 Member Function Documentation	256
22.96.4 Member Data Documentation	257
22.97AIRINV::DCPParserHelper::storeCabinCode Struct Reference	257
22.97.1 Detailed Description	258
22.97.2 Constructor & Destructor Documentation	258
22.97.3 Member Function Documentation	258
22.97.4 Member Data Documentation	258
22.98AIRINV::ScheduleParserHelper::storeCapacity Struct Reference	258
22.98.1 Detailed Description	259
22.98.2 Constructor & Destructor Documentation	259
22.98.3 Member Function Documentation	259
22.98.4 Member Data Documentation	259
22.99AIRINV::DCPParserHelper::storeChangeFees Struct Reference	260

22.99.1 Detailed Description	260
22.99.2 Constructor & Destructor Documentation	260
22.99.3 Member Function Documentation	260
22.99.4 Member Data Documentation	261
22.100AIRINV::DCPPParserHelper::storeChannel Struct Reference	261
22.100.1Detailed Description	261
22.100.2Constructor & Destructor Documentation	262
22.100.3Member Function Documentation	262
22.100.4Member Data Documentation	262
22.101AIRINV::DCPPParserHelper::storeClass Struct Reference	262
22.101.1Detailed Description	263
22.101.2Constructor & Destructor Documentation	263
22.101.3Member Function Documentation	263
22.101.4Member Data Documentation	263
22.102AIRINV::InventoryParserHelper::storeClassAvailability Struct Reference	263
22.102.1Detailed Description	264
22.102.2Constructor & Destructor Documentation	264
22.102.3Member Function Documentation	264
22.102.4Member Data Documentation	264
22.103AIRINV::InventoryParserHelper::storeClassCode Struct Reference	265
22.103.1Detailed Description	265
22.103.2Constructor & Destructor Documentation	266
22.103.3Member Function Documentation	266
22.103.4Member Data Documentation	266
22.104AIRINV::ScheduleParserHelper::storeClasses Struct Reference	267
22.104.1Detailed Description	267
22.104.2Constructor & Destructor Documentation	267
22.104.3Member Function Documentation	267
22.104.4Member Data Documentation	267
22.105AIRINV::InventoryParserHelper::storeClassETB Struct Reference	268
22.105.1Detailed Description	268
22.105.2Constructor & Destructor Documentation	268
22.105.3Member Function Documentation	269
22.105.4Member Data Documentation	269
22.106AIRINV::InventoryParserHelper::storeCumulatedProtection Struct Reference	269
22.106.1Detailed Description	270
22.106.2Constructor & Destructor Documentation	270
22.106.3Member Function Documentation	270
22.106.4Member Data Documentation	270
22.107AIRINV::DCPPParserHelper::storeDateRangeEnd Struct Reference	271

22.107.1	Detailed Description	271
22.107.2	Constructor & Destructor Documentation	272
22.107.3	Member Function Documentation	272
22.107.4	Member Data Documentation	272
22.108	AIRINV::ScheduleParserHelper::storeDateRangeEnd Struct Reference	272
22.108.1	Detailed Description	273
22.108.2	Constructor & Destructor Documentation	273
22.108.3	Member Function Documentation	273
22.108.4	Member Data Documentation	273
22.109	AIRINV::ScheduleParserHelper::storeDateRangeStart Struct Reference	273
22.109.1	Detailed Description	274
22.109.2	Constructor & Destructor Documentation	274
22.109.3	Member Function Documentation	274
22.109.4	Member Data Documentation	274
22.110	AIRINV::DCPParserHelper::storeDateRangeStart Struct Reference	275
22.110.1	Detailed Description	275
22.110.2	Constructor & Destructor Documentation	275
22.110.3	Member Function Documentation	275
22.110.4	Member Data Documentation	276
22.111	AIRINV::DCPParserHelper::storeDCP Struct Reference	276
22.111.1	Detailed Description	276
22.111.2	Constructor & Destructor Documentation	277
22.111.3	Member Function Documentation	277
22.111.4	Member Data Documentation	277
22.112	AIRINV::DCPParserHelper::storeDCPIId Struct Reference	277
22.112.1	Detailed Description	278
22.112.2	Constructor & Destructor Documentation	278
22.112.3	Member Function Documentation	278
22.112.4	Member Data Documentation	278
22.113	AIRINV::DCPParserHelper::storeDestination Struct Reference	278
22.113.1	Detailed Description	279
22.113.2	Constructor & Destructor Documentation	279
22.113.3	Member Function Documentation	279
22.113.4	Member Data Documentation	279
22.114	AIRINV::ScheduleParserHelper::storeDow Struct Reference	280
22.114.1	Detailed Description	280
22.114.2	Constructor & Destructor Documentation	280
22.114.3	Member Function Documentation	280
22.114.4	Member Data Documentation	281
22.115	AIRINV::ScheduleParserHelper::storeElapsedTime Struct Reference	281

22.115.1	Detailed Description	281
22.115.2	Constructor & Destructor Documentation	281
22.115.3	Member Function Documentation	282
22.115.4	Member Data Documentation	282
22.116	AIRINV::DCPParserHelper::storeEndRangeTime Struct Reference	282
22.116.1	Detailed Description	283
22.116.2	Constructor & Destructor Documentation	283
22.116.3	Member Function Documentation	283
22.116.4	Member Data Documentation	283
22.117	AIRINV::InventoryParserHelper::storeETB Struct Reference	284
22.117.1	Detailed Description	284
22.117.2	Constructor & Destructor Documentation	284
22.117.3	Member Function Documentation	284
22.117.4	Member Data Documentation	284
22.118	AIRINV::ScheduleParserHelper::storeFamilyCode Struct Reference	285
22.118.1	Detailed Description	285
22.118.2	Constructor & Destructor Documentation	286
22.118.3	Member Function Documentation	286
22.118.4	Member Data Documentation	286
22.119	AIRINV::InventoryParserHelper::storeFamilyCode Struct Reference	286
22.119.1	Detailed Description	287
22.119.2	Constructor & Destructor Documentation	287
22.119.3	Member Function Documentation	287
22.119.4	Member Data Documentation	287
22.120	AIRINV::ScheduleParserHelper::storeFClasses Struct Reference	288
22.120.1	Detailed Description	288
22.120.2	Constructor & Destructor Documentation	288
22.120.3	Member Function Documentation	289
22.120.4	Member Data Documentation	289
22.121	AIRINV::InventoryParserHelper::storeFClasses Struct Reference	289
22.121.1	Detailed Description	290
22.121.2	Constructor & Destructor Documentation	290
22.121.3	Member Function Documentation	290
22.121.4	Member Data Documentation	290
22.122	AIRINV::InventoryParserHelper::storeFlightDate Struct Reference	291
22.122.1	Detailed Description	291
22.122.2	Constructor & Destructor Documentation	291
22.122.3	Member Function Documentation	291
22.122.4	Member Data Documentation	292
22.123	AIRINV::ScheduleParserHelper::storeFlightNumber Struct Reference	292

22.123.1Detailed Description	293
22.123.2Constructor & Destructor Documentation	293
22.123.3Member Function Documentation	293
22.123.4Member Data Documentation	293
22.124AIRINV::InventoryParserHelper::storeFlightNumber Struct Reference	294
22.124.1Detailed Description	294
22.124.2Constructor & Destructor Documentation	294
22.124.3Member Function Documentation	294
22.124.4Member Data Documentation	294
22.125AIRINV::InventoryParserHelper::storeFlightTypeCode Struct Reference	295
22.125.1Detailed Description	295
22.125.2Constructor & Destructor Documentation	296
22.125.3Member Function Documentation	296
22.125.4Member Data Documentation	296
22.126AIRINV::InventoryParserHelper::storeFlightVisibilityCode Struct Reference	297
22.126.1Detailed Description	297
22.126.2Constructor & Destructor Documentation	297
22.126.3Member Function Documentation	297
22.126.4Member Data Documentation	297
22.127AIRINV::InventoryParserHelper::storeGAV Struct Reference	298
22.127.1Detailed Description	299
22.127.2Constructor & Destructor Documentation	299
22.127.3Member Function Documentation	299
22.127.4Member Data Documentation	299
22.128AIRINV::ScheduleParserHelper::storeLegBoardingPoint Struct Reference	300
22.128.1Detailed Description	300
22.128.2Constructor & Destructor Documentation	300
22.128.3Member Function Documentation	300
22.128.4Member Data Documentation	301
22.129AIRINV::InventoryParserHelper::storeLegBoardingPoint Struct Reference	301
22.129.1Detailed Description	301
22.129.2Constructor & Destructor Documentation	302
22.129.3Member Function Documentation	302
22.129.4Member Data Documentation	302
22.130AIRINV::ScheduleParserHelper::storeLegCabinCode Struct Reference	303
22.130.1Detailed Description	303
22.130.2Constructor & Destructor Documentation	303
22.130.3Member Function Documentation	303
22.130.4Member Data Documentation	304
22.131AIRINV::InventoryParserHelper::storeLegCabinCode Struct Reference	304

22.131.1	Detailed Description	304
22.131.2	Constructor & Destructor Documentation	304
22.131.3	Member Function Documentation	305
22.131.4	Member Data Documentation	305
22.132	AIRINV::InventoryParserHelper::storeLegOffPoint Struct Reference	306
22.132.1	Detailed Description	306
22.132.2	Constructor & Destructor Documentation	306
22.132.3	Member Function Documentation	306
22.132.4	Member Data Documentation	306
22.133	AIRINV::ScheduleParserHelper::storeLegOffPoint Struct Reference	307
22.133.1	Detailed Description	308
22.133.2	Constructor & Destructor Documentation	308
22.133.3	Member Function Documentation	308
22.133.4	Member Data Documentation	308
22.134	AIRINV::DCPPParserHelper::storeMinimumStay Struct Reference	308
22.134.1	Detailed Description	309
22.134.2	Constructor & Destructor Documentation	309
22.134.3	Member Function Documentation	309
22.134.4	Member Data Documentation	309
22.135	AIRINV::InventoryParserHelper::storeNAV Struct Reference	310
22.135.1	Detailed Description	310
22.135.2	Constructor & Destructor Documentation	310
22.135.3	Member Function Documentation	310
22.135.4	Member Data Documentation	311
22.136	AIRINV::InventoryParserHelper::storeNbOfBkgs Struct Reference	311
22.136.1	Detailed Description	312
22.136.2	Constructor & Destructor Documentation	312
22.136.3	Member Function Documentation	312
22.136.4	Member Data Documentation	312
22.137	AIRINV::InventoryParserHelper::storeNbOfGroupBkgs Struct Reference	313
22.137.1	Detailed Description	313
22.137.2	Constructor & Destructor Documentation	313
22.137.3	Member Function Documentation	313
22.137.4	Member Data Documentation	314
22.138	AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs Struct Reference	314
22.138.1	Detailed Description	315
22.138.2	Constructor & Destructor Documentation	315
22.138.3	Member Function Documentation	315
22.138.4	Member Data Documentation	315
22.139	AIRINV::InventoryParserHelper::storeNbOfStaffBkgs Struct Reference	316

22.139.1Detailed Description	316
22.139.2Constructor & Destructor Documentation	316
22.139.3Member Function Documentation	317
22.139.4Member Data Documentation	317
22.140AIRINV::InventoryParserHelper::storeNbOfWLBkgs Struct Reference	317
22.140.1Detailed Description	318
22.140.2Constructor & Destructor Documentation	318
22.140.3Member Function Documentation	318
22.140.4Member Data Documentation	318
22.141AIRINV::InventoryParserHelper::storeNego Struct Reference	319
22.141.1Detailed Description	319
22.141.2Constructor & Destructor Documentation	320
22.141.3Member Function Documentation	320
22.141.4Member Data Documentation	320
22.142AIRINV::DCPPParserHelper::storeNonRefundable Struct Reference	321
22.142.1Detailed Description	321
22.142.2Constructor & Destructor Documentation	321
22.142.3Member Function Documentation	321
22.142.4Member Data Documentation	321
22.143AIRINV::InventoryParserHelper::storeNoShow Struct Reference	322
22.143.1Detailed Description	322
22.143.2Constructor & Destructor Documentation	322
22.143.3Member Function Documentation	322
22.143.4Member Data Documentation	323
22.144AIRINV::InventoryParserHelper::storeOffDate Struct Reference	323
22.144.1Detailed Description	324
22.144.2Constructor & Destructor Documentation	324
22.144.3Member Function Documentation	324
22.144.4Member Data Documentation	324
22.145AIRINV::ScheduleParserHelper::storeOffTime Struct Reference	325
22.145.1Detailed Description	325
22.145.2Constructor & Destructor Documentation	325
22.145.3Member Function Documentation	326
22.145.4Member Data Documentation	326
22.146AIRINV::InventoryParserHelper::storeOffTime Struct Reference	326
22.146.1Detailed Description	327
22.146.2Constructor & Destructor Documentation	327
22.146.3Member Function Documentation	327
22.146.4Member Data Documentation	327
22.147AIRINV::DCPPParserHelper::storeOrigin Struct Reference	328

22.147.1Detailed Description	328
22.147.2Constructor & Destructor Documentation	328
22.147.3Member Function Documentation	328
22.147.4Member Data Documentation	329
22.148AIRINV::InventoryParserHelper::storeOverbooking Struct Reference	329
22.148.1Detailed Description	329
22.148.2Constructor & Destructor Documentation	329
22.148.3Member Function Documentation	330
22.148.4Member Data Documentation	330
22.149AIRINV::InventoryParserHelper::storeParentClassCode Struct Reference	330
22.149.1Detailed Description	331
22.149.2Constructor & Destructor Documentation	331
22.149.3Member Function Documentation	331
22.149.4Member Data Documentation	331
22.150AIRINV::InventoryParserHelper::storeParentSubclassCode Struct Reference	332
22.150.1Detailed Description	332
22.150.2Constructor & Destructor Documentation	333
22.150.3Member Function Documentation	333
22.150.4Member Data Documentation	333
22.151AIRINV::DCPPParserHelper::storePOS Struct Reference	334
22.151.1Detailed Description	334
22.151.2Constructor & Destructor Documentation	334
22.151.3Member Function Documentation	334
22.151.4Member Data Documentation	334
22.152AIRINV::InventoryParserHelper::storeProtection Struct Reference	335
22.152.1Detailed Description	335
22.152.2Constructor & Destructor Documentation	335
22.152.3Member Function Documentation	335
22.152.4Member Data Documentation	336
22.153AIRINV::InventoryParserHelper::storeRevenueAvailability Struct Reference	336
22.153.1Detailed Description	337
22.153.2Constructor & Destructor Documentation	337
22.153.3Member Function Documentation	337
22.153.4Member Data Documentation	337
22.154AIRINV::InventoryParserHelper::storeSaleableCapacity Struct Reference	338
22.154.1Detailed Description	338
22.154.2Constructor & Destructor Documentation	338
22.154.3Member Function Documentation	339
22.154.4Member Data Documentation	339
22.155AIRINV::DCPPParserHelper::storeSaturdayStay Struct Reference	339

22.155.1Detailed Description	340
22.155.2Constructor & Destructor Documentation	340
22.155.3Member Function Documentation	340
22.155.4Member Data Documentation	340
22.156AIRINV::InventoryParserHelper::storeSeatIndex Struct Reference	341
22.156.1Detailed Description	341
22.156.2Constructor & Destructor Documentation	341
22.156.3Member Function Documentation	341
22.156.4Member Data Documentation	342
22.157AIRINV::InventoryParserHelper::storeSegmentAvailability Struct Reference	342
22.157.1Detailed Description	343
22.157.2Constructor & Destructor Documentation	343
22.157.3Member Function Documentation	343
22.157.4Member Data Documentation	343
22.158AIRINV::InventoryParserHelper::storeSegmentBoardingPoint Struct Reference	344
22.158.1Detailed Description	344
22.158.2Constructor & Destructor Documentation	344
22.158.3Member Function Documentation	345
22.158.4Member Data Documentation	345
22.159AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint Struct Reference	346
22.159.1Detailed Description	346
22.159.2Constructor & Destructor Documentation	346
22.159.3Member Function Documentation	346
22.159.4Member Data Documentation	346
22.160AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter Struct Reference	347
22.160.1Detailed Description	347
22.160.2Constructor & Destructor Documentation	347
22.160.3Member Function Documentation	348
22.160.4Member Data Documentation	348
22.161AIRINV::ScheduleParserHelper::storeSegmentCabinCode Struct Reference	348
22.161.1Detailed Description	349
22.161.2Constructor & Destructor Documentation	349
22.161.3Member Function Documentation	349
22.161.4Member Data Documentation	349
22.162AIRINV::InventoryParserHelper::storeSegmentCabinCode Struct Reference	350
22.162.1Detailed Description	350
22.162.2Constructor & Destructor Documentation	350
22.162.3Member Function Documentation	350
22.162.4Member Data Documentation	351
22.163AIRINV::ScheduleParserHelper::storeSegmentOffPoint Struct Reference	351

22.163.1Detailed Description	352
22.163.2Constructor & Destructor Documentation	352
22.163.3Member Function Documentation	352
22.163.4Member Data Documentation	352
22.164AIRINV::InventoryParserHelper::storeSegmentOffPoint Struct Reference	353
22.164.1Detailed Description	353
22.164.2Constructor & Destructor Documentation	353
22.164.3Member Function Documentation	353
22.164.4Member Data Documentation	354
22.165AIRINV::ScheduleParserHelper::storeSegmentSpecificity Struct Reference	354
22.165.1Detailed Description	355
22.165.2Constructor & Destructor Documentation	355
22.165.3Member Function Documentation	355
22.165.4Member Data Documentation	355
22.166AIRINV::InventoryParserHelper::storeSnapshotDate Struct Reference	356
22.166.1Detailed Description	356
22.166.2Constructor & Destructor Documentation	356
22.166.3Member Function Documentation	356
22.166.4Member Data Documentation	356
22.167AIRINV::DCPPParserHelper::storeStartRangeTime Struct Reference	357
22.167.1Detailed Description	358
22.167.2Constructor & Destructor Documentation	358
22.167.3Member Function Documentation	358
22.167.4Member Data Documentation	358
22.168AIRINV::InventoryParserHelper::storeSubclassCode Struct Reference	358
22.168.1Detailed Description	359
22.168.2Constructor & Destructor Documentation	359
22.168.3Member Function Documentation	359
22.168.4Member Data Documentation	359
22.169AIRINV::InventoryParserHelper::storeUPR Struct Reference	360
22.169.1Detailed Description	360
22.169.2Constructor & Destructor Documentation	361
22.169.3Member Function Documentation	361
22.169.4Member Data Documentation	361
22.170AIRINV::InventoryParserHelper::storeYieldUpperRange Struct Reference	362
22.170.1Detailed Description	362
22.170.2Constructor & Destructor Documentation	362
22.170.3Member Function Documentation	362
22.170.4Member Data Documentation	362
22.171StructAbstract Class Reference	363

22.17	TestFixture Class Reference	364
23	File Documentation	364
23.1	airinv/AIRINV_Master_Service.hpp File Reference	364
23.2	AIRINV_Master_Service.hpp	365
23.3	airinv/AIRINV_Service.hpp File Reference	367
23.4	AIRINV_Service.hpp	367
23.5	airinv/AIRINV_Types.hpp File Reference	369
23.6	AIRINV_Types.hpp	369
23.7	airinv/basic/BasConst.cpp File Reference	370
23.8	BasConst.cpp	371
23.9	airinv/basic/BasConst_AIRINV_Service.hpp File Reference	372
23.10	BasConst_AIRINV_Service.hpp	372
23.11	airinv/basic/BasConst_Curves.hpp File Reference	372
23.12	BasConst_Curves.hpp	373
23.13	airinv/basic/BasConst_General.hpp File Reference	373
23.14	BasConst_General.hpp	373
23.15	airinv/basic/BasParserTypes.hpp File Reference	373
23.16	BasParserTypes.hpp	374
23.17	airinv/basic/FlightRequestStatus.cpp File Reference	375
23.18	FlightRequestStatus.cpp	376
23.19	airinv/basic/FlightTypeCode.cpp File Reference	377
23.20	FlightTypeCode.cpp	377
23.21	airinv/basic/FlightTypeCode.hpp File Reference	378
23.22	FlightTypeCode.hpp	379
23.23	airinv/basic/FlightVisibilityCode.cpp File Reference	379
23.24	FlightVisibilityCode.cpp	379
23.25	airinv/basic/FlightVisibilityCode.hpp File Reference	381
23.26	FlightVisibilityCode.hpp	381
23.27	airinv/batches/airinv_parseInventory.cpp File Reference	382
23.28	airinv_parseInventory.cpp	382
23.29	airinv/batches/parseInventory.cpp File Reference	386
23.30	parseInventory.cpp	386
23.31	airinv/bom/AirportList.hpp File Reference	389
23.32	AirportList.hpp	390
23.33	airinv/bom/BomAbstract.cpp File Reference	390
23.34	BomAbstract.cpp	390
23.35	airinv/bom/BomAbstract.hpp File Reference	391
23.35.1	Function Documentation	391
23.36	BomAbstract.hpp	391

23.37airinv/bom/BomRootHelper.cpp File Reference	392
23.38BomRootHelper.cpp	392
23.39airinv/bom/BomRootHelper.hpp File Reference	393
23.40BomRootHelper.hpp	393
23.41airinv/bom/BookingClassHelper.cpp File Reference	393
23.42BookingClassHelper.cpp	394
23.43airinv/bom/BookingClassHelper.hpp File Reference	394
23.44BookingClassHelper.hpp	394
23.45airinv/bom/BookingClassStruct.cpp File Reference	394
23.46BookingClassStruct.cpp	395
23.47airinv/bom/BookingClassStruct.hpp File Reference	395
23.48BookingClassStruct.hpp	396
23.49airinv/bom/BucketStruct.cpp File Reference	397
23.50BucketStruct.cpp	397
23.51airinv/bom/BucketStruct.hpp File Reference	397
23.52BucketStruct.hpp	398
23.53airinv/bom/DCPEventStruct.cpp File Reference	398
23.54DCPEventStruct.cpp	399
23.55airinv/bom/DCPEventStruct.hpp File Reference	401
23.56DCPEventStruct.hpp	401
23.57airinv/bom/FareFamilyStruct.cpp File Reference	403
23.58FareFamilyStruct.cpp	403
23.59airinv/bom/FareFamilyStruct.hpp File Reference	403
23.60FareFamilyStruct.hpp	404
23.61airinv/bom/FlightDateHelper.cpp File Reference	405
23.62FlightDateHelper.cpp	405
23.63airinv/bom/FlightDateHelper.hpp File Reference	406
23.64FlightDateHelper.hpp	406
23.65airinv/bom/FlightDateStruct.cpp File Reference	407
23.66FlightDateStruct.cpp	407
23.67airinv/bom/FlightDateStruct.hpp File Reference	411
23.68FlightDateStruct.hpp	411
23.69airinv/bom/FlightPeriodStruct.cpp File Reference	412
23.70FlightPeriodStruct.cpp	412
23.71airinv/bom/FlightPeriodStruct.hpp File Reference	416
23.72FlightPeriodStruct.hpp	416
23.73airinv/bom/GuillotineBlockHelper.cpp File Reference	417
23.74GuillotineBlockHelper.cpp	418
23.75airinv/bom/GuillotineBlockHelper.hpp File Reference	421
23.76GuillotineBlockHelper.hpp	421

23.77airinv/bom/InventoryHelper.cpp File Reference	422
23.78InventoryHelper.cpp	422
23.79airinv/bom/InventoryHelper.hpp File Reference	427
23.80InventoryHelper.hpp	427
23.81airinv/bom/LegCabinHelper.cpp File Reference	428
23.82LegCabinHelper.cpp	428
23.83airinv/bom/LegCabinHelper.hpp File Reference	428
23.84LegCabinHelper.hpp	428
23.85airinv/bom/LegCabinStruct.cpp File Reference	429
23.86LegCabinStruct.cpp	429
23.87airinv/bom/LegCabinStruct.hpp File Reference	429
23.88LegCabinStruct.hpp	430
23.89airinv/bom/LegStruct.cpp File Reference	430
23.90LegStruct.cpp	431
23.91airinv/bom/LegStruct.hpp File Reference	432
23.92LegStruct.hpp	432
23.93airinv/bom/SegmentCabinHelper.cpp File Reference	433
23.94SegmentCabinHelper.cpp	433
23.95airinv/bom/SegmentCabinHelper.hpp File Reference	436
23.96SegmentCabinHelper.hpp	436
23.97airinv/bom/SegmentCabinStruct.cpp File Reference	437
23.98SegmentCabinStruct.cpp	437
23.99airinv/bom/SegmentCabinStruct.hpp File Reference	437
23.100SegmentCabinStruct.hpp	438
23.101airinv/bom/SegmentDateHelper.cpp File Reference	438
23.102SegmentDateHelper.cpp	439
23.103airinv/bom/SegmentDateHelper.hpp File Reference	440
23.104SegmentDateHelper.hpp	440
23.105airinv/bom/SegmentStruct.cpp File Reference	441
23.106SegmentStruct.cpp	441
23.107airinv/bom/SegmentStruct.hpp File Reference	442
23.108SegmentStruct.hpp	442
23.109airinv/command/InventoryBuilder.cpp File Reference	443
23.110InventoryBuilder.cpp	443
23.111airinv/command/InventoryBuilder.hpp File Reference	447
23.112InventoryBuilder.hpp	448
23.113airinv/command/InventoryGenerator.cpp File Reference	449
23.114InventoryGenerator.cpp	449
23.115airinv/command/InventoryGenerator.hpp File Reference	453
23.116InventoryGenerator.hpp	453

23.11	airinv/command/InventoryManager.cpp File Reference	454
23.11	InventoryManager.cpp	455
23.11	airinv/command/InventoryManager.hpp File Reference	468
23.12	InventoryManager.hpp	469
23.12	airinv/command/InventoryParser.cpp File Reference	470
23.12	InventoryParser.cpp	471
23.12	airinv/command/InventoryParser.hpp File Reference	471
23.12	InventoryParser.hpp	472
23.12	airinv/command/InventoryParserHelper.cpp File Reference	472
23.12	InventoryParserHelper.cpp	473
23.12	airinv/command/InventoryParserHelper.hpp File Reference	489
23.12	InventoryParserHelper.hpp	490
23.12	airinv/command/ScheduleParser.cpp File Reference	495
23.13	ScheduleParser.cpp	495
23.13	airinv/command/ScheduleParser.hpp File Reference	496
23.13	ScheduleParser.hpp	497
23.13	airinv/command/ScheduleParserHelper.cpp File Reference	497
23.13	ScheduleParserHelper.cpp	498
23.13	airinv/command/ScheduleParserHelper.hpp File Reference	507
23.13	ScheduleParserHelper.hpp	508
23.13	airinv/command/vault/DCPEventGenerator.cpp File Reference	510
23.13	DCPEventGenerator.cpp	511
23.13	airinv/command/vault/DCPEventGenerator.hpp File Reference	512
23.14	DCPEventGenerator.hpp	512
23.14	airinv/command/vault/DCPParser.cpp File Reference	513
23.14	DCPParser.cpp	513
23.14	airinv/command/vault/DCPParser.hpp File Reference	513
23.14	DCPParser.hpp	514
23.14	airinv/command/vault/DCPParserHelper.cpp File Reference	514
23.14	DCPParserHelper.cpp	514
23.14	airinv/command/vault/DCPParserHelper.hpp File Reference	522
23.14	DCPParserHelper.hpp	523
23.14	airinv/config/airinv-paths.hpp File Reference	526
23.149.1	Macro Definition Documentation	526
23.15	airinv-paths.hpp	528
23.15	airinv/config/airinv-paths.hpp.in File Reference	528
23.151.1	Macro Definition Documentation	529
23.152	airinv-paths.hpp.in	530
23.153	airinv/factory/FacAirinvMasterServiceContext.cpp File Reference	530
23.154	FacAirinvMasterServiceContext.cpp	530

23.155	airinv/factory/FacAirinvMasterServiceContext.hpp File Reference	531
23.156	FacAirinvMasterServiceContext.hpp	531
23.157	airinv/factory/FacAirinvServiceContext.cpp File Reference	532
23.158	FacAirinvServiceContext.cpp	532
23.159	airinv/factory/FacAirinvServiceContext.hpp File Reference	533
23.160	FacAirinvServiceContext.hpp	533
23.161	airinv/factory/FacBomAbstract.cpp File Reference	534
23.162	FacBomAbstract.cpp	534
23.163	airinv/factory/FacBomAbstract.hpp File Reference	535
23.164	FacBomAbstract.hpp	535
23.165	airinv/factory/FacServiceAbstract.cpp File Reference	536
23.166	FacServiceAbstract.cpp	536
23.167	airinv/factory/FacServiceAbstract.hpp File Reference	536
23.168	FacServiceAbstract.hpp	536
23.169	airinv/factory/FacSupervisor.cpp File Reference	537
23.170	FacSupervisor.cpp	537
23.171	airinv/factory/FacSupervisor.hpp File Reference	538
23.172	FacSupervisor.hpp	538
23.173	airinv/FlightRequestStatus.hpp File Reference	539
23.174	FlightRequestStatus.hpp	539
23.175	airinv/server/AirInvClient.cpp File Reference	540
23.175	Function Documentation	540
23.176	AirInvClient.cpp	540
23.177	airinv/server/AirInvClient_ASIO.cpp File Reference	541
23.177	Function Documentation	541
23.178	AirInvClient_ASIO.cpp	541
23.179	airinv/server/AirInvServer.cpp File Reference	542
23.180	AirInvServer.cpp	542
23.181	airinv/server/AirInvServer.hpp File Reference	547
23.182	AirInvServer.hpp	547
23.183	airinv/server/AirInvServer_ASIO.cpp File Reference	548
23.184	AirInvServer_ASIO.cpp	549
23.185	airinv/server/BomPropertyTree.cpp File Reference	550
23.186	BomPropertyTree.cpp	550
23.187	airinv/server/BomPropertyTree.hpp File Reference	551
23.188	BomPropertyTree.hpp	552
23.189	airinv/server/Connection.cpp File Reference	552
23.190	Connection.cpp	552
23.191	airinv/server/Connection.hpp File Reference	554
23.192	Connection.hpp	554

23.19	airinv/server/header.hpp File Reference	555
23.19	header.hpp	555
23.19	airinv/server/posix_main.cpp File Reference	555
23.19	5. Function Documentation	556
23.19	posix_main.cpp	556
23.19	airinv/server/Reply.cpp File Reference	557
23.19	Reply.cpp	557
23.19	airinv/server/Reply.hpp File Reference	557
23.20	Reply.hpp	558
23.20	airinv/server/Request.cpp File Reference	558
23.20	Request.cpp	558
23.20	airinv/server/Request.hpp File Reference	558
23.20	Request.hpp	559
23.20	airinv/server/RequestHandler.cpp File Reference	559
23.20	RequestHandler.cpp	560
23.20	airinv/server/RequestHandler.hpp File Reference	560
23.20	RequestHandler.hpp	561
23.20	airinv/server/RequestParser.cpp File Reference	561
23.21	RequestParser.cpp	561
23.21	airinv/server/RequestParser.hpp File Reference	565
23.21	RequestParser.hpp	565
23.21	airinv/server/win_main.cpp File Reference	566
23.21	win_main.cpp	566
23.21	airinv/service/AIRINV_Master_Service.cpp File Reference	567
23.21	AIRINV_Master_Service.cpp	567
23.21	airinv/service/AIRINV_Master_ServiceContext.cpp File Reference	575
23.21	AIRINV_Master_ServiceContext.cpp	575
23.21	airinv/service/AIRINV_Master_ServiceContext.hpp File Reference	576
23.22	AIRINV_Master_ServiceContext.hpp	576
23.22	airinv/service/AIRINV_Service.cpp File Reference	577
23.22	AIRINV_Service.cpp	578
23.22	airinv/service/AIRINV_ServiceContext.cpp File Reference	586
23.22	AIRINV_ServiceContext.cpp	586
23.22	airinv/service/AIRINV_ServiceContext.hpp File Reference	587
23.22	AIRINV_ServiceContext.hpp	587
23.22	airinv/service/ServiceAbstract.cpp File Reference	589
23.22	ServiceAbstract.cpp	589
23.22	airinv/service/ServiceAbstract.hpp File Reference	589
23.22	9. Function Documentation	590
23.23	ServiceAbstract.hpp	590

23.231	airinv/ui/cmdline/airinv.cpp File Reference	591
23.232	airinv.cpp	591
23.233	airinv/ui/cmdline/readline_autocomp.hpp File Reference	602
23.233.1	Typedef Documentation	603
23.233.2	Function Documentation	604
23.233.3	Variable Documentation	606
23.234	readline_autocomp.hpp	606
23.235	airinv/ui/cmdline/SReadline.hpp File Reference	610
23.235.1	Detailed Description	611
23.236	SReadline.hpp	611
23.237	doc/local/authors.doc File Reference	616
23.238	doc/local/codingrules.doc File Reference	616
23.239	doc/local/copyright.doc File Reference	616
23.240	doc/local/documentation.doc File Reference	616
23.241	doc/local/features.doc File Reference	616
23.242	doc/local/help_wanted.doc File Reference	616
23.243	doc/local/howto_release.doc File Reference	617
23.244	doc/local/index.doc File Reference	617
23.245	doc/local/installation.doc File Reference	617
23.246	doc/local/linking.doc File Reference	617
23.247	doc/local/test.doc File Reference	617
23.248	doc/local/users_guide.doc File Reference	617
23.249	doc/local/verification.doc File Reference	617
23.250	doc/tutorial/tutorial.doc File Reference	617
23.251	test/airinv/InventoryTestSuite.cpp File Reference	617
23.252	InventoryTestSuite.cpp	617
23.253	test/airinv/InventoryTestSuite.hpp File Reference	621
23.253.1	Function Documentation	621
23.254	InventoryTestSuite.hpp	621

1 AirInv Documentation

1.1 Getting Started

- [Main features](#)
- [Installation](#)
- [Linking with Airinv](#)
- [Users Guide](#)
- [Tutorials](#)
- [Copyright and License](#)

- [Make a Difference](#)
- [Make a new release](#)
- [People](#)

1.2 AirInv at SourceForge

- [Project page](#)
- [Download AirInv](#)
- [Open a ticket for a bug or feature](#)
- [Mailing lists](#)
- [Forums](#)
 - [Discuss about Development issues](#)
 - [Ask for Help](#)
 - [Discuss AirInv](#)

1.3 AirInv Development

- [Git Repository](#) (Subversion is deprecated)
- [Coding Rules](#)
- [Documentation Rules](#)
- [Test Rules](#)

1.4 External Libraries

- [Boost](#) (C++ STL extensions)
- [Python](#)
- [MySQL client](#)
- [SOI](#) (C++ DB API)

1.5 Support AirInv

1.6 About AirInv

AirInv is a C++ library of airline inventory management classes and functions, mainly targeting simulation purposes. [N](#)

AirInv makes an extensive use of existing open-source libraries for increased functionality, speed and accuracy. In particular the [Boost](#) (*C++ Standard Extensions*) library is used.

The AirInv library originates from the department of Operational Research and Innovation at [Amadeus](#), Sophia Antipolis, France. AirInv is released under the terms of the [GNU Lesser General Public License](#) (LGPLv2.1) for you to enjoy.

AirInv should work on [GNU/Linux](#), [Sun Solaris](#), Microsoft Windows (with [Cygwin](#), [MinGW/MSYS](#), or [Microsoft Visual C++ .NET](#)) and [Mac OS X](#) operating systems.

Note

(N) - The AirInV library is **NOT** intended, in any way, to be used by airlines for production systems. If you want to report issue, bug or feature request, or if you just want to give feedback, have a look on the right-hand side of this page for the preferred reporting methods. In any case, please do not contact Amadeus directly for any matter related to AirInV.

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Note

(N) - **Amadeus** employees.

3 Coding Rules

In the following sections we describe the naming conventions which are used for files, classes, structures, local variables, and global variables.

3.1 Default Naming Rules for Variables

Variables names follow Java naming conventions. Examples:

- `lNumberOfPassengers`
- `lSeatAvailability`

3.2 Default Naming Rules for Functions

Function names follow Java naming conventions. Example:

- `int myFunctionName (const int& a, int b)`

3.3 Default Naming Rules for Classes and Structures

Each new word in a class or structure name should always start with a capital letter and the words should be separated with an under-score. Abbreviations are written with capital letters. Examples:

- `MyClassName`
- `MyStructName`

3.4 Default Naming Rules for Files

Files are named after the C++ class names.

Source files are named using `.cpp` suffix, whereas header files end with `.hpp` extension. Examples:

- `FlightDate.hpp`
- `SegmentDate.cpp`

3.5 Default Functionality of Classes

All classes that are configured by input parameters should include:

- default empty constructor
- one or more additional constructor(s) that takes input parameters and initializes the class instance
- setup function, preferably named `'setup'` or `'set_parameters'`

Explicit destructor functions are not required, unless they are needed. It shall not be possible to use any of the other member functions unless the class has been properly initiated with the input parameters.

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4.1 GNU LESSER GENERAL PUBLIC LICENSE

4.1.1 Version 2.1, February 1999

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(For example, a function in a library to compute square roots has

```
a purpose that is entirely well-defined independent of the
application.  Therefore, Subsection 2d requires that any
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be optional: if the application does not supply it, the square
root function must still compute square roots.)
```

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4.3.2 END OF TERMS AND CONDITIONS

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```
<one line to give the library's name and a brief idea of what it does.>
Copyright (C) <year> <name of author>
```

```
This library is free software; you can redistribute it and/or
modify it under the terms of the GNU Lesser General Public
License as published by the Free Software Foundation; either
version 2.1 of the License, or (at your option) any later version.
```

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```

```
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Foundation, Inc., 51 Franklin Street, Fifth Floor, Boston, MA 02110-1301 USA
```

Also add information on how to contact you by electronic and paper mail.

You should also get your employer (if you work as a programmer) or your school, if any, to sign a "copyright disclaimer" for the library, if necessary. Here is a sample; alter the names:

```
Yoyodyne, Inc., hereby disclaims all copyright interest in the
library 'Frob' (a library for tweaking knobs) written by James Random Hacker.
```

```
<signature of Ty Coon>, 1 April 1990
Ty Coon, President of Vice
```

That's all there is to it!

Source

5 Documentation Rules

5.1 General Rules

All classes in AirInv should be properly documented with Doxygen comments in include (.hpp) files. Source (.cpp) files should be documented according to a normal standard for well documented C++ code.

An example of how the interface of a class shall be documented in AirInv is shown here:

```

/*!
 * \brief Brief description of MyClass here
 *
 * Detailed description of MyClass here. With example code if needed.
 */
class MyClass {
public:
    //! Default constructor
    MyClass(void) { setup_done = false; }

    /*!
     * \brief Constructor that initializes the class with parameters
     *
     * Detailed description of the constructor here if needed
     *
     * \param[in] param1 Description of \a param1 here
     * \param[in] param2 Description of \a param2 here
     */
    MyClass(TYPE1 param1, TYPE2 param2) { setup(param1, param2); }

    /*!
     * \brief Setup function for MyClass
     *
     * Detailed description of the setup function here if needed
     *
     * \param[in] param1 Description of \a param1 here
     * \param[in] param2 Description of \a param2 here
     */
    void setup(TYPE1 param1, TYPE2 param2);

    /*!
     * \brief Brief description of memberFunction1
     *
     * Detailed description of memberFunction1 here if needed
     *
     * \param[in] param1 Description of \a param1 here
     * \param[in] param2 Description of \a param2 here
     * \param[in,out] param3 Description of \a param3 here
     * \return Description of the return value here
     */
    TYPE4 memberFunction1(TYPE1 param1, TYPE2 param2, TYPE3 &param3);

private:
    bool _setUpDone;          /*!< Variable that checks if the class is properly
                               initialized with parameters */
    TYPE1 _privateVariable1; /*!< Short description of _privateVariable1 here
    TYPE2 _privateVariable2; /*!< Short description of _privateVariable2 here
};

```

5.2 File Header

All files should start with the following header, which include Doxygen's \file, \brief and \author tags, \$Date\$ and \$Revisions\$ CVS tags, and a common copyright note:

```

/*!
 * \file
 * \brief Brief description of the file here
 * \author Names of the authors who contributed to this code

```



```

* \date Date
*
* Detailed description of the file here if needed.
*
* -----
*
* AirInv - C++ Airline Inventory Management Library
*
* Copyright (C) 2009-2010 (\see authors file for a list of contributors)
*
* \see copyright file for license information
*
* -----
*/

```

5.3 Grouping Various Parts

All functions must be added to a Doxygen group in order to appear in the documentation. The following code example defines the group 'my_group':

```

/*!
* \defgroup my_group Brief description of the group here
*
* Detailed description of the group here
*/

```

The following example shows how to document the function `myFunction` and how to add it to the group `my_group`:

```

/*!
* \brief Brief description of myFunction here
* \ingroup my_group
*
* Detailed description of myFunction here
*
* \param[in] param1 Description of \a param1 here
* \param[in] param2 Description of \a param2 here
* \return Description of the return value here
*/
TYPE3 myFunction(TYPE1 param1, TYPE2 &param2);

```

6 Main features

A short list of the main features of AirInv is given below sorted in different categories. Many more features and functions exist and for these we refer to the reference documentation.

6.1 Network generation

- Network/graph generation

6.2 Inventory generation

- Inventory generation

6.3 Finding travel solutions

- Matching of travel solutions with user requests

6.4 Distributed inventories

- Inventory independent partitions
- MPI-based distribution

6.5 Other features

- CSV input file parsing
- Memory handling

7 Make a Difference

Do not ask what AirSched can do for you. Ask what you can do for AirSched.

You can help us to develop the AirSched library. There are always a lot of things you can do:

- Start using AirSched
- Tell your friends about AirSched and help them to get started using it
- If you find a bug, report it to us. Without your help we can never hope to produce a bug free code.
- Help us to improve the documentation by providing information about documentation bugs
- Answer support requests in the AirSched discussion forums on SourceForge. If you know the answer to a question, help others to overcome their AirSched problems.
- Help us to improve our algorithms. If you know of a better way (e.g. that is faster or requires less memory) to implement some of our algorithms, then let us know.
- Help us to port AirSched to new platforms. If you manage to compile AirSched on a new platform, then tell us how you did it.
- Send us your code. If you have a good AirSched compatible code, which you can release under the LGPL-Lv2.1, and you think it should be included in AirSched, then send it to us.
- Become an AirSched developer. Send us an e-mail and tell what you can do for AirSched.

8 Make a new release

8.1 Introduction

This document describes briefly the recommended procedure of releasing a new version of AirInv using a Linux development machine and the SourceForge project site.

The following steps are required to make a release of the distribution package.

8.2 Initialisation

Clone locally the full [Git project](#):

```
cd ~
mkdir -p dev/sim
cd ~/dev/sim
git clone git://airinv.git.sourceforge.net/gitroot/airinv/airinv airinvgit
cd airinvgit
git checkout trunk
```

8.3 Branch creation

Create the branch, on your local clone, corresponding to the new release (say, 0.5.0):

```
cd ~/dev/sim/airinvgit
git checkout trunk
git checkout -b 0.5.0
```

Update the version in the various build system files, replacing 99.99.99 by the correct version number:

```
vi CMakeLists.txt
vi autogen.sh
```

Update the version and add a change-log in the ChangeLog and in the RPM specification files:

```
vi ChangeLog
vi airinv.spec
```

8.4 Commit and publish the release branch

Commit the new release:

```
cd ~/dev/sim/airinvgit
git add -A
git commit -m "[Release 0.5.0] Release of version 0.5.0."
git push
```

8.5 Update the change-log in the trunk as well

Update the change-log in the ChangeLog and RPM specification files:

```
cd ~/dev/sim/airinvgit
git checkout trunk
vi ChangeLog
vi airinv.spec
```

Commit the change-logs and publish the trunk (main development branch):

```
git commit -m "[Doc] Integrated the change-log of the release 0.5.0."
git push
```

8.6 Create distribution packages

Create the distribution packages using the following command:

```
cd ~/dev/sim/airinvgit
git checkout 0.5.0
rm -rf build && mkdir -p build
cd build
cmake -DCMAKE_INSTALL_PREFIX=/home/user/dev/deliveries/airinv-0.5.0 \
  -DWITH_STDAIR_PREFIX=/home/user/dev/deliveries/stdair-stable \
  -DCMAKE_BUILD_TYPE:String=Debug -DINSTALL_DOC:BOOL=ON ..
make check && make dist
```

This will configure, compile and check the package. The output packages will be named, for instance, `airinv-0.5.0.tar.gz` and `airinv-0.5.0.tar.bz2`.

8.7 Generation the RPM packages

Optionally, generate the RPM package (for instance, for [Fedora/RedHat](#)):

```
cd ~/dev/sim/airinvgit
git checkout 0.5.0
rm -rf build && mkdir -p build
cd build
cmake -DCMAKE_INSTALL_PREFIX=/home/user/dev/deliveries/airinv-0.5.0 \
      -DWITH_STDAIR_PREFIX=/home/user/dev/deliveries/stdair-stable \
      -DCMAKE_BUILD_TYPE:String=Debug -DINSTALL_DOC:BOOL=ON ..
make dist
```

To perform this step, rpm-build, rpmlint and rpmdevtools have to be available on the system.

```
cp airinv.spec ~/dev/packages/SPECS \
  && cp airinv-0.5.0.tar.bz2 ~/dev/packages/SOURCES
cd ~/dev/packages/SPECS
rpmbuild -ba airinv.spec
rpmlint -i ../SPECS/airinv.spec ../SRPMS/airinv-0.5.0-1.fc15.src.rpm \
  ../RPMS/noarch/airinv-* ../RPMS/i686/airinv-*
```

8.8 Update distributed change log

Update the NEWS and ChangeLog files with appropriate information, including what has changed since the previous release. Then commit and push the changes into the [AirInv's Git repository](#).

8.9 Create the binary package, including the documentation

Create the binary package, which includes HTML and PDF documentation, using the following command:

```
make package
```

The output binary package will be named, for instance, airinv-0.5.0-Linux.tar.bz2. That package contains both the HTML and PDF documentation. The binary package contains also the executables and shared libraries, as well as C++ header files, but all of those do not interest us for now.

8.10 Upload the files to SourceForge

Upload the distribution and documentation packages to the SourceForge server. Check [SourceForge help page on uploading software](#).

8.11 Upload the documentation to SourceForge

In order to update the Web site files, either:

- [synchronise them with rsync and SSH](#):

```
cd ~/dev/sim/airinvgit
git checkout 0.5.0
rsync -aiv doc/html/ doc/latex/refman.pdf joe,airinv@web.sourceforge.net:htdocs/
```

where -aiv options mean:

- -a: archive/mirror mode; equals -rlptgoD (no -H, -A, -X)
- -v: increase verbosity
- -i: output a change-summary for all updates
- Note the trailing slashes (/) at the end of both the source and target directories. It means that the content of the source directory (doc/html), rather than the directory itself, has to be copied into the content of the target directory.

- or use the [SourceForge Shell service](#).

8.12 Make a new post

- submit a new entry in the [SourceForge project-related news feed](#)
- make a new post on the [SourceForge hosted WordPress blog](#)
- and update, if necessary, [Trac tickets](#).

8.13 Send an email on the announcement mailing-list

Finally, you should send an announcement to airinv-announce@lists.sourceforge.net (see <https://lists.sourceforge.net/lists/listinfo/airinv-announce> for the archives)

9 Installation

9.1 Table of Contents

- [Fedora/RedHat Linux distributions](#)
- [Airinv Requirements](#)
- [Basic Installation](#)
- [Compilers and Options](#)
- [Compiling For Multiple Architectures](#)
- [Installation Names](#)
- [Optional Features](#)
- [Particular systems](#)
- [Specifying the System Type](#)
- [Sharing Defaults](#)
- [Defining Variables](#)
- [‘cmake’ Invocation](#)

9.2 Fedora/RedHat Linux distributions

Note that on [Fedora/RedHat](#) Linux distributions, RPM packages are available and can be installed with your usual package manager. For instance:

```
yum -y install airinv-devel airinv-doc
```

RPM packages can also be available on the [SourceForge download site](#).

9.3 Airinv Requirements

Airinv should compile without errors or warnings on most GNU/Linux systems, on UNIX systems like Solaris SunOS, and on POSIX based environments for Microsoft Windows like Cygwin or MinGW with MSYS. It can be also built on Microsoft Windows NT/2000/XP/Vista/7 using Microsoft's Visual C++ .NET, but our support for this compiler is limited. For GNU/Linux, SunOS, Cygwin and MinGW we assume that you have at least the following GNU software installed on your computer:

- GNU Autotools:

- `autoconf`,
 - `automake`,
 - `libtool`,
 - `make`, version 3.72.1 or later (check version with `'make --version'`)
- **GCC** - GNU C++ Compiler (g++), version 4.3.x or later (check version with `'gcc --version'`)
 - **Boost** - C++ STL extensions, version 1.35 or later (check version with `'grep "define BOOST_LIB_VERSION" /usr/include/boost/version.hpp'`)
 - **MySQL** - Database client libraries, version 5.0 or later (check version with `'mysql --version'`)
 - **SOCI** - C++ database client library wrapper, version 3.0.0 or later (check version with `'soci-config --version'`)

Optionally, you might need a few additional programs: `Doxygen`, `LaTeX`, `Dvips` and `Ghostscript`, to generate the HTML and PDF documentation.

We strongly recommend that you use recent stable releases of the GCC, if possible. We do not actively work on supporting older versions of the GCC, and they may therefore (without prior notice) become unsupported in future releases of Airinv.

9.4 Basic Installation

Briefly, the shell commands `./cmake .. && make install` should configure, build, and install this package. The following more-detailed instructions are generic; see the `'README'` file for instructions specific to this package. Some packages provide this `'INSTALL'` file but do not implement all of the features documented below. The lack of an optional feature in a given package is not necessarily a bug. More recommendations for GNU packages can be found in the info page corresponding to "Makefile Conventions: (standards)Makefile Conventions".

The `'cmake'` shell script attempts to guess correct values for various system-dependent variables used during compilation. It uses those values to create a `'Makefile'` in each directory of the package. It may also create one or more `'.h'` files containing system-dependent definitions. Finally, it creates a `'CMakeCache.txt'` cache file that you can refer to in the future to recreate the current configuration, and a file `'CMakeFiles'` containing compiler output (useful mainly for debugging `'cmake'`).

It can also use an optional file (typically called `'config.cache'` and enabled with `'-cache-file=config.cache'` or simply `'-C'`) that saves the results of its tests to speed up reconfiguring. Caching is disabled by default to prevent problems with accidental use of stale cache files.

If you need to do unusual things to compile the package, please try to figure out how `'configure'` could check whether to do them, and mail diffs or instructions to the address given in the `'README'` so they can be considered for the next release. If you are using the cache, and at some point `'config.cache'` contains results you don't want to keep, you may remove or edit it.

The file `'CMakeLists.txt'` is used to create the `'Makefile'`

files.

The simplest way to compile this package is:

1. `'cd'` to the directory containing the package's source code and type `./cmake ..` to configure the package for your system. Running `'cmake'` is generally fast. While running, it prints some messages telling which features it is checking for.
2. Type `'make'` to compile the package.
3. Optionally, type `'make check'` to run any self-tests that come with the package, generally using the just-built uninstalled binaries.
4. Type `'make install'` to install the programs and any data files and documentation. When installing into a prefix owned by root, it is recommended that the package be configured and built as a regular user, and only the `'make install'` phase executed with root privileges.

5. You can remove the program binaries and object files from the source code directory by typing `'make clean'`. To also remove the files that `'configure'` created (so you can compile the package for a different kind of computer), type `'make distclean'`. There is also a `'make maintainer-clean'` target, but that is intended mainly for the package's developers. If you use it, you may have to get all sorts of other programs in order to regenerate files that came with the distribution.
6. Often, you can also type `'make uninstall'` to remove the installed files again. In practice, not all packages have tested that uninstallation works correctly, even though it is required by the GNU Coding Standards.

9.5 Compilers and Options

Some systems require unusual options for compilation or linking that the `'cmake'` script does not know about. Run `./cmake -help` for details on some of the pertinent environment variables.

You can give `'cmake'` initial values for configuration parameters by setting variables in the command line or in the environment. Here is an example:

```
./cmake CC=c99 CFLAGS=-g LIBS=-lposix
```

See Also

[Defining Variables](#) for more details.

9.6 Compiling For Multiple Architectures

You can compile the package for more than one kind of computer at the same time, by placing the object files for each architecture in their own directory. To do this, you can use GNU `'make'`. `'cd'` to the directory where you want the object files and executables to go and run the `'configure'` script. `'configure'` automatically checks for the source code in the directory that `'configure'` is in and in `'..'`. This is known as a "VPATH" build.

With a non-GNU `'make'`, it is safer to compile the package for one architecture at a time in the source code directory. After you have installed the package for one architecture, use `'make distclean'` before reconfiguring for another architecture.

On MacOS X 10.5 and later systems, you can create libraries and executables that work on multiple system types-known as "fat" or "universal" binaries-by specifying multiple `'-arch'` options to the compiler but only a single `'-arch'` option to the preprocessor. Like this:

```
./configure CC="gcc -arch i386 -arch x86_64 -arch ppc -arch ppc64" \  
           CXX="g++ -arch i386 -arch x86_64 -arch ppc -arch ppc64" \  
           CPP="gcc -E" CXXCPP="g++ -E"
```

This is not guaranteed to produce working output in all cases, you may have to build one architecture at a time and combine the results using the `'lipo'` tool if you have problems.

9.7 Installation Names

By default, `'make install'` installs the package's commands under `'/usr/local/bin'`, include files under `'/usr/local/include'`, etc. You can specify an installation

prefix other than `/usr/local` by giving `configure` the option `-prefix=PREFIX`, where `PREFIX` must be an absolute file name.

You can specify separate installation prefixes for architecture-specific files and architecture-independent files. If you pass the option `-exec-prefix=PREFIX` to `configure`, the package uses `PREFIX` as the prefix for installing programs and libraries. Documentation and other data files still use the regular prefix.

In addition, if you use an unusual directory layout you can give options like `-bindir=DIR` to specify different values for particular kinds of files. Run `configure -help` for a list of the directories you can set and what kinds of files go in them. In general, the default for these options is expressed in terms of `${prefix}`, so that specifying just `-prefix` will affect all of the other directory specifications that were not explicitly provided.

The most portable way to affect installation locations is to pass the correct locations to `configure`; however, many packages provide one or both of the following shortcuts of passing variable assignments to the `make install` command line to change installation locations without having to reconfigure or recompile.

The first method involves providing an override variable for each affected directory. For example, `make install prefix=/alternate/directory` will choose an alternate location for all directory configuration variables that were expressed in terms of `${prefix}`. Any directories that were specified during `configure`, but not in terms of `${prefix}`, must each be overridden at install time for the entire installation to be relocated. The approach of makefile variable overrides for each directory variable is required by the GNU Coding Standards, and ideally causes no recompilation. However, some platforms have known limitations with the semantics of shared libraries that end up requiring recompilation when using this method, particularly noticeable in packages that use GNU Libtool.

The second method involves providing the `DESTDIR` variable. For example, `make install DESTDIR=/alternate/directory` will prepend `/alternate/directory` before all installation names. The approach of `DESTDIR` overrides is not required by the GNU Coding Standards, and does not work on platforms that have drive letters. On the other hand, it does better at avoiding recompilation issues, and works well even when some directory options were not specified in terms of `${prefix}` at `configure` time.

9.8 Optional Features

If the package supports it, you can cause programs to be installed with an extra prefix or suffix on their names by giving `cmake` the option `-program-prefix=PREFIX` or `-program-suffix=SUFFIX`.

Some packages pay attention to `-enable-FEATURE` options to `configure`, where `FEATURE` indicates an optional part of the package. They may also pay attention to `-with-PACKAGE` options, where `PACKAGE` is something like `gnu-as` or `x` (for the X Window System). The `README` should mention any `-enable-` and `-with-` options that the package recognizes.

For packages that use the X Window System, `configure` can usually find the X include and library files automatically, but if it doesn't, you can use the `configure` options `-x-includes=DIR` and `-x-libraries=DIR` to specify their locations.

Some packages offer the ability to configure how verbose the execution of `make` will be. For these packages, running `./configure -enable-silent-rules`

sets the default to minimal output, which can be overridden with `'make V=1'`; while running `./configure --disable-silent-rules` sets the default to verbose, which can be overridden with `'make V=0'`.

9.9 Particular systems

On HP-UX, the default C compiler is not ANSI C compatible. If GNU CC is not installed, it is recommended to use the following options in order to use an ANSI C compiler:

```
./configure CC="cc -Ae -D_XOPEN_SOURCE=500"
```

and if that doesn't work, install pre-built binaries of GCC for HP-UX.

On OSF/1 a.k.a. Tru64, some versions of the default C compiler cannot parse its `<wchar.h>` header file. The option `'-nodtk'` can be used as a workaround. If GNU CC is not installed, it is therefore recommended to try

```
./configure CC="cc"
```

and if that doesn't work, try

```
./configure CC="cc -nodtk"
```

On Solaris, don't put `'/usr/ucb'` early in your `'PATH'`. This directory contains several dysfunctional programs; working variants of these programs are available in `'/usr/bin'`. So, if you need `'/usr/ucb'` in your `'PATH'`, put it *after* `'/usr/bin'`.

On Haiku, software installed for all users goes in `'/boot/common'`, not `'/usr/local'`. It is recommended to use the following options:

```
./cmake -DCMAKE_INSTALL_PREFIX=/boot/common
```

9.10 Specifying the System Type

There may be some features `'configure'` cannot figure out automatically, but needs to determine by the type of machine the package will run on. Usually, assuming the package is built to be run on the *same* architectures, `'configure'` can figure that out, but if it prints a message saying it cannot guess the machine type, give it the `'--build=TYPE'` option. TYPE can either be a short name for the system type, such as `'sun4'`, or a canonical name which has the form CPU-COMPANY-SYSTEM

where SYSTEM can have one of these forms:

- OS
- KERNEL-OS

See the file `'config.sub'` for the possible values of each field. If `'config.sub'` isn't included in this package, then this package doesn't need to know the machine type.

If you are *building* compiler tools for cross-compiling, you should use the option `'--target=TYPE'` to select the type of system they will produce code for.

If you want to use a cross compiler, that generates code for a platform different from the build platform, you should specify the "host" platform (i.e., that on which the generated programs will eventually be run) with `'--host=TYPE'`.

9.11 Sharing Defaults

If you want to set default values for 'configure' scripts to share, you can create a site shell script called 'config.site' that gives default values for variables like 'CC', 'cache_file', and 'prefix'. 'configure' looks for 'PREFIX/share/config.site' if it exists, then 'PREFIX/etc/config.site' if it exists. Or, you can set the 'CONFIG_SITE' environment variable to the location of the site script. A warning: not all 'configure' scripts look for a site script.

9.12 Defining Variables

Variables not defined in a site shell script can be set in the environment passed to 'configure'. However, some packages may run configure again during the build, and the customized values of these variables may be lost. In order to avoid this problem, you should set them in the 'configure' command line, using 'VAR=value'. For example:

```
./configure CC=/usr/local2/bin/gcc
```

causes the specified 'gcc' to be used as the C compiler (unless it is overridden in the site shell script).

Unfortunately, this technique does not work for 'CONFIG_SHELL' due to an Autoconf bug. Until the bug is fixed you can use this workaround:

```
CONFIG_SHELL=/bin/bash /bin/bash ./configure CONFIG_SHELL=/bin/bash
```

9.13 'cmake' Invocation

'cmake' recognizes the following options to control how it operates.

- '-help', '-h' print a summary of all of the options to 'cmake', and exit.
- '-help=short', '-help=recursive' print a summary of the options unique to this package's 'configure', and exit. The 'short' variant lists options used only in the top level, while the 'recursive' variant lists options also present in any nested packages.
- '-version', '-V' print the version of Autoconf used to generate the 'configure' script, and exit.
- '-cache-file=FILE' enable the cache: use and save the results of the tests in FILE, traditionally 'config.cache'. FILE defaults to '/dev/null' to disable caching.
- '-config-cache', '-C' alias for '-cache-file=config.cache'.
- '-quiet', '-silent', '-q' do not print messages saying which checks are being made. To suppress all normal output, redirect it to '/dev/null' (any error messages will still be shown).
- '-srcdir=DIR' look for the package's source code in directory DIR. Usually 'configure' can determine that directory automatically.
- '-prefix=DIR' use DIR as the installation prefix.

See Also

[Installation Names](#) for more details, including other options available for fine-tuning the installation locations.

- '-no-create', '-n' run the configure checks, but stop before creating any output files.

'cmake' also accepts some other, not widely useful, options. Run 'cmake' -help' for more details.

The 'cmake' script produces an output like this:

```
export LIBSUFFIX_4_CMAKE="-DLIB_SUFFIX=64"
export INSTALL_BASEDIR=/home/user/dev/deliveries
cmake -DCMAKE_INSTALL_PREFIX=${INSTALL_BASEDIR}/airinv-0.5.0 \
  -DWITH_STDAIR_PREFIX=${INSTALL_BASEDIR}/stdair-stable \
  -DWITH_AIRRAC_PREFIX=${INSTALL_BASEDIR}/airrac-stable \
  -DWITH_RMOL_PREFIX=${INSTALL_BASEDIR}/rmol-stable \
  -DCMAKE_BUILD_TYPE:String=Debug -DINSTALL_DOC:BOOL=ON ${LIBSUFFIX_4_CMAKE} ..
-- The C compiler identification is GNU
-- The CXX compiler identification is GNU
-- Check for working C compiler: /usr/lib64/ccache/gcc
-- Check for working C compiler: /usr/lib64/ccache/gcc -- works
-- Detecting C compiler ABI info
-- Detecting C compiler ABI info - done
-- Check for working CXX compiler: /usr/lib64/ccache/c++
-- Check for working CXX compiler: /usr/lib64/ccache/c++ -- works
-- Detecting CXX compiler ABI info
-- Detecting CXX compiler ABI info - done
-- Requires Git without specifying any version
-- Current Git revision name: 0ee8dcc3e3dd1d1d442c4054fbfa4cacc1182e6a trunk
-- Requires Boost-1.41
-- Boost version: 1.46.0
-- Found the following Boost libraries:
--   regex
--   program_options
--   date_time
--   iostreams
--   serialization
--   filesystem
--   unit_test_framework
--   python
-- Found Boost version: 1.46.0
-- Found BoostWrapper: /usr/include (Required is at least version "1.41")
-- Requires Readline without specifying any version
-- Found Readline: /usr/include
-- Found Readline version: 6.2
-- Requires MySQL without specifying any version
-- Using mysql-config: /usr/bin/mysql_config
-- Found MySQL: /usr/lib64/mysql/libmysqlclient.so
-- Found MySQL version: 5.5.14
-- Requires SOCI-3.0
-- Using soci-config: /usr/bin/soci-config
-- SOCI headers are buried
-- Found SOCI: /usr/lib64/libsoci_core.so (Required is at least version "3.0")
-- Found SOCIMySQL: /usr/lib64/libsoci_mysql.so (Required is at least version "3.0")
-- Found SOCI with MySQL back-end support version: 3.0.0
-- Requires StdAir-0.37
-- Found StdAir version: 0.38.0
-- Requires Doxygen without specifying any version
-- Found Doxygen: /usr/bin/doxygen
-- Found DoxygenWrapper: /usr/bin/doxygen
-- Found Doxygen version: 1.7.4
-- Had to set the linker language for 'airraclib' to CXX
-- Had to set the linker language for 'rmollib' to CXX
-- Had to set the linker language for 'airinvlib' to CXX
-- Test 'InventoryTestSuite' to be built with 'InventoryTestSuite.cpp'
--
-- =====
-- -----
-- ---      Project Information      ---
```

```

-- -----
-- PROJECT_NAME ..... : airinv
-- PACKAGE_PRETTY_NAME ..... : AirInv
-- PACKAGE ..... : airinv
-- PACKAGE_NAME ..... : AIRINV
-- PACKAGE_BRIEF ..... : C++ Simulated Airline Inventory Management System library
-- PACKAGE_VERSION ..... : 0.5.0
-- GENERIC_LIB_VERSION ..... : 0.5.0
-- GENERIC_LIB_SOVERSION ..... : 0.5
--
-- -----
-- ---      Build Configuration      ---
-- -----
-- Modules to build ..... : airrac;rmol;airinv
-- Libraries to build/install ..... : airraclib;rmolllib;airinvlib
-- Binaries to build/install ..... : airrac;rmol;airinv_parseInventory;airinv
-- Modules to test ..... : airinv
-- Binaries to test ..... : InventoryTestSuitetst
--
-- * Module ..... : airrac
--   + Layers to build ..... : .;basic;bom;factory;command;service
--   + Dependencies on other layers :
--   + Libraries to build/install . : airraclib
--   + Executables to build/install : airrac
--   + Tests to perform ..... :
-- * Module ..... : rmol
--   + Layers to build ..... : .;basic;bom;factory;command;service
--   + Dependencies on other layers : airraclib
--   + Libraries to build/install . : rmolllib
--   + Executables to build/install : rmol
--   + Tests to perform ..... :
-- * Module ..... : airinv
--   + Layers to build ..... : .;basic;bom;factory;command;service
--   + Dependencies on other layers : airraclib;rmolllib
--   + Libraries to build/install . : airinvlib
--   + Executables to build/install : airinv_parseInventory;airinv
--   + Tests to perform ..... : InventoryTestSuitetst
--
-- BUILD_SHARED_LIBS ..... : ON
-- CMAKE_BUILD_TYPE ..... : Debug
-- * CMAKE_C_FLAGS ..... :
-- * CMAKE_CXX_FLAGS ..... : -Wall -Werror
-- * BUILD_FLAGS ..... :
-- * COMPILE_FLAGS ..... :
-- CMAKE_MODULE_PATH ..... : /home/dan/dev/sim/airinv/airinvgithub/config/
-- CMAKE_INSTALL_PREFIX ..... : /home/dan/dev/deliveries/airinv-0.5.0
--
-- * Doxygen:
--   - DOXYGEN_VERSION ..... : 1.7.4
--   - DOXYGEN_EXECUTABLE ..... : /usr/bin/doxygen
--   - DOXYGEN_DOT_EXECUTABLE ..... : /usr/bin/dot
--   - DOXYGEN_DOT_PATH ..... : /usr/bin
--
-- -----
-- ---      Installation Configuration      ---
-- -----
-- INSTALL_LIB_DIR ..... : /home/dan/dev/deliveries/airinv-0.5.0/lib64
-- INSTALL_BIN_DIR ..... : /home/dan/dev/deliveries/airinv-0.5.0/bin
-- INSTALL_INCLUDE_DIR ..... : /home/dan/dev/deliveries/airinv-0.5.0/include
-- INSTALL_DATA_DIR ..... : /home/dan/dev/deliveries/airinv-0.5.0/share
-- INSTALL_SAMPLE_DIR ..... : /home/dan/dev/deliveries/airinv-0.5.0/share/airinv/samples
-- INSTALL_DOC ..... : ON
--
-- -----
-- ---      Packaging Configuration      ---
-- -----
-- CPACK_PACKAGE_CONTACT ..... : Denis Arnaud <denis_arnaud - at - users dot sourceforge dot net>
-- CPACK_PACKAGE_VENDOR ..... : Denis Arnaud
-- CPACK_PACKAGE_VERSION ..... : 0.5.0
-- CPACK_PACKAGE_DESCRIPTION_FILE . : /home/dan/dev/sim/airinv/airinvgithub/README
-- CPACK_RESOURCE_FILE_LICENSE .... : /home/dan/dev/sim/airinv/airinvgithub/COPYING
-- CPACK_GENERATOR ..... : TBZ2
-- CPACK_DEBIAN_PACKAGE_DEPENDS ... :

```

```

-- CPACK_SOURCE_GENERATOR ..... : TBZ2;TGZ
-- CPACK_SOURCE_PACKAGE_FILE_NAME . : airinv-0.5.0
--
-- -----
-- ---      External libraries      ---
-- -----
--
-- * Boost:
--   - Boost_VERSION ..... : 104600
--   - Boost_LIB_VERSION ..... : 1_46
--   - Boost_HUMAN_VERSION ..... : 1.46.0
--   - Boost_INCLUDE_DIRS ..... : /usr/include
--   - Boost required components .. : regex;program_options;date_time;iostreams;serialization;filesystem;unit_
--   - Boost required libraries ... : optimized;/usr/lib64/libboost_regex-mt.so;debug;/usr/lib64/libboost_rege
--
-- * Readline:
--   - READLINE_VERSION ..... : 6.2
--   - READLINE_INCLUDE_DIR ..... : /usr/include
--   - READLINE_LIBRARY ..... : /usr/lib64/libreadline.so
--
-- * MySQL:
--   - MYSQL_VERSION ..... : 5.5.14
--   - MYSQL_INCLUDE_DIR ..... : /usr/include/mysql
--   - MYSQL_LIBRARIES ..... : /usr/lib64/mysql/libmysqlclient.so
--
-- * SOCI:
--   - SOCI_VERSION ..... : 3.0.0
--   - SOCI_INCLUDE_DIR ..... : /usr/include/soci
--   - SOCI_MYSQL_INCLUDE_DIR ..... : /usr/include/soci
--   - SOCI_LIBRARIES ..... : /usr/lib64/libsoci_core.so
--   - SOCI_MYSQL_LIBRARIES ..... : /usr/lib64/libsoci_mysql.so
--
-- * StdAir:
--   - STDAIR_VERSION ..... : 0.38.0
--   - STDAIR_BINARY_DIRS ..... : /home/dan/dev/deliveries/stdair-0.38.0/bin
--   - STDAIR_EXECUTABLES ..... : stdair
--   - STDAIR_LIBRARY_DIRS ..... : /home/dan/dev/deliveries/stdair-0.38.0/lib64
--   - STDAIR_LIBRARIES ..... : stdairlib;stdairuiclib
--   - STDAIR_INCLUDE_DIRS ..... : /home/dan/dev/deliveries/stdair-0.38.0/include
--   - STDAIR_SAMPLE_DIR ..... : /home/dan/dev/deliveries/stdair-0.38.0/share/stdair/samples
--
-- Change a value with: cmake -D<Variable>=<Value>
-- =====
--
-- Configuring done
-- Generating done
-- Build files have been written to: /home/dan/dev/sim/airinv/airinvgithub/build

```

It is recommended that you check if your library has been compiled and linked properly and works as expected. To do so, you should execute the testing process 'make check'. As a result, you should obtain a similar report:

```

[ 0%] Built target hdr_cfg_airinv
[ 0%] Built target hdr_cfg_airrac
[ 13%] Built target airraclib
[ 13%] Built target hdr_cfg_rmol
[ 38%] Built target rmollib
[ 98%] Built target airinvlib
[100%] Built target InventoryTestSuitetst
Scanning dependencies of target check_airinvtst
Test project /home/dan/dev/sim/airinv/airinvgithub/build/test/airinv
  Start 1: InventoryTestSuitetst
1/1 Test #1: InventoryTestSuitetst ..... Passed    0.08 sec

100% tests passed, 0 tests failed out of 1

Total Test time (real) = 0.35 sec
[100%] Built target check_airinvtst
Scanning dependencies of target check
[100%] Built target check

```

Check if all the executed tests PASSED. If not, please contact us by filling a [bug-report](#).

Finally, you should install the compiled and linked library, include files and (optionally) HTML and PDF documentation by typing:

```
make install
```

Depending on the PREFIX settings during configuration, you might need the root (administrator) access to perform this step.

Eventually, you might invoke the following command

```
make clean
```

to remove all files created during compilation process, or even

```
cd ~/dev/sim/airinvgit
rm -rf build && mkdir build
cd build
```

to remove everything.

10 Linking with Airinv

10.1 Table of Contents

- [Introduction](#)
- [Dependencies](#)
- [Using the pkg-config command](#)
- [Using the airinv-config script](#)
- [M4 macro for the GNU Autotools](#)
- [Using Airinv with dynamic linking](#)

10.2 Introduction

There are two convenient methods of linking your programs with the Airinv library. The first one employs the 'pkg-config' command (see <http://pkgconfig.freedesktop.org/>), whereas the second one uses 'airinv-config' script. These methods are shortly described below.

10.3 Dependencies

The Airinv library depends on several other C++ components.

10.3.1 StdAir

Among them, as for now, only StdAir has been packaged. The support for StdAir is taken in charge by a dedicated M4 macro file (namely, 'stdair.m4'), from the configuration script (generated thanks to 'configure.ac').

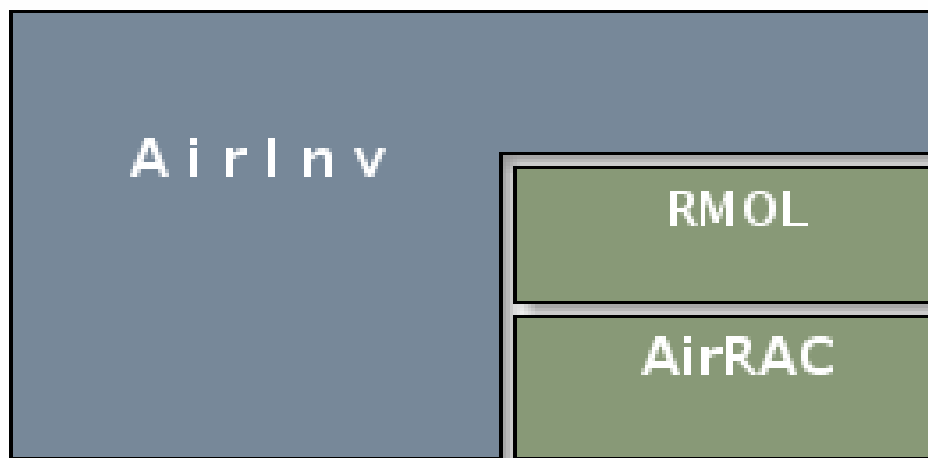


Figure 1: Airinv Dependencies

10.4 Using the pkg-config command

'pkg-config' is a helper tool used when compiling applications and libraries. It helps you insert the correct compiler and linker options. The syntax of the 'pkg-config' is as follows:

```
pkg-config <options> <library_name>
```

For instance, assuming that you need to compile an Airinv based program 'my_prog.cpp', you should use the following command:

```
g++ `pkg-config --cflags airinv` -o my_prog my_prog.cpp `pkg-config --libs airinv`
```

For more information see the 'pkg-config' man pages.

10.5 Using the airinv-config script

Airinv provides a shell script called airinv-config, which is installed by default in '\$prefix/bin' ('/usr/local/bin') directory. It can be used to simplify compilation and linking of Airinv based programs. The usage of this script is quite similar to the usage of the 'pkg-config' command.

Assuming that you need to compile the program 'my_prog.cpp' you can now do that with the following command:

```
g++ `airinv-config --cflags` -o my_prog_opt my_prog.cpp `airinv-config --libs`
```

A list of 'airinv-config' options can be obtained by typing:

```
airinv-config --help
```

If the 'airinv-config' command is not found by your shell, you should add its location '\$prefix/bin' to the PATH environment variable, e.g.:

```
export PATH=/usr/local/bin:$PATH
```

10.6 M4 macro for the GNU Autotools

A M4 macro file is delivered with Airinv, namely 'airinv.m4', which can be found in, e.g., '/usr/share/aclocal'. When used by a 'configure' script, thanks to the 'AM_PATH_Airinv' macro (specified in the M4 macro file), the following Makefile variables are then defined:

- 'Airinv_VERSION' (e.g., defined to 0.23.0)
- 'Airinv_CFLAGS' (e.g., defined to '-I\${prefix}/include')
- 'Airinv_LIBS' (e.g., defined to '-L\${prefix}/lib -lairinv')

10.7 Using Airinv with dynamic linking

When using static linking some of the library routines in Airinv are copied into your executable program. This can lead to unnecessary large executables. To avoid having too large executable files you may use dynamic linking instead. Dynamic linking means that the actual linking is performed when the program is executed. This requires that the system is able to locate the shared Airinv library file during your program execution. If you install the Airinv library using a non-standard prefix, the 'LD_LIBRARY_PATH' environment variable might be used to inform the linker of the dynamic library location, e.g.:

```
export LD_LIBRARY_PATH=<Airinv installation prefix>/lib:$LD_LIBRARY_PATH
```

11 Test Rules

This section describes rules how the functionality of the IT++ library should be verified. In the 'tests' subdirectory test files are provided. All functionality should be tested using these test files.

11.1 The Test File

Each new IT++ module/class should be accompanied with a test file. The test file is an implementation in C++ that tests the functionality of a function/class or a group of functions/classes called modules. The test file should test relevant parameter settings and input/output relations to guarantee correct functionality of the corresponding classes/functions. The test files should be maintained using version control and updated whenever new functionality is added to the IT++ library.

The test file should print relevant data to a standard output that can be used to verify the functionality. All relevant parameter settings should be tested.

The test file should be placed in the 'tests' subdirectory and should have a name ending with '_test.cpp'.

11.2 The Reference File

Consider a test file named 'module_test.cpp'. A reference file named 'module_test.ref' should accompany the test file. The reference file contains a reference printout of the standard output generated when running the test program. The reference file should be maintained using version control and updated according to the test file.

11.3 Testing IT++ Library

One can compile and execute all test programs from 'tests' subdirectory by typing

```
% make check
```

after successful compilation of the IT++ library.

12 Users Guide

12.1 Table of Contents

- [Introduction](#)
- [Get Started](#)
 - [Get the AirInv library](#)
 - [Build the AirInv project](#)
 - [Build and Run the Tests](#)
 - [Install the AirInv Project \(Binaries, Documentation\)](#)
- [Input file of AirInv Project](#)
- [The schedule BOM Tree](#)
 - [Build of the schedule BOM tree](#)
 - [Display of the schedule BOM tree](#)
- [Exploring the Predefined BOM Tree](#)
 - [Airline Network BOM Tree](#)
 - [Airline Schedule BOM Tree](#)
- [Extending the BOM Tree](#)
- [The travel solution calculation procedure](#)

12.2 Introduction

The `AirInv` library contains classes for airline business management. This document does not cover all the aspects of the `AirInv` library. It does however explain the most important things you need to know in order to start using `AirInv`.

12.3 Get Started

12.3.1 Get the AirInv library

Clone locally the full [Git project](#):

```
cd ~
mkdir -p dev/sim
cd ~/dev/sim
git clone git://airinv.git.sourceforge.net/gitroot/airinv/airinv airinvgit
cd airinvgit
git checkout trunk
```

12.3.2 Build the AirInv project

Link with `StdAir`, create the distribution package (say, 0.5.0) and compile using the following commands:

```
cd ~/dev/sim/airinvgit
rm -rf build && mkdir -p build
cd build
cmake -DCMAKE_INSTALL_PREFIX=~/.dev/deliveries/airinv-0.5.0 \
  -DWITH_STDAIR_PREFIX=~/.dev/deliveries/stdair-stable \
  -DCMAKE_BUILD_TYPE:STRING=Debug -DINSTALL_DOC:BOOL=ON ..
make
```

12.3.3 Build and Run the Tests

After building the AirInv project, the following commands run the tests:

```
cd ~/dev/sim/airinvgit
cd build
make check
```

As a result, you should obtain a similar report:

```
[ 0%] Built target hdr_cfg_airinv
[ 96%] Built target airinvlib
[100%] Built target AirlineScheduleTestSuitetst
Scanning dependencies of target check_airinvtst
Test project /home/dan/dev/sim/airinv/airinvgithub/build/test/airinv
  Start 1: AirlineScheduleTestSuitetst
1/1 Test #1: AirlineScheduleTestSuitetst .....   Passed    0.15 sec

100% tests passed, 0 tests failed out of 1

Total Test time (real) = 0.40 sec
[100%] Built target check_airinvtst
Scanning dependencies of target check
[100%] Built target check
```

12.3.4 Install the AirInv Project (Binaries, Documentation)

After the step [Build the AirInv project](#), to install the library and its header files, type:

```
cd ~/dev/sim/airinvgit
cd build
make install
```

You can check that the executables and other required files have been copied into the given final directory:

```
cd ~/dev/deliveries/airinv-0.5.0
```

To generate the AirInv project documentation, the commands are:

```
cd ~/dev/sim/airinvgit
cd build
make doc
```

The AirInv project documentation is available in the following formats: HTML, LaTeX. Those documents are available in a subdirectory:

```
cd ~/dev/sim/airinvgit
cd build
cd doc
```

12.4 Input file of AirInv Project

The schedule input file structure should look like the following sample:

Each line, beyond the header, represents a schedule entry, i.e., the specification of a given flight-period (see [AIR-INV::FlightPeriodStruct](#)). The fields are as follows:

- Flights section

- AirlineCode (e.g., BA)
- FlightNumber (e.g., 9)
- Start of the flight departure period (e.g., 2007-04-20)
- End of the flight departure period (e.g., 2007-06-30)
- Day-Of-the-Week for the flight departure period (DOW) (e.g., 0000011)
- Leg section
- Segment section
- Leg section
 - BoardPoint (e.g., LHR)
 - OffPoint (e.g., BKK)
 - BoardTime (e.g., 22:00)
 - ArrivalTime (e.g., 15:15)
 - ArrivalDateOffset (e.g., +1)
 - ElapsedTime (e.g., 11:15)
 - Leg-cabin section
- Leg-cabin section
 - Cabin code (e.g., F, J, W or Y)
 - Capacity (e.g., respectively 5, 12, 20 or 300)
- Segment section
 - Specificity flag:
 - * 0 means that all the segments behave the same way, i.e., have got the same dressing (distribution and order of the booking classes per cabin)
 - * 1 means that each segment behave differently. The full specification of each of those segments must therefore be given.
 - Segment-cabin section
 - Fare family section
- Segment-cabin section
 - Cabin code (e.g., F, J, W or Y)
 - List of (one-letter-code) booking classes for the cabin (e.g, respectively FA, JC DI, WT or YBHKMLSQ)
- Fare family section
 - Fare family code (e.g., 1)
 - List of (one-letter-code) booking classes for the fare family (e.g, respectively FA, JC DI, WT or YBHK–MLSQ)

Some fare input examples (including the example above named `schedule03.csv`) are given in the `StdAir project`.

12.5 The schedule BOM Tree

The schedule-related Business Object Model (BOM) tree is a structure allowing to store all the `AIRINV:--FlightPeriodStruct` objects of the simulation. That is why parsing an input file, containing the specification for all the flight-periods, is more convenient (

See Also

the previous section [Input file of AirInv Project](#)).

As it may be time consuming, and it for sure requires some know-how, to first build such a schedule input file, a small sample BOM tree is provided by default when needed.

12.5.1 Build of the schedule BOM tree

First, a BOM root object (i.e., a root for all the classes in the project) is instantiated by the `stdair::STDAIR_ServiceContext` context object, when the `stdair::STDAIR_Service` is itself instantiated (during the instantiation of the `AIRINV::AIRINV_Service` object).

The corresponding type (class) `stdair::BomRoot` is defined in the `StdAir` library.

Then, the BOM root can be either constructed thanks to the `AIRINV::AIRINV_Service::buildSampleBom()` method:

```
void buildSampleBom();
```

or can be constructed using the schedule input file described above thanks to the `AIRINV::AIRINV_Service::parseAndLoad` (`const stdair::Filename_T& iInventoryFilename`) method:

```
void parseAndLoad (const stdair::Filename_T& iInventoryFilename);
```

12.5.2 Display of the schedule BOM tree

Note

That feature (of BOM tree display) has not been implemented yet. Do not hesitate to [open a ticket](#) if you would like to have it implemented more quickly.

The schedule BOM tree can be displayed as done in the `batches::airinv.cpp` program:

When the default BOM tree is used (`-b/-builtin` option of the main program `airinv.cpp`), the schedule BOM tree display (for now, corresponding to `schedule01.csv` parsed by `AIRINV::parseInventory`) should look like:

```
=====
BomRoot:  -- ROOT --
=====
+++++
Inventory: SQ
+++++
*****
FlightDate: SQ11, 2010-Jan-15
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Jan-15, SIN-BKK, 2010-Jan-15, 08:20:00, 2010-Jan-15, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Jan-15, SIN-BKK 2010-Jan-15, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 2, 298
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Jan-15, SIN-BKK 2010-Jan-15, Y, 1, 0, 0, 0, 2, 298, 0,
SQ11 2010-Jan-15, SIN-BKK 2010-Jan-15, Y, 2, 0, 0, 0, 2, 298, 0,
```

```
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
    GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Jan-15, SIN-BKK 2010-Jan-15, Y, 1, Y, 300 (0), 0, 0, 0, 2, 0 (0), 0,
    0, 0, 0, 0, 0,
SQ11 2010-Jan-15, SIN-BKK 2010-Jan-15, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
    0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Jan-16
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
    Elapsed, Distance, Capacity,
SQ11 2010-Jan-16, SIN-BKK, 2010-Jan-16, 08:20:00, 2010-Jan-16, 11:00:00, 07:40:
    00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
    CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Jan-16, SIN-BKK 2010-Jan-16, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
    , 9, 1.83244e-319, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Jan-16, SIN-BKK 2010-Jan-16, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Jan-16, SIN-BKK 2010-Jan-16, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
    GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Jan-16, SIN-BKK 2010-Jan-16, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
    0, 0, 0, 0, 0,
SQ11 2010-Jan-16, SIN-BKK 2010-Jan-16, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
    0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Jan-17
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
    Elapsed, Distance, Capacity,
SQ11 2010-Jan-17, SIN-BKK, 2010-Jan-17, 08:20:00, 2010-Jan-17, 11:00:00, 07:40:
    00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
    CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Jan-17, SIN-BKK 2010-Jan-17, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 300
    , 9, 1.58896e-319, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Jan-17, SIN-BKK 2010-Jan-17, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Jan-17, SIN-BKK 2010-Jan-17, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
```

```

      GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Jan-17, SIN-BKK 2010-Jan-17, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
SQ11 2010-Jan-17, SIN-BKK 2010-Jan-17, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Jan-18
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
      Elapsed, Distance, Capacity,
SQ11 2010-Jan-18, SIN-BKK, 2010-Jan-18, 08:20:00, 2010-Jan-18, 11:00:00, 07:40:
      00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
      CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Jan-18, SIN-BKK 2010-Jan-18, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
      , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Jan-18, SIN-BKK 2010-Jan-18, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Jan-18, SIN-BKK 2010-Jan-18, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
      GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Jan-18, SIN-BKK 2010-Jan-18, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
SQ11 2010-Jan-18, SIN-BKK 2010-Jan-18, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Jan-19
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
      Elapsed, Distance, Capacity,
SQ11 2010-Jan-19, SIN-BKK, 2010-Jan-19, 08:20:00, 2010-Jan-19, 11:00:00, 07:40:
      00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
      CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Jan-19, SIN-BKK 2010-Jan-19, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
      , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
      GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Jan-19, SIN-BKK 2010-Jan-19, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
SQ11 2010-Jan-19, SIN-BKK 2010-Jan-19, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
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*****
FlightDate: SQ11, 2010-Jan-20
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Jan-20, SIN-BKK, 2010-Jan-20, 08:20:00, 2010-Jan-20, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Jan-20, SIN-BKK 2010-Jan-20, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Jan-20, SIN-BKK 2010-Jan-20, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Jan-20, SIN-BKK 2010-Jan-20, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Jan-20, SIN-BKK 2010-Jan-20, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ11 2010-Jan-20, SIN-BKK 2010-Jan-20, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Jan-21
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Jan-21, SIN-BKK, 2010-Jan-21, 08:20:00, 2010-Jan-21, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Jan-21, SIN-BKK 2010-Jan-21, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Jan-21, SIN-BKK 2010-Jan-21, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Jan-21, SIN-BKK 2010-Jan-21, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Jan-21, SIN-BKK 2010-Jan-21, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ11 2010-Jan-21, SIN-BKK 2010-Jan-21, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Jan-22
*****
*****
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Leg-Dates:
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Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Jan-22, SIN-BKK, 2010-Jan-22, 08:20:00, 2010-Jan-22, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Jan-22, SIN-BKK 2010-Jan-22, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Jan-22, SIN-BKK 2010-Jan-22, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Jan-22, SIN-BKK 2010-Jan-22, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Jan-22, SIN-BKK 2010-Jan-22, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ11 2010-Jan-22, SIN-BKK 2010-Jan-22, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Jan-23
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Jan-23, SIN-BKK, 2010-Jan-23, 08:20:00, 2010-Jan-23, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Jan-23, SIN-BKK 2010-Jan-23, Y, 300, 300, 0, 0, 0, 0, 0, 6.64029e-
319, 0, 300, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Jan-23, SIN-BKK 2010-Jan-23, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Jan-23, SIN-BKK 2010-Jan-23, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Jan-23, SIN-BKK 2010-Jan-23, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ11 2010-Jan-23, SIN-BKK 2010-Jan-23, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Jan-24
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Jan-24, SIN-BKK, 2010-Jan-24, 08:20:00, 2010-Jan-24, 11:00:00, 07:40:
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00, 0, -05:00:00, 6300, 0,
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*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Jan-24, SIN-BKK 2010-Jan-24, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Jan-24, SIN-BKK 2010-Jan-24, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Jan-24, SIN-BKK 2010-Jan-24, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Jan-24, SIN-BKK 2010-Jan-24, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ11 2010-Jan-24, SIN-BKK 2010-Jan-24, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Jan-25
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Jan-25, SIN-BKK, 2010-Jan-25, 08:20:00, 2010-Jan-25, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Jan-25, SIN-BKK 2010-Jan-25, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Jan-25, SIN-BKK 2010-Jan-25, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Jan-25, SIN-BKK 2010-Jan-25, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Jan-25, SIN-BKK 2010-Jan-25, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ11 2010-Jan-25, SIN-BKK 2010-Jan-25, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Jan-26
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Jan-26, SIN-BKK, 2010-Jan-26, 08:20:00, 2010-Jan-26, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
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Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Jan-26, SIN-BKK 2010-Jan-26, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Jan-26, SIN-BKK 2010-Jan-26, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Jan-26, SIN-BKK 2010-Jan-26, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Jan-26, SIN-BKK 2010-Jan-26, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ11 2010-Jan-26, SIN-BKK 2010-Jan-26, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Jan-27
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Jan-27, SIN-BKK, 2010-Jan-27, 08:20:00, 2010-Jan-27, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Jan-27, SIN-BKK 2010-Jan-27, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Jan-27, SIN-BKK 2010-Jan-27, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Jan-27, SIN-BKK 2010-Jan-27, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Jan-27, SIN-BKK 2010-Jan-27, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ11 2010-Jan-27, SIN-BKK 2010-Jan-27, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Jan-28
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Jan-28, SIN-BKK, 2010-Jan-28, 08:20:00, 2010-Jan-28, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Jan-28, SIN-BKK 2010-Jan-28, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
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*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQL1 2010-Jan-28, SIN-BKK 2010-Jan-28, Y, 1, 0, 0, 0, 0, 300, 0,
SQL1 2010-Jan-28, SIN-BKK 2010-Jan-28, Y, 2, 0, 0, 0, 0, 300, 0,
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
      GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQL1 2010-Jan-28, SIN-BKK 2010-Jan-28, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
SQL1 2010-Jan-28, SIN-BKK 2010-Jan-28, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
*****
*****
FlightDate: SQL1, 2010-Jan-29
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
      Elapsed, Distance, Capacity,
SQL1 2010-Jan-29, SIN-BKK, 2010-Jan-29, 08:20:00, 2010-Jan-29, 11:00:00, 07:40:
      00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
      CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQL1 2010-Jan-29, SIN-BKK 2010-Jan-29, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 300
      , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQL1 2010-Jan-29, SIN-BKK 2010-Jan-29, Y, 1, 0, 0, 0, 0, 300, 0,
SQL1 2010-Jan-29, SIN-BKK 2010-Jan-29, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
      GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQL1 2010-Jan-29, SIN-BKK 2010-Jan-29, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
SQL1 2010-Jan-29, SIN-BKK 2010-Jan-29, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
*****
*****
FlightDate: SQL1, 2010-Jan-30
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
      Elapsed, Distance, Capacity,
SQL1 2010-Jan-30, SIN-BKK, 2010-Jan-30, 08:20:00, 2010-Jan-30, 11:00:00, 07:40:
      00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
      CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQL1 2010-Jan-30, SIN-BKK 2010-Jan-30, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 300
      , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
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*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Jan-30, SIN-BKK 2010-Jan-30, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Jan-30, SIN-BKK 2010-Jan-30, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
      GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Jan-30, SIN-BKK 2010-Jan-30, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
SQ11 2010-Jan-30, SIN-BKK 2010-Jan-30, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Jan-31
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
      Elapsed, Distance, Capacity,
SQ11 2010-Jan-31, SIN-BKK, 2010-Jan-31, 08:20:00, 2010-Jan-31, 11:00:00, 07:40:
      00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
      CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Jan-31, SIN-BKK 2010-Jan-31, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
      , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Jan-31, SIN-BKK 2010-Jan-31, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Jan-31, SIN-BKK 2010-Jan-31, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
      GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Jan-31, SIN-BKK 2010-Jan-31, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
SQ11 2010-Jan-31, SIN-BKK 2010-Jan-31, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Feb-01
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
      Elapsed, Distance, Capacity,
SQ11 2010-Feb-01, SIN-BKK, 2010-Feb-01, 08:20:00, 2010-Feb-01, 11:00:00, 07:40:
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*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
      CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-01, SIN-BKK 2010-Feb-01, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
      , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-01, SIN-BKK 2010-Feb-01, Y, 1, 0, 0, 0, 0, 300, 0,
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SQ11 2010-Feb-01, SIN-BKK 2010-Feb-01, Y, 2, 0, 0, 0, 0, 300, 0,
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
  GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-01, SIN-BKK 2010-Feb-01, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
SQ11 2010-Feb-01, SIN-BKK 2010-Feb-01, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Feb-02
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
  Elapsed, Distance, Capacity,
SQ11 2010-Feb-02, SIN-BKK, 2010-Feb-02, 08:20:00, 2010-Feb-02, 11:00:00, 07:40:
  00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
  CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-02, SIN-BKK 2010-Feb-02, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
  , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-02, SIN-BKK 2010-Feb-02, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-02, SIN-BKK 2010-Feb-02, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
  GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-02, SIN-BKK 2010-Feb-02, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
SQ11 2010-Feb-02, SIN-BKK 2010-Feb-02, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Feb-03
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
  Elapsed, Distance, Capacity,
SQ11 2010-Feb-03, SIN-BKK, 2010-Feb-03, 08:20:00, 2010-Feb-03, 11:00:00, 07:40:
  00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
  CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-03, SIN-BKK 2010-Feb-03, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
  , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-03, SIN-BKK 2010-Feb-03, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-03, SIN-BKK 2010-Feb-03, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
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Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
  GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-03, SIN-BKK 2010-Feb-03, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
SQ11 2010-Feb-03, SIN-BKK 2010-Feb-03, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Feb-04
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
  Elapsed, Distance, Capacity,
SQ11 2010-Feb-04, SIN-BKK, 2010-Feb-04, 08:20:00, 2010-Feb-04, 11:00:00, 07:40:
  00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
  CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-04, SIN-BKK 2010-Feb-04, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 300
  , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-04, SIN-BKK 2010-Feb-04, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-04, SIN-BKK 2010-Feb-04, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
  GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-04, SIN-BKK 2010-Feb-04, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
SQ11 2010-Feb-04, SIN-BKK 2010-Feb-04, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Feb-05
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
  Elapsed, Distance, Capacity,
SQ11 2010-Feb-05, SIN-BKK, 2010-Feb-05, 08:20:00, 2010-Feb-05, 11:00:00, 07:40:
  00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
  CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-05, SIN-BKK 2010-Feb-05, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 300
  , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-05, SIN-BKK 2010-Feb-05, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-05, SIN-BKK 2010-Feb-05, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
  GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-05, SIN-BKK 2010-Feb-05, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
SQ11 2010-Feb-05, SIN-BKK 2010-Feb-05, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
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0, 0, 0, 0, 0,
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*****
FlightDate: SQ11, 2010-Feb-06
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Feb-06, SIN-BKK, 2010-Feb-06, 08:20:00, 2010-Feb-06, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-06, SIN-BKK 2010-Feb-06, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-06, SIN-BKK 2010-Feb-06, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-06, SIN-BKK 2010-Feb-06, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-06, SIN-BKK 2010-Feb-06, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ11 2010-Feb-06, SIN-BKK 2010-Feb-06, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Feb-07
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Feb-07, SIN-BKK, 2010-Feb-07, 08:20:00, 2010-Feb-07, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-07, SIN-BKK 2010-Feb-07, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-07, SIN-BKK 2010-Feb-07, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-07, SIN-BKK 2010-Feb-07, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-07, SIN-BKK 2010-Feb-07, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ11 2010-Feb-07, SIN-BKK 2010-Feb-07, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Feb-08
*****
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Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Feb-08, SIN-BKK, 2010-Feb-08, 08:20:00, 2010-Feb-08, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-08, SIN-BKK 2010-Feb-08, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-08, SIN-BKK 2010-Feb-08, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-08, SIN-BKK 2010-Feb-08, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-08, SIN-BKK 2010-Feb-08, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ11 2010-Feb-08, SIN-BKK 2010-Feb-08, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Feb-09
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Feb-09, SIN-BKK, 2010-Feb-09, 08:20:00, 2010-Feb-09, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-09, SIN-BKK 2010-Feb-09, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-09, SIN-BKK 2010-Feb-09, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-09, SIN-BKK 2010-Feb-09, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-09, SIN-BKK 2010-Feb-09, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ11 2010-Feb-09, SIN-BKK 2010-Feb-09, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Feb-10
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
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SQL1 2010-Feb-10, SIN-BKK, 2010-Feb-10, 08:20:00, 2010-Feb-10, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQL1 2010-Feb-10, SIN-BKK 2010-Feb-10, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQL1 2010-Feb-10, SIN-BKK 2010-Feb-10, Y, 1, 0, 0, 0, 0, 300, 0,
SQL1 2010-Feb-10, SIN-BKK 2010-Feb-10, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQL1 2010-Feb-10, SIN-BKK 2010-Feb-10, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQL1 2010-Feb-10, SIN-BKK 2010-Feb-10, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQL1, 2010-Feb-11
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQL1 2010-Feb-11, SIN-BKK, 2010-Feb-11, 08:20:00, 2010-Feb-11, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQL1 2010-Feb-11, SIN-BKK 2010-Feb-11, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQL1 2010-Feb-11, SIN-BKK 2010-Feb-11, Y, 1, 0, 0, 0, 0, 300, 0,
SQL1 2010-Feb-11, SIN-BKK 2010-Feb-11, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQL1 2010-Feb-11, SIN-BKK 2010-Feb-11, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQL1 2010-Feb-11, SIN-BKK 2010-Feb-11, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQL1, 2010-Feb-12
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQL1 2010-Feb-12, SIN-BKK, 2010-Feb-12, 08:20:00, 2010-Feb-12, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
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-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-12, SIN-BKK 2010-Feb-12, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-12, SIN-BKK 2010-Feb-12, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-12, SIN-BKK 2010-Feb-12, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-12, SIN-BKK 2010-Feb-12, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ11 2010-Feb-12, SIN-BKK 2010-Feb-12, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Feb-13
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Feb-13, SIN-BKK, 2010-Feb-13, 08:20:00, 2010-Feb-13, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-13, SIN-BKK 2010-Feb-13, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-13, SIN-BKK 2010-Feb-13, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-13, SIN-BKK 2010-Feb-13, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-13, SIN-BKK 2010-Feb-13, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ11 2010-Feb-13, SIN-BKK 2010-Feb-13, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Feb-14
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Feb-14, SIN-BKK, 2010-Feb-14, 08:20:00, 2010-Feb-14, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-14, SIN-BKK 2010-Feb-14, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
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*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-14, SIN-BKK 2010-Feb-14, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-14, SIN-BKK 2010-Feb-14, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-14, SIN-BKK 2010-Feb-14, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ11 2010-Feb-14, SIN-BKK 2010-Feb-14, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Feb-15
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Feb-15, SIN-BKK, 2010-Feb-15, 08:20:00, 2010-Feb-15, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-15, SIN-BKK 2010-Feb-15, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-15, SIN-BKK 2010-Feb-15, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-15, SIN-BKK 2010-Feb-15, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-15, SIN-BKK 2010-Feb-15, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ11 2010-Feb-15, SIN-BKK 2010-Feb-15, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Feb-16
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Feb-16, SIN-BKK, 2010-Feb-16, 08:20:00, 2010-Feb-16, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-16, SIN-BKK 2010-Feb-16, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
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*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-16, SIN-BKK 2010-Feb-16, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-16, SIN-BKK 2010-Feb-16, Y, 2, 0, 0, 0, 0, 300, 0,
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-16, SIN-BKK 2010-Feb-16, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ11 2010-Feb-16, SIN-BKK 2010-Feb-16, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Feb-17
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Feb-17, SIN-BKK, 2010-Feb-17, 08:20:00, 2010-Feb-17, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-17, SIN-BKK 2010-Feb-17, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-17, SIN-BKK 2010-Feb-17, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-17, SIN-BKK 2010-Feb-17, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-17, SIN-BKK 2010-Feb-17, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ11 2010-Feb-17, SIN-BKK 2010-Feb-17, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Feb-18
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Feb-18, SIN-BKK, 2010-Feb-18, 08:20:00, 2010-Feb-18, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-18, SIN-BKK 2010-Feb-18, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
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SQL1 2010-Feb-18, SIN-BKK 2010-Feb-18, Y, 1, 0, 0, 0, 0, 300, 0,
SQL1 2010-Feb-18, SIN-BKK 2010-Feb-18, Y, 2, 0, 0, 0, 0, 300, 0,
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
      GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQL1 2010-Feb-18, SIN-BKK 2010-Feb-18, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
SQL1 2010-Feb-18, SIN-BKK 2010-Feb-18, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
*****
*****
FlightDate: SQL1, 2010-Feb-19
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
      Elapsed, Distance, Capacity,
SQL1 2010-Feb-19, SIN-BKK, 2010-Feb-19, 08:20:00, 2010-Feb-19, 11:00:00, 07:40:
      00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
      CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQL1 2010-Feb-19, SIN-BKK 2010-Feb-19, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 300
      , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQL1 2010-Feb-19, SIN-BKK 2010-Feb-19, Y, 1, 0, 0, 0, 0, 300, 0,
SQL1 2010-Feb-19, SIN-BKK 2010-Feb-19, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
      GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQL1 2010-Feb-19, SIN-BKK 2010-Feb-19, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
SQL1 2010-Feb-19, SIN-BKK 2010-Feb-19, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
*****
*****
FlightDate: SQL1, 2010-Feb-20
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
      Elapsed, Distance, Capacity,
SQL1 2010-Feb-20, SIN-BKK, 2010-Feb-20, 08:20:00, 2010-Feb-20, 11:00:00, 07:40:
      00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
      CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQL1 2010-Feb-20, SIN-BKK 2010-Feb-20, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 300
      , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQL1 2010-Feb-20, SIN-BKK 2010-Feb-20, Y, 1, 0, 0, 0, 0, 300, 0,
SQL1 2010-Feb-20, SIN-BKK 2010-Feb-20, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
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-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
    GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-20, SIN-BKK 2010-Feb-20, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
    0, 0, 0, 0, 0,
SQ11 2010-Feb-20, SIN-BKK 2010-Feb-20, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
    0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Feb-21
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
    Elapsed, Distance, Capacity,
SQ11 2010-Feb-21, SIN-BKK, 2010-Feb-21, 08:20:00, 2010-Feb-21, 11:00:00, 07:40:
    00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
    CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-21, SIN-BKK 2010-Feb-21, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
    , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-21, SIN-BKK 2010-Feb-21, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-21, SIN-BKK 2010-Feb-21, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
    GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-21, SIN-BKK 2010-Feb-21, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
    0, 0, 0, 0, 0,
SQ11 2010-Feb-21, SIN-BKK 2010-Feb-21, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
    0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Feb-22
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
    Elapsed, Distance, Capacity,
SQ11 2010-Feb-22, SIN-BKK, 2010-Feb-22, 08:20:00, 2010-Feb-22, 11:00:00, 07:40:
    00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
    CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-22, SIN-BKK 2010-Feb-22, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 300
    , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-22, SIN-BKK 2010-Feb-22, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-22, SIN-BKK 2010-Feb-22, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
    GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-22, SIN-BKK 2010-Feb-22, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
    0, 0, 0, 0, 0,
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SQL1 2010-Feb-22, SIN-BKK 2010-Feb-22, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQL1, 2010-Feb-23
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQL1 2010-Feb-23, SIN-BKK, 2010-Feb-23, 08:20:00, 2010-Feb-23, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQL1 2010-Feb-23, SIN-BKK 2010-Feb-23, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQL1 2010-Feb-23, SIN-BKK 2010-Feb-23, Y, 1, 0, 0, 0, 0, 300, 0,
SQL1 2010-Feb-23, SIN-BKK 2010-Feb-23, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQL1 2010-Feb-23, SIN-BKK 2010-Feb-23, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQL1 2010-Feb-23, SIN-BKK 2010-Feb-23, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQL1, 2010-Feb-24
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQL1 2010-Feb-24, SIN-BKK, 2010-Feb-24, 08:20:00, 2010-Feb-24, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQL1 2010-Feb-24, SIN-BKK 2010-Feb-24, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQL1 2010-Feb-24, SIN-BKK 2010-Feb-24, Y, 1, 0, 0, 0, 0, 300, 0,
SQL1 2010-Feb-24, SIN-BKK 2010-Feb-24, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQL1 2010-Feb-24, SIN-BKK 2010-Feb-24, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQL1 2010-Feb-24, SIN-BKK 2010-Feb-24, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQL1, 2010-Feb-25
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*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Feb-25, SIN-BKK, 2010-Feb-25, 08:20:00, 2010-Feb-25, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-25, SIN-BKK 2010-Feb-25, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-25, SIN-BKK 2010-Feb-25, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-25, SIN-BKK 2010-Feb-25, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-25, SIN-BKK 2010-Feb-25, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ11 2010-Feb-25, SIN-BKK 2010-Feb-25, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Feb-26
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Feb-26, SIN-BKK, 2010-Feb-26, 08:20:00, 2010-Feb-26, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-26, SIN-BKK 2010-Feb-26, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-26, SIN-BKK 2010-Feb-26, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-26, SIN-BKK 2010-Feb-26, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-26, SIN-BKK 2010-Feb-26, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ11 2010-Feb-26, SIN-BKK 2010-Feb-26, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Feb-27
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardDate, OffDate, OffTime, Date Offset, Time Offset,
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    Elapsed, Distance, Capacity,
SQ11 2010-Feb-27, SIN-BKK, 2010-Feb-27, 08:20:00, 2010-Feb-27, 11:00:00, 07:40:
    00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-27, SIN-BKK 2010-Feb-27, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
    , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-27, SIN-BKK 2010-Feb-27, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-27, SIN-BKK 2010-Feb-27, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
    GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-27, SIN-BKK 2010-Feb-27, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
    0, 0, 0, 0, 0,
SQ11 2010-Feb-27, SIN-BKK 2010-Feb-27, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
    0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Feb-28
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
    Elapsed, Distance, Capacity,
SQ11 2010-Feb-28, SIN-BKK, 2010-Feb-28, 08:20:00, 2010-Feb-28, 11:00:00, 07:40:
    00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-28, SIN-BKK 2010-Feb-28, Y, 300, 300, 0, 0, 0, 0, 0, 0, 300
    , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-28, SIN-BKK 2010-Feb-28, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-28, SIN-BKK 2010-Feb-28, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
    GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-28, SIN-BKK 2010-Feb-28, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
    0, 0, 0, 0, 0,
SQ11 2010-Feb-28, SIN-BKK 2010-Feb-28, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
    0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Jan-15
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
    Elapsed, Distance, Capacity,
SQ12 2010-Jan-15, SIN-HND, 2010-Jan-15, 09:20:00, 2010-Jan-15, 12:00:00, 07:40:
    00, 0, -05:00:00, 6300, 0,
*****
*****

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LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Jan-15, SIN-HND 2010-Jan-15, Y, 200, 200, 2.082e+121, 5.53287e-48, 5.
20268e-90, 0, 1.31346e-47, 1.05119e-153, 2.78986e+179, 0, 200, 9, 3.66962e-62, 1
.0854e-71, 6.74783e-67, 6.9835e-77, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Jan-15, SIN-HND 2010-Jan-15, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Jan-15, SIN-HND 2010-Jan-15, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Jan-15, SIN-HND 2010-Jan-15, Y, 1, Y13856, 200 (0), 0, 0, 0, 0, 0 (0)
, 0, 0, 0, 0, 0, 0,
SQ12 2010-Jan-15, SIN-HND 2010-Jan-15, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Jan-16
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ12 2010-Jan-16, SIN-HND, 2010-Jan-16, 09:20:00, 2010-Jan-16, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Jan-16, SIN-HND 2010-Jan-16, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 2.63638e-319, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Jan-16, SIN-HND 2010-Jan-16, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Jan-16, SIN-HND 2010-Jan-16, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Jan-16, SIN-HND 2010-Jan-16, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ12 2010-Jan-16, SIN-HND 2010-Jan-16, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Jan-17
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ12 2010-Jan-17, SIN-HND, 2010-Jan-17, 09:20:00, 2010-Jan-17, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
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SQL12 2010-Jan-17, SIN-HND 2010-Jan-17, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 2.39291e-319, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQL12 2010-Jan-17, SIN-HND 2010-Jan-17, Y, 1, 0, 0, 0, 0, 200, 0,
SQL12 2010-Jan-17, SIN-HND 2010-Jan-17, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQL12 2010-Jan-17, SIN-HND 2010-Jan-17, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQL12 2010-Jan-17, SIN-HND 2010-Jan-17, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQL12, 2010-Jan-18
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQL12 2010-Jan-18, SIN-HND, 2010-Jan-18, 09:20:00, 2010-Jan-18, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQL12 2010-Jan-18, SIN-HND 2010-Jan-18, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 2.14469e-319, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQL12 2010-Jan-18, SIN-HND 2010-Jan-18, Y, 1, 0, 0, 0, 0, 200, 0,
SQL12 2010-Jan-18, SIN-HND 2010-Jan-18, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQL12 2010-Jan-18, SIN-HND 2010-Jan-18, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQL12 2010-Jan-18, SIN-HND 2010-Jan-18, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQL12, 2010-Jan-19
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQL12 2010-Jan-19, SIN-HND, 2010-Jan-19, 09:20:00, 2010-Jan-19, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQL12 2010-Jan-19, SIN-HND 2010-Jan-19, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
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-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Jan-19, SIN-HND 2010-Jan-19, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Jan-19, SIN-HND 2010-Jan-19, Y, 2, 0, 0, 0, 0, 200, 0,
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
      GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Jan-19, SIN-HND 2010-Jan-19, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
SQ12 2010-Jan-19, SIN-HND 2010-Jan-19, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
*****
FlightDate: SQ12, 2010-Jan-20
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
      Elapsed, Distance, Capacity,
SQ12 2010-Jan-20, SIN-HND, 2010-Jan-20, 09:20:00, 2010-Jan-20, 12:00:00, 07:40:
      00, 0, -05:00:00, 6300, 0,
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
      CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Jan-20, SIN-HND 2010-Jan-20, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 0, 200
      , 9, 0, 0, 0, 0, 0,
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Jan-20, SIN-HND 2010-Jan-20, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Jan-20, SIN-HND 2010-Jan-20, Y, 2, 0, 0, 0, 0, 200, 0,
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
      GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Jan-20, SIN-HND 2010-Jan-20, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
SQ12 2010-Jan-20, SIN-HND 2010-Jan-20, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
*****
FlightDate: SQ12, 2010-Jan-21
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
      Elapsed, Distance, Capacity,
SQ12 2010-Jan-21, SIN-HND, 2010-Jan-21, 09:20:00, 2010-Jan-21, 12:00:00, 07:40:
      00, 0, -05:00:00, 6300, 0,
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
      CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Jan-21, SIN-HND 2010-Jan-21, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 0, 200
      , 9, 0, 0, 0, 0, 0,
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
SegmentCabins:
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-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Jan-21, SIN-HND 2010-Jan-21, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Jan-21, SIN-HND 2010-Jan-21, Y, 2, 0, 0, 0, 0, 200, 0,
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
  GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Jan-21, SIN-HND 2010-Jan-21, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
SQ12 2010-Jan-21, SIN-HND 2010-Jan-21, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
*****
FlightDate: SQ12, 2010-Jan-22
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
  Elapsed, Distance, Capacity,
SQ12 2010-Jan-22, SIN-HND, 2010-Jan-22, 09:20:00, 2010-Jan-22, 12:00:00, 07:40:
  00, 0, -05:00:00, 6300, 0,
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
  CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Jan-22, SIN-HND 2010-Jan-22, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 0, 200
  , 9, 0, 0, 0, 0, 0,
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Jan-22, SIN-HND 2010-Jan-22, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Jan-22, SIN-HND 2010-Jan-22, Y, 2, 0, 0, 0, 0, 200, 0,
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
  GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Jan-22, SIN-HND 2010-Jan-22, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
SQ12 2010-Jan-22, SIN-HND 2010-Jan-22, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
*****
FlightDate: SQ12, 2010-Jan-23
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
  Elapsed, Distance, Capacity,
SQ12 2010-Jan-23, SIN-HND, 2010-Jan-23, 09:20:00, 2010-Jan-23, 12:00:00, 07:40:
  00, 0, -05:00:00, 6300, 0,
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
  CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Jan-23, SIN-HND 2010-Jan-23, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 0, 200
  , 9, 0, 0, 0, 0, 0,
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Jan-23, SIN-HND 2010-Jan-23, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Jan-23, SIN-HND 2010-Jan-23, Y, 2, 0, 0, 0, 0, 200, 0,
*****

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*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
    GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Jan-23, SIN-HND 2010-Jan-23, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
    0, 0, 0, 0, 0,
SQ12 2010-Jan-23, SIN-HND 2010-Jan-23, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
    0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Jan-24
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
    Elapsed, Distance, Capacity,
SQ12 2010-Jan-24, SIN-HND, 2010-Jan-24, 09:20:00, 2010-Jan-24, 12:00:00, 07:40:
    00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
    CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Jan-24, SIN-HND 2010-Jan-24, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
    , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Jan-24, SIN-HND 2010-Jan-24, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Jan-24, SIN-HND 2010-Jan-24, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
    GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Jan-24, SIN-HND 2010-Jan-24, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
    0, 0, 0, 0, 0,
SQ12 2010-Jan-24, SIN-HND 2010-Jan-24, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
    0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Jan-25
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
    Elapsed, Distance, Capacity,
SQ12 2010-Jan-25, SIN-HND, 2010-Jan-25, 09:20:00, 2010-Jan-25, 12:00:00, 07:40:
    00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
    CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Jan-25, SIN-HND 2010-Jan-25, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
    , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Jan-25, SIN-HND 2010-Jan-25, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Jan-25, SIN-HND 2010-Jan-25, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
    GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
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SQL2 2010-Jan-25, SIN-HND 2010-Jan-25, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQL2 2010-Jan-25, SIN-HND 2010-Jan-25, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQL2, 2010-Jan-26
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQL2 2010-Jan-26, SIN-HND, 2010-Jan-26, 09:20:00, 2010-Jan-26, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQL2 2010-Jan-26, SIN-HND 2010-Jan-26, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQL2 2010-Jan-26, SIN-HND 2010-Jan-26, Y, 1, 0, 0, 0, 0, 200, 0,
SQL2 2010-Jan-26, SIN-HND 2010-Jan-26, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQL2 2010-Jan-26, SIN-HND 2010-Jan-26, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQL2 2010-Jan-26, SIN-HND 2010-Jan-26, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQL2, 2010-Jan-27
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQL2 2010-Jan-27, SIN-HND, 2010-Jan-27, 09:20:00, 2010-Jan-27, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQL2 2010-Jan-27, SIN-HND 2010-Jan-27, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQL2 2010-Jan-27, SIN-HND 2010-Jan-27, Y, 1, 0, 0, 0, 0, 200, 0,
SQL2 2010-Jan-27, SIN-HND 2010-Jan-27, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQL2 2010-Jan-27, SIN-HND 2010-Jan-27, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQL2 2010-Jan-27, SIN-HND 2010-Jan-27, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
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*****
FlightDate: SQ12, 2010-Jan-28
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ12 2010-Jan-28, SIN-HND, 2010-Jan-28, 09:20:00, 2010-Jan-28, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Jan-28, SIN-HND 2010-Jan-28, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Jan-28, SIN-HND 2010-Jan-28, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Jan-28, SIN-HND 2010-Jan-28, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Jan-28, SIN-HND 2010-Jan-28, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ12 2010-Jan-28, SIN-HND 2010-Jan-28, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Jan-29
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ12 2010-Jan-29, SIN-HND, 2010-Jan-29, 09:20:00, 2010-Jan-29, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Jan-29, SIN-HND 2010-Jan-29, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Jan-29, SIN-HND 2010-Jan-29, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ12 2010-Jan-29, SIN-HND 2010-Jan-29, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Jan-30
*****
*****
Leg-Dates:

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-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ12 2010-Jan-30, SIN-HND, 2010-Jan-30, 09:20:00, 2010-Jan-30, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Jan-30, SIN-HND 2010-Jan-30, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Jan-30, SIN-HND 2010-Jan-30, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Jan-30, SIN-HND 2010-Jan-30, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Jan-30, SIN-HND 2010-Jan-30, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ12 2010-Jan-30, SIN-HND 2010-Jan-30, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Jan-31
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ12 2010-Jan-31, SIN-HND, 2010-Jan-31, 09:20:00, 2010-Jan-31, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Jan-31, SIN-HND 2010-Jan-31, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Jan-31, SIN-HND 2010-Jan-31, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Jan-31, SIN-HND 2010-Jan-31, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Jan-31, SIN-HND 2010-Jan-31, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ12 2010-Jan-31, SIN-HND 2010-Jan-31, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Feb-01
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ12 2010-Feb-01, SIN-HND, 2010-Feb-01, 09:20:00, 2010-Feb-01, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
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LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-01, SIN-HND 2010-Feb-01, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-01, SIN-HND 2010-Feb-01, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Feb-01, SIN-HND 2010-Feb-01, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-01, SIN-HND 2010-Feb-01, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ12 2010-Feb-01, SIN-HND 2010-Feb-01, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Feb-02
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ12 2010-Feb-02, SIN-HND, 2010-Feb-02, 09:20:00, 2010-Feb-02, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-02, SIN-HND 2010-Feb-02, Y, 200, 200, 0, 0, 0, 0, 0, 0, 200
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-02, SIN-HND 2010-Feb-02, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Feb-02, SIN-HND 2010-Feb-02, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-02, SIN-HND 2010-Feb-02, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ12 2010-Feb-02, SIN-HND 2010-Feb-02, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Feb-03
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ12 2010-Feb-03, SIN-HND, 2010-Feb-03, 09:20:00, 2010-Feb-03, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
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CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-03, SIN-HND 2010-Feb-03, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-03, SIN-HND 2010-Feb-03, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Feb-03, SIN-HND 2010-Feb-03, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-03, SIN-HND 2010-Feb-03, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ12 2010-Feb-03, SIN-HND 2010-Feb-03, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Feb-04
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ12 2010-Feb-04, SIN-HND, 2010-Feb-04, 09:20:00, 2010-Feb-04, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-04, SIN-HND 2010-Feb-04, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-04, SIN-HND 2010-Feb-04, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Feb-04, SIN-HND 2010-Feb-04, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-04, SIN-HND 2010-Feb-04, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ12 2010-Feb-04, SIN-HND 2010-Feb-04, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Feb-05
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ12 2010-Feb-05, SIN-HND, 2010-Feb-05, 09:20:00, 2010-Feb-05, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-05, SIN-HND 2010-Feb-05, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 0, 0, 0, 0, 0,
*****
*****
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Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-05, SIN-HND 2010-Feb-05, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Feb-05, SIN-HND 2010-Feb-05, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
  GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-05, SIN-HND 2010-Feb-05, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
SQ12 2010-Feb-05, SIN-HND 2010-Feb-05, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Feb-06
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
  Elapsed, Distance, Capacity,
SQ12 2010-Feb-06, SIN-HND, 2010-Feb-06, 09:20:00, 2010-Feb-06, 12:00:00, 07:40:
  00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
  CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-06, SIN-HND 2010-Feb-06, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 0, 200
  , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-06, SIN-HND 2010-Feb-06, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Feb-06, SIN-HND 2010-Feb-06, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
  GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-06, SIN-HND 2010-Feb-06, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
SQ12 2010-Feb-06, SIN-HND 2010-Feb-06, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Feb-07
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
  Elapsed, Distance, Capacity,
SQ12 2010-Feb-07, SIN-HND, 2010-Feb-07, 09:20:00, 2010-Feb-07, 12:00:00, 07:40:
  00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
  CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-07, SIN-HND 2010-Feb-07, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 0, 200
  , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
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SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-07, SIN-HND 2010-Feb-07, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Feb-07, SIN-HND 2010-Feb-07, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
      GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-07, SIN-HND 2010-Feb-07, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
SQ12 2010-Feb-07, SIN-HND 2010-Feb-07, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Feb-08
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
      Elapsed, Distance, Capacity,
SQ12 2010-Feb-08, SIN-HND, 2010-Feb-08, 09:20:00, 2010-Feb-08, 12:00:00, 07:40:
      00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
      CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-08, SIN-HND 2010-Feb-08, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
      , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-08, SIN-HND 2010-Feb-08, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Feb-08, SIN-HND 2010-Feb-08, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
      GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-08, SIN-HND 2010-Feb-08, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
SQ12 2010-Feb-08, SIN-HND 2010-Feb-08, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Feb-09
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*****
Leg-Dates:
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Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
      Elapsed, Distance, Capacity,
SQ12 2010-Feb-09, SIN-HND, 2010-Feb-09, 09:20:00, 2010-Feb-09, 12:00:00, 07:40:
      00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
      CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-09, SIN-HND 2010-Feb-09, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 0, 200
      , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-09, SIN-HND 2010-Feb-09, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Feb-09, SIN-HND 2010-Feb-09, Y, 2, 0, 0, 0, 0, 200, 0,
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Subclasses:
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Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
    GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-09, SIN-HND 2010-Feb-09, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
    0, 0, 0, 0, 0,
SQ12 2010-Feb-09, SIN-HND 2010-Feb-09, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
    0, 0, 0, 0, 0,
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*****
FlightDate: SQ12, 2010-Feb-10
*****
*****
Leg-Dates:
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Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
    Elapsed, Distance, Capacity,
SQ12 2010-Feb-10, SIN-HND, 2010-Feb-10, 09:20:00, 2010-Feb-10, 12:00:00, 07:40:
    00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
    CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-10, SIN-HND 2010-Feb-10, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
    , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-10, SIN-HND 2010-Feb-10, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Feb-10, SIN-HND 2010-Feb-10, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
    GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-10, SIN-HND 2010-Feb-10, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
    0, 0, 0, 0, 0,
SQ12 2010-Feb-10, SIN-HND 2010-Feb-10, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
    0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Feb-11
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
    Elapsed, Distance, Capacity,
SQ12 2010-Feb-11, SIN-HND, 2010-Feb-11, 09:20:00, 2010-Feb-11, 12:00:00, 07:40:
    00, 0, -05:00:00, 6300, 0,
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*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
    CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-11, SIN-HND 2010-Feb-11, Y, 200, 200, 0, 0, 0, 0, 0, 0, 200
    , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-11, SIN-HND 2010-Feb-11, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Feb-11, SIN-HND 2010-Feb-11, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
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GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-11, SIN-HND 2010-Feb-11, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ12 2010-Feb-11, SIN-HND 2010-Feb-11, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Feb-12
*****
*****
Leg-Dates:
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Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ12 2010-Feb-12, SIN-HND, 2010-Feb-12, 09:20:00, 2010-Feb-12, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
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*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-12, SIN-HND 2010-Feb-12, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-12, SIN-HND 2010-Feb-12, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Feb-12, SIN-HND 2010-Feb-12, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-12, SIN-HND 2010-Feb-12, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ12 2010-Feb-12, SIN-HND 2010-Feb-12, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Feb-13
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ12 2010-Feb-13, SIN-HND, 2010-Feb-13, 09:20:00, 2010-Feb-13, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
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*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-13, SIN-HND 2010-Feb-13, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-13, SIN-HND 2010-Feb-13, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ12 2010-Feb-13, SIN-HND 2010-Feb-13, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
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*****
FlightDate: SQ12, 2010-Feb-14
*****
*****
Leg-Dates:
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Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ12 2010-Feb-14, SIN-HND, 2010-Feb-14, 09:20:00, 2010-Feb-14, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-14, SIN-HND 2010-Feb-14, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-14, SIN-HND 2010-Feb-14, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Feb-14, SIN-HND 2010-Feb-14, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-14, SIN-HND 2010-Feb-14, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ12 2010-Feb-14, SIN-HND 2010-Feb-14, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Feb-15
*****
*****
Leg-Dates:
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Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ12 2010-Feb-15, SIN-HND, 2010-Feb-15, 09:20:00, 2010-Feb-15, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-15, SIN-HND 2010-Feb-15, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-15, SIN-HND 2010-Feb-15, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Feb-15, SIN-HND 2010-Feb-15, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-15, SIN-HND 2010-Feb-15, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ12 2010-Feb-15, SIN-HND 2010-Feb-15, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Feb-16
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Leg-Dates:
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Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ12 2010-Feb-16, SIN-HND, 2010-Feb-16, 09:20:00, 2010-Feb-16, 12:00:00, 07:40:
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LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-16, SIN-HND 2010-Feb-16, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-16, SIN-HND 2010-Feb-16, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Feb-16, SIN-HND 2010-Feb-16, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-16, SIN-HND 2010-Feb-16, Y, 1, Y, 200 (0), 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ12 2010-Feb-16, SIN-HND 2010-Feb-16, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Feb-17
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ12 2010-Feb-17, SIN-HND, 2010-Feb-17, 09:20:00, 2010-Feb-17, 12:00:00, 07:40:
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*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-17, SIN-HND 2010-Feb-17, Y, 200, 200, 0, 0, 0, 0, 0, 0, 200
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-17, SIN-HND 2010-Feb-17, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Feb-17, SIN-HND 2010-Feb-17, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-17, SIN-HND 2010-Feb-17, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ12 2010-Feb-17, SIN-HND 2010-Feb-17, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Feb-18
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ12 2010-Feb-18, SIN-HND, 2010-Feb-18, 09:20:00, 2010-Feb-18, 12:00:00, 07:40:
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LegCabins:
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Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-18, SIN-HND 2010-Feb-18, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-18, SIN-HND 2010-Feb-18, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Feb-18, SIN-HND 2010-Feb-18, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-18, SIN-HND 2010-Feb-18, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ12 2010-Feb-18, SIN-HND 2010-Feb-18, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Feb-19
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ12 2010-Feb-19, SIN-HND, 2010-Feb-19, 09:20:00, 2010-Feb-19, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
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*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-19, SIN-HND 2010-Feb-19, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-19, SIN-HND 2010-Feb-19, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Feb-19, SIN-HND 2010-Feb-19, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-19, SIN-HND 2010-Feb-19, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ12 2010-Feb-19, SIN-HND 2010-Feb-19, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Feb-20
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ12 2010-Feb-20, SIN-HND, 2010-Feb-20, 09:20:00, 2010-Feb-20, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
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*****
LegCabins:
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Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-20, SIN-HND 2010-Feb-20, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 0, 0, 0, 0, 0,
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-20, SIN-HND 2010-Feb-20, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Feb-20, SIN-HND 2010-Feb-20, Y, 2, 0, 0, 0, 0, 200, 0,
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-20, SIN-HND 2010-Feb-20, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ12 2010-Feb-20, SIN-HND 2010-Feb-20, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
FlightDate: SQ12, 2010-Feb-21
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ12 2010-Feb-21, SIN-HND, 2010-Feb-21, 09:20:00, 2010-Feb-21, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
LegCabins:
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Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-21, SIN-HND 2010-Feb-21, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 0, 0, 0, 0, 0,
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-21, SIN-HND 2010-Feb-21, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Feb-21, SIN-HND 2010-Feb-21, Y, 2, 0, 0, 0, 0, 200, 0,
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-21, SIN-HND 2010-Feb-21, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ12 2010-Feb-21, SIN-HND 2010-Feb-21, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
FlightDate: SQ12, 2010-Feb-22
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ12 2010-Feb-22, SIN-HND, 2010-Feb-22, 09:20:00, 2010-Feb-22, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
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LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-22, SIN-HND 2010-Feb-22, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 0, 0, 0, 0, 0,
*****
```

```
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-22, SIN-HND 2010-Feb-22, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Feb-22, SIN-HND 2010-Feb-22, Y, 2, 0, 0, 0, 0, 200, 0,
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
      GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-22, SIN-HND 2010-Feb-22, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
SQ12 2010-Feb-22, SIN-HND 2010-Feb-22, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Feb-23
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
      Elapsed, Distance, Capacity,
SQ12 2010-Feb-23, SIN-HND, 2010-Feb-23, 09:20:00, 2010-Feb-23, 12:00:00, 07:40:
      00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
      CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-23, SIN-HND 2010-Feb-23, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
      , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-23, SIN-HND 2010-Feb-23, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Feb-23, SIN-HND 2010-Feb-23, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
      GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-23, SIN-HND 2010-Feb-23, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
SQ12 2010-Feb-23, SIN-HND 2010-Feb-23, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Feb-24
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
      Elapsed, Distance, Capacity,
SQ12 2010-Feb-24, SIN-HND, 2010-Feb-24, 09:20:00, 2010-Feb-24, 12:00:00, 07:40:
      00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
      CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-24, SIN-HND 2010-Feb-24, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
      , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
```

```

*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-24, SIN-HND 2010-Feb-24, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Feb-24, SIN-HND 2010-Feb-24, Y, 2, 0, 0, 0, 0, 200, 0,
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
      GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-24, SIN-HND 2010-Feb-24, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
SQ12 2010-Feb-24, SIN-HND 2010-Feb-24, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
*****
FlightDate: SQ12, 2010-Feb-25
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
      Elapsed, Distance, Capacity,
SQ12 2010-Feb-25, SIN-HND, 2010-Feb-25, 09:20:00, 2010-Feb-25, 12:00:00, 07:40:
      00, 0, -05:00:00, 6300, 0,
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
      CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-25, SIN-HND 2010-Feb-25, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 0, 200
      , 9, 0, 0, 0, 0, 0,
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-25, SIN-HND 2010-Feb-25, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Feb-25, SIN-HND 2010-Feb-25, Y, 2, 0, 0, 0, 0, 200, 0,
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
      GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-25, SIN-HND 2010-Feb-25, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
SQ12 2010-Feb-25, SIN-HND 2010-Feb-25, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
*****
FlightDate: SQ12, 2010-Feb-26
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
      Elapsed, Distance, Capacity,
SQ12 2010-Feb-26, SIN-HND, 2010-Feb-26, 09:20:00, 2010-Feb-26, 12:00:00, 07:40:
      00, 0, -05:00:00, 6300, 0,
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
      CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-26, SIN-HND 2010-Feb-26, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 0, 200
      , 9, 0, 0, 0, 0, 0,
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-26, SIN-HND 2010-Feb-26, Y, 1, 0, 0, 0, 0, 200, 0,

```

```
SQL12 2010-Feb-26, SIN-HND 2010-Feb-26, Y, 2, 0, 0, 0, 0, 200, 0,
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
  GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQL12 2010-Feb-26, SIN-HND 2010-Feb-26, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
SQL12 2010-Feb-26, SIN-HND 2010-Feb-26, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
*****
*****
FlightDate: SQL12, 2010-Feb-27
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
  Elapsed, Distance, Capacity,
SQL12 2010-Feb-27, SIN-HND, 2010-Feb-27, 09:20:00, 2010-Feb-27, 12:00:00, 07:40:
  00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
  CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQL12 2010-Feb-27, SIN-HND 2010-Feb-27, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 0, 200
  , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQL12 2010-Feb-27, SIN-HND 2010-Feb-27, Y, 1, 0, 0, 0, 0, 200, 0,
SQL12 2010-Feb-27, SIN-HND 2010-Feb-27, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
  GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQL12 2010-Feb-27, SIN-HND 2010-Feb-27, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
SQL12 2010-Feb-27, SIN-HND 2010-Feb-27, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
*****
*****
FlightDate: SQL12, 2010-Feb-28
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
  Elapsed, Distance, Capacity,
SQL12 2010-Feb-28, SIN-HND, 2010-Feb-28, 09:20:00, 2010-Feb-28, 12:00:00, 07:40:
  00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
  CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQL12 2010-Feb-28, SIN-HND 2010-Feb-28, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 0, 200
  , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQL12 2010-Feb-28, SIN-HND 2010-Feb-28, Y, 1, 0, 0, 0, 0, 200, 0,
SQL12 2010-Feb-28, SIN-HND 2010-Feb-28, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
```

```

Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
  GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-28, SIN-HND 2010-Feb-28, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ12 2010-Feb-28, SIN-HND 2010-Feb-28, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****

```

12.6 Exploring the Predefined BOM Tree

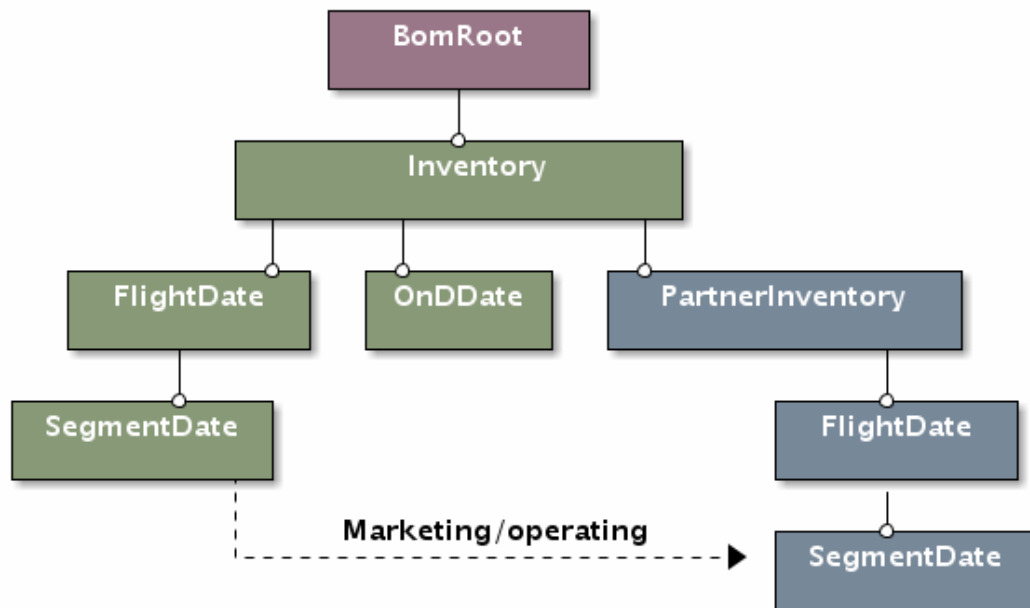


Figure 2: AirInv BOM tree

AirInv predefines a BOM (Business Object Model) tree specific to the airline IT arena.

12.6.1 Airline Network BOM Tree

- AIRINV::ReachableUniverse
- AIRINV::OriginDestinationSet
- AIRINV::SegmentPathPeriod

12.6.2 Airline Schedule BOM Tree

- stdair::Inventory
- stdair::FlightPeriod
- stdair::SegmentPeriod
- stdair::OnDPeriod

12.7 Extending the BOM Tree

12.8 The travel solution calculation procedure

The project AirInv aims at calculating a list of `travel solutions` for every incoming `booking request`.

13 Supported Systems

13.1 Table of Contents

- [Introduction](#)
- [.1 AirInv 0.1.x.1](#)
 - [Linux Systems](#)
 - * [Fedora Core 4 with ATLAS](#)
 - * [Gentoo Linux with ACML](#)
 - * [Gentoo Linux with ATLAS](#)
 - * [Gentoo Linux with MKL](#)
 - * [Gentoo Linux with NetLib's BLAS and LAPACK](#)
 - * [Red Hat Enterprise Linux with AirInv External](#)
 - * [SUSE Linux 10.0 with NetLib's BLAS and LAPACK](#)
 - * [SUSE Linux 10.0 with MKL](#)
 - [Windows Systems](#)
 - * [Microsoft Windows XP with Cygwin](#)
 - * [Microsoft Windows XP with Cygwin and ATLAS](#)
 - * [Microsoft Windows XP with Cygwin and ACML](#)
 - * [Microsoft Windows XP with MinGW, MSYS and ACML](#)
 - * [Microsoft Windows XP with MinGW, MSYS and AirInv External](#)
 - * [Microsoft Windows XP with MS Visual C++ and Intel MKL](#)
 - [Unix Systems](#)
 - * [SunOS 5.9 with AirInv External](#)
- [AirInv 3.9.1](#)
- [AirInv 3.9.0](#)
- [AirInv 3.8.1](#)

13.2 Introduction

This page is intended to provide a list of AirInv supported systems, i.e. the systems on which configuration, installation and testing process of the AirInv library has been successful. Results are grouped based on minor release number. Therefore, only the latest tests for bug-fix releases are included. Besides, the information on this page is divided into sections dependent on the operating system.

Where necessary, some extra information is given for each tested configuration, e.g. external libraries installed, configuration commands used, etc.

If you manage to compile, install and test the AirInv library on a system not mentioned below, please let us know, so we could update this database.

14 AirInv Supported Systems (Previous Releases)

14.1 AirInv 3.9.1

14.2 AirInv 3.9.0

14.3 AirInv 3.8.1

15 Tutorials

15.1 Table of Contents

- [Preparing the AirSched Project for Development](#)
- [Your first networkBuilde](#)
 - [Summary of the different steps](#)
 - [Result of the Batch Program](#)
- [Network building with an input file](#)
 - [How to build a network input file?](#)
 - [Building the BOM tree with an input file](#)
 - [Result of the Batch Program](#)

15.2 Preparing the AirSched Project for Development

The source code for these examples can be found in the `batches` and `test/airsched` directories. They are compiled along with the rest of the `AirSched` project. See the [Users Guide](#) for more details on how to build the `AirSched` project.

15.3 Your first networkBuilde

15.3.1 Summary of the different steps

All the steps below can be found in the same order in the batch `AirSched.cpp` program.

First, we instantiate the `AIRSCHED_Service` object:

Then, we construct a default sample list of travel solutions and a default booking request (as mentioned in `ug_procedure_bookingrequest` and `ug_procedure_travelsolution` parts):

For basic use, the default BOM tree can be built using:

The main step is the network building (see [The travel solution calculation procedure](#)):

15.3.2 Result of the Batch Program

When the `AirSched.cpp` program is run (with the `-b` option), the log output file should look like:

What is interesting is to compare the travel solution list (here reduced to a single travel solution) displayed before:

and after the network building:

Between the two groups of dashes, we can see that a network option structure has been added by the network builder: the price is 450 EUR for the Y class, the ticket is refundable but there are exchange fees and the customer must stay over on Saturday night.

Let's return to our default BOM tree display: the only network rule stored was a match for the travel solution into consideration (same origin airport, same destination airport, flight date included in the network rule date range, same airline "BA", ...).

By looking at the network rule trip type "RT", we can guess we face a round trip network: that means the price given in the default bom tree construction in `stdair::CmdBomManager.hpp` has been divided by 2 because we are considering either an inbound trip or an outbound one.

15.4 Network building with an input file

15.4.1 How to build a network input file?

The objective here is to build a network input file to network build the default travel solution list built using:

This travel solution list, reduced to a singleton, can be displayed as done before:

We deduce:

- we need a network rule whose origin-destination couple is "LHR, SYD".
- the date range must include the date "2011-06-10".
- the time range must include the time "21:45".
- the airline operating is "BA", so it must be the airline pricing.

We can deduce a part of our network rule file :

We have no information about stay duration and advance purchase (such information are contained into the booking request): so let us put "0" to embrace all the requests possible.

No information for the point-of-sale and the channel too: let us consider all the channels ("IN", "DN", "IF" and "DF") and all the points of sale (the origin "LHR", the destination "SYD" and the rest-of-the-world "ROW") existing. To access this information, we could look into the default booking request.

The input file is now:

Let us say we have just the Economy cabin "Y" and British Airways prices ticket for class "Y".

No information about the trip type, so we duplicate all the network rules for both type: one-way "OW" and round-trip "RT" (to access this information, we could look to the default booking request).

The network options are all set to a default value "T" (meaning true) and the network values are chosen to be all distinct.

We obtain:

15.4.2 Building the BOM tree with an input file

The steps are the same as before [Summary of the different steps](#) except the bom tree must be built using the network input file :

15.4.3 Result of the Batch Program

When the `AirSched.cpp` program is run with the `-f` option linking with the file built just above:

```
~/AirSched -f ~/<YourFileName>.csv
```

the last lines of the log output should look like:

```
[D]~/AirSchedgit/AirSched/batches/AirSched.cpp:223: Travel solutions:
    [0] [0] BA, 9, 2011-06-10, LHR, SYD, 21:45 --- Y, 145, 1 1 1 ---
```

We have just one network option added to the travel solution. We can deduce from the price value 145 that the network builder used the network rule number 15 to price the travel solution. We have an inbound or outbound trip of a round trip: the total price 290 has been divided by 2.

16 Command-Line Test to Demonstrate How To Test the AirInv Project

```
*/
// //////////////////////////////////////
// Import section
// //////////////////////////////////////
// STL
#include <sstream>
#include <fstream>
#include <string>
// Boost Unit Test Framework (UTF)
#define BOOST_TEST_DYN_LINK
#define BOOST_TEST_MAIN
#define BOOST_TEST_MODULE InventoryTestSuite
#include <boost/test/unit_test.hpp>
// StdAir
#include <stdair/basic/BasLogParams.hpp>
#include <stdair/basic/BasDBParams.hpp>
#include <stdair/basic/BasFileMgr.hpp>
#include <stdair/bom/TravelSolutionStruct.hpp>
#include <stdair/bom/BookingRequestStruct.hpp>
#include <stdair/service/Logger.hpp>
#include <stdair/stdair_exceptions.hpp>
// AirInv
#include <airinv/AIRINV_Types.hpp>
#include <airinv/AIRINV_Master_Service.hpp>
#include <airinv/config/airinv-paths.hpp>

namespace boost_utf = boost::unit_test;
```

```
// (Boost) Unit Test XML Report
std::ofstream utfReportStream ("InventoryTestSuite_utfresults.xml");

struct UnitTestConfig {
    UnitTestConfig() {
        boost_utf::unit_test_log.set_stream (utfReportStream);
        boost_utf::unit_test_log.set_format (boost_utf::XML);
        boost_utf::unit_test_log.set_threshold_level (boost_utf::log_test_units);
        //boost_utf::unit_test_log.set_threshold_level
        (boost_utf::log_successful_tests);
    }

    ~UnitTestConfig() {
    }
};

// //////////////////////////////////////
bool testInventoryHelper (const unsigned short iTestFlag,
                        const stdair::Filename_T& iInventoryInputFilename,
                        const stdair::Filename_T& iScheduleInputFilename,
                        const stdair::Filename_T& iODInputFilename,
                        const stdair::Filename_T& iYieldInputFilename,
                        const bool isBuiltin,
                        const bool isForSchedule) {

    // Output log File
    std::ostringstream oStr;
    oStr << "InventoryTestSuite_" << iTestFlag << ".log";
    const stdair::Filename_T lLogFilename (oStr.str());

    // Set the log parameters
    std::ofstream logOutputFile;
    // Open and clean the log outputfile
    logOutputFile.open (lLogFilename.c_str());
    logOutputFile.clear();

    // Initialise the AirInv service object
    const bool lForceMultipleInit = true;
    stdair::BasLogParams lLogParams (stdair::LOG::DEBUG,
                                    logOutputFile,
                                    lForceMultipleInit);

    // Initialise the inventory service
    AIRINV::AIRINV_Master_Service airinvService (
        lLogParams);

    // Parameters for the sale
    std::string lSegmentDateKey;
    stdair::ClassCode_T lClassCode;
    const stdair::PartySize_T lPartySize (2);

    // Check whether or not a (CSV) input file should be read
    if (isBuiltin == true) {

        // Build the default sample BOM tree (filled with inventories) for AirInv
        airinvService.buildSampleBom();

        // Define a specific segment-date key for the sample BOM tree
        lSegmentDateKey = "BA,9,2011-06-10,LHR,SYD";
        lClassCode = "Q";

    } else {

        if (isForSchedule == true) {
            // Build the BOM tree from parsing a schedule file (and O&D list)
            AIRRAC::YieldFilePath lYieldFilePath (iYieldInputFilename);
            airinvService.parseAndLoad (iScheduleInputFilename, iODInputFilename,
                                       lYieldFilePath);

            // Define a specific segment-date key for the schedule-based inventory
            lSegmentDateKey = "SQ,11,2010-01-15,SIN,BKK";
            lClassCode = "Y";

        } else {

            // Build the BOM tree from parsing an inventory dump file
            airinvService.parseAndLoad (iInventoryInputFilename);

            // Define a specific segment-date key for the inventory parsed file
            //const std::string lSegmentDateKey ("SV, 5, 2010-03-11, KBP, JFK,
            //08:00:00");
            lSegmentDateKey = "SV, 5, 2010-03-11, KBP, JFK, 08:00:00";
            lClassCode = "J";

        }

    }

}
```

```

// Make a booking
const bool hasSaleBeenSuccessful =
    airinvService.sell (lSegmentDateKey, lClassCode, lPartySize);

// DEBUG: Display the list of travel solutions
const std::string& lCSVDump = airinvService.csvDisplay();
STDAIR_LOG_DEBUG (lCSVDump);

// Close the log file
logOutputFile.close();

if (hasSaleBeenSuccessful == false) {
    STDAIR_LOG_DEBUG ("No sale can be made for '" << lSegmentDateKey
        << "'");
}

return hasSaleBeenSuccessful;
}

// ////////////////////////////////// Main: Unit Test Suite //////////////////////////////////

// Set the UTF configuration (re-direct the output to a specific file)
BOOST_GLOBAL_FIXTURE (UnitTestFixture);

// Start the test suite
BOOST_AUTO_TEST_SUITE (master_test_suite)

BOOST_AUTO_TEST_CASE (airinv_simple_inventory_sell) {

    // Input file name
    const stdair::Filename_T lInventoryInputFilename (STDAIR_SAMPLE_DIR
        "/invdump01.csv");

    // State whether the BOM tree should be built-in or parsed from an input file
    const bool isBuiltin = false;
    // State whether the BOM tree should be built from a schedule file (instead
    // of from an inventory dump)
    const bool isForSchedule = false;

    // Try sell a default segment.
    bool hasTestBeenSuccessful = false;
    BOOST_CHECK_NO_THROW (hasTestBeenSuccessful =
        testInventoryHelper (0, lInventoryInputFilename,
            " ", " ", " ", " ", isBuiltin,
            isForSchedule));
    BOOST_CHECK_EQUAL (hasTestBeenSuccessful, true);
}

BOOST_AUTO_TEST_CASE (airinv_simple_inventory_sell_built_in) {

    // State whether the BOM tree should be built-in or parsed from an input file
    const bool isBuiltin = true;
    // State whether the BOM tree should be built from a schedule file (instead
    // of from an inventory dump)
    const bool isForSchedule = false;

    // Try sell a default segment.
    bool hasTestBeenSuccessful = false;
    BOOST_CHECK_NO_THROW (hasTestBeenSuccessful =
        testInventoryHelper (1, " ", " ", " ", " ", " ",
            isBuiltin, isForSchedule));
    BOOST_CHECK_EQUAL (hasTestBeenSuccessful, true);
}

BOOST_AUTO_TEST_CASE (airinv_simple_inventory_sell_schedule) {

    // Input file names
    const stdair::Filename_T lScheduleInputFilename (STDAIR_SAMPLE_DIR
        "/schedule01.csv");
    const stdair::Filename_T lODInputFilename (STDAIR_SAMPLE_DIR
        "/ond01.csv");
    const stdair::Filename_T lYieldInputFilename (STDAIR_SAMPLE_DIR
        "/yieldstore01.csv");

    // State whether the BOM tree should be built-in or parsed from an input file
    const bool isBuiltin = false;
    // State whether the BOM tree should be built from a schedule file (instead
    // of from an inventory dump)
    const bool isForSchedule = true;

    // Try sell a default segment.
    bool hasTestBeenSuccessful = false;
    BOOST_CHECK_NO_THROW (hasTestBeenSuccessful =

```

```

        testInventoryHelper (2, " ",
                               lScheduleInputFilename,
                               lODInputFilename,
                               lYieldInputFilename,
                               isBuiltin, isForSchedule));
    BOOST_CHECK_EQUAL (hasTestBeenSuccessful, true);
}

BOOST_AUTO_TEST_CASE (airinv_error_inventory_input_file) {
    // Inventory input file name
    const stdair::Filename_T lMissingInventoryFilename (STDAIR_SAMPLE_DIR
                                                         "/missingFile.csv");

    // State whether the BOM tree should be built-in or parsed from an input file
    const bool isBuiltin = false;
    // State whether the BOM tree should be built from a schedule file (instead
    // of from an inventory dump)
    const bool isForSchedule = false;

    // Try sell a default segment.
    BOOST_CHECK_THROW (testInventoryHelper (3, lMissingInventoryFilename,
                                             " ", " ", " ", isBuiltin,
                                             isForSchedule),
                       AIRINV::InventoryInputFileNotFoundException
    );
}

BOOST_AUTO_TEST_CASE (airinv_error_schedule_input_file) {
    // Schedule input file name
    const stdair::Filename_T lMissingScheduleFilename (STDAIR_SAMPLE_DIR
                                                         "/missingFile.csv");

    // State whether the BOM tree should be built-in or parsed from an input file
    const bool isBuiltin = false;
    // State whether the BOM tree should be built from a schedule file (instead
    // of from an inventory dump)
    const bool isForSchedule = true;

    // Try sell a default segment.
    BOOST_CHECK_THROW (testInventoryHelper (4, " ", lMissingScheduleFilename,
                                             " ", " ", isBuiltin, isForSchedule),
                       AIRINV::ScheduleInputFileNotFoundException
    );
}

BOOST_AUTO_TEST_CASE (airinv_error_yield_input_file) {
    // Input file names
    const stdair::Filename_T lScheduleInputFilename (STDAIR_SAMPLE_DIR
                                                         "/schedule01.csv");
    const stdair::Filename_T lODInputFilename (STDAIR_SAMPLE_DIR
                                                  "/ond01.csv");
    const stdair::Filename_T lYieldInputFilename (STDAIR_SAMPLE_DIR
                                                    "/missingFile.csv");

    // State whether the BOM tree should be built-in or parsed from an input file
    const bool isBuiltin = false;
    // State whether the BOM tree should be built from a schedule file (instead
    // of from an inventory dump)
    const bool isForSchedule = true;

    // Try sell a default segment.
    BOOST_CHECK_THROW (testInventoryHelper (5, " ",
                                             lScheduleInputFilename,
                                             lODInputFilename,
                                             lYieldInputFilename,
                                             isBuiltin, isForSchedule),
                       AIRRAC::YieldInputFileNotFoundException);
}

BOOST_AUTO_TEST_CASE (airinv_error_flight_date_duplication) {
    // Input file names
    const stdair::Filename_T lScheduleInputFilename (STDAIR_SAMPLE_DIR
                                                         "/scheduleError01.csv");
    const stdair::Filename_T lODInputFilename (STDAIR_SAMPLE_DIR
                                                  "/ond01.csv");
    const stdair::Filename_T lYieldInputFilename (STDAIR_SAMPLE_DIR
                                                    "/missingFile.csv");

    // State whether the BOM tree should be built-in or parsed from an input file

```

```

const bool isBuiltin = false;
// State whether the BOM tree should be built from a schedule file (instead
// of from an inventory dump)
const bool isForSchedule = true;

// Try sell a default segment.
BOOST_CHECK_THROW (testInventoryHelper (6, " ",
                                        lScheduleInputFilename,
                                        lODInputFilename,
                                        lYieldInputFilename,
                                        isBuiltin, isForSchedule),
                  AIRINV::FlightDateDuplicationException
                );
}

BOOST_AUTO_TEST_CASE (airinv_error_schedule_parsing_failed) {

    // Input file names
    const stdair::Filename_T lScheduleInputFilename (STDAIR_SAMPLE_DIR
                                                    "/scheduleError02.csv");
    const stdair::Filename_T lODInputFilename (STDAIR_SAMPLE_DIR
                                                "/ond01.csv");
    const stdair::Filename_T lYieldInputFilename (STDAIR_SAMPLE_DIR
                                                  "/yieldstore01.csv");

    // State whether the BOM tree should be built-in or parsed from an input file
    const bool isBuiltin = false;
    // State whether the BOM tree should be built from a schedule file (instead
    // of from an inventory dump)
    const bool isForSchedule = true;

    // Try sell a default segment.
    BOOST_CHECK_THROW (testInventoryHelper (7, " ",
                                            lScheduleInputFilename,
                                            lODInputFilename,
                                            lYieldInputFilename,
                                            isBuiltin, isForSchedule),
                      AIRINV::ScheduleFileParsingFailedException
                    );
}

// End the test suite
BOOST_AUTO_TEST_SUITE_END()

/*!

```

17 Namespace Index

17.1 Namespace List

Here is a list of all namespaces with brief descriptions:

AIRINV	98
AIRINV::DCPParserHelper	105
AIRINV::InventoryParserHelper	106
AIRINV::ScheduleParserHelper	110
stdair	
Forward declarations	113
swift	
The wrapper namespace	113

18 Class Index

18.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

AIRINV::AIRINV_Master_Service	113
AIRINV::AIRINV_Service	119
std::basic_fstream< char >	
std::basic_fstream< wchar_t >	
std::basic_ifstream< char >	
std::basic_ifstream< wchar_t >	
std::basic_ios< char >	
std::basic_ios< wchar_t >	
std::basic_iostream< char >	
std::basic_iostream< wchar_t >	
std::basic_istream< char >	
std::basic_istream< wchar_t >	
std::basic_istreamstream< char >	
std::basic_istreamstream< wchar_t >	
std::basic_ofstream< char >	
std::basic_ofstream< wchar_t >	
std::basic_ostream< char >	
std::basic_ostream< wchar_t >	
std::basic_ostringstream< char >	
std::basic_ostringstream< wchar_t >	
std::basic_string< char >	
std::basic_string< wchar_t >	
std::basic_stringstream< char >	
std::basic_stringstream< wchar_t >	
AIRINV::BomAbstract	126
stdair::BomPropertyTree	128
AIRINV::BomRootHelper	129
AIRINV::BookingClassHelper	129
CmdAbstract	135
AIRINV::DCPEventGenerator	137
AIRINV::DCPParser	144
AIRINV::DCPRuleFileParser	145
AIRINV::FlightPeriodFileParser	184
AIRINV::InventoryBuilder	199
AIRINV::InventoryFileParser	199
AIRINV::InventoryGenerator	201
AIRINV::InventoryParser	205
AIRINV::ScheduleParser	226
COMMAND	135
AIRINV::DefaultMap	151

AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >	152
AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >	157
enable_shared_from_this	165
AIRINV::Connection	136
AIRINV::FacBomAbstract	168
AIRINV::FacServiceAbstract	170
FacServiceAbstract	172
AIRINV::FacAirinvMasterServiceContext	165
AIRINV::FacAirinvServiceContext	167
AIRINV::FacSupervisor	172
FileNotFoundException	176
AIRINV::InventoryInputFileNotFoundException	203
AIRINV::ScheduleInputFileNotFoundException	225
AIRINV::FlightDateHelper	177
grammar	197
AIRINV::InventoryParserHelper::InventoryParser	206
AIRINV::ScheduleParserHelper::FlightPeriodParser	185
grammar	197
AIRINV::DCPParserHelper::DCPRuleParser	146
AIRINV::GuillotineBlockHelper	198
AIRINV::header	198
AIRINV::InventoryHelper	202
AIRINV::InventoryManager	204
AIRINV::LegCabinHelper	208
noncopyable	214
AIRINV::AirInvServer	125
AIRINV::Connection	136
AIRINV::RequestHandler	222
ObjectCreationDuplicationException	214
AIRINV::FlightDateDuplicationException	176
ParserException	215
AIRINV::SegmentDateNotFoundExpection	230

AIRINV::DCPParserHelper::ParserSemanticAction	215
AIRINV::DCPParserHelper::doEndDCP	161
AIRINV::DCPParserHelper::storeAdvancePurchase	243
AIRINV::DCPParserHelper::storeAirlineCode	246
AIRINV::DCPParserHelper::storeCabinCode	257
AIRINV::DCPParserHelper::storeChangeFees	260
AIRINV::DCPParserHelper::storeChannel	261
AIRINV::DCPParserHelper::storeClass	262
AIRINV::DCPParserHelper::storeDateRangeEnd	271
AIRINV::DCPParserHelper::storeDateRangeStart	275
AIRINV::DCPParserHelper::storeDCP	276
AIRINV::DCPParserHelper::storeDCPId	277
AIRINV::DCPParserHelper::storeDestination	278
AIRINV::DCPParserHelper::storeEndRangeTime	282
AIRINV::DCPParserHelper::storeMinimumStay	308
AIRINV::DCPParserHelper::storeNonRefundable	321
AIRINV::DCPParserHelper::storeOrigin	328
AIRINV::DCPParserHelper::storePOS	334
AIRINV::DCPParserHelper::storeSaturdayStay	339
AIRINV::DCPParserHelper::storeStartRangeTime	357
AIRINV::InventoryParserHelper::ParserSemanticAction	216
AIRINV::InventoryParserHelper::doEndFlightDate	163
AIRINV::InventoryParserHelper::storeACP	241
AIRINV::InventoryParserHelper::storeAirlineCode	244
AIRINV::InventoryParserHelper::storeAU	248
AIRINV::InventoryParserHelper::storeBoardingDate	250
AIRINV::InventoryParserHelper::storeBoardingTime	251
AIRINV::InventoryParserHelper::storeBookingCounter	254
AIRINV::InventoryParserHelper::storeBucketAvailality	256
AIRINV::InventoryParserHelper::storeClassAvailability	263
AIRINV::InventoryParserHelper::storeClassCode	265
AIRINV::InventoryParserHelper::storeClassETB	268

AIRINV::InventoryParserHelper::storeCumulatedProtection	269
AIRINV::InventoryParserHelper::storeETB	284
AIRINV::InventoryParserHelper::storeFamilyCode	286
AIRINV::InventoryParserHelper::storeFClasses	289
AIRINV::InventoryParserHelper::storeFlightDate	291
AIRINV::InventoryParserHelper::storeFlightNumber	294
AIRINV::InventoryParserHelper::storeFlightTypeCode	295
AIRINV::InventoryParserHelper::storeFlightVisibilityCode	297
AIRINV::InventoryParserHelper::storeGAV	298
AIRINV::InventoryParserHelper::storeLegBoardingPoint	301
AIRINV::InventoryParserHelper::storeLegCabinCode	304
AIRINV::InventoryParserHelper::storeLegOffPoint	306
AIRINV::InventoryParserHelper::storeNAV	310
AIRINV::InventoryParserHelper::storeNbOfBkgs	311
AIRINV::InventoryParserHelper::storeNbOfGroupBkgs	313
AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs	314
AIRINV::InventoryParserHelper::storeNbOfStaffBkgs	316
AIRINV::InventoryParserHelper::storeNbOfWLBkgs	317
AIRINV::InventoryParserHelper::storeNego	319
AIRINV::InventoryParserHelper::storeNoShow	322
AIRINV::InventoryParserHelper::storeOffDate	323
AIRINV::InventoryParserHelper::storeOffTime	326
AIRINV::InventoryParserHelper::storeOverbooking	329
AIRINV::InventoryParserHelper::storeParentClassCode	330
AIRINV::InventoryParserHelper::storeParentSubclassCode	332
AIRINV::InventoryParserHelper::storeProtection	335
AIRINV::InventoryParserHelper::storeRevenueAvailability	336
AIRINV::InventoryParserHelper::storeSaleableCapacity	338
AIRINV::InventoryParserHelper::storeSeatIndex	341
AIRINV::InventoryParserHelper::storeSegmentAvailability	342
AIRINV::InventoryParserHelper::storeSegmentBoardingPoint	344
AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter	347

AIRINV::InventoryParserHelper::storeSegmentCabinCode	350
AIRINV::InventoryParserHelper::storeSegmentOffPoint	353
AIRINV::InventoryParserHelper::storeSnapshotDate	356
AIRINV::InventoryParserHelper::storeSubclassCode	358
AIRINV::InventoryParserHelper::storeUPR	360
AIRINV::InventoryParserHelper::storeYieldUpperRange	362
AIRINV::ScheduleParserHelper::ParserSemanticAction	218
AIRINV::ScheduleParserHelper::doEndFlight	162
AIRINV::ScheduleParserHelper::storeAirlineCode	247
AIRINV::ScheduleParserHelper::storeBoardingTime	253
AIRINV::ScheduleParserHelper::storeCapacity	258
AIRINV::ScheduleParserHelper::storeClasses	267
AIRINV::ScheduleParserHelper::storeDateRangeEnd	272
AIRINV::ScheduleParserHelper::storeDateRangeStart	273
AIRINV::ScheduleParserHelper::storeDow	280
AIRINV::ScheduleParserHelper::storeElapsedTime	281
AIRINV::ScheduleParserHelper::storeFamilyCode	285
AIRINV::ScheduleParserHelper::storeFClasses	288
AIRINV::ScheduleParserHelper::storeFlightNumber	292
AIRINV::ScheduleParserHelper::storeLegBoardingPoint	300
AIRINV::ScheduleParserHelper::storeLegCabinCode	303
AIRINV::ScheduleParserHelper::storeLegOffPoint	307
AIRINV::ScheduleParserHelper::storeOffTime	325
AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint	346
AIRINV::ScheduleParserHelper::storeSegmentCabinCode	348
AIRINV::ScheduleParserHelper::storeSegmentOffPoint	351
AIRINV::ScheduleParserHelper::storeSegmentSpecificity	354
ParsingFileFailedException	220
AIRINV::InventoryFileParsingFailedException	200
AIRINV::ScheduleFileParsingFailedException	225
AIRINV::Reply	220
AIRINV::Request	221

AIRINV::RequestParser	223
RootException	224
AIRINV::BookingException	133
AIRINV::SegmentCabinHelper	227
AIRINV::SegmentDateHelper	230
ServiceAbstract	233
AIRINV::AIRINV_Master_ServiceContext	118
AIRINV::AIRINV_ServiceContext	124
AIRINV::ServiceAbstract	233
swift::SKeymap	234
swift::SReadline	236
StructAbstract	363
AIRINV::BookingClassStruct	130
AIRINV::BucketStruct	133
AIRINV::DCPEventStruct	138
AIRINV::FareFamilyStruct	175
AIRINV::FlightDateStruct	178
AIRINV::FlightPeriodStruct	186
AIRINV::FlightRequestStatus	192
AIRINV::FlightTypeCode	193
AIRINV::FlightVisibilityCode	195
AIRINV::LegCabinStruct	209
AIRINV::LegStruct	211
AIRINV::SegmentCabinStruct	228
AIRINV::SegmentStruct	231
TestFixture	364
InventoryTestSuite	207

19 Class Index

19.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

AIRINV::AIRINV_Master_Service	
Interface for the AIRINV Services	113
AIRINV::AIRINV_Master_ServiceContext	118
AIRINV::AIRINV_Service	
Interface for the AIRINV Services	119
AIRINV::AIRINV_ServiceContext	
Class holding the context of the AirInv services	124
AIRINV::AirInvServer	125
AIRINV::BomAbstract	126
stdair::BomPropertyTree	128
AIRINV::BomRootHelper	129
AIRINV::BookingClassHelper	129
AIRINV::BookingClassStruct	130
AIRINV::BookingException	133
AIRINV::BucketStruct	
Utility Structure for the parsing of Bucket structures	133
CmdAbstract	135
COMMAND	135
AIRINV::Connection	136
AIRINV::DCPEventGenerator	137
AIRINV::DCPEventStruct	138
AIRINV::DCPParser	144
AIRINV::DCPRuleFileParser	145
AIRINV::DCPParserHelper::DCPRuleParser	146
AIRINV::DefaultMap	151
AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >	152
AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >	157
AIRINV::DCPParserHelper::doEndDCP	161
AIRINV::ScheduleParserHelper::doEndFlight	162
AIRINV::InventoryParserHelper::doEndFlightDate	163
enable_shared_from_this	165
AIRINV::FacAirinvMasterServiceContext	
Factory for Bucket	165
AIRINV::FacAirinvServiceContext	167

AIRINV::FacBomAbstract	168
AIRINV::FacServiceAbstract	170
FacServiceAbstract	172
AIRINV::FacSupervisor	172
AIRINV::FareFamilyStruct Utility Structure for the parsing of fare family details	175
FileNotFoundException	176
AIRINV::FlightDateDuplicationException	176
AIRINV::FlightDateHelper	177
AIRINV::FlightDateStruct	178
AIRINV::FlightPeriodFileParser	184
AIRINV::ScheduleParserHelper::FlightPeriodParser	185
AIRINV::FlightPeriodStruct	186
AIRINV::FlightRequestStatus	192
AIRINV::FlightTypeCode	193
AIRINV::FlightVisibilityCode	195
grammar	197
grammar	197
AIRINV::GuillotineBlockHelper	198
AIRINV::header	198
AIRINV::InventoryBuilder Class handling the generation / instantiation of the Inventory BOM	199
AIRINV::InventoryFileParser	199
AIRINV::InventoryFileParsingFailedException	200
AIRINV::InventoryGenerator Class handling the generation / instantiation of the Inventory BOM	201
AIRINV::InventoryHelper	202
AIRINV::InventoryInputFileNotFoundException	203
AIRINV::InventoryManager	204
AIRINV::InventoryParser Class wrapping the parser entry point	205
AIRINV::InventoryParserHelper::InventoryParser	206
InventoryTestSuite	207
AIRINV::LegCabinHelper	208

AIRINV::LegCabinStruct	209
AIRINV::LegStruct	211
noncopyable	214
ObjectCreationgDuplicationException	214
ParserException	215
AIRINV::DCPParserHelper::ParserSemanticAction	215
AIRINV::InventoryParserHelper::ParserSemanticAction	216
AIRINV::ScheduleParserHelper::ParserSemanticAction	218
ParsingFileFailedException	220
AIRINV::Reply	220
AIRINV::Request	221
AIRINV::RequestHandler The common handler for all incoming requests	222
AIRINV::RequestParser Parser for incoming requests	223
RootException	224
AIRINV::ScheduleFileParsingFailedException	225
AIRINV::ScheduleInputFileNotFoundException	225
AIRINV::ScheduleParser Class wrapping the parser entry point	226
AIRINV::SegmentCabinHelper Class representing the actual business functions for an airline segment-cabin	227
AIRINV::SegmentCabinStruct Utility Structure for the parsing of SegmentCabin details	228
AIRINV::SegmentDateHelper	230
AIRINV::SegmentDateNotFoundException	230
AIRINV::SegmentStruct	231
ServiceAbstract	233
AIRINV::ServiceAbstract	233
swift::SKeymap The readline keymap wrapper	234
swift::SReadline The readline library wrapper	236
AIRINV::InventoryParserHelper::storeACP	241
AIRINV::DCPParserHelper::storeAdvancePurchase	243

AIRINV::InventoryParserHelper::storeAirlineCode	244
AIRINV::DCPParserHelper::storeAirlineCode	246
AIRINV::ScheduleParserHelper::storeAirlineCode	247
AIRINV::InventoryParserHelper::storeAU	248
AIRINV::InventoryParserHelper::storeBoardingDate	250
AIRINV::InventoryParserHelper::storeBoardingTime	251
AIRINV::ScheduleParserHelper::storeBoardingTime	253
AIRINV::InventoryParserHelper::storeBookingCounter	254
AIRINV::InventoryParserHelper::storeBucketAvaibility	256
AIRINV::DCPParserHelper::storeCabinCode	257
AIRINV::ScheduleParserHelper::storeCapacity	258
AIRINV::DCPParserHelper::storeChangeFees	260
AIRINV::DCPParserHelper::storeChannel	261
AIRINV::DCPParserHelper::storeClass	262
AIRINV::InventoryParserHelper::storeClassAvailability	263
AIRINV::InventoryParserHelper::storeClassCode	265
AIRINV::ScheduleParserHelper::storeClasses	267
AIRINV::InventoryParserHelper::storeClassETB	268
AIRINV::InventoryParserHelper::storeCumulatedProtection	269
AIRINV::DCPParserHelper::storeDateRangeEnd	271
AIRINV::ScheduleParserHelper::storeDateRangeEnd	272
AIRINV::ScheduleParserHelper::storeDateRangeStart	273
AIRINV::DCPParserHelper::storeDateRangeStart	275
AIRINV::DCPParserHelper::storeDCP	276
AIRINV::DCPParserHelper::storeDCPIId	277
AIRINV::DCPParserHelper::storeDestination	278
AIRINV::ScheduleParserHelper::storeDow	280
AIRINV::ScheduleParserHelper::storeElapsedTime	281
AIRINV::DCPParserHelper::storeEndRangeTime	282
AIRINV::InventoryParserHelper::storeETB	284
AIRINV::ScheduleParserHelper::storeFamilyCode	285
AIRINV::InventoryParserHelper::storeFamilyCode	286

AIRINV::ScheduleParserHelper::storeFClasses	288
AIRINV::InventoryParserHelper::storeFClasses	289
AIRINV::InventoryParserHelper::storeFlightDate	291
AIRINV::ScheduleParserHelper::storeFlightNumber	292
AIRINV::InventoryParserHelper::storeFlightNumber	294
AIRINV::InventoryParserHelper::storeFlightTypeCode	295
AIRINV::InventoryParserHelper::storeFlightVisibilityCode	297
AIRINV::InventoryParserHelper::storeGAV	298
AIRINV::ScheduleParserHelper::storeLegBoardingPoint	300
AIRINV::InventoryParserHelper::storeLegBoardingPoint	301
AIRINV::ScheduleParserHelper::storeLegCabinCode	303
AIRINV::InventoryParserHelper::storeLegCabinCode	304
AIRINV::InventoryParserHelper::storeLegOffPoint	306
AIRINV::ScheduleParserHelper::storeLegOffPoint	307
AIRINV::DCPParserHelper::storeMinimumStay	308
AIRINV::InventoryParserHelper::storeNAV	310
AIRINV::InventoryParserHelper::storeNbOfBkgs	311
AIRINV::InventoryParserHelper::storeNbOfGroupBkgs	313
AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs	314
AIRINV::InventoryParserHelper::storeNbOfStaffBkgs	316
AIRINV::InventoryParserHelper::storeNbOfWLBkgs	317
AIRINV::InventoryParserHelper::storeNego	319
AIRINV::DCPParserHelper::storeNonRefundable	321
AIRINV::InventoryParserHelper::storeNoShow	322
AIRINV::InventoryParserHelper::storeOffDate	323
AIRINV::ScheduleParserHelper::storeOffTime	325
AIRINV::InventoryParserHelper::storeOffTime	326
AIRINV::DCPParserHelper::storeOrigin	328
AIRINV::InventoryParserHelper::storeOverbooking	329
AIRINV::InventoryParserHelper::storeParentClassCode	330
AIRINV::InventoryParserHelper::storeParentSubclassCode	332
AIRINV::DCPParserHelper::storePOS	334

AIRINV::InventoryParserHelper::storeProtection	335
AIRINV::InventoryParserHelper::storeRevenueAvailability	336
AIRINV::InventoryParserHelper::storeSaleableCapacity	338
AIRINV::DCPParserHelper::storeSaturdayStay	339
AIRINV::InventoryParserHelper::storeSeatIndex	341
AIRINV::InventoryParserHelper::storeSegmentAvailability	342
AIRINV::InventoryParserHelper::storeSegmentBoardingPoint	344
AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint	346
AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter	347
AIRINV::ScheduleParserHelper::storeSegmentCabinCode	348
AIRINV::InventoryParserHelper::storeSegmentCabinCode	350
AIRINV::ScheduleParserHelper::storeSegmentOffPoint	351
AIRINV::InventoryParserHelper::storeSegmentOffPoint	353
AIRINV::ScheduleParserHelper::storeSegmentSpecificity	354
AIRINV::InventoryParserHelper::storeSnapshotDate	356
AIRINV::DCPParserHelper::storeStartRangeTime	357
AIRINV::InventoryParserHelper::storeSubclassCode	358
AIRINV::InventoryParserHelper::storeUPR	360
AIRINV::InventoryParserHelper::storeYieldUpperRange	362
StructAbstract	363
TestFixture	364

20 File Index

20.1 File List

Here is a list of all files with brief descriptions:

airinv/AIRINV_Master_Service.hpp	365
airinv/AIRINV_Service.hpp	367
airinv/AIRINV_Types.hpp	369
airinv/FlightRequestStatus.hpp	539
airinv/basic/BasConst.cpp	371
airinv/basic/BasConst_AIRINV_Service.hpp	372
airinv/basic/BasConst_Curves.hpp	373

airinv/basic/BasConst_General.hpp	373
airinv/basic/BasParserTypes.hpp	374
airinv/basic/FlightRequestStatus.cpp	376
airinv/basic/FlightTypeCode.cpp	377
airinv/basic/FlightTypeCode.hpp	379
airinv/basic/FlightVisibilityCode.cpp	379
airinv/basic/FlightVisibilityCode.hpp	381
airinv/batches/airinv_parseInventory.cpp	382
airinv/batches/parseInventory.cpp	386
airinv/bom/AirportList.hpp	390
airinv/bom/BomAbstract.cpp	390
airinv/bom/BomAbstract.hpp	391
airinv/bom/BomRootHelper.cpp	392
airinv/bom/BomRootHelper.hpp	393
airinv/bom/BookingClassHelper.cpp	394
airinv/bom/BookingClassHelper.hpp	394
airinv/bom/BookingClassStruct.cpp	395
airinv/bom/BookingClassStruct.hpp	396
airinv/bom/BucketStruct.cpp	397
airinv/bom/BucketStruct.hpp	398
airinv/bom/DCPEventStruct.cpp	399
airinv/bom/DCPEventStruct.hpp	401
airinv/bom/FareFamilyStruct.cpp	403
airinv/bom/FareFamilyStruct.hpp	404
airinv/bom/FlightDateHelper.cpp	405
airinv/bom/FlightDateHelper.hpp	406
airinv/bom/FlightDateStruct.cpp	407
airinv/bom/FlightDateStruct.hpp	411
airinv/bom/FlightPeriodStruct.cpp	412
airinv/bom/FlightPeriodStruct.hpp	416
airinv/bom/GuillotineBlockHelper.cpp	418
airinv/bom/GuillotineBlockHelper.hpp	421

airinv/bom/InventoryHelper.cpp	422
airinv/bom/InventoryHelper.hpp	427
airinv/bom/LegCabinHelper.cpp	428
airinv/bom/LegCabinHelper.hpp	428
airinv/bom/LegCabinStruct.cpp	429
airinv/bom/LegCabinStruct.hpp	430
airinv/bom/LegStruct.cpp	431
airinv/bom/LegStruct.hpp	432
airinv/bom/SegmentCabinHelper.cpp	433
airinv/bom/SegmentCabinHelper.hpp	436
airinv/bom/SegmentCabinStruct.cpp	437
airinv/bom/SegmentCabinStruct.hpp	438
airinv/bom/SegmentDateHelper.cpp	439
airinv/bom/SegmentDateHelper.hpp	440
airinv/bom/SegmentStruct.cpp	441
airinv/bom/SegmentStruct.hpp	442
airinv/command/InventoryBuilder.cpp	443
airinv/command/InventoryBuilder.hpp	448
airinv/command/InventoryGenerator.cpp	449
airinv/command/InventoryGenerator.hpp	453
airinv/command/InventoryManager.cpp	455
airinv/command/InventoryManager.hpp	469
airinv/command/InventoryParser.cpp	471
airinv/command/InventoryParser.hpp	472
airinv/command/InventoryParserHelper.cpp	473
airinv/command/InventoryParserHelper.hpp	490
airinv/command/ScheduleParser.cpp	495
airinv/command/ScheduleParser.hpp	497
airinv/command/ScheduleParserHelper.cpp	498
airinv/command/ScheduleParserHelper.hpp	508
airinv/command/vault/DCPEventGenerator.cpp	511
airinv/command/vault/DCPEventGenerator.hpp	512

airinv/command/vault/DCPParser.cpp	513
airinv/command/vault/DCPParser.hpp	514
airinv/command/vault/DCPParserHelper.cpp	514
airinv/command/vault/DCPParserHelper.hpp	523
airinv/config/airinv-paths.hpp	528
airinv/config/airinv-paths.hpp.in	530
airinv/factory/FacAirinvMasterServiceContext.cpp	530
airinv/factory/FacAirinvMasterServiceContext.hpp	531
airinv/factory/FacAirinvServiceContext.cpp	532
airinv/factory/FacAirinvServiceContext.hpp	533
airinv/factory/FacBomAbstract.cpp	534
airinv/factory/FacBomAbstract.hpp	535
airinv/factory/FacServiceAbstract.cpp	536
airinv/factory/FacServiceAbstract.hpp	536
airinv/factory/FacSupervisor.cpp	537
airinv/factory/FacSupervisor.hpp	538
airinv/server/AirInvClient.cpp	540
airinv/server/AirInvClient_ASIO.cpp	541
airinv/server/AirInvServer.cpp	542
airinv/server/AirInvServer.hpp	547
airinv/server/AirInvServer_ASIO.cpp	549
airinv/server/BomPropertyTree.cpp	550
airinv/server/BomPropertyTree.hpp	552
airinv/server/Connection.cpp	552
airinv/server/Connection.hpp	554
airinv/server/header.hpp	555
airinv/server/posix_main.cpp	556
airinv/server/Reply.cpp	557
airinv/server/Reply.hpp	558
airinv/server/Request.cpp	558
airinv/server/Request.hpp	559
airinv/server/RequestHandler.cpp	560

airinv/server/RequestHandler.hpp	561
airinv/server/RequestParser.cpp	561
airinv/server/RequestParser.hpp	565
airinv/server/win_main.cpp	566
airinv/service/AIRINV_Master_Service.cpp	567
airinv/service/AIRINV_Master_ServiceContext.cpp	575
airinv/service/AIRINV_Master_ServiceContext.hpp	576
airinv/service/AIRINV_Service.cpp	578
airinv/service/AIRINV_ServiceContext.cpp	586
airinv/service/AIRINV_ServiceContext.hpp	587
airinv/service/ServiceAbstract.cpp	589
airinv/service/ServiceAbstract.hpp	590
airinv/ui/cmdline/airinv.cpp	591
airinv/ui/cmdline/readline_autocomp.hpp	606
airinv/ui/cmdline/SReadline.hpp	
C++ wrapper around libreadline	611
test/airinv/InventoryTestSuite.cpp	617
test/airinv/InventoryTestSuite.hpp	621

21 Namespace Documentation

21.1 AIRINV Namespace Reference

Namespaces

- namespace [InventoryParserHelper](#)
- namespace [ScheduleParserHelper](#)
- namespace [DCPParserHelper](#)

Classes

- class [AIRINV_Master_Service](#)
Interface for the *AIRINV* Services.
- class [AIRINV_Service](#)
Interface for the *AIRINV* Services.
- class [InventoryFileParsingFailedException](#)
- class [ScheduleFileParsingFailedException](#)
- class [SegmentDateNotFoundException](#)
- class [InventoryInputFileNotFoundException](#)
- class [ScheduleInputFileNotFoundException](#)
- class [FlightDateDuplicationException](#)

- class [BookingException](#)
- struct [DefaultMap](#)
- struct [FlightTypeCode](#)
- struct [FlightVisibilityCode](#)
- class [BomAbstract](#)
- class [BomRootHelper](#)
- class [BookingClassHelper](#)
- struct [BookingClassStruct](#)
- struct [BucketStruct](#)
 - Utility Structure for the parsing of Bucket structures.*
- struct [DCPEventStruct](#)
- struct [FareFamilyStruct](#)
 - Utility Structure for the parsing of fare family details.*
- class [FlightDateHelper](#)
- struct [FlightDateStruct](#)
- struct [FlightPeriodStruct](#)
- class [GuillotineBlockHelper](#)
- class [InventoryHelper](#)
- class [LegCabinHelper](#)
- struct [LegCabinStruct](#)
- struct [LegStruct](#)
- class [SegmentCabinHelper](#)
 - Class representing the actual business functions for an airline segment-cabin.*
- struct [SegmentCabinStruct](#)
 - Utility Structure for the parsing of SegmentCabin details.*
- class [SegmentDateHelper](#)
- struct [SegmentStruct](#)
- class [InventoryBuilder](#)
 - Class handling the generation / instantiation of the Inventory BOM.*
- class [InventoryGenerator](#)
 - Class handling the generation / instantiation of the Inventory BOM.*
- class [InventoryManager](#)
- class [InventoryParser](#)
 - Class wrapping the parser entry point.*
- class [InventoryFileParser](#)
- class [ScheduleParser](#)
 - Class wrapping the parser entry point.*
- class [FlightPeriodFileParser](#)
- class [DCPEventGenerator](#)
- class [DCPParser](#)
- class [DCPRuleFileParser](#)
- class [FacAirinvMasterServiceContext](#)
 - Factory for Bucket.*
- class [FacAirinvServiceContext](#)
- class [FacBomAbstract](#)
- class [FacServiceAbstract](#)
- class [FacSupervisor](#)
- struct [FlightRequestStatus](#)
- class [AirInvServer](#)
- class [Connection](#)
- struct [header](#)
- struct [Reply](#)
- struct [Request](#)

- class [RequestHandler](#)
The common handler for all incoming requests.
- class [RequestParser](#)
Parser for incoming requests.
- class [AIRINV_Master_ServiceContext](#)
- class [AIRINV_ServiceContext](#)
Class holding the context of the AirInv services.
- class [ServiceAbstract](#)

Typedefs

- typedef boost::shared_ptr
 < [AIRINV_Service](#) > [AIRINV_ServicePtr_T](#)
- typedef boost::shared_ptr
 < [AIRINV_Master_Service](#) > [AIRINV_Master_ServicePtr_T](#)
- typedef std::map< const
 stdair::AirlineCode_T,
 [AIRINV_ServicePtr_T](#) > [AIRINV_ServicePtr_Map_T](#)
- typedef std::map< const
 stdair::DTD_T, double > [FRAT5Curve_T](#)
- typedef char [char_t](#)
- typedef
 boost::spirit::classic::file_iterator
 < [char_t](#) > [iterator_t](#)
- typedef
 boost::spirit::classic::scanner
 < [iterator_t](#) > [scanner_t](#)
- typedef
 boost::spirit::classic::rule
 < [scanner_t](#) > [rule_t](#)
- typedef
 boost::spirit::classic::int_parser
 < unsigned int, 10, 1, 1 > [int1_p_t](#)
- typedef
 boost::spirit::classic::uint_parser
 < unsigned int, 10, 2, 2 > [uint2_p_t](#)
- typedef
 boost::spirit::classic::uint_parser
 < unsigned int, 10, 1, 2 > [uint1_2_p_t](#)
- typedef
 boost::spirit::classic::uint_parser
 < unsigned int, 10, 1, 3 > [uint1_3_p_t](#)
- typedef
 boost::spirit::classic::uint_parser
 < unsigned int, 10, 4, 4 > [uint4_p_t](#)
- typedef
 boost::spirit::classic::uint_parser
 < unsigned int, 10, 1, 4 > [uint1_4_p_t](#)
- typedef
 boost::spirit::classic::chset
 < [char_t](#) > [chset_t](#)
- typedef
 boost::spirit::classic::impl::loop_traits
 < [chset_t](#), unsigned int,
 unsigned int >::type [repeat_p_t](#)

- typedef
boost::spirit::classic::bounded
< [uint2_p_t](#), unsigned int > [bounded2_p_t](#)
- typedef
boost::spirit::classic::bounded
< [uint1_2_p_t](#), unsigned int > [bounded1_2_p_t](#)
- typedef
boost::spirit::classic::bounded
< [uint1_3_p_t](#), unsigned int > [bounded1_3_p_t](#)
- typedef
boost::spirit::classic::bounded
< [uint4_p_t](#), unsigned int > [bounded4_p_t](#)
- typedef
boost::spirit::classic::bounded
< [uint1_4_p_t](#), unsigned int > [bounded1_4_p_t](#)
- typedef std::set
< stdair::AirportCode_T > [AirportList_T](#)
- typedef std::vector
< stdair::AirportCode_T > [AirportOrderedList_T](#)
- typedef std::vector
< [BookingClassStruct](#) > [BookingClassStructList_T](#)
- typedef std::vector< [BucketStruct](#) > [BucketStructList_T](#)
- typedef std::vector
< [FareFamilyStruct](#) > [FareFamilyStructList_T](#)
- typedef std::vector
< [LegCabinStruct](#) > [LegCabinStructList_T](#)
- typedef std::vector< [LegStruct](#) > [LegStructList_T](#)
- typedef std::vector
< [SegmentCabinStruct](#) > [SegmentCabinStructList_T](#)
- typedef std::vector
< [SegmentStruct](#) > [SegmentStructList_T](#)
- typedef std::map< const
stdair::Date_T,
stdair::SegmentCabin * > [DepartureDateSegmentCabinMap_T](#)
- typedef std::map< const
std::string,
[DepartureDateSegmentCabinMap_T](#) > [SimilarSegmentCabinSetMap_T](#)
- typedef boost::shared_ptr
< boost::thread > [ThreadShrPtr_T](#)
- typedef std::vector
< [ThreadShrPtr_T](#) > [ThreadShrPtrList_T](#)
- typedef boost::shared_ptr
< [Connection](#) > [ConnectionShrPtr_T](#)

Variables

- const std::string [DEFAULT_AIRLINE_CODE](#) = "BA"
- const [FRAT5Curve_T](#) [DEFAULT_PICKUP_FRAT5_CURVE](#)

21.1.1 Typedef Documentation

21.1.1.1 typedef boost::shared_ptr<[AIRINV_Service](#)> [AIRINV::AIRINV_ServicePtr_T](#)

(Smart) Pointer on the AirInv (slave) service handler.

Definition at line 110 of file [AIRINV_Types.hpp](#).

21.1.1.2 `typedef boost::shared_ptr<AIRINV_Master_Service> AIRINV::AIRINV_Master_ServicePtr_T`

(Smart) Pointer on the AirInv master service handler.

Definition at line 115 of file [AIRINV_Types.hpp](#).

21.1.1.3 `typedef std::map<const stdair::AirlineCode_T, AIRINV_ServicePtr_T> AIRINV::AIRINV_ServicePtr_Map_T`

Type defining a map of airline codes and the corresponding airline inventories.

Definition at line 122 of file [AIRINV_Types.hpp](#).

21.1.1.4 `typedef std::map<const stdair::DTD_T, double> AIRINV::FRAT5Curve_T`

Define the FRAT5 curve.

Definition at line 127 of file [AIRINV_Types.hpp](#).

21.1.1.5 `typedef char AIRINV::char_t`

Definition at line 31 of file [BasParserTypes.hpp](#).

21.1.1.6 `typedef boost::spirit::classic::file_iterator<char_t> AIRINV::iterator_t`

Definition at line 35 of file [BasParserTypes.hpp](#).

21.1.1.7 `typedef boost::spirit::classic::scanner<iterator_t> AIRINV::scanner_t`

Definition at line 36 of file [BasParserTypes.hpp](#).

21.1.1.8 `typedef boost::spirit::classic::rule<scanner_t> AIRINV::rule_t`

Definition at line 37 of file [BasParserTypes.hpp](#).

21.1.1.9 `typedef boost::spirit::classic::int_parser<unsigned int, 10, 1, 1> AIRINV::int1_p_t`

1-digit-integer parser

Definition at line 45 of file [BasParserTypes.hpp](#).

21.1.1.10 `typedef boost::spirit::classic::uint_parser<unsigned int, 10, 2, 2> AIRINV::uint2_p_t`

2-digit-integer parser

Definition at line 48 of file [BasParserTypes.hpp](#).

21.1.1.11 `typedef boost::spirit::classic::uint_parser<unsigned int, 10, 1, 2> AIRINV::uint1_2_p_t`

Up-to-2-digit-integer parser

Definition at line 51 of file [BasParserTypes.hpp](#).

21.1.1.12 `typedef boost::spirit::classic::uint_parser<unsigned int, 10, 1, 3> AIRINV::uint1_3_p_t`

Up-to-3-digit-integer parser

Definition at line 54 of file [BasParserTypes.hpp](#).

21.1.1.13 `typedef boost::spirit::classic::uint_parser<unsigned int, 10, 4, 4> AIRINV::uint4_p_t`

4-digit-integer parser

Definition at line 57 of file [BasParserTypes.hpp](#).

21.1.1.14 `typedef boost::spirit::classic::uint_parser<unsigned int, 10, 1, 4> AIRINV::uint1_4_p_t`

Up-to-4-digit-integer parser

Definition at line 60 of file [BasParserTypes.hpp](#).

21.1.1.15 `typedef boost::spirit::classic::chset<char_t> AIRINV::chset_t`

character set

Definition at line 63 of file [BasParserTypes.hpp](#).

21.1.1.16 `typedef boost::spirit::classic::impl::loop_traits<chset_t, unsigned int, unsigned int>::type AIRINV::repeat_p_t`

(Repeating) sequence of a given number of characters: repeat_p(min, max)

Definition at line 69 of file [BasParserTypes.hpp](#).

21.1.1.17 `typedef boost::spirit::classic::bounded<uint2_p_t, unsigned int> AIRINV::bounded2_p_t`

Bounded-number-of-integers parser

Definition at line 72 of file [BasParserTypes.hpp](#).

21.1.1.18 `typedef boost::spirit::classic::bounded<uint1_2_p_t, unsigned int> AIRINV::bounded1_2_p_t`

Definition at line 73 of file [BasParserTypes.hpp](#).

21.1.1.19 `typedef boost::spirit::classic::bounded<uint1_3_p_t, unsigned int> AIRINV::bounded1_3_p_t`

Definition at line 74 of file [BasParserTypes.hpp](#).

21.1.1.20 `typedef boost::spirit::classic::bounded<uint4_p_t, unsigned int> AIRINV::bounded4_p_t`

Definition at line 75 of file [BasParserTypes.hpp](#).

21.1.1.21 `typedef boost::spirit::classic::bounded<uint1_4_p_t, unsigned int> AIRINV::bounded1_4_p_t`

Definition at line 76 of file [BasParserTypes.hpp](#).

21.1.1.22 `typedef std::set<stdair::AirportCode_T> AIRINV::AirportList_T`

Define lists of Airport Codes.

Definition at line 16 of file [AirportList.hpp](#).

21.1.1.23 `typedef std::vector<stdair::AirportCode_T> AIRINV::AirportOrderedList_T`

Definition at line 17 of file [AirportList.hpp](#).

21.1.1.24 `typedef std::vector<BookingClassStruct> AIRINV::BookingClassStructList_T`

List of BookingClass structures.

Definition at line 60 of file [BookingClassStruct.hpp](#).

21.1.1.25 `typedef std::vector<BucketStruct> AIRINV::BucketStructList_T`

List of Bucket structures.

Definition at line 44 of file [BucketStruct.hpp](#).

21.1.1.26 `typedef std::vector<FareFamilyStruct> AIRINV::FareFamilyStructList_T`

List of FareFamily-Detail structures.

Definition at line 56 of file [FareFamilyStruct.hpp](#).

21.1.1.27 `typedef std::vector<LegCabinStruct> AIRINV::LegCabinStructList_T`

List of LegCabin-Detail strucutres.

Definition at line 52 of file [LegCabinStruct.hpp](#).

21.1.1.28 `typedef std::vector<LegStruct> AIRINV::LegStructList_T`

List of Leg structures.

Definition at line 55 of file [LegStruct.hpp](#).

21.1.1.29 `typedef std::vector<SegmentCabinStruct> AIRINV::SegmentCabinStructList_T`

List of SegmentCabin-Detail strucutres.

Definition at line 48 of file [SegmentCabinStruct.hpp](#).

21.1.1.30 `typedef std::vector<SegmentStruct> AIRINV::SegmentStructList_T`

List of Segment strucutres.

Definition at line 43 of file [SegmentStruct.hpp](#).

21.1.1.31 `typedef std::map<const std::Date_T, std::SegmentCabin*> AIRINV::DepartureDateSegmentCabinMap_T`

Definition at line 29 of file [InventoryManager.hpp](#).

21.1.1.32 `typedef std::map<const std::string, DepartureDateSegmentCabinMap_T>
AIRINV::SimilarSegmentCabinSetMap_T`

Definition at line 31 of file [InventoryManager.hpp](#).

21.1.1.33 `typedef boost::shared_ptr<boost::thread> AIRINV::ThreadShrPtr_T`

Definition at line 15 of file [AirInvServer_ASIO.cpp](#).

21.1.1.34 `typedef std::vector<ThreadShrPtr_T> AIRINV::ThreadShrPtrList_T`

Definition at line 16 of file [AirInvServer_ASIO.cpp](#).

21.1.1.35 `typedef boost::shared_ptr<Connection> AIRINV::ConnectionShrPtr_T`

Shared pointer on a [Connection](#) object.

Definition at line 71 of file [Connection.hpp](#).

21.1.2 Variable Documentation

21.1.2.1 `const std::string AIRINV::DEFAULT_AIRLINE_CODE = "BA"`

Default airline name for the [AIRINV_Service](#).

Definition at line 11 of file [BasConst.cpp](#).

21.1.2.2 `const FRAT5Curve_T AIRINV::DEFAULT_PICKUP_FRAT5_CURVE`

Initial value:

```
DefaultMap::createPickupFRAT5Curve()
```

Default pick-up FRAT5 curve for Q-equivalent booking conversion.

Definition at line 14 of file [BasConst.cpp](#).

21.2 AIRINV::DCPParserHelper Namespace Reference

Classes

- struct [ParserSemanticAction](#)
- struct [storeDCPIId](#)
- struct [storeOrigin](#)
- struct [storeDestination](#)
- struct [storeDateRangeStart](#)
- struct [storeDateRangeEnd](#)
- struct [storeStartRangeTime](#)
- struct [storeEndRangeTime](#)
- struct [storePOS](#)
- struct [storeCabinCode](#)
- struct [storeChannel](#)
- struct [storeAdvancePurchase](#)
- struct [storeSaturdayStay](#)
- struct [storeChangeFees](#)
- struct [storeNonRefundable](#)
- struct [storeMinimumStay](#)
- struct [storeDCP](#)
- struct [storeAirlineCode](#)
- struct [storeClass](#)
- struct [doEndDCP](#)
- struct [DCPRuleParser](#)

Variables

- [stdair::int1_p_t](#) [int1_p](#)
- [stdair::uint2_p_t](#) [uint2_p](#)
- [stdair::uint4_p_t](#) [uint4_p](#)
- [stdair::uint1_4_p_t](#) [uint1_4_p](#)
- [stdair::hour_p_t](#) [hour_p](#)
- [stdair::minute_p_t](#) [minute_p](#)
- [stdair::second_p_t](#) [second_p](#)
- [stdair::year_p_t](#) [year_p](#)
- [stdair::month_p_t](#) [month_p](#)
- [stdair::day_p_t](#) [day_p](#)

21.2.1 Variable Documentation

21.2.1.1 [stdair::int1_p_t](#) AIRINV::DCPParserHelper::int1_p

Namespaces. 1-digit-integer parser

Definition at line 427 of file [DCPParserHelper.cpp](#).

21.2.1.2 [stdair::uint2_p_t](#) AIRINV::DCPParserHelper::uint2_p

2-digit-integer parser

Definition at line 430 of file [DCPParserHelper.cpp](#).

21.2.1.3 stdair::uint4_p.t AIRINV::DCPParserHelper::uint4_p

4-digit-integer parser

Definition at line 433 of file [DCPParserHelper.cpp](#).

21.2.1.4 stdair::uint1_4_p.t AIRINV::DCPParserHelper::uint1_4_p

Up-to-4-digit-integer parser

Definition at line 436 of file [DCPParserHelper.cpp](#).

Referenced by [AIRINV::DCPParserHelper::DCPRuleParser::DCPRuleParser\(\)](#).

21.2.1.5 stdair::hour_p.t AIRINV::DCPParserHelper::hour_p

Time element parsers.

Definition at line 439 of file [DCPParserHelper.cpp](#).

Referenced by [AIRINV::DCPParserHelper::DCPRuleParser::DCPRuleParser\(\)](#).

21.2.1.6 stdair::minute_p.t AIRINV::DCPParserHelper::minute_p

Definition at line 440 of file [DCPParserHelper.cpp](#).

Referenced by [AIRINV::DCPParserHelper::DCPRuleParser::DCPRuleParser\(\)](#).

21.2.1.7 stdair::second_p.t AIRINV::DCPParserHelper::second_p

Definition at line 441 of file [DCPParserHelper.cpp](#).

Referenced by [AIRINV::DCPParserHelper::DCPRuleParser::DCPRuleParser\(\)](#).

21.2.1.8 stdair::year_p.t AIRINV::DCPParserHelper::year_p

Date element parsers.

Definition at line 444 of file [DCPParserHelper.cpp](#).

Referenced by [AIRINV::DCPParserHelper::DCPRuleParser::DCPRuleParser\(\)](#).

21.2.1.9 stdair::month_p.t AIRINV::DCPParserHelper::month_p

Definition at line 445 of file [DCPParserHelper.cpp](#).

Referenced by [AIRINV::DCPParserHelper::DCPRuleParser::DCPRuleParser\(\)](#).

21.2.1.10 stdair::day_p.t AIRINV::DCPParserHelper::day_p

Definition at line 446 of file [DCPParserHelper.cpp](#).

Referenced by [AIRINV::DCPParserHelper::DCPRuleParser::DCPRuleParser\(\)](#).

21.3 AIRINV::InventoryParserHelper Namespace Reference

Classes

- struct [ParserSemanticAction](#)
- struct [storeSnapshotDate](#)
- struct [storeAirlineCode](#)
- struct [storeFlightNumber](#)
- struct [storeFlightDate](#)
- struct [storeFlightTypeCode](#)
- struct [storeFlightVisibilityCode](#)

- struct [storeLegBoardingPoint](#)
- struct [storeLegOffPoint](#)
- struct [storeBoardingDate](#)
- struct [storeBoardingTime](#)
- struct [storeOffDate](#)
- struct [storeOffTime](#)
- struct [storeLegCabinCode](#)
- struct [storeSaleableCapacity](#)
- struct [storeAU](#)
- struct [storeUPR](#)
- struct [storeBookingCounter](#)
- struct [storeNAV](#)
- struct [storeGAV](#)
- struct [storeACP](#)
- struct [storeETB](#)
- struct [storeYieldUpperRange](#)
- struct [storeBucketAvailability](#)
- struct [storeSeatIndex](#)
- struct [storeSegmentBoardingPoint](#)
- struct [storeSegmentOffPoint](#)
- struct [storeSegmentCabinCode](#)
- struct [storeSegmentCabinBookingCounter](#)
- struct [storeClassCode](#)
- struct [storeSubclassCode](#)
- struct [storeParentClassCode](#)
- struct [storeParentSubclassCode](#)
- struct [storeCumulatedProtection](#)
- struct [storeProtection](#)
- struct [storeNego](#)
- struct [storeNoShow](#)
- struct [storeOverbooking](#)
- struct [storeNbOfBkgs](#)
- struct [storeNbOfGroupBkgs](#)
- struct [storeNbOfPendingGroupBkgs](#)
- struct [storeNbOfStaffBkgs](#)
- struct [storeNbOfWLBkgs](#)
- struct [storeClassETB](#)
- struct [storeClassAvailability](#)
- struct [storeSegmentAvailability](#)
- struct [storeRevenueAvailability](#)
- struct [storeFamilyCode](#)
- struct [storeFCClasses](#)
- struct [doEndFlightDate](#)
- struct [InventoryParser](#)

Functions

- [repeat_p_t airline_code_p](#) ([chset_t](#)("0-9A-Z").derived(), 2, 3)
- [bounded1_4_p_t flight_number_p](#) ([uint1_4_p](#).derived(), 0u, 9999u)
- [bounded2_p_t year_p](#) ([uint2_p](#).derived(), 0u, 99u)
- [bounded2_p_t month_p](#) ([uint2_p](#).derived(), 1u, 12u)
- [bounded2_p_t day_p](#) ([uint2_p](#).derived(), 1u, 31u)
- [repeat_p_t dow_p](#) ([chset_t](#)("0-1").derived().derived(), 7, 7)
- [repeat_p_t airport_p](#) ([chset_t](#)("0-9A-Z").derived(), 3, 3)

- [bounded1_2_p_t hours_p](#) (uint1_2_p.derived(), 0u, 24u)
- [bounded2_p_t minutes_p](#) (uint2_p.derived(), 0u, 59u)
- [bounded2_p_t seconds_p](#) (uint2_p.derived(), 0u, 59u)
- [chset_t cabin_code_p](#) ("A-Z")
- [chset_t class_code_p](#) ("A-Z")
- [chset_t passenger_type_p](#) ("A-Z")
- [repeat_p_t class_code_list_p](#) (chset_t("A-Z").derived(), 1, 26)
- [bounded1_3_p_t stay_duration_p](#) (uint1_3_p.derived(), 0u, 999u)

Variables

- [int1_p_t int1_p](#)
- [uint2_p_t uint2_p](#)
- [uint1_2_p_t uint1_2_p](#)
- [uint1_3_p_t uint1_3_p](#)
- [uint4_p_t uint4_p](#)
- [uint1_4_p_t uint1_4_p](#)
- [int1_p_t family_code_p](#)

21.3.1 Function Documentation

21.3.1.1 [repeat_p_t AIRINV::InventoryParserHelper::airline_code_p](#) ([chset_t\("0-9A-Z"\).derived\(\)](#) , 2 , 3)

Airline Code Parser: [repeat_p\(2,3\)\[chset_p\("0-9A-Z"\)\]](#)

Referenced by [AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::definition\(\)](#).

21.3.1.2 [bounded1_4_p_t AIRINV::InventoryParserHelper::flight_number_p](#) ([uint1_4_p.derived\(\)](#) , 0u , 9999u)

Flight Number Parser: [limit_d\(0u, 9999u\)\[uint1_4_p\]](#)

Referenced by [AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::definition\(\)](#).

21.3.1.3 [bounded2_p_t AIRINV::InventoryParserHelper::year_p](#) ([uint2_p.derived\(\)](#) , 0u , 99u)

Year Parser: [limit_d\(00u, 99u\)\[uint4_p\]](#)

Referenced by [AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::definition\(\)](#).

21.3.1.4 [bounded2_p_t AIRINV::InventoryParserHelper::month_p](#) ([uint2_p.derived\(\)](#) , 1u , 12u)

Month Parser: [limit_d\(1u, 12u\)\[uint2_p\]](#)

Referenced by [AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::definition\(\)](#).

21.3.1.5 [bounded2_p_t AIRINV::InventoryParserHelper::day_p](#) ([uint2_p.derived\(\)](#) , 1u , 31u)

Day Parser: [limit_d\(1u, 31u\)\[uint2_p\]](#)

Referenced by [AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::definition\(\)](#).

21.3.1.6 [repeat_p_t AIRINV::InventoryParserHelper::dow_p](#) ([chset_t\("0-1"\).derived\(\).derived\(\)](#) , 7 , 7)

DOW (Day-Of-the-Week) Parser: [repeat_p\(7\)\[chset_p\("0-1"\)\]](#)

21.3.1.7 [repeat_p_t AIRINV::InventoryParserHelper::airport_p](#) ([chset_t\("0-9A-Z"\).derived\(\)](#) , 3 , 3)

Airport Parser: [repeat_p\(3\)\[chset_p\("0-9A-Z"\)\]](#)

Referenced by [AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::definition\(\)](#).

21.3.1.8 **bounded1_2_p_t** AIRINV::InventoryParserHelper::hours_p (uint1_2_p. *derived()*, 0u , 24u)

Hour Parser: limit_d(0u, 24u)[uint2_p]

Referenced by [AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::definition\(\)](#).

21.3.1.9 **bounded2_p_t** AIRINV::InventoryParserHelper::minutes_p (uint2_p. *derived()*, 0u , 59u)

Minute Parser: limit_d(0u, 59u)[uint2_p]

Referenced by [AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::definition\(\)](#).

21.3.1.10 **bounded2_p_t** AIRINV::InventoryParserHelper::seconds_p (uint2_p. *derived()*, 0u , 59u)

Second Parser: limit_d(0u, 59u)[uint2_p]

Referenced by [AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::definition\(\)](#).

21.3.1.11 **chset_t** AIRINV::InventoryParserHelper::cabin_code_p ("A-Z")

Cabin code parser: chset_p("A-Z")

Referenced by [AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::definition\(\)](#).

21.3.1.12 **chset_t** AIRINV::InventoryParserHelper::class_code_p ("A-Z")

Booking class code parser: chset_p("A-Z")

Referenced by [AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::definition\(\)](#).

21.3.1.13 **chset_t** AIRINV::InventoryParserHelper::passenger_type_p ("A-Z")

Passenger type parser: chset_p("A-Z")

21.3.1.14 **repeat_p_t** AIRINV::InventoryParserHelper::class_code_list_p (chset_t("A-Z").*derived()*, 1 , 26)

Class Code List Parser: repeat_p(1,26)[chset_p("A-Z")]

Referenced by [AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::definition\(\)](#).

21.3.1.15 **bounded1_3_p_t** AIRINV::InventoryParserHelper::stay_duration_p (uint1_3_p. *derived()*, 0u , 999u)

Stay duration Parser: limit_d(0u, 999u)[uint3_p]

21.3.2 Variable Documentation

21.3.2.1 **int1_p_t** AIRINV::InventoryParserHelper::int1_p

1-digit-integer parser

Definition at line 791 of file [InventoryParserHelper.cpp](#).

21.3.2.2 **uint2_p_t** AIRINV::InventoryParserHelper::uint2_p

2-digit-integer parser

Definition at line 794 of file [InventoryParserHelper.cpp](#).

21.3.2.3 **uint1_2_p_t** AIRINV::InventoryParserHelper::uint1_2_p

Up-to-2-digit-integer parser

Definition at line 797 of file [InventoryParserHelper.cpp](#).

Referenced by [AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::definition\(\)](#).

21.3.2.4 uint1_3_p_t AIRINV::InventoryParserHelper::uint1_3_p

Up-to-3-digit-integer parser

Definition at line 800 of file [InventoryParserHelper.cpp](#).

Referenced by [AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::definition\(\)](#).

21.3.2.5 uint4_p_t AIRINV::InventoryParserHelper::uint4_p

4-digit-integer parser

Definition at line 803 of file [InventoryParserHelper.cpp](#).

21.3.2.6 uint1_4_p_t AIRINV::InventoryParserHelper::uint1_4_p

Up-to-4-digit-integer parser

Definition at line 806 of file [InventoryParserHelper.cpp](#).

21.3.2.7 int1_p_t AIRINV::InventoryParserHelper::family_code_p

Family code parser

Definition at line 848 of file [InventoryParserHelper.cpp](#).

Referenced by [AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::definition\(\)](#).

21.4 AIRINV::ScheduleParserHelper Namespace Reference

Classes

- struct [ParserSemanticAction](#)
- struct [storeAirlineCode](#)
- struct [storeFlightNumber](#)
- struct [storeDateRangeStart](#)
- struct [storeDateRangeEnd](#)
- struct [storeDow](#)
- struct [storeLegBoardingPoint](#)
- struct [storeLegOffPoint](#)
- struct [storeBoardingTime](#)
- struct [storeOffTime](#)
- struct [storeElapsedTime](#)
- struct [storeLegCabinCode](#)
- struct [storeCapacity](#)
- struct [storeSegmentSpecificity](#)
- struct [storeSegmentBoardingPoint](#)
- struct [storeSegmentOffPoint](#)
- struct [storeSegmentCabinCode](#)
- struct [storeClasses](#)
- struct [storeFamilyCode](#)
- struct [storeFClasses](#)
- struct [doEndFlight](#)
- struct [FlightPeriodParser](#)

Functions

- [repeat_p_t airline_code_p \(chset_t\("0-9A-Z"\).derived\(\), 2, 3\)](#)
- [bounded1_4_p_t flight_number_p \(uint1_4_p.derived\(\), 0u, 9999u\)](#)

- [bounded4_p_t year_p](#) ([uint4_p.derived\(\)](#), 2000u, 2099u)
- [bounded2_p_t month_p](#) ([uint2_p.derived\(\)](#), 1u, 12u)
- [bounded2_p_t day_p](#) ([uint2_p.derived\(\)](#), 1u, 31u)
- [repeat_p_t dow_p](#) ([chset_t\("0-1"\).derived\(\).derived\(\)](#), 7, 7)
- [repeat_p_t airport_p](#) ([chset_t\("0-9A-Z"\).derived\(\)](#), 3, 3)
- [bounded2_p_t hours_p](#) ([uint2_p.derived\(\)](#), 0u, 23u)
- [bounded2_p_t minutes_p](#) ([uint2_p.derived\(\)](#), 0u, 59u)
- [bounded2_p_t seconds_p](#) ([uint2_p.derived\(\)](#), 0u, 59u)
- [chset_t cabin_code_p](#) ("A-Z")
- [repeat_p_t class_code_list_p](#) ([chset_t\("A-Z"\).derived\(\)](#), 1, 26)

Variables

- [int1_p_t int1_p](#)
- [uint2_p_t uint2_p](#)
- [uint4_p_t uint4_p](#)
- [uint1_4_p_t uint1_4_p](#)
- [int1_p_t family_code_p](#)

21.4.1 Function Documentation

21.4.1.1 [repeat_p_t AIRINV::ScheduleParserHelper::airline_code_p](#) ([chset_t\("0-9A-Z"\).derived\(\)](#) , 2 , 3)

Airline Code Parser: [repeat_p\(2,3\)\[chset_p\("0-9A-Z"\)\]](#)

Referenced by [AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::definition\(\)](#).

21.4.1.2 [bounded1_4_p_t AIRINV::ScheduleParserHelper::flight_number_p](#) ([uint1_4_p.derived\(\)](#), 0u , 9999u)

Flight Number Parser: [limit_d\(0u, 9999u\)\[uint1_4_p\]](#)

Referenced by [AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::definition\(\)](#).

21.4.1.3 [bounded4_p_t AIRINV::ScheduleParserHelper::year_p](#) ([uint4_p.derived\(\)](#), 2000u , 2099u)

Year Parser: [limit_d\(2000u, 2099u\)\[uint4_p\]](#)

Referenced by [AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::definition\(\)](#).

21.4.1.4 [bounded2_p_t AIRINV::ScheduleParserHelper::month_p](#) ([uint2_p.derived\(\)](#), 1u , 12u)

Month Parser: [limit_d\(1u, 12u\)\[uint2_p\]](#)

Referenced by [AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::definition\(\)](#).

21.4.1.5 [bounded2_p_t AIRINV::ScheduleParserHelper::day_p](#) ([uint2_p.derived\(\)](#), 1u , 31u)

Day Parser: [limit_d\(1u, 31u\)\[uint2_p\]](#)

Referenced by [AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::definition\(\)](#).

21.4.1.6 [repeat_p_t AIRINV::ScheduleParserHelper::dow_p](#) ([chset_t\("0-1"\).derived\(\).derived\(\)](#) , 7 , 7)

DOW (Day-Of-the-Week) Parser: [repeat_p\(7\)\[chset_p\("0-1"\)\]](#)

Referenced by [AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::definition\(\)](#).

21.4.1.7 [repeat_p_t AIRINV::ScheduleParserHelper::airport_p](#) ([chset_t\("0-9A-Z"\).derived\(\)](#) , 3 , 3)

Airport Parser: [repeat_p\(3\)\[chset_p\("0-9A-Z"\)\]](#)

Referenced by [AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::definition\(\)](#).

21.4.1.8 **bounded2_p_t** AIRINV::ScheduleParserHelper::hours_p (uint2_p. *derived()*, 0u , 23u)

Hour Parser: limit_d(0u, 23u)[uint2_p]

Referenced by [AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::definition\(\)](#).

21.4.1.9 **bounded2_p_t** AIRINV::ScheduleParserHelper::minutes_p (uint2_p. *derived()*, 0u , 59u)

Minute Parser: limit_d(0u, 59u)[uint2_p]

Referenced by [AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::definition\(\)](#).

21.4.1.10 **bounded2_p_t** AIRINV::ScheduleParserHelper::seconds_p (uint2_p. *derived()*, 0u , 59u)

Second Parser: limit_d(0u, 59u)[uint2_p]

Referenced by [AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::definition\(\)](#).

21.4.1.11 **chset_t** AIRINV::ScheduleParserHelper::cabin_code_p ("A-Z")

Cabin Code Parser: chset_p("A-Z")

Referenced by [AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::definition\(\)](#).

21.4.1.12 **repeat_p_t** AIRINV::ScheduleParserHelper::class_code_list_p (chset_t("A-Z").*derived()*, 1 , 26)

Class Code List Parser: repeat_p(1,26)[chset_p("A-Z")]

Referenced by [AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::definition\(\)](#).

21.4.2 Variable Documentation

21.4.2.1 **int1_p_t** AIRINV::ScheduleParserHelper::int1_p

1-digit-integer parser

Definition at line 409 of file [ScheduleParserHelper.cpp](#).

Referenced by [AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::definition\(\)](#).

21.4.2.2 **uint2_p_t** AIRINV::ScheduleParserHelper::uint2_p

2-digit-integer parser

Definition at line 412 of file [ScheduleParserHelper.cpp](#).

21.4.2.3 **uint4_p_t** AIRINV::ScheduleParserHelper::uint4_p

4-digit-integer parser

Definition at line 415 of file [ScheduleParserHelper.cpp](#).

21.4.2.4 **uint1_4_p_t** AIRINV::ScheduleParserHelper::uint1_4_p

Up-to-4-digit-integer parser

Definition at line 418 of file [ScheduleParserHelper.cpp](#).

21.4.2.5 **int1_p_t** AIRINV::ScheduleParserHelper::family_code_p

Family code parser

Definition at line 454 of file [ScheduleParserHelper.cpp](#).

Referenced by [AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::definition\(\)](#).

21.5 stdair Namespace Reference

Forward declarations.

Classes

- struct [BomPropertyTree](#)

21.5.1 Detailed Description

Forward declarations.

21.6 swift Namespace Reference

The wrapper namespace.

Classes

- class [SKeymap](#)
The readline keymap wrapper.
- class [SReadline](#)
The readline library wrapper.

21.6.1 Detailed Description

The wrapper namespace. The namespace is also used for other library elements.

22 Class Documentation

22.1 AIRINV::AIRINV_Master_Service Class Reference

Interface for the [AIRINV](#) Services.

```
#include <airinv/AIRINV_Master_Service.hpp>
```

Public Member Functions

- [AIRINV_Master_Service](#) (const stdair::BasLogParams &, const stdair::BasDBParams &)
- [AIRINV_Master_Service](#) (const stdair::BasLogParams &)
- [AIRINV_Master_Service](#) (stdair::STDAIR_ServicePtr_T)
- void [parseAndLoad](#) (const stdair::Filename_T &iInventoryFilename)
- void [parseAndLoad](#) (const stdair::Filename_T &iScheduleFilename, const stdair::Filename_T &iODInputFilename, const AIRRAC::YieldFilePath &iYieldFilename)
- [~AIRINV_Master_Service](#) ()
- void [initSnapshotAndRMEvents](#) (const stdair::Date_T &, const stdair::Date_T &)
- void [buildSampleBom](#) ()
- void [calculateAvailability](#) (stdair::TravelSolutionStruct &, const stdair::PartnershipTechnique &)
- bool [sell](#) (const std::string &iSegmentDateKey, const stdair::ClassCode_T &, const stdair::PartySize_T &)
- bool [cancel](#) (const std::string &iSegmentDateKey, const stdair::ClassCode_T &, const stdair::PartySize_T &)
- void [takeSnapshots](#) (const stdair::SnapshotStruct &)

- void [optimise](#) (const stdair::RMEventStruct &, const stdair::ForecastingMethod &, const stdair::Partnership-Technique &)
- std::string [jsonExport](#) (const stdair::AirlineCode_T &, const stdair::FlightNumber_T &, const stdair::Date_T & iDepartureDate) const
- std::string [list](#) (const stdair::AirlineCode_T & iAirlineCode="all", const stdair::FlightNumber_T & iFlightNumber=0) const
- bool [check](#) (const stdair::AirlineCode_T &, const stdair::FlightNumber_T &, const stdair::Date_T & iDepartureDate) const
- std::string [csvDisplay](#) () const
- std::string [csvDisplay](#) (const stdair::AirlineCode_T &, const stdair::FlightNumber_T &, const stdair::Date_T & iDepartureDate) const

22.1.1 Detailed Description

Interface for the [AIRINV](#) Services.

Definition at line 41 of file [AIRINV_Master_Service.hpp](#).

22.1.2 Constructor & Destructor Documentation

22.1.2.1 AIRINV::AIRINV_Master_Service::AIRINV_Master_Service (const stdair::BasLogParams & iLogParams, const stdair::BasDBParams & iDBParams)

Constructor.

The `initSlaveAirinvService()` method is called; see the corresponding documentation for more details.

A reference on an output stream is given, so that log outputs can be directed onto that stream.

Moreover, database connection parameters are given, so that a session can be created on the corresponding database.

Parameters

<i>const</i>	stdair::BasLogParams& Parameters for the output log stream.
<i>const</i>	stdair::BasDBParams& Parameters for the database access.

Definition at line 44 of file [AIRINV_Master_Service.cpp](#).

22.1.2.2 AIRINV::AIRINV_Master_Service::AIRINV_Master_Service (const stdair::BasLogParams & iLogParams)

Constructor.

The `initSlaveAirinvService()` method is called; see the corresponding documentation for more details.

A reference on an output stream is given, so that log outputs can be directed onto that stream.

Parameters

<i>const</i>	stdair::BasLogParams& Parameters for the output log stream.
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Definition at line 66 of file [AIRINV_Master_Service.cpp](#).

22.1.2.3 AIRINV::AIRINV_Master_Service::AIRINV_Master_Service (stdair::STDAIR_ServicePtr_T ioSTDAIR_Service_ptr)

Constructor.

The `initSlaveAirinvService()` method is called; see the corresponding documentation for more details.

Moreover, as no reference on any output stream is given, it is assumed that the StdAir log service has already been initialised with the proper log output stream by some other methods in the calling chain (for instance, when the [AIRINV_Master_Service](#) is itself being initialised by another library service such as [SIMCRS_Service](#)).

Parameters

<i>stdair::STDAIR_ServicePtr_T</i>	Reference on the STDAIR service.
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Definition at line 87 of file [AIRINV_Master_Service.cpp](#).

22.1.2.4 AIRINV::AIRINV_Master_Service::~~AIRINV_Master_Service ()

Destructor.

Definition at line 103 of file [AIRINV_Master_Service.cpp](#).

22.1.3 Member Function Documentation

22.1.3.1 void AIRINV::AIRINV_Master_Service::parseAndLoad (const stdair::Filename_T & *iInventoryFilename*)

Parse the inventory dump and load it into memory.

The CSV file, describing the airline inventory for the simulator, is parsed and instantiated in memory accordingly.

Parameters

<i>const</i>	stdair::Filename_T& Filename of the input demand file.
--------------	--

Definition at line 204 of file [AIRINV_Master_Service.cpp](#).

References [AIRINV::AIRINV_Service::parseAndLoad\(\)](#).

22.1.3.2 void AIRINV::AIRINV_Master_Service::parseAndLoad (const stdair::Filename_T & *iScheduleFilename*, const stdair::Filename_T & *iODInputFilename*, const AIRRAC::YieldFilePath & *iYieldFilename*)

Parse the schedule and O&D input files, and load them into memory.

The CSV files, describing the airline schedule and the O&Ds for the simulator, are parsed and instantiated in memory accordingly.

Parameters

<i>const</i>	stdair::Filename_T& Filename of the input schedule file.
<i>const</i>	stdair::Filename_T& Filename of the input O&D file.
<i>const</i>	AIRRAC::YieldFilePath& Filename of the input yield file.

Definition at line 227 of file [AIRINV_Master_Service.cpp](#).

References [AIRINV::AIRINV_Service::parseAndLoad\(\)](#).

22.1.3.3 void AIRINV::AIRINV_Master_Service::initSnapshotAndRMEvents (const stdair::Date_T & *iStartDate*, const stdair::Date_T & *iEndDate*)

Initialise the snapshot and RM events for the inventories.

Parameters

<i>const</i>	stdair::Date_T& Parameters for the start date.
<i>const</i>	stdair::Date_T& Parameters for the end date.

Definition at line 429 of file [AIRINV_Master_Service.cpp](#).

References [AIRINV::AIRINV_Service::initRMEvents\(\)](#).

22.1.3.4 void AIRINV::AIRINV_Master_Service::buildSampleBom ()

Build a sample BOM tree, and attach it to the BomRoot instance.

The BOM tree is based on two actual inventories (one for BA, another for AF). Each inventory contains one flight. One of those flights has two legs (and therefore three segments).

Definition at line 252 of file [AIRINV_Master_Service.cpp](#).

References [AIRINV::AIRINV_Service::buildSampleBom\(\)](#).

22.1.3.5 void AIRINV::AIRINV_Master_Service::calculateAvailability (stdair::TravelSolutionStruct & *ioTravelSolution*, const stdair::PartnershipTechnique & *iPartnershipTechnique*)

Compute the availability for the given travel solution.

Definition at line 468 of file [AIRINV_Master_Service.cpp](#).

References [AIRINV::AIRINV_Service::calculateAvailability\(\)](#).

22.1.3.6 bool AIRINV::AIRINV_Master_Service::sell (const std::string & *iSegmentDateKey*, const stdair::ClassCode_T & *iClassCode*, const stdair::PartySize_T & *iPartySize*)

Register a booking.

Parameters

<i>const</i>	std::string& Key for the segment on which the sale is made.
<i>const</i>	stdair::ClassCode_T& Class code where the sale is made.
<i>const</i>	stdair::PartySize_T& Party size.

Returns

bool Whether or not the sale was successfull

Definition at line 499 of file [AIRINV_Master_Service.cpp](#).

References [AIRINV::AIRINV_Service::sell\(\)](#).

22.1.3.7 bool AIRINV::AIRINV_Master_Service::cancel (const std::string & *iSegmentDateKey*, const stdair::ClassCode_T & *iClassCode*, const stdair::PartySize_T & *iPartySize*)

Register a cancellation.

Parameters

<i>const</i>	std::string& Key for the segment on which the cancellation is made.
<i>const</i>	stdair::ClassCode_T& Class code where the sale is made.
<i>const</i>	stdair::PartySize_T& Party size.

Returns

bool Whether or not the sale was successfull

Definition at line 541 of file [AIRINV_Master_Service.cpp](#).

References [AIRINV::AIRINV_Service::cancel\(\)](#).

22.1.3.8 void AIRINV::AIRINV_Master_Service::takeSnapshots (const stdair::SnapshotStruct & *iSnapshot*)

Take inventory snapshots.

Definition at line 584 of file [AIRINV_Master_Service.cpp](#).

References [AIRINV::AIRINV_Service::takeSnapshots\(\)](#).

22.1.3.9 `void AIRINV::AIRINV_Master_Service::optimise (const stdair::RMEventStruct & iRMEvent, const stdair::ForecastingMethod & iForecastingMethod, const stdair::PartnershipTechnique & iPartnershipTechnique)`

Optimise (revenue management) an flight-date/network-date

Definition at line 610 of file [AIRINV_Master_Service.cpp](#).

References [AIRINV::AIRINV_Service::optimise\(\)](#).

22.1.3.10 `std::string AIRINV::AIRINV_Master_Service::jsonExport (const stdair::AirlineCode_T & iAirlineCode, const stdair::FlightNumber_T & iFlightNumber, const stdair::Date_T & iDepartureDate) const`

Recursively dump, in the returned string and in JSON format, the flight-date corresponding to the parameters given as input.

Parameters

<i>const</i>	stdair::AirlineCode_T& Airline code of the flight to dump.
<i>const</i>	stdair::FlightNumber_T& Flight number of the flight to dump.
<i>const</i>	stdair::Date_T& Departure date of the flight to dump.

Returns

std::string Output string in which the BOM tree is JSON-ified.

Definition at line 304 of file [AIRINV_Master_Service.cpp](#).

References [AIRINV::AIRINV_Service::jsonExport\(\)](#).

22.1.3.11 `std::string AIRINV::AIRINV_Master_Service::list (const stdair::AirlineCode_T & iAirlineCode = "all", const stdair::FlightNumber_T & iFlightNumber = 0) const`

Display the list of flight-dates (contained within the BOM tree) corresponding to the parameters given as input.

Parameters

<i>const</i>	AirlineCode& Airline for which the flight-dates should be displayed. If set to "all" (the default), all the inventories will be displayed.
<i>const</i>	FlightNumber_T& Flight number for which all the departure dates should be displayed. If set to 0 (the default), all the flight numbers will be displayed.

Returns

std::string Output string in which the BOM tree is logged/dumped.

Definition at line 330 of file [AIRINV_Master_Service.cpp](#).

References [AIRINV::AIRINV_Service::list\(\)](#).

22.1.3.12 `bool AIRINV::AIRINV_Master_Service::check (const stdair::AirlineCode_T & iAirlineCode, const stdair::FlightNumber_T & iFlightNumber, const stdair::Date_T & iDepartureDate) const`

Check whether the given flight-date is a valid one.

Parameters

<i>const</i>	stdair::AirlineCode_T& Airline code of the flight to check.
<i>const</i>	stdair::FlightNumber_T& Flight number of the flight to check.
<i>const</i>	stdair::Date_T& Departure date of the flight to check.

Returns

bool Whether or not the given flight date is valid.

Definition at line 355 of file [AIRINV_Master_Service.cpp](#).

References [AIRINV::AIRINV_Service::check\(\)](#).

22.1.3.13 std::string AIRINV::AIRINV_Master_Service::csvDisplay () const

Recursively display (dump in the returned string) the objects of the BOM tree.

Returns

std::string Output string in which the BOM tree is logged/dumped.

Definition at line 380 of file [AIRINV_Master_Service.cpp](#).

References [AIRINV::AIRINV_Service::csvDisplay\(\)](#).

22.1.3.14 std::string AIRINV::AIRINV_Master_Service::csvDisplay (const stdair::AirlineCode_T & iAirlineCode, const stdair::FlightNumber_T & iFlightNumber, const stdair::Date_T & iDepartureDate) const

Recursively display (dump in the returned string) the flight-date corresponding to the parameters given as input.

Parameters

<i>const</i>	stdair::AirlineCode_T & Airline code of the flight to display.
<i>const</i>	stdair::FlightNumber_T & Flight number of the flight to display.
<i>const</i>	stdair::Date_T & Departure date of the flight to display.

Returns

std::string Output string in which the BOM tree is logged/dumped.

Definition at line 403 of file [AIRINV_Master_Service.cpp](#).

References [AIRINV::AIRINV_Service::csvDisplay\(\)](#).

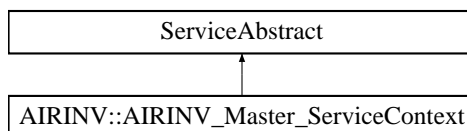
The documentation for this class was generated from the following files:

- [airinv/AIRINV_Master_Service.hpp](#)
- [airinv/service/AIRINV_Master_Service.cpp](#)

22.2 AIRINV::AIRINV_Master_ServiceContext Class Reference

```
#include <airinv/service/AIRINV_Master_ServiceContext.hpp>
```

Inheritance diagram for AIRINV::AIRINV_Master_ServiceContext:



Friends

- class [AIRINV_Master_Service](#)
- class [FacAirinvMasterServiceContext](#)

22.2.1 Detailed Description

Class holding the context of the Airinv services.

Definition at line 26 of file [AIRINV_Master_ServiceContext.hpp](#).

22.2.2 Friends And Related Function Documentation

22.2.2.1 friend class AIRINV_Master_Service [friend]

The [AIRINV_Master_Service](#) class should be the sole class to get access to ServiceContext content: general users do not want to bother with a context interface.

Definition at line 32 of file [AIRINV_Master_ServiceContext.hpp](#).

22.2.2.2 friend class FacAirinvMasterServiceContext [friend]

Definition at line 33 of file [AIRINV_Master_ServiceContext.hpp](#).

The documentation for this class was generated from the following files:

- [airinv/service/AIRINV_Master_ServiceContext.hpp](#)
- [airinv/service/AIRINV_Master_ServiceContext.cpp](#)

22.3 AIRINV::AIRINV_Service Class Reference

Interface for the [AIRINV](#) Services.

```
#include <airinv/AIRINV_Service.hpp>
```

Public Member Functions

- [AIRINV_Service](#) (const stdair::BasLogParams &, const stdair::BasDBParams &)
- [AIRINV_Service](#) (const stdair::BasLogParams &)
- [AIRINV_Service](#) (stdair::STDAIR_ServicePtr_T)
- void [parseAndLoad](#) (const stdair::Filename_T &iInventoryFilename)
- void [parseAndLoad](#) (const stdair::Filename_T &iScheduleFilename, const stdair::Filename_T &iODInputFilename, const AIRRAC::YieldFilePath &iYieldFilename)
- [~AIRINV_Service](#) ()
- void [buildSampleBom](#) ()
- stdair::RMEEventList_T [initRMEEvents](#) (const stdair::Date_T &iStartDate, const stdair::Date_T &iEndDate)
- void [calculateAvailability](#) (stdair::TravelSolutionStruct &, const stdair::PartnershipTechnique &)
- bool [sell](#) (const std::string &iSegmentDateKey, const stdair::ClassCode_T &, const stdair::PartySize_T &)
- bool [cancel](#) (const std::string &iSegmentDateKey, const stdair::ClassCode_T &, const stdair::PartySize_T &)
- void [takeSnapshots](#) (const stdair::AirlineCode_T &, const stdair::DateTime_T &)
- void [optimise](#) (const stdair::AirlineCode_T &, const stdair::KeyDescription_T &, const stdair::DateTime_T &, const stdair::ForecastingMethod &, const stdair::PartnershipTechnique &)
- std::string [jsonExport](#) (const stdair::AirlineCode_T &, const stdair::FlightNumber_T &, const stdair::Date_T &iDepartureDate) const
- std::string [list](#) (const stdair::AirlineCode_T &iAirlineCode="all", const stdair::FlightNumber_T &iFlightNumber=0) const
- bool [check](#) (const stdair::AirlineCode_T &, const stdair::FlightNumber_T &, const stdair::Date_T &iDepartureDate) const
- std::string [csvDisplay](#) () const
- std::string [csvDisplay](#) (const stdair::AirlineCode_T &, const stdair::FlightNumber_T &, const stdair::Date_T &iDepartureDate) const

22.3.1 Detailed Description

Interface for the [AIRINV](#) Services.

Definition at line 37 of file [AIRINV_Service.hpp](#).

22.3.2 Constructor & Destructor Documentation

22.3.2.1 AIRINV::AIRINV_Service::AIRINV_Service (const stdair::BasLogParams & iLogParams, const stdair::BasDBParams & iDBParams)

Constructor.

The initAirinvService() method is called; see the corresponding documentation for more details.

A reference on an output stream is given, so that log outputs can be directed onto that stream.

Moreover, database connection parameters are given, so that a session can be created on the corresponding database.

Parameters

<i>const</i>	stdair::BasLogParams& Parameters for the output log stream.
<i>const</i>	stdair::BasDBParams& Parameters for the database access.

Definition at line 74 of file [AIRINV_Service.cpp](#).

22.3.2.2 AIRINV::AIRINV_Service::AIRINV_Service (const stdair::BasLogParams & iLogParams)

Constructor.

The initAirinvService() method is called; see the corresponding documentation for more details.

A reference on an output stream is given, so that log outputs can be directed onto that stream.

Parameters

<i>const</i>	stdair::BasLogParams& Parameters for the output log stream.
--------------	---

Definition at line 48 of file [AIRINV_Service.cpp](#).

22.3.2.3 AIRINV::AIRINV_Service::AIRINV_Service (stdair::STDAIR_ServicePtr_T ioSTDAIR_Service_ptr)

Constructor.

The initAirinvService() method is called; see the corresponding documentation for more details.

Moreover, as no reference on any output stream is given, it is assumed that the StdAir log service has already been initialised with the proper log output stream by some other methods in the calling chain (for instance, when the [AIRINV_Master_Service](#) is itself being initialised by another library service such as SIMCRS_Service).

Parameters

<i>stdair::STDAIR_ServicePtr_T</i>	Reference on the STDAIR service.
<i>const</i>	stdair::Filename_T& Filename of the input inventory file.

Definition at line 101 of file [AIRINV_Service.cpp](#).

22.3.2.4 AIRINV::AIRINV_Service::~~AIRINV_Service ()

Destructor.

Definition at line 124 of file [AIRINV_Service.cpp](#).

22.3.3 Member Function Documentation

22.3.3.1 void AIRINV::AIRINV_Service::parseAndLoad (const stdair::Filename_T & *InventoryFilename*)

Parse the inventory dump and load it into memory.

The CSV file, describing the airline inventory for the simulator, is parsed and instantiated in memory accordingly.

Parameters

<i>const</i>	stdair::Filename_T& Filename of the input demand file.
--------------	--

Definition at line 251 of file [AIRINV_Service.cpp](#).

References [AIRINV::InventoryParser::buildInventory\(\)](#).

Referenced by [AIRINV::AIRINV_Master_Service::parseAndLoad\(\)](#).

22.3.3.2 void AIRINV::AIRINV_Service::parseAndLoad (const stdair::Filename_T & *iScheduleFilename*, const stdair::Filename_T & *iODInputFilename*, const AIRRAC::YieldFilePath & *iYieldFilename*)

Parse the schedule and O&D input files, and load them into memory.

The CSV files, describing the airline schedule and the O&Ds for the simulator, are parsed and instantiated in memory accordingly.

Parameters

<i>const</i>	stdair::Filename_T& Filename of the input schedule file.
<i>const</i>	stdair::Filename_T& Filename of the input O&D file.
<i>const</i>	AIRRAC::YieldFilePath& Filename of the input yield file.

Definition at line 266 of file [AIRINV_Service.cpp](#).

References [AIRINV::ScheduleParser::generateInventories\(\)](#).

22.3.3.3 void AIRINV::AIRINV_Service::buildSampleBom ()

Build a sample BOM tree, and attach it to the BomRoot instance.

The BOM tree is based on two actual inventories (one for BA, another for AF). Each inventory contains one flight. One of those flights has two legs (and therefore three segments).

Definition at line 290 of file [AIRINV_Service.cpp](#).

References [AIRINV::InventoryManager::buildSimilarSegmentCabinSets\(\)](#).

Referenced by [AIRINV::AIRINV_Master_Service::buildSampleBom\(\)](#).

22.3.3.4 stdair::RMEventList_T AIRINV::AIRINV_Service::initRMEvents (const stdair::Date_T & *iStartDate*, const stdair::Date_T & *iEndDate*)

Initialise the RM events for the inventory.

Parameters

<i>const</i>	stdair::Date_T& Parameters for the start date.
<i>const</i>	stdair::Date_T& Parameters for the end date.

Definition at line 493 of file [AIRINV_Service.cpp](#).

Referenced by [AIRINV::AIRINV_Master_Service::initSnapshotAndRMEvents\(\)](#).

22.3.3.5 void AIRINV::AIRINV_Service::calculateAvailability (stdair::TravelSolutionStruct & *ioTravelSolution*, const stdair::PartnershipTechnique & *iPartnershipTechnique*)

Compute the availability for the given travel solution.

Definition at line 525 of file [AIRINV_Service.cpp](#).

Referenced by [AIRINV::AIRINV_Master_Service::calculateAvailability\(\)](#).

22.3.3.6 bool AIRINV::AIRINV_Service::sell (const std::string & *iSegmentDateKey*, const stdair::ClassCode_T & *iClassCode*, const stdair::PartySize_T & *iPartySize*)

Register a booking.

Parameters

<i>const</i>	std::string& Key for the segment on which the sale is made
<i>const</i>	stdair::ClassCode_T& Class code where the sale is made
<i>const</i>	stdair::PartySize_T& Party size

Returns

bool Whether or not the sale was successfull

Definition at line 552 of file [AIRINV_Service.cpp](#).

Referenced by [AIRINV::AIRINV_Master_Service::sell\(\)](#).

22.3.3.7 bool AIRINV::AIRINV_Service::cancel (const std::string & *iSegmentDateKey*, const stdair::ClassCode_T & *iClassCode*, const stdair::PartySize_T & *iPartySize*)

Register a cancellation.

Parameters

<i>const</i>	std::string& Key for the segment on which the cancellation is made
<i>const</i>	stdair::ClassCode_T& Class code where the sale is made
<i>const</i>	stdair::PartySize_T& Party size

Returns

bool Whether or not the sale was successfull

Definition at line 593 of file [AIRINV_Service.cpp](#).

Referenced by [AIRINV::AIRINV_Master_Service::cancel\(\)](#).

22.3.3.8 void AIRINV::AIRINV_Service::takeSnapshots (const stdair::AirlineCode_T & *iAirlineCode*, const stdair::DateTime_T & *iSnapshotTime*)

Take inventory snapshots.

Definition at line 637 of file [AIRINV_Service.cpp](#).

Referenced by [AIRINV::AIRINV_Master_Service::takeSnapshots\(\)](#).

22.3.3.9 void AIRINV::AIRINV_Service::optimise (const stdair::AirlineCode_T & *iAirlineCode*, const stdair::KeyDescription_T & *iFDDDescription*, const stdair::DateTime_T & *iRMEEventTime*, const stdair::ForecastingMethod & *iForecastingMethod*, const stdair::PartnershipTechnique & *iPartnershipTechnique*)

Optimise (revenue management) an flight-date/network-date

Definition at line 664 of file [AIRINV_Service.cpp](#).

Referenced by [AIRINV::AIRINV_Master_Service::optimise\(\)](#).

22.3.3.10 `std::string AIRINV::AIRINV_Service::jsonExport (const stdair::AirlineCode_T & iAirlineCode, const stdair::FlightNumber_T & iFlightNumber, const stdair::Date_T & iDepartureDate) const`

Recursively dump, in the returned string and in JSON format, the flight-date corresponding to the parameters given as input.

Parameters

<i>const</i>	stdair::AirlineCode_T& Airline code of the flight to dump.
<i>const</i>	stdair::FlightNumber_T& Flight number of the flight to dump.
<i>const</i>	stdair::Date_T& Departure date of the flight to dump.

Returns

std::string Output string in which the BOM tree is JSON-ified.

Definition at line 376 of file [AIRINV_Service.cpp](#).

Referenced by [AIRINV::AIRINV_Master_Service::jsonExport\(\)](#).

22.3.3.11 `std::string AIRINV::AIRINV_Service::list (const stdair::AirlineCode_T & iAirlineCode = "all", const stdair::FlightNumber_T & iFlightNumber = 0) const`

Display the list of flight-dates (contained within the BOM tree) corresponding to the parameters given as input.

Parameters

<i>const</i>	AirlineCode& Airline for which the flight-dates should be displayed. If set to "all" (the default), all the inventories will be displayed.
<i>const</i>	FlightNumber_T& Flight number for which all the departure dates should be displayed. If set to 0 (the default), all the flight numbers will be displayed.

Returns

std::string Output string in which the BOM tree is logged/dumped.

Definition at line 400 of file [AIRINV_Service.cpp](#).

Referenced by [AIRINV::AIRINV_Master_Service::list\(\)](#).

22.3.3.12 `bool AIRINV::AIRINV_Service::check (const stdair::AirlineCode_T & iAirlineCode, const stdair::FlightNumber_T & iFlightNumber, const stdair::Date_T & iDepartureDate) const`

Check whether the given flight-date is a valid one.

Parameters

<i>const</i>	stdair::AirlineCode_T& Airline code of the flight to check.
<i>const</i>	stdair::FlightNumber_T& Flight number of the flight to check.
<i>const</i>	stdair::Date_T& Departure date of the flight to check.

Returns

bool Whether or not the given flight date is valid.

Definition at line 424 of file [AIRINV_Service.cpp](#).

Referenced by [AIRINV::AIRINV_Master_Service::check\(\)](#).

22.3.3.13 std::string AIRINV::AIRINV_Service::csvDisplay () const

Recursively display (dump in the returned string) the objects of the BOM tree.

Returns

std::string Output string in which the BOM tree is logged/dumped.

Definition at line 448 of file [AIRINV_Service.cpp](#).

Referenced by [AIRINV::AIRINV_Master_Service::csvDisplay\(\)](#).

22.3.3.14 std::string AIRINV::AIRINV_Service::csvDisplay (const stdair::AirlineCode_T & iAirlineCode, const stdair::FlightNumber_T & iFlightNumber, const stdair::Date_T & iDepartureDate) const

Recursively display (dump in the returned string) the flight-date corresponding to the parameters given as input.

Parameters

<i>const</i>	stdair::AirlineCode_T& Airline code of the flight to display
<i>const</i>	stdair::FlightNumber_T& Flight number of the flight to display.
<i>const</i>	stdair::Date_T& Departure date of the flight to display.

Returns

std::string Output string in which the BOM tree is logged/dumped.

Definition at line 469 of file [AIRINV_Service.cpp](#).

The documentation for this class was generated from the following files:

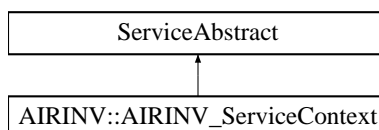
- [airinv/AIRINV_Service.hpp](#)
- [airinv/service/AIRINV_Service.cpp](#)

22.4 AIRINV::AIRINV_ServiceContext Class Reference

Class holding the context of the AirInv services.

```
#include <airinv/service/AIRINV_ServiceContext.hpp>
```

Inheritance diagram for AIRINV::AIRINV_ServiceContext:



Friends

- class [AIRINV_Service](#)
- class [FacAirinvServiceContext](#)

22.4.1 Detailed Description

Class holding the context of the AirInv services.

Definition at line 26 of file [AIRINV_ServiceContext.hpp](#).

22.4.2 Friends And Related Function Documentation

22.4.2.1 friend class AIRINV_Service [friend]

The [AIRINV_Service](#) class should be the sole class to get access to ServiceContext content: general users do not want to bother with a context interface.

Definition at line 32 of file [AIRINV_ServiceContext.hpp](#).

22.4.2.2 friend class FacAirinvServiceContext [friend]

Definition at line 33 of file [AIRINV_ServiceContext.hpp](#).

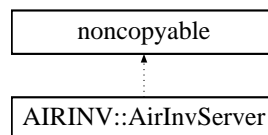
The documentation for this class was generated from the following files:

- [airinv/service/AIRINV_ServiceContext.hpp](#)
- [airinv/service/AIRINV_ServiceContext.cpp](#)

22.5 AIRINV::AirInvServer Class Reference

```
#include <airinv/server/AirInvServer.hpp>
```

Inheritance diagram for AIRINV::AirInvServer:



Public Member Functions

- [AirInvServer](#) (const std::string &address, const std::string &port, const stdair::AirlineCode_T &iAirlineCode, std::size_t thread_pool_size)
- [~AirInvServer](#) ()
- void [run](#) ()
- void [stop](#) ()

22.5.1 Detailed Description

The top-level class of the AirInv server.

Definition at line 23 of file [AirInvServer.hpp](#).

22.5.2 Constructor & Destructor Documentation

22.5.2.1 AIRINV::AirInvServer::AirInvServer (const std::string & address, const std::string & port, const stdair::AirlineCode_T &iAirlineCode, std::size_t thread_pool_size)

Constructor.

Construct the server to listen on the specified TCP address and port, and serve up files from the given directory.

Definition at line 20 of file [AirInvServer_ASIO.cpp](#).

22.5.2.2 AIRINV::AirInvServer::~~AirInvServer ()

Destructor.

Definition at line 46 of file [AirInvServer_ASIO.cpp](#).

22.5.3 Member Function Documentation

22.5.3.1 void AIRINV::AirInvServer::run ()

Run the server's io_service loop.

Definition at line 50 of file [AirInvServer_ASIO.cpp](#).

Referenced by [main\(\)](#).

22.5.3.2 void AIRINV::AirInvServer::stop ()

Stop the server.

Definition at line 69 of file [AirInvServer_ASIO.cpp](#).

The documentation for this class was generated from the following files:

- [airinv/server/AirInvServer.hpp](#)
- [airinv/server/AirInvServer_ASIO.cpp](#)

22.6 AIRINV::BomAbstract Class Reference

```
#include <airinv/bom/BomAbstract.hpp>
```

Public Member Functions

- virtual void [toStream](#) (std::ostream &ioOut) const =0
- virtual void [fromStream](#) (std::istream &ioIn)=0
- virtual std::string [toString](#) () const =0
- virtual std::string [describeKey](#) () const =0
- virtual std::string [describeShortKey](#) () const =0

Protected Member Functions

- [BomAbstract](#) ()
- [BomAbstract](#) (const [BomAbstract](#) &)
- virtual [~BomAbstract](#) ()

Friends

- class [FacBomAbstract](#)

22.6.1 Detailed Description

Base class for the Business Object Model (BOM) layer.

Definition at line 14 of file [BomAbstract.hpp](#).

22.6.2 Constructor & Destructor Documentation

22.6.2.1 AIRINV::BomAbstract::BomAbstract () [inline], [protected]

Protected Default Constructor to ensure this class is abstract.

Definition at line 40 of file [BomAbstract.hpp](#).

22.6.2.2 AIRINV::BomAbstract::BomAbstract (const BomAbstract &) [inline], [protected]

Definition at line 41 of file [BomAbstract.hpp](#).

22.6.2.3 virtual AIRINV::BomAbstract::~~BomAbstract () [inline], [protected], [virtual]

Destructor.

Definition at line 44 of file [BomAbstract.hpp](#).

22.6.3 Member Function Documentation

22.6.3.1 virtual void AIRINV::BomAbstract::toStream (std::ostream & ioOut) const [pure virtual]

Dump a Business Object into an output stream.

Parameters

<i>ostream&</i>	the output stream.
---------------------	--------------------

22.6.3.2 virtual void AIRINV::BomAbstract::fromStream (std::istream & ioIn) [pure virtual]

Read a Business Object from an input stream.

Parameters

<i>istream&</i>	the input stream.
---------------------	-------------------

Referenced by [operator>>\(\)](#).

22.6.3.3 virtual std::string AIRINV::BomAbstract::toString () const [pure virtual]

Get the serialised version of the Business Object.

22.6.3.4 virtual std::string AIRINV::BomAbstract::describeKey () const [pure virtual]

Get a string describing the whole key (differentiating two objects at any level).

22.6.3.5 virtual std::string AIRINV::BomAbstract::describeShortKey () const [pure virtual]

Get a string describing the short key (differentiating two objects at the same level).

22.6.4 Friends And Related Function Documentation

22.6.4.1 friend class FacBomAbstract [friend]

Definition at line 15 of file [BomAbstract.hpp](#).

The documentation for this class was generated from the following file:

- [airinv/bom/BomAbstract.hpp](#)

22.7 stdair::BomPropertyTree Struct Reference

```
#include <airinv/server/BomPropertyTree.hpp>
```

Public Member Functions

- void [load](#) (const std::string &iBomTree)
- std::string [save](#) () const

Public Attributes

- stdair::AirlineCode_T [_airlineCode](#)
- stdair::FlightNumber_T [_flightNumber](#)
- stdair::Date_T [_departureDate](#)
- std::set< stdair::AirportCode_T > [_airportCodeList](#)

22.7.1 Detailed Description

Structure representing a list of airports.

Definition at line 19 of file [BomPropertyTree.hpp](#).

22.7.2 Member Function Documentation

22.7.2.1 void stdair::BomPropertyTree::load (const std::string & iBomTree)

Update the current BOM tree (*this) with the parsed stream, which is JSON formatted.

Definition at line 17 of file [BomPropertyTree.cpp](#).

References [_airlineCode](#), [_departureDate](#), and [_flightNumber](#).

22.7.2.2 std::string stdair::BomPropertyTree::save () const

Dump the BOM tree (*this) into the stream with a JSON format.

Definition at line 60 of file [BomPropertyTree.cpp](#).

References [_airlineCode](#), [_airportCodeList](#), [_departureDate](#), and [_flightNumber](#).

22.7.3 Member Data Documentation

22.7.3.1 stdair::AirlineCode_T stdair::BomPropertyTree::_airlineCode

Airline code.

Definition at line 33 of file [BomPropertyTree.hpp](#).

Referenced by [load\(\)](#), and [save\(\)](#).

22.7.3.2 stdair::FlightNumber_T stdair::BomPropertyTree::_flightNumber

Flight number.

Definition at line 36 of file [BomPropertyTree.hpp](#).

Referenced by [load\(\)](#), and [save\(\)](#).

22.7.3.3 stdair::Date_T stdair::BomPropertyTree::_departureDate

Departure date.

Definition at line 39 of file [BomPropertyTree.hpp](#).

Referenced by [load\(\)](#), and [save\(\)](#).

22.7.3.4 std::set<stdair::AirportCode_T> stdair::BomPropertyTree::_airportCodeList

Just to have a list, for now.

Definition at line 42 of file [BomPropertyTree.hpp](#).

Referenced by [save\(\)](#).

The documentation for this struct was generated from the following files:

- [airinv/server/BomPropertyTree.hpp](#)
- [airinv/server/BomPropertyTree.cpp](#)

22.8 AIRINV::BomRootHelper Class Reference

```
#include <airinv/bom/BomRootHelper.hpp>
```

Static Public Member Functions

- static void [fillFromRouting](#) (const stdair::BomRoot &)

22.8.1 Detailed Description

Class representing the actual business functions for an airline bom root.

Definition at line 16 of file [BomRootHelper.hpp](#).

22.8.2 Member Function Documentation

22.8.2.1 void AIRINV::BomRootHelper::fillFromRouting (const stdair::BomRoot & *iBomRoot*) [static]

Fill the attributes derived from the routing legs (e.g., board and off dates).

Definition at line 16 of file [BomRootHelper.cpp](#).

Referenced by [AIRINV::InventoryManager::createDirectAccesses\(\)](#).

The documentation for this class was generated from the following files:

- [airinv/bom/BomRootHelper.hpp](#)
- [airinv/bom/BomRootHelper.cpp](#)

22.9 AIRINV::BookingClassHelper Class Reference

```
#include <airinv/bom/BookingClassHelper.hpp>
```

22.9.1 Detailed Description

Class representing the actual business functions for an airline booking class.

Definition at line 19 of file [BookingClassHelper.hpp](#).

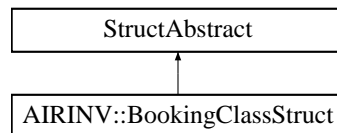
The documentation for this class was generated from the following file:

- [airinv/bom/BookingClassHelper.hpp](#)

22.10 AIRINV::BookingClassStruct Struct Reference

```
#include <airinv/bom/BookingClassStruct.hpp>
```

Inheritance diagram for AIRINV::BookingClassStruct:



Public Member Functions

- `stdair::ClassCode_T getFullSubclassCode () const`
- `void fill (stdair::BookingClass &) const`
- `const std::string describe () const`
- `BookingClassStruct ()`

Public Attributes

- `stdair::ClassCode_T _classCode`
- `stdair::SubclassCode_T _subclassCode`
- `stdair::ClassCode_T _parentClassCode`
- `stdair::SubclassCode_T _parentSubclassCode`
- `stdair::AuthorizationLevel_T _cumulatedProtection`
- `stdair::AuthorizationLevel_T _protection`
- `stdair::NbOfSeats_T _nego`
- `stdair::OverbookingRate_T _noShowPercentage`
- `stdair::OverbookingRate_T _overbookingPercentage`
- `stdair::NbOfBookings_T _nbOfBookings`
- `stdair::NbOfBookings_T _nbOfGroupBookings`
- `stdair::NbOfBookings_T _nbOfPendingGroupBookings`
- `stdair::NbOfBookings_T _nbOfStaffBookings`
- `stdair::NbOfBookings_T _nbOfWLBookings`
- `stdair::NbOfBookings_T _etb`
- `stdair::Availability_T _netClassAvailability`
- `stdair::Availability_T _segmentAvailability`
- `stdair::Availability_T _netRevenueAvailability`

22.10.1 Detailed Description

Utility Structure for the parsing of BookingClass structures.

Definition at line 24 of file [BookingClassStruct.hpp](#).

22.10.2 Constructor & Destructor Documentation

22.10.2.1 AIRINV::BookingClassStruct::BookingClassStruct ()

Default Constructor.

Definition at line 16 of file [BookingClassStruct.cpp](#).

22.10.3 Member Function Documentation

22.10.3.1 stdair::ClassCode_T AIRINV::BookingClassStruct::getFullSubclassCode () const

Returns the concatenation of the class and subclass codes.

Definition at line 20 of file [BookingClassStruct.cpp](#).

References [_classCode](#), and [_subclassCode](#).

22.10.3.2 void AIRINV::BookingClassStruct::fill (stdair::BookingClass & ioBookingClass) const

Fill the BookingClass objects with the attributes of the [BookingClassStruct](#).

Definition at line 44 of file [BookingClassStruct.cpp](#).

22.10.3.3 const std::string AIRINV::BookingClassStruct::describe () const

Give a description of the structure (for display purposes).

Definition at line 27 of file [BookingClassStruct.cpp](#).

References [_classCode](#), [_cumulatedProtection](#), [_etb](#), [_nbOfBookings](#), [_nbOfGroupBookings](#), [_nbOfPendingGroupBookings](#), [_nbOfStaffBookings](#), [_nbOfWLBookings](#), [_nego](#), [_netClassAvailability](#), [_netRevenueAvailability](#), [_noShowPercentage](#), [_overbookingPercentage](#), [_parentClassCode](#), [_parentSubclassCode](#), [_protection](#), [_segmentAvailability](#), and [_subclassCode](#).

Referenced by [AIRINV::FareFamilyStruct::describe\(\)](#).

22.10.4 Member Data Documentation

22.10.4.1 stdair::ClassCode_T AIRINV::BookingClassStruct::_classCode

Definition at line 26 of file [BookingClassStruct.hpp](#).

Referenced by [describe\(\)](#), [getFullSubclassCode\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#).

22.10.4.2 stdair::SubclassCode_T AIRINV::BookingClassStruct::_subclassCode

Definition at line 27 of file [BookingClassStruct.hpp](#).

Referenced by [describe\(\)](#), [getFullSubclassCode\(\)](#), and [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#).

22.10.4.3 stdair::ClassCode_T AIRINV::BookingClassStruct::_parentClassCode

Definition at line 28 of file [BookingClassStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#).

22.10.4.4 stdair::SubclassCode_T AIRINV::BookingClassStruct::_parentSubclassCode

Definition at line 29 of file [BookingClassStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)\(\)](#).

22.10.4.5 stdair::AuthorizationLevel_T AIRINV::BookingClassStruct::_cumulatedProtection

Definition at line 30 of file [BookingClassStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)\(\)](#).

22.10.4.6 stdair::AuthorizationLevel_T AIRINV::BookingClassStruct::_protection

Definition at line 31 of file [BookingClassStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeProtection::operator\(\)\(\)](#).

22.10.4.7 stdair::NbOfSeats_T AIRINV::BookingClassStruct::_nego

Definition at line 32 of file [BookingClassStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeNego::operator\(\)\(\)](#).

22.10.4.8 stdair::OverbookingRate_T AIRINV::BookingClassStruct::_noShowPercentage

Definition at line 33 of file [BookingClassStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)\(\)](#).

22.10.4.9 stdair::OverbookingRate_T AIRINV::BookingClassStruct::_overbookingPercentage

Definition at line 34 of file [BookingClassStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)\(\)](#).

22.10.4.10 stdair::NbOfBookings_T AIRINV::BookingClassStruct::_nbOfBookings

Definition at line 35 of file [BookingClassStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)\(\)](#).

22.10.4.11 stdair::NbOfBookings_T AIRINV::BookingClassStruct::_nbOfGroupBookings

Definition at line 36 of file [BookingClassStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)\(\)](#).

22.10.4.12 stdair::NbOfBookings_T AIRINV::BookingClassStruct::_nbOfPendingGroupBookings

Definition at line 37 of file [BookingClassStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)\(\)](#).

22.10.4.13 stdair::NbOfBookings_T AIRINV::BookingClassStruct::_nbOfStaffBookings

Definition at line 38 of file [BookingClassStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)\(\)](#).

22.10.4.14 stdair::NbOfBookings_T AIRINV::BookingClassStruct::_nbOfWLBookings

Definition at line 39 of file [BookingClassStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)\(\)](#).

22.10.4.15 stdair::NbOfBookings_T AIRINV::BookingClassStruct::_etb

Definition at line 40 of file [BookingClassStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)\(\)](#).

22.10.4.16 `stdair::Availability_T AIRINV::BookingClassStruct::_netClassAvailability`

Definition at line 41 of file [BookingClassStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)\(\)](#).

22.10.4.17 `stdair::Availability_T AIRINV::BookingClassStruct::_segmentAvailability`

Definition at line 42 of file [BookingClassStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)\(\)](#).

22.10.4.18 `stdair::Availability_T AIRINV::BookingClassStruct::_netRevenueAvailability`

Definition at line 43 of file [BookingClassStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)\(\)](#).

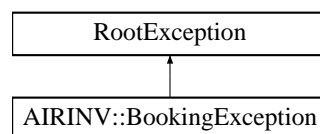
The documentation for this struct was generated from the following files:

- [airinv/bom/BookingClassStruct.hpp](#)
- [airinv/bom/BookingClassStruct.cpp](#)

22.11 AIRINV::BookingException Class Reference

```
#include <airinv/AIRINV_Types.hpp>
```

Inheritance diagram for AIRINV::BookingException:



22.11.1 Detailed Description

Specific exception related to bookings made against the inventory.

Definition at line 102 of file [AIRINV_Types.hpp](#).

The documentation for this class was generated from the following file:

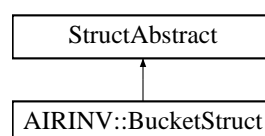
- [airinv/AIRINV_Types.hpp](#)

22.12 AIRINV::BucketStruct Struct Reference

Utility Structure for the parsing of Bucket structures.

```
#include <airinv/bom/BucketStruct.hpp>
```

Inheritance diagram for AIRINV::BucketStruct:



Public Member Functions

- void [fill](#) (stdair::Bucket &) const
- const std::string [describe](#) () const
- [BucketStruct](#) ()

Public Attributes

- stdair::Yield_T [_yieldRangeUpperValue](#)
- stdair::CabinCapacity_T [_availability](#)
- stdair::NbOfSeats_T [_nbOfSeats](#)
- stdair::SeatIndex_T [_seatIndex](#)

22.12.1 Detailed Description

Utility Structure for the parsing of Bucket structures.

Definition at line 26 of file [BucketStruct.hpp](#).

22.12.2 Constructor & Destructor Documentation

22.12.2.1 AIRINV::BucketStruct::BucketStruct ()

Default Constructor.

Definition at line 16 of file [BucketStruct.cpp](#).

22.12.3 Member Function Documentation

22.12.3.1 void AIRINV::BucketStruct::fill (stdair::Bucket & ioBucket) const

Fill the Bucket objects with the attributes of the [BucketStruct](#).

Definition at line 29 of file [BucketStruct.cpp](#).

References [_availability](#), [_nbOfSeats](#), and [_yieldRangeUpperValue](#).

22.12.3.2 const std::string AIRINV::BucketStruct::describe () const

Give a description of the structure (for display purposes).

Definition at line 20 of file [BucketStruct.cpp](#).

References [_availability](#), [_nbOfSeats](#), [_seatIndex](#), and [_yieldRangeUpperValue](#).

Referenced by [AIRINV::LegCabinStruct::describe\(\)](#).

22.12.4 Member Data Documentation

22.12.4.1 stdair::Yield_T AIRINV::BucketStruct::_yieldRangeUpperValue

Definition at line 28 of file [BucketStruct.hpp](#).

Referenced by [describe\(\)](#), [fill\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)\(\)](#), and [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)\(\)](#).

22.12.4.2 stdair::CabinCapacity_T AIRINV::BucketStruct::_availability

Definition at line 29 of file [BucketStruct.hpp](#).

Referenced by [describe\(\)](#), [fill\(\)](#), and [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)\(\)](#).

22.12.4.3 stdair::NbOfSeats_T AIRINV::BucketStruct::_nbOfSeats

Definition at line 30 of file [BucketStruct.hpp](#).

Referenced by [describe\(\)](#), and [fill\(\)](#).

22.12.4.4 stdair::SeatIndex_T AIRINV::BucketStruct::_seatIndex

Definition at line 31 of file [BucketStruct.hpp](#).

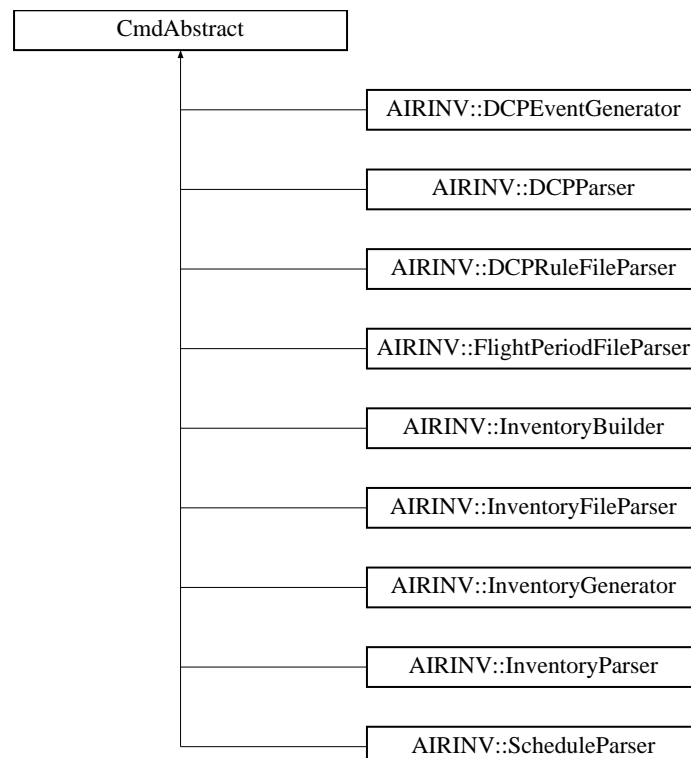
Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)\(\)](#).

The documentation for this struct was generated from the following files:

- [airinv/bom/BucketStruct.hpp](#)
- [airinv/bom/BucketStruct.cpp](#)

22.13 CmdAbstract Class Reference

Inheritance diagram for CmdAbstract:



The documentation for this class was generated from the following file:

- [airinv/command/InventoryBuilder.hpp](#)

22.14 COMMAND Struct Reference

```
#include <airinv/ui/cmdline/readline_autocomp.hpp>
```

Public Attributes

- `char const * name`
- `pt2Func * func`
- `char * doc`

22.14.1 Detailed Description

A structure which contains information on the commands this program can understand.

Definition at line 41 of file [readline_autocomp.hpp](#).

22.14.2 Member Data Documentation

22.14.2.1 `char const* COMMAND::name`

User printable name of the function.

Definition at line 45 of file [readline_autocomp.hpp](#).

Referenced by [com_help\(\)](#), and [find_command\(\)](#).

22.14.2.2 `pt2Func* COMMAND::func`

Function to call to do the job.

Definition at line 50 of file [readline_autocomp.hpp](#).

Referenced by [execute_line\(\)](#).

22.14.2.3 `char* COMMAND::doc`

Documentation for this function.

Definition at line 55 of file [readline_autocomp.hpp](#).

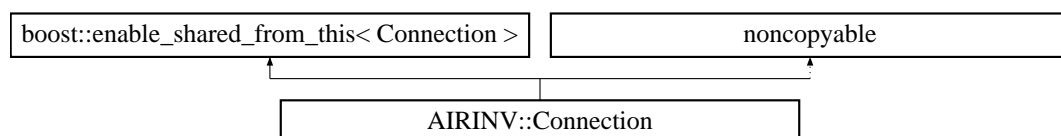
The documentation for this struct was generated from the following file:

- [airinv/ui/cmdline/readline_autocomp.hpp](#)

22.15 AIRINV::Connection Class Reference

```
#include <airinv/server/Connection.hpp>
```

Inheritance diagram for AIRINV::Connection:



Public Member Functions

- [Connection](#) (`boost::asio::io_service &`, [RequestHandler](#) &)
- `boost::asio::ip::tcp::socket & socket ()`
- `void start ()`

22.15.1 Detailed Description

Represents a single connection from a client.

Definition at line 25 of file [Connection.hpp](#).

22.15.2 Constructor & Destructor Documentation

22.15.2.1 AIRINV::Connection::Connection (boost::asio::io_service & ioService, RequestHandler & ioHandler)

Constructor.

Construct a connection with the given io_service.

Definition at line 16 of file [Connection.cpp](#).

22.15.3 Member Function Documentation

22.15.3.1 boost::asio::ip::tcp::socket & AIRINV::Connection::socket ()

Get the socket associated with the connection.

Definition at line 22 of file [Connection.cpp](#).

22.15.3.2 void AIRINV::Connection::start ()

Start the first asynchronous operation for the connection.

Definition at line 27 of file [Connection.cpp](#).

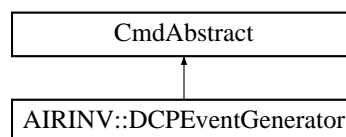
The documentation for this class was generated from the following files:

- [airinv/server/Connection.hpp](#)
- [airinv/server/Connection.cpp](#)

22.16 AIRINV::DCPEventGenerator Class Reference

```
#include <airinv/command/vault/DCPEventGenerator.hpp>
```

Inheritance diagram for AIRINV::DCPEventGenerator:



Friends

- class [DCPFileParser](#)
- struct [DCPParserHelper::doEndDCP](#)
- class [DCPParser](#)

22.16.1 Detailed Description

Class handling the generation / instantiation of the DCP BOM.

Definition at line 27 of file [DCPEventGenerator.hpp](#).

22.16.2 Friends And Related Function Documentation

22.16.2.1 friend class DCPFileParser [friend]

Definition at line 31 of file [DCPEventGenerator.hpp](#).

22.16.2.2 friend struct DCPParserHelper::doEndDCP [friend]

Definition at line 32 of file [DCPEventGenerator.hpp](#).

22.16.2.3 friend class DCPParser [friend]

Definition at line 33 of file [DCPEventGenerator.hpp](#).

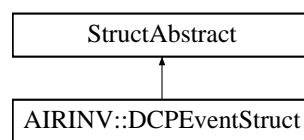
The documentation for this class was generated from the following files:

- [airinv/command/vault/DCPEventGenerator.hpp](#)
- [airinv/command/vault/DCPEventGenerator.cpp](#)

22.17 AIRINV::DCPEventStruct Struct Reference

```
#include <airinv/bom/DCPEventStruct.hpp>
```

Inheritance diagram for AIRINV::DCPEventStruct:



Public Member Functions

- [DCPEventStruct](#) ()
- stdair::Date_T [getDate](#) () const
- stdair::Duration_T [getTime](#) () const
- const std::string [describe](#) () const
- const unsigned int [getAirlineListSize](#) () const
- const unsigned int [getClassCodeListSize](#) () const
- const stdair::AirlineCode_T & [getFirstAirlineCode](#) () const
- void [beginAirline](#) ()
- bool [hasNotReachedEndAirline](#) () const
- stdair::AirlineCode_T [getCurrentAirlineCode](#) () const
- void [iterateAirline](#) ()
- const std::string & [getFirstClassCode](#) () const
- void [beginClassCode](#) ()
- bool [hasNotReachedEndClassCode](#) () const
- std::string [getCurrentClassCode](#) () const
- void [iterateClassCode](#) ()

Public Attributes

- stdair::year_t [_itYear](#)
- stdair::month_t [_itMonth](#)
- stdair::day_t [_itDay](#)

- [stdair::hour_t _itHours](#)
- [stdair::minute_t _itMinutes](#)
- [stdair::second_t _itSeconds](#)
- [stdair::AirlineCodeList_T::iterator _itCurrentAirlineCode](#)
- [stdair::ClassList_StringList_T::iterator _itCurrentClassCode](#)
- [stdair::AirportCode_T _origin](#)
- [stdair::AirportCode_T _destination](#)
- [stdair::Date_T _dateRangeStart](#)
- [stdair::Date_T _dateRangeEnd](#)
- [stdair::Duration_T _timeRangeStart](#)
- [stdair::Duration_T _timeRangeEnd](#)
- [stdair::CabinCode_T _cabinCode](#)
- [stdair::CityCode_T _pos](#)
- [stdair::ChannelLabel_T _channel](#)
- [stdair::DayDuration_T _advancePurchase](#)
- [stdair::SaturdayStay_T _saturdayStay](#)
- [stdair::ChangeFees_T _changeFees](#)
- [stdair::NonRefundable_T _nonRefundable](#)
- [stdair::DayDuration_T _minimumStay](#)
- [stdair::PriceValue_T _DCP](#)
- [stdair::AirlineCode_T _airlineCode](#)
- [stdair::ClassCode_T _classCode](#)
- [stdair::AirlineCodeList_T _airlineCodeList](#)
- [stdair::ClassList_StringList_T _classCodeList](#)

22.17.1 Detailed Description

Utility Structure for the parsing of Flight-Period structures.

Definition at line 21 of file [DCPEventStruct.hpp](#).

22.17.2 Constructor & Destructor Documentation

22.17.2.1 AIRINV::DCPEventStruct::DCPEventStruct ()

Default constructor.

Definition at line 18 of file [DCPEventStruct.cpp](#).

22.17.3 Member Function Documentation

22.17.3.1 stdair::Date_T AIRINV::DCPEventStruct::getDate () const

Get the date from the staging details.

Definition at line 38 of file [DCPEventStruct.cpp](#).

References [_itDay](#), [_itMonth](#), and [_itYear](#).

22.17.3.2 stdair::Duration_T AIRINV::DCPEventStruct::getTime () const

Get the time from the staging details.

Definition at line 44 of file [DCPEventStruct.cpp](#).

References [_itHours](#), [_itMinutes](#), and [_itSeconds](#).

22.17.3.3 `const std::string AIRINV::DCPEventStruct::describe () const`

Display of the structure.

Definition at line 53 of file [DCPEventStruct.cpp](#).

References [_advancePurchase](#), [_airlineCodeList](#), [_cabinCode](#), [_changeFees](#), [_channel](#), [_classCodeList](#), [_dateRangeEnd](#), [_dateRangeStart](#), [_DCP](#), [_destination](#), [_minimumStay](#), [_nonRefundable](#), [_origin](#), [_pos](#), [_saturdayStay](#), [_timeRangeEnd](#), and [_timeRangeStart](#).

22.17.3.4 `const unsigned int AIRINV::DCPEventStruct::getAirlineListSize () const [inline]`

Get the size of the airline code list.

Definition at line 37 of file [DCPEventStruct.hpp](#).

References [_airlineCodeList](#).

22.17.3.5 `const unsigned int AIRINV::DCPEventStruct::getClassCodeListSize () const [inline]`

Get the size of the class code list.

Definition at line 42 of file [DCPEventStruct.hpp](#).

References [_classCodeList](#).

22.17.3.6 `const stdair::AirlineCode_T & AIRINV::DCPEventStruct::getFirstAirlineCode () const`

Get the first airline code.

Definition at line 87 of file [DCPEventStruct.cpp](#).

References [_airlineCodeList](#).

22.17.3.7 `void AIRINV::DCPEventStruct::beginAirline ()`

Initialise the internal iterators on airline code: The current iterator is set on the first airline code, the next iterator is set on the second one.

Definition at line 95 of file [DCPEventStruct.cpp](#).

References [_airlineCodeList](#), and [_itCurrentAirlineCode](#).

22.17.3.8 `bool AIRINV::DCPEventStruct::hasNotReachedEndAirline () const`

States whether or not the end of the (airline code) list has been reached.

Definition at line 100 of file [DCPEventStruct.cpp](#).

References [_airlineCodeList](#), and [_itCurrentAirlineCode](#).

22.17.3.9 `stdair::AirlineCode_T AIRINV::DCPEventStruct::getCurrentAirlineCode () const`

Get the current element (airline code).

Definition at line 106 of file [DCPEventStruct.cpp](#).

References [_airlineCodeList](#), and [_itCurrentAirlineCode](#).

22.17.3.10 `void AIRINV::DCPEventStruct::iterateAirline ()`

Iterate for one element (airline code): increment both internal iterators on Buckets.

Definition at line 112 of file [DCPEventStruct.cpp](#).

References [_classCodeList](#), and [_itCurrentAirlineCode](#).

22.17.3.11 `const std::string & AIRINV::DCPEventStruct::getFirstClassCode () const`

Get the first class code list as a string.

Definition at line 119 of file [DCPEventStruct.cpp](#).

References [_classCodeList](#).

22.17.3.12 `void AIRINV::DCPEventStruct::beginClassCode ()`

Initialise the internal iterators on class code: The current iterator is set on the first class code, the next iterator is set on the second one.

Definition at line 127 of file [DCPEventStruct.cpp](#).

References [_classCodeList](#), and [_itCurrentClassCode](#).

22.17.3.13 `bool AIRINV::DCPEventStruct::hasNotReachedEndClassCode () const`

States whether or not the end of the (class code) list has been reached.

Definition at line 132 of file [DCPEventStruct.cpp](#).

References [_classCodeList](#), and [_itCurrentClassCode](#).

22.17.3.14 `std::string AIRINV::DCPEventStruct::getCurrentClassCode () const`

Get the current element (class code).

Definition at line 138 of file [DCPEventStruct.cpp](#).

References [_classCodeList](#), and [_itCurrentClassCode](#).

22.17.3.15 `void AIRINV::DCPEventStruct::iterateClassCode ()`

Iterate for one element (classCode): increment both internal iterators on Buckets.

Definition at line 145 of file [DCPEventStruct.cpp](#).

References [_classCodeList](#), and [_itCurrentClassCode](#).

22.17.4 Member Data Documentation

22.17.4.1 `stdair::year_t AIRINV::DCPEventStruct::_itYear`

Staging Date.

Definition at line 87 of file [DCPEventStruct.hpp](#).

Referenced by [getDate\(\)](#).

22.17.4.2 `stdair::month_t AIRINV::DCPEventStruct::_itMonth`

Definition at line 88 of file [DCPEventStruct.hpp](#).

Referenced by [getDate\(\)](#).

22.17.4.3 `stdair::day_t AIRINV::DCPEventStruct::_itDay`

Definition at line 89 of file [DCPEventStruct.hpp](#).

Referenced by [getDate\(\)](#).

22.17.4.4 `stdair::hour_t AIRINV::DCPEventStruct::_itHours`

Staging Time.

Definition at line 93 of file [DCPEventStruct.hpp](#).

Referenced by [getTime\(\)](#).

22.17.4.5 stdair::minute_t AIRINV::DCPEventStruct::_itMinutes

Definition at line 94 of file [DCPEventStruct.hpp](#).

Referenced by [getTime\(\)](#).

22.17.4.6 stdair::second_t AIRINV::DCPEventStruct::_itSeconds

Definition at line 95 of file [DCPEventStruct.hpp](#).

Referenced by [getTime\(\)](#).

22.17.4.7 stdair::AirlineCodeList_T::iterator AIRINV::DCPEventStruct::_itCurrentAirlineCode

Iterator for the current airline code list.

Definition at line 98 of file [DCPEventStruct.hpp](#).

Referenced by [beginAirline\(\)](#), [getCurrentAirlineCode\(\)](#), [hasNotReachedEndAirline\(\)](#), and [iterateAirline\(\)](#).

22.17.4.8 stdair::ClassList_StringList_T::iterator AIRINV::DCPEventStruct::_itCurrentClassCode

Iterator for the current class code.

Definition at line 101 of file [DCPEventStruct.hpp](#).

Referenced by [beginClassCode\(\)](#), [getCurrentClassCode\(\)](#), [hasNotReachedEndClassCode\(\)](#), and [iterateClassCode\(\)](#).

22.17.4.9 stdair::AirportCode_T AIRINV::DCPEventStruct::_origin

Origin.

Definition at line 104 of file [DCPEventStruct.hpp](#).

Referenced by [describe\(\)](#).

22.17.4.10 stdair::AirportCode_T AIRINV::DCPEventStruct::_destination

Destination.

Definition at line 107 of file [DCPEventStruct.hpp](#).

Referenced by [describe\(\)](#).

22.17.4.11 stdair::Date_T AIRINV::DCPEventStruct::_dateRangeStart

Start Range date available for this DCP event.

Definition at line 110 of file [DCPEventStruct.hpp](#).

Referenced by [describe\(\)](#).

22.17.4.12 stdair::Date_T AIRINV::DCPEventStruct::_dateRangeEnd

Start Range date available for this DCP event.

Definition at line 113 of file [DCPEventStruct.hpp](#).

Referenced by [describe\(\)](#).

22.17.4.13 stdair::Duration_T AIRINV::DCPEventStruct::_timeRangeStart

Start time from the time range available for this DCP event.

Definition at line 116 of file [DCPEventStruct.hpp](#).

Referenced by [describe\(\)](#).

22.17.4.14 stdair::Duration_T AIRINV::DCPEventStruct::_timeRangeEnd

End time from the time range available for this DCP event.

Definition at line 119 of file [DCPEventStruct.hpp](#).

Referenced by [describe\(\)](#).

22.17.4.15 stdair::CabinCode_T AIRINV::DCPEventStruct::_cabinCode

Cabin code.

Definition at line 122 of file [DCPEventStruct.hpp](#).

Referenced by [describe\(\)](#).

22.17.4.16 stdair::CityCode_T AIRINV::DCPEventStruct::_pos

Point-of-sale.

Definition at line 125 of file [DCPEventStruct.hpp](#).

Referenced by [describe\(\)](#).

22.17.4.17 stdair::ChannelLabel_T AIRINV::DCPEventStruct::_channel

Channel distribution.

Definition at line 128 of file [DCPEventStruct.hpp](#).

Referenced by [describe\(\)](#).

22.17.4.18 stdair::DayDuration_T AIRINV::DCPEventStruct::_advancePurchase

Number of days that the ticket is sold before the flightDate.

Definition at line 131 of file [DCPEventStruct.hpp](#).

Referenced by [describe\(\)](#).

22.17.4.19 stdair::SaturdayStay_T AIRINV::DCPEventStruct::_saturdayStay

Boolean saying whether a saturday is considered during the stay .

Definition at line 134 of file [DCPEventStruct.hpp](#).

Referenced by [describe\(\)](#).

22.17.4.20 stdair::ChangeFees_T AIRINV::DCPEventStruct::_changeFees

Boolean saying whether the change fees option is requested or not.

Definition at line 137 of file [DCPEventStruct.hpp](#).

Referenced by [describe\(\)](#).

22.17.4.21 stdair::NonRefundable_T AIRINV::DCPEventStruct::_nonRefundable

Boolean saying whether the refundable option is requested or not.

Definition at line 140 of file [DCPEventStruct.hpp](#).

Referenced by [describe\(\)](#).

22.17.4.22 stdair::DayDuration_T AIRINV::DCPEventStruct::_minimumStay

Number of days that the customer spent into the destination city.

Definition at line 143 of file [DCPEventStruct.hpp](#).

Referenced by [describe\(\)](#).

22.17.4.23 `stdair::PriceValue_T AIRINV::DCPEventStruct::_DCP`

Price.

Definition at line 146 of file [DCPEventStruct.hpp](#).

Referenced by [describe\(\)](#).

22.17.4.24 `stdair::AirlineCode_T AIRINV::DCPEventStruct::_airlineCode`

Airline code

Definition at line 149 of file [DCPEventStruct.hpp](#).

22.17.4.25 `stdair::ClassCode_T AIRINV::DCPEventStruct::_classCode`

Code

Definition at line 152 of file [DCPEventStruct.hpp](#).

22.17.4.26 `stdair::AirlineCodeList_T AIRINV::DCPEventStruct::_airlineCodeList`

Airline Code List

Definition at line 155 of file [DCPEventStruct.hpp](#).

Referenced by [beginAirline\(\)](#), [describe\(\)](#), [getAirlineListSize\(\)](#), [getCurrentAirlineCode\(\)](#), [getFirstAirlineCode\(\)](#), and [hasNotReachedEndAirline\(\)](#).

22.17.4.27 `stdair::ClassList_StringList_T AIRINV::DCPEventStruct::_classCodeList`

Numbers of different Airline Codes Class Code List

Definition at line 161 of file [DCPEventStruct.hpp](#).

Referenced by [beginClassCode\(\)](#), [describe\(\)](#), [getClassCodeListSize\(\)](#), [getCurrentClassCode\(\)](#), [getFirstClassCode\(\)](#), [hasNotReachedEndClassCode\(\)](#), [iterateAirline\(\)](#), and [iterateClassCode\(\)](#).

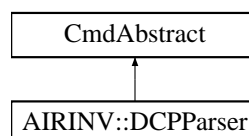
The documentation for this struct was generated from the following files:

- [airinv/bom/DCPEventStruct.hpp](#)
- [airinv/bom/DCPEventStruct.cpp](#)

22.18 AIRINV::DCPParser Class Reference

```
#include <airinv/command/vault/DCPParser.hpp>
```

Inheritance diagram for AIRINV::DCPParser:



Static Public Member Functions

- static void [DCPRuleGeneration](#) (const `stdair::Filename_T` &, `stdair::BomRoot` &)

22.18.1 Detailed Description

Class wrapping the parser entry point.

Definition at line 19 of file [DCPParser.hpp](#).

22.18.2 Member Function Documentation

22.18.2.1 `void AIRINV::DCPParser::DCPRuleGeneration (const stdair::Filename_T & iFilename, stdair::BomRoot & ioBomRoot) [static]`

Parses the CSV file describing the DCPs for the simulator, and generates the event structures accordingly.

Parameters

<i>const</i>	stdair::Filename_T& The file-name of the CSV-formatted DCP input file.
<i>stdair::Bom-Root&</i>	Root of the BOM tree.

Definition at line 16 of file [DCPParser.cpp](#).

References [AIRINV::DCPRuleFileParser::generateDCPRules\(\)](#).

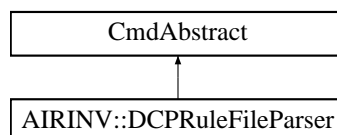
The documentation for this class was generated from the following files:

- [airinv/command/vault/DCPParser.hpp](#)
- [airinv/command/vault/DCPParser.cpp](#)

22.19 AIRINV::DCPRuleFileParser Class Reference

```
#include <airinv/command/vault/DCPParserHelper.hpp>
```

Inheritance diagram for AIRINV::DCPRuleFileParser:



Public Member Functions

- [DCPRuleFileParser](#) (stdair::BomRoot &ioBomRoot, const stdair::Filename_T &iFilename)
- bool [generateDCPRules](#) ()

22.19.1 Detailed Description

Class wrapping the initialisation and entry point of the parser.

The seemingly redundancy is used to force the instantiation of the actual parser, which is a templatised Boost Spirit grammar. Hence, the actual parser is instantiated within that class object code.

Definition at line 337 of file [DCPParserHelper.hpp](#).

22.19.2 Constructor & Destructor Documentation

22.19.2.1 AIRINV::DCPRuleFileParser::DCPRuleFileParser (stdair::BomRoot & *ioBomRoot*, const stdair::Filename.T & *iFilename*)

Constructor.

Definition at line 572 of file [DCPParserHelper.cpp](#).

22.19.3 Member Function Documentation

22.19.3.1 bool AIRINV::DCPRuleFileParser::generateDCPRules ()

Parse the input file and generate the Inventories.

Definition at line 593 of file [DCPParserHelper.cpp](#).

Referenced by [AIRINV::DCPParser::DCPRuleGeneration\(\)](#).

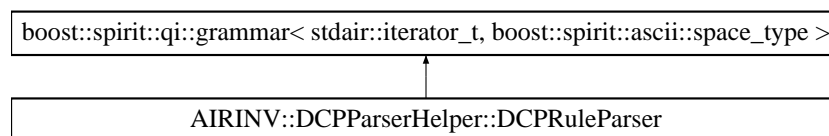
The documentation for this class was generated from the following files:

- [airinv/command/vault/DCPParserHelper.hpp](#)
- [airinv/command/vault/DCPParserHelper.cpp](#)

22.20 AIRINV::DCPParserHelper::DCPRuleParser Struct Reference

```
#include <airinv/command/vault/DCPParserHelper.hpp>
```

Inheritance diagram for AIRINV::DCPParserHelper::DCPRuleParser:



Public Member Functions

- [DCPRuleParser](#) (stdair::BomRoot &, DCPRuleStruct &)

Public Attributes

- boost::spirit::qi::rule
< stdair::iterator_t,
boost::spirit::ascii::space_type > [start](#)
- boost::spirit::qi::rule
< stdair::iterator_t,
boost::spirit::ascii::space_type > [comments](#)
- boost::spirit::qi::rule
< stdair::iterator_t,
boost::spirit::ascii::space_type > [DCP_rule](#)
- boost::spirit::qi::rule
< stdair::iterator_t,
boost::spirit::ascii::space_type > [DCP_rule_end](#)
- boost::spirit::qi::rule
< stdair::iterator_t,
boost::spirit::ascii::space_type > [DCP_key](#)

- boost::spirit::qi::rule
< stdair::iterator_t,
boost::spirit::ascii::space_type > [DCP_id](#)
- boost::spirit::qi::rule
< stdair::iterator_t,
boost::spirit::ascii::space_type > [origin](#)
- boost::spirit::qi::rule
< stdair::iterator_t,
boost::spirit::ascii::space_type > [destination](#)
- boost::spirit::qi::rule
< stdair::iterator_t,
boost::spirit::ascii::space_type > [dateRangeStart](#)
- boost::spirit::qi::rule
< stdair::iterator_t,
boost::spirit::ascii::space_type > [dateRangeEnd](#)
- boost::spirit::qi::rule
< stdair::iterator_t,
boost::spirit::ascii::space_type > [date](#)
- boost::spirit::qi::rule
< stdair::iterator_t,
boost::spirit::ascii::space_type > [timeRangeStart](#)
- boost::spirit::qi::rule
< stdair::iterator_t,
boost::spirit::ascii::space_type > [timeRangeEnd](#)
- boost::spirit::qi::rule
< stdair::iterator_t,
boost::spirit::ascii::space_type > [time](#)
- boost::spirit::qi::rule
< stdair::iterator_t,
boost::spirit::ascii::space_type > [position](#)
- boost::spirit::qi::rule
< stdair::iterator_t,
boost::spirit::ascii::space_type > [cabinCode](#)
- boost::spirit::qi::rule
< stdair::iterator_t,
boost::spirit::ascii::space_type > [channel](#)
- boost::spirit::qi::rule
< stdair::iterator_t,
boost::spirit::ascii::space_type > [advancePurchase](#)
- boost::spirit::qi::rule
< stdair::iterator_t,
boost::spirit::ascii::space_type > [saturdayStay](#)
- boost::spirit::qi::rule
< stdair::iterator_t,
boost::spirit::ascii::space_type > [changeFees](#)
- boost::spirit::qi::rule
< stdair::iterator_t,
boost::spirit::ascii::space_type > [nonRefundable](#)
- boost::spirit::qi::rule
< stdair::iterator_t,
boost::spirit::ascii::space_type > [minimumStay](#)
- boost::spirit::qi::rule
< stdair::iterator_t,
boost::spirit::ascii::space_type > [DCP](#)
- boost::spirit::qi::rule
< stdair::iterator_t,
boost::spirit::ascii::space_type > [segment](#)

- `boost::spirit::qi::rule`
`< stdair::iterator_t,`
`boost::spirit::ascii::space_type >` [list_class](#)
- `stdair::BomRoot` & [_bomRoot](#)
- `DCPRuleStruct` & [_DCPRule](#)

22.20.1 Detailed Description

DCP: DCPID; OriginCity; DestinationCity; DateRangeStart; DateRangeEnd; DepartureTimeRangeStart; DepartureTimeRangeEnd; POS; AdvancePurchase; SaturdayNight; ChangeFees; NonRefundable; MinimumStay; Price; AirlineCode; Class;

DCPID OriginCity (3-char airport code) DestinationCity (3-char airport code) DateRangeStart (yyyy-mm-dd) DateRangeEnd (yyyy-mm-dd) DepartureTimeRangeStart (hh:mm) DepartureTimeRangeEnd (hh:mm) POS (3-char position city) Cabin Code (1-char cabin code) Channel (D=direct, I=indirect, N=online, F=offline) AdvancePurchase SaturdayNight (T=True, F=False) ChangeFees (T=True, F=False) NonRefundable (T=True, F=False) MinimumStay Price AirlineCode (2-char airline code) ClassList (List of 1-char class code)

Grammar: Demand ::= PrefDepDate ',' Origin ',' Destination ',' PassengerType ',' DemandParams ',' PosDist ',' ChannelDist ',' TripDist ',' StayDist ',' FfDist ',' PrefDepTimeDist ',' minWTP ',' TimeValueDist ',' DtdDist EndOfDemand PrefDepDate ::= date PassengerType ::= 'T' | 'F' DemandParams ::= DemandMean ',' DemandStdDev PosDist ::= PosPair (',' PosPair)* PosPair ::= PosCode ':' PosShare PosCode ::= AirportCode | "row" PosShare ::= real ChannelDist ::= ChannelPair (',' ChannelPair)* ChannelPair ::= Channel_Code ':' ChannelShare ChannelCode ::= "DF" | "DN" | "IF" | "IN" ChannelShare ::= real TripDist ::= TripPair (',' TripPair)* TripPair ::= TripCode ':' TripShare TripCode ::= "RO" | "RI" | "OW" TripShare ::= real StayDist ::= StayPair (',' StayPair)* StayPair ::= [0;3]-digit-integer ':' stay_share StayShare ::= real FfDist ::= FF_Pair (',' FF_Pair)* FFPair ::= FFCODE ':' FFShare FFCODE ::= 'P' | 'G' | 'S' | 'M' | 'N' FFShare ::= real PrefDepTimeDist ::= PrefDepTimePair (',' PrefDepTimePair)* PrefDepTimePair ::= time ':' PrefDepTimeShare PrefDepTimeShare ::= real minWTP ::= real TimeValueDist ::= TimeValuePair (',' TimeValuePair)* TimeValuePair ::= [0;2]-digit-integer ':' TimeValueShare TimeValueShare ::= real DTDDist ::= DTDPair (',' DTDPair)* DTDPair ::= real ':' DTDSHare DTDSHare ::= real EndOfDemand ::= ';' Grammar for the DCP-Rule parser.

Definition at line 304 of file [DCPParserHelper.hpp](#).

22.20.2 Constructor & Destructor Documentation

22.20.2.1 AIRINV::DCPParserHelper::DCPRuleParser (stdair::BomRoot & ioBomRoot, DCPRuleStruct & ioDCPRule)

Definition at line 453 of file [DCPParserHelper.cpp](#).

References [_bomRoot](#), [_DCPRule](#), [advancePurchase](#), [cabinCode](#), [changeFees](#), [channel](#), [comments](#), [date](#), [dateRangeEnd](#), [dateRangeStart](#), [AIRINV::DCPParserHelper::day_p](#), [DCP](#), [DCP_id](#), [DCP_key](#), [DCP_rule](#), [DCP_rule_end](#), [destination](#), [AIRINV::DCPParserHelper::hour_p](#), [list_class](#), [minimumStay](#), [AIRINV::DCPParserHelper::minute_p](#), [AIRINV::DCPParserHelper::month_p](#), [nonRefundable](#), [origin](#), [position](#), [saturdayStay](#), [AIRINV::DCPParserHelper::second_p](#), [segment](#), [start](#), [time](#), [timeRangeEnd](#), [timeRangeStart](#), [AIRINV::DCPParserHelper::uint1_4_p](#), and [AIRINV::DCPParserHelper::year_p](#).

22.20.3 Member Data Documentation

22.20.3.1 boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCPRuleParser::start

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

22.20.3.2 `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCPRuleParser::comments`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

22.20.3.3 `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCPRuleParser::DCP_rule`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

22.20.3.4 `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCPRuleParser::DCP_rule_end`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

22.20.3.5 `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCPRuleParser::DCP_key`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

22.20.3.6 `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCPRuleParser::DCP_id`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

22.20.3.7 `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCPRuleParser::origin`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

22.20.3.8 `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCPRuleParser::destination`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

22.20.3.9 `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCPRuleParser::dateRangeStart`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

22.20.3.10 `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCPRuleParser::dateRangeEnd`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

22.20.3.11 `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCPRuleParser::date`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

22.20.3.12 `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCPRuleParser::timeRangeStart`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

22.20.3.13 `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCPRuleParser::timeRangeEnd`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

22.20.3.14 `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCPRuleParser::time`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

22.20.3.15 `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCPRuleParser::position`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

22.20.3.16 `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCPRuleParser::cabinCode`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

22.20.3.17 `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCPRuleParser::channel`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

22.20.3.18 `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCPRuleParser::advancePurchase`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

22.20.3.19 `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCPRuleParser::saturdayStay`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

22.20.3.20 `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCPRuleParser::changeFees`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

22.20.3.21 `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCPRuleParser::nonRefundable`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

22.20.3.22 `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCPRuleParser::minimumStay`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

22.20.3.23 `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCPRuleParser::DCP`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

22.20.3.24 `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCPRuleParser::segment`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

22.20.3.25 `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCPRuleParser::list_class`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

22.20.3.26 `stdair::BomRoot& AIRINV::DCPParserHelper::DCPRuleParser::_bomRoot`

Definition at line 320 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

22.20.3.27 `DCPRuleStruct& AIRINV::DCPParserHelper::DCPRuleParser::_DCPRule`

Definition at line 321 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

The documentation for this struct was generated from the following files:

- [airinv/command/vault/DCPParserHelper.hpp](#)
- [airinv/command/vault/DCPParserHelper.cpp](#)

22.21 AIRINV::DefaultMap Struct Reference

```
#include <airinv/basic/BasConst_Curves.hpp>
```

Static Public Member Functions

- static [FRAT5Curve_T createPickupFRAT5Curve \(\)](#)

22.21.1 Detailed Description

Default PoS probability mass.

Definition at line 16 of file [BasConst_Curves.hpp](#).

22.21.2 Member Function Documentation

22.21.2.1 FRAT5Curve_T AIRINV::DefaultMap::createPickupFRAT5Curve () [static]

Definition at line 16 of file [BasConst.cpp](#).

The documentation for this struct was generated from the following files:

- [airinv/basic/BasConst_Curves.hpp](#)
- [airinv/basic/BasConst.cpp](#)

22.22 AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT > Struct Template Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Public Member Functions

- [definition](#) ([InventoryParser](#) const &self)
- [boost::spirit::classic::rule](#)
< ScannerT > const & [start](#) () const

Public Attributes

- [boost::spirit::classic::rule](#)
< ScannerT > [flight_date_list](#)
- [boost::spirit::classic::rule](#)
< ScannerT > [not_to_be_parsed](#)
- [boost::spirit::classic::rule](#)
< ScannerT > [flight_date](#)
- [boost::spirit::classic::rule](#)
< ScannerT > [flight_date_end](#)
- [boost::spirit::classic::rule](#)
< ScannerT > [flight_key](#)
- [boost::spirit::classic::rule](#)
< ScannerT > [airline_code](#)
- [boost::spirit::classic::rule](#)
< ScannerT > [flight_number](#)
- [boost::spirit::classic::rule](#)
< ScannerT > [flight_type_code](#)
- [boost::spirit::classic::rule](#)
< ScannerT > [flight_visibility_code](#)
- [boost::spirit::classic::rule](#)
< ScannerT > [date](#)

- boost::spirit::classic::rule
< ScannerT > [leg_list](#)
- boost::spirit::classic::rule
< ScannerT > [leg](#)
- boost::spirit::classic::rule
< ScannerT > [leg_key](#)
- boost::spirit::classic::rule
< ScannerT > [leg_details](#)
- boost::spirit::classic::rule
< ScannerT > [leg_cabin_list](#)
- boost::spirit::classic::rule
< ScannerT > [leg_cabin_details](#)
- boost::spirit::classic::rule
< ScannerT > [bucket_list](#)
- boost::spirit::classic::rule
< ScannerT > [bucket_details](#)
- boost::spirit::classic::rule
< ScannerT > [time](#)
- boost::spirit::classic::rule
< ScannerT > [segment_list](#)
- boost::spirit::classic::rule
< ScannerT > [segment](#)
- boost::spirit::classic::rule
< ScannerT > [segment_key](#)
- boost::spirit::classic::rule
< ScannerT > [full_segment_cabin_details](#)
- boost::spirit::classic::rule
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- boost::spirit::classic::rule
< ScannerT > [segment_cabin_key](#)
- boost::spirit::classic::rule
< ScannerT > [segment_cabin_details](#)
- boost::spirit::classic::rule
< ScannerT > [class_list](#)
- boost::spirit::classic::rule
< ScannerT > [class_key](#)
- boost::spirit::classic::rule
< ScannerT > [parent_subclass_code](#)
- boost::spirit::classic::rule
< ScannerT > [class_protection](#)
- boost::spirit::classic::rule
< ScannerT > [class_nego](#)
- boost::spirit::classic::rule
< ScannerT > [class_details](#)
- boost::spirit::classic::rule
< ScannerT > [family_cabin_list](#)
- boost::spirit::classic::rule
< ScannerT > [family_cabin_details](#)

22.22.1 Detailed Description

template<typename ScannerT>struct AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >

Definition at line 460 of file [InventoryParserHelper.hpp](#).

22.22.2 Constructor & Destructor Documentation

22.22.2.1 `template<typename ScannerT > AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::definition (InventoryParser const & self)`

Definition at line 872 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::airline_code_p\(\)](#), [AIRINV::InventoryParserHelper::airport_p\(\)](#), [AIRINV::InventoryParserHelper::cabin_code_p\(\)](#), [AIRINV::InventoryParserHelper::class_code_list_p\(\)](#), [AIRINV::InventoryParserHelper::class_code_p\(\)](#), [AIRINV::InventoryParserHelper::day_p\(\)](#), [AIRINV::InventoryParserHelper::family_code_p\(\)](#), [AIRINV::InventoryParserHelper::flight_number_p\(\)](#), [AIRINV::InventoryParserHelper::hours_p\(\)](#), [AIRINV::InventoryParserHelper::minutes_p\(\)](#), [AIRINV::InventoryParserHelper::month_p\(\)](#), [AIRINV::InventoryParserHelper::seconds_p\(\)](#), [AIRINV::InventoryParserHelper::uint1_2_p\(\)](#), [AIRINV::InventoryParserHelper::uint1_3_p\(\)](#), and [AIRINV::InventoryParserHelper::year_p\(\)](#).

22.22.3 Member Function Documentation

22.22.3.1 `template<typename ScannerT > bsc::rule< ScannerT > const & AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::start () const`

Entry point of the parser.

Definition at line 1078 of file [InventoryParserHelper.cpp](#).

22.22.4 Member Data Documentation

22.22.4.1 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::flight_date_list`

Definition at line 464 of file [InventoryParserHelper.hpp](#).

22.22.4.2 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::not_to_be_parsed`

Definition at line 464 of file [InventoryParserHelper.hpp](#).

22.22.4.3 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::flight_date`

Definition at line 464 of file [InventoryParserHelper.hpp](#).

22.22.4.4 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::flight_date_end`

Definition at line 464 of file [InventoryParserHelper.hpp](#).

22.22.4.5 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::flight_key`

Definition at line 464 of file [InventoryParserHelper.hpp](#).

22.22.4.6 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::airline_code`

Definition at line 464 of file [InventoryParserHelper.hpp](#).

22.22.4.7 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::flight_number`

Definition at line 464 of file [InventoryParserHelper.hpp](#).

22.22.4.8 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::flight_type_code`

Definition at line 464 of file [InventoryParserHelper.hpp](#).

22.22.4.9 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::flight_visibility_code`

Definition at line 464 of file [InventoryParserHelper.hpp](#).

22.22.4.10 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::date`

Definition at line 464 of file [InventoryParserHelper.hpp](#).

22.22.4.11 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::leg_list`

Definition at line 464 of file [InventoryParserHelper.hpp](#).

22.22.4.12 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::leg`

Definition at line 464 of file [InventoryParserHelper.hpp](#).

22.22.4.13 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::leg_key`

Definition at line 464 of file [InventoryParserHelper.hpp](#).

22.22.4.14 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::leg_details`

Definition at line 464 of file [InventoryParserHelper.hpp](#).

22.22.4.15 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::leg_cabin_list`

Definition at line 464 of file [InventoryParserHelper.hpp](#).

22.22.4.16 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::leg_cabin_details`

Definition at line 464 of file [InventoryParserHelper.hpp](#).

22.22.4.17 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::bucket_list`

Definition at line 464 of file [InventoryParserHelper.hpp](#).

22.22.4.18 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::bucket_details`

Definition at line 464 of file [InventoryParserHelper.hpp](#).

22.22.4.19 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::time`

Definition at line 464 of file [InventoryParserHelper.hpp](#).

22.22.4.20 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::segment_list`

Definition at line 464 of file [InventoryParserHelper.hpp](#).

22.22.4.21 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::segment`

Definition at line 464 of file [InventoryParserHelper.hpp](#).

22.22.4.22 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::segment_key`

Definition at line 464 of file [InventoryParserHelper.hpp](#).

22.22.4.23 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::full_segment_cabin_details`

Definition at line 464 of file [InventoryParserHelper.hpp](#).

22.22.4.24 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::segment_cabin_list`

Definition at line 464 of file [InventoryParserHelper.hpp](#).

22.22.4.25 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::segment_cabin_key`

Definition at line 464 of file [InventoryParserHelper.hpp](#).

22.22.4.26 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::segment_cabin_details`

Definition at line 464 of file [InventoryParserHelper.hpp](#).

22.22.4.27 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::class_list`

Definition at line 464 of file [InventoryParserHelper.hpp](#).

22.22.4.28 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::class_key`

Definition at line 464 of file [InventoryParserHelper.hpp](#).

22.22.4.29 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::parent_subclass_code`

Definition at line 464 of file [InventoryParserHelper.hpp](#).

22.22.4.30 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::class_protection`

Definition at line 464 of file [InventoryParserHelper.hpp](#).

22.22.4.31 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::class_nego`

Definition at line 464 of file [InventoryParserHelper.hpp](#).

22.22.4.32 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::class_details`

Definition at line 464 of file [InventoryParserHelper.hpp](#).

22.22.4.33 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::family_cabin_list`

Definition at line 464 of file [InventoryParserHelper.hpp](#).

22.22.4.34 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::family_cabin_details`

Definition at line 464 of file [InventoryParserHelper.hpp](#).

The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.23 AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT > Struct Template Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Public Member Functions

- [definition](#) ([FlightPeriodParser](#) const &self)
- `boost::spirit::classic::rule< ScannerT > const & start () const`

Public Attributes

- `boost::spirit::classic::rule< ScannerT > flight_period_list`
- `boost::spirit::classic::rule< ScannerT > not_to_be_parsed`
- `boost::spirit::classic::rule< ScannerT > flight_period`
- `boost::spirit::classic::rule< ScannerT > flight_period_end`
- `boost::spirit::classic::rule< ScannerT > flight_key`
- `boost::spirit::classic::rule< ScannerT > airline_code`
- `boost::spirit::classic::rule< ScannerT > flight_number`
- `boost::spirit::classic::rule< ScannerT > date`
- `boost::spirit::classic::rule< ScannerT > dow`
- `boost::spirit::classic::rule< ScannerT > time`
- `boost::spirit::classic::rule< ScannerT > date_offset`

- boost::spirit::classic::rule
 < ScannerT > [leg](#)
- boost::spirit::classic::rule
 < ScannerT > [leg_key](#)
- boost::spirit::classic::rule
 < ScannerT > [leg_details](#)
- boost::spirit::classic::rule
 < ScannerT > [leg_cabin_details](#)
- boost::spirit::classic::rule
 < ScannerT > [segment_section](#)
- boost::spirit::classic::rule
 < ScannerT > [segment_key](#)
- boost::spirit::classic::rule
 < ScannerT > [full_segment_cabin_details](#)
- boost::spirit::classic::rule
 < ScannerT > [segment_cabin_details](#)
- boost::spirit::classic::rule
 < ScannerT > [full_family_cabin_details](#)
- boost::spirit::classic::rule
 < ScannerT > [family_cabin_details](#)
- boost::spirit::classic::rule
 < ScannerT > [generic_segment](#)
- boost::spirit::classic::rule
 < ScannerT > [specific_segment_list](#)

22.23.1 Detailed Description

template<typename ScannerT>struct AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >

Definition at line 255 of file [ScheduleParserHelper.hpp](#).

22.23.2 Constructor & Destructor Documentation

22.23.2.1 template<typename ScannerT > AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::definition (FlightPeriodParser const & self)

Definition at line 475 of file [ScheduleParserHelper.cpp](#).

References [AIRINV::ScheduleParserHelper::airline_code_p\(\)](#), [AIRINV::ScheduleParserHelper::airport_p\(\)](#), [AIRINV::ScheduleParserHelper::cabin_code_p\(\)](#), [AIRINV::ScheduleParserHelper::class_code_list_p\(\)](#), [AIRINV::ScheduleParserHelper::day_p\(\)](#), [AIRINV::ScheduleParserHelper::dow_p\(\)](#), [AIRINV::ScheduleParserHelper::family_code_p\(\)](#), [AIRINV::ScheduleParserHelper::flight_number_p\(\)](#), [AIRINV::ScheduleParserHelper::hours_p\(\)](#), [AIRINV::ScheduleParserHelper::int1_p\(\)](#), [AIRINV::ScheduleParserHelper::minutes_p\(\)](#), [AIRINV::ScheduleParserHelper::month_p\(\)](#), [AIRINV::ScheduleParserHelper::seconds_p\(\)](#), and [AIRINV::ScheduleParserHelper::year_p\(\)](#).

22.23.3 Member Function Documentation

22.23.3.1 template<typename ScannerT > bsc::rule< ScannerT > const & AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::start () const

Entry point of the parser.

Definition at line 617 of file [ScheduleParserHelper.cpp](#).

22.23.4 Member Data Documentation

22.23.4.1 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::flight_period_list`

Definition at line 259 of file [ScheduleParserHelper.hpp](#).

22.23.4.2 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::not_to_be_parsed`

Definition at line 259 of file [ScheduleParserHelper.hpp](#).

22.23.4.3 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::flight_period`

Definition at line 259 of file [ScheduleParserHelper.hpp](#).

22.23.4.4 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::flight_period_end`

Definition at line 259 of file [ScheduleParserHelper.hpp](#).

22.23.4.5 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::flight_key`

Definition at line 259 of file [ScheduleParserHelper.hpp](#).

22.23.4.6 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::airline_code`

Definition at line 259 of file [ScheduleParserHelper.hpp](#).

22.23.4.7 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::flight_number`

Definition at line 259 of file [ScheduleParserHelper.hpp](#).

22.23.4.8 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::date`

Definition at line 259 of file [ScheduleParserHelper.hpp](#).

22.23.4.9 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::dow`

Definition at line 259 of file [ScheduleParserHelper.hpp](#).

22.23.4.10 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::time`

Definition at line 259 of file [ScheduleParserHelper.hpp](#).

22.23.4.11 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::date_offset`

Definition at line 259 of file [ScheduleParserHelper.hpp](#).

22.23.4.12 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::leg`

Definition at line 259 of file [ScheduleParserHelper.hpp](#).

22.23.4.13 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::leg_key`

Definition at line 259 of file [ScheduleParserHelper.hpp](#).

22.23.4.14 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::leg_details`

Definition at line 259 of file [ScheduleParserHelper.hpp](#).

22.23.4.15 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::leg_cabin_details`

Definition at line 259 of file [ScheduleParserHelper.hpp](#).

22.23.4.16 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::segment_section`

Definition at line 259 of file [ScheduleParserHelper.hpp](#).

22.23.4.17 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::segment_key`

Definition at line 259 of file [ScheduleParserHelper.hpp](#).

22.23.4.18 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::full_segment_cabin_details`

Definition at line 259 of file [ScheduleParserHelper.hpp](#).

22.23.4.19 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::segment_cabin_details`

Definition at line 259 of file [ScheduleParserHelper.hpp](#).

22.23.4.20 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::full_family_cabin_details`

Definition at line 259 of file [ScheduleParserHelper.hpp](#).

22.23.4.21 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::family_cabin_details`

Definition at line 259 of file [ScheduleParserHelper.hpp](#).

22.23.4.22 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::generic_segment`

Definition at line 259 of file [ScheduleParserHelper.hpp](#).

22.23.4.23 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::specific_segment_list`

Definition at line 259 of file [ScheduleParserHelper.hpp](#).

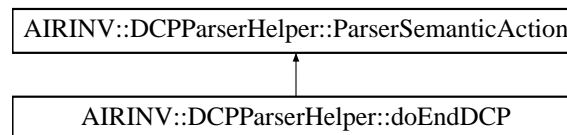
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

22.24 AIRINV::DCPParserHelper::doEndDCP Struct Reference

```
#include <airinv/command/vault/DCPParserHelper.hpp>
```

Inheritance diagram for AIRINV::DCPParserHelper::doEndDCP:



Public Member Functions

- [doEndDCP](#) (stdair::BomRoot &, DCPRuleStruct &)
- void [operator\(\)](#) (boost::spirit::qi::unused_type, boost::spirit::qi::unused_type, boost::spirit::qi::unused_type) const

Public Attributes

- stdair::BomRoot & [_bomRoot](#)
- DCPRuleStruct & [_DCPRule](#)

22.24.1 Detailed Description

Mark the end of the DCP-rule parsing.

Definition at line 218 of file [DCPParserHelper.hpp](#).

22.24.2 Constructor & Destructor Documentation

22.24.2.1 AIRINV::DCPParserHelper::doEndDCP::doEndDCP (stdair::BomRoot & *ioBomRoot*, DCPRuleStruct & *ioDCPRule*)

Actor Constructor.

Definition at line 399 of file [DCPParserHelper.cpp](#).

22.24.3 Member Function Documentation

22.24.3.1 void AIRINV::DCPParserHelper::doEndDCP::operator() (boost::spirit::qi::unused_type , boost::spirit::qi::unused_type , boost::spirit::qi::unused_type) const

Actor Function (functor).

Definition at line 406 of file [DCPParserHelper.cpp](#).

References [_bomRoot](#), and [AIRINV::DCPParserHelper::ParserSemanticAction::_DCPRule](#).

22.24.4 Member Data Documentation

22.24.4.1 stdair::BomRoot& AIRINV::DCPParserHelper::doEndDCP::_bomRoot

Actor Specific Context.

Definition at line 226 of file [DCPParserHelper.hpp](#).

Referenced by [operator\(\)\(\)](#).

22.24.4.2 DCPRuleStruct& AIRINV::DCPParserHelper::ParserSemanticAction::_DCPRule [inherited]

Actor Context.

Definition at line 34 of file [DCPParserHelper.hpp](#).

Referenced by [AIRINV::DCPParserHelper::storeDCPID::operator\(\)](#), [AIRINV::DCPParserHelper::storeOrigin::operator\(\)](#), [AIRINV::DCPParserHelper::storeDestination::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::DCPParserHelper::storeStartRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storeEndRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storePOS::operator\(\)](#), [AIRINV::DCPParserHelper::storeCabinCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeChannel::operator\(\)](#), [AIRINV::DCPParserHelper::storeAdvancePurchase::operator\(\)](#), [AIRINV::DCPParserHelper::storeSaturdayStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeChangeFees::operator\(\)](#), [AIRINV::DCPParserHelper::storeNonRefundable::operator\(\)](#), [AIRINV::DCPParserHelper::storeMinimumStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeDCP::operator\(\)](#), [AIRINV::DCPParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeClass::operator\(\)](#), and [operator\(\)](#).

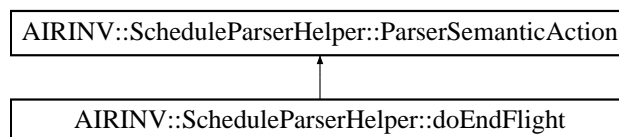
The documentation for this struct was generated from the following files:

- [airinv/command/vault/DCPParserHelper.hpp](#)
- [airinv/command/vault/DCPParserHelper.cpp](#)

22.25 AIRINV::ScheduleParserHelper::doEndFlight Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::doEndFlight:



Public Member Functions

- [doEndFlight](#) (stdair::BomRoot &, [FlightPeriodStruct](#) &)
- void [operator\(\)](#) ([iterator_t](#) iStr, [iterator_t](#) iStrEnd) const

Public Attributes

- stdair::BomRoot & [_bomRoot](#)
- [FlightPeriodStruct](#) & [_flightPeriod](#)

22.25.1 Detailed Description

Mark the end of the flight-period parsing.

Definition at line 192 of file [ScheduleParserHelper.hpp](#).

22.25.2 Constructor & Destructor Documentation

22.25.2.1 AIRINV::ScheduleParserHelper::doEndFlight::doEndFlight (stdair::BomRoot & *ioBomRoot*, [FlightPeriodStruct](#) & *ioFlightPeriod*)

Actor Constructor.

Definition at line 376 of file [ScheduleParserHelper.cpp](#).

22.25.3 Member Function Documentation

22.25.3.1 `void AIRINV::ScheduleParserHelper::doEndFlight::operator() (iterator_t iStr, iterator_t iStrEnd) const`

Actor Function (functor).

Definition at line 384 of file [ScheduleParserHelper.cpp](#).

References [_bomRoot](#), [AIRINV::LegStruct::_cabinList](#), [AIRINV::ScheduleParserHelper::ParserSemanticAction::_flightPeriod](#), [AIRINV::FlightPeriodStruct::_itLeg](#), [AIRINV::FlightPeriodStruct::_legAlreadyDefined](#), [AIRINV::FlightPeriodStruct::_legList](#), and [AIRINV::FlightPeriodStruct::describe\(\)](#).

22.25.4 Member Data Documentation

22.25.4.1 `stdair::BomRoot& AIRINV::ScheduleParserHelper::doEndFlight::_bomRoot`

Actor Specific Context.

Definition at line 198 of file [ScheduleParserHelper.hpp](#).

Referenced by [operator\(\)](#).

22.25.4.2 `FlightPeriodStruct& AIRINV::ScheduleParserHelper::ParserSemanticAction::flightPeriod` `[inherited]`

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDow::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFClasses::operator\(\)](#), and [operator\(\)](#).

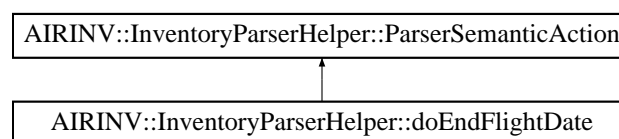
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

22.26 AIRINV::InventoryParserHelper::doEndFlightDate Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::doEndFlightDate:



Public Member Functions

- [doEndFlightDate](#) (stdair::BomRoot &, [FlightDateStruct](#) &, unsigned int &)
- void [operator\(\)](#) (iterator_t iStr, iterator_t iStrEnd) const

Public Attributes

- stdair::BomRoot & [_bomRoot](#)
- unsigned int & [_nbOfFlights](#)
- [FlightDateStruct](#) & [_flightDate](#)

22.26.1 Detailed Description

Mark the end of the inventory parsing.

Definition at line 425 of file [InventoryParserHelper.hpp](#).

22.26.2 Constructor & Destructor Documentation

22.26.2.1 AIRINV::InventoryParserHelper::doEndFlightDate::doEndFlightDate (stdair::BomRoot & *ioBomRoot*, [FlightDateStruct](#) & *ioFlightDate*, unsigned int & *ioNbOfFlights*)

Actor Constructor.

Definition at line 746 of file [InventoryParserHelper.cpp](#).

22.26.3 Member Function Documentation

22.26.3.1 void AIRINV::InventoryParserHelper::doEndFlightDate::operator() (iterator_t *iStr*, iterator_t *iStrEnd*) const

Actor Function (functor).

Definition at line 755 of file [InventoryParserHelper.cpp](#).

References [_bomRoot](#), [AIRINV::SegmentStruct::_cabinList](#), [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), [AIRINV::FlightDateStruct::_itSegment](#), [_nbOfFlights](#), and [AIRINV::FlightDateStruct::_segmentList](#).

22.26.4 Member Data Documentation

22.26.4.1 stdair::BomRoot& AIRINV::InventoryParserHelper::doEndFlightDate::_bomRoot

Actor Specific Context.

Definition at line 432 of file [InventoryParserHelper.hpp](#).

Referenced by [operator\(\)\(\)](#).

22.26.4.2 unsigned int& AIRINV::InventoryParserHelper::doEndFlightDate::_nbOfFlights

Definition at line 433 of file [InventoryParserHelper.hpp](#).

Referenced by [operator\(\)\(\)](#).

22.26.4.3 [FlightDateStruct](#)& AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

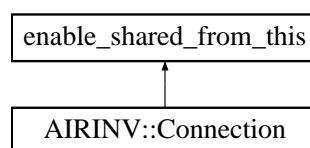
Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFCClasses::operator\(\)](#), and [operator\(\)](#).

The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.27 enable_shared_from_this Class Reference

Inheritance diagram for `enable_shared_from_this`:



The documentation for this class was generated from the following file:

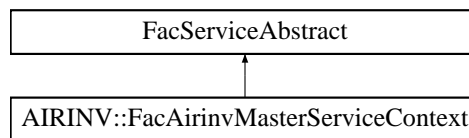
- [airinv/server/Connection.hpp](#)

22.28 AIRINV::FacAirinvMasterServiceContext Class Reference

Factory for Bucket.

```
#include <airinv/factory/FacAirinvMasterServiceContext.hpp>
```

Inheritance diagram for `AIRINV::FacAirinvMasterServiceContext`:



Public Member Functions

- [~FacAirinvMasterServiceContext\(\)](#)
- [AIRINV_Master_ServiceContext & create\(\)](#)

Static Public Member Functions

- static
[FacAirinvMasterServiceContext & instance\(\)](#)

Protected Member Functions

- [FacAirinvMasterServiceContext\(\)](#)

22.28.1 Detailed Description

Factory for Bucket.

Definition at line 20 of file [FacAirinvMasterServiceContext.hpp](#).

22.28.2 Constructor & Destructor Documentation

22.28.2.1 AIRINV::FacAirinvMasterServiceContext::~~FacAirinvMasterServiceContext()

Destructor.

The Destruction put the `_instance` to NULL in order to be clean for the next [FacAirinvMasterServiceContext::instance\(\)](#)

Definition at line 17 of file [FacAirinvMasterServiceContext.cpp](#).

22.28.2.2 AIRINV::FacAirinvMasterServiceContext::FacAirinvMasterServiceContext() [inline], [protected]

Default Constructor.

This constructor is protected in order to ensure the singleton pattern.

Definition at line 44 of file [FacAirinvMasterServiceContext.hpp](#).

Referenced by [instance\(\)](#).

22.28.3 Member Function Documentation

22.28.3.1 FacAirinvMasterServiceContext & AIRINV::FacAirinvMasterServiceContext::instance() [static]

Provide the unique instance.

The singleton is instantiated when first used

Returns

[FacAirinvMasterServiceContext&](#)

Definition at line 22 of file [FacAirinvMasterServiceContext.cpp](#).

References [FacAirinvMasterServiceContext\(\)](#).

22.28.3.2 AIRINV_Master_ServiceContext & AIRINV::FacAirinvMasterServiceContext::create ()

Create a new [AIRINV_Master_ServiceContext](#) object.

This new object is added to the list of instantiated objects.

Returns

[AIRINV_Master_ServiceContext&](#) The newly created object.

Definition at line 34 of file [FacAirinvMasterServiceContext.cpp](#).

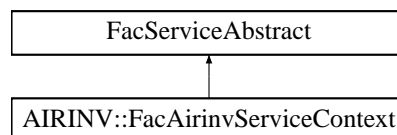
The documentation for this class was generated from the following files:

- [airinv/factory/FacAirinvMasterServiceContext.hpp](#)
- [airinv/factory/FacAirinvMasterServiceContext.cpp](#)

22.29 AIRINV::FacAirinvServiceContext Class Reference

```
#include <airinv/factory/FacAirinvServiceContext.hpp>
```

Inheritance diagram for AIRINV::FacAirinvServiceContext:



Public Member Functions

- [~FacAirinvServiceContext \(\)](#)
- [AIRINV_ServiceContext & create \(\)](#)

Static Public Member Functions

- static [FacAirinvServiceContext & instance \(\)](#)

Protected Member Functions

- [FacAirinvServiceContext \(\)](#)

22.29.1 Detailed Description

Factory for Bucket.

Definition at line 18 of file [FacAirinvServiceContext.hpp](#).

22.29.2 Constructor & Destructor Documentation

22.29.2.1 AIRINV::FacAirinvServiceContext::~~FacAirinvServiceContext ()

Destructor.

The Destruction put the `_instance` to NULL in order to be clean for the next [FacAirinvServiceContext::instance\(\)](#)

Definition at line 17 of file [FacAirinvServiceContext.cpp](#).

22.29.2.2 AIRINV::FacAirinvServiceContext::FacAirinvServiceContext () [inline], [protected]

Default Constructor.

This constructor is protected in order to ensure the singleton pattern.

Definition at line 42 of file [FacAirinvServiceContext.hpp](#).

Referenced by [instance\(\)](#).

22.29.3 Member Function Documentation

22.29.3.1 FacAirinvServiceContext & AIRINV::FacAirinvServiceContext::instance () [static]

Provide the unique instance.

The singleton is instantiated when first used

Returns

[FacAirinvServiceContext&](#)

Definition at line 22 of file [FacAirinvServiceContext.cpp](#).

References [FacAirinvServiceContext\(\)](#).

22.29.3.2 AIRINV_ServiceContext & AIRINV::FacAirinvServiceContext::create ()

Create a new [AIRINV_ServiceContext](#) object.

This new object is added to the list of instantiated objects.

Returns

[AIRINV_ServiceContext&](#) The newly created object.

Definition at line 34 of file [FacAirinvServiceContext.cpp](#).

The documentation for this class was generated from the following files:

- [airinv/factory/FacAirinvServiceContext.hpp](#)
- [airinv/factory/FacAirinvServiceContext.cpp](#)

22.30 AIRINV::FacBomAbstract Class Reference

```
#include <airinv/factory/FacBomAbstract.hpp>
```

Public Types

- typedef std::vector
< [BomAbstract](#) * > [BomPool_T](#)

Static Public Member Functions

- static std::size_t [getID](#) (const [BomAbstract](#) *)
- static std::size_t [getID](#) (const [BomAbstract](#) &)
- static std::string [getIDString](#) (const [BomAbstract](#) *)
- static std::string [getIDString](#) (const [BomAbstract](#) &)

Protected Member Functions

- [FacBomAbstract](#) ()
- [FacBomAbstract](#) (const [FacBomAbstract](#) &)
- virtual [~FacBomAbstract](#) ()

Protected Attributes

- [BomPool_T _pool](#)

Friends

- class [FacSupervisor](#)

22.30.1 Detailed Description

Base class for Factory layer.

Definition at line 17 of file [FacBomAbstract.hpp](#).

22.30.2 Member Typedef Documentation**22.30.2.1 typedef std::vector<[BomAbstract](#)*> AIRINV::FacBomAbstract::BomPool_T**

Define the list (pool) of Bom objects.

Definition at line 22 of file [FacBomAbstract.hpp](#).

22.30.3 Constructor & Destructor Documentation**22.30.3.1 AIRINV::FacBomAbstract::FacBomAbstract () [inline], [protected]**

Default Constructor.

This constructor is protected to ensure the class is abstract.

Definition at line 41 of file [FacBomAbstract.hpp](#).

22.30.3.2 AIRINV::FacBomAbstract::FacBomAbstract (const [FacBomAbstract](#) &) [inline], [protected]

Definition at line 42 of file [FacBomAbstract.hpp](#).

22.30.3.3 AIRINV::FacBomAbstract::~~FacBomAbstract () [protected], [virtual]

Destructor.

Definition at line 16 of file [FacBomAbstract.cpp](#).

22.30.4 Member Function Documentation

22.30.4.1 `std::size_t AIRINV::FacBomAbstract::getID (const BomAbstract * iBomAbstract_ptr) [static]`

Return the ID corresponding to the given object pointer.

Definition at line 35 of file [FacBomAbstract.cpp](#).

Referenced by [getID\(\)](#), and [getIDString\(\)](#).

22.30.4.2 `std::size_t AIRINV::FacBomAbstract::getID (const BomAbstract & iBomAbstract) [static]`

Return the ID corresponding to the given object reference.

Definition at line 43 of file [FacBomAbstract.cpp](#).

References [getID\(\)](#).

22.30.4.3 `std::string AIRINV::FacBomAbstract::getIDString (const BomAbstract * iBomAbstract_ptr) [static]`

Return the ID, as a string, corresponding to the given object pointer.

Definition at line 48 of file [FacBomAbstract.cpp](#).

References [getID\(\)](#).

Referenced by [getIDString\(\)](#).

22.30.4.4 `std::string AIRINV::FacBomAbstract::getIDString (const BomAbstract & iBomAbstract) [static]`

Return the ID, as a string, corresponding to the given object reference.

Definition at line 56 of file [FacBomAbstract.cpp](#).

References [getIDString\(\)](#).

22.30.5 Friends And Related Function Documentation

22.30.5.1 `friend class FacSupervisor [friend]`

Definition at line 18 of file [FacBomAbstract.hpp](#).

22.30.6 Member Data Documentation

22.30.6.1 `BomPool_T AIRINV::FacBomAbstract::pool [protected]`

List of instantiated Business Objects

Definition at line 53 of file [FacBomAbstract.hpp](#).

The documentation for this class was generated from the following files:

- [airinv/factory/FacBomAbstract.hpp](#)
- [airinv/factory/FacBomAbstract.cpp](#)

22.31 AIRINV::FacServiceAbstract Class Reference

```
#include <airinv/factory/FacServiceAbstract.hpp>
```

Public Types

- typedef std::vector
< [ServiceAbstract](#) * > [ServicePool_T](#)

Public Member Functions

- virtual [~FacServiceAbstract](#) ()
- void [clean](#) ()

Protected Member Functions

- [FacServiceAbstract](#) ()

Protected Attributes

- [ServicePool_T _pool](#)

22.31.1 Detailed Description

Base class for the (Service) Factory layer.

Definition at line 16 of file [FacServiceAbstract.hpp](#).

22.31.2 Member Typedef Documentation

22.31.2.1 typedef std::vector<[ServiceAbstract](#)*> AIRINV::FacServiceAbstract::ServicePool_T

Define the list (pool) of Service objects.

Definition at line 20 of file [FacServiceAbstract.hpp](#).

22.31.3 Constructor & Destructor Documentation

22.31.3.1 AIRINV::FacServiceAbstract::~~FacServiceAbstract () [virtual]

Destructor.

Definition at line 13 of file [FacServiceAbstract.cpp](#).

References [clean\(\)](#).

22.31.3.2 AIRINV::FacServiceAbstract::FacServiceAbstract () [inline],[protected]

Default Constructor.

This constructor is protected to ensure the class is abstract.

Definition at line 31 of file [FacServiceAbstract.hpp](#).

22.31.4 Member Function Documentation

22.31.4.1 void AIRINV::FacServiceAbstract::clean ()

Destroyed all the object instantiated by this factory.

Definition at line 18 of file [FacServiceAbstract.cpp](#).

References [_pool](#).

Referenced by [~FacServiceAbstract\(\)](#).

22.31.5 Member Data Documentation

22.31.5.1 ServicePool_T AIRINV::FacServiceAbstract::_pool [protected]

List of instantiated Business Objects

Definition at line 34 of file [FacServiceAbstract.hpp](#).

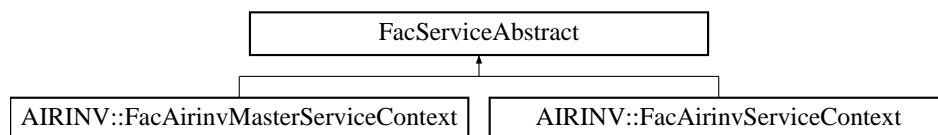
Referenced by [clean\(\)](#).

The documentation for this class was generated from the following files:

- [airinv/factory/FacServiceAbstract.hpp](#)
- [airinv/factory/FacServiceAbstract.cpp](#)

22.32 FacServiceAbstract Class Reference

Inheritance diagram for FacServiceAbstract:



The documentation for this class was generated from the following file:

- [airinv/factory/FacAirinvMasterServiceContext.hpp](#)

22.33 AIRINV::FacSupervisor Class Reference

```
#include <airinv/factory/FacSupervisor.hpp>
```

Public Types

- typedef std::vector
< [FacBomAbstract *](#) > [BomFactoryPool_T](#)
- typedef std::vector
< [FacServiceAbstract *](#) > [ServiceFactoryPool_T](#)

Public Member Functions

- void [registerBomFactory](#) ([FacBomAbstract *](#))
- void [registerServiceFactory](#) ([FacServiceAbstract *](#))
- void [cleanBomLayer](#) ()
- void [cleanServiceLayer](#) ()
- [~FacSupervisor](#) ()

Static Public Member Functions

- static [FacSupervisor](#) & [instance](#) ()
- static void [cleanFactory](#) ()

Protected Member Functions

- [FacSupervisor](#) ()
- [FacSupervisor](#) (const [FacSupervisor](#) &)

22.33.1 Detailed Description

Singleton class to register and clean all Factories.

Definition at line 17 of file [FacSupervisor.hpp](#).

22.33.2 Member Typedef Documentation

22.33.2.1 `typedef std::vector<FacBomAbstract*> AIRINV::FacSupervisor::BomFactoryPool_T`

Define the pool (list) of factories.

Definition at line 21 of file [FacSupervisor.hpp](#).

22.33.2.2 `typedef std::vector<FacServiceAbstract*> AIRINV::FacSupervisor::ServiceFactoryPool_T`

Definition at line 22 of file [FacSupervisor.hpp](#).

22.33.3 Constructor & Destructor Documentation

22.33.3.1 `AIRINV::FacSupervisor::~~FacSupervisor ()`

Destructor

The static instance is deleted (and reset to NULL) by the static [cleanFactory\(\)](#) method.

Definition at line 41 of file [FacSupervisor.cpp](#).

References [cleanBomLayer\(\)](#), and [cleanServiceLayer\(\)](#).

22.33.3.2 `AIRINV::FacSupervisor::FacSupervisor ()` `[protected]`

Default Constructor.

This constructor is protected to ensure the singleton pattern.

Definition at line 16 of file [FacSupervisor.cpp](#).

Referenced by [instance\(\)](#).

22.33.3.3 `AIRINV::FacSupervisor::FacSupervisor (const FacSupervisor &)` `[inline], [protected]`

Definition at line 66 of file [FacSupervisor.hpp](#).

22.33.4 Member Function Documentation

22.33.4.1 `FacSupervisor & AIRINV::FacSupervisor::instance ()` `[static]`

Provides the unique instance.

The singleton is instantiated when first used.

Returns

[FacSupervisor](#)&

Definition at line 20 of file [FacSupervisor.cpp](#).

References [FacSupervisor\(\)](#).

22.33.4.2 void AIRINV::FacSupervisor::registerBomFactory ([FacBomAbstract](#) * *ioFacBomAbstract_ptr*)

Register a newly instantiated concrete factory for the Bom layer.

When a concrete Factory is firstly instantiated this factory have to register itself to the [FacSupervisor](#)

Parameters

<i>FacAbstract</i> &	the concrete Factory to register.
----------------------	-----------------------------------

Definition at line 30 of file [FacSupervisor.cpp](#).

22.33.4.3 void AIRINV::FacSupervisor::registerServiceFactory ([FacServiceAbstract](#) * *ioFacServiceAbstract_ptr*)

Register a newly instantiated concrete factory for the Service layer.

When a concrete Factory is firstly instantiated this factory have to register itself to the [FacSupervisor](#).

Parameters

<i>FacService-Abstract</i> &	the concrete Factory to register.
------------------------------	-----------------------------------

Definition at line 36 of file [FacSupervisor.cpp](#).

22.33.4.4 void AIRINV::FacSupervisor::cleanBomLayer ()

Clean all created object.

Call the clean method of all the instantiated factories for the Bom layer.

Definition at line 47 of file [FacSupervisor.cpp](#).

Referenced by [cleanFactory\(\)](#), and [~FacSupervisor\(\)](#).

22.33.4.5 void AIRINV::FacSupervisor::cleanServiceLayer ()

Clean all Service created object.

Call the clean method of all the instantiated factories for the Service layer.

Definition at line 61 of file [FacSupervisor.cpp](#).

Referenced by [cleanFactory\(\)](#), and [~FacSupervisor\(\)](#).

22.33.4.6 void AIRINV::FacSupervisor::cleanFactory () [static]

Clean the static instance.

The singleton is deleted.

Definition at line 75 of file [FacSupervisor.cpp](#).

References [cleanBomLayer\(\)](#), and [cleanServiceLayer\(\)](#).

The documentation for this class was generated from the following files:

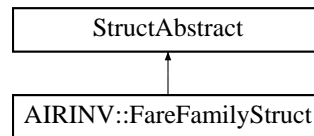
- [airinv/factory/FacSupervisor.hpp](#)
- [airinv/factory/FacSupervisor.cpp](#)

22.34 AIRINV::FareFamilyStruct Struct Reference

Utility Structure for the parsing of fare family details.

```
#include <airinv/bom/FareFamilyStruct.hpp>
```

Inheritance diagram for AIRINV::FareFamilyStruct:



Public Member Functions

- [FareFamilyStruct](#) ()
- [FareFamilyStruct](#) (const stdair::FamilyCode_T &, const stdair::ClassList_String_T &)
- void [fill](#) (stdair::FareFamily &) const
- const std::string [describe](#) () const

Public Attributes

- stdair::FamilyCode_T [_familyCode](#)
- stdair::ClassList_String_T [_classes](#)
- [BookingClassStructList_T](#) [_classList](#)

22.34.1 Detailed Description

Utility Structure for the parsing of fare family details.

Definition at line 26 of file [FareFamilyStruct.hpp](#).

22.34.2 Constructor & Destructor Documentation

22.34.2.1 AIRINV::FareFamilyStruct::FareFamilyStruct ()

Default constructor.

Definition at line 16 of file [FareFamilyStruct.cpp](#).

22.34.2.2 AIRINV::FareFamilyStruct::FareFamilyStruct (const stdair::FamilyCode_T & *iFamilyCode*, const stdair::ClassList_String_T & *iClasses*)

Main constructor.

Definition at line 23 of file [FareFamilyStruct.cpp](#).

22.34.3 Member Function Documentation

22.34.3.1 void AIRINV::FareFamilyStruct::fill (stdair::FareFamily & *ioFareFamily*) const

Fill the FareFamily objects with the attributes of the [FareFamilyStruct](#).

Definition at line 47 of file [FareFamilyStruct.cpp](#).

22.34.3.2 `const std::string AIRINV::FareFamilyStruct::describe () const`

Give a description of the structure (for display purposes).

Definition at line 29 of file [FareFamilyStruct.cpp](#).

References [_classes](#), [_classList](#), [_familyCode](#), and [AIRINV::BookingClassStruct::describe\(\)](#).

Referenced by [AIRINV::SegmentCabinStruct::describe\(\)](#).

22.34.4 Member Data Documentation

22.34.4.1 `stdair::FamilyCode_T AIRINV::FareFamilyStruct::_familyCode`

Definition at line 28 of file [FareFamilyStruct.hpp](#).

Referenced by [describe\(\)](#), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFCClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#).

22.34.4.2 `stdair::ClassList_String_T AIRINV::FareFamilyStruct::_classes`

Definition at line 29 of file [FareFamilyStruct.hpp](#).

Referenced by [describe\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeFCClasses::operator\(\)](#).

22.34.4.3 `BookingClassStructList_T AIRINV::FareFamilyStruct::_classList`

Definition at line 30 of file [FareFamilyStruct.hpp](#).

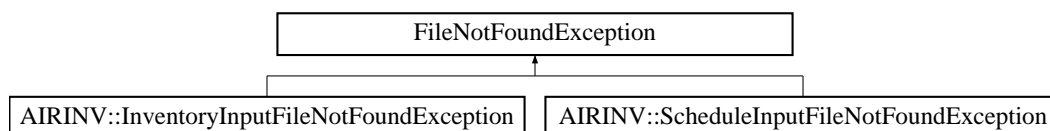
Referenced by [describe\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeFCClasses::operator\(\)](#).

The documentation for this struct was generated from the following files:

- [airinv/bom/FareFamilyStruct.hpp](#)
- [airinv/bom/FareFamilyStruct.cpp](#)

22.35 FileNotFoundException Class Reference

Inheritance diagram for FileNotFoundException:



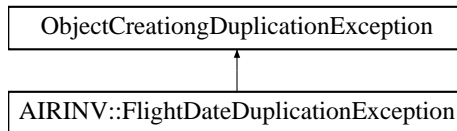
The documentation for this class was generated from the following file:

- [airinv/AIRINV_Types.hpp](#)

22.36 AIRINV::FlightDateDuplicationException Class Reference

```
#include <airinv/AIRINV_Types.hpp>
```

Inheritance diagram for AIRINV::FlightDateDuplicationException:



Public Member Functions

- [FlightDateDuplicationException](#) (const std::string &iWhat)

22.36.1 Detailed Description

Duplicated flight date object.

Definition at line 90 of file [AIRINV_Types.hpp](#).

22.36.2 Constructor & Destructor Documentation

22.36.2.1 `AIRINV::FlightDateDuplicationException::FlightDateDuplicationException (const std::string & iWhat)` `[inline]`

Constructor.

Definition at line 95 of file [AIRINV_Types.hpp](#).

The documentation for this class was generated from the following file:

- [airinv/AIRINV_Types.hpp](#)

22.37 AIRINV::FlightDateHelper Class Reference

```
#include <airinv/bom/FlightDateHelper.hpp>
```

Static Public Member Functions

- static void [fillFromRouting](#) (const stdair::FlightDate &)
- static void [updateAvailabilityPool](#) (const stdair::FlightDate &, const stdair::CabinCode_T &)
- static void [updateBookingControls](#) (stdair::FlightDate &)

22.37.1 Detailed Description

Class representing the actual business functions for an airline flight-date.

Definition at line 19 of file [FlightDateHelper.hpp](#).

22.37.2 Member Function Documentation

22.37.2.1 `void AIRINV::FlightDateHelper::fillFromRouting (const stdair::FlightDate & iFlightDate)` `[static]`

Fill the attributes derived from the routing legs (e.g., board and off dates).

Definition at line 51 of file [FlightDateHelper.cpp](#).

22.37.2.2 void AIRINV::FlightDateHelper::updateAvailabilityPool (const stdair::FlightDate & *iFlightDate*, const stdair::CabinCode_T & *iCabinCode*) [static]

Update the availability pool of all the segment-cabins after a reservation.

Definition at line 67 of file [FlightDateHelper.cpp](#).

Referenced by [AIRINV::SegmentCabinHelper::updateFromReservation\(\)](#).

22.37.2.3 void AIRINV::FlightDateHelper::updateBookingControls (stdair::FlightDate & *ioFlightDate*) [static]

Update booking controls after optimisation.

Definition at line 22 of file [FlightDateHelper.cpp](#).

References [AIRINV::SegmentCabinHelper::buildPseudoBidPriceVector\(\)](#), and [AIRINV::SegmentCabinHelper::updateBookingControlsUsingPseudoBidPriceVector\(\)](#).

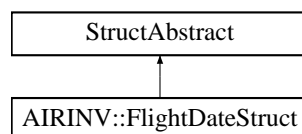
The documentation for this class was generated from the following files:

- [airinv/bom/FlightDateHelper.hpp](#)
- [airinv/bom/FlightDateHelper.cpp](#)

22.38 AIRINV::FlightDateStruct Struct Reference

```
#include <airinv/bom/FlightDateStruct.hpp>
```

Inheritance diagram for AIRINV::FlightDateStruct:



Public Member Functions

- stdair::Date_T [getDate](#) () const
- stdair::Duration_T [getTime](#) () const
- const std::string [describe](#) () const
- void [addAirport](#) (const stdair::AirportCode_T &)
- void [buildSegments](#) ()
- void [addSegmentCabin](#) (const [SegmentStruct](#) &, const [SegmentCabinStruct](#) &)
- void [addSegmentCabin](#) (const [SegmentCabinStruct](#) &)
- void [addFareFamily](#) (const [SegmentStruct](#) &, const [SegmentCabinStruct](#) &, const [FareFamilyStruct](#) &)
- void [addFareFamily](#) (const [SegmentCabinStruct](#) &, const [FareFamilyStruct](#) &)
- [FlightDateStruct](#) ()

Public Attributes

- stdair::AirlineCode_T [_airlineCode](#)
- stdair::FlightNumber_T [_flightNumber](#)
- stdair::Date_T [_flightDate](#)
- [FlightTypeCode](#) [_flightTypeCode](#)
- [FlightVisibilityCode](#) [_flightVisibilityCode](#)
- [LegStructList_T](#) [_legList](#)
- [SegmentStructList_T](#) [_segmentList](#)

- unsigned int [_itYear](#)
- unsigned int [_itMonth](#)
- unsigned int [_itDay](#)
- int [_dateOffSet](#)
- long [_itHours](#)
- long [_itMinutes](#)
- long [_itSeconds](#)
- [AirportList_T _airportList](#)
- [AirportOrderedList_T _airportOrderedList](#)
- bool [_legAlreadyDefined](#)
- [LegStruct _itLeg](#)
- [LegCabinStruct _itLegCabin](#)
- [BucketStruct _itBucket](#)
- bool [_areSegmentDefinitionsSpecific](#)
- [SegmentStruct _itSegment](#)
- [SegmentCabinStruct _itSegmentCabin](#)
- [BookingClassStruct _itBookingClass](#)

22.38.1 Detailed Description

Utility Structure for the parsing of Flight-Date structures.

Definition at line 27 of file [FlightDateStruct.hpp](#).

22.38.2 Constructor & Destructor Documentation

22.38.2.1 AIRINV::FlightDateStruct::FlightDateStruct ()

Constructor.

Definition at line 17 of file [FlightDateStruct.cpp](#).

22.38.3 Member Function Documentation

22.38.3.1 stdair::Date_T AIRINV::FlightDateStruct::getDate () const

Set the date from the staging details.

Definition at line 25 of file [FlightDateStruct.cpp](#).

References [_itDay](#), [_itMonth](#), and [_itYear](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#).

22.38.3.2 stdair::Duration_T AIRINV::FlightDateStruct::getTime () const

Set the time from the staging details.

Definition at line 30 of file [FlightDateStruct.cpp](#).

References [_itHours](#), [_itMinutes](#), and [_itSeconds](#).

Referenced by [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#).

22.38.3.3 `const std::string AIRINV::FlightDateStruct::describe () const`

Give a description of the structure (for display purposes).

Definition at line 37 of file [FlightDateStruct.cpp](#).

References [_airlineCode](#), [_flightDate](#), [_flightNumber](#), [_flightTypeCode](#), [_flightVisibilityCode](#), [_legList](#), [_segmentList](#), [AIRINV::SegmentStruct::describe\(\)](#), [AIRINV::LegStruct::describe\(\)](#), [AIRINV::FlightVisibilityCode::getCode\(\)](#), and [AIRINV::FlightVisibilityCode::NORMAL](#).

22.38.3.4 `void AIRINV::FlightDateStruct::addAirport (const stdair::AirportCode.T & iAirport)`

Add the given airport to the internal lists (if not already existing).

Definition at line 67 of file [FlightDateStruct.cpp](#).

References [_airportList](#), and [_airportOrderedList](#).

Referenced by [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)\(\)](#), and [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)\(\)](#).

22.38.3.5 `void AIRINV::FlightDateStruct::buildSegments ()`

Build the list of [SegmentStruct](#) objects.

Definition at line 83 of file [FlightDateStruct.cpp](#).

References [_airportList](#), [_airportOrderedList](#), [AIRINV::SegmentStruct::_boardingPoint](#), [AIRINV::SegmentStruct::_offPoint](#), and [_segmentList](#).

22.38.3.6 `void AIRINV::FlightDateStruct::addSegmentCabin (const SegmentStruct & iSegment, const SegmentCabinStruct & iCabin)`

Add, to the Segment structure whose key corresponds to the given (board point, off point) pair, the specific segment cabin details (mainly, the list of the class codes).

Note that the Segment structure is retrieved from the internal list, already filled by a previous step (the [buildSegments\(\)](#) method).

Definition at line 116 of file [FlightDateStruct.cpp](#).

References [AIRINV::SegmentStruct::_boardingPoint](#), [AIRINV::SegmentStruct::_cabinList](#), [AIRINV::SegmentStruct::_offPoint](#), and [_segmentList](#).

22.38.3.7 `void AIRINV::FlightDateStruct::addSegmentCabin (const SegmentCabinStruct & iCabin)`

Add, to all the Segment structures, the general segment cabin details (mainly, the list of the class codes).

Note that the Segment structures are stored within the internal list, already filled by a previous step (the [buildSegments\(\)](#) method).

Definition at line 153 of file [FlightDateStruct.cpp](#).

References [AIRINV::SegmentStruct::_cabinList](#), and [_segmentList](#).

22.38.3.8 `void AIRINV::FlightDateStruct::addFareFamily (const SegmentStruct & iSegment, const SegmentCabinStruct & iCabin, const FareFamilyStruct & iFareFamily)`

Add, to the SegmentCabin structure whose key corresponds to the given cabin code, the specific segment fare family details (mainly, the list of the class codes).

Note that the SegmentCabin structure is retrieved from the internal list, already filled by a previous step (the [buildSegmentCabins\(\)](#) method).

Definition at line 167 of file [FlightDateStruct.cpp](#).

References [AIRINV::SegmentStruct::_boardingPoint](#), [AIRINV::SegmentCabinStruct::_cabinCode](#), [AIRINV::SegmentStruct::_cabinList](#), [AIRINV::SegmentCabinStruct::_fareFamilies](#), [AIRINV::SegmentStruct::_offPoint](#), and

[_segmentList](#).

22.38.3.9 void AIRINV::FlightDateStruct::addFareFamily (const SegmentCabinStruct & *iCabin*, const FareFamilyStruct & *iFareFamily*)

Add, to all the Segment structures, the general fare family sets (list of fare families).

Note that the SegmentCabin structures are stored within the internal list, already filled by a previous step (the buildSegmentCabins() method).

Definition at line 231 of file [FlightDateStruct.cpp](#).

References [AIRINV::SegmentCabinStruct::_cabinCode](#), [AIRINV::SegmentStruct::_cabinList](#), [AIRINV::SegmentCabinStruct::_fareFamilies](#), and [_segmentList](#).

22.38.4 Member Data Documentation

22.38.4.1 stdair::AirlineCode_T AIRINV::FlightDateStruct::_airlineCode

Definition at line 81 of file [FlightDateStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)\(\)](#).

22.38.4.2 stdair::FlightNumber_T AIRINV::FlightDateStruct::_flightNumber

Definition at line 82 of file [FlightDateStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)\(\)](#).

22.38.4.3 stdair::Date_T AIRINV::FlightDateStruct::_flightDate

Definition at line 83 of file [FlightDateStruct.hpp](#).

Referenced by [describe\(\)](#), [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)\(\)](#), and [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)\(\)](#).

22.38.4.4 FlightTypeCode AIRINV::FlightDateStruct::_flightTypeCode

Definition at line 84 of file [FlightDateStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)\(\)](#).

22.38.4.5 FlightVisibilityCode AIRINV::FlightDateStruct::_flightVisibilityCode

Definition at line 85 of file [FlightDateStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)\(\)](#).

22.38.4.6 LegStructList_T AIRINV::FlightDateStruct::_legList

Definition at line 86 of file [FlightDateStruct.hpp](#).

Referenced by [describe\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)\(\)](#), and [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)\(\)](#).

22.38.4.7 SegmentStructList_T AIRINV::FlightDateStruct::_segmentList

Definition at line 87 of file [FlightDateStruct.hpp](#).

Referenced by [addFareFamily\(\)](#), [addSegmentCabin\(\)](#), [buildSegments\(\)](#), [describe\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)\(\)](#).

22.38.4.8 unsigned int AIRINV::FlightDateStruct::_itYear

Staging Date.

Definition at line 90 of file [FlightDateStruct.hpp](#).

Referenced by [getDate\(\)](#).

22.38.4.9 unsigned int AIRINV::FlightDateStruct::_itMonth

Definition at line 91 of file [FlightDateStruct.hpp](#).

Referenced by [getDate\(\)](#).

22.38.4.10 unsigned int AIRINV::FlightDateStruct::_itDay

Definition at line 92 of file [FlightDateStruct.hpp](#).

Referenced by [getDate\(\)](#).

22.38.4.11 int AIRINV::FlightDateStruct::_dateOffSet

Definition at line 93 of file [FlightDateStruct.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)\(\)](#).

22.38.4.12 long AIRINV::FlightDateStruct::_itHours

Staging Time.

Definition at line 96 of file [FlightDateStruct.hpp](#).

Referenced by [getTime\(\)](#).

22.38.4.13 long AIRINV::FlightDateStruct::_itMinutes

Definition at line 97 of file [FlightDateStruct.hpp](#).

Referenced by [getTime\(\)](#).

22.38.4.14 long AIRINV::FlightDateStruct::_itSeconds

Definition at line 98 of file [FlightDateStruct.hpp](#).

Referenced by [getTime\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)\(\)](#), and [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)\(\)](#).

22.38.4.15 AirportList_T AIRINV::FlightDateStruct::_airportList

Staging Airport List (helper to derive the list of Segment structures).

Definition at line 102 of file [FlightDateStruct.hpp](#).

Referenced by [addAirport\(\)](#), and [buildSegments\(\)](#).

22.38.4.16 AirportOrderedList_T AIRINV::FlightDateStruct::_airportOrderedList

Definition at line 103 of file [FlightDateStruct.hpp](#).

Referenced by [addAirport\(\)](#), and [buildSegments\(\)](#).

22.38.4.17 bool AIRINV::FlightDateStruct::_legAlreadyDefined

Staging Leg (resp. Cabin) structure, gathering the result of the iteration on one leg (resp. cabin).

Definition at line 107 of file [FlightDateStruct.hpp](#).

22.38.4.18 LegStruct AIRINV::FlightDateStruct::_itLeg

Definition at line 108 of file [FlightDateStruct.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#).

22.38.4.19 LegCabinStruct AIRINV::FlightDateStruct::_itLegCabin

Definition at line 109 of file [FlightDateStruct.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#).

22.38.4.20 BucketStruct AIRINV::FlightDateStruct::_itBucket

Definition at line 110 of file [FlightDateStruct.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#).

22.38.4.21 bool AIRINV::FlightDateStruct::_areSegmentDefinitionsSpecific

Staging Segment-related attributes.

Definition at line 113 of file [FlightDateStruct.hpp](#).

22.38.4.22 SegmentStruct AIRINV::FlightDateStruct::_itSegment

Definition at line 114 of file [FlightDateStruct.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

22.38.4.23 SegmentCabinStruct AIRINV::FlightDateStruct::_itSegmentCabin

Definition at line 115 of file [FlightDateStruct.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#).

22.38.4.24 BookingClassStruct AIRINV::FlightDateStruct::_itBookingClass

Definition at line 116 of file [FlightDateStruct.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::](#)

`::storeSegmentBoardingPoint::operator()()`, `AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator()()`, `AIRINV::InventoryParserHelper::storeClassCode::operator()()`, `AIRINV::InventoryParserHelper::storeSubclassCode::operator()()`, `AIRINV::InventoryParserHelper::storeParentClassCode::operator()()`, `AIRINV::InventoryParserHelper::storeParentSubclassCode::operator()()`, `AIRINV::InventoryParserHelper::storeCumulatedProtection::operator()()`, `AIRINV::InventoryParserHelper::storeProtection::operator()()`, `AIRINV::InventoryParserHelper::storeNego::operator()()`, `AIRINV::InventoryParserHelper::storeNoShow::operator()()`, `AIRINV::InventoryParserHelper::storeOverbooking::operator()()`, `AIRINV::InventoryParserHelper::storeNbOfBkgs::operator()()`, `AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator()()`, `AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator()()`, `AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator()()`, `AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator()()`, `AIRINV::InventoryParserHelper::storeClassETB::operator()()`, `AIRINV::InventoryParserHelper::storeClassAvailability::operator()()`, `AIRINV::InventoryParserHelper::storeSegmentAvailability::operator()()`, `AIRINV::InventoryParserHelper::storeRevenueAvailability::operator()()`, and `AIRINV::InventoryParserHelper::storeFClasses::operator()()`.

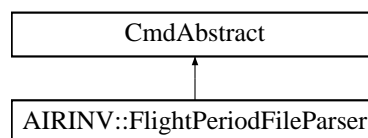
The documentation for this struct was generated from the following files:

- [airinv/bom/FlightDateStruct.hpp](#)
- [airinv/bom/FlightDateStruct.cpp](#)

22.39 AIRINV::FlightPeriodFileParser Class Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::FlightPeriodFileParser:



Public Member Functions

- [FlightPeriodFileParser](#) (`stdair::BomRoot &ioBomRoot, const stdair::Filename_T &iFilename`)
- [bool generateInventories](#) ()

22.39.1 Detailed Description

Short Description

Detailed Description. Class wrapping the initialisation and entry point of the parser.

The seemingly redundancy is used to force the instantiation of the actual parser, which is a templatised Boost Spirit grammar. Hence, the actual parser is instantiated within that class object code.

Definition at line 292 of file [ScheduleParserHelper.hpp](#).

22.39.2 Constructor & Destructor Documentation

22.39.2.1 AIRINV::FlightPeriodFileParser::FlightPeriodFileParser (`stdair::BomRoot & ioBomRoot, const stdair::Filename_T & iFilename`)

Constructor.

Definition at line 631 of file [ScheduleParserHelper.cpp](#).

22.39.3 Member Function Documentation

22.39.3.1 bool AIRINV::FlightPeriodFileParser::generateInventories ()

Parse the input file and generate the Inventories.

Definition at line 655 of file [ScheduleParserHelper.cpp](#).

Referenced by [AIRINV::ScheduleParser::generateInventories\(\)](#).

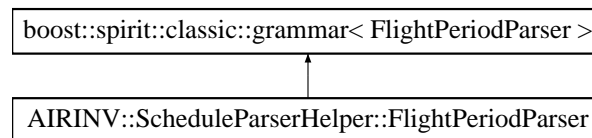
The documentation for this class was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

22.40 AIRINV::ScheduleParserHelper::FlightPeriodParser Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::FlightPeriodParser:



Classes

- struct [definition](#)

Public Member Functions

- [FlightPeriodParser](#) (stdair::BomRoot &, [FlightPeriodStruct](#) &)

Public Attributes

- stdair::BomRoot & [_bomRoot](#)
- [FlightPeriodStruct](#) & [_flightPeriod](#)

22.40.1 Detailed Description

AirlineCode; FlightNumber; DateRangeStart; DateRangeEnd; DOW; (list) BoardingPoint; OffPoint; BoardingTime; DateOffset; OffTime; ElapsedTime; (list) CabinCode; Capacity; SegmentSpecificity (0 or 1); (list) (optional BoardingPoint; OffPoint); CabinCode; Classes BA; 9; 2007-04-20; 2007-04-30; 0000011; LHR; BKK; 22:00; +1; 15:15; 11:15; C; 12; M; 300; BKK; SYD; 18:10; +1; 06:05; 08:55; C; 20; M; 250; 0; C; CDIU; 1; CD; 2; IU; M; YHBKLMNOPQRSTUVWXYZ; 3; YHBKLMNOPQRSTUVWXYZ BA; 9; 2007-04-20; 2007-04-30; 1111100; LHR; SIN; 22:00; +1; 15:15; 11:15; C; 15; M; 310; SIN; SYD; 18:10; +1; 06:05; 08:55; C; 25; M; 260; 1; LHR; SIN; C; CDIU; 1; CDIU; M; YHBKLMNOPQRSTUVWXYZ; 2;YHBKLMNOPQRSTUVWXYZ SIN; SYD; C; CDIU; 1; CDIU; M; YHBKLMNOPQRSTUVWXYZ; 2;YHBKLMNOPQRSTUVWXYZ LHR; SYD; C; CDIU; 1; CDIU; M; YHBKLMNOPQRSTUVWXYZ; 2;YHBKLMNOPQRSTUVWXYZ

Grammar: DOW ::= int FlightKey ::= AirlineCode ';' FlightNumber ';' DateRangeStart ';' DateRangeEnd ';' DOW
 LegKey ::= BoardingPoint ';' OffPoint LegDetails ::= BoardingTime ['/' BoardingDateOffset] ';' OffTime ['/' BoardingDateOffset] ';' Elapsed LegCabinDetails ::= CabinCode ';' Capacity Leg ::= LegKey ';' LegDetails (';' CabinDetails)+
 SegmentKey ::= BoardingPoint ';' OffPoint SegmentCabinDetails ::= CabinCode ';' Classes (';' FamilyCabinDetails)+

FamilyCabinDetails ::= FamilyCode ';' Classes FullSegmentCabinDetails ::= (';' SegmentCabinDetails)+ GenericSegment ::= '0' (';' SegmentCabinDetails)+ SpecificSegments ::= '1' (';' SegmentKey ';' FullSegmentCabinDetails)+ SegmentSection ::= GenericSegment | SpecificSegments FlightPeriod ::= FlightKey (';' Leg)+ ';' SegmentSection ';' EndOfFlight EndOfFlight ::= ';' Grammar for the Flight-Period parser.

Definition at line 249 of file [ScheduleParserHelper.hpp](#).

22.40.2 Constructor & Destructor Documentation

22.40.2.1 AIRINV::ScheduleParserHelper::FlightPeriodParser::FlightPeriodParser (stdair::BomRoot & *ioBomRoot*, FlightPeriodStruct & *ioFlightPeriod*)

Definition at line 466 of file [ScheduleParserHelper.cpp](#).

22.40.3 Member Data Documentation

22.40.3.1 stdair::BomRoot& AIRINV::ScheduleParserHelper::FlightPeriodParser::_bomRoot

Definition at line 273 of file [ScheduleParserHelper.hpp](#).

22.40.3.2 FlightPeriodStruct& AIRINV::ScheduleParserHelper::FlightPeriodParser::_flightPeriod

Definition at line 274 of file [ScheduleParserHelper.hpp](#).

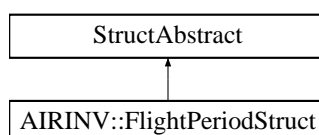
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

22.41 AIRINV::FlightPeriodStruct Struct Reference

```
#include <airinv/bom/FlightPeriodStruct.hpp>
```

Inheritance diagram for AIRINV::FlightPeriodStruct:



Public Member Functions

- stdair::Date_T [getDate](#) () const
- stdair::Duration_T [getTime](#) () const
- const std::string [describe](#) () const
- void [addAirport](#) (const stdair::AirportCode_T &)
- void [buildSegments](#) ()
- void [addSegmentCabin](#) (const [SegmentStruct](#) &, const [SegmentCabinStruct](#) &)
- void [addSegmentCabin](#) (const [SegmentCabinStruct](#) &)
- void [addFareFamily](#) (const [SegmentStruct](#) &, const [SegmentCabinStruct](#) &, const [FareFamilyStruct](#) &)
- void [addFareFamily](#) (const [SegmentCabinStruct](#) &, const [FareFamilyStruct](#) &)
- [FlightPeriodStruct](#) ()

Public Attributes

- [stdair::AirlineCode_T _airlineCode](#)
- [stdair::FlightNumber_T _flightNumber](#)
- [stdair::DatePeriod_T _dateRange](#)
- [stdair::DoWStruct _dow](#)
- [LegStructList_T _legList](#)
- [SegmentStructList_T _segmentList](#)
- [bool _legAlreadyDefined](#)
- [LegStruct _itLeg](#)
- [LegCabinStruct _itLegCabin](#)
- [stdair::Date_T _dateRangeStart](#)
- [stdair::Date_T _dateRangeEnd](#)
- [unsigned int _itYear](#)
- [unsigned int _itMonth](#)
- [unsigned int _itDay](#)
- [int _dateOffset](#)
- [long _itHours](#)
- [long _itMinutes](#)
- [long _itSeconds](#)
- [AirportList_T _airportList](#)
- [AirportOrderedList_T _airportOrderedList](#)
- [bool _areSegmentDefinitionsSpecific](#)
- [SegmentStruct _itSegment](#)
- [SegmentCabinStruct _itSegmentCabin](#)

22.41.1 Detailed Description

Utility Structure for the parsing of Flight-Period structures.

Definition at line 24 of file [FlightPeriodStruct.hpp](#).

22.41.2 Constructor & Destructor Documentation

22.41.2.1 AIRINV::FlightPeriodStruct::FlightPeriodStruct ()

Constructor.

Definition at line 17 of file [FlightPeriodStruct.cpp](#).

22.41.3 Member Function Documentation

22.41.3.1 stdair::Date_T AIRINV::FlightPeriodStruct::getDate () const

Set the date from the staging details.

Definition at line 24 of file [FlightPeriodStruct.cpp](#).

References [_itDay](#), [_itMonth](#), and [_itYear](#).

Referenced by [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)\(\)](#), and [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)\(\)](#).

22.41.3.2 `stdair::Duration.T AIRINV::FlightPeriodStruct::getTime () const`

Set the time from the staging details.

Definition at line 29 of file [FlightPeriodStruct.cpp](#).

References [_itHours](#), [_itMinutes](#), and [_itSeconds](#).

Referenced by [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), and [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#).

22.41.3.3 `const std::string AIRINV::FlightPeriodStruct::describe () const`

Give a description of the structure (for display purposes).

Definition at line 36 of file [FlightPeriodStruct.cpp](#).

References [_airlineCode](#), [_dateRange](#), [_dow](#), [_flightNumber](#), [_legList](#), [_segmentList](#), [AIRINV::SegmentStruct::describe\(\)](#), and [AIRINV::LegStruct::describe\(\)](#).

Referenced by [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#).

22.41.3.4 `void AIRINV::FlightPeriodStruct::addAirport (const stdair::AirportCode.T & iAirport)`

Add the given airport to the internal lists (if not already existing).

Definition at line 62 of file [FlightPeriodStruct.cpp](#).

References [_airportList](#), and [_airportOrderedList](#).

Referenced by [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), and [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#).

22.41.3.5 `void AIRINV::FlightPeriodStruct::buildSegments ()`

Build the list of [SegmentStruct](#) objects.

Definition at line 78 of file [FlightPeriodStruct.cpp](#).

References [_airportList](#), [_airportOrderedList](#), [AIRINV::SegmentStruct::_boardingPoint](#), [AIRINV::SegmentStruct::_offPoint](#), and [_segmentList](#).

Referenced by [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#).

22.41.3.6 `void AIRINV::FlightPeriodStruct::addSegmentCabin (const SegmentStruct & iSegment, const SegmentCabinStruct & iCabin)`

Add, to the Segment structure whose key corresponds to the given (board point, off point) pair, the specific segment cabin details (mainly, the list of the class codes).

Note that the Segment structure is retrieved from the internal list, already filled by a previous step (the [buildSegments\(\)](#) method).

Definition at line 111 of file [FlightPeriodStruct.cpp](#).

References [AIRINV::SegmentStruct::_boardingPoint](#), [AIRINV::SegmentStruct::_cabinList](#), [AIRINV::SegmentStruct::_offPoint](#), and [_segmentList](#).

Referenced by [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#).

22.41.3.7 `void AIRINV::FlightPeriodStruct::addSegmentCabin (const SegmentCabinStruct & iCabin)`

Add, to all the Segment structures, the general segment cabin details (mainly, the list of the class codes).

Note that the Segment structures are stored within the internal list, already filled by a previous step (the [buildSegments\(\)](#) method).

Definition at line 148 of file [FlightPeriodStruct.cpp](#).

References [AIRINV::SegmentStruct::_cabinList](#), and [_segmentList](#).

22.41.3.8 void AIRINV::FlightPeriodStruct::addFareFamily (const SegmentStruct & *iSegment*, const SegmentCabinStruct & *iCabin*, const FareFamilyStruct & *iFareFamily*)

Add, to the SegmentCabin structure whose key corresponds to the given cabin code, the specific segment fare family details (mainly, the list of the class codes).

Note that the SegmentCabin structure is retrieved from the internal list, already filled by a previous step (the buildSegmentCabins() method).

Definition at line 161 of file [FlightPeriodStruct.cpp](#).

References [AIRINV::SegmentStruct::_boardingPoint](#), [AIRINV::SegmentCabinStruct::_cabinCode](#), [AIRINV::SegmentStruct::_cabinList](#), [AIRINV::SegmentCabinStruct::_fareFamilies](#), [AIRINV::SegmentStruct::_offPoint](#), and [_segmentList](#).

Referenced by [AIRINV::ScheduleParserHelper::storeFClasses::operator\(\)\(\)](#).

22.41.3.9 void AIRINV::FlightPeriodStruct::addFareFamily (const SegmentCabinStruct & *iCabin*, const FareFamilyStruct & *iFareFamily*)

Add, to all the Segment structures, the general fare family sets (list of fare families).

Note that the SegmentCabin structures are stored within the internal list, already filled by a previous step (the buildSegmentCabins() method).

Definition at line 225 of file [FlightPeriodStruct.cpp](#).

References [AIRINV::SegmentCabinStruct::_cabinCode](#), [AIRINV::SegmentStruct::_cabinList](#), [AIRINV::SegmentCabinStruct::_fareFamilies](#), and [_segmentList](#).

22.41.4 Member Data Documentation

22.41.4.1 stdair::AirlineCode_T AIRINV::FlightPeriodStruct::_airlineCode

Definition at line 80 of file [FlightPeriodStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)\(\)](#).

22.41.4.2 stdair::FlightNumber_T AIRINV::FlightPeriodStruct::_flightNumber

Definition at line 81 of file [FlightPeriodStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)\(\)](#).

22.41.4.3 stdair::DatePeriod_T AIRINV::FlightPeriodStruct::_dateRange

Definition at line 82 of file [FlightPeriodStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)\(\)](#).

22.41.4.4 stdair::DoWStruct AIRINV::FlightPeriodStruct::_dow

Definition at line 83 of file [FlightPeriodStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::ScheduleParserHelper::storeDow::operator\(\)\(\)](#).

22.41.4.5 LegStructList_T AIRINV::FlightPeriodStruct::_legList

Definition at line 84 of file [FlightPeriodStruct.hpp](#).

Referenced by [describe\(\)](#), [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)\(\)](#), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)\(\)](#).

22.41.4.6 SegmentStructList_T AIRINV::FlightPeriodStruct::_segmentList

Definition at line 85 of file [FlightPeriodStruct.hpp](#).

Referenced by [addFareFamily\(\)](#), [addSegmentCabin\(\)](#), [buildSegments\(\)](#), and [describe\(\)](#).

22.41.4.7 bool AIRINV::FlightPeriodStruct::_legAlreadyDefined

Staging Leg (resp. Cabin) structure, gathering the result of the iteration on one leg (resp. cabin).

Definition at line 89 of file [FlightPeriodStruct.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#).

22.41.4.8 LegStruct AIRINV::FlightPeriodStruct::_itLeg

Definition at line 90 of file [FlightPeriodStruct.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#).

22.41.4.9 LegCabinStruct AIRINV::FlightPeriodStruct::_itLegCabin

Definition at line 91 of file [FlightPeriodStruct.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#), and [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#).

22.41.4.10 stdair::Date_T AIRINV::FlightPeriodStruct::_dateRangeStart

Staging Date.

Definition at line 94 of file [FlightPeriodStruct.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), and [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#).

22.41.4.11 stdair::Date_T AIRINV::FlightPeriodStruct::_dateRangeEnd

Definition at line 95 of file [FlightPeriodStruct.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#).

22.41.4.12 unsigned int AIRINV::FlightPeriodStruct::_itYear

Definition at line 96 of file [FlightPeriodStruct.hpp](#).

Referenced by [getDate\(\)](#).

22.41.4.13 unsigned int AIRINV::FlightPeriodStruct::_itMonth

Definition at line 97 of file [FlightPeriodStruct.hpp](#).

Referenced by [getDate\(\)](#).

22.41.4.14 unsigned int AIRINV::FlightPeriodStruct::_itDay

Definition at line 98 of file [FlightPeriodStruct.hpp](#).

Referenced by [getDate\(\)](#).

22.41.4.15 int AIRINV::FlightPeriodStruct::_dateOffset

Definition at line 99 of file [FlightPeriodStruct.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::](#)

[::storeOffTime::operator\(\)](#), and [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#).

22.41.4.16 long AIRINV::FlightPeriodStruct::_itHours

Staging Time.

Definition at line 102 of file [FlightPeriodStruct.hpp](#).

Referenced by [getTime\(\)](#).

22.41.4.17 long AIRINV::FlightPeriodStruct::_itMinutes

Definition at line 103 of file [FlightPeriodStruct.hpp](#).

Referenced by [getTime\(\)](#).

22.41.4.18 long AIRINV::FlightPeriodStruct::_itSeconds

Definition at line 104 of file [FlightPeriodStruct.hpp](#).

Referenced by [getTime\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), and [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#).

22.41.4.19 AirportList_T AIRINV::FlightPeriodStruct::_airportList

Staging Airport List (helper to derive the list of Segment structures).

Definition at line 108 of file [FlightPeriodStruct.hpp](#).

Referenced by [addAirport\(\)](#), [buildSegments\(\)](#), and [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#).

22.41.4.20 AirportOrderedList_T AIRINV::FlightPeriodStruct::_airportOrderedList

Definition at line 109 of file [FlightPeriodStruct.hpp](#).

Referenced by [addAirport\(\)](#), [buildSegments\(\)](#), and [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#).

22.41.4.21 bool AIRINV::FlightPeriodStruct::_areSegmentDefinitionsSpecific

Staging Segment-related attributes.

Definition at line 112 of file [FlightPeriodStruct.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), and [AIRINV::ScheduleParserHelper::storeFCClasses::operator\(\)](#).

22.41.4.22 SegmentStruct AIRINV::FlightPeriodStruct::_itSegment

Definition at line 113 of file [FlightPeriodStruct.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), and [AIRINV::ScheduleParserHelper::storeFCClasses::operator\(\)](#).

22.41.4.23 SegmentCabinStruct AIRINV::FlightPeriodStruct::_itSegmentCabin

Definition at line 114 of file [FlightPeriodStruct.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#), and [AIRINV::ScheduleParserHelper::storeFCClasses::operator\(\)](#).

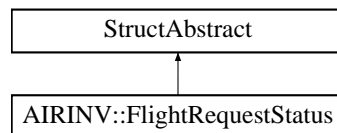
The documentation for this struct was generated from the following files:

- [airinv/bom/FlightPeriodStruct.hpp](#)
- [airinv/bom/FlightPeriodStruct.cpp](#)

22.42 AIRINV::FlightRequestStatus Struct Reference

```
#include <airinv/FlightRequestStatus.hpp>
```

Inheritance diagram for AIRINV::FlightRequestStatus:



Public Types

- enum [EN_FlightRequestStatus](#) { [OK](#) = 0, [NOT_FOUND](#), [INTERNAL_ERROR](#), [LAST_VALUE](#) }

Public Member Functions

- [EN_FlightRequestStatus](#) [getCode](#) () const
- const std::string [describe](#) () const
- [FlightRequestStatus](#) (const [EN_FlightRequestStatus](#) &)
- [FlightRequestStatus](#) (const std::string &iCode)

Static Public Member Functions

- static const std::string & [getLabel](#) (const [EN_FlightRequestStatus](#) &)
- static const std::string & [getCodeLabel](#) (const [EN_FlightRequestStatus](#) &)
- static std::string [describeLabels](#) ()

22.42.1 Detailed Description

Enumeration of flight type codes.

Definition at line 15 of file [FlightRequestStatus.hpp](#).

22.42.2 Member Enumeration Documentation

22.42.2.1 enum AIRINV::FlightRequestStatus::EN_FlightRequestStatus

Enumerator:

OK
NOT_FOUND
INTERNAL_ERROR
LAST_VALUE

Definition at line 17 of file [FlightRequestStatus.hpp](#).

22.42.3 Constructor & Destructor Documentation

22.42.3.1 AIRINV::FlightRequestStatus::FlightRequestStatus (const EN_FlightRequestStatus & iFlightRequestStatus)

Constructor.

Definition at line 25 of file [FlightRequestStatus.cpp](#).

22.42.3.2 AIRINV::FlightRequestStatus::FlightRequestStatus (const std::string & iCode)

Constructor.

Definition at line 30 of file [FlightRequestStatus.cpp](#).

References [describeLabels\(\)](#), [INTERNAL_ERROR](#), [LAST_VALUE](#), [NOT_FOUND](#), and [OK](#).

22.42.4 Member Function Documentation

22.42.4.1 const std::string & AIRINV::FlightRequestStatus::getLabel (const EN_FlightRequestStatus & iCode)
[static]

Get the label as a string.

Definition at line 58 of file [FlightRequestStatus.cpp](#).

22.42.4.2 const std::string & AIRINV::FlightRequestStatus::getCodeLabel (const EN_FlightRequestStatus & iCode)
[static]

Get the label as a single char.

Definition at line 64 of file [FlightRequestStatus.cpp](#).

22.42.4.3 std::string AIRINV::FlightRequestStatus::describeLabels () [static]

List the labels.

Definition at line 69 of file [FlightRequestStatus.cpp](#).

References [LAST_VALUE](#).

Referenced by [FlightRequestStatus\(\)](#).

22.42.4.4 FlightRequestStatus::EN_FlightRequestStatus AIRINV::FlightRequestStatus::getCode () const

Get the enumerated value.

Definition at line 82 of file [FlightRequestStatus.cpp](#).

22.42.4.5 const std::string AIRINV::FlightRequestStatus::describe () const

Give a description of the structure (for display purposes).

Definition at line 87 of file [FlightRequestStatus.cpp](#).

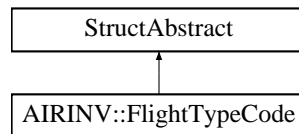
The documentation for this struct was generated from the following files:

- [airinv/FlightRequestStatus.hpp](#)
- [airinv/basic/FlightRequestStatus.cpp](#)

22.43 AIRINV::FlightTypeCode Struct Reference

```
#include <airinv/basic/FlightTypeCode.hpp>
```

Inheritance diagram for AIRINV::FlightTypeCode:



Public Types

- enum [EN_FlightTypeCode](#) { [DOMESTIC](#) = 0, [INTERNATIONAL](#), [GROUND_HANDLING](#), [LAST_VALUE](#) }

Public Member Functions

- [EN_FlightTypeCode](#) [getCode](#) () const
- const std::string [describe](#) () const
- [FlightTypeCode](#) (const [EN_FlightTypeCode](#) &)
- [FlightTypeCode](#) (const std::string &iCode)

Static Public Member Functions

- static const std::string & [getLabel](#) (const [EN_FlightTypeCode](#) &)
- static const std::string & [getCodeLabel](#) (const [EN_FlightTypeCode](#) &)
- static std::string [describeLabels](#) ()

22.43.1 Detailed Description

Enumeration of flight type codes.

Definition at line 15 of file [FlightTypeCode.hpp](#).

22.43.2 Member Enumeration Documentation

22.43.2.1 enum `AIRINV::FlightTypeCode::EN_FlightTypeCode`

Enumerator:

DOMESTIC
INTERNATIONAL
GROUND_HANDLING
LAST_VALUE

Definition at line 17 of file [FlightTypeCode.hpp](#).

22.43.3 Constructor & Destructor Documentation

22.43.3.1 `AIRINV::FlightTypeCode::FlightTypeCode (const EN_FlightTypeCode & iFlightTypeCode)`

Constructor.

Definition at line 24 of file [FlightTypeCode.cpp](#).

22.43.3.2 `AIRINV::FlightTypeCode::FlightTypeCode (const std::string & iCode)`

Constructor.

Definition at line 29 of file [FlightTypeCode.cpp](#).

References [describeLabels\(\)](#), [DOMESTIC](#), [GROUND_HANDLING](#), [INTERNATIONAL](#), and [LAST_VALUE](#).

22.43.4 Member Function Documentation

22.43.4.1 `const std::string & AIRINV::FlightTypeCode::getLabel (const EN_FlightTypeCode & iCode) [static]`

Get the label as a string.

Definition at line 54 of file [FlightTypeCode.cpp](#).

22.43.4.2 `const std::string & AIRINV::FlightTypeCode::getCodeLabel (const EN_FlightTypeCode & iCode) [static]`

Get the label as a single char.

Definition at line 60 of file [FlightTypeCode.cpp](#).

22.43.4.3 `std::string AIRINV::FlightTypeCode::describeLabels () [static]`

List the labels.

Definition at line 65 of file [FlightTypeCode.cpp](#).

References [LAST_VALUE](#).

Referenced by [FlightTypeCode\(\)](#).

22.43.4.4 `FlightTypeCode::EN_FlightTypeCode AIRINV::FlightTypeCode::getCode () const`

Get the enumerated value.

Definition at line 77 of file [FlightTypeCode.cpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)\(\)](#).

22.43.4.5 `const std::string AIRINV::FlightTypeCode::describe () const`

Give a description of the structure (for display purposes).

Definition at line 82 of file [FlightTypeCode.cpp](#).

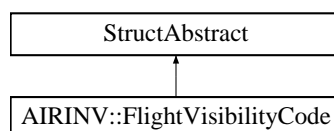
The documentation for this struct was generated from the following files:

- [airinv/basic/FlightTypeCode.hpp](#)
- [airinv/basic/FlightTypeCode.cpp](#)

22.44 AIRINV::FlightVisibilityCode Struct Reference

```
#include <airinv/basic/FlightVisibilityCode.hpp>
```

Inheritance diagram for AIRINV::FlightVisibilityCode:



Public Types

- enum [EN_FlightVisibilityCode](#) { [NORMAL](#) = 0, [HIDDEN](#), [PSEUDO](#), [LAST_VALUE](#) }

Public Member Functions

- [EN_FlightVisibilityCode getCode \(\) const](#)

- const std::string [describe](#) () const
- [FlightVisibilityCode](#) (const [EN_FlightVisibilityCode](#) &)
- [FlightVisibilityCode](#) (const std::string &iCode)

Static Public Member Functions

- static const std::string & [getLabel](#) (const [EN_FlightVisibilityCode](#) &)
- static const std::string & [getCodeLabel](#) (const [EN_FlightVisibilityCode](#) &)
- static std::string [describeLabels](#) ()

22.44.1 Detailed Description

Enumeration of flight visibility codes.

Definition at line 15 of file [FlightVisibilityCode.hpp](#).

22.44.2 Member Enumeration Documentation

22.44.2.1 enum AIRINV::FlightVisibilityCode::EN_FlightVisibilityCode

Enumerator:

NORMAL
HIDDEN
PSEUDO
LAST_VALUE

Definition at line 17 of file [FlightVisibilityCode.hpp](#).

22.44.3 Constructor & Destructor Documentation

22.44.3.1 AIRINV::FlightVisibilityCode::FlightVisibilityCode (const [EN_FlightVisibilityCode](#) & *iFlightVisibilityCode*)

Constructor.

Definition at line 25 of file [FlightVisibilityCode.cpp](#).

22.44.3.2 AIRINV::FlightVisibilityCode::FlightVisibilityCode (const std::string & *iCode*)

Constructor.

Definition at line 30 of file [FlightVisibilityCode.cpp](#).

References [describeLabels\(\)](#), [HIDDEN](#), [LAST_VALUE](#), [NORMAL](#), and [PSEUDO](#).

22.44.4 Member Function Documentation

22.44.4.1 const std::string & AIRINV::FlightVisibilityCode::getLabel (const [EN_FlightVisibilityCode](#) & *iCode*) [static]

Get the label as a string.

Definition at line 57 of file [FlightVisibilityCode.cpp](#).

22.44.4.2 `const std::string & AIRINV::FlightVisibilityCode::getCodeLabel (const EN_FlightVisibilityCode & iCode)`
`[static]`

Get the label as a single char.

Definition at line 63 of file [FlightVisibilityCode.cpp](#).

22.44.4.3 `std::string AIRINV::FlightVisibilityCode::describeLabels ()` `[static]`

List the labels.

Definition at line 68 of file [FlightVisibilityCode.cpp](#).

References [LAST_VALUE](#).

Referenced by [FlightVisibilityCode\(\)](#).

22.44.4.4 `FlightVisibilityCode::EN_FlightVisibilityCode AIRINV::FlightVisibilityCode::getCode () const`

Get the enumerated value.

Definition at line 81 of file [FlightVisibilityCode.cpp](#).

Referenced by [AIRINV::FlightDateStruct::describe\(\)](#), and [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#).

22.44.4.5 `const std::string AIRINV::FlightVisibilityCode::describe () const`

Give a description of the structure (for display purposes).

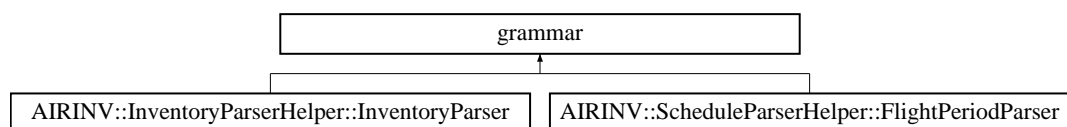
Definition at line 86 of file [FlightVisibilityCode.cpp](#).

The documentation for this struct was generated from the following files:

- [airinv/basic/FlightVisibilityCode.hpp](#)
- [airinv/basic/FlightVisibilityCode.cpp](#)

22.45 grammar Class Reference

Inheritance diagram for grammar:

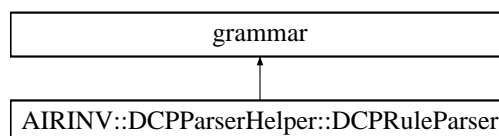


The documentation for this class was generated from the following file:

- [airinv/command/ScheduleParserHelper.hpp](#)

22.46 grammar Class Reference

Inheritance diagram for grammar:



The documentation for this class was generated from the following file:

- [airinv/command/vault/DCPParserHelper.hpp](#)

22.47 AIRINV::GuillotineBlockHelper Class Reference

```
#include <airinv/bom/GuillotineBlockHelper.hpp>
```

Static Public Member Functions

- static void [takeSnapshots](#) (stdair::GuillotineBlock &, const stdair::DateTime_T &)

22.47.1 Detailed Description

Class representing the actual business functions for an airline inventory.

Definition at line 22 of file [GuillotineBlockHelper.hpp](#).

22.47.2 Member Function Documentation

22.47.2.1 void AIRINV::GuillotineBlockHelper::takeSnapshots (stdair::GuillotineBlock & *ioGuillotineBlock*, const stdair::DateTime_T & *iSnapshotTime*) [static]

Take inventory snapshots.

Definition at line 27 of file [GuillotineBlockHelper.cpp](#).

References [AIRINV::SegmentCabinHelper::updateAvailabilities\(\)](#).

The documentation for this class was generated from the following files:

- [airinv/bom/GuillotineBlockHelper.hpp](#)
- [airinv/bom/GuillotineBlockHelper.cpp](#)

22.48 AIRINV::header Struct Reference

```
#include <airinv/server/header.hpp>
```

Public Attributes

- std::string [name](#)
- std::string [value](#)

22.48.1 Detailed Description

Header structure.

Definition at line 13 of file [header.hpp](#).

22.48.2 Member Data Documentation

22.48.2.1 std::string AIRINV::header::name

Definition at line 14 of file [header.hpp](#).

22.48.2.2 std::string AIRINV::header::value

Definition at line 15 of file [header.hpp](#).

The documentation for this struct was generated from the following file:

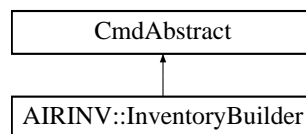
- [airinv/server/header.hpp](#)

22.49 AIRINV::InventoryBuilder Class Reference

Class handling the generation / instantiation of the Inventory BOM.

```
#include <airinv/command/InventoryBuilder.hpp>
```

Inheritance diagram for AIRINV::InventoryBuilder:



Friends

- struct [InventoryParserHelper::doEndFlightDate](#)

22.49.1 Detailed Description

Class handling the generation / instantiation of the Inventory BOM.

Definition at line 43 of file [InventoryBuilder.hpp](#).

22.49.2 Friends And Related Function Documentation

22.49.2.1 friend struct InventoryParserHelper::doEndFlightDate [friend]

Only the following class may use methods of [InventoryBuilder](#). Indeed, as those methods build the BOM, it is not good to expose them publicly.

Definition at line 49 of file [InventoryBuilder.hpp](#).

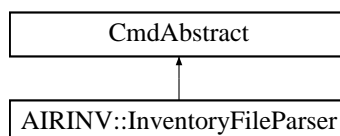
The documentation for this class was generated from the following files:

- [airinv/command/InventoryBuilder.hpp](#)
- [airinv/command/InventoryBuilder.cpp](#)

22.50 AIRINV::InventoryFileParser Class Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryFileParser:



Public Member Functions

- [InventoryFileParser](#) (stdair::BomRoot &, const stdair::Filename_T &iInventoryInputFilename)
- bool [buildInventory](#) ()

22.50.1 Detailed Description

Class wrapping the initialisation and entry point of the parser.

The seemingly redundancy is used to force the instantiation of the actual parser, which is a templatised Boost Spirit grammar. Hence, the actual parser is instantiated within that class object code.

Definition at line 500 of file [InventoryParserHelper.hpp](#).

22.50.2 Constructor & Destructor Documentation

22.50.2.1 AIRINV::InventoryFileParser::InventoryFileParser (stdair::BomRoot & , const stdair::Filename_T & iInventoryInputFilename)

Constructor.

Definition at line 1092 of file [InventoryParserHelper.cpp](#).

22.50.3 Member Function Documentation

22.50.3.1 bool AIRINV::InventoryFileParser::buildInventory ()

Parse the inventory input file.

Definition at line 1116 of file [InventoryParserHelper.cpp](#).

Referenced by [AIRINV::InventoryParser::buildInventory\(\)](#).

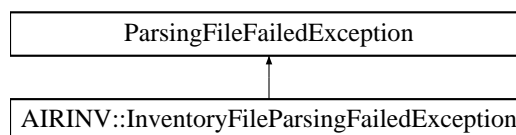
The documentation for this class was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.51 AIRINV::InventoryFileParsingFailedException Class Reference

```
#include <airinv/AIRINV_Types.hpp>
```

Inheritance diagram for AIRINV::InventoryFileParsingFailedException:



Public Member Functions

- [InventoryFileParsingFailedException](#) (const std::string &iWhat)

22.51.1 Detailed Description

The inventory input file can not be parsed.

Definition at line 27 of file [AIRINV_Types.hpp](#).

22.51.2 Constructor & Destructor Documentation

22.51.2.1 AIRINV::InventoryFileParsingFailedException::InventoryFileParsingFailedException (const std::string & *iWhat*)
[inline]

Constructor.

Definition at line 33 of file [AIRINV_Types.hpp](#).

The documentation for this class was generated from the following file:

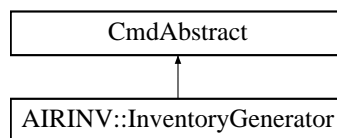
- [airinv/AIRINV_Types.hpp](#)

22.52 AIRINV::InventoryGenerator Class Reference

Class handling the generation / instantiation of the Inventory BOM.

```
#include <airinv/command/InventoryGenerator.hpp>
```

Inheritance diagram for AIRINV::InventoryGenerator:



Friends

- class [FlightPeriodFileParser](#)
- class [FFFlightPeriodFileParser](#)
- struct [ScheduleParserHelper::doEndFlight](#)
- class [ScheduleParser](#)

22.52.1 Detailed Description

Class handling the generation / instantiation of the Inventory BOM.

Definition at line 42 of file [InventoryGenerator.hpp](#).

22.52.2 Friends And Related Function Documentation

22.52.2.1 friend class FlightPeriodFileParser [friend]

Only the following class may use methods of [InventoryGenerator](#). Indeed, as those methods build the BOM, it is not good to expose them publicly.

Definition at line 48 of file [InventoryGenerator.hpp](#).

22.52.2.2 friend class FFFlightPeriodFileParser [friend]

Definition at line 49 of file [InventoryGenerator.hpp](#).

22.52.2.3 friend struct **ScheduleParserHelper::doEndFlight** [friend]

Definition at line 50 of file [InventoryGenerator.hpp](#).

22.52.2.4 friend class **ScheduleParser** [friend]

Definition at line 51 of file [InventoryGenerator.hpp](#).

The documentation for this class was generated from the following files:

- [airinv/command/InventoryGenerator.hpp](#)
- [airinv/command/InventoryGenerator.cpp](#)

22.53 AIRINV::InventoryHelper Class Reference

```
#include <airinv/bom/InventoryHelper.hpp>
```

Static Public Member Functions

- static void [fillFromRouting](#) (const stdair::Inventory &)
- static void [calculateAvailability](#) (const stdair::Inventory &, const std::string &, stdair::TravelSolutionStruct &)
- static void [getYieldAndBidPrice](#) (const stdair::Inventory &, const std::string &, stdair::TravelSolutionStruct &)
- static bool [sell](#) (stdair::Inventory &, const std::string &iSegmentDateKey, const stdair::ClassCode_T &, const stdair::PartySize_T &)
- static bool [cancel](#) (stdair::Inventory &, const std::string &iSegmentDateKey, const stdair::ClassCode_T &, const stdair::PartySize_T &)
- static void [takeSnapshots](#) (const stdair::Inventory &, const stdair::DateTime_T &)

22.53.1 Detailed Description

Class representing the actual business functions for an airline inventory.

Definition at line 22 of file [InventoryHelper.hpp](#).

22.53.2 Member Function Documentation

22.53.2.1 void AIRINV::InventoryHelper::fillFromRouting (const stdair::Inventory & *ilInventory*) [static]

Fill the attributes derived from the routing legs (e.g., board and off dates).

Definition at line 28 of file [InventoryHelper.cpp](#).

22.53.2.2 void AIRINV::InventoryHelper::calculateAvailability (const stdair::Inventory & *ilInventory*, const std::string & *iFullSegmentDateKey*, stdair::TravelSolutionStruct & *ioTravelSolution*) [static]

Compute the availability for the given travel solution.

Definition at line 44 of file [InventoryHelper.cpp](#).

References [AIRINV::SegmentCabinHelper::updateAvailabilities\(\)](#).

22.53.2.3 void AIRINV::InventoryHelper::getYieldAndBidPrice (const stdair::Inventory & *ilInventory*, const std::string & *iFullSegmentDateKey*, stdair::TravelSolutionStruct & *ioTravelSolution*) [static]

Get yield and bid price information for the given travel solution.

Definition at line 97 of file [InventoryHelper.cpp](#).

22.53.2.4 `bool AIRINV::InventoryHelper::sell (stdair::Inventory & ioInventory, const std::string & iSegmentDateKey, const stdair::ClassCode_T & iClassCode, const stdair::PartySize_T & iPartySize) [static]`

Make a sale with the given travel solution.

Definition at line 239 of file [InventoryHelper.cpp](#).

References [AIRINV::SegmentCabinHelper::updateFromReservation\(\)](#).

22.53.2.5 `bool AIRINV::InventoryHelper::cancel (stdair::Inventory & ioInventory, const std::string & iSegmentDateKey, const stdair::ClassCode_T & iClassCode, const stdair::PartySize_T & iPartySize) [static]`

Make a cancellation.

Definition at line 295 of file [InventoryHelper.cpp](#).

References [AIRINV::SegmentCabinHelper::updateFromReservation\(\)](#).

22.53.2.6 `void AIRINV::InventoryHelper::takeSnapshots (const stdair::Inventory & ioInventory, const stdair::DateTime_T & iSnapshotTime) [static]`

Take inventory snapshots.

Definition at line 351 of file [InventoryHelper.cpp](#).

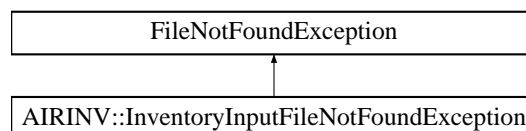
The documentation for this class was generated from the following files:

- [airinv/bom/InventoryHelper.hpp](#)
- [airinv/bom/InventoryHelper.cpp](#)

22.54 AIRINV::InventoryInputFileNotFoundException Class Reference

```
#include <airinv/AIRINV_Types.hpp>
```

Inheritance diagram for AIRINV::InventoryInputFileNotFoundException:



Public Member Functions

- [InventoryInputFileNotFoundException](#) (const std::string & *iWhat*)

22.54.1 Detailed Description

The inventory input file can not be found or opened.

Definition at line 66 of file [AIRINV_Types.hpp](#).

22.54.2 Constructor & Destructor Documentation

22.54.2.1 `AIRINV::InventoryInputFileNotFoundException::InventoryInputFileNotFoundException (const std::string & iWhat) [inline]`

Constructor.

Definition at line 71 of file [AIRINV_Types.hpp](#).

The documentation for this class was generated from the following file:

- [airinv/AIRINV_Types.hpp](#)

22.55 AIRINV::InventoryManager Class Reference

```
#include <airinv/command/InventoryManager.hpp>
```

Static Public Member Functions

- static void [createDirectAccesses](#) (const stdair::BomRoot &)
- static void [createDirectAccesses](#) (stdair::Inventory &)
- static void [createDirectAccesses](#) (stdair::FlightDate &)
- static void [createDirectAccesses](#) (stdair::SegmentDate &)
- static void [buildSimilarSegmentCabinSets](#) (const stdair::BomRoot &)
- static void [buildSimilarSegmentCabinSets](#) (stdair::Inventory &)
- static void [buildGuillotineBlock](#) (stdair::Inventory &, const stdair::GuillotineNumber_T &, const [DepartureDate-SegmentCabinMap_T](#) &)
- static void [setDefaultBidPriceVector](#) (stdair::BomRoot &)
- static void [setDefaultBidPriceVector](#) (stdair::Inventory &)

Friends

- class [AIRINV_Master_Service](#)
- class [AIRINV_Service](#)

22.55.1 Detailed Description

Command wrapping the travel request process.

Definition at line 34 of file [InventoryManager.hpp](#).

22.55.2 Member Function Documentation

22.55.2.1 void AIRINV::InventoryManager::createDirectAccesses (const stdair::BomRoot & *iBomRoot*) [static]

Create the direct accesses within the inventories such as links between leg-date and segment-date, ect.

Definition at line 717 of file [InventoryManager.cpp](#).

References [AIRINV::BomRootHelper::fillFromRouting\(\)](#).

Referenced by [AIRINV::InventoryParser::buildInventory\(\)](#), [createDirectAccesses\(\)](#), and [AIRINV::ScheduleParser::generateInventories\(\)](#).

22.55.2.2 void AIRINV::InventoryManager::createDirectAccesses (stdair::Inventory & *ioInventory*) [static]

Definition at line 737 of file [InventoryManager.cpp](#).

References [createDirectAccesses\(\)](#).

22.55.2.3 void AIRINV::InventoryManager::createDirectAccesses (stdair::FlightDate & *ioFlightDate*) [static]

Definition at line 755 of file [InventoryManager.cpp](#).

References [createDirectAccesses\(\)](#).

22.55.2.4 void AIRINV::InventoryManager::createDirectAccesses (stdair::SegmentDate & *ioSegmentDate*) [static]

Definition at line 824 of file [InventoryManager.cpp](#).

22.55.2.5 void AIRINV::InventoryManager::buildSimilarSegmentCabinSets (const stdair::BomRoot & *iBomRoot*) [static]

Build the similar segment-cabin sets and the corresponding guillotine blocks for snapshots and other data.

Definition at line 890 of file [InventoryManager.cpp](#).

Referenced by [AIRINV::AIRINV_Service::buildSampleBom\(\)](#), and [AIRINV::ScheduleParser::generateInventories\(\)](#).

22.55.2.6 void AIRINV::InventoryManager::buildSimilarSegmentCabinSets (stdair::Inventory & *ioInventory*) [static]

Definition at line 906 of file [InventoryManager.cpp](#).

References [buildGuillotineBlock\(\)](#).

22.55.2.7 void AIRINV::InventoryManager::buildGuillotineBlock (stdair::Inventory & *ioInventory*, const stdair::GuillotineNumber_T & *iGuillotineNumber*, const DepartureDateSegmentCabinMap_T & *iDDSCMap*) [static]

Definition at line 981 of file [InventoryManager.cpp](#).

Referenced by [buildSimilarSegmentCabinSets\(\)](#).

22.55.2.8 void AIRINV::InventoryManager::setDefaultBidPriceVector (stdair::BomRoot & *ioBomRoot*) [static]

Bid price vectors initialisation

Definition at line 596 of file [InventoryManager.cpp](#).

Referenced by [AIRINV::ScheduleParser::generateInventories\(\)](#).

22.55.2.9 void AIRINV::InventoryManager::setDefaultBidPriceVector (stdair::Inventory & *ioInventory*) [static]

Definition at line 628 of file [InventoryManager.cpp](#).

22.55.3 Friends And Related Function Documentation

22.55.3.1 friend class AIRINV_Master_Service [friend]

Definition at line 35 of file [InventoryManager.hpp](#).

22.55.3.2 friend class AIRINV_Service [friend]

Definition at line 36 of file [InventoryManager.hpp](#).

The documentation for this class was generated from the following files:

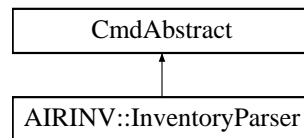
- [airinv/command/InventoryManager.hpp](#)
- [airinv/command/InventoryManager.cpp](#)

22.56 AIRINV::InventoryParser Class Reference

Class wrapping the parser entry point.

```
#include <airinv/command/InventoryParser.hpp>
```

Inheritance diagram for AIRINV::InventoryParser:



Static Public Member Functions

- static void [buildInventory](#) (const stdair::Filename_T &InventoryFilename, stdair::BomRoot &)

22.56.1 Detailed Description

Class wrapping the parser entry point.

Definition at line 21 of file [InventoryParser.hpp](#).

22.56.2 Member Function Documentation

22.56.2.1 void AIRINV::InventoryParser::buildInventory (const stdair::Filename_T &InventoryFilename, stdair::BomRoot &ioBomRoot) [static]

Parses the CSV file describing an airline inventory, and generates the corresponding data model in memory. It can then be used, for instance, in a simulator.

Parameters

<i>const</i>	stdair::Filename_T& The file-name of the CSV-formatted inventory input file.
<i>stdair::Bom-Root&</i>	Root of the BOM tree.

Definition at line 20 of file [InventoryParser.cpp](#).

References [AIRINV::InventoryFileParser::buildInventory\(\)](#), and [AIRINV::InventoryManager::createDirectAccesses\(\)](#).

Referenced by [AIRINV::AIRINV_Service::parseAndLoad\(\)](#).

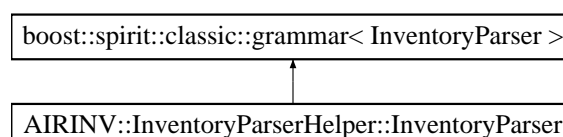
The documentation for this class was generated from the following files:

- [airinv/command/InventoryParser.hpp](#)
- [airinv/command/InventoryParser.cpp](#)

22.57 AIRINV::InventoryParserHelper::InventoryParser Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::InventoryParser:



Classes

- struct [definition](#)

Public Member Functions

- [InventoryParser](#) (stdair::BomRoot &, [FlightDateStruct](#) &, unsigned int &)

Public Attributes

- stdair::BomRoot & [_bomRoot](#)
- [FlightDateStruct](#) & [_flightDate](#)
- unsigned int & [_nbOfFlights](#)

22.57.1 Detailed Description

FlightDepDate; 2010-02-08; SIN; BKK; L; 10.0; 1.0;

Grammar: FlightDate ::= FlightDepDate ';' Origin ';' Destination EndOfFlightDate FlightDepDate ::= date EndOfFlightDate ::= ';' Grammar for the inventory parser.

Definition at line 454 of file [InventoryParserHelper.hpp](#).

22.57.2 Constructor & Destructor Documentation

22.57.2.1 AIRINV::InventoryParserHelper::InventoryParser::InventoryParser (stdair::BomRoot & *ioBomRoot*, [FlightDateStruct](#) & *ioFlightDate*, unsigned int & *ioNbOfFlights*)

Definition at line 862 of file [InventoryParserHelper.cpp](#).

22.57.3 Member Data Documentation

22.57.3.1 stdair::BomRoot& AIRINV::InventoryParserHelper::InventoryParser::_bomRoot

Definition at line 482 of file [InventoryParserHelper.hpp](#).

22.57.3.2 [FlightDateStruct](#)& AIRINV::InventoryParserHelper::InventoryParser::_flightDate

Definition at line 483 of file [InventoryParserHelper.hpp](#).

22.57.3.3 unsigned int& AIRINV::InventoryParserHelper::InventoryParser::_nbOfFlights

Definition at line 484 of file [InventoryParserHelper.hpp](#).

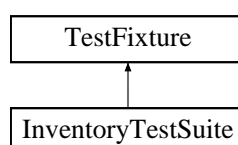
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.58 InventoryTestSuite Class Reference

```
#include <test/airinv/InventoryTestSuite.hpp>
```

Inheritance diagram for InventoryTestSuite:



Public Member Functions

- void [simpleInventory](#) ()
- [InventoryTestSuite](#) ()

Protected Attributes

- std::stringstream [_describeKey](#)

22.58.1 Detailed Description

Utility class for CPPUnit-based testing.

Definition at line 7 of file [InventoryTestSuite.hpp](#).

22.58.2 Constructor & Destructor Documentation

22.58.2.1 InventoryTestSuite::InventoryTestSuite ()

Test some error detection functionalities. Constructor.

22.58.3 Member Function Documentation

22.58.3.1 void InventoryTestSuite::simpleInventory ()

Test a simple inventory functionality.

22.58.4 Member Data Documentation

22.58.4.1 std::stringstream InventoryTestSuite::_describeKey [protected]

Definition at line 28 of file [InventoryTestSuite.hpp](#).

The documentation for this class was generated from the following file:

- test/airinv/[InventoryTestSuite.hpp](#)

22.59 AIRINV::LegCabinHelper Class Reference

```
#include <airinv/bom/LegCabinHelper.hpp>
```

22.59.1 Detailed Description

Class representing the actual business functions for an airline leg-cabin.

Definition at line 16 of file [LegCabinHelper.hpp](#).

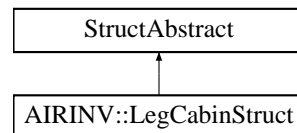
The documentation for this class was generated from the following file:

- airinv/bom/[LegCabinHelper.hpp](#)

22.60 AIRINV::LegCabinStruct Struct Reference

```
#include <airinv/bom/LegCabinStruct.hpp>
```

Inheritance diagram for AIRINV::LegCabinStruct:



Public Member Functions

- void [fill](#) (stdair::LegCabin &) const
- const std::string [describe](#) () const

Public Attributes

- stdair::CabinCode_T [_cabinCode](#)
- stdair::CabinCapacity_T [_saleableCapacity](#)
- stdair::CapacityAdjustment_T [_adjustment](#)
- stdair::CapacityAdjustment_T [_dcsRegrade](#)
- stdair::AuthorizationLevel_T [_au](#)
- stdair::Availability_T [_avPool](#)
- stdair::UPR_T [_upr](#)
- stdair::NbOfBookings_T [_nbOfBookings](#)
- stdair::Availability_T [_nav](#)
- stdair::Availability_T [_gav](#)
- stdair::OverbookingRate_T [_acp](#)
- stdair::NbOfBookings_T [_etb](#)
- stdair::NbOfBookings_T [_staffNbOfBookings](#)
- stdair::NbOfBookings_T [_wlnNbOfBookings](#)
- stdair::NbOfBookings_T [_groupNbOfBookings](#)
- [BucketStructList_T _bucketList](#)

22.60.1 Detailed Description

Utility Structure for the parsing of LegCabin details.

Definition at line 24 of file [LegCabinStruct.hpp](#).

22.60.2 Member Function Documentation

22.60.2.1 void AIRINV::LegCabinStruct::fill (stdair::LegCabin & *ioLegCabin*) const

Fill the LegCabin objects with the attributes of the [LegCabinStruct](#).

Definition at line 38 of file [LegCabinStruct.cpp](#).

References [_saleableCapacity](#).

22.60.2.2 `const std::string AIRINV::LegCabinStruct::describe () const`

Give a description of the structure (for display purposes).

Definition at line 15 of file [LegCabinStruct.cpp](#).

References [_acp](#), [_adjustment](#), [_au](#), [_avPool](#), [_bucketList](#), [_cabinCode](#), [_dcsRegrade](#), [_etb](#), [_gav](#), [_groupNbOfBookings](#), [_nav](#), [_nbOfBookings](#), [_saleableCapacity](#), [_staffNbOfBookings](#), [_upr](#), [_wINbOfBookings](#), and [AIRINV::BucketStruct::describe\(\)](#).

Referenced by [AIRINV::LegStruct::describe\(\)](#).

22.60.3 Member Data Documentation

22.60.3.1 `stdair::CabinCode_T AIRINV::LegCabinStruct::_cabinCode`

Definition at line 26 of file [LegCabinStruct.hpp](#).

Referenced by [describe\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#).

22.60.3.2 `stdair::CabinCapacity_T AIRINV::LegCabinStruct::_saleableCapacity`

Definition at line 27 of file [LegCabinStruct.hpp](#).

Referenced by [describe\(\)](#), [fill\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#).

22.60.3.3 `stdair::CapacityAdjustment_T AIRINV::LegCabinStruct::_adjustment`

Definition at line 28 of file [LegCabinStruct.hpp](#).

Referenced by [describe\(\)](#).

22.60.3.4 `stdair::CapacityAdjustment_T AIRINV::LegCabinStruct::_dcsRegrade`

Definition at line 29 of file [LegCabinStruct.hpp](#).

Referenced by [describe\(\)](#).

22.60.3.5 `stdair::AuthorizationLevel_T AIRINV::LegCabinStruct::_au`

Definition at line 30 of file [LegCabinStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#).

22.60.3.6 `stdair::Availability_T AIRINV::LegCabinStruct::_avPool`

Definition at line 31 of file [LegCabinStruct.hpp](#).

Referenced by [describe\(\)](#).

22.60.3.7 `stdair::UPR_T AIRINV::LegCabinStruct::_upr`

Definition at line 32 of file [LegCabinStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#).

22.60.3.8 `stdair::NbOfBookings_T AIRINV::LegCabinStruct::_nbOfBookings`

Definition at line 33 of file [LegCabinStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#).

22.60.3.9 `stdair::Availability_T AIRINV::LegCabinStruct::_nav`

Definition at line 34 of file [LegCabinStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#).

22.60.3.10 `stdair::Availability_T AIRINV::LegCabinStruct::_gav`

Definition at line 35 of file [LegCabinStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#).

22.60.3.11 `stdair::OverbookingRate_T AIRINV::LegCabinStruct::_acp`

Definition at line 36 of file [LegCabinStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#).

22.60.3.12 `stdair::NbOfBookings_T AIRINV::LegCabinStruct::_etb`

Definition at line 37 of file [LegCabinStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#).

22.60.3.13 `stdair::NbOfBookings_T AIRINV::LegCabinStruct::_staffNbOfBookings`

Definition at line 38 of file [LegCabinStruct.hpp](#).

Referenced by [describe\(\)](#).

22.60.3.14 `stdair::NbOfBookings_T AIRINV::LegCabinStruct::_wNbOfBookings`

Definition at line 39 of file [LegCabinStruct.hpp](#).

Referenced by [describe\(\)](#).

22.60.3.15 `stdair::NbOfBookings_T AIRINV::LegCabinStruct::_groupNbOfBookings`

Definition at line 40 of file [LegCabinStruct.hpp](#).

Referenced by [describe\(\)](#).

22.60.3.16 `BucketStructList_T AIRINV::LegCabinStruct::_bucketList`

Definition at line 41 of file [LegCabinStruct.hpp](#).

Referenced by [describe\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#).

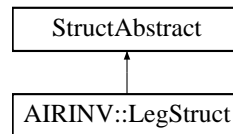
The documentation for this struct was generated from the following files:

- [airinv/bom/LegCabinStruct.hpp](#)
- [airinv/bom/LegCabinStruct.cpp](#)

22.61 AIRINV::LegStruct Struct Reference

```
#include <airinv/bom/LegStruct.hpp>
```

Inheritance diagram for AIRINV::LegStruct:



Public Member Functions

- void [fill](#) (const stdair::Date_T &iRefDate, stdair::LegDate &) const
- void [fill](#) (stdair::LegDate &) const
- const std::string [describe](#) () const
- [LegStruct](#) ()

Public Attributes

- stdair::AirportCode_T [_boardingPoint](#)
- stdair::DateOffset_T [_boardingDateOffset](#)
- stdair::Date_T [_boardingDate](#)
- stdair::Duration_T [_boardingTime](#)
- stdair::AirportCode_T [_offPoint](#)
- stdair::DateOffset_T [_offDateOffset](#)
- stdair::Date_T [_offDate](#)
- stdair::Duration_T [_offTime](#)
- stdair::Duration_T [_elapsed](#)
- [LegCabinStructList_T](#) [_cabinList](#)

22.61.1 Detailed Description

Utility Structure for the parsing of Leg structures.

Definition at line 24 of file [LegStruct.hpp](#).

22.61.2 Constructor & Destructor Documentation

22.61.2.1 AIRINV::LegStruct::LegStruct ()

Default Constructor.

Definition at line 16 of file [LegStruct.cpp](#).

22.61.3 Member Function Documentation

22.61.3.1 void AIRINV::LegStruct::fill (const stdair::Date_T &iRefDate, stdair::LegDate & ioLegDate) const

Fill the LegDate objects with the attributes of the [LegStruct](#).

The given reference date corresponds to the date of the FlightDate. Indeed, each Leg gets date off-sets, when compared to that (reference) flight-date, both for the boarding date and for the off date.

Definition at line 41 of file [LegStruct.cpp](#).

References [_boardingDateOffset](#), [_boardingTime](#), [_elapsed](#), [_offDateOffset](#), [_offPoint](#), and [_offTime](#).

22.61.3.2 void AIRINV::LegStruct::fill (stdair::LegDate & *ioLegDate*) const

Fill the LegDate objects with the attributes of the [LegStruct](#).

Definition at line 58 of file [LegStruct.cpp](#).

References [_boardingTime](#), [_elapsed](#), [_offDate](#), [_offPoint](#), and [_offTime](#).

22.61.3.3 const std::string AIRINV::LegStruct::describe () const

Give a description of the structure (for display purposes).

Definition at line 21 of file [LegStruct.cpp](#).

References [_boardingDate](#), [_boardingPoint](#), [_boardingTime](#), [_cabinList](#), [_elapsed](#), [_offDate](#), [_offPoint](#), [_offTime](#), and [AIRINV::LegCabinStruct::describe\(\)](#).

Referenced by [AIRINV::FlightPeriodStruct::describe\(\)](#), and [AIRINV::FlightDateStruct::describe\(\)](#).

22.61.4 Member Data Documentation

22.61.4.1 stdair::AirportCode_T AIRINV::LegStruct::_boardingPoint

Definition at line 26 of file [LegStruct.hpp](#).

Referenced by [describe\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)\(\)](#), and [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)\(\)](#).

22.61.4.2 stdair::DateOffset_T AIRINV::LegStruct::_boardingDateOffset

Definition at line 27 of file [LegStruct.hpp](#).

Referenced by [fill\(\)](#), and [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)\(\)](#).

22.61.4.3 stdair::Date_T AIRINV::LegStruct::_boardingDate

Definition at line 28 of file [LegStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)\(\)](#).

22.61.4.4 stdair::Duration_T AIRINV::LegStruct::_boardingTime

Definition at line 29 of file [LegStruct.hpp](#).

Referenced by [describe\(\)](#), [fill\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)\(\)](#), and [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)\(\)](#).

22.61.4.5 stdair::AirportCode_T AIRINV::LegStruct::_offPoint

Definition at line 30 of file [LegStruct.hpp](#).

Referenced by [describe\(\)](#), [fill\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)\(\)](#), and [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)\(\)](#).

22.61.4.6 stdair::DateOffset_T AIRINV::LegStruct::_offDateOffset

Definition at line 31 of file [LegStruct.hpp](#).

Referenced by [fill\(\)](#), and [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)\(\)](#).

22.61.4.7 stdair::Date_T AIRINV::LegStruct::_offDate

Definition at line 32 of file [LegStruct.hpp](#).

Referenced by [describe\(\)](#), [fill\(\)](#), and [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)\(\)](#).

22.61.4.8 stdair::Duration_T AIRINV::LegStruct::_offTime

Definition at line 33 of file [LegStruct.hpp](#).

Referenced by [describe\(\)](#), [fill\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)\(\)](#), and [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)\(\)](#).

22.61.4.9 stdair::Duration_T AIRINV::LegStruct::_elapsed

Definition at line 34 of file [LegStruct.hpp](#).

Referenced by [describe\(\)](#), [fill\(\)](#), and [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)\(\)](#).

22.61.4.10 LegCabinStructList_T AIRINV::LegStruct::_cabinList

Definition at line 35 of file [LegStruct.hpp](#).

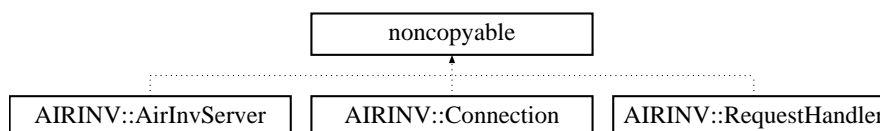
Referenced by [describe\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)\(\)](#), [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)\(\)](#), and [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)\(\)](#).

The documentation for this struct was generated from the following files:

- [airinv/bom/LegStruct.hpp](#)
- [airinv/bom/LegStruct.cpp](#)

22.62 noncopyable Class Reference

Inheritance diagram for noncopyable:

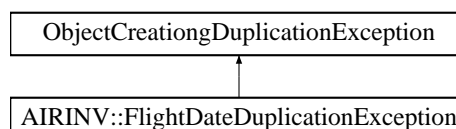


The documentation for this class was generated from the following file:

- [airinv/server/Connection.hpp](#)

22.63 ObjectCreationgDuplicationException Class Reference

Inheritance diagram for ObjectCreationgDuplicationException:

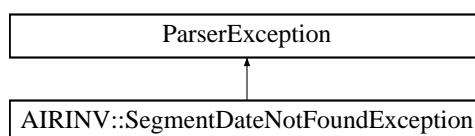


The documentation for this class was generated from the following file:

- [airinv/AIRINV_Types.hpp](#)

22.64 ParserException Class Reference

Inheritance diagram for ParserException:



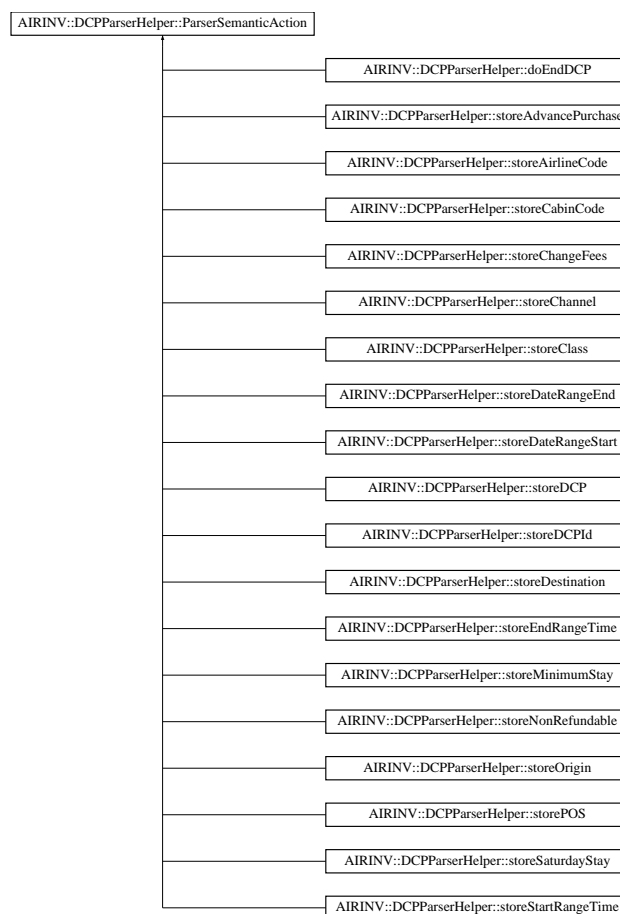
The documentation for this class was generated from the following file:

- [airinv/AIRINV_Types.hpp](#)

22.65 AIRINV::DCPParserHelper::ParserSemanticAction Struct Reference

```
#include <airinv/command/vault/DCPParserHelper.hpp>
```

Inheritance diagram for AIRINV::DCPParserHelper::ParserSemanticAction:



Public Member Functions

- [ParserSemanticAction](#) (DCPRuleStruct &)

Public Attributes

- [DCPRuleStruct & _DCPRule](#)

22.65.1 Detailed Description

Generic Semantic Action (Actor / Functor) for the DCP Parser.

Definition at line 30 of file [DCPParserHelper.hpp](#).

22.65.2 Constructor & Destructor Documentation

22.65.2.1 AIRINV::DCPParserHelper::ParserSemanticAction::ParserSemanticAction (DCPRuleStruct & ioDCPRule)

Actor Constructor.

Definition at line 25 of file [DCPParserHelper.cpp](#).

22.65.3 Member Data Documentation

22.65.3.1 DCPRuleStruct& AIRINV::DCPParserHelper::ParserSemanticAction::_DCPRule

Actor Context.

Definition at line 34 of file [DCPParserHelper.hpp](#).

Referenced by [AIRINV::DCPParserHelper::storeDCPId::operator\(\)](#), [AIRINV::DCPParserHelper::storeOrigin::operator\(\)](#), [AIRINV::DCPParserHelper::storeDestination::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::DCPParserHelper::storeStartRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storeEndRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storePOS::operator\(\)](#), [AIRINV::DCPParserHelper::storeCabinCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeChannel::operator\(\)](#), [AIRINV::DCPParserHelper::storeAdvancePurchase::operator\(\)](#), [AIRINV::DCPParserHelper::storeSaturdayStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeChangeFees::operator\(\)](#), [AIRINV::DCPParserHelper::storeNonRefundable::operator\(\)](#), [AIRINV::DCPParserHelper::storeMinimumStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeDCP::operator\(\)](#), [AIRINV::DCPParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeClass::operator\(\)](#), and [AIRINV::DCPParserHelper::doEndDCP::operator\(\)](#).

The documentation for this struct was generated from the following files:

- [airinv/command/vault/DCPParserHelper.hpp](#)
- [airinv/command/vault/DCPParserHelper.cpp](#)

22.66 AIRINV::InventoryParserHelper::ParserSemanticAction Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::ParserSemanticAction:

[illegible]

Public Member Functions

- ParserSemanticAction (FlightDateStruct &)

Public Attributes

- FlightDateStruct & _flightDate

22.66.1 Detailed Description

Generic Semantic Action (Actor / Functor) for the Inventory Parser.

Definition at line 29 of file InventoryParserHelper.hpp.

22.66.2 Constructor & Destructor Documentation

22.66.2.1 AIRINV::InventoryParserHelper::ParserSemanticAction::ParserSemanticAction (FlightDateStruct & ioFlightDate)

Actor Constructor.

Definition at line 26 of file InventoryParserHelper.cpp.

22.66.3 Member Data Documentation

22.66.3.1 FlightDateStruct& AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

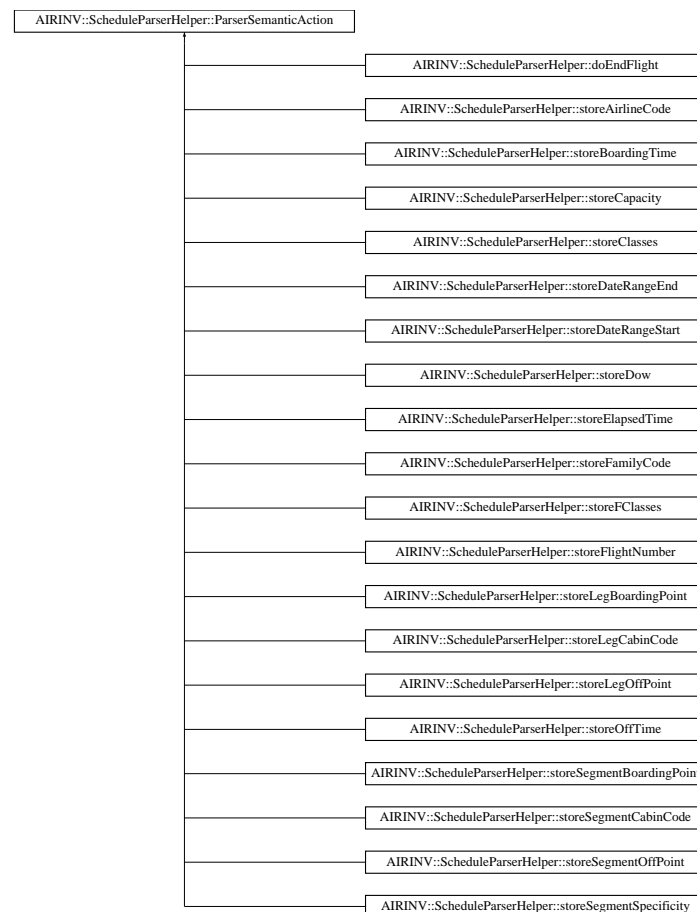
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.67 AIRINV::ScheduleParserHelper::ParserSemanticAction Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::ParserSemanticAction:



Public Member Functions

- [ParserSemanticAction](#) ([FlightPeriodStruct](#) &)

Public Attributes

- [FlightPeriodStruct](#) & `_flightPeriod`

22.67.1 Detailed Description

Generic Semantic Action (Actor / Functor) for the Schedule Parser.

Definition at line 29 of file [ScheduleParserHelper.hpp](#).

22.67.2 Constructor & Destructor Documentation

22.67.2.1 AIRINV::ScheduleParserHelper::ParserSemanticAction::ParserSemanticAction ([FlightPeriodStruct](#) & *ioFlightPeriod*)

Actor Constructor.

Definition at line 27 of file [ScheduleParserHelper.cpp](#).

22.67.3 Member Data Documentation

22.67.3.1 FlightPeriodStruct& AIRINV::ScheduleParserHelper::ParserSemanticAction::_flightPeriod

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

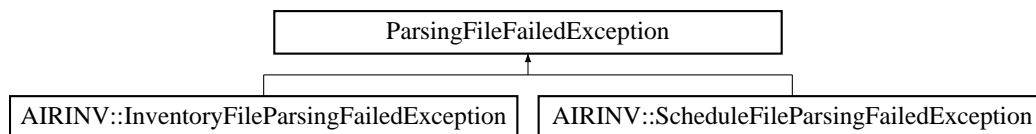
Referenced by [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDow::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#).

The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

22.68 ParsingFileFailedException Class Reference

Inheritance diagram for ParsingFileFailedException:



The documentation for this class was generated from the following file:

- [airinv/AIRINV_Types.hpp](#)

22.69 AIRINV::Reply Struct Reference

```
#include <airinv/server/Reply.hpp>
```

Public Member Functions

- `std::vector< boost::asio::const_buffer > to_buffers ()`

Public Attributes

- `FlightRequestStatus::EN_FlightRequestStatus _status`
- `std::string content`

22.69.1 Detailed Description

A reply to be sent to a client.

Definition at line 18 of file [Reply.hpp](#).

22.69.2 Member Function Documentation

22.69.2.1 `std::vector< boost::asio::const_buffer > AIRINV::Reply::to_buffers ()`

Convert the reply into a vector of buffers. The buffers do not own the underlying memory blocks, therefore the reply object must remain valid and not be changed until the write operation has completed.

Definition at line 15 of file [Reply.cpp](#).

References [content](#).

22.69.3 Member Data Documentation

22.69.3.1 `FlightRequestStatus::EN_FlightRequestStatus AIRINV::Reply::_status`

Status.

Definition at line 20 of file [Reply.hpp](#).

Referenced by [AIRINV::RequestHandler::handleRequest\(\)](#).

22.69.3.2 `std::string AIRINV::Reply::content`

The content to be sent in the reply.

Definition at line 23 of file [Reply.hpp](#).

Referenced by [AIRINV::RequestHandler::handleRequest\(\)](#), and [to_buffers\(\)](#).

The documentation for this struct was generated from the following files:

- [airinv/server/Reply.hpp](#)
- [airinv/server/Reply.cpp](#)

22.70 AIRINV::Request Struct Reference

```
#include <airinv/server/Request.hpp>
```

Public Member Functions

- `bool` [parseFlightDate](#) ()

Public Attributes

- `std::string` [_flightDetails](#)
- `stdair::AirlineCode_T` [_airlineCode](#)
- `stdair::FlightNumber_T` [_flightNumber](#)
- `stdair::Date_T` [_departureDate](#)

22.70.1 Detailed Description

A request received from a client.

Definition at line 18 of file [Request.hpp](#).

22.70.2 Member Function Documentation

22.70.2.1 bool AIRINV::Request::parseFlightDate ()

Parse the incoming request.

Expected requested is of the form: <airline_code>,<flight_number>,<flight_date>, where date format is YYYY-MM-DD. For instance: BA,341,2010-09-20.

Definition at line 12 of file [Request.cpp](#).

References [_airlineCode](#), [_departureDate](#), and [_flightNumber](#).

Referenced by [AIRINV::RequestHandler::handleRequest\(\)](#).

22.70.3 Member Data Documentation

22.70.3.1 std::string AIRINV::Request::_flightDetails

String as it comes from the connected client.

Definition at line 29 of file [Request.hpp](#).

Referenced by [AIRINV::RequestHandler::handleRequest\(\)](#).

22.70.3.2 stdair::AirlineCode_T AIRINV::Request::_airlineCode

Parsed airline code.

Definition at line 31 of file [Request.hpp](#).

Referenced by [parseFlightDate\(\)](#).

22.70.3.3 stdair::FlightNumber_T AIRINV::Request::_flightNumber

Parsed flight number.

Definition at line 33 of file [Request.hpp](#).

Referenced by [parseFlightDate\(\)](#).

22.70.3.4 stdair::Date_T AIRINV::Request::_departureDate

Parsed departure date.

Definition at line 35 of file [Request.hpp](#).

Referenced by [parseFlightDate\(\)](#).

The documentation for this struct was generated from the following files:

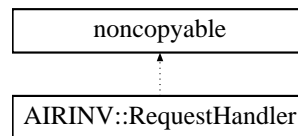
- [airinv/server/Request.hpp](#)
- [airinv/server/Request.cpp](#)

22.71 AIRINV::RequestHandler Class Reference

The common handler for all incoming requests.

```
#include <airinv/server/RequestHandler.hpp>
```

Inheritance diagram for AIRINV::RequestHandler:



Public Member Functions

- [RequestHandler](#) (const stdair::AirlineCode_T &)
- bool [handleRequest](#) ([Request](#) &, [Reply](#) &) const

22.71.1 Detailed Description

The common handler for all incoming requests.

Definition at line 28 of file [RequestHandler.hpp](#).

22.71.2 Constructor & Destructor Documentation

22.71.2.1 AIRINV::RequestHandler::RequestHandler (const stdair::AirlineCode_T & iAirlineCode)

Constructor.

Parameters

<i>const</i>	stdair::AirlineCode_T& Airline code of the inventory owner.
--------------	---

Definition at line 20 of file [RequestHandler.cpp](#).

22.71.3 Member Function Documentation

22.71.3.1 bool AIRINV::RequestHandler::handleRequest ([Request](#) & *ioRequest*, [Reply](#) & *ioReply*) const

Handle a request and produce a reply.

Definition at line 26 of file [RequestHandler.cpp](#).

References [AIRINV::Request::_flightDetails](#), [AIRINV::Reply::_status](#), [AIRINV::Reply::content](#), [AIRINV::FlightRequestStatus::INTERNAL_ERROR](#), [AIRINV::FlightRequestStatus::OK](#), and [AIRINV::Request::parseFlightDate\(\)](#).

The documentation for this class was generated from the following files:

- [airinv/server/RequestHandler.hpp](#)
- [airinv/server/RequestHandler.cpp](#)

22.72 AIRINV::RequestParser Class Reference

Parser for incoming requests.

```
#include <airinv/server/RequestParser.hpp>
```

Public Member Functions

- [RequestParser](#) ()
Construct ready to parse the request method.
- void [reset](#) ()

Reset to initial parser state.

- `template<typename InputIterator >`
`boost::tuple< boost::tribool,`
`InputIterator > parse (Request &req, InputIterator begin, InputIterator end)`

22.72.1 Detailed Description

Parser for incoming requests.

Definition at line 17 of file [RequestParser.hpp](#).

22.72.2 Constructor & Destructor Documentation

22.72.2.1 AIRINV::RequestParser::RequestParser ()

Construct ready to parse the request method.

Definition at line 13 of file [RequestParser.cpp](#).

22.72.3 Member Function Documentation

22.72.3.1 void AIRINV::RequestParser::reset ()

Reset to initial parser state.

Definition at line 18 of file [RequestParser.cpp](#).

22.72.3.2 template<typename InputIterator > boost::tuple<boost::tribool, InputIterator> AIRINV::RequestParser::parse (Request & req, InputIterator begin, InputIterator end) [inline]

Parse some data. The tribool return value is true when a complete request has been parsed, false if the data is invalid, indeterminate when more data is required. The InputIterator return value indicates how much of the input has been consumed.

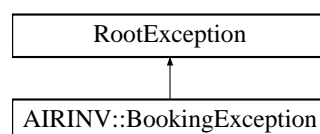
Definition at line 30 of file [RequestParser.hpp](#).

The documentation for this class was generated from the following files:

- [airinv/server/RequestParser.hpp](#)
- [airinv/server/RequestParser.cpp](#)

22.73 RootException Class Reference

Inheritance diagram for RootException:



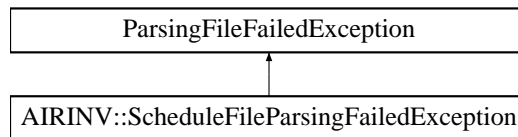
The documentation for this class was generated from the following file:

- [airinv/AIRINV_Types.hpp](#)

22.74 AIRINV::ScheduleFileParsingFailedException Class Reference

```
#include <airinv/AIRINV_Types.hpp>
```

Inheritance diagram for AIRINV::ScheduleFileParsingFailedException:



Public Member Functions

- [ScheduleFileParsingFailedException](#) (const std::string &iWhat)

22.74.1 Detailed Description

The schedule input file can not be parsed.

Definition at line 40 of file [AIRINV_Types.hpp](#).

22.74.2 Constructor & Destructor Documentation

22.74.2.1 AIRINV::ScheduleFileParsingFailedException::ScheduleFileParsingFailedException (const std::string & *iWhat*)
[inline]

Constructor.

Definition at line 46 of file [AIRINV_Types.hpp](#).

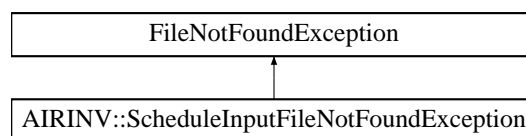
The documentation for this class was generated from the following file:

- [airinv/AIRINV_Types.hpp](#)

22.75 AIRINV::ScheduleInputFileNotFoundedException Class Reference

```
#include <airinv/AIRINV_Types.hpp>
```

Inheritance diagram for AIRINV::ScheduleInputFileNotFoundedException:



Public Member Functions

- [ScheduleInputFileNotFoundedException](#) (const std::string &iWhat)

22.75.1 Detailed Description

The schedule input file can not be found or opened.

Definition at line 78 of file [AIRINV_Types.hpp](#).

22.75.2 Constructor & Destructor Documentation

22.75.2.1 AIRINV::ScheduleInputFileNotFoundException::ScheduleInputFileNotFoundException (const std::string & *iWhat*)
[inline]

Constructor.

Definition at line 83 of file [AIRINV_Types.hpp](#).

The documentation for this class was generated from the following file:

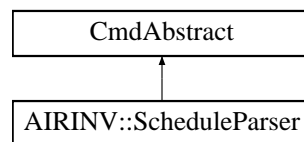
- [airinv/AIRINV_Types.hpp](#)

22.76 AIRINV::ScheduleParser Class Reference

Class wrapping the parser entry point.

```
#include <airinv/command/ScheduleParser.hpp>
```

Inheritance diagram for AIRINV::ScheduleParser:



Static Public Member Functions

- static void [generateInventories](#) (const stdair::Filename_T & iScheduleFilename, stdair::BomRoot &)

22.76.1 Detailed Description

Class wrapping the parser entry point.

Definition at line 21 of file [ScheduleParser.hpp](#).

22.76.2 Member Function Documentation

22.76.2.1 void AIRINV::ScheduleParser::generateInventories (const stdair::Filename_T & *iScheduleFilename*, stdair::BomRoot & *ioBomRoot*) [static]

Parse the CSV file describing the airline schedules for the simulator, and generates the inventories accordingly.

Parameters

<i>const</i>	stdair::Filename_T& The file-name of the CSV-formatted schedule input file.
<i>stdair::Bom-Root&</i>	Root of the BOM tree.

Definition at line 20 of file [ScheduleParser.cpp](#).

References [AIRINV::InventoryManager::buildSimilarSegmentCabinSets\(\)](#), [AIRINV::InventoryManager::createDirectAccesses\(\)](#), [AIRINV::FlightPeriodFileParser::generateInventories\(\)](#), and [AIRINV::InventoryManager::setDefaultBidPriceVector\(\)](#).

Referenced by [AIRINV::AIRINV_Service::parseAndLoad\(\)](#).

The documentation for this class was generated from the following files:

- [airinv/command/ScheduleParser.hpp](#)
- [airinv/command/ScheduleParser.cpp](#)

22.77 AIRINV::SegmentCabinHelper Class Reference

Class representing the actual business functions for an airline segment-cabin.

```
#include <airinv/bom/SegmentCabinHelper.hpp>
```

Static Public Member Functions

- static void [updateFromReservation](#) (const stdair::FlightDate &, stdair::SegmentCabin &, const stdair::PartySize_T &)
- static void [buildPseudoBidPriceVector](#) (stdair::SegmentCabin &)
- static void [updateBookingControlsUsingPseudoBidPriceVector](#) (const stdair::SegmentCabin &)
- static void [updateAUs](#) (const stdair::SegmentCabin &)
- static void [updateAvailabilities](#) (const stdair::SegmentCabin &)
- static void [initialiseAU](#) (stdair::SegmentCabin &)

22.77.1 Detailed Description

Class representing the actual business functions for an airline segment-cabin.

Definition at line 23 of file [SegmentCabinHelper.hpp](#).

22.77.2 Member Function Documentation

22.77.2.1 void AIRINV::SegmentCabinHelper::updateFromReservation (const stdair::FlightDate & *iFlightDate*, stdair::SegmentCabin & *ioSegmentCabin*, const stdair::PartySize_T & *iNbOfBookings*) [static]

Update the segment-cabin with the reservation.

Definition at line 57 of file [SegmentCabinHelper.cpp](#).

References [AIRINV::FlightDateHelper::updateAvailabilityPool\(\)](#).

Referenced by [AIRINV::InventoryHelper::cancel\(\)](#), and [AIRINV::InventoryHelper::sell\(\)](#).

22.77.2.2 void AIRINV::SegmentCabinHelper::buildPseudoBidPriceVector (stdair::SegmentCabin & *ioSegmentCabin*) [static]

Build the pseudo bid price vector from the vectors of the leg-cabins.

Definition at line 82 of file [SegmentCabinHelper.cpp](#).

Referenced by [AIRINV::FlightDateHelper::updateBookingControls\(\)](#).

22.77.2.3 void AIRINV::SegmentCabinHelper::updateBookingControlsUsingPseudoBidPriceVector (const stdair::SegmentCabin & *iSegmentCabin*) [static]

Update the booking controls using the pseudo bid price vector.

Definition at line 126 of file [SegmentCabinHelper.cpp](#).

References [updateAUs\(\)](#).

Referenced by [AIRINV::FlightDateHelper::updateBookingControls\(\)](#).

22.77.2.4 void AIRINV::SegmentCabinHelper::updateAUs (const stdair::SegmentCabin & *iSegmentCabin*) [static]

Update the authorisation levels using the booking limits.

Definition at line 158 of file [SegmentCabinHelper.cpp](#).

Referenced by [updateBookingControlsUsingPseudoBidPriceVector\(\)](#).

22.77.2.5 void AIRINV::SegmentCabinHelper::updateAvailabilities (const stdair::SegmentCabin & *iSegmentCabin*) [static]

Update the availability of the booking classes.

Definition at line 190 of file [SegmentCabinHelper.cpp](#).

Referenced by [AIRINV::InventoryHelper::calculateAvailability\(\)](#), and [AIRINV::GuillotineBlockHelper::take-Snapshots\(\)](#).

22.77.2.6 void AIRINV::SegmentCabinHelper::initialiseAU (stdair::SegmentCabin & *iSegmentCabin*) [static]

Initialise the AU for the booking classes.

Definition at line 21 of file [SegmentCabinHelper.cpp](#).

Referenced by [AIRINV::SegmentDateHelper::fillFromRouting\(\)](#).

The documentation for this class was generated from the following files:

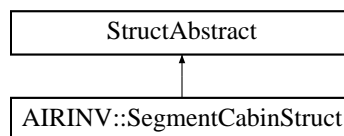
- [airinv/bom/SegmentCabinHelper.hpp](#)
- [airinv/bom/SegmentCabinHelper.cpp](#)

22.78 AIRINV::SegmentCabinStruct Struct Reference

Utility Structure for the parsing of SegmentCabin details.

```
#include <airinv/bom/SegmentCabinStruct.hpp>
```

Inheritance diagram for AIRINV::SegmentCabinStruct:



Public Member Functions

- void [fill](#) (stdair::SegmentCabin &) const
- const std::string [describe](#) () const

Public Attributes

- stdair::CabinCode_T [_cabinCode](#)
- stdair::NbOfBookings_T [_nbOfBookings](#)
- [FareFamilyStruct](#) [_itFareFamily](#)
- [FareFamilyStructList](#) [_fareFamilies](#)

22.78.1 Detailed Description

Utility Structure for the parsing of SegmentCabin details.

Definition at line 26 of file [SegmentCabinStruct.hpp](#).

22.78.2 Member Function Documentation

22.78.2.1 void AIRINV::SegmentCabinStruct::fill (stdair::SegmentCabin & *ioSegmentCabin*) const

Fill the SegmentCabin objects with the attributes of the [SegmentCabinStruct](#).

Definition at line 33 of file [SegmentCabinStruct.cpp](#).

22.78.2.2 const std::string AIRINV::SegmentCabinStruct::describe () const

Give a description of the structure (for display purposes).

Definition at line 15 of file [SegmentCabinStruct.cpp](#).

References [_cabinCode](#), [_fareFamilies](#), [_nbOfBookings](#), and [AIRINV::FareFamilyStruct::describe\(\)](#).

Referenced by [AIRINV::SegmentStruct::describe\(\)](#).

22.78.3 Member Data Documentation

22.78.3.1 stdair::CabinCode_T AIRINV::SegmentCabinStruct::_cabinCode

Definition at line 28 of file [SegmentCabinStruct.hpp](#).

Referenced by [AIRINV::FlightPeriodStruct::addFareFamily\(\)](#), [AIRINV::FlightDateStruct::addFareFamily\(\)](#), [describe\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#).

22.78.3.2 stdair::NbOfBookings_T AIRINV::SegmentCabinStruct::_nbOfBookings

Definition at line 29 of file [SegmentCabinStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#).

22.78.3.3 FareFamilyStruct AIRINV::SegmentCabinStruct::_itFareFamily

Definition at line 30 of file [SegmentCabinStruct.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFCClasses::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeFCClasses::operator\(\)](#).

22.78.3.4 FareFamilyStructList_T AIRINV::SegmentCabinStruct::_fareFamilies

Definition at line 31 of file [SegmentCabinStruct.hpp](#).

Referenced by [AIRINV::FlightPeriodStruct::addFareFamily\(\)](#), [AIRINV::FlightDateStruct::addFareFamily\(\)](#), [describe\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeFCClasses::operator\(\)](#).

The documentation for this struct was generated from the following files:

- [airinv/bom/SegmentCabinStruct.hpp](#)
- [airinv/bom/SegmentCabinStruct.cpp](#)

22.79 AIRINV::SegmentDateHelper Class Reference

```
#include <airinv/bom/SegmentDateHelper.hpp>
```

Static Public Member Functions

- static void [fillFromRouting](#) (stdair::SegmentDate &)
- static void [updateElapsedTimeFromRouting](#) (stdair::SegmentDate &)
- static void [updateDistanceFromElapsedTime](#) (stdair::SegmentDate &)

22.79.1 Detailed Description

Class representing the actual business functions for an airline segment-date.

Definition at line 16 of file [SegmentDateHelper.hpp](#).

22.79.2 Member Function Documentation

22.79.2.1 void AIRINV::SegmentDateHelper::fillFromRouting (stdair::SegmentDate & *ioSegmentDate*) [static]

Fill the attributes derived from the routing legs (e.g., board and off dates).

Definition at line 18 of file [SegmentDateHelper.cpp](#).

References [AIRINV::SegmentCabinHelper::initialiseAU\(\)](#), and [updateElapsedTimeFromRouting\(\)](#).

22.79.2.2 void AIRINV::SegmentDateHelper::updateElapsedTimeFromRouting (stdair::SegmentDate & *ioSegmentDate*) [static]

Calculate and set the elapsed time according to the leg routing.

Actually, the elapsed time of the segment is the sum of the elapsed times of the routing legs, plus the stop-over times. The stop-over time is the difference between the board time of a routing leg, and the off time of the previous leg. That is, it is the time spent at the corresponding airport.

Of course, in case of mono-leg segments, there is no stop-over, and the elapsed time of the segment is equal to the elapsed time of the single routing leg.

Definition at line 73 of file [SegmentDateHelper.cpp](#).

References [updateDistanceFromElapsedTime\(\)](#).

Referenced by [fillFromRouting\(\)](#).

22.79.2.3 void AIRINV::SegmentDateHelper::updateDistanceFromElapsedTime (stdair::SegmentDate & *ioSegmentDate*) [static]

Method computing the distance of the segment (in kilometers).

Definition at line 116 of file [SegmentDateHelper.cpp](#).

Referenced by [updateElapsedTimeFromRouting\(\)](#).

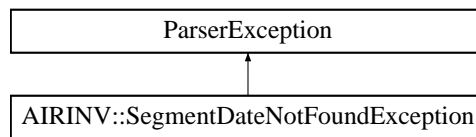
The documentation for this class was generated from the following files:

- [airinv/bom/SegmentDateHelper.hpp](#)
- [airinv/bom/SegmentDateHelper.cpp](#)

22.80 AIRINV::SegmentDateNotFoundException Class Reference

```
#include <airinv/AIRINV_Types.hpp>
```

Inheritance diagram for AIRINV::SegmentDateNotFoundException:



Public Member Functions

- [SegmentDateNotFoundException](#) (const std::string &iWhat)

22.80.1 Detailed Description

Specific exception when some BOM objects can not be found within the inventory.

Definition at line 54 of file [AIRINV_Types.hpp](#).

22.80.2 Constructor & Destructor Documentation

22.80.2.1 AIRINV::SegmentDateNotFoundException::SegmentDateNotFoundException (const std::string & *iWhat*)
[inline]

Constructor.

Definition at line 59 of file [AIRINV_Types.hpp](#).

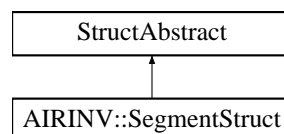
The documentation for this class was generated from the following file:

- [airinv/AIRINV_Types.hpp](#)

22.81 AIRINV::SegmentStruct Struct Reference

```
#include <airinv/bom/SegmentStruct.hpp>
```

Inheritance diagram for AIRINV::SegmentStruct:



Public Member Functions

- void [fill](#) (stdair::SegmentDate &) const
- const std::string [describe](#) () const

Public Attributes

- stdair::AirportCode_T [_boardingPoint](#)
- stdair::AirportCode_T [_offPoint](#)
- stdair::Date_T [_boardingDate](#)
- stdair::Duration_T [_boardingTime](#)

- [stdair::Date_T _offDate](#)
- [stdair::Duration_T _offTime](#)
- [stdair::Duration_T _elapsed](#)
- [SegmentCabinStructList_T _cabinList](#)

22.81.1 Detailed Description

Utility Structure for the parsing of Segment structures.

Definition at line 23 of file [SegmentStruct.hpp](#).

22.81.2 Member Function Documentation

22.81.2.1 void AIRINV::SegmentStruct::fill (stdair::SegmentDate & ioSegmentDate) const

Fill the SegmentDate objects with the attributes of the [SegmentStruct](#).

Definition at line 36 of file [SegmentStruct.cpp](#).

References [_boardingTime](#), [_elapsed](#), [_offDate](#), and [_offTime](#).

22.81.2.2 const std::string AIRINV::SegmentStruct::describe () const

Give a description of the structure (for display purposes).

Definition at line 14 of file [SegmentStruct.cpp](#).

References [_boardingPoint](#), [_boardingTime](#), [_cabinList](#), [_elapsed](#), [_offPoint](#), [_offTime](#), and [AIRINV::SegmentCabinStruct::describe\(\)](#).

Referenced by [AIRINV::FlightPeriodStruct::describe\(\)](#), and [AIRINV::FlightDateStruct::describe\(\)](#).

22.81.3 Member Data Documentation

22.81.3.1 stdair::AirportCode_T AIRINV::SegmentStruct::_boardingPoint

Definition at line 25 of file [SegmentStruct.hpp](#).

Referenced by [AIRINV::FlightPeriodStruct::addFareFamily\(\)](#), [AIRINV::FlightDateStruct::addFareFamily\(\)](#), [AIRINV::FlightPeriodStruct::addSegmentCabin\(\)](#), [AIRINV::FlightDateStruct::addSegmentCabin\(\)](#), [AIRINV::FlightPeriodStruct::buildSegments\(\)](#), [AIRINV::FlightDateStruct::buildSegments\(\)](#), [describe\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#).

22.81.3.2 stdair::AirportCode_T AIRINV::SegmentStruct::_offPoint

Definition at line 26 of file [SegmentStruct.hpp](#).

Referenced by [AIRINV::FlightPeriodStruct::addFareFamily\(\)](#), [AIRINV::FlightDateStruct::addFareFamily\(\)](#), [AIRINV::FlightPeriodStruct::addSegmentCabin\(\)](#), [AIRINV::FlightDateStruct::addSegmentCabin\(\)](#), [AIRINV::FlightPeriodStruct::buildSegments\(\)](#), [AIRINV::FlightDateStruct::buildSegments\(\)](#), [describe\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#).

22.81.3.3 stdair::Date_T AIRINV::SegmentStruct::_boardingDate

Definition at line 27 of file [SegmentStruct.hpp](#).

22.81.3.4 stdair::Duration_T AIRINV::SegmentStruct::_boardingTime

Definition at line 28 of file [SegmentStruct.hpp](#).

Referenced by [describe\(\)](#), and [fill\(\)](#).

22.81.3.5 stdair::Date_T AIRINV::SegmentStruct::_offDate

Definition at line 29 of file [SegmentStruct.hpp](#).

Referenced by [fill\(\)](#).

22.81.3.6 stdair::Duration_T AIRINV::SegmentStruct::_offTime

Definition at line 30 of file [SegmentStruct.hpp](#).

Referenced by [describe\(\)](#), and [fill\(\)](#).

22.81.3.7 stdair::Duration_T AIRINV::SegmentStruct::_elapsed

Definition at line 31 of file [SegmentStruct.hpp](#).

Referenced by [describe\(\)](#), and [fill\(\)](#).

22.81.3.8 SegmentCabinStructList_T AIRINV::SegmentStruct::_cabinList

Definition at line 32 of file [SegmentStruct.hpp](#).

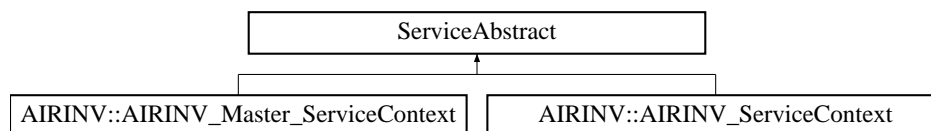
Referenced by [AIRINV::FlightPeriodStruct::addFareFamily\(\)](#), [AIRINV::FlightDateStruct::addFareFamily\(\)](#), [AIRINV::FlightPeriodStruct::addSegmentCabin\(\)](#), [AIRINV::FlightDateStruct::addSegmentCabin\(\)](#), [describe\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFCClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

The documentation for this struct was generated from the following files:

- [airinv/bom/SegmentStruct.hpp](#)
- [airinv/bom/SegmentStruct.cpp](#)

22.82 ServiceAbstract Class Reference

Inheritance diagram for ServiceAbstract:



The documentation for this class was generated from the following file:

- [airinv/service/AIRINV_Master_ServiceContext.hpp](#)

22.83 AIRINV::ServiceAbstract Class Reference

```
#include <airinv/service/ServiceAbstract.hpp>
```

Public Member Functions

- virtual [~ServiceAbstract\(\)](#)
- virtual void [toStream](#) (std::ostream &ioOut) const
- virtual void [fromStream](#) (std::istream &ioIn)

Protected Member Functions

- [ServiceAbstract](#) ()

22.83.1 Detailed Description

Base class for the Service layer.

Definition at line 14 of file [ServiceAbstract.hpp](#).

22.83.2 Constructor & Destructor Documentation

22.83.2.1 `virtual AIRINV::ServiceAbstract::~~ServiceAbstract () [inline],[virtual]`

Destructor.

Definition at line 18 of file [ServiceAbstract.hpp](#).

22.83.2.2 `AIRINV::ServiceAbstract::ServiceAbstract () [inline],[protected]`

Protected Default Constructor to ensure this class is abstract.

Definition at line 30 of file [ServiceAbstract.hpp](#).

22.83.3 Member Function Documentation

22.83.3.1 `virtual void AIRINV::ServiceAbstract::toStream (std::ostream & ioOut) const [inline],[virtual]`

Dump a Business Object into an output stream.

Parameters

<i>ostream&</i>	the output stream.
---------------------	--------------------

Definition at line 22 of file [ServiceAbstract.hpp](#).

22.83.3.2 `virtual void AIRINV::ServiceAbstract::fromStream (std::istream & ioln) [inline],[virtual]`

Read a Business Object from an input stream.

Parameters

<i>istream&</i>	the input stream.
---------------------	-------------------

Definition at line 26 of file [ServiceAbstract.hpp](#).

Referenced by [operator>>\(\)](#).

The documentation for this class was generated from the following file:

- [airinv/service/ServiceAbstract.hpp](#)

22.84 swift::SKeymap Class Reference

The readline keymap wrapper.

```
#include <airinv/ui/cmdline/SReadline.hpp>
```

Public Member Functions

- [SKeymap](#) (bool PrintableBound=false)
Creates a new keymap.
- [SKeymap](#) (Keymap Pattern)
Creates a new keymap which is a copy of Pattern.
- [~SKeymap](#) ()
Frees the allocated keymap.
- void [Bind](#) (int Key, KeyCallback Callback)
Binds the given key to a function.
- void [Unbind](#) (int Key)
Unbinds the given key.
- [SKeymap](#) (const [SKeymap](#) &rhs)
Copy constructor.
- [SKeymap](#) & [operator=](#) (const [SKeymap](#) &rhs)
operator=

Friends

- class [SReadline](#)

22.84.1 Detailed Description

The readline keymap wrapper.

Attention: It is not thread safe! Supports: key binding, key unbinding

Definition at line 307 of file [SReadline.hpp](#).

22.84.2 Constructor & Destructor Documentation

22.84.2.1 `swift::SKeymap::SKeymap (bool PrintableBound = false) [inline], [explicit]`

Creates a new keymap.

Parameters

<i>PrintableBound</i>	if true - the printable characters are bound if false - the keymap is empty
-----------------------	---

Definition at line 319 of file [SReadline.hpp](#).

22.84.2.2 `swift::SKeymap::SKeymap (Keymap Pattern) [inline], [explicit]`

Creates a new keymap which is a copy of Pattern.

Parameters

<i>Pattern</i>	A keymap to be copied.
----------------	------------------------

Definition at line 342 of file [SReadline.hpp](#).

22.84.2.3 `swift::SKeymap::~~SKeymap () [inline]`

Frees the allocated keymap.

Definition at line 354 of file [SReadline.hpp](#).

22.84.2.4 `swift::SKeymap::SKeymap (const SKeymap & rhs)` `[inline]`

Copy constructor.

Parameters

<i>rhs</i>	Right hand side object of SKeymap
------------	---

Definition at line 395 of file [SReadline.hpp](#).

22.84.3 Member Function Documentation

22.84.3.1 `void swift::SKeymap::Bind (int Key, KeyCallback Callback)` `[inline]`

Binds the given key to a function.

Parameters

<i>Key</i>	A key to be bound
<i>Callback</i>	A function to be called when the Key is pressed

Definition at line 366 of file [SReadline.hpp](#).

22.84.3.2 `void swift::SKeymap::Unbind (int Key)` `[inline]`

Unbinds the given key.

Parameters

<i>Key</i>	A key to be unbound
------------	---------------------

Definition at line 381 of file [SReadline.hpp](#).

22.84.3.3 `SKeymap& swift::SKeymap::operator= (const SKeymap & rhs)` `[inline]`

operator=

Parameters

<i>rhs</i>	Right hand side object of SKeymap
------------	---

Definition at line 407 of file [SReadline.hpp](#).

22.84.4 Friends And Related Function Documentation

22.84.4.1 `friend class SReadline` `[friend]`

Definition at line 415 of file [SReadline.hpp](#).

The documentation for this class was generated from the following file:

- [airinv/ui/cmdline/SReadline.hpp](#)

22.85 swift::SReadline Class Reference

The readline library wrapper.

```
#include <airinv/ui/cmdline/SReadline.hpp>
```

Public Member Functions

- [SReadline](#) (const size_t Limit=DefaultHistoryLimit)
Constructs the object, sets the completion function.
- [SReadline](#) (const std::string &historyFileName, const size_t Limit=DefaultHistoryLimit)
Constructs the object, sets the completion function, loads history.
- [~SReadline](#) ()
Saves the session history (if the file name was provided) and destroys the object.
- std::string [GetLine](#) (const std::string &Prompt)
Gets a single line from a user.
- template<typename Container >
std::string [GetLine](#) (const std::string &Prompt, Container &ReadTokens)
Gets a single line from a user.
- template<typename Container >
std::string [GetLine](#) (const std::string &Prompt, Container &ReadTokens, bool &BreakOut)
Gets a single line from a user.
- std::string [GetLine](#) (const std::string &Prompt, bool &BreakOut)
Gets a single line from a user.
- template<typename ContainerType >
void [GetHistory](#) (ContainerType &Container)
Fills the given container with the current history list.
- bool [SaveHistory](#) (std::ostream &OS)
Saves the history to the given file stream.
- bool [SaveHistory](#) (const std::string &FileName)
Saves the history to the given file.
- void [ClearHistory](#) ()
Clears the history. Does not affect the file where the previous session history is saved.
- bool [LoadHistory](#) (std::istream &IS)
Loads a history from a file stream.
- bool [LoadHistory](#) (const std::string &FileName)
Loads a history from the given file.
- template<typename ContainerType >
void [RegisterCompletions](#) (const ContainerType &Container)
Allows to register custom completers.
- void [SetKeymap](#) (SKeymap &NewKeymap)
Sets the given keymap.

22.85.1 Detailed Description

The readline library wrapper.

Attention: It is not thread safe! Supports: editing, history, custom completers

Definition at line 424 of file [SReadline.hpp](#).

22.85.2 Constructor & Destructor Documentation

22.85.2.1 swift::SReadline::SReadline (const size_t Limit = DefaultHistoryLimit) [inline]

Constructs the object, sets the completion function.

Parameters

<i>Limit</i>	History size
--------------	--------------

Definition at line 431 of file [SReadline.hpp](#).

22.85.2.2 `swift::SReadline::SReadline (const std::string & historyFileName, const size_t Limit = DefaultHistoryLimit) [inline]`

Constructs the object, sets the completion function, loads history.

Parameters

<i>historyFileName</i>	File name to load history from
<i>Limit</i>	History size

Definition at line 446 of file [SReadline.hpp](#).

References [LoadHistory\(\)](#).

22.85.2.3 `swift::SReadline::~~SReadline () [inline]`

Saves the session history (if the file name was provided) and destroys the object.

Definition at line 460 of file [SReadline.hpp](#).

References [SaveHistory\(\)](#).

22.85.3 Member Function Documentation

22.85.3.1 `std::string swift::SReadline::GetLine (const std::string & Prompt) [inline]`

Gets a single line from a user.

Parameters

<i>Prompt</i>	A printed prompt
---------------	------------------

Returns

A string which was actually inputed

Definition at line 471 of file [SReadline.hpp](#).

Referenced by [GetLine\(\)](#).

22.85.3.2 `template<typename Container > std::string swift::SReadline::GetLine (const std::string & Prompt, Container & ReadTokens) [inline]`

Gets a single line from a user.

Parameters

<i>Prompt</i>	A printed prompt
<i>ReadTokens</i>	A user inputed string splitted into tokens. The container is cleared first

Returns

A string which was actually inputed

Definition at line 485 of file [SReadline.hpp](#).

References [GetLine\(\)](#).

22.85.3.3 `template<typename Container > std::string swift::SReadline::GetLine (const std::string & Prompt, Container & ReadTokens, bool & BreakOut) [inline]`

Gets a single line from a user.

Parameters

<i>Prompt</i>	A printed prompt
<i>BreakOut</i>	it is set to true if the EOF found
<i>ReadTokens</i>	A user inputed string splitted into tokens. The container is cleared first

Returns

A string which was actually inputed

Definition at line 500 of file [SReadline.hpp](#).

References [GetLine\(\)](#).

22.85.3.4 `std::string swift::SReadline::GetLine (const std::string & Prompt, bool & BreakOut) [inline]`

Gets a single line from a user.

Parameters

<i>Prompt</i>	A printed prompt
<i>BreakOut</i>	it is set to true if the EOF found

Returns

A string which was actually inputed

Definition at line 515 of file [SReadline.hpp](#).

22.85.3.5 `template<typename ContainerType > void swift::SReadline::GetHistory (ContainerType & Container) [inline]`

Fills the given container with the current history list.

Does not clear the given container

Definition at line 550 of file [SReadline.hpp](#).

22.85.3.6 `bool swift::SReadline::SaveHistory (std::ostream & OS) [inline]`

Saves the history to the given file stream.

Parameters

<i>OS</i>	output file stream
-----------	--------------------

Returns

true if success

Definition at line 562 of file [SReadline.hpp](#).

Referenced by [SaveHistory\(\)](#), and [~SReadline\(\)](#).

22.85.3.7 `bool swift::SReadline::SaveHistory (const std::string & FileName) [inline]`

Saves the history to the given file.

Parameters

<i>FileName</i>	File name to save the history to
-----------------	----------------------------------

Returns

true if success

Definition at line 579 of file [SReadline.hpp](#).

References [SaveHistory\(\)](#).

22.85.3.8 `void swift::SReadline::ClearHistory () [inline]`

Clears the history. Does not affect the file where the previous session history is saved.

Definition at line 592 of file [SReadline.hpp](#).

Referenced by [LoadHistory\(\)](#).

22.85.3.9 `bool swift::SReadline::LoadHistory (std::istream & IS) [inline]`

Loads a history from a file stream.

Parameters

<i>IS</i>	Input file stream
-----------	-------------------

Returns

true if success

Definition at line 602 of file [SReadline.hpp](#).

References [ClearHistory\(\)](#).

Referenced by [LoadHistory\(\)](#), and [SReadline\(\)](#).

22.85.3.10 `bool swift::SReadline::LoadHistory (const std::string & FileName) [inline]`

Loads a history from the given file.

Parameters

<i>FileName</i>	File name to be load from
-----------------	---------------------------

Returns

true if success

Definition at line 627 of file [SReadline.hpp](#).

References [LoadHistory\(\)](#).

22.85.3.11 `template<typename ContainerType > void swift::SReadline::RegisterCompletions (const ContainerType & Container) [inline]`

Allows to register custom completers.

Supports a special keyword: file. It means to use the standard file name completer.

For example the given container elements could be as follows:

- command1 opt1
- command1 opt2 file
- command2
- command2 opt1

Each container element must describe a single possible command line. The container element must have a conversion to std::string operator.

Parameters

<i>Container</i>	A container which has all the user possible commands.
------------------	---

Definition at line 656 of file [SReadline.hpp](#).

22.85.3.12 `void swift::SReadline::SetKeymap (SKeymap & NewKeymap) [inline]`

Sets the given keymap.

Parameters

<i>NewKeymap</i>	The keymap that should be used from now.
------------------	--

Definition at line 673 of file [SReadline.hpp](#).

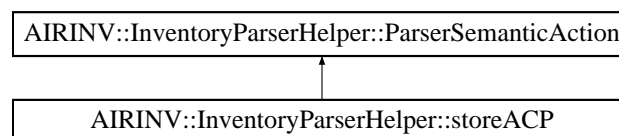
The documentation for this class was generated from the following file:

- [airinv/ui/cmdline/SReadline.hpp](#)

22.86 AIRINV::InventoryParserHelper::storeACP Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeACP:



Public Member Functions

- [storeACP](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (double iReal) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.86.1 Detailed Description

Store the parsed Average Cancellation Percentage (ACP).

Definition at line 189 of file [InventoryParserHelper.hpp](#).

22.86.2 Constructor & Destructor Documentation

22.86.2.1 AIRINV::InventoryParserHelper::storeACP::storeACP ([FlightDateStruct](#) & [ioFlightDate](#))

Actor Constructor.

Definition at line 318 of file [InventoryParserHelper.cpp](#).

22.86.3 Member Function Documentation

22.86.3.1 void AIRINV::InventoryParserHelper::storeACP::operator() (double *iReal*) const

Actor Function (functor).

Definition at line 323 of file [InventoryParserHelper.cpp](#).

References [AIRINV::LegCabinStruct::_acp](#), [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), and [AIRINV::FlightDateStruct::_itLegCabin](#).

22.86.4 Member Data Documentation

22.86.4.1 [FlightDateStruct](#)& AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs](#)

[::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

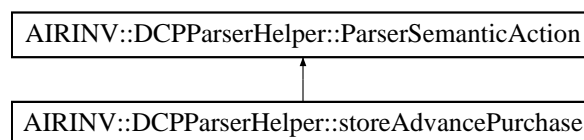
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.87 AIRINV::DCPParserHelper::storeAdvancePurchase Struct Reference

```
#include <airinv/command/vault/DCPParserHelper.hpp>
```

Inheritance diagram for AIRINV::DCPParserHelper::storeAdvancePurchase:



Public Member Functions

- [storeAdvancePurchase](#) (DCPRuleStruct &)
- void [operator\(\)](#) (unsigned int, boost::spirit::qi::unused_type, boost::spirit::qi::unused_type) const

Public Attributes

- DCPRuleStruct & [_DCPRule](#)

22.87.1 Detailed Description

Store the parsed advance purchase days.

Definition at line 138 of file [DCPParserHelper.hpp](#).

22.87.2 Constructor & Destructor Documentation

22.87.2.1 [AIRINV::DCPParserHelper::storeAdvancePurchase::storeAdvancePurchase \(DCPRuleStruct & ioDCPRule \)](#)

Actor Constructor.

Definition at line 208 of file [DCPParserHelper.cpp](#).

22.87.3 Member Function Documentation

22.87.3.1 void [AIRINV::DCPParserHelper::storeAdvancePurchase::operator\(\)](#) (unsigned int *iAdvancePurchase*, boost::spirit::qi::unused_type, boost::spirit::qi::unused_type) const

Actor Function (functor).

Definition at line 213 of file [DCPParserHelper.cpp](#).

References [AIRINV::DCPParserHelper::ParserSemanticAction::_DCPRule](#).

22.87.4 Member Data Documentation

22.87.4.1 DCPRuleStruct& AIRINV::DCPParserHelper::ParserSemanticAction::_DCPRule [inherited]

Actor Context.

Definition at line 34 of file [DCPParserHelper.hpp](#).

Referenced by [AIRINV::DCPParserHelper::storeDCPId::operator\(\)](#), [AIRINV::DCPParserHelper::storeOrigin::operator\(\)](#), [AIRINV::DCPParserHelper::storeDestination::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::DCPParserHelper::storeStartRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storeEndRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storePOS::operator\(\)](#), [AIRINV::DCPParserHelper::storeCabinCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeChannel::operator\(\)](#), [operator\(\)](#), [AIRINV::DCPParserHelper::storeSaturdayStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeChangeFees::operator\(\)](#), [AIRINV::DCPParserHelper::storeNonRefundable::operator\(\)](#), [AIRINV::DCPParserHelper::storeMinimumStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeDCP::operator\(\)](#), [AIRINV::DCPParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeClass::operator\(\)](#), and [AIRINV::DCPParserHelper::doEndDCP::operator\(\)](#).

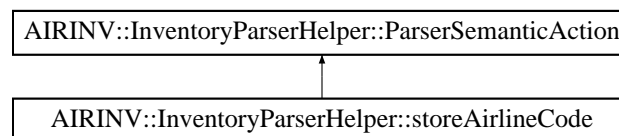
The documentation for this struct was generated from the following files:

- [airinv/command/vault/DCPParserHelper.hpp](#)
- [airinv/command/vault/DCPParserHelper.cpp](#)

22.88 AIRINV::InventoryParserHelper::storeAirlineCode Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeAirlineCode:



Public Member Functions

- [storeAirlineCode](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) ([iterator_t](#) iStr, [iterator_t](#) iStrEnd) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.88.1 Detailed Description

Store the parsed airline code.

Definition at line 45 of file [InventoryParserHelper.hpp](#).

22.88.2 Constructor & Destructor Documentation

22.88.2.1 AIRINV::InventoryParserHelper::storeAirlineCode::storeAirlineCode (FlightDateStruct & ioFlightDate)

Actor Constructor.

Definition at line 44 of file [InventoryParserHelper.cpp](#).

22.88.3 Member Function Documentation

22.88.3.1 void AIRINV::InventoryParserHelper::storeAirlineCode::operator() (iterator_t iStr, iterator_t iStrEnd) const

Actor Function (functor).

Definition at line 49 of file [InventoryParserHelper.cpp](#).

References [AIRINV::FlightDateStruct::_airlineCode](#), [AIRINV::LegCabinStruct::_bucketList](#), [AIRINV::SegmentStruct::_cabinList](#), [AIRINV::LegStruct::_cabinList](#), [AIRINV::BookingClassStruct::_classCode](#), [AIRINV::FareFamilyStruct::_classList](#), [AIRINV::SegmentCabinStruct::_fareFamilies](#), [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), [AIRINV::FlightDateStruct::_itBookingClass](#), [AIRINV::FlightDateStruct::_itBucket](#), [AIRINV::SegmentCabinStruct::_itFareFamily](#), [AIRINV::FlightDateStruct::_itLeg](#), [AIRINV::FlightDateStruct::_itLegCabin](#), [AIRINV::FlightDateStruct::_itSegment](#), [AIRINV::FlightDateStruct::_itSegmentCabin](#), [AIRINV::FlightDateStruct::_legList](#), [AIRINV::FlightDateStruct::_segmentList](#), and [AIRINV::BucketStruct::_yieldRangeUpperValue](#).

22.88.4 Member Data Documentation

22.88.4.1 FlightDateStruct& AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)\(\)](#), [operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)\(\)](#), and [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)\(\)](#).

[AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFCClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

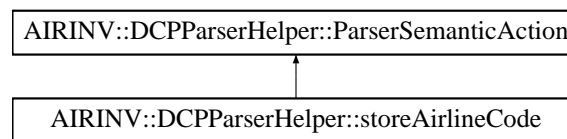
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.89 AIRINV::DCPParserHelper::storeAirlineCode Struct Reference

```
#include <airinv/command/vault/DCPParserHelper.hpp>
```

Inheritance diagram for AIRINV::DCPParserHelper::storeAirlineCode:



Public Member Functions

- [storeAirlineCode](#) (DCPRuleStruct &)
- void [operator\(\)](#) (std::vector< char >, boost::spirit::qi::unused_type, boost::spirit::qi::unused_type) const

Public Attributes

- DCPRuleStruct & [_DCPRule](#)

22.89.1 Detailed Description

Store the parsed airline code.

Definition at line 198 of file [DCPParserHelper.hpp](#).

22.89.2 Constructor & Destructor Documentation

22.89.2.1 AIRINV::DCPParserHelper::storeAirlineCode::storeAirlineCode (DCPRuleStruct & *ioDCPRule*)

Actor Constructor.

Definition at line 329 of file [DCPParserHelper.cpp](#).

22.89.3 Member Function Documentation

22.89.3.1 void AIRINV::DCPParserHelper::storeAirlineCode::operator() (std::vector< char > *iChar*, boost::spirit::qi::unused_type, boost::spirit::qi::unused_type) const

Actor Function (functor).

Definition at line 334 of file [DCPParserHelper.cpp](#).

References [AIRINV::DCPParserHelper::ParserSemanticAction::_DCPRule](#).

22.89.4 Member Data Documentation

22.89.4.1 DCPRuleStruct& AIRINV::DCPParserHelper::ParserSemanticAction::_DCPRule [inherited]

Actor Context.

Definition at line 34 of file [DCPParserHelper.hpp](#).

Referenced by [AIRINV::DCPParserHelper::storeDCPid::operator\(\)](#), [AIRINV::DCPParserHelper::storeOrigin::operator\(\)](#), [AIRINV::DCPParserHelper::storeDestination::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::DCPParserHelper::storeStartRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storeEndRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storePOS::operator\(\)](#), [AIRINV::DCPParserHelper::storeCabinCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeChannel::operator\(\)](#), [AIRINV::DCPParserHelper::storeAdvancePurchase::operator\(\)](#), [AIRINV::DCPParserHelper::storeSaturdayStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeChangeFees::operator\(\)](#), [AIRINV::DCPParserHelper::storeNonRefundable::operator\(\)](#), [AIRINV::DCPParserHelper::storeMinimumStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeDCP::operator\(\)](#), [operator\(\)](#), [AIRINV::DCPParserHelper::storeClass::operator\(\)](#), and [AIRINV::DCPParserHelper::doEndDCP::operator\(\)](#).

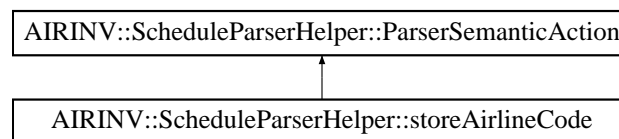
The documentation for this struct was generated from the following files:

- [airinv/command/vault/DCPParserHelper.hpp](#)
- [airinv/command/vault/DCPParserHelper.cpp](#)

22.90 AIRINV::ScheduleParserHelper::storeAirlineCode Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::storeAirlineCode:



Public Member Functions

- [storeAirlineCode](#) ([FlightPeriodStruct](#) &)
- [void operator\(\)](#) ([iterator_t](#) iStr, [iterator_t](#) iStrEnd) const

Public Attributes

- [FlightPeriodStruct](#) & [_flightPeriod](#)

22.90.1 Detailed Description

Store the parsed airline code.

Definition at line 37 of file [ScheduleParserHelper.hpp](#).

22.90.2 Constructor & Destructor Documentation

22.90.2.1 AIRINV::ScheduleParserHelper::storeAirlineCode::storeAirlineCode ([FlightPeriodStruct](#) & *ioFlightPeriod*)

Actor Constructor.

Definition at line 33 of file [ScheduleParserHelper.cpp](#).

22.90.3 Member Function Documentation

22.90.3.1 void AIRINV::ScheduleParserHelper::storeAirlineCode::operator() (iterator_t iStr, iterator_t iStrEnd) const

Actor Function (functor).

Definition at line 38 of file [ScheduleParserHelper.cpp](#).

References [AIRINV::FlightPeriodStruct::_airlineCode](#), [AIRINV::ScheduleParserHelper::ParserSemanticAction::_flightPeriod](#), and [AIRINV::FlightPeriodStruct::_legList](#).

22.90.4 Member Data Documentation

22.90.4.1 **FlightPeriodStruct&** AIRINV::ScheduleParserHelper::ParserSemanticAction::flightPeriod [inherited]

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

Referenced by [operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDow::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#).

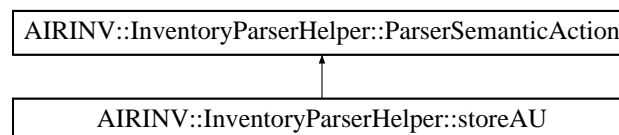
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

22.91 AIRINV::InventoryParserHelper::storeAU Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeAU:



Public Member Functions

- [storeAU](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (double iReal) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.91.1 Detailed Description

Store the parsed Authorisation Level (AU).

Definition at line 149 of file [InventoryParserHelper.hpp](#).

22.91.2 Constructor & Destructor Documentation

22.91.2.1 AIRINV::InventoryParserHelper::storeAU::storeAU (FlightDateStruct & ioFlightDate)

Actor Constructor.

Definition at line 263 of file [InventoryParserHelper.cpp](#).

22.91.3 Member Function Documentation

22.91.3.1 void AIRINV::InventoryParserHelper::storeAU::operator() (double iReal) const

Actor Function (functor).

Definition at line 268 of file [InventoryParserHelper.cpp](#).

References [AIRINV::LegCabinStruct::_au](#), [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), and [AIRINV::FlightDateStruct::_itLegCabin](#).

22.91.4 Member Data Documentation

22.91.4.1 FlightDateStruct& AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#).

[AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFCClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

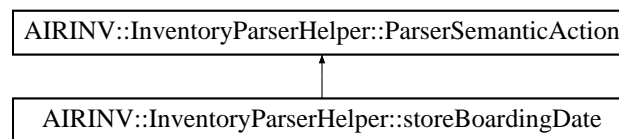
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.92 AIRINV::InventoryParserHelper::storeBoardingDate Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeBoardingDate:



Public Member Functions

- [storeBoardingDate](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) ([iterator_t](#) iStr, [iterator_t](#) iStrEnd) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.92.1 Detailed Description

Store the boarding date.

Definition at line 101 of file [InventoryParserHelper.hpp](#).

22.92.2 Constructor & Destructor Documentation

22.92.2.1 AIRINV::InventoryParserHelper::storeBoardingDate::storeBoardingDate ([FlightDateStruct](#) & *ioFlightDate*)

Actor Constructor.

Definition at line 172 of file [InventoryParserHelper.cpp](#).

22.92.3 Member Function Documentation

22.92.3.1 void AIRINV::InventoryParserHelper::storeBoardingDate::operator() ([iterator_t](#) *iStr*, [iterator_t](#) *iStrEnd*) const

Actor Function (functor).

Definition at line 177 of file [InventoryParserHelper.cpp](#).

References [AIRINV::LegStruct::_boardingDate](#), [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), [AIRINV::FlightDateStruct::_itLeg](#), and [AIRINV::FlightDateStruct::getDate\(\)](#).

22.92.4 Member Data Documentation

22.92.4.1 FlightDateStruct& AIRINV::InventoryParserHelper::ParserSemanticAction::flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailality::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFCClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

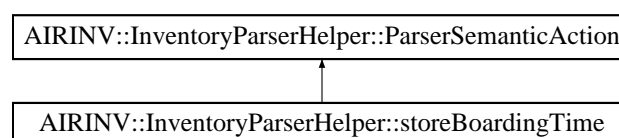
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.93 AIRINV::InventoryParserHelper::storeBoardingTime Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeBoardingTime:



Public Member Functions

- [storeBoardingTime](#) ([FlightDateStruct](#) &)

- void [operator\(\)](#) (iterator_t iStr, iterator_t iStrEnd) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.93.1 Detailed Description

Store the boarding time.

Definition at line 109 of file [InventoryParserHelper.hpp](#).

22.93.2 Constructor & Destructor Documentation

22.93.2.1 AIRINV::InventoryParserHelper::storeBoardingTime::storeBoardingTime ([FlightDateStruct](#) & *ioFlightDate*)

Actor Constructor.

Definition at line 183 of file [InventoryParserHelper.cpp](#).

22.93.3 Member Function Documentation

22.93.3.1 void AIRINV::InventoryParserHelper::storeBoardingTime::operator() (iterator_t iStr, iterator_t iStrEnd) const

Actor Function (functor).

Definition at line 188 of file [InventoryParserHelper.cpp](#).

References [AIRINV::LegStruct::_boardingTime](#), [AIRINV::FlightDateStruct::_dateOffSet](#), [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), [AIRINV::FlightDateStruct::_itLeg](#), [AIRINV::FlightDateStruct::_itSeconds](#), and [AIRINV::FlightDateStruct::getTime\(\)](#).

22.93.4 Member Data Documentation

22.93.4.1 [FlightDateStruct](#)& AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::Inventory](#)

[ParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFCClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

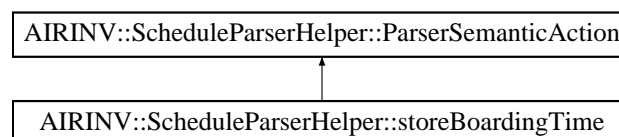
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.94 AIRINV::ScheduleParserHelper::storeBoardingTime Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::storeBoardingTime:



Public Member Functions

- [storeBoardingTime](#) ([FlightPeriodStruct](#) &)
- [void operator\(\)](#) ([iterator_t](#) iStr, [iterator_t](#) iStrEnd) const

Public Attributes

- [FlightPeriodStruct](#) & [_flightPeriod](#)

22.94.1 Detailed Description

Store the boarding time.

Definition at line 93 of file [ScheduleParserHelper.hpp](#).

22.94.2 Constructor & Destructor Documentation

22.94.2.1 AIRINV::ScheduleParserHelper::storeBoardingTime::storeBoardingTime ([FlightPeriodStruct](#) & *ioFlightPeriod*)

Actor Constructor.

Definition at line 156 of file [ScheduleParserHelper.cpp](#).

22.94.3 Member Function Documentation

22.94.3.1 void AIRINV::ScheduleParserHelper::storeBoardingTime::operator()(iterator_t iStr, iterator_t iStrEnd) const

Actor Function (functor).

Definition at line 161 of file [ScheduleParserHelper.cpp](#).

References [AIRINV::LegStruct::_boardingTime](#), [AIRINV::FlightPeriodStruct::_dateOffset](#), [AIRINV::ScheduleParserHelper::ParserSemanticAction::_flightPeriod](#), [AIRINV::FlightPeriodStruct::_itLeg](#), [AIRINV::FlightPeriodStruct::_itSeconds](#), and [AIRINV::FlightPeriodStruct::getTime\(\)](#).

22.94.4 Member Data Documentation

22.94.4.1 **FlightPeriodStruct& AIRINV::ScheduleParserHelper::ParserSemanticAction::_flightPeriod** [inherited]

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDow::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#), [operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#).

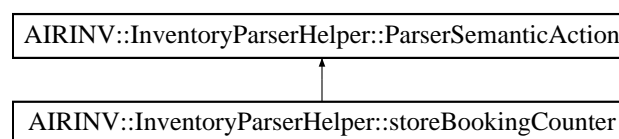
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

22.95 AIRINV::InventoryParserHelper::storeBookingCounter Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeBookingCounter:



Public Member Functions

- [storeBookingCounter](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (double iReal) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.95.1 Detailed Description

Store the parsed booking counter.

Definition at line 165 of file [InventoryParserHelper.hpp](#).

22.95.2 Constructor & Destructor Documentation

22.95.2.1 AIRINV::InventoryParserHelper::storeBookingCounter::storeBookingCounter (FlightDateStruct & ioFlightDate)

Actor Constructor.

Definition at line 285 of file [InventoryParserHelper.cpp](#).

22.95.3 Member Function Documentation

22.95.3.1 void AIRINV::InventoryParserHelper::storeBookingCounter::operator() (double iReal) const

Actor Function (functor).

Definition at line 290 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), [AIRINV::FlightDateStruct::_itLegCabin](#), and [AIRINV::LegCabinStruct::_nbOfBookings](#).

22.95.4 Member Data Documentation

22.95.4.1 FlightDateStruct& AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#).

[AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFCClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

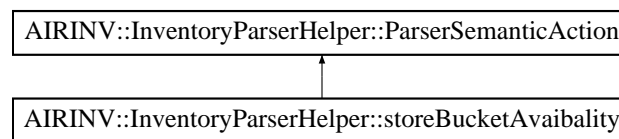
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.96 AIRINV::InventoryParserHelper::storeBucketAvaibility Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeBucketAvaibility:



Public Member Functions

- [storeBucketAvaibility](#) ([FlightDateStruct](#) &)
- void [operator](#)() (double *iReal*) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.96.1 Detailed Description

Store the parsed bucket availability.

Definition at line 213 of file [InventoryParserHelper.hpp](#).

22.96.2 Constructor & Destructor Documentation

22.96.2.1 AIRINV::InventoryParserHelper::storeBucketAvaibility::storeBucketAvaibility ([FlightDateStruct](#) & *ioFlightDate*)

Actor Constructor.

Definition at line 360 of file [InventoryParserHelper.cpp](#).

22.96.3 Member Function Documentation

22.96.3.1 void AIRINV::InventoryParserHelper::storeBucketAvaibility::operator() (double *iReal*) const

Actor Function (functor).

Definition at line 365 of file [InventoryParserHelper.cpp](#).

References [AIRINV::BucketStruct::_availability](#), [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), and [AIRINV::FlightDateStruct::_itBucket](#).

22.96.4 Member Data Documentation

22.96.4.1 FlightDateStruct& AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

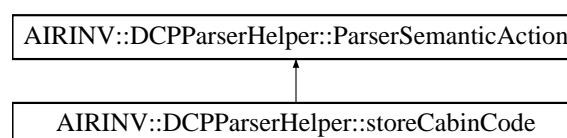
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.97 AIRINV::DCPPParserHelper::storeCabinCode Struct Reference

```
#include <airinv/command/vault/DCPPParserHelper.hpp>
```

Inheritance diagram for AIRINV::DCPPParserHelper::storeCabinCode:



Public Member Functions

- [storeCabinCode](#) (DCPRuleStruct &)

- void [operator\(\)](#) (char, boost::spirit::qi::unused_type, boost::spirit::qi::unused_type) const

Public Attributes

- [DCPRuleStruct](#) & [_DCPRule](#)

22.97.1 Detailed Description

Store the cabin code.

Definition at line 118 of file [DCPParserHelper.hpp](#).

22.97.2 Constructor & Destructor Documentation

22.97.2.1 AIRINV::DCPParserHelper::storeCabinCode::storeCabinCode ([DCPRuleStruct](#) & *ioDCPRule*)

Actor Constructor.

Definition at line 166 of file [DCPParserHelper.cpp](#).

22.97.3 Member Function Documentation

22.97.3.1 void AIRINV::DCPParserHelper::storeCabinCode::operator() (char *iChar*, boost::spirit::qi::unused_type , boost::spirit::qi::unused_type) const

Actor Function (functor).

Definition at line 171 of file [DCPParserHelper.cpp](#).

References [AIRINV::DCPParserHelper::ParserSemanticAction::_DCPRule](#).

22.97.4 Member Data Documentation

22.97.4.1 [DCPRuleStruct](#)& AIRINV::DCPParserHelper::ParserSemanticAction::_DCPRule [inherited]

Actor Context.

Definition at line 34 of file [DCPParserHelper.hpp](#).

Referenced by [AIRINV::DCPParserHelper::storeDCPId::operator\(\)](#), [AIRINV::DCPParserHelper::storeOrigin::operator\(\)](#), [AIRINV::DCPParserHelper::storeDestination::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::DCPParserHelper::storeStartRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storeEndRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storePOS::operator\(\)](#), [operator\(\)](#), [AIRINV::DCPParserHelper::storeChannel::operator\(\)](#), [AIRINV::DCPParserHelper::storeAdvancePurchase::operator\(\)](#), [AIRINV::DCPParserHelper::storeSaturdayStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeChangeFees::operator\(\)](#), [AIRINV::DCPParserHelper::storeNonRefundable::operator\(\)](#), [AIRINV::DCPParserHelper::storeMinimumStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeDCP::operator\(\)](#), [AIRINV::DCPParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeClass::operator\(\)](#), and [AIRINV::DCPParserHelper::doEndDCP::operator\(\)](#).

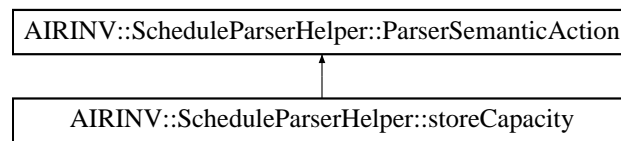
The documentation for this struct was generated from the following files:

- [airinv/command/vault/DCPParserHelper.hpp](#)
- [airinv/command/vault/DCPParserHelper.cpp](#)

22.98 AIRINV::ScheduleParserHelper::storeCapacity Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::storeCapacity:



Public Member Functions

- [storeCapacity](#) ([FlightPeriodStruct](#) &)
- void [operator\(\)](#) (double *iReal*) const

Public Attributes

- [FlightPeriodStruct](#) & [_flightPeriod](#)

22.98.1 Detailed Description

Store the parsed capacity.

Definition at line 125 of file [ScheduleParserHelper.hpp](#).

22.98.2 Constructor & Destructor Documentation

22.98.2.1 AIRINV::ScheduleParserHelper::storeCapacity::storeCapacity ([FlightPeriodStruct](#) & *ioFlightPeriod*)

Actor Constructor.

Definition at line 228 of file [ScheduleParserHelper.cpp](#).

22.98.3 Member Function Documentation

22.98.3.1 void AIRINV::ScheduleParserHelper::storeCapacity::operator() (double *iReal*) const

Actor Function (functor).

Definition at line 233 of file [ScheduleParserHelper.cpp](#).

References [AIRINV::LegStruct::_cabinList](#), [AIRINV::ScheduleParserHelper::ParserSemanticAction::_flightPeriod](#), [AIRINV::FlightPeriodStruct::_itLeg](#), [AIRINV::FlightPeriodStruct::_itLegCabin](#), and [AIRINV::LegCabinStruct::_saleableCapacity](#).

22.98.4 Member Data Documentation

22.98.4.1 [FlightPeriodStruct](#)& AIRINV::ScheduleParserHelper::ParserSemanticAction::_flightPeriod [inherited]

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDow::operator\(\)](#),

[AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#), [operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#).

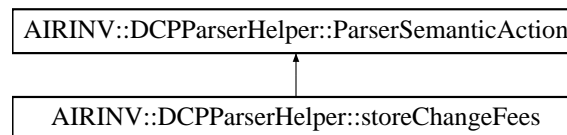
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

22.99 AIRINV::DCPParserHelper::storeChangeFees Struct Reference

```
#include <airinv/command/vault/DCPParserHelper.hpp>
```

Inheritance diagram for AIRINV::DCPParserHelper::storeChangeFees:



Public Member Functions

- [storeChangeFees](#) (DCPRuleStruct &)
- void [operator\(\)](#) (char, boost::spirit::qi::unused_type, boost::spirit::qi::unused_type) const

Public Attributes

- DCPRuleStruct & [_DCPRule](#)

22.99.1 Detailed Description

Store the parsed change fees.

Definition at line 158 of file [DCPParserHelper.hpp](#).

22.99.2 Constructor & Destructor Documentation

22.99.2.1 AIRINV::DCPParserHelper::storeChangeFees::storeChangeFees (DCPRuleStruct & ioDCPRule)

Actor Constructor.

Definition at line 248 of file [DCPParserHelper.cpp](#).

22.99.3 Member Function Documentation

22.99.3.1 void AIRINV::DCPParserHelper::storeChangeFees::operator() (char iChangefees, boost::spirit::qi::unused_type , boost::spirit::qi::unused_type) const

Actor Function (functor).

Definition at line 253 of file [DCPParserHelper.cpp](#).

References [AIRINV::DCPParserHelper::ParserSemanticAction::_DCPRule](#).

22.99.4 Member Data Documentation

22.99.4.1 DCPRuleStruct& AIRINV::DCPParserHelper::ParserSemanticAction::_DCPRule [inherited]

Actor Context.

Definition at line 34 of file [DCPParserHelper.hpp](#).

Referenced by [AIRINV::DCPParserHelper::storeDCPID::operator\(\)](#), [AIRINV::DCPParserHelper::storeOrigin::operator\(\)](#), [AIRINV::DCPParserHelper::storeDestination::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::DCPParserHelper::storeStartRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storeEndRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storePOS::operator\(\)](#), [AIRINV::DCPParserHelper::storeCabinCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeChannel::operator\(\)](#), [AIRINV::DCPParserHelper::storeAdvancePurchase::operator\(\)](#), [AIRINV::DCPParserHelper::storeSaturdayStay::operator\(\)](#), [operator\(\)](#), [AIRINV::DCPParserHelper::storeNonRefundable::operator\(\)](#), [AIRINV::DCPParserHelper::storeMinimumStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeDCP::operator\(\)](#), [AIRINV::DCPParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeClass::operator\(\)](#), and [AIRINV::DCPParserHelper::doEndDCP::operator\(\)](#).

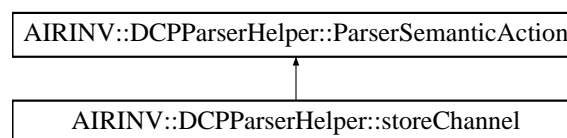
The documentation for this struct was generated from the following files:

- [airinv/command/vault/DCPParserHelper.hpp](#)
- [airinv/command/vault/DCPParserHelper.cpp](#)

22.100 AIRINV::DCPParserHelper::storeChannel Struct Reference

```
#include <airinv/command/vault/DCPParserHelper.hpp>
```

Inheritance diagram for AIRINV::DCPParserHelper::storeChannel:



Public Member Functions

- [storeChannel](#) (DCPRuleStruct &)
- void [operator\(\)](#) (std::vector< char >, boost::spirit::qi::unused_type, boost::spirit::qi::unused_type) const

Public Attributes

- DCPRuleStruct & [_DCPRule](#)

22.100.1 Detailed Description

Store the channel distribution.

Definition at line 128 of file [DCPParserHelper.hpp](#).

22.100.2 Constructor & Destructor Documentation

22.100.2.1 AIRINV::DCPParserHelper::storeChannel::storeChannel (DCPRuleStruct & ioDCPRule)

Actor Constructor.

Definition at line 187 of file [DCPParserHelper.cpp](#).

22.100.3 Member Function Documentation

22.100.3.1 void AIRINV::DCPParserHelper::storeChannel::operator() (std::vector< char > iChar, boost::spirit::qi::unused_type , boost::spirit::qi::unused_type) const

Actor Function (functor).

Definition at line 192 of file [DCPParserHelper.cpp](#).

References [AIRINV::DCPParserHelper::ParserSemanticAction::_DCPRule](#).

22.100.4 Member Data Documentation

22.100.4.1 DCPRuleStruct& AIRINV::DCPParserHelper::ParserSemanticAction::_DCPRule [inherited]

Actor Context.

Definition at line 34 of file [DCPParserHelper.hpp](#).

Referenced by [AIRINV::DCPParserHelper::storeDCPId::operator\(\)](#), [AIRINV::DCPParserHelper::storeOrigin::operator\(\)](#), [AIRINV::DCPParserHelper::storeDestination::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::DCPParserHelper::storeStartRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storeEndRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storePOS::operator\(\)](#), [AIRINV::DCPParserHelper::storeCabinCode::operator\(\)](#), [operator\(\)](#), [AIRINV::DCPParserHelper::storeAdvancePurchase::operator\(\)](#), [AIRINV::DCPParserHelper::storeSaturdayStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeChangeFees::operator\(\)](#), [AIRINV::DCPParserHelper::storeNonRefundable::operator\(\)](#), [AIRINV::DCPParserHelper::storeMinimumStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeDCP::operator\(\)](#), [AIRINV::DCPParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeClass::operator\(\)](#), and [AIRINV::DCPParserHelper::doEndDCP::operator\(\)](#).

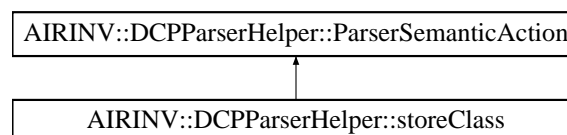
The documentation for this struct was generated from the following files:

- [airinv/command/vault/DCPParserHelper.hpp](#)
- [airinv/command/vault/DCPParserHelper.cpp](#)

22.101 AIRINV::DCPParserHelper::storeClass Struct Reference

```
#include <airinv/command/vault/DCPParserHelper.hpp>
```

Inheritance diagram for AIRINV::DCPParserHelper::storeClass:



Public Member Functions

- [storeClass](#) (DCPRuleStruct &)
- void [operator\(\)](#) (std::vector< char >, boost::spirit::qi::unused_type, boost::spirit::qi::unused_type) const

Public Attributes

- [DCPRuleStruct](#) & [_DCPRule](#)

22.101.1 Detailed Description

Store the parsed class.

Definition at line 208 of file [DCPParserHelper.hpp](#).

22.101.2 Constructor & Destructor Documentation

22.101.2.1 AIRINV::DCPParserHelper::storeClass::storeClass ([DCPRuleStruct](#) & *ioDCPRule*)

Actor Constructor.

Definition at line 376 of file [DCPParserHelper.cpp](#).

22.101.3 Member Function Documentation

22.101.3.1 void AIRINV::DCPParserHelper::storeClass::operator() ([std::vector< char >](#) *iChar*, [boost::spirit::qi::unused_type](#) , [boost::spirit::qi::unused_type](#)) const

Actor Function (functor).

Definition at line 381 of file [DCPParserHelper.cpp](#).

References [AIRINV::DCPParserHelper::ParserSemanticAction::_DCPRule](#).

22.101.4 Member Data Documentation

22.101.4.1 [DCPRuleStruct](#)& [AIRINV::DCPParserHelper::ParserSemanticAction::_DCPRule](#) [\[inherited\]](#)

Actor Context.

Definition at line 34 of file [DCPParserHelper.hpp](#).

Referenced by [AIRINV::DCPParserHelper::storeDCPId::operator\(\)](#), [AIRINV::DCPParserHelper::storeOrigin::operator\(\)](#), [AIRINV::DCPParserHelper::storeDestination::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::DCPParserHelper::storeStartRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storeEndRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storePOS::operator\(\)](#), [AIRINV::DCPParserHelper::storeCabinCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeChannel::operator\(\)](#), [AIRINV::DCPParserHelper::storeAdvancePurchase::operator\(\)](#), [AIRINV::DCPParserHelper::storeSaturdayStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeChangeFees::operator\(\)](#), [AIRINV::DCPParserHelper::storeNonRefundable::operator\(\)](#), [AIRINV::DCPParserHelper::storeMinimumStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeDCP::operator\(\)](#), [AIRINV::DCPParserHelper::storeAirlineCode::operator\(\)](#), [operator\(\)](#), and [AIRINV::DCPParserHelper::doEndDCP::operator\(\)](#).

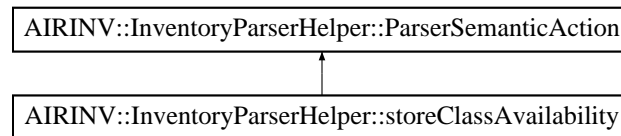
The documentation for this struct was generated from the following files:

- [airinv/command/vault/DCPParserHelper.hpp](#)
- [airinv/command/vault/DCPParserHelper.cpp](#)

22.102 AIRINV::InventoryParserHelper::storeClassAvailability Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeClassAvailability:



Public Member Functions

- [storeClassAvailability](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (double *iReal*) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.102.1 Detailed Description

Store the parsed number of net class availability (at booking class level).

Definition at line 383 of file [InventoryParserHelper.hpp](#).

22.102.2 Constructor & Destructor Documentation

22.102.2.1 AIRINV::InventoryParserHelper::storeClassAvailability::storeClassAvailability ([FlightDateStruct](#) & *ioFlightDate*)

Actor Constructor.

Definition at line 670 of file [InventoryParserHelper.cpp](#).

22.102.3 Member Function Documentation

22.102.3.1 void AIRINV::InventoryParserHelper::storeClassAvailability::operator() (double *iReal*) const

Actor Function (functor).

Definition at line 675 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), [AIRINV::FlightDateStruct::_it-BookingClass](#), and [AIRINV::BookingClassStruct::_netClassAvailability](#).

22.102.4 Member Data Documentation

22.102.4.1 [FlightDateStruct](#)& AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AI-](#)

AIRINV::InventoryParserHelper::storeUPR::operator(), AIRINV::InventoryParserHelper::storeBookingCounter::operator(), AIRINV::InventoryParserHelper::storeNAV::operator(), AIRINV::InventoryParserHelper::storeGAV::operator(), AIRINV::InventoryParserHelper::storeACP::operator(), AIRINV::InventoryParserHelper::storeETB::operator(), AIRINV::InventoryParserHelper::storeYieldUpperRange::operator(), AIRINV::InventoryParserHelper::storeBucketAvailability::operator(), AIRINV::InventoryParserHelper::storeSeatIndex::operator(), AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator(), AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator(), AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator(), AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator(), AIRINV::InventoryParserHelper::storeClassCode::operator(), AIRINV::InventoryParserHelper::storeSubclassCode::operator(), AIRINV::InventoryParserHelper::storeParentClassCode::operator(), AIRINV::InventoryParserHelper::storeParentSubclassCode::operator(), AIRINV::InventoryParserHelper::storeCumulatedProtection::operator(), AIRINV::InventoryParserHelper::storeProtection::operator(), AIRINV::InventoryParserHelper::storeNego::operator(), AIRINV::InventoryParserHelper::storeNoShow::operator(), AIRINV::InventoryParserHelper::storeOverbooking::operator(), AIRINV::InventoryParserHelper::storeNbOfBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator(), AIRINV::InventoryParserHelper::storeClassETB::operator(), operator(), AIRINV::InventoryParserHelper::storeSegmentAvailability::operator(), AIRINV::InventoryParserHelper::storeRevenueAvailability::operator(), AIRINV::InventoryParserHelper::storeFamilyCode::operator(), AIRINV::InventoryParserHelper::storeFCClasses::operator(), and AIRINV::InventoryParserHelper::doEndFlightDate::operator().

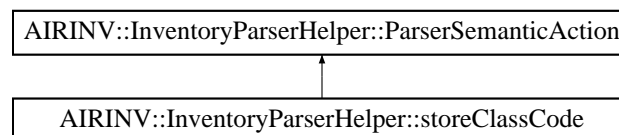
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.103 AIRINV::InventoryParserHelper::storeClassCode Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeClassCode:



Public Member Functions

- [storeClassCode](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (char iChar) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.103.1 Detailed Description

Store the parsed booking class code.

Definition at line 261 of file [InventoryParserHelper.hpp](#).

22.103.2 Constructor & Destructor Documentation

22.103.2.1 AIRINV::InventoryParserHelper::storeClassCode::storeClassCode (*FlightDateStruct* & *ioFlightDate*)

Actor Constructor.

Definition at line 492 of file [InventoryParserHelper.cpp](#).

22.103.3 Member Function Documentation

22.103.3.1 void AIRINV::InventoryParserHelper::storeClassCode::operator() (*char iChar*) const

Actor Function (functor).

Definition at line 497 of file [InventoryParserHelper.cpp](#).

References [AIRINV::BookingClassStruct::_classCode](#), [AIRINV::FareFamilyStruct::_classList](#), [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), [AIRINV::FlightDateStruct::_itBookingClass](#), [AIRINV::SegmentCabinStruct::_itFareFamily](#), and [AIRINV::FlightDateStruct::_itSegmentCabin](#).

22.103.4 Member Data Documentation

22.103.4.1 *FlightDateStruct*& AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFCClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

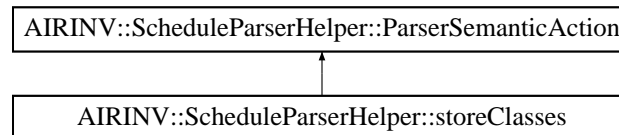
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.104 AIRINV::ScheduleParserHelper::storeClasses Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::storeClasses:



Public Member Functions

- [storeClasses](#) ([FlightPeriodStruct](#) &)
- [void operator\(\)](#) ([iterator_t](#) iStr, [iterator_t](#) iStrEnd) const

Public Attributes

- [FlightPeriodStruct](#) & [_flightPeriod](#)

22.104.1 Detailed Description

Store the parsed list of class codes.

Definition at line 168 of file [ScheduleParserHelper.hpp](#).

22.104.2 Constructor & Destructor Documentation

22.104.2.1 AIRINV::ScheduleParserHelper::storeClasses::storeClasses ([FlightPeriodStruct](#) & *ioFlightPeriod*)

Actor Constructor.

Definition at line 310 of file [ScheduleParserHelper.cpp](#).

22.104.3 Member Function Documentation

22.104.3.1 void AIRINV::ScheduleParserHelper::storeClasses::operator() ([iterator_t](#) iStr, [iterator_t](#) iStrEnd) const

Actor Function (functor).

Definition at line 315 of file [ScheduleParserHelper.cpp](#).

References [AIRINV::FlightPeriodStruct::_areSegmentDefinitionsSpecific](#), [AIRINV::FareFamilyStruct::_classes](#), [AIRINV::ScheduleParserHelper::ParserSemanticAction::_flightPeriod](#), [AIRINV::SegmentCabinStruct::_itFareFamily](#), [AIRINV::FlightPeriodStruct::_itSegment](#), [AIRINV::FlightPeriodStruct::_itSegmentCabin](#), and [AIRINV::FlightPeriodStruct::addSegmentCabin\(\)](#).

22.104.4 Member Data Documentation

22.104.4.1 FlightPeriodStruct& AIRINV::ScheduleParserHelper::ParserSemanticAction::_flightPeriod [inherited]

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDow::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#), [operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#).

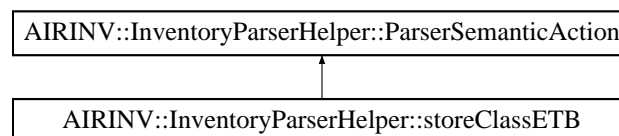
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

22.105 AIRINV::InventoryParserHelper::storeClassETB Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeClassETB:



Public Member Functions

- [storeClassETB](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (double iReal) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.105.1 Detailed Description

Store the parsed expected to board number (at booking class level).

Definition at line 374 of file [InventoryParserHelper.hpp](#).

22.105.2 Constructor & Destructor Documentation

22.105.2.1 AIRINV::InventoryParserHelper::storeClassETB::storeClassETB ([FlightDateStruct](#) & *ioFlightDate*)

Actor Constructor.

Definition at line 658 of file [InventoryParserHelper.cpp](#).

22.105.3 Member Function Documentation

22.105.3.1 void AIRINV::InventoryParserHelper::storeClassETB::operator() (double *iReal*) const

Actor Function (functor).

Definition at line 663 of file [InventoryParserHelper.cpp](#).

References [AIRINV::BookingClassStruct::_etb](#), [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), and [AIRINV::FlightDateStruct::_itBookingClass](#).

22.105.4 Member Data Documentation

22.105.4.1 FlightDateStruct& AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

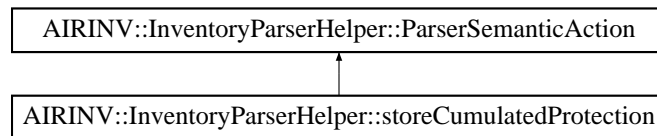
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.106 AIRINV::InventoryParserHelper::storeCumulatedProtection Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeCumulatedProtection:



Public Member Functions

- [storeCumulatedProtection](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (double *iReal*) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.106.1 Detailed Description

Store the parsed cumulated protection (at booking class level).

Definition at line 293 of file [InventoryParserHelper.hpp](#).

22.106.2 Constructor & Destructor Documentation

22.106.2.1 AIRINV::InventoryParserHelper::storeCumulatedProtection::storeCumulatedProtection ([FlightDateStruct](#) & *ioFlightDate*)

Actor Constructor.

Definition at line 547 of file [InventoryParserHelper.cpp](#).

22.106.3 Member Function Documentation

22.106.3.1 void AIRINV::InventoryParserHelper::storeCumulatedProtection::operator() (double *iReal*) const

Actor Function (functor).

Definition at line 552 of file [InventoryParserHelper.cpp](#).

References [AIRINV::BookingClassStruct::_cumulatedProtection](#), [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), and [AIRINV::FlightDateStruct::_itBookingClass](#).

22.106.4 Member Data Documentation

22.106.4.1 [FlightDateStruct](#)& AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::Inventory](#)

ParserHelper::storeSaleableCapacity::operator(), AIRINV::InventoryParserHelper::storeAU::operator(), AIRINV::InventoryParserHelper::storeUPR::operator(), AIRINV::InventoryParserHelper::storeBookingCounter::operator(), AIRINV::InventoryParserHelper::storeNAV::operator(), AIRINV::InventoryParserHelper::storeGAV::operator(), AIRINV::InventoryParserHelper::storeACP::operator(), AIRINV::InventoryParserHelper::storeETB::operator(), AIRINV::InventoryParserHelper::storeYieldUpperRange::operator(), AIRINV::InventoryParserHelper::storeBucketAvailability::operator(), AIRINV::InventoryParserHelper::storeSeatIndex::operator(), AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator(), AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator(), AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator(), AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator(), AIRINV::InventoryParserHelper::storeClassCode::operator(), AIRINV::InventoryParserHelper::storeSubclassCode::operator(), AIRINV::InventoryParserHelper::storeParentClassCode::operator(), AIRINV::InventoryParserHelper::storeParentSubclassCode::operator(), operator(), AIRINV::InventoryParserHelper::storeProtection::operator(), AIRINV::InventoryParserHelper::storeNego::operator(), AIRINV::InventoryParserHelper::storeNoShow::operator(), AIRINV::InventoryParserHelper::storeOverbooking::operator(), AIRINV::InventoryParserHelper::storeNbOfBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator(), AIRINV::InventoryParserHelper::storeClassETB::operator(), AIRINV::InventoryParserHelper::storeClassAvailability::operator(), AIRINV::InventoryParserHelper::storeSegmentAvailability::operator(), AIRINV::InventoryParserHelper::storeRevenueAvailability::operator(), AIRINV::InventoryParserHelper::storeFamilyCode::operator(), AIRINV::InventoryParserHelper::storeFClasses::operator(), and AIRINV::InventoryParserHelper::doEndFlightDate::operator().

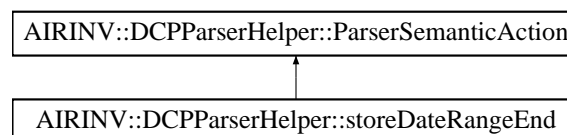
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.107 AIRINV::DCPParserHelper::storeDateRangeEnd Struct Reference

```
#include <airinv/command/vault/DCPParserHelper.hpp>
```

Inheritance diagram for AIRINV::DCPParserHelper::storeDateRangeEnd:



Public Member Functions

- [storeDateRangeEnd](#) (DCPRuleStruct &)
- void [operator\(\)](#) (boost::spirit::qi::unused_type, boost::spirit::qi::unused_type, boost::spirit::qi::unused_type) const

Public Attributes

- [DCPRuleStruct](#) & [_DCPRule](#)

22.107.1 Detailed Description

Store the parsed end of the date range.

Definition at line 78 of file [DCPParserHelper.hpp](#).

22.107.2 Constructor & Destructor Documentation

22.107.2.1 AIRINV::DCPParserHelper::storeDateRangeEnd::storeDateRangeEnd (DCPRuleStruct & ioDCPRule)

Actor Constructor.

Definition at line 101 of file [DCPParserHelper.cpp](#).

22.107.3 Member Function Documentation

22.107.3.1 void AIRINV::DCPParserHelper::storeDateRangeEnd::operator() (boost::spirit::qi::unused_type , boost::spirit::qi::unused_type , boost::spirit::qi::unused_type) const

Actor Function (functor).

Definition at line 106 of file [DCPParserHelper.cpp](#).

References [AIRINV::DCPParserHelper::ParserSemanticAction::_DCPRule](#).

22.107.4 Member Data Documentation

22.107.4.1 DCPRuleStruct& AIRINV::DCPParserHelper::ParserSemanticAction::_DCPRule [inherited]

Actor Context.

Definition at line 34 of file [DCPParserHelper.hpp](#).

Referenced by [AIRINV::DCPParserHelper::storeDCPId::operator\(\)](#), [AIRINV::DCPParserHelper::storeOrigin::operator\(\)](#), [AIRINV::DCPParserHelper::storeDestination::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeStart::operator\(\)](#), [operator\(\)](#), [AIRINV::DCPParserHelper::storeStartRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storeEndRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storePOS::operator\(\)](#), [AIRINV::DCPParserHelper::storeCabinCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeChannel::operator\(\)](#), [AIRINV::DCPParserHelper::storeAdvancePurchase::operator\(\)](#), [AIRINV::DCPParserHelper::storeSaturdayStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeChangeFees::operator\(\)](#), [AIRINV::DCPParserHelper::storeNonRefundable::operator\(\)](#), [AIRINV::DCPParserHelper::storeMinimumStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeDCP::operator\(\)](#), [AIRINV::DCPParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeClass::operator\(\)](#), and [AIRINV::DCPParserHelper::doEndDCP::operator\(\)](#).

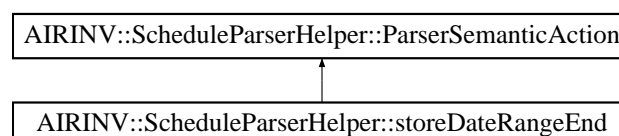
The documentation for this struct was generated from the following files:

- [airinv/command/vault/DCPParserHelper.hpp](#)
- [airinv/command/vault/DCPParserHelper.cpp](#)

22.108 AIRINV::ScheduleParserHelper::storeDateRangeEnd Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::storeDateRangeEnd:



Public Member Functions

- [storeDateRangeEnd](#) (FlightPeriodStruct &)
- void [operator\(\)](#) (iterator_t iStr, iterator_t iStrEnd) const

Public Attributes

- [FlightPeriodStruct](#) & [_flightPeriod](#)

22.108.1 Detailed Description

Store the end of the date range.

Definition at line 61 of file [ScheduleParserHelper.hpp](#).

22.108.2 Constructor & Destructor Documentation

22.108.2.1 AIRINV::ScheduleParserHelper::storeDateRangeEnd::storeDateRangeEnd ([FlightPeriodStruct](#) & *ioFlightPeriod*)

Actor Constructor.

Definition at line 76 of file [ScheduleParserHelper.cpp](#).

22.108.3 Member Function Documentation

22.108.3.1 void AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator() (*iterator_t iStr*, *iterator_t iStrEnd*) const

Actor Function (functor).

Definition at line 81 of file [ScheduleParserHelper.cpp](#).

References [AIRINV::FlightPeriodStruct::_dateRange](#), [AIRINV::FlightPeriodStruct::_dateRangeEnd](#), [AIRINV::FlightPeriodStruct::_dateRangeStart](#), [AIRINV::ScheduleParserHelper::ParserSemanticAction::_flightPeriod](#), [AIRINV::FlightPeriodStruct::_itSeconds](#), and [AIRINV::FlightPeriodStruct::getDate\(\)](#).

22.108.4 Member Data Documentation

22.108.4.1 [FlightPeriodStruct](#)& AIRINV::ScheduleParserHelper::ParserSemanticAction::_flightPeriod [inherited]

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDow::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#).

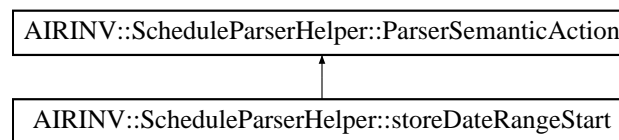
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

22.109 AIRINV::ScheduleParserHelper::storeDateRangeStart Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::storeDateRangeStart:



Public Member Functions

- [storeDateRangeStart](#) ([FlightPeriodStruct](#) &)
- [void operator\(\)](#) ([iterator_t](#) iStr, [iterator_t](#) iStrEnd) const

Public Attributes

- [FlightPeriodStruct](#) & [_flightPeriod](#)

22.109.1 Detailed Description

Store the start of the date range.

Definition at line 53 of file [ScheduleParserHelper.hpp](#).

22.109.2 Constructor & Destructor Documentation

22.109.2.1 [AIRINV::ScheduleParserHelper::storeDateRangeStart::storeDateRangeStart](#) ([FlightPeriodStruct](#) & *ioFlightPeriod*)

Actor Constructor.

Definition at line 61 of file [ScheduleParserHelper.cpp](#).

22.109.3 Member Function Documentation

22.109.3.1 [void AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#) ([iterator_t](#) *iStr*, [iterator_t](#) *iStrEnd*) const

Actor Function (functor).

Definition at line 66 of file [ScheduleParserHelper.cpp](#).

References [AIRINV::FlightPeriodStruct::_dateRangeStart](#), [AIRINV::ScheduleParserHelper::ParserSemanticAction::_flightPeriod](#), [AIRINV::FlightPeriodStruct::_itSeconds](#), and [AIRINV::FlightPeriodStruct::getDate\(\)](#).

22.109.4 Member Data Documentation

22.109.4.1 [FlightPeriodStruct& AIRINV::ScheduleParserHelper::ParserSemanticAction::_flightPeriod](#) [inherited]

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)](#), [operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDow::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#),

[AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#).

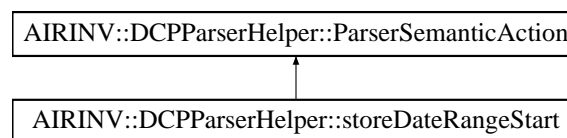
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

22.110 AIRINV::DCPParserHelper::storeDateRangeStart Struct Reference

```
#include <airinv/command/vault/DCPParserHelper.hpp>
```

Inheritance diagram for AIRINV::DCPParserHelper::storeDateRangeStart:



Public Member Functions

- [storeDateRangeStart](#) (DCPRuleStruct &)
- void [operator\(\)](#) (boost::spirit::qi::unused_type, boost::spirit::qi::unused_type, boost::spirit::qi::unused_type) const

Public Attributes

- DCPRuleStruct & [_DCPRule](#)

22.110.1 Detailed Description

Store the parsed start of the date range.

Definition at line 68 of file [DCPParserHelper.hpp](#).

22.110.2 Constructor & Destructor Documentation

22.110.2.1 AIRINV::DCPParserHelper::storeDateRangeStart::storeDateRangeStart (DCPRuleStruct & ioDCPRule)

Actor Constructor.

Definition at line 86 of file [DCPParserHelper.cpp](#).

22.110.3 Member Function Documentation

22.110.3.1 void AIRINV::DCPParserHelper::storeDateRangeStart::operator() (boost::spirit::qi::unused_type , boost::spirit::qi::unused_type , boost::spirit::qi::unused_type) const

Actor Function (functor).

Definition at line 91 of file [DCPParserHelper.cpp](#).

References [AIRINV::DCPParserHelper::ParserSemanticAction::_DCPRule](#).

22.110.4 Member Data Documentation

22.110.4.1 DCPRuleStruct& AIRINV::DCPParserHelper::ParserSemanticAction::_DCPRule [inherited]

Actor Context.

Definition at line 34 of file [DCPParserHelper.hpp](#).

Referenced by [AIRINV::DCPParserHelper::storeDCPId::operator\(\)](#), [AIRINV::DCPParserHelper::storeOrigin::operator\(\)](#), [AIRINV::DCPParserHelper::storeDestination::operator\(\)](#), [operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::DCPParserHelper::storeStartRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storeEndRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storePOS::operator\(\)](#), [AIRINV::DCPParserHelper::storeCabinCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeChannel::operator\(\)](#), [AIRINV::DCPParserHelper::storeAdvancePurchase::operator\(\)](#), [AIRINV::DCPParserHelper::storeSaturdayStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeChangeFees::operator\(\)](#), [AIRINV::DCPParserHelper::storeNonRefundable::operator\(\)](#), [AIRINV::DCPParserHelper::storeMinimumStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeDCP::operator\(\)](#), [AIRINV::DCPParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeClass::operator\(\)](#), and [AIRINV::DCPParserHelper::doEndDCP::operator\(\)](#).

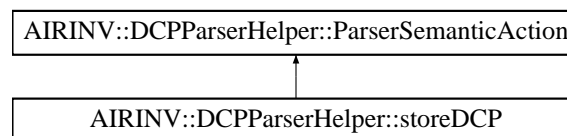
The documentation for this struct was generated from the following files:

- [airinv/command/vault/DCPParserHelper.hpp](#)
- [airinv/command/vault/DCPParserHelper.cpp](#)

22.111 AIRINV::DCPParserHelper::storeDCP Struct Reference

```
#include <airinv/command/vault/DCPParserHelper.hpp>
```

Inheritance diagram for AIRINV::DCPParserHelper::storeDCP:



Public Member Functions

- [storeDCP](#) (DCPRuleStruct &)
- void [operator\(\)](#) (double, boost::spirit::qi::unused_type, boost::spirit::qi::unused_type) const

Public Attributes

- DCPRuleStruct & [_DCPRule](#)

22.111.1 Detailed Description

Store the parsed DCP value.

Definition at line 188 of file [DCPParserHelper.hpp](#).

22.111.2 Constructor & Destructor Documentation

22.111.2.1 AIRINV::DCPParserHelper::storeDCP::storeDCP (DCPRuleStruct & ioDCPRule)

Actor Constructor.

Definition at line 314 of file [DCPParserHelper.cpp](#).

22.111.3 Member Function Documentation

22.111.3.1 void AIRINV::DCPParserHelper::storeDCP::operator() (double iDCP, boost::spirit::qi::unused_type , boost::spirit::qi::unused_type) const

Actor Function (functor).

Definition at line 319 of file [DCPParserHelper.cpp](#).

References [AIRINV::DCPParserHelper::ParserSemanticAction::_DCPRule](#).

22.111.4 Member Data Documentation

22.111.4.1 DCPRuleStruct& AIRINV::DCPParserHelper::ParserSemanticAction::_DCPRule [inherited]

Actor Context.

Definition at line 34 of file [DCPParserHelper.hpp](#).

Referenced by [AIRINV::DCPParserHelper::storeDCPIId::operator\(\)](#), [AIRINV::DCPParserHelper::storeOrigin::operator\(\)](#), [AIRINV::DCPParserHelper::storeDestination::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::DCPParserHelper::storeStartRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storeEndRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storePOS::operator\(\)](#), [AIRINV::DCPParserHelper::storeCabinCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeChannel::operator\(\)](#), [AIRINV::DCPParserHelper::storeAdvancePurchase::operator\(\)](#), [AIRINV::DCPParserHelper::storeSaturdayStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeChangeFees::operator\(\)](#), [AIRINV::DCPParserHelper::storeNonRefundable::operator\(\)](#), [AIRINV::DCPParserHelper::storeMinimumStay::operator\(\)](#), [operator\(\)](#), [AIRINV::DCPParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeClass::operator\(\)](#), and [AIRINV::DCPParserHelper::doEndDCP::operator\(\)](#).

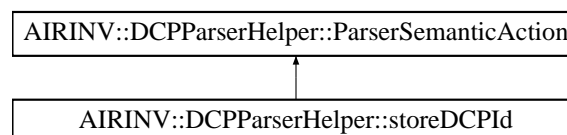
The documentation for this struct was generated from the following files:

- [airinv/command/vault/DCPParserHelper.hpp](#)
- [airinv/command/vault/DCPParserHelper.cpp](#)

22.112 AIRINV::DCPParserHelper::storeDCPIId Struct Reference

```
#include <airinv/command/vault/DCPParserHelper.hpp>
```

Inheritance diagram for AIRINV::DCPParserHelper::storeDCPIId:



Public Member Functions

- [storeDCPIId](#) (DCPRuleStruct &)
- void [operator\(\)](#) (unsigned int, boost::spirit::qi::unused_type, boost::spirit::qi::unused_type) const

Public Attributes

- [DCPRuleStruct](#) & [_DCPRule](#)

22.112.1 Detailed Description

Store the parsed DCP Id.

Definition at line 38 of file [DCPParserHelper.hpp](#).

22.112.2 Constructor & Destructor Documentation

22.112.2.1 AIRINV::DCPParserHelper::storeDCPId::storeDCPId (DCPRuleStruct & ioDCPRule)

Actor Constructor.

Definition at line 30 of file [DCPParserHelper.cpp](#).

22.112.3 Member Function Documentation

22.112.3.1 void AIRINV::DCPParserHelper::storeDCPId::operator() (unsigned int iDCPId, boost::spirit::qi::unused_type , boost::spirit::qi::unused_type) const

Actor Function (functor).

Definition at line 35 of file [DCPParserHelper.cpp](#).

References [AIRINV::DCPParserHelper::ParserSemanticAction::_DCPRule](#).

22.112.4 Member Data Documentation

22.112.4.1 DCPRuleStruct& AIRINV::DCPParserHelper::ParserSemanticAction::_DCPRule [inherited]

Actor Context.

Definition at line 34 of file [DCPParserHelper.hpp](#).

Referenced by [operator\(\)](#), [AIRINV::DCPParserHelper::storeOrigin::operator\(\)](#), [AIRINV::DCPParserHelper::storeDestination::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::DCPParserHelper::storeStartRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storeEndRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storePOS::operator\(\)](#), [AIRINV::DCPParserHelper::storeCabinCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeChannel::operator\(\)](#), [AIRINV::DCPParserHelper::storeAdvancePurchase::operator\(\)](#), [AIRINV::DCPParserHelper::storeSaturdayStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeChangeFees::operator\(\)](#), [AIRINV::DCPParserHelper::storeNonRefundable::operator\(\)](#), [AIRINV::DCPParserHelper::storeMinimumStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeDCP::operator\(\)](#), [AIRINV::DCPParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeClass::operator\(\)](#), and [AIRINV::DCPParserHelper::doEndDCP::operator\(\)](#).

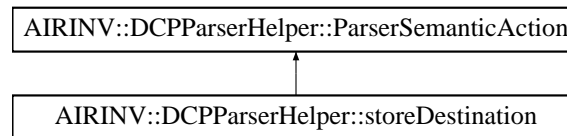
The documentation for this struct was generated from the following files:

- [airinv/command/vault/DCPParserHelper.hpp](#)
- [airinv/command/vault/DCPParserHelper.cpp](#)

22.113 AIRINV::DCPParserHelper::storeDestination Struct Reference

```
#include <airinv/command/vault/DCPParserHelper.hpp>
```

Inheritance diagram for AIRINV::DCPParserHelper::storeDestination:



Public Member Functions

- [storeDestination](#) (DCPRuleStruct &)
- void [operator\(\)](#) (std::vector< char >, boost::spirit::qi::unused_type, boost::spirit::qi::unused_type) const

Public Attributes

- DCPRuleStruct & [_DCPRule](#)

22.113.1 Detailed Description

Store the parsed destination.

Definition at line 58 of file [DCPParserHelper.hpp](#).

22.113.2 Constructor & Destructor Documentation

22.113.2.1 AIRINV::DCPParserHelper::storeDestination::storeDestination (DCPRuleStruct & *ioDCPRule*)

Actor Constructor.

Definition at line 70 of file [DCPParserHelper.cpp](#).

22.113.3 Member Function Documentation

22.113.3.1 void AIRINV::DCPParserHelper::storeDestination::operator() (std::vector< char > *iChar*, boost::spirit::qi::unused_type, boost::spirit::qi::unused_type) const

Actor Function (functor).

Definition at line 75 of file [DCPParserHelper.cpp](#).

References [AIRINV::DCPParserHelper::ParserSemanticAction::_DCPRule](#).

22.113.4 Member Data Documentation

22.113.4.1 DCPRuleStruct& AIRINV::DCPParserHelper::ParserSemanticAction::_DCPRule [inherited]

Actor Context.

Definition at line 34 of file [DCPParserHelper.hpp](#).

Referenced by [AIRINV::DCPParserHelper::storeDCPId::operator\(\)](#), [AIRINV::DCPParserHelper::storeOrigin::operator\(\)](#), [operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::DCPParserHelper::storeStartRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storeEndRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storePOS::operator\(\)](#), [AIRINV::DCPParserHelper::storeCabinCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeChannel::operator\(\)](#), [AIRINV::DCPParserHelper::storeAdvancePurchase::operator\(\)](#), [AIRINV::DCPParserHelper::storeSaturdayStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeChangeFees::operator\(\)](#), [AIRINV::DCPParserHelper::storeNonRefundable::operator\(\)](#), [AIRINV::DCPParserHelper::storeMinimumStay::operator\(\)](#), [AIRINV::DCPParserHelper::](#)

[::storeDCP::operator\(\)](#)(), [AIRINV::DCPParserHelper::storeAirlineCode::operator\(\)](#)(), [AIRINV::DCPParserHelper::storeClass::operator\(\)](#)(), and [AIRINV::DCPParserHelper::doEndDCP::operator\(\)](#)).

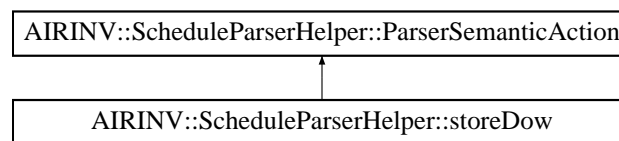
The documentation for this struct was generated from the following files:

- [airinv/command/vault/DCPParserHelper.hpp](#)
- [airinv/command/vault/DCPParserHelper.cpp](#)

22.114 AIRINV::ScheduleParserHelper::storeDow Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::storeDow:



Public Member Functions

- [storeDow](#) ([FlightPeriodStruct](#) &)
- void [operator\(\)](#) ([iterator_t](#) iStr, [iterator_t](#) iStrEnd) const

Public Attributes

- [FlightPeriodStruct](#) & [_flightPeriod](#)

22.114.1 Detailed Description

Store the DOW (day of the Week).

Definition at line 69 of file [ScheduleParserHelper.hpp](#).

22.114.2 Constructor & Destructor Documentation

22.114.2.1 AIRINV::ScheduleParserHelper::storeDow::storeDow ([FlightPeriodStruct](#) & *ioFlightPeriod*)

Actor Constructor.

Definition at line 99 of file [ScheduleParserHelper.cpp](#).

22.114.3 Member Function Documentation

22.114.3.1 void AIRINV::ScheduleParserHelper::storeDow::operator() ([iterator_t](#) *iStr*, [iterator_t](#) *iStrEnd*) const

Actor Function (functor).

Definition at line 104 of file [ScheduleParserHelper.cpp](#).

References [AIRINV::FlightPeriodStruct::_dow](#), and [AIRINV::ScheduleParserHelper::ParserSemanticAction::_flightPeriod](#).

22.114.4 Member Data Documentation

22.114.4.1 FlightPeriodStruct& AIRINV::ScheduleParserHelper::ParserSemanticAction::_flightPeriod [inherited]

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFCClasses::operator\(\)](#), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#).

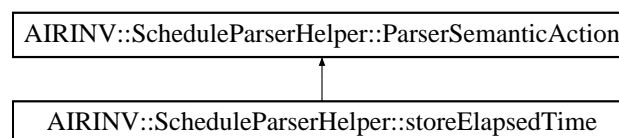
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

22.115 AIRINV::ScheduleParserHelper::storeElapsedTime Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::storeElapsedTime:



Public Member Functions

- [storeElapsedTime](#) ([FlightPeriodStruct](#) &)
- void [operator\(\)](#) ([iterator_t](#) iStr, [iterator_t](#) iStrEnd) const

Public Attributes

- [FlightPeriodStruct](#) & [_flightPeriod](#)

22.115.1 Detailed Description

Store the elapsed time.

Definition at line 109 of file [ScheduleParserHelper.hpp](#).

22.115.2 Constructor & Destructor Documentation

22.115.2.1 AIRINV::ScheduleParserHelper::storeElapsedTime::storeElapsedTime (FlightPeriodStruct & ioFlightPeriod)

Actor Constructor.

Definition at line 195 of file [ScheduleParserHelper.cpp](#).

22.115.3 Member Function Documentation

22.115.3.1 void AIRINV::ScheduleParserHelper::storeElapsedTime::operator() (iterator_t iStr, iterator_t iStrEnd) const

Actor Function (functor).

Definition at line 200 of file [ScheduleParserHelper.cpp](#).

References [AIRINV::FlightPeriodStruct::_dateOffset](#), [AIRINV::LegStruct::_elapsed](#), [AIRINV::ScheduleParserHelper::ParserSemanticAction::_flightPeriod](#), [AIRINV::FlightPeriodStruct::_itLeg](#), [AIRINV::FlightPeriodStruct::_itSeconds](#), [AIRINV::LegStruct::_offDateOffset](#), and [AIRINV::FlightPeriodStruct::getTime\(\)](#).

22.115.4 Member Data Documentation

22.115.4.1 FlightPeriodStruct& AIRINV::ScheduleParserHelper::ParserSemanticAction::_flightPeriod [inherited]

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDow::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), [operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFCClasses::operator\(\)](#), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#).

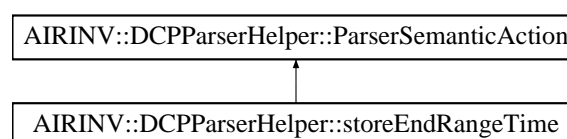
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

22.116 AIRINV::DCPParserHelper::storeEndRangeTime Struct Reference

```
#include <airinv/command/vault/DCPParserHelper.hpp>
```

Inheritance diagram for AIRINV::DCPParserHelper::storeEndRangeTime:



Public Member Functions

- [storeEndRangeTime](#) (DCPRuleStruct &)

- void [operator\(\)](#) (boost::spirit::qi::unused_type, boost::spirit::qi::unused_type, boost::spirit::qi::unused_type) const

Public Attributes

- [DCPRuleStruct](#) & [_DCPRule](#)

22.116.1 Detailed Description

Store the parsed end start range time.

Definition at line 98 of file [DCPParserHelper.hpp](#).

22.116.2 Constructor & Destructor Documentation

22.116.2.1 AIRINV::DCPParserHelper::storeEndRangeTime::storeEndRangeTime (DCPRuleStruct & *ioDCPRule*)

Actor Constructor.

Definition at line 133 of file [DCPParserHelper.cpp](#).

22.116.3 Member Function Documentation

22.116.3.1 void AIRINV::DCPParserHelper::storeEndRangeTime::operator() (boost::spirit::qi::unused_type , boost::spirit::qi::unused_type , boost::spirit::qi::unused_type) const

Actor Function (functor).

Definition at line 138 of file [DCPParserHelper.cpp](#).

References [AIRINV::DCPParserHelper::ParserSemanticAction::_DCPRule](#).

22.116.4 Member Data Documentation

22.116.4.1 DCPRuleStruct& AIRINV::DCPParserHelper::ParserSemanticAction::_DCPRule [inherited]

Actor Context.

Definition at line 34 of file [DCPParserHelper.hpp](#).

Referenced by [AIRINV::DCPParserHelper::storeDCPId::operator\(\)](#), [AIRINV::DCPParserHelper::storeOrigin::operator\(\)](#), [AIRINV::DCPParserHelper::storeDestination::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::DCPParserHelper::storeStartRangeTime::operator\(\)](#), [operator\(\)](#), [AIRINV::DCPParserHelper::storePOS::operator\(\)](#), [AIRINV::DCPParserHelper::storeCabinCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeChannel::operator\(\)](#), [AIRINV::DCPParserHelper::storeAdvancePurchase::operator\(\)](#), [AIRINV::DCPParserHelper::storeSaturdayStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeChangeFees::operator\(\)](#), [AIRINV::DCPParserHelper::storeNonRefundable::operator\(\)](#), [AIRINV::DCPParserHelper::storeMinimumStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeDCP::operator\(\)](#), [AIRINV::DCPParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeClass::operator\(\)](#), and [AIRINV::DCPParserHelper::doEndDCP::operator\(\)](#).

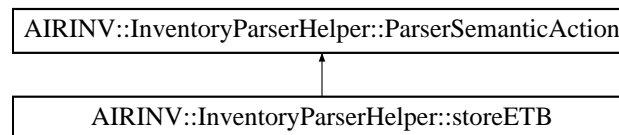
The documentation for this struct was generated from the following files:

- [airinv/command/vault/DCPParserHelper.hpp](#)
- [airinv/command/vault/DCPParserHelper.cpp](#)

22.117 AIRINV::InventoryParserHelper::storeETB Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeETB:



Public Member Functions

- [storeETB](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (double *iReal*) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.117.1 Detailed Description

Store the parsed Expected To Board (ETB) number.

Definition at line 197 of file [InventoryParserHelper.hpp](#).

22.117.2 Constructor & Destructor Documentation

22.117.2.1 AIRINV::InventoryParserHelper::storeETB::storeETB ([FlightDateStruct](#) & *ioFlightDate*)

Actor Constructor.

Definition at line 329 of file [InventoryParserHelper.cpp](#).

22.117.3 Member Function Documentation

22.117.3.1 void AIRINV::InventoryParserHelper::storeETB::operator() (double *iReal*) const

Actor Function (functor).

Definition at line 334 of file [InventoryParserHelper.cpp](#).

References [AIRINV::LegCabinStruct::_etb](#), [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), and [AIRINV::FlightDateStruct::_itLegCabin](#).

22.117.4 Member Data Documentation

22.117.4.1 [FlightDateStruct](#)& AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode-](#)

[::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

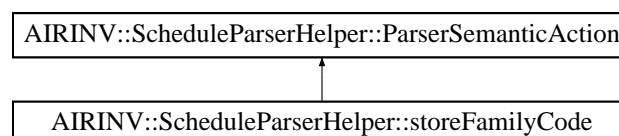
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.118 AIRINV::ScheduleParserHelper::storeFamilyCode Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::storeFamilyCode:



Public Member Functions

- [storeFamilyCode](#) ([FlightPeriodStruct](#) &)
- void [operator\(\)](#) (int iCode) const

Public Attributes

- [FlightPeriodStruct](#) & [_flightPeriod](#)

22.118.1 Detailed Description

Store the parsed family code.

Definition at line 176 of file [ScheduleParserHelper.hpp](#).

22.118.2 Constructor & Destructor Documentation

22.118.2.1 AIRINV::ScheduleParserHelper::storeFamilyCode::storeFamilyCode (FlightPeriodStruct & ioFlightPeriod)

Actor Constructor.

Definition at line 335 of file [ScheduleParserHelper.cpp](#).

22.118.3 Member Function Documentation

22.118.3.1 void AIRINV::ScheduleParserHelper::storeFamilyCode::operator() (int iCode) const

Actor Function (functor).

Definition at line 340 of file [ScheduleParserHelper.cpp](#).

References [AIRINV::FareFamilyStruct::familyCode](#), [AIRINV::ScheduleParserHelper::ParserSemanticAction::_flightPeriod](#), [AIRINV::SegmentCabinStruct::_itFareFamily](#), and [AIRINV::FlightPeriodStruct::_itSegmentCabin](#).

22.118.4 Member Data Documentation

22.118.4.1 FlightPeriodStruct& AIRINV::ScheduleParserHelper::ParserSemanticAction::_flightPeriod [inherited]

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDow::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), [operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFCClasses::operator\(\)](#), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#).

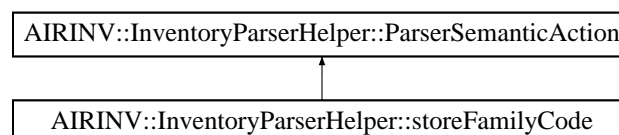
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

22.119 AIRINV::InventoryParserHelper::storeFamilyCode Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeFamilyCode:



Public Member Functions

- [storeFamilyCode](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (int iCode) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.119.1 Detailed Description

Store the parsed family code.

Definition at line 409 of file [InventoryParserHelper.hpp](#).

22.119.2 Constructor & Destructor Documentation

22.119.2.1 AIRINV::InventoryParserHelper::storeFamilyCode::storeFamilyCode ([FlightDateStruct](#) & *ioFlightDate*)

Actor Constructor.

Definition at line 705 of file [InventoryParserHelper.cpp](#).

22.119.3 Member Function Documentation

22.119.3.1 void AIRINV::InventoryParserHelper::storeFamilyCode::operator() (int *iCode*) const

Actor Function (functor).

Definition at line 710 of file [InventoryParserHelper.cpp](#).

References [AIRINV::FareFamilyStruct::_familyCode](#), [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), [AIRINV::SegmentCabinStruct::_itFareFamily](#), and [AIRINV::FlightDateStruct::_itSegmentCabin](#).

22.119.4 Member Data Documentation

22.119.4.1 [FlightDateStruct](#)& AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailibility::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::Inventory](#)

ParserHelper::storeSegmentCabinBookingCounter::operator(), AIRINV::InventoryParserHelper::storeClassCode::operator(), AIRINV::InventoryParserHelper::storeSubclassCode::operator(), AIRINV::InventoryParserHelper::storeParentClassCode::operator(), AIRINV::InventoryParserHelper::storeParentSubclassCode::operator(), AIRINV::InventoryParserHelper::storeCumulatedProtection::operator(), AIRINV::InventoryParserHelper::storeProtection::operator(), AIRINV::InventoryParserHelper::storeNego::operator(), AIRINV::InventoryParserHelper::storeNoShow::operator(), AIRINV::InventoryParserHelper::storeOverbooking::operator(), AIRINV::InventoryParserHelper::storeNbOfBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator(), AIRINV::InventoryParserHelper::storeClassETB::operator(), AIRINV::InventoryParserHelper::storeClassAvailability::operator(), AIRINV::InventoryParserHelper::storeSegmentAvailability::operator(), AIRINV::InventoryParserHelper::storeRevenueAvailability::operator(), operator(), AIRINV::InventoryParserHelper::storeFClasses::operator(), and AIRINV::InventoryParserHelper::doEndFlightDate::operator().

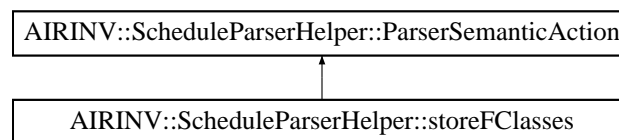
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.120 AIRINV::ScheduleParserHelper::storeFClasses Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::storeFClasses:



Public Member Functions

- [storeFClasses](#) (FlightPeriodStruct &)
- [void operator\(\)](#) (iterator_t iStr, iterator_t iStrEnd) const

Public Attributes

- [FlightPeriodStruct](#) & [_flightPeriod](#)

22.120.1 Detailed Description

Store the parsed list of class codes (for families).

Definition at line 184 of file [ScheduleParserHelper.hpp](#).

22.120.2 Constructor & Destructor Documentation

22.120.2.1 AIRINV::ScheduleParserHelper::storeFClasses::storeFClasses (FlightPeriodStruct & ioFlightPeriod)

Actor Constructor.

Definition at line 348 of file [ScheduleParserHelper.cpp](#).

22.120.3 Member Function Documentation

22.120.3.1 void AIRINV::ScheduleParserHelper::storeFClasses::operator() (iterator_t iStr, iterator_t iStrEnd) const

Actor Function (functor).

Definition at line 353 of file [ScheduleParserHelper.cpp](#).

References [AIRINV::FlightPeriodStruct::_areSegmentDefinitionsSpecific](#), [AIRINV::FareFamilyStruct::_familyCode](#), [AIRINV::ScheduleParserHelper::ParserSemanticAction::_flightPeriod](#), [AIRINV::SegmentCabinStruct::_itFareFamily](#), [AIRINV::FlightPeriodStruct::_itSegment](#), [AIRINV::FlightPeriodStruct::_itSegmentCabin](#), and [AIRINV::FlightPeriodStruct::addFareFamily\(\)](#).

22.120.4 Member Data Documentation

22.120.4.1 FlightPeriodStruct& AIRINV::ScheduleParserHelper::ParserSemanticAction::_flightPeriod [inherited]

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDow::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#), [operator\(\)](#), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#).

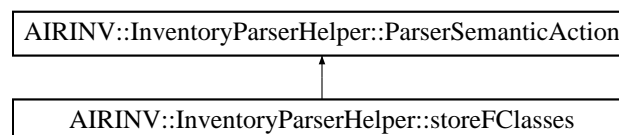
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

22.121 AIRINV::InventoryParserHelper::storeFClasses Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeFClasses:



Public Member Functions

- [storeFClasses](#) (FlightDateStruct &)
- void [operator\(\)](#) (iterator_t iStr, iterator_t iStrEnd) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.121.1 Detailed Description

Store the parsed list of class codes (for families).

Definition at line 417 of file [InventoryParserHelper.hpp](#).

22.121.2 Constructor & Destructor Documentation

22.121.2.1 AIRINV::InventoryParserHelper::storeFClasses::storeFClasses ([FlightDateStruct](#) & [ioFlightDate](#))

Actor Constructor.

Definition at line 717 of file [InventoryParserHelper.cpp](#).

22.121.3 Member Function Documentation

22.121.3.1 void AIRINV::InventoryParserHelper::storeFClasses::operator() ([iterator_t iStr](#), [iterator_t iStrEnd](#)) const

Actor Function (functor).

Definition at line 722 of file [InventoryParserHelper.cpp](#).

References [AIRINV::SegmentStruct::_cabinList](#), [AIRINV::BookingClassStruct::_classCode](#), [AIRINV::FareFamilyStruct::_classes](#), [AIRINV::FareFamilyStruct::_classList](#), [AIRINV::SegmentCabinStruct::_fareFamilies](#), [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), [AIRINV::FlightDateStruct::_itBookingClass](#), [AIRINV::SegmentCabinStruct::_itFareFamily](#), [AIRINV::FlightDateStruct::_itSegment](#), and [AIRINV::FlightDateStruct::_itSegmentCabin](#).

22.121.4 Member Data Documentation

22.121.4.1 [FlightDateStruct](#)& AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailablity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#).

AIRINV::InventoryParserHelper::storeCumulatedProtection::operator(), AIRINV::InventoryParserHelper::storeProtection::operator(), AIRINV::InventoryParserHelper::storeNego::operator(), AIRINV::InventoryParserHelper::storeNoShow::operator(), AIRINV::InventoryParserHelper::storeOverbooking::operator(), AIRINV::InventoryParserHelper::storeNbOfBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator(), AIRINV::InventoryParserHelper::storeClassETB::operator(), AIRINV::InventoryParserHelper::storeClassAvailability::operator(), AIRINV::InventoryParserHelper::storeSegmentAvailability::operator(), AIRINV::InventoryParserHelper::storeRevenueAvailability::operator(), AIRINV::InventoryParserHelper::storeFamilyCode::operator(), operator(), and AIRINV::InventoryParserHelper::doEndFlightDate::operator().

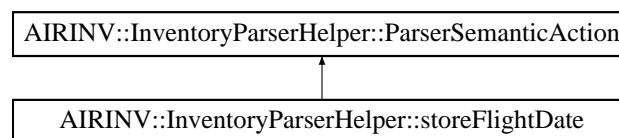
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.122 AIRINV::InventoryParserHelper::storeFlightDate Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeFlightDate:



Public Member Functions

- [storeFlightDate](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) ([iterator_t](#) iStr, [iterator_t](#) iStrEnd) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.122.1 Detailed Description

Store the flight date.

Definition at line 61 of file [InventoryParserHelper.hpp](#).

22.122.2 Constructor & Destructor Documentation

22.122.2.1 AIRINV::InventoryParserHelper::storeFlightDate::storeFlightDate ([FlightDateStruct](#) & *ioFlightDate*)

Actor Constructor.

Definition at line 80 of file [InventoryParserHelper.cpp](#).

22.122.3 Member Function Documentation

22.122.3.1 void AIRINV::InventoryParserHelper::storeFlightDate::operator() ([iterator_t](#) iStr, [iterator_t](#) iStrEnd) const

Actor Function (functor).

Definition at line 85 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), [AIRINV::FlightDateStruct::_flightDate](#), and [AIRINV::FlightDateStruct::getDate\(\)](#).

22.122.4 Member Data Documentation

22.122.4.1 FlightDateStruct& AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

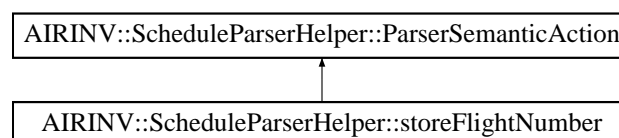
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.123 AIRINV::ScheduleParserHelper::storeFlightNumber Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::storeFlightNumber:



Public Member Functions

- [storeFlightNumber](#) ([FlightPeriodStruct](#) &)
- void [operator\(\)](#) (unsigned int *iNumber*) const

Public Attributes

- [FlightPeriodStruct](#) & [_flightPeriod](#)

22.123.1 Detailed Description

Store the parsed flight number.

Definition at line 45 of file [ScheduleParserHelper.hpp](#).

22.123.2 Constructor & Destructor Documentation

22.123.2.1 AIRINV::ScheduleParserHelper::storeFlightNumber::storeFlightNumber ([FlightPeriodStruct](#) & *ioFlightPeriod*)

Actor Constructor.

Definition at line 50 of file [ScheduleParserHelper.cpp](#).

22.123.3 Member Function Documentation

22.123.3.1 void AIRINV::ScheduleParserHelper::storeFlightNumber::operator() (unsigned int *iNumber*) const

Actor Function (functor).

Definition at line 55 of file [ScheduleParserHelper.cpp](#).

References [AIRINV::FlightPeriodStruct::_flightNumber](#), and [AIRINV::ScheduleParserHelper::ParserSemanticAction::_flightPeriod](#).

22.123.4 Member Data Documentation

22.123.4.1 [FlightPeriodStruct](#)& AIRINV::ScheduleParserHelper::ParserSemanticAction::_flightPeriod [inherited]

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)](#), [operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDow::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#).

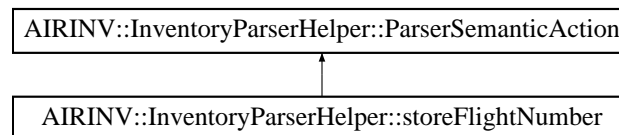
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

22.124 AIRINV::InventoryParserHelper::storeFlightNumber Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeFlightNumber:



Public Member Functions

- [storeFlightNumber](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (unsigned int iNumber) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.124.1 Detailed Description

Store the parsed flight number.

Definition at line 53 of file [InventoryParserHelper.hpp](#).

22.124.2 Constructor & Destructor Documentation

22.124.2.1 AIRINV::InventoryParserHelper::storeFlightNumber::storeFlightNumber ([FlightDateStruct](#) & *ioFlightDate*)

Actor Constructor.

Definition at line 70 of file [InventoryParserHelper.cpp](#).

22.124.3 Member Function Documentation

22.124.3.1 void AIRINV::InventoryParserHelper::storeFlightNumber::operator() (unsigned int *iNumber*) const

Actor Function (functor).

Definition at line 75 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), and [AIRINV::FlightDateStruct::_flightNumber](#).

22.124.4 Member Data Documentation

22.124.4.1 [FlightDateStruct](#)& AIRINV::InventoryParserHelper::ParserSemanticAction::flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibility-](#)

Code::operator(), AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator(), AIRINV::InventoryParserHelper::storeLegOffPoint::operator(), AIRINV::InventoryParserHelper::storeBoardingDate::operator(), AIRINV::InventoryParserHelper::storeBoardingTime::operator(), AIRINV::InventoryParserHelper::storeOffDate::operator(), AIRINV::InventoryParserHelper::storeOffTime::operator(), AIRINV::InventoryParserHelper::storeLegCabinCode::operator(), AIRINV::InventoryParserHelper::storeSaleableCapacity::operator(), AIRINV::InventoryParserHelper::storeAU::operator(), AIRINV::InventoryParserHelper::storeUPR::operator(), AIRINV::InventoryParserHelper::storeBookingCounter::operator(), AIRINV::InventoryParserHelper::storeNAV::operator(), AIRINV::InventoryParserHelper::storeGAV::operator(), AIRINV::InventoryParserHelper::storeACP::operator(), AIRINV::InventoryParserHelper::storeETB::operator(), AIRINV::InventoryParserHelper::storeYieldUpperRange::operator(), AIRINV::InventoryParserHelper::storeBucketAvailality::operator(), AIRINV::InventoryParserHelper::storeSeatIndex::operator(), AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator(), AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator(), AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator(), AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator(), AIRINV::InventoryParserHelper::storeClassCode::operator(), AIRINV::InventoryParserHelper::storeSubclassCode::operator(), AIRINV::InventoryParserHelper::storeParentClassCode::operator(), AIRINV::InventoryParserHelper::storeParentSubclassCode::operator(), AIRINV::InventoryParserHelper::storeCumulatedProtection::operator(), AIRINV::InventoryParserHelper::storeProtection::operator(), AIRINV::InventoryParserHelper::storeNego::operator(), AIRINV::InventoryParserHelper::storeNoShow::operator(), AIRINV::InventoryParserHelper::storeOverbooking::operator(), AIRINV::InventoryParserHelper::storeNbOfBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator(), AIRINV::InventoryParserHelper::storeClassETB::operator(), AIRINV::InventoryParserHelper::storeClassAvailability::operator(), AIRINV::InventoryParserHelper::storeSegmentAvailability::operator(), AIRINV::InventoryParserHelper::storeRevenueAvailability::operator(), AIRINV::InventoryParserHelper::storeFamilyCode::operator(), AIRINV::InventoryParserHelper::storeFCClasses::operator(), and AIRINV::InventoryParserHelper::doEndFlightDate::operator().

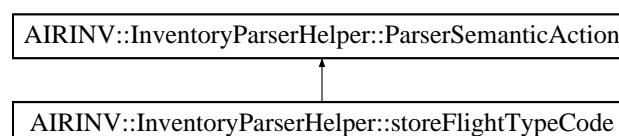
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.125 AIRINV::InventoryParserHelper::storeFlightTypeCode Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeFlightTypeCode:



Public Member Functions

- [storeFlightTypeCode](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) ([iterator_t](#) iStr, [iterator_t](#) iStrEnd) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.125.1 Detailed Description

Store the flight type code.

Definition at line 69 of file [InventoryParserHelper.hpp](#).

22.125.2 Constructor & Destructor Documentation

22.125.2.1 AIRINV::InventoryParserHelper::storeFlightTypeCode::storeFlightTypeCode (FlightDateStruct & ioFlightDate)

Actor Constructor.

Definition at line 91 of file [InventoryParserHelper.cpp](#).

22.125.3 Member Function Documentation

22.125.3.1 void AIRINV::InventoryParserHelper::storeFlightTypeCode::operator() (iterator_t iStr, iterator_t iStrEnd) const

Actor Function (functor).

Definition at line 96 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), [AIRINV::FlightDateStruct::_flightTypeCode](#), and [AIRINV::FlightTypeCode::getCode\(\)](#).

22.125.4 Member Data Documentation

22.125.4.1 FlightDateStruct& AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

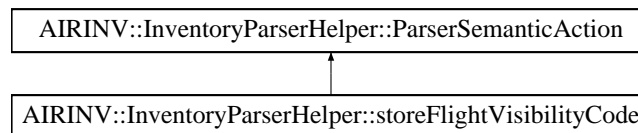
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.126 AIRINV::InventoryParserHelper::storeFlightVisibilityCode Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeFlightVisibilityCode:



Public Member Functions

- [storeFlightVisibilityCode](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) ([iterator_t](#) iStr, [iterator_t](#) iStrEnd) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.126.1 Detailed Description

Store the flight visibility code.

Definition at line 77 of file [InventoryParserHelper.hpp](#).

22.126.2 Constructor & Destructor Documentation

22.126.2.1 AIRINV::InventoryParserHelper::storeFlightVisibilityCode::storeFlightVisibilityCode ([FlightDateStruct](#) & *ioFlightDate*)

Actor Constructor.

Definition at line 106 of file [InventoryParserHelper.cpp](#).

22.126.3 Member Function Documentation

22.126.3.1 void AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator() ([iterator_t](#) iStr, [iterator_t](#) iStrEnd) const

Actor Function (functor).

Definition at line 111 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), [AIRINV::FlightDateStruct::_flightVisibilityCode](#), and [AIRINV::FlightVisibilityCode::getCode\(\)](#).

22.126.4 Member Data Documentation

22.126.4.1 FlightDateStruct& AIRINV::InventoryParserHelper::ParserSemanticAction::flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

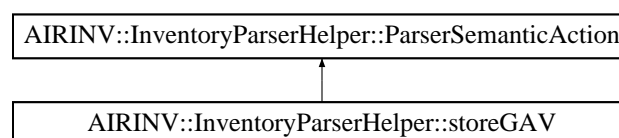
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.127 AIRINV::InventoryParserHelper::storeGAV Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeGAV:



Public Member Functions

- [storeGAV](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (double iReal) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.127.1 Detailed Description

Store the parsed Gross Availability (GAV).

Definition at line 181 of file [InventoryParserHelper.hpp](#).

22.127.2 Constructor & Destructor Documentation

22.127.2.1 AIRINV::InventoryParserHelper::storeGAV::storeGAV ([FlightDateStruct](#) & [ioFlightDate](#))

Actor Constructor.

Definition at line 307 of file [InventoryParserHelper.cpp](#).

22.127.3 Member Function Documentation

22.127.3.1 void AIRINV::InventoryParserHelper::storeGAV::operator() ([double iReal](#)) const

Actor Function (functor).

Definition at line 312 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), [AIRINV::LegCabinStruct::_gav](#), and [AIRINV::FlightDateStruct::_itLegCabin](#).

22.127.4 Member Data Documentation

22.127.4.1 [FlightDateStruct](#)& AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#),

[AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

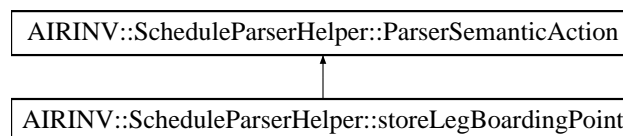
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.128 AIRINV::ScheduleParserHelper::storeLegBoardingPoint Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::storeLegBoardingPoint:



Public Member Functions

- [storeLegBoardingPoint](#) ([FlightPeriodStruct](#) &)
- void [operator\(\)](#) ([iterator_t](#) iStr, [iterator_t](#) iStrEnd) const

Public Attributes

- [FlightPeriodStruct](#) & [_flightPeriod](#)

22.128.1 Detailed Description

Store the parsed leg boarding point.

Definition at line 77 of file [ScheduleParserHelper.hpp](#).

22.128.2 Constructor & Destructor Documentation

22.128.2.1 AIRINV::ScheduleParserHelper::storeLegBoardingPoint::storeLegBoardingPoint ([FlightPeriodStruct](#) & *ioFlightPeriod*)

Actor Constructor.

Definition at line 111 of file [ScheduleParserHelper.cpp](#).

22.128.3 Member Function Documentation

22.128.3.1 void AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator() ([iterator_t](#) iStr, [iterator_t](#) iStrEnd) const

Actor Function (functor).

Definition at line 116 of file [ScheduleParserHelper.cpp](#).

References [AIRINV::LegStruct::_boardingPoint](#), [AIRINV::LegStruct::_cabinList](#), [AIRINV::ScheduleParserHelper::ParserSemanticAction::_flightPeriod](#), [AIRINV::FlightPeriodStruct::_itLeg](#), [AIRINV::FlightPeriodStruct::_legAlreadyDefined](#), [AIRINV::FlightPeriodStruct::_legList](#), and [AIRINV::FlightPeriodStruct::addAirport\(\)](#).

22.128.4 Member Data Documentation

22.128.4.1 FlightPeriodStruct& AIRINV::ScheduleParserHelper::ParserSemanticAction::_flightPeriod [inherited]

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDow::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#).

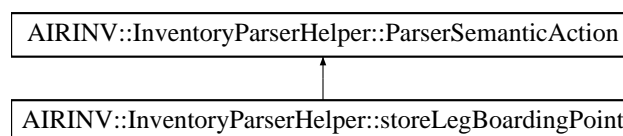
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

22.129 AIRINV::InventoryParserHelper::storeLegBoardingPoint Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeLegBoardingPoint:



Public Member Functions

- [storeLegBoardingPoint](#) ([FlightDateStruct](#) &)
- [void operator\(\)](#) ([iterator_t](#) iStr, [iterator_t](#) iStrEnd) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.129.1 Detailed Description

Store the parsed leg boarding point.

Definition at line 85 of file [InventoryParserHelper.hpp](#).

22.129.2 Constructor & Destructor Documentation

22.129.2.1 AIRINV::InventoryParserHelper::storeLegBoardingPoint::storeLegBoardingPoint (FlightDateStruct & ioFlightDate)

Actor Constructor.

Definition at line 121 of file [InventoryParserHelper.cpp](#).

22.129.3 Member Function Documentation

22.129.3.1 void AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator() (iterator_t iStr, iterator_t iStrEnd) const

Actor Function (functor).

Definition at line 126 of file [InventoryParserHelper.cpp](#).

References [AIRINV::LegStruct::_boardingPoint](#), [AIRINV::LegCabinStruct::_bucketList](#), [AIRINV::LegCabinStruct::_cabinCode](#), [AIRINV::LegStruct::_cabinList](#), [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), [AIRINV::FlightDateStruct::_itBucket](#), [AIRINV::FlightDateStruct::_itLeg](#), [AIRINV::FlightDateStruct::_itLegCabin](#), [AIRINV::FlightDateStruct::_legList](#), [AIRINV::BucketStruct::_yieldRangeUpperValue](#), and [AIRINV::FlightDateStruct::addAirport\(\)](#).

22.129.4 Member Data Documentation

22.129.4.1 FlightDateStruct& AIRINV::InventoryParserHelper::ParserSemanticAction::flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#).

[AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

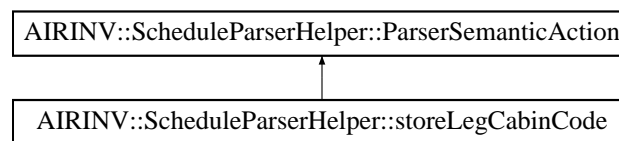
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.130 AIRINV::ScheduleParserHelper::storeLegCabinCode Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::storeLegCabinCode:



Public Member Functions

- [storeLegCabinCode](#) ([FlightPeriodStruct](#) &)
- void [operator\(\)](#) (char iChar) const

Public Attributes

- [FlightPeriodStruct](#) & [_flightPeriod](#)

22.130.1 Detailed Description

Store the parsed leg cabin code.

Definition at line 117 of file [ScheduleParserHelper.hpp](#).

22.130.2 Constructor & Destructor Documentation

22.130.2.1 AIRINV::ScheduleParserHelper::storeLegCabinCode::storeLegCabinCode ([FlightPeriodStruct](#) & *ioFlightPeriod*)

Actor Constructor.

Definition at line 216 of file [ScheduleParserHelper.cpp](#).

22.130.3 Member Function Documentation

22.130.3.1 void AIRINV::ScheduleParserHelper::storeLegCabinCode::operator() (char *iChar*) const

Actor Function (functor).

Definition at line 221 of file [ScheduleParserHelper.cpp](#).

References [AIRINV::LegCabinStruct::_cabinCode](#), [AIRINV::ScheduleParserHelper::ParserSemanticAction::_flightPeriod](#), and [AIRINV::FlightPeriodStruct::_itLegCabin](#).

22.130.4 Member Data Documentation

22.130.4.1 FlightPeriodStruct& AIRINV::ScheduleParserHelper::ParserSemanticAction::_flightPeriod [inherited]

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDow::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#), [operator\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFCClasses::operator\(\)](#), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#).

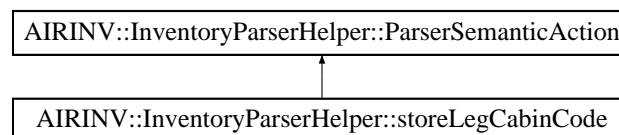
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

22.131 AIRINV::InventoryParserHelper::storeLegCabinCode Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeLegCabinCode:



Public Member Functions

- [storeLegCabinCode](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (char iChar) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.131.1 Detailed Description

Store the parsed leg cabin code.

Definition at line 133 of file [InventoryParserHelper.hpp](#).

22.131.2 Constructor & Destructor Documentation

22.131.2.1 AIRINV::InventoryParserHelper::storeLegCabinCode::storeLegCabinCode (FlightDateStruct & ioFlightDate)

Actor Constructor.

Definition at line 223 of file [InventoryParserHelper.cpp](#).

22.131.3 Member Function Documentation

22.131.3.1 void AIRINV::InventoryParserHelper::storeLegCabinCode::operator() (char iChar) const

Actor Function (functor).

Definition at line 228 of file [InventoryParserHelper.cpp](#).

References [AIRINV::LegCabinStruct::_bucketList](#), [AIRINV::LegCabinStruct::_cabinCode](#), [AIRINV::LegStruct::_cabinList](#), [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), [AIRINV::FlightDateStruct::_itBucket](#), [AIRINV::FlightDateStruct::_itLeg](#), [AIRINV::FlightDateStruct::_itLegCabin](#), and [AIRINV::BucketStruct::_yieldRangeUpperValue](#).

22.131.4 Member Data Documentation

22.131.4.1 FlightDateStruct& AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFCClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

The documentation for this struct was generated from the following files:

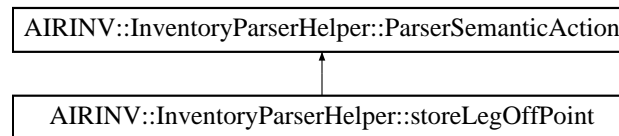
- [airinv/command/InventoryParserHelper.hpp](#)

- [airinv/command/InventoryParserHelper.cpp](#)

22.132 AIRINV::InventoryParserHelper::storeLegOffPoint Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeLegOffPoint:



Public Member Functions

- [storeLegOffPoint](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) ([iterator_t](#) iStr, [iterator_t](#) iStrEnd) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.132.1 Detailed Description

Store the parsed leg off point.

Definition at line 93 of file [InventoryParserHelper.hpp](#).

22.132.2 Constructor & Destructor Documentation

22.132.2.1 AIRINV::InventoryParserHelper::storeLegOffPoint::storeLegOffPoint ([FlightDateStruct](#) & *ioFlightDate*)

Actor Constructor.

Definition at line 157 of file [InventoryParserHelper.cpp](#).

22.132.3 Member Function Documentation

22.132.3.1 void AIRINV::InventoryParserHelper::storeLegOffPoint::operator() ([iterator_t](#) iStr, [iterator_t](#) iStrEnd) const

Actor Function (functor).

Definition at line 162 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), [AIRINV::FlightDateStruct::_itLeg](#), [AIRINV::LegStruct::_offPoint](#), and [AIRINV::FlightDateStruct::addAirport\(\)](#).

22.132.4 Member Data Documentation

22.132.4.1 [FlightDateStruct](#)& AIRINV::InventoryParserHelper::ParserSemanticAction:: [flightDate](#) [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

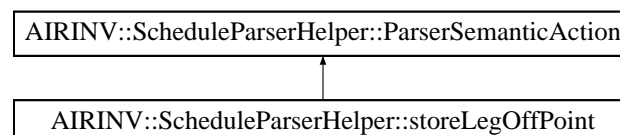
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.133 AIRINV::ScheduleParserHelper::storeLegOffPoint Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::storeLegOffPoint:



Public Member Functions

- [storeLegOffPoint](#) ([FlightPeriodStruct](#) &)
- [void operator\(\)](#) ([iterator_t](#) iStr, [iterator_t](#) iStrEnd) const

Public Attributes

- [FlightPeriodStruct](#) & [_flightPeriod](#)

22.133.1 Detailed Description

Store the parsed leg off point.

Definition at line 85 of file [ScheduleParserHelper.hpp](#).

22.133.2 Constructor & Destructor Documentation

22.133.2.1 AIRINV::ScheduleParserHelper::storeLegOffPoint::storeLegOffPoint (FlightPeriodStruct & ioFlightPeriod)

Actor Constructor.

Definition at line 140 of file [ScheduleParserHelper.cpp](#).

22.133.3 Member Function Documentation

22.133.3.1 void AIRINV::ScheduleParserHelper::storeLegOffPoint::operator() (iterator_t iStr, iterator_t iStrEnd) const

Actor Function (functor).

Definition at line 145 of file [ScheduleParserHelper.cpp](#).

References [AIRINV::ScheduleParserHelper::ParserSemanticAction::_flightPeriod](#), [AIRINV::FlightPeriodStruct::_itLeg](#), [AIRINV::LegStruct::_offPoint](#), and [AIRINV::FlightPeriodStruct::addAirport\(\)](#).

22.133.4 Member Data Documentation

22.133.4.1 FlightPeriodStruct& AIRINV::ScheduleParserHelper::ParserSemanticAction::_flightPeriod [inherited]

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDow::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), [operator\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#).

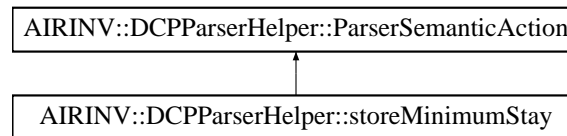
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

22.134 AIRINV::DCPParserHelper::storeMinimumStay Struct Reference

```
#include <airinv/command/vault/DCPParserHelper.hpp>
```

Inheritance diagram for AIRINV::DCPParserHelper::storeMinimumStay:



Public Member Functions

- [storeMinimumStay](#) (DCPRuleStruct &)
- void [operator\(\)](#) (unsigned int, boost::spirit::qi::unused_type, boost::spirit::qi::unused_type) const

Public Attributes

- DCPRuleStruct & [_DCPRule](#)

22.134.1 Detailed Description

Store the parsed minimum stay.

Definition at line 178 of file [DCPParserHelper.hpp](#).

22.134.2 Constructor & Destructor Documentation

22.134.2.1 AIRINV::DCPParserHelper::storeMinimumStay::storeMinimumStay (DCPRuleStruct & *ioDCPRule*)

Actor Constructor.

Definition at line 299 of file [DCPParserHelper.cpp](#).

22.134.3 Member Function Documentation

22.134.3.1 void AIRINV::DCPParserHelper::storeMinimumStay::operator() (unsigned int *iMinStay*, boost::spirit::qi::unused_type , boost::spirit::qi::unused_type) const

Actor Function (functor).

Definition at line 304 of file [DCPParserHelper.cpp](#).

References [AIRINV::DCPParserHelper::ParserSemanticAction::_DCPRule](#).

22.134.4 Member Data Documentation

22.134.4.1 DCPRuleStruct& AIRINV::DCPParserHelper::ParserSemanticAction::_DCPRule [inherited]

Actor Context.

Definition at line 34 of file [DCPParserHelper.hpp](#).

Referenced by [AIRINV::DCPParserHelper::storeDCPId::operator\(\)](#), [AIRINV::DCPParserHelper::storeOrigin::operator\(\)](#), [AIRINV::DCPParserHelper::storeDestination::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::DCPParserHelper::storeStartRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storeEndRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storePOS::operator\(\)](#), [AIRINV::DCPParserHelper::storeCabinCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeChannel::operator\(\)](#), [AIRINV::DCPParserHelper::storeAdvancePurchase::operator\(\)](#),

[AIRINV::DCPParserHelper::storeSaturdayStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeChangeFees::operator\(\)](#), [AIRINV::DCPParserHelper::storeNonRefundable::operator\(\)](#), [operator\(\)](#), [AIRINV::DCPParserHelper::storeDCP::operator\(\)](#), [AIRINV::DCPParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeClass::operator\(\)](#), and [AIRINV::DCPParserHelper::doEndDCP::operator\(\)](#).

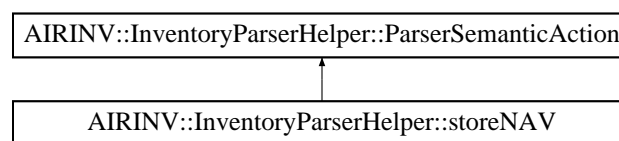
The documentation for this struct was generated from the following files:

- [airinv/command/vault/DCPParserHelper.hpp](#)
- [airinv/command/vault/DCPParserHelper.cpp](#)

22.135 AIRINV::InventoryParserHelper::storeNAV Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeNAV:



Public Member Functions

- [storeNAV](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (double *iReal*) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.135.1 Detailed Description

Store the parsed Net Availability (NAV).

Definition at line 173 of file [InventoryParserHelper.hpp](#).

22.135.2 Constructor & Destructor Documentation

22.135.2.1 AIRINV::InventoryParserHelper::storeNAV::storeNAV ([FlightDateStruct](#) & *ioFlightDate*)

Actor Constructor.

Definition at line 296 of file [InventoryParserHelper.cpp](#).

22.135.3 Member Function Documentation

22.135.3.1 void AIRINV::InventoryParserHelper::storeNAV::operator() (double *iReal*) const

Actor Function (functor).

Definition at line 301 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), [AIRINV::FlightDateStruct::_itLegCabin](#), and [AIRINV::LegCabinStruct::_nav](#).

22.135.4 Member Data Documentation

22.135.4.1 FlightDateStruct& AIRINV::InventoryParserHelper::ParserSemanticAction::flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailibility::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

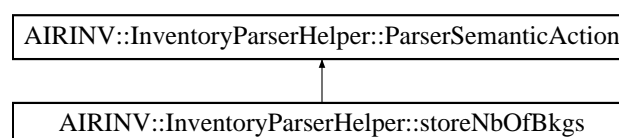
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.136 AIRINV::InventoryParserHelper::storeNbOfBkgs Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeNbOfBkgs:



Public Member Functions

- [storeNbOfBkgs \(FlightDateStruct &\)](#)

- void [operator\(\)](#) (double iReal) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.136.1 Detailed Description

Store the parsed number of bookings (at booking class level).

Definition at line 333 of file [InventoryParserHelper.hpp](#).

22.136.2 Constructor & Destructor Documentation

22.136.2.1 AIRINV::InventoryParserHelper::storeNbOfBkgs::storeNbOfBkgs ([FlightDateStruct](#) & *ioFlightDate*)

Actor Constructor.

Definition at line 602 of file [InventoryParserHelper.cpp](#).

22.136.3 Member Function Documentation

22.136.3.1 void AIRINV::InventoryParserHelper::storeNbOfBkgs::operator() (double *iReal*) const

Actor Function (functor).

Definition at line 607 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), [AIRINV::FlightDateStruct::_itBookingClass](#), and [AIRINV::BookingClassStruct::_nbOfBookings](#).

22.136.4 Member Data Documentation

22.136.4.1 [FlightDateStruct](#)& AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailibility::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#).

AIRINV::InventoryParserHelper::storeCumulatedProtection::operator(), AIRINV::InventoryParserHelper::storeProtection::operator(), AIRINV::InventoryParserHelper::storeNego::operator(), AIRINV::InventoryParserHelper::storeNoShow::operator(), AIRINV::InventoryParserHelper::storeOverbooking::operator(), operator(), AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator(), AIRINV::InventoryParserHelper::storeClassETB::operator(), AIRINV::InventoryParserHelper::storeClassAvailability::operator(), AIRINV::InventoryParserHelper::storeSegmentAvailability::operator(), AIRINV::InventoryParserHelper::storeRevenueAvailability::operator(), AIRINV::InventoryParserHelper::storeFamilyCode::operator(), AIRINV::InventoryParserHelper::storeFClasses::operator(), and AIRINV::InventoryParserHelper::doEndFlightDate::operator().

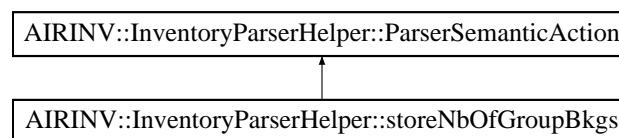
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.137 AIRINV::InventoryParserHelper::storeNbOfGroupBkgs Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeNbOfGroupBkgs:



Public Member Functions

- [storeNbOfGroupBkgs](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (double *iReal*) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.137.1 Detailed Description

Store the parsed number of group bookings (at booking class level).

Definition at line 341 of file [InventoryParserHelper.hpp](#).

22.137.2 Constructor & Destructor Documentation

22.137.2.1 AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::storeNbOfGroupBkgs ([FlightDateStruct](#) & *ioFlightDate*)

Actor Constructor.

Definition at line 613 of file [InventoryParserHelper.cpp](#).

22.137.3 Member Function Documentation

22.137.3.1 void AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator() (double *iReal*) const

Actor Function (functor).

Definition at line 618 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), [AIRINV::FlightDateStruct::_itBookingClass](#), and [AIRINV::BookingClassStruct::_nbOfGroupBookings](#).

22.137.4 Member Data Documentation

22.137.4.1 FlightDateStruct& AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvaibility::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFCClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

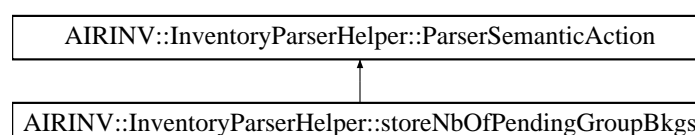
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.138 AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs:



Public Member Functions

- [storeNbOfPendingGroupBkgs](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (double *iReal*) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.138.1 Detailed Description

Store the parsed number of pending group bookings (at booking class level).

Definition at line 349 of file [InventoryParserHelper.hpp](#).

22.138.2 Constructor & Destructor Documentation

22.138.2.1 AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::storeNbOfPendingGroupBkgs ([FlightDateStruct](#) & *ioFlightDate*)

Actor Constructor.

Definition at line 625 of file [InventoryParserHelper.cpp](#).

22.138.3 Member Function Documentation

22.138.3.1 void AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator() (double *iReal*) const

Actor Function (functor).

Definition at line 630 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), [AIRINV::FlightDateStruct::_itBookingClass](#), and [AIRINV::BookingClassStruct::_nbOfPendingGroupBookings](#).

22.138.4 Member Data Documentation

22.138.4.1 [FlightDateStruct](#)& AIRINV::InventoryParserHelper::ParserSemanticAction::flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::store-](#)

SegmentOffPoint::operator(), AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator(), AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator(), AIRINV::InventoryParserHelper::storeClassCode::operator(), AIRINV::InventoryParserHelper::storeSubclassCode::operator(), AIRINV::InventoryParserHelper::storeParentClassCode::operator(), AIRINV::InventoryParserHelper::storeParentSubclassCode::operator(), AIRINV::InventoryParserHelper::storeCumulatedProtection::operator(), AIRINV::InventoryParserHelper::storeProtection::operator(), AIRINV::InventoryParserHelper::storeNego::operator(), AIRINV::InventoryParserHelper::storeNoShow::operator(), AIRINV::InventoryParserHelper::storeOverbooking::operator(), AIRINV::InventoryParserHelper::storeNbOfBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator(), operator(), AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator(), AIRINV::InventoryParserHelper::storeClassETB::operator(), AIRINV::InventoryParserHelper::storeClassAvailability::operator(), AIRINV::InventoryParserHelper::storeSegmentAvailability::operator(), AIRINV::InventoryParserHelper::storeRevenueAvailability::operator(), AIRINV::InventoryParserHelper::storeFamilyCode::operator(), AIRINV::InventoryParserHelper::storeFClasses::operator(), and AIRINV::InventoryParserHelper::doEndFlightDate::operator().

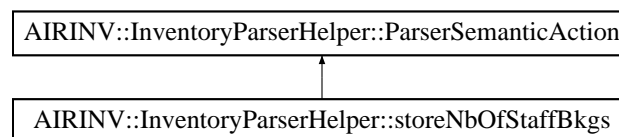
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.139 AIRINV::InventoryParserHelper::storeNbOfStaffBkgs Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeNbOfStaffBkgs:



Public Member Functions

- [storeNbOfStaffBkgs](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (double iReal) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.139.1 Detailed Description

Store the parsed number of staff bookings (at booking class level).

Definition at line 357 of file [InventoryParserHelper.hpp](#).

22.139.2 Constructor & Destructor Documentation

22.139.2.1 AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::storeNbOfStaffBkgs ([FlightDateStruct](#) & *ioFlightDate*)

Actor Constructor.

Definition at line 636 of file [InventoryParserHelper.cpp](#).

22.139.3 Member Function Documentation

22.139.3.1 void AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator() (double *iReal*) const

Actor Function (functor).

Definition at line 641 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), [AIRINV::FlightDateStruct::_itBookingClass](#), and [AIRINV::BookingClassStruct::_nbOfStaffBookings](#).

22.139.4 Member Data Documentation

22.139.4.1 FlightDateStruct& AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

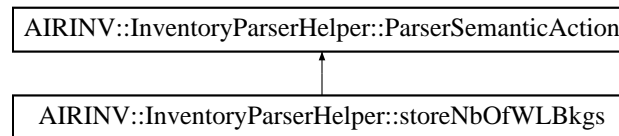
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.140 AIRINV::InventoryParserHelper::storeNbOfWLBkgs Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeNbOfWLBkgs:



Public Member Functions

- `storeNbOfWLBkgs` (`FlightDateStruct` &)
- `void operator()` (`double iReal`) `const`

Public Attributes

- FlightDateStruct & flightDate

22.140.1 Detailed Description

Store the parsed number of wait-list bookings (at booking class level).

Definition at line 366 of file InventoryParserHelper.hpp.

22.140.2 Constructor & Destructor Documentation

22.140.2.1 AIRINV::InventoryParserHelper::storeNbOfWLBkgs::storeNbOfWLBkgs (FlightDateStruct & ioFlightDate)

Actor Constructor.

Definition at line 647 of file InventoryParserHelper.cpp.

22.140.3 Member Function Documentation

```
22.140.3.1 void AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator()( double iReal ) const
```

Actor Function (functor).

Definition at line 652 of file InventoryParserHelper.cpp.

References `AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate`, `AIRINV::FlightDateStruct::_itBookingClass`, and `AIRINV::BookingClassStruct::_nbOfWLBookings`.

22.140.4 Member Data Documentation

22.140.4.1 FlightDateStruct& AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate [inherited]

Actor Context.

Definition at line 33 of file InventoryParserHelper.hpp.

Referenced by AIRINV::InventoryParserHelper::storeSnapshotDate::operator(), AIRINV::InventoryParserHelper::storeAirlineCode::operator(), AIRINV::InventoryParserHelper::storeFlightNumber::operator(), AIRINV::InventoryParserHelper::storeFlightDate::operator(), AIRINV::InventoryParserHelper::storeFlightTypeCode::operator(), AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator(), AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator(), AIRINV::InventoryParserHelper::storeLegOffPoint::operator(), AIRINV::InventoryParserHelper::storeBoardingDate::operator(), AIRINV::InventoryParserHelper::storeBoardingTime::operator(), AIRINV::InventoryParserHelper::storeOffDate::operator(), AIRINV::InventoryParserHelper::storeOffTime::operator(), AIRINV::InventoryParserHelper::storeLegCabinCode::operator(), AIRINV::InventoryParserHelper::storeSaleableCapacity::operator(), AIRINV::InventoryParserHelper::storeAU::operator(), AI

AIRINV::InventoryParserHelper::storeUPR::operator(), AIRINV::InventoryParserHelper::storeBookingCounter::operator(), AIRINV::InventoryParserHelper::storeNAV::operator(), AIRINV::InventoryParserHelper::storeGAV::operator(), AIRINV::InventoryParserHelper::storeACP::operator(), AIRINV::InventoryParserHelper::storeETB::operator(), AIRINV::InventoryParserHelper::storeYieldUpperRange::operator(), AIRINV::InventoryParserHelper::storeBucketAvailability::operator(), AIRINV::InventoryParserHelper::storeSeatIndex::operator(), AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator(), AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator(), AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator(), AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator(), AIRINV::InventoryParserHelper::storeClassCode::operator(), AIRINV::InventoryParserHelper::storeSubclassCode::operator(), AIRINV::InventoryParserHelper::storeParentClassCode::operator(), AIRINV::InventoryParserHelper::storeParentSubclassCode::operator(), AIRINV::InventoryParserHelper::storeCumulatedProtection::operator(), AIRINV::InventoryParserHelper::storeProtection::operator(), AIRINV::InventoryParserHelper::storeNego::operator(), AIRINV::InventoryParserHelper::storeNoShow::operator(), AIRINV::InventoryParserHelper::storeOverbooking::operator(), AIRINV::InventoryParserHelper::storeNbOfBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator(), operator(), AIRINV::InventoryParserHelper::storeClassETB::operator(), AIRINV::InventoryParserHelper::storeClassAvailability::operator(), AIRINV::InventoryParserHelper::storeSegmentAvailability::operator(), AIRINV::InventoryParserHelper::storeRevenueAvailability::operator(), AIRINV::InventoryParserHelper::storeFamilyCode::operator(), AIRINV::InventoryParserHelper::storeFClasses::operator(), and AIRINV::InventoryParserHelper::doEndFlightDate::operator().

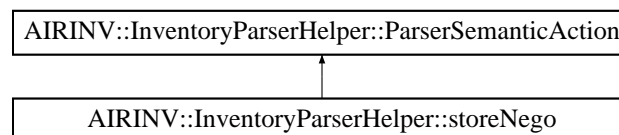
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.141 AIRINV::InventoryParserHelper::storeNego Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeNego:



Public Member Functions

- [storeNego](#) ([FlightDateStruct](#) &)
- [void operator\(\)](#) (double iReal) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.141.1 Detailed Description

Store the negotiated allotment (at booking class level).

Definition at line 309 of file [InventoryParserHelper.hpp](#).

22.141.2 Constructor & Destructor Documentation

22.141.2.1 AIRINV::InventoryParserHelper::storeNego::storeNego ([FlightDateStruct](#) & *ioFlightDate*)

Actor Constructor.

Definition at line 569 of file [InventoryParserHelper.cpp](#).

22.141.3 Member Function Documentation

22.141.3.1 void AIRINV::InventoryParserHelper::storeNego::operator() (double *iReal*) const

Actor Function (functor).

Definition at line 574 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), [AIRINV::FlightDateStruct::_itBookingClass](#), and [AIRINV::BookingClassStruct::_nego](#).

22.141.4 Member Data Documentation

22.141.4.1 [FlightDateStruct](#)& AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFCClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

The documentation for this struct was generated from the following files:

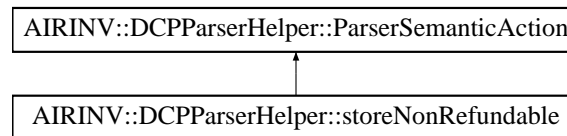
- [airinv/command/InventoryParserHelper.hpp](#)

- [airinv/command/InventoryParserHelper.cpp](#)

22.142 AIRINV::DCPParserHelper::storeNonRefundable Struct Reference

```
#include <airinv/command/vault/DCPParserHelper.hpp>
```

Inheritance diagram for AIRINV::DCPParserHelper::storeNonRefundable:



Public Member Functions

- [storeNonRefundable](#) (DCPRuleStruct &)
- void [operator\(\)](#) (char, boost::spirit::qi::unused_type, boost::spirit::qi::unused_type) const

Public Attributes

- DCPRuleStruct & [_DCPRule](#)

22.142.1 Detailed Description

Store the parsed refundable option

Definition at line 168 of file [DCPParserHelper.hpp](#).

22.142.2 Constructor & Destructor Documentation

22.142.2.1 AIRINV::DCPParserHelper::storeNonRefundable::storeNonRefundable (DCPRuleStruct & ioDCPRule)

Actor Constructor.

Definition at line 274 of file [DCPParserHelper.cpp](#).

22.142.3 Member Function Documentation

22.142.3.1 void AIRINV::DCPParserHelper::storeNonRefundable::operator() (char iNonRefundable, boost::spirit::qi::unused_type , boost::spirit::qi::unused_type) const

Actor Function (functor).

Definition at line 279 of file [DCPParserHelper.cpp](#).

References [AIRINV::DCPParserHelper::ParserSemanticAction::_DCPRule](#).

22.142.4 Member Data Documentation

22.142.4.1 DCPRuleStruct& AIRINV::DCPParserHelper::ParserSemanticAction::_DCPRule [inherited]

Actor Context.

Definition at line 34 of file [DCPParserHelper.hpp](#).

Referenced by [AIRINV::DCPParserHelper::storeDCPId::operator\(\)](#), [AIRINV::DCPParserHelper::storeOrigin::operator\(\)](#), [AIRINV::DCPParserHelper::storeDestination::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::DCPParserHelper::storeStartRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storeEndRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storePOS::operator\(\)](#), [AIRINV::DCPParserHelper::storeCabinCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeChannel::operator\(\)](#), [AIRINV::DCPParserHelper::storeAdvancePurchase::operator\(\)](#), [AIRINV::DCPParserHelper::storeSaturdayStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeChangeFees::operator\(\)](#), [operator\(\)](#), [AIRINV::DCPParserHelper::storeMinimumStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeDCP::operator\(\)](#), [AIRINV::DCPParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeClass::operator\(\)](#), and [AIRINV::DCPParserHelper::doEndDCP::operator\(\)](#).

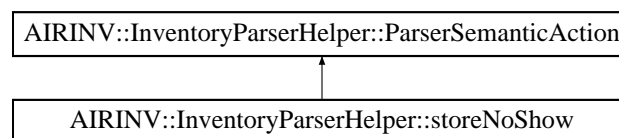
The documentation for this struct was generated from the following files:

- [airinv/command/vault/DCPParserHelper.hpp](#)
- [airinv/command/vault/DCPParserHelper.cpp](#)

22.143 AIRINV::InventoryParserHelper::storeNoShow Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeNoShow:



Public Member Functions

- [storeNoShow](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (double *iReal*) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.143.1 Detailed Description

Store the parsed No-Show percentage (at booking class level).

Definition at line 317 of file [InventoryParserHelper.hpp](#).

22.143.2 Constructor & Destructor Documentation

22.143.2.1 AIRINV::InventoryParserHelper::storeNoShow::storeNoShow ([FlightDateStruct](#) & *ioFlightDate*)

Actor Constructor.

Definition at line 580 of file [InventoryParserHelper.cpp](#).

22.143.3 Member Function Documentation

22.143.3.1 void AIRINV::InventoryParserHelper::storeNoShow::operator() (double *iReal*) const

Actor Function (functor).

Definition at line 585 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), [AIRINV::FlightDateStruct::_itBookingClass](#), and [AIRINV::BookingClassStruct::_noShowPercentage](#).

22.143.4 Member Data Documentation

22.143.4.1 FlightDateStruct& AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

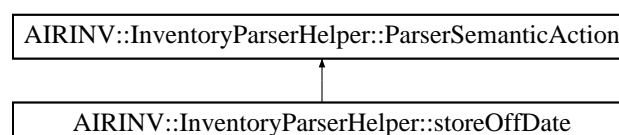
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.144 AIRINV::InventoryParserHelper::storeOffDate Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeOffDate:



Public Member Functions

- [storeOffDate](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) ([iterator_t](#) iStr, [iterator_t](#) iStrEnd) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.144.1 Detailed Description

Store the off date.

Definition at line 117 of file [InventoryParserHelper.hpp](#).

22.144.2 Constructor & Destructor Documentation

22.144.2.1 AIRINV::InventoryParserHelper::storeOffDate::storeOffDate ([FlightDateStruct](#) & *ioFlightDate*)

Actor Constructor.

Definition at line 200 of file [InventoryParserHelper.cpp](#).

22.144.3 Member Function Documentation

22.144.3.1 void AIRINV::InventoryParserHelper::storeOffDate::operator() ([iterator_t](#) iStr, [iterator_t](#) iStrEnd) const

Actor Function (functor).

Definition at line 205 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), [AIRINV::FlightDateStruct::_itLeg](#), [AIRINV::LegStruct::_offDate](#), and [AIRINV::FlightDateStruct::getDate\(\)](#).

22.144.4 Member Data Documentation

22.144.4.1 [FlightDateStruct](#)& AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBooking](#)

Counter::operator>(), AIRINV::InventoryParserHelper::storeClassCode::operator>(), AIRINV::InventoryParserHelper::storeSubclassCode::operator>(), AIRINV::InventoryParserHelper::storeParentClassCode::operator>(), AIRINV::InventoryParserHelper::storeParentSubclassCode::operator>(), AIRINV::InventoryParserHelper::storeCumulatedProtection::operator>(), AIRINV::InventoryParserHelper::storeProtection::operator>(), AIRINV::InventoryParserHelper::storeNego::operator>(), AIRINV::InventoryParserHelper::storeNoShow::operator>(), AIRINV::InventoryParserHelper::storeOverbooking::operator>(), AIRINV::InventoryParserHelper::storeNbOfBkgs::operator>(), AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator>(), AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator>(), AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator>(), AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator>(), AIRINV::InventoryParserHelper::storeClassETB::operator>(), AIRINV::InventoryParserHelper::storeClassAvailability::operator>(), AIRINV::InventoryParserHelper::storeSegmentAvailability::operator>(), AIRINV::InventoryParserHelper::storeRevenueAvailability::operator>(), AIRINV::InventoryParserHelper::storeFamilyCode::operator>(), AIRINV::InventoryParserHelper::storeFClasses::operator>(), and AIRINV::InventoryParserHelper::doEndFlightDate::operator()).

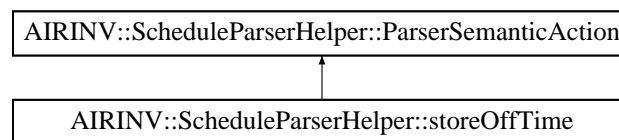
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.145 AIRINV::ScheduleParserHelper::storeOffTime Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::storeOffTime:



Public Member Functions

- [storeOffTime](#) ([FlightPeriodStruct](#) &)
- [void operator\(\)](#) ([iterator_t](#) iStr, [iterator_t](#) iStrEnd) const

Public Attributes

- [FlightPeriodStruct](#) & [_flightPeriod](#)

22.145.1 Detailed Description

Store the off time.

Definition at line 101 of file [ScheduleParserHelper.hpp](#).

22.145.2 Constructor & Destructor Documentation

22.145.2.1 AIRINV::ScheduleParserHelper::storeOffTime::storeOffTime ([FlightPeriodStruct](#) & *ioFlightPeriod*)

Actor Constructor.

Definition at line 174 of file [ScheduleParserHelper.cpp](#).

22.145.3 Member Function Documentation

22.145.3.1 void AIRINV::ScheduleParserHelper::storeOffTime::operator() (iterator_t iStr, iterator_t iStrEnd) const

Actor Function (functor).

Definition at line 179 of file [ScheduleParserHelper.cpp](#).

References [AIRINV::LegStruct::_boardingDateOffset](#), [AIRINV::FlightPeriodStruct::_dateOffset](#), [AIRINV::ScheduleParserHelper::ParserSemanticAction::_flightPeriod](#), [AIRINV::FlightPeriodStruct::_itLeg](#), [AIRINV::FlightPeriodStruct::_itSeconds](#), [AIRINV::LegStruct::_offTime](#), and [AIRINV::FlightPeriodStruct::getTime\(\)](#).

22.145.4 Member Data Documentation

22.145.4.1 FlightPeriodStruct& AIRINV::ScheduleParserHelper::ParserSemanticAction::_flightPeriod [inherited]

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDow::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [operator\(\)](#), [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#).

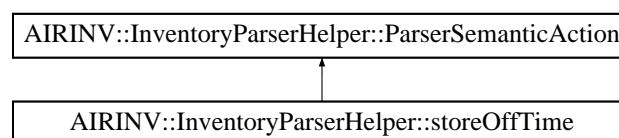
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

22.146 AIRINV::InventoryParserHelper::storeOffTime Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeOffTime:



Public Member Functions

- [storeOffTime](#) (FlightDateStruct &)
- void [operator\(\)](#) (iterator_t iStr, iterator_t iStrEnd) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.146.1 Detailed Description

Store the off time.

Definition at line 125 of file [InventoryParserHelper.hpp](#).

22.146.2 Constructor & Destructor Documentation

22.146.2.1 AIRINV::InventoryParserHelper::storeOffTime::storeOffTime (FlightDateStruct & ioFlightDate)

Actor Constructor.

Definition at line 210 of file [InventoryParserHelper.cpp](#).

22.146.3 Member Function Documentation

22.146.3.1 void AIRINV::InventoryParserHelper::storeOffTime::operator() (iterator_t iStr, iterator_t iStrEnd) const

Actor Function (functor).

Definition at line 215 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), [AIRINV::FlightDateStruct::_itLeg](#), [AIRINV::FlightDateStruct::_itSeconds](#), [AIRINV::LegStruct::_offTime](#), and [AIRINV::FlightDateStruct::getTime\(\)](#).

22.146.4 Member Data Documentation

22.146.4.1 FlightDateStruct& AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#).

[AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

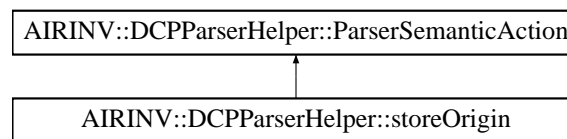
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.147 AIRINV::DCPParserHelper::storeOrigin Struct Reference

```
#include <airinv/command/vault/DCPParserHelper.hpp>
```

Inheritance diagram for AIRINV::DCPParserHelper::storeOrigin:



Public Member Functions

- [storeOrigin](#) (DCPRuleStruct &)
- void [operator\(\)](#) (std::vector< char >, boost::spirit::qi::unused_type, boost::spirit::qi::unused_type) const

Public Attributes

- DCPRuleStruct & [_DCPRule](#)

22.147.1 Detailed Description

Store the parsed origin.

Definition at line 48 of file [DCPParserHelper.hpp](#).

22.147.2 Constructor & Destructor Documentation

22.147.2.1 AIRINV::DCPParserHelper::storeOrigin::storeOrigin (DCPRuleStruct & ioDCPRule)

Actor Constructor.

Definition at line 54 of file [DCPParserHelper.cpp](#).

22.147.3 Member Function Documentation

22.147.3.1 void AIRINV::DCPParserHelper::storeOrigin::operator() (std::vector< char > iChar, boost::spirit::qi::unused_type , boost::spirit::qi::unused_type) const

Actor Function (functor).

Definition at line 59 of file [DCPParserHelper.cpp](#).

References [AIRINV::DCPParserHelper::ParserSemanticAction::_DCPRule](#).

22.147.4 Member Data Documentation

22.147.4.1 DCPRuleStruct& AIRINV::DCPParserHelper::ParserSemanticAction::_DCPRule [inherited]

Actor Context.

Definition at line 34 of file [DCPParserHelper.hpp](#).

Referenced by [AIRINV::DCPParserHelper::storeDCPLd::operator\(\)](#), [operator\(\)](#), [AIRINV::DCPParserHelper::storeDestination::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::DCPParserHelper::storeStartRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storeEndRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storePOS::operator\(\)](#), [AIRINV::DCPParserHelper::storeCabinCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeChannel::operator\(\)](#), [AIRINV::DCPParserHelper::storeAdvancePurchase::operator\(\)](#), [AIRINV::DCPParserHelper::storeSaturdayStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeChangeFees::operator\(\)](#), [AIRINV::DCPParserHelper::storeNonRefundable::operator\(\)](#), [AIRINV::DCPParserHelper::storeMinimumStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeDCP::operator\(\)](#), [AIRINV::DCPParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeClass::operator\(\)](#), and [AIRINV::DCPParserHelper::doEndDCP::operator\(\)](#).

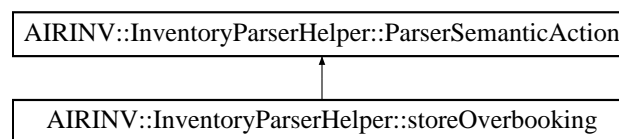
The documentation for this struct was generated from the following files:

- [airinv/command/vault/DCPParserHelper.hpp](#)
- [airinv/command/vault/DCPParserHelper.cpp](#)

22.148 AIRINV::InventoryParserHelper::storeOverbooking Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeOverbooking:



Public Member Functions

- [storeOverbooking](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (double iReal) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.148.1 Detailed Description

Store the parsed Overbooking percentage (at booking class level).

Definition at line 325 of file [InventoryParserHelper.hpp](#).

22.148.2 Constructor & Destructor Documentation

22.148.2.1 AIRINV::InventoryParserHelper::storeOverbooking::storeOverbooking ([FlightDateStruct](#) & *ioFlightDate*)

Actor Constructor.

Definition at line 591 of file [InventoryParserHelper.cpp](#).

22.148.3 Member Function Documentation

22.148.3.1 void AIRINV::InventoryParserHelper::storeOverbooking::operator()(double *iReal*) const

Actor Function (functor).

Definition at line 596 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), [AIRINV::FlightDateStruct::_itBookingClass](#), and [AIRINV::BookingClassStruct::_overbookingPercentage](#).

22.148.4 Member Data Documentation

22.148.4.1 FlightDateStruct& AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

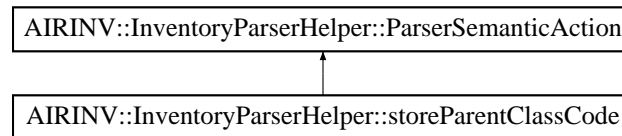
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.149 AIRINV::InventoryParserHelper::storeParentClassCode Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeParentClassCode:



Public Member Functions

- [storeParentClassCode](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (char iChar) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.149.1 Detailed Description

Store the parsed class code of the parent sub-class.

Definition at line 277 of file [InventoryParserHelper.hpp](#).

22.149.2 Constructor & Destructor Documentation

22.149.2.1 [AIRINV::InventoryParserHelper::storeParentClassCode::storeParentClassCode](#) ([FlightDateStruct](#) & *ioFlightDate*)

Actor Constructor.

Definition at line 523 of file [InventoryParserHelper.cpp](#).

22.149.3 Member Function Documentation

22.149.3.1 void [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#) (char *iChar*) const

Actor Function (functor).

Definition at line 528 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), [AIRINV::FlightDateStruct::_it-BookingClass](#), and [AIRINV::BookingClassStruct::_parentClassCode](#).

22.149.4 Member Data Documentation

22.149.4.1 [FlightDateStruct& AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#) [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::Inventory](#)

ParserHelper::storeSaleableCapacity::operator(), AIRINV::InventoryParserHelper::storeAU::operator(), AIRINV::InventoryParserHelper::storeUPR::operator(), AIRINV::InventoryParserHelper::storeBookingCounter::operator(), AIRINV::InventoryParserHelper::storeNAV::operator(), AIRINV::InventoryParserHelper::storeGAV::operator(), AIRINV::InventoryParserHelper::storeACP::operator(), AIRINV::InventoryParserHelper::storeETB::operator(), AIRINV::InventoryParserHelper::storeYieldUpperRange::operator(), AIRINV::InventoryParserHelper::storeBucketAvailability::operator(), AIRINV::InventoryParserHelper::storeSeatIndex::operator(), AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator(), AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator(), AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator(), AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator(), AIRINV::InventoryParserHelper::storeClassCode::operator(), AIRINV::InventoryParserHelper::storeSubclassCode::operator(), operator(), AIRINV::InventoryParserHelper::storeParentSubclassCode::operator(), AIRINV::InventoryParserHelper::storeCumulatedProtection::operator(), AIRINV::InventoryParserHelper::storeProtection::operator(), AIRINV::InventoryParserHelper::storeNego::operator(), AIRINV::InventoryParserHelper::storeNoShow::operator(), AIRINV::InventoryParserHelper::storeOverbooking::operator(), AIRINV::InventoryParserHelper::storeNbOfBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator(), AIRINV::InventoryParserHelper::storeClassETB::operator(), AIRINV::InventoryParserHelper::storeClassAvailability::operator(), AIRINV::InventoryParserHelper::storeSegmentAvailability::operator(), AIRINV::InventoryParserHelper::storeRevenueAvailability::operator(), AIRINV::InventoryParserHelper::storeFamilyCode::operator(), AIRINV::InventoryParserHelper::storeFClasses::operator(), and AIRINV::InventoryParserHelper::doEndFlightDate::operator().

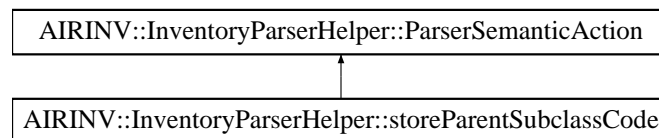
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.150 AIRINV::InventoryParserHelper::storeParentSubclassCode Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeParentSubclassCode:



Public Member Functions

- [storeParentSubclassCode](#) ([FlightDateStruct](#) &)
- [void operator\(\)](#) (unsigned int iNumber) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.150.1 Detailed Description

Store the parsed sub-class code of the parent sub-class.

Definition at line 285 of file [InventoryParserHelper.hpp](#).

22.150.2 Constructor & Destructor Documentation

22.150.2.1 AIRINV::InventoryParserHelper::storeParentSubclassCode::storeParentSubclassCode ([FlightDateStruct](#) & [ioFlightDate](#))

Actor Constructor.

Definition at line 535 of file [InventoryParserHelper.cpp](#).

22.150.3 Member Function Documentation

22.150.3.1 void AIRINV::InventoryParserHelper::storeParentSubclassCode::operator() (unsigned int *iNumber*) const

Actor Function (functor).

Definition at line 540 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), [AIRINV::FlightDateStruct::_itBookingClass](#), and [AIRINV::BookingClassStruct::_parentSubclassCode](#).

22.150.4 Member Data Documentation

22.150.4.1 [FlightDateStruct](#)& AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFCClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

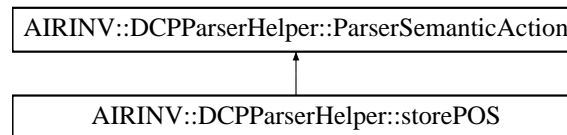
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.151 AIRINV::DCPParserHelper::storePOS Struct Reference

```
#include <airinv/command/vault/DCPParserHelper.hpp>
```

Inheritance diagram for AIRINV::DCPParserHelper::storePOS:



Public Member Functions

- [storePOS](#) (DCPRuleStruct &)
- void [operator\(\)](#) (std::vector< char >, boost::spirit::qi::unused_type, boost::spirit::qi::unused_type) const

Public Attributes

- DCPRuleStruct & [_DCPRule](#)

22.151.1 Detailed Description

Store the parsed customer position.

Definition at line [108](#) of file [DCPParserHelper.hpp](#).

22.151.2 Constructor & Destructor Documentation

22.151.2.1 AIRINV::DCPParserHelper::storePOS::storePOS (DCPRuleStruct & *ioDCPRule*)

Actor Constructor.

Definition at line [150](#) of file [DCPParserHelper.cpp](#).

22.151.3 Member Function Documentation

22.151.3.1 void AIRINV::DCPParserHelper::storePOS::operator() (std::vector< char > *iChar*, boost::spirit::qi::unused_type , boost::spirit::qi::unused_type) const

Actor Function (functor).

Definition at line [155](#) of file [DCPParserHelper.cpp](#).

References [AIRINV::DCPParserHelper::ParserSemanticAction::_DCPRule](#).

22.151.4 Member Data Documentation

22.151.4.1 DCPRuleStruct& AIRINV::DCPParserHelper::ParserSemanticAction::_DCPRule [inherited]

Actor Context.

Definition at line [34](#) of file [DCPParserHelper.hpp](#).

Referenced by [AIRINV::DCPParserHelper::storeDCPLd::operator\(\)](#), [AIRINV::DCPParserHelper::storeOrigin::operator\(\)](#), [AIRINV::DCPParserHelper::storeDestination::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::DCPParserHelper::storeStartRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storeEndRangeTime::operator\(\)](#), [operator\(\)](#), [AIRINV::DCPParserHelper::storeCabinCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeChannel::operator\(\)](#), [AIRINV::DCPParserHelper::storeAdvancePurchase::operator\(\)](#), [AIRINV::DCPParserHelper::storeSaturdayStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeChangeFees::operator\(\)](#), [AIRINV::DCPParserHelper::storeNonRefundable::operator\(\)](#), [AIRINV::DCPParserHelper::storeMinimumStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeDCP::operator\(\)](#), [AIRINV::DCPParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeClass::operator\(\)](#), and [AIRINV::DCPParserHelper::doEndDCP::operator\(\)](#).

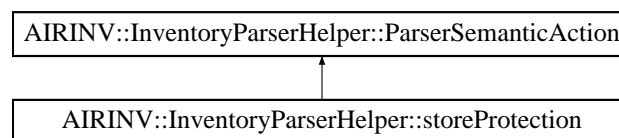
The documentation for this struct was generated from the following files:

- [airinv/command/vault/DCPParserHelper.hpp](#)
- [airinv/command/vault/DCPParserHelper.cpp](#)

22.152 AIRINV::InventoryParserHelper::storeProtection Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeProtection:



Public Member Functions

- [storeProtection](#) ([FlightDateStruct](#) &)
- [void operator\(\)](#) (double *iReal*) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.152.1 Detailed Description

Store the parsed protection (at booking class level).

Definition at line 301 of file [InventoryParserHelper.hpp](#).

22.152.2 Constructor & Destructor Documentation

22.152.2.1 AIRINV::InventoryParserHelper::storeProtection::storeProtection ([FlightDateStruct](#) & *ioFlightDate*)

Actor Constructor.

Definition at line 558 of file [InventoryParserHelper.cpp](#).

22.152.3 Member Function Documentation

22.152.3.1 void AIRINV::InventoryParserHelper::storeProtection::operator() (double *iReal*) const

Actor Function (functor).

Definition at line 563 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), [AIRINV::FlightDateStruct::_itBookingClass](#), and [AIRINV::BookingClassStruct::_protection](#).

22.152.4 Member Data Documentation

22.152.4.1 FlightDateStruct& AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

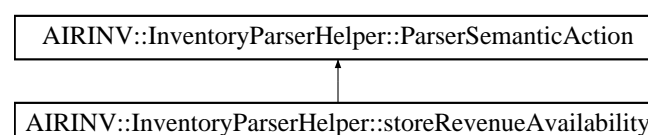
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.153 AIRINV::InventoryParserHelper::storeRevenueAvailability Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeRevenueAvailability:



Public Member Functions

- [storeRevenueAvailability](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (double *iReal*) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.153.1 Detailed Description

Store the parsed number of net revenue availability (at booking class level).

Definition at line 401 of file [InventoryParserHelper.hpp](#).

22.153.2 Constructor & Destructor Documentation

22.153.2.1 AIRINV::InventoryParserHelper::storeRevenueAvailability::storeRevenueAvailability ([FlightDateStruct](#) & [ioFlightDate](#))

Actor Constructor.

Definition at line 694 of file [InventoryParserHelper.cpp](#).

22.153.3 Member Function Documentation

22.153.3.1 void AIRINV::InventoryParserHelper::storeRevenueAvailability::operator() (double *iReal*) const

Actor Function (functor).

Definition at line 699 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), [AIRINV::FlightDateStruct::_itBookingClass](#), and [AIRINV::BookingClassStruct::_netRevenueAvailability](#).

22.153.4 Member Data Documentation

22.153.4.1 [FlightDateStruct](#)& AIRINV::InventoryParserHelper::ParserSemanticAction::flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegment](#)

OffPoint::operator(), AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator(), AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator(), AIRINV::InventoryParserHelper::storeClassCode::operator(), AIRINV::InventoryParserHelper::storeSubclassCode::operator(), AIRINV::InventoryParserHelper::storeParentClassCode::operator(), AIRINV::InventoryParserHelper::storeParentSubclassCode::operator(), AIRINV::InventoryParserHelper::storeCumulatedProtection::operator(), AIRINV::InventoryParserHelper::storeProtection::operator(), AIRINV::InventoryParserHelper::storeNego::operator(), AIRINV::InventoryParserHelper::storeNoShow::operator(), AIRINV::InventoryParserHelper::storeOverbooking::operator(), AIRINV::InventoryParserHelper::storeNbOfBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator(), AIRINV::InventoryParserHelper::storeClassETB::operator(), AIRINV::InventoryParserHelper::storeClassAvailability::operator(), AIRINV::InventoryParserHelper::storeSegmentAvailability::operator(), operator(), AIRINV::InventoryParserHelper::storeFamilyCode::operator(), AIRINV::InventoryParserHelper::storeFClasses::operator(), and AIRINV::InventoryParserHelper::doEndFlightDate::operator().

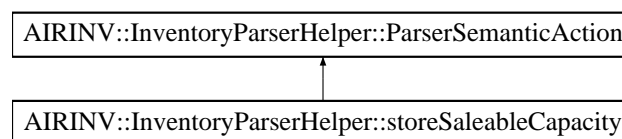
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.154 AIRINV::InventoryParserHelper::storeSaleableCapacity Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeSaleableCapacity:



Public Member Functions

- [storeSaleableCapacity](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (double iReal) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.154.1 Detailed Description

Store the parsed saleable capacity.

Definition at line 141 of file [InventoryParserHelper.hpp](#).

22.154.2 Constructor & Destructor Documentation

22.154.2.1 AIRINV::InventoryParserHelper::storeSaleableCapacity::storeSaleableCapacity ([FlightDateStruct](#) & *ioFlightDate*)

Actor Constructor.

Definition at line 252 of file [InventoryParserHelper.cpp](#).

22.154.3 Member Function Documentation

22.154.3.1 void AIRINV::InventoryParserHelper::storeSaleableCapacity::operator() (double *iReal*) const

Actor Function (functor).

Definition at line 257 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), [AIRINV::FlightDateStruct::_itLegCabin](#), and [AIRINV::LegCabinStruct::_saleableCapacity](#).

22.154.4 Member Data Documentation

22.154.4.1 FlightDateStruct& AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

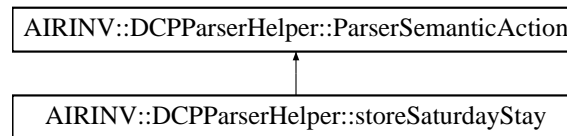
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.155 AIRINV::DCPPParserHelper::storeSaturdayStay Struct Reference

```
#include <airinv/command/vault/DCPPParserHelper.hpp>
```

Inheritance diagram for AIRINV::DCPPParserHelper::storeSaturdayStay:



Public Member Functions

- [storeSaturdayStay](#) (DCPRuleStruct &)
- void [operator\(\)](#) (char, boost::spirit::qi::unused_type, boost::spirit::qi::unused_type) const

Public Attributes

- DCPRuleStruct & [_DCPRule](#)

22.155.1 Detailed Description

Store the parsed saturday night.

Definition at line 148 of file [DCPParserHelper.hpp](#).

22.155.2 Constructor & Destructor Documentation

22.155.2.1 AIRINV::DCPParserHelper::storeSaturdayStay::storeSaturdayStay (DCPRuleStruct & ioDCPRule)

Actor Constructor.

Definition at line 223 of file [DCPParserHelper.cpp](#).

22.155.3 Member Function Documentation

22.155.3.1 void AIRINV::DCPParserHelper::storeSaturdayStay::operator() (char iSaturdayStay, boost::spirit::qi::unused_type , boost::spirit::qi::unused_type) const

Actor Function (functor).

Definition at line 228 of file [DCPParserHelper.cpp](#).

References [AIRINV::DCPParserHelper::ParserSemanticAction::_DCPRule](#).

22.155.4 Member Data Documentation

22.155.4.1 DCPRuleStruct& AIRINV::DCPParserHelper::ParserSemanticAction::_DCPRule [inherited]

Actor Context.

Definition at line 34 of file [DCPParserHelper.hpp](#).

Referenced by [AIRINV::DCPParserHelper::storeDCPId::operator\(\)](#), [AIRINV::DCPParserHelper::storeOrigin::operator\(\)](#), [AIRINV::DCPParserHelper::storeDestination::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::DCPParserHelper::storeStartRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storeEndRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storePOS::operator\(\)](#), [AIRINV::DCPParserHelper::storeCabinCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeChannel::operator\(\)](#), [AIRINV::DCPParserHelper::storeAdvancePurchase::operator\(\)](#),

[operator\(\)](#), [AIRINV::DCPParserHelper::storeChangeFees::operator\(\)](#), [AIRINV::DCPParserHelper::storeNon-Refundable::operator\(\)](#), [AIRINV::DCPParserHelper::storeMinimumStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeDCP::operator\(\)](#), [AIRINV::DCPParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeClass::operator\(\)](#), and [AIRINV::DCPParserHelper::doEndDCP::operator\(\)](#).

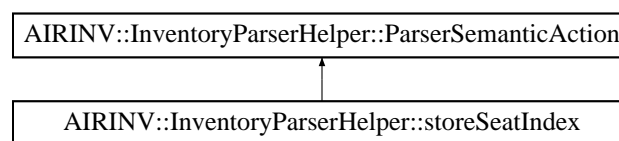
The documentation for this struct was generated from the following files:

- [airinv/command/vault/DCPParserHelper.hpp](#)
- [airinv/command/vault/DCPParserHelper.cpp](#)

22.156 AIRINV::InventoryParserHelper::storeSeatIndex Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeSeatIndex:



Public Member Functions

- [storeSeatIndex](#) ([FlightDateStruct](#) &)
- [void operator\(\)](#) (double *iReal*) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.156.1 Detailed Description

Store the parsed leg-cabin seat index.

Definition at line 221 of file [InventoryParserHelper.hpp](#).

22.156.2 Constructor & Destructor Documentation

22.156.2.1 AIRINV::InventoryParserHelper::storeSeatIndex::storeSeatIndex ([FlightDateStruct](#) & *ioFlightDate*)

Actor Constructor.

Definition at line 371 of file [InventoryParserHelper.cpp](#).

22.156.3 Member Function Documentation

22.156.3.1 void AIRINV::InventoryParserHelper::storeSeatIndex::operator() (double *iReal*) const

Actor Function (functor).

Definition at line 376 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), [AIRINV::FlightDateStruct::_it-Bucket](#), and [AIRINV::BucketStruct::_seatIndex](#).

22.156.4 Member Data Documentation

22.156.4.1 FlightDateStruct& AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

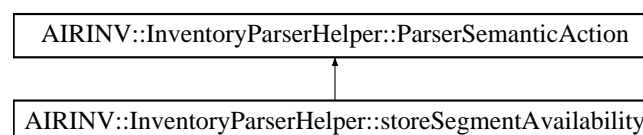
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.157 AIRINV::InventoryParserHelper::storeSegmentAvailability Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeSegmentAvailability:



Public Member Functions

- [storeSegmentAvailability \(FlightDateStruct &\)](#)

- void [operator\(\)](#) (double iReal) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.157.1 Detailed Description

Store the parsed number of segment availability (at booking class level).

Definition at line 392 of file [InventoryParserHelper.hpp](#).

22.157.2 Constructor & Destructor Documentation

22.157.2.1 AIRINV::InventoryParserHelper::storeSegmentAvailability::storeSegmentAvailability ([FlightDateStruct](#) & [ioFlightDate](#))

Actor Constructor.

Definition at line 682 of file [InventoryParserHelper.cpp](#).

22.157.3 Member Function Documentation

22.157.3.1 void AIRINV::InventoryParserHelper::storeSegmentAvailability::operator() (double *iReal*) const

Actor Function (functor).

Definition at line 687 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), [AIRINV::FlightDateStruct::_itBookingClass](#), and [AIRINV::BookingClassStruct::_segmentAvailability](#).

22.157.4 Member Data Documentation

22.157.4.1 [FlightDateStruct](#)& AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#).

[::storeParentClassCode::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#)(), [operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#)(), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#)).

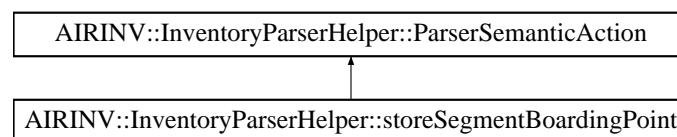
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.158 AIRINV::InventoryParserHelper::storeSegmentBoardingPoint Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeSegmentBoardingPoint:



Public Member Functions

- [storeSegmentBoardingPoint](#) ([FlightDateStruct](#) &)
- [void operator\(\)](#) ([iterator_t](#) iStr, [iterator_t](#) iStrEnd) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.158.1 Detailed Description

Store the parsed segment boarding point.

Definition at line 229 of file [InventoryParserHelper.hpp](#).

22.158.2 Constructor & Destructor Documentation

22.158.2.1 AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::storeSegmentBoardingPoint ([FlightDateStruct](#) & *ioFlightDate*)

Actor Constructor.

Definition at line 383 of file [InventoryParserHelper.cpp](#).

22.158.3 Member Function Documentation

22.158.3.1 `void AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator()(iterator_t iStr, iterator_t iStrEnd) const`

Actor Function (functor).

Definition at line 388 of file [InventoryParserHelper.cpp](#).

References [AIRINV::SegmentStruct::_boardingPoint](#), [AIRINV::LegCabinStruct::_bucketList](#), [AIRINV::LegCabinStruct::_cabinCode](#), [AIRINV::SegmentStruct::_cabinList](#), [AIRINV::LegStruct::_cabinList](#), [AIRINV::BookingClassStruct::_classCode](#), [AIRINV::FareFamilyStruct::_classList](#), [AIRINV::SegmentCabinStruct::_fareFamilies](#), [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), [AIRINV::FlightDateStruct::_itBookingClass](#), [AIRINV::FlightDateStruct::_itBucket](#), [AIRINV::SegmentCabinStruct::_itFareFamily](#), [AIRINV::FlightDateStruct::_itLeg](#), [AIRINV::FlightDateStruct::_itLegCabin](#), [AIRINV::FlightDateStruct::_itSegment](#), [AIRINV::FlightDateStruct::_itSegmentCabin](#), [AIRINV::FlightDateStruct::_legList](#), and [AIRINV::FlightDateStruct::_segmentList](#).

22.158.4 Member Data Documentation

22.158.4.1 `FlightDateStruct& AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate` [\[inherited\]](#)

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

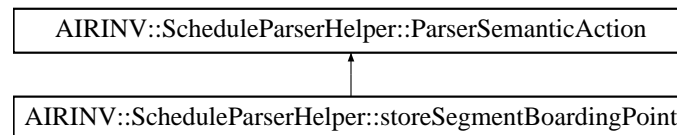
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.159 AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint:



Public Member Functions

- [storeSegmentBoardingPoint](#) ([FlightPeriodStruct](#) &)
- void [operator\(\)](#) ([iterator_t](#) iStr, [iterator_t](#) iStrEnd) const

Public Attributes

- [FlightPeriodStruct](#) & [_flightPeriod](#)

22.159.1 Detailed Description

Store the parsed segment boarding point.

Definition at line 144 of file [ScheduleParserHelper.hpp](#).

22.159.2 Constructor & Destructor Documentation

22.159.2.1 **AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::storeSegmentBoardingPoint** ([FlightPeriodStruct](#) & *ioFlightPeriod*)

Actor Constructor.

Definition at line 273 of file [ScheduleParserHelper.cpp](#).

22.159.3 Member Function Documentation

22.159.3.1 void AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator() ([iterator_t](#) iStr, [iterator_t](#) iStrEnd) const

Actor Function (functor).

Definition at line 278 of file [ScheduleParserHelper.cpp](#).

References [AIRINV::SegmentStruct::_boardingPoint](#), [AIRINV::ScheduleParserHelper::ParserSemanticAction::_flightPeriod](#), and [AIRINV::FlightPeriodStruct::_itSegment](#).

22.159.4 Member Data Documentation

22.159.4.1 **FlightPeriodStruct&** AIRINV::ScheduleParserHelper::ParserSemanticAction::_flightPeriod [inherited]

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDow::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#), [operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#).

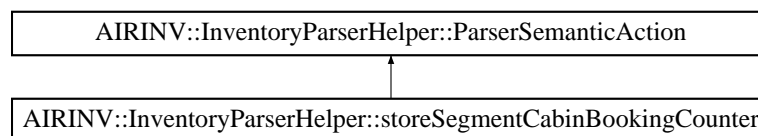
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

22.160 AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter:



Public Member Functions

- [storeSegmentCabinBookingCounter](#) ([FlightDateStruct](#) &)
- [void operator\(\)](#) (double iReal) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.160.1 Detailed Description

Store the parsed segment cabin number of bookings.

Definition at line 253 of file [InventoryParserHelper.hpp](#).

22.160.2 Constructor & Destructor Documentation

22.160.2.1 AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::storeSegmentCabinBookingCounter ([FlightDateStruct](#) & *ioFlightDate*)

Actor Constructor.

Definition at line 481 of file [InventoryParserHelper.cpp](#).

22.160.3 Member Function Documentation

22.160.3.1 void AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator() (double *iReal*) const

Actor Function (functor).

Definition at line 486 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), [AIRINV::FlightDateStruct::_itSegmentCabin](#), and [AIRINV::SegmentCabinStruct::_nbOfBookings](#).

22.160.4 Member Data Documentation

22.160.4.1 FlightDateStruct& AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

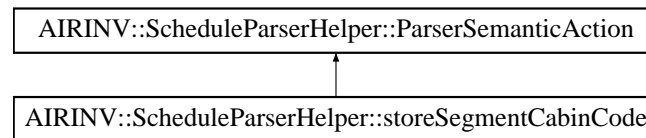
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.161 AIRINV::ScheduleParserHelper::storeSegmentCabinCode Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::storeSegmentCabinCode:



Public Member Functions

- [storeSegmentCabinCode](#) ([FlightPeriodStruct](#) &)
- void [operator\(\)](#) (char iChar) const

Public Attributes

- [FlightPeriodStruct](#) & [_flightPeriod](#)

22.161.1 Detailed Description

Store the parsed segment cabin code.

Definition at line 160 of file [ScheduleParserHelper.hpp](#).

22.161.2 Constructor & Destructor Documentation

22.161.2.1 AIRINV::ScheduleParserHelper::storeSegmentCabinCode::storeSegmentCabinCode ([FlightPeriodStruct](#) & *ioFlightPeriod*)

Actor Constructor.

Definition at line 299 of file [ScheduleParserHelper.cpp](#).

22.161.3 Member Function Documentation

22.161.3.1 void AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator() (char *iChar*) const

Actor Function (functor).

Definition at line 304 of file [ScheduleParserHelper.cpp](#).

References [AIRINV::SegmentCabinStruct::_cabinCode](#), [AIRINV::ScheduleParserHelper::ParserSemanticAction::_flightPeriod](#), and [AIRINV::FlightPeriodStruct::_itSegmentCabin](#).

22.161.4 Member Data Documentation

22.161.4.1 [FlightPeriodStruct](#)& AIRINV::ScheduleParserHelper::ParserSemanticAction::_flightPeriod [inherited]

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDow::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#), [AIRINV::-](#)

[ScheduleParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#), [operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#).

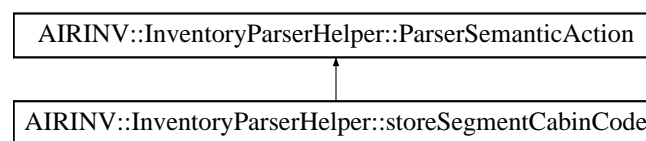
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

22.162 AIRINV::InventoryParserHelper::storeSegmentCabinCode Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeSegmentCabinCode:



Public Member Functions

- [storeSegmentCabinCode](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (char iChar) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.162.1 Detailed Description

Store the parsed segment cabin code.

Definition at line 245 of file [InventoryParserHelper.hpp](#).

22.162.2 Constructor & Destructor Documentation

22.162.2.1 AIRINV::InventoryParserHelper::storeSegmentCabinCode::storeSegmentCabinCode ([FlightDateStruct](#) & *ioFlightDate*)

Actor Constructor.

Definition at line 446 of file [InventoryParserHelper.cpp](#).

22.162.3 Member Function Documentation

22.162.3.1 void AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator() (char *iChar*) const

Actor Function (functor).

Definition at line 451 of file [InventoryParserHelper.cpp](#).

References [AIRINV::SegmentCabinStruct::_cabinCode](#), [AIRINV::SegmentStruct::_cabinList](#), [AIRINV::BookingClassStruct::_classCode](#), [AIRINV::FareFamilyStruct::_classList](#), [AIRINV::SegmentCabinStruct::_fareFamilies](#), [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), [AIRINV::FlightDateStruct::_itBookingClass](#), [AIRINV::SegmentCabinStruct::_itFareFamily](#), [AIRINV::FlightDateStruct::_itSegment](#), and [AIRINV::FlightDateStruct::_itSegmentCabin](#).

22.162.4 Member Data Documentation

22.162.4.1 FlightDateStruct& AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFCClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

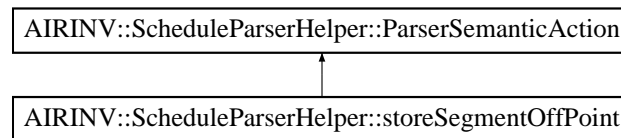
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.163 AIRINV::ScheduleParserHelper::storeSegmentOffPoint Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::storeSegmentOffPoint:



Public Member Functions

- [storeSegmentOffPoint](#) ([FlightPeriodStruct](#) &)
- [void operator\(\)](#) ([iterator_t](#) iStr, [iterator_t](#) iStrEnd) const

Public Attributes

- [FlightPeriodStruct](#) & [_flightPeriod](#)

22.163.1 Detailed Description

Store the parsed segment off point.

Definition at line 152 of file [ScheduleParserHelper.hpp](#).

22.163.2 Constructor & Destructor Documentation

22.163.2.1 AIRINV::ScheduleParserHelper::storeSegmentOffPoint::storeSegmentOffPoint ([FlightPeriodStruct](#) & *ioFlightPeriod*)

Actor Constructor.

Definition at line 286 of file [ScheduleParserHelper.cpp](#).

22.163.3 Member Function Documentation

22.163.3.1 void AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator() ([iterator_t](#) iStr, [iterator_t](#) iStrEnd) const

Actor Function (functor).

Definition at line 291 of file [ScheduleParserHelper.cpp](#).

References [AIRINV::ScheduleParserHelper::ParserSemanticAction::_flightPeriod](#), [AIRINV::FlightPeriodStruct::_itSegment](#), and [AIRINV::SegmentStruct::_offPoint](#).

22.163.4 Member Data Documentation

22.163.4.1 [FlightPeriodStruct](#)& AIRINV::ScheduleParserHelper::ParserSemanticAction::_flightPeriod [inherited]

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDow::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#), [AIRINV::ScheduleParser-](#)

[Helper::storeSegmentBoardingPoint::operator\(\)](#), [operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#).

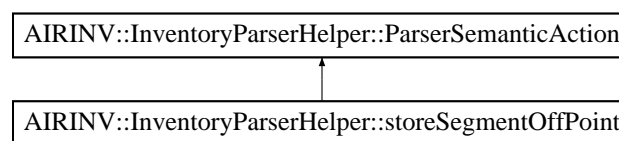
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

22.164 AIRINV::InventoryParserHelper::storeSegmentOffPoint Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeSegmentOffPoint:



Public Member Functions

- [storeSegmentOffPoint](#) ([FlightDateStruct](#) &)
- [void operator\(\)](#) ([iterator_t](#) iStr, [iterator_t](#) iStrEnd) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.164.1 Detailed Description

Store the parsed segment off point.

Definition at line 237 of file [InventoryParserHelper.hpp](#).

22.164.2 Constructor & Destructor Documentation

22.164.2.1 **AIRINV::InventoryParserHelper::storeSegmentOffPoint::storeSegmentOffPoint ([FlightDateStruct](#) & *ioFlightDate*)**

Actor Constructor.

Definition at line 432 of file [InventoryParserHelper.cpp](#).

22.164.3 Member Function Documentation

22.164.3.1 **void AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator() ([iterator_t](#) iStr, [iterator_t](#) iStrEnd) const**

Actor Function (functor).

Definition at line 437 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), [AIRINV::FlightDateStruct::_itSegment](#), and [AIRINV::SegmentStruct::_offPoint](#).

22.164.4 Member Data Documentation

22.164.4.1 FlightDateStruct& AIRINV::InventoryParserHelper::ParserSemanticAction::flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailality::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

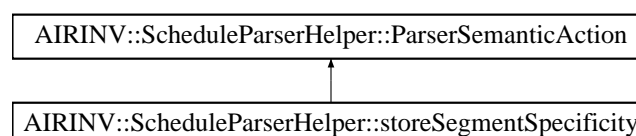
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.165 AIRINV::ScheduleParserHelper::storeSegmentSpecificity Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::storeSegmentSpecificity:



Public Member Functions

- [storeSegmentSpecificity \(FlightPeriodStruct &\)](#)

- void [operator\(\)](#) (char iChar) const

Public Attributes

- [FlightPeriodStruct](#) & [_flightPeriod](#)

22.165.1 Detailed Description

Store whether or not the segment definitions are specific. Specific means that there is a definition for each segment. General (not specific) means that a single definition defines all the segments.

Definition at line 136 of file [ScheduleParserHelper.hpp](#).

22.165.2 Constructor & Destructor Documentation

22.165.2.1 AIRINV::ScheduleParserHelper::storeSegmentSpecificity::storeSegmentSpecificity ([FlightPeriodStruct](#) & [ioFlightPeriod](#))

Actor Constructor.

Definition at line 247 of file [ScheduleParserHelper.cpp](#).

22.165.3 Member Function Documentation

22.165.3.1 void AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator() (char *iChar*) const

Actor Function (functor).

Definition at line 252 of file [ScheduleParserHelper.cpp](#).

References [AIRINV::FlightPeriodStruct::_airportList](#), [AIRINV::FlightPeriodStruct::_airportOrderedList](#), [AIRINV::FlightPeriodStruct::_areSegmentDefinitionsSpecific](#), [AIRINV::ScheduleParserHelper::ParserSemanticAction::_flightPeriod](#), and [AIRINV::FlightPeriodStruct::buildSegments\(\)](#).

22.165.4 Member Data Documentation

22.165.4.1 [FlightPeriodStruct](#)& AIRINV::ScheduleParserHelper::ParserSemanticAction::_flightPeriod [inherited]

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDow::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), [operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFCClasses::operator\(\)](#), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#).

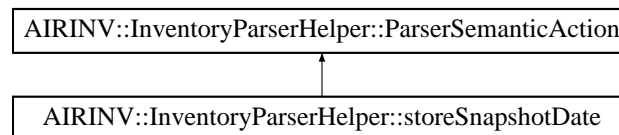
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

22.166 AIRINV::InventoryParserHelper::storeSnapshotDate Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeSnapshotDate:



Public Member Functions

- [storeSnapshotDate](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) ([iterator_t](#) iStr, [iterator_t](#) iStrEnd) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.166.1 Detailed Description

Store the snapshot date.

Definition at line 37 of file [InventoryParserHelper.hpp](#).

22.166.2 Constructor & Destructor Documentation

22.166.2.1 AIRINV::InventoryParserHelper::storeSnapshotDate::storeSnapshotDate ([FlightDateStruct](#) & *ioFlightDate*)

Actor Constructor.

Definition at line 32 of file [InventoryParserHelper.cpp](#).

22.166.3 Member Function Documentation

22.166.3.1 void AIRINV::InventoryParserHelper::storeSnapshotDate::operator() ([iterator_t](#) iStr, [iterator_t](#) iStrEnd) const

Actor Function (functor).

Definition at line 37 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), [AIRINV::FlightDateStruct::_flightDate](#), and [AIRINV::FlightDateStruct::getDate\(\)](#).

22.166.4 Member Data Documentation

22.166.4.1 [FlightDateStruct](#)& AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlight-](#)

[VisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

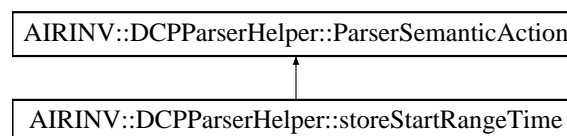
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.167 AIRINV::DCPParserHelper::storeStartRangeTime Struct Reference

```
#include <airinv/command/vault/DCPParserHelper.hpp>
```

Inheritance diagram for AIRINV::DCPParserHelper::storeStartRangeTime:



Public Member Functions

- [storeStartRangeTime](#) (DCPRuleStruct &)
- void [operator\(\)](#) (boost::spirit::qi::unused_type, boost::spirit::qi::unused_type, boost::spirit::qi::unused_type) const

Public Attributes

- [DCPRuleStruct](#) & [_DCPRule](#)

22.167.1 Detailed Description

Store the parsed start range time.

Definition at line 88 of file [DCPParserHelper.hpp](#).

22.167.2 Constructor & Destructor Documentation

22.167.2.1 AIRINV::DCPParserHelper::storeStartRangeTime::storeStartRangeTime (DCPRuleStruct & ioDCPRule)

Actor Constructor.

Definition at line 116 of file [DCPParserHelper.cpp](#).

22.167.3 Member Function Documentation

22.167.3.1 void AIRINV::DCPParserHelper::storeStartRangeTime::operator() (boost::spirit::qi::unused_type , boost::spirit::qi::unused_type , boost::spirit::qi::unused_type) const

Actor Function (functor).

Definition at line 121 of file [DCPParserHelper.cpp](#).

References [AIRINV::DCPParserHelper::ParserSemanticAction::_DCPRule](#).

22.167.4 Member Data Documentation

22.167.4.1 DCPRuleStruct& AIRINV::DCPParserHelper::ParserSemanticAction::_DCPRule [inherited]

Actor Context.

Definition at line 34 of file [DCPParserHelper.hpp](#).

Referenced by [AIRINV::DCPParserHelper::storeDCPID::operator\(\)](#), [AIRINV::DCPParserHelper::storeOrigin::operator\(\)](#), [AIRINV::DCPParserHelper::storeDestination::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeEnd::operator\(\)](#), [operator\(\)](#), [AIRINV::DCPParserHelper::storeEndRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storePOS::operator\(\)](#), [AIRINV::DCPParserHelper::storeCabinCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeChannel::operator\(\)](#), [AIRINV::DCPParserHelper::storeAdvancePurchase::operator\(\)](#), [AIRINV::DCPParserHelper::storeSaturdayStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeChangeFees::operator\(\)](#), [AIRINV::DCPParserHelper::storeNonRefundable::operator\(\)](#), [AIRINV::DCPParserHelper::storeMinimumStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeDCP::operator\(\)](#), [AIRINV::DCPParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeClass::operator\(\)](#), and [AIRINV::DCPParserHelper::doEndDCP::operator\(\)](#).

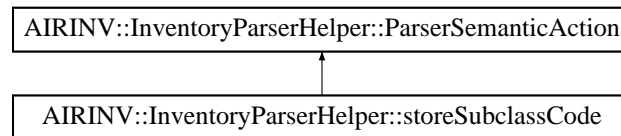
The documentation for this struct was generated from the following files:

- [airinv/command/vault/DCPParserHelper.hpp](#)
- [airinv/command/vault/DCPParserHelper.cpp](#)

22.168 AIRINV::InventoryParserHelper::storeSubclassCode Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeSubclassCode:



Public Member Functions

- [storeSubclassCode](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (unsigned int iNumber) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.168.1 Detailed Description

Store the parsed sub-class code.

Definition at line 269 of file [InventoryParserHelper.hpp](#).

22.168.2 Constructor & Destructor Documentation

22.168.2.1 AIRINV::InventoryParserHelper::storeSubclassCode::storeSubclassCode ([FlightDateStruct](#) & *ioFlightDate*)

Actor Constructor.

Definition at line 511 of file [InventoryParserHelper.cpp](#).

22.168.3 Member Function Documentation

22.168.3.1 void AIRINV::InventoryParserHelper::storeSubclassCode::operator() (unsigned int *iNumber*) const

Actor Function (functor).

Definition at line 516 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), [AIRINV::FlightDateStruct::_it-BookingClass](#), and [AIRINV::BookingClassStruct::_subclassCode](#).

22.168.4 Member Data Documentation

22.168.4.1 [FlightDateStruct](#)& AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AI-](#)

AIRINV::InventoryParserHelper::storeUPR::operator(), AIRINV::InventoryParserHelper::storeBookingCounter::operator(), AIRINV::InventoryParserHelper::storeNAV::operator(), AIRINV::InventoryParserHelper::storeGAV::operator(), AIRINV::InventoryParserHelper::storeACP::operator(), AIRINV::InventoryParserHelper::storeETB::operator(), AIRINV::InventoryParserHelper::storeYieldUpperRange::operator(), AIRINV::InventoryParserHelper::storeBucketAvailability::operator(), AIRINV::InventoryParserHelper::storeSeatIndex::operator(), AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator(), AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator(), AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator(), AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator(), AIRINV::InventoryParserHelper::storeClassCode::operator(), operator(), AIRINV::InventoryParserHelper::storeParentClassCode::operator(), AIRINV::InventoryParserHelper::storeParentSubclassCode::operator(), AIRINV::InventoryParserHelper::storeCumulatedProtection::operator(), AIRINV::InventoryParserHelper::storeProtection::operator(), AIRINV::InventoryParserHelper::storeNego::operator(), AIRINV::InventoryParserHelper::storeNoShow::operator(), AIRINV::InventoryParserHelper::storeOverbooking::operator(), AIRINV::InventoryParserHelper::storeNbOfBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator(), AIRINV::InventoryParserHelper::storeClassETB::operator(), AIRINV::InventoryParserHelper::storeClassAvailability::operator(), AIRINV::InventoryParserHelper::storeSegmentAvailability::operator(), AIRINV::InventoryParserHelper::storeRevenueAvailability::operator(), AIRINV::InventoryParserHelper::storeFamilyCode::operator(), AIRINV::InventoryParserHelper::storeFClasses::operator(), and AIRINV::InventoryParserHelper::doEndFlightDate::operator().

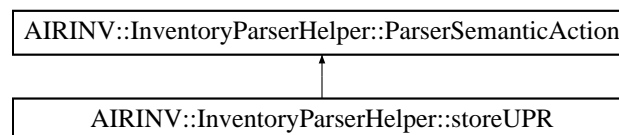
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.169 AIRINV::InventoryParserHelper::storeUPR Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeUPR:



Public Member Functions

- [storeUPR](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (double iReal) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.169.1 Detailed Description

Store the parsed Unsold Protected (UPR).

Definition at line 157 of file [InventoryParserHelper.hpp](#).

22.169.2 Constructor & Destructor Documentation

22.169.2.1 AIRINV::InventoryParserHelper::storeUPR::storeUPR (FlightDateStruct & ioFlightDate)

Actor Constructor.

Definition at line 274 of file [InventoryParserHelper.cpp](#).

22.169.3 Member Function Documentation

22.169.3.1 void AIRINV::InventoryParserHelper::storeUPR::operator() (double iReal) const

Actor Function (functor).

Definition at line 279 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), [AIRINV::FlightDateStruct::_itLegCabin](#), and [AIRINV::LegCabinStruct::_upr](#).

22.169.4 Member Data Documentation

22.169.4.1 FlightDateStruct& AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFCClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

The documentation for this struct was generated from the following files:

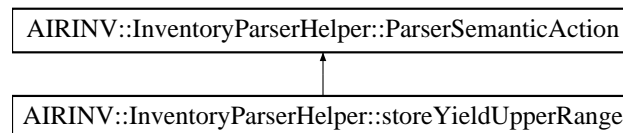
- [airinv/command/InventoryParserHelper.hpp](#)

- [airinv/command/InventoryParserHelper.cpp](#)

22.170 AIRINV::InventoryParserHelper::storeYieldUpperRange Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeYieldUpperRange:



Public Member Functions

- [storeYieldUpperRange](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (double *iReal*) const

Public Attributes

- [FlightDateStruct](#) & [_flightDate](#)

22.170.1 Detailed Description

Store the parsed Yield Upper Range value.

Definition at line 205 of file [InventoryParserHelper.hpp](#).

22.170.2 Constructor & Destructor Documentation

22.170.2.1 AIRINV::InventoryParserHelper::storeYieldUpperRange::storeYieldUpperRange ([FlightDateStruct](#) & *ioFlightDate*)

Actor Constructor.

Definition at line 340 of file [InventoryParserHelper.cpp](#).

22.170.3 Member Function Documentation

22.170.3.1 void AIRINV::InventoryParserHelper::storeYieldUpperRange::operator() (double *iReal*) const

Actor Function (functor).

Definition at line 345 of file [InventoryParserHelper.cpp](#).

References [AIRINV::LegCabinStruct::_bucketList](#), [AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate](#), [AIRINV::FlightDateStruct::_itBucket](#), [AIRINV::FlightDateStruct::_itLegCabin](#), and [AIRINV::BucketStruct::_yieldRangeUpperValue](#).

22.170.4 Member Data Documentation

22.170.4.1 [FlightDateStruct](#)& AIRINV::InventoryParserHelper::ParserSemanticAction::flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

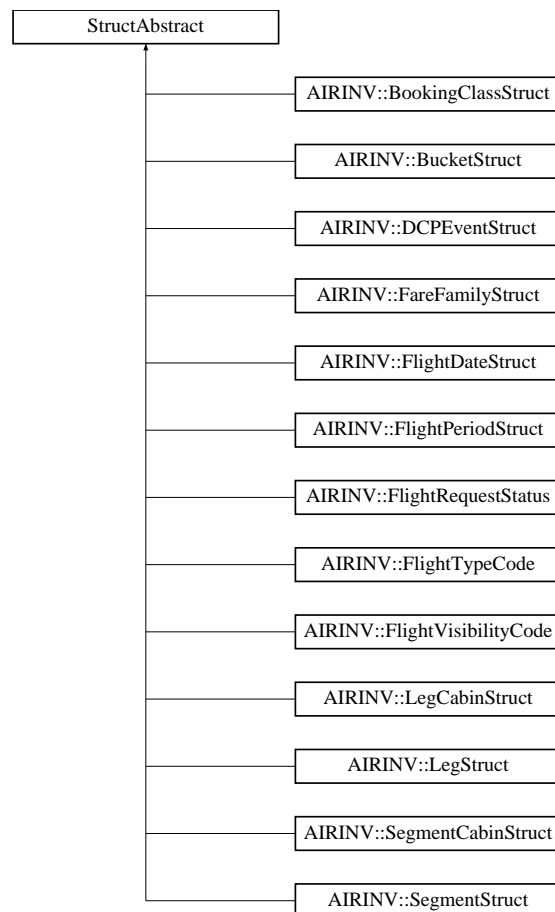
Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

22.171 StructAbstract Class Reference

Inheritance diagram for StructAbstract:

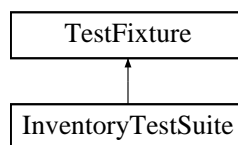


The documentation for this class was generated from the following file:

- [airinv/bom/SegmentStruct.hpp](#)

22.172 TestFixture Class Reference

Inheritance diagram for TestFixture:



The documentation for this class was generated from the following file:

- [test/airinv/InventoryTestSuite.hpp](#)

23 File Documentation

23.1 airinv/AIRINV_Master_Service.hpp File Reference

```
#include <string>
```

```
#include <stdair/stdair_basic_types.hpp>
#include <stdair/stdair_service_types.hpp>
#include <stdair/stdair_inventory_types.hpp>
#include <stdair/stdair_maths_types.hpp>
#include <stdair/basic/ForecastingMethod.hpp>
#include <stdair/basic/PartnershipTechnique.hpp>
#include <airrac/AIRRAC_Types.hpp>
```

Classes

- class [AIRINV::AIRINV_Master_Service](#)
Interface for the [AIRINV](#) Services.

Namespaces

- namespace [stdair](#)
Forward declarations.
- namespace [AIRINV](#)

23.2 AIRINV_Master_Service.hpp

```
00001 #ifndef __AIRINV_SVC_AIRINV_MASTER_SERVICE_HPP
00002 #define __AIRINV_SVC_AIRINV_MASTER_SERVICE_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 // StdAir
00010 #include <stdair/stdair_basic_types.hpp>
00011 #include <stdair/stdair_service_types.hpp>
00012 #include <stdair/stdair_inventory_types.hpp>
00013 #include <stdair/stdair_maths_types.hpp>
00014 #include <stdair/basic/ForecastingMethod.hpp>
00015 #include <stdair/basic/PartnershipTechnique.hpp>
00016 // AirRAC
00017 #include <airrac/AIRRAC_Types.hpp>
00018
00019
00021 namespace stdair {
00022     class AirlineFeatureSet;
00023     class Inventory;
00024     class STDAIR_Service;
00025     struct BasLogParams;
00026     struct BasDBParams;
00027     struct SnapshotStruct;
00028     struct RMEventStruct;
00029     struct TravelSolutionStruct;
00030 }
00031
00032 namespace AIRINV {
00033
00035     class AIRINV_Master_ServiceContext;
00036
00037
00041     class AIRINV_Master_Service {
00042     public:
00043         // ////////////////////////////////// Constructors and destructors //////////////////////////////////
00059         AIRINV_Master_Service (const stdair::BasLogParams&,
00060                               const stdair::BasDBParams&);
00061
00073         AIRINV_Master_Service (const stdair::BasLogParams&);
00074
00090         AIRINV_Master_Service (stdair::STDAIR_ServicePtr_T);
00091
00100         void parseAndLoad (const stdair::Filename_T& iInventoryFilename
00101     );
00112         void parseAndLoad (const stdair::Filename_T& iScheduleFilename,
00113                           const stdair::Filename_T& iODInputFilename,
```

```

00114         const AIRRAC::YieldFilePath& iYieldFilename);
00115
00119     ~AIRINV_Master_Service();
00120
00125     void initSnapshotAndRMEvents (const stdair::Date_T&,
    const stdair::Date_T&);
00126
00127
00128     public:
00129         // ////////// Business Methods //////////
00137         void buildSampleBom();
00138
00142         void calculateAvailability (
    stdair::TravelSolutionStruct&,
00143                                     const stdair::PartnershipTechnique&);
00144
00153         bool sell (const std::string& iSegmentDateKey, const
    stdair::ClassCode_T&,
00154                   const stdair::PartySize_T&);
00164         bool cancel (const std::string& iSegmentDateKey, const
    stdair::ClassCode_T&,
00165                     const stdair::PartySize_T&);
00166
00170         void takeSnapshots (const stdair::SnapshotStruct&);
00171
00175         void optimise (const stdair::RMEventStruct&,
    const stdair::ForecastingMethod&,
00176                       const stdair::PartnershipTechnique&);
00177
00178
00179     public:
00181         // ////////// Export support methods //////////
00192         std::string jsonExport (const stdair::AirlineCode_T&,
    const stdair::FlightNumber_T&,
00193                                const stdair::Date_T& iDepartureDate) const;
00194
00195
00196     public:
00198         // ////////// Display support methods //////////
00212         std::string list (const stdair::AirlineCode_T& iAirlineCode = "all",
    const stdair::FlightNumber_T& iFlightNumber = 0) const;
00213
00214
00224         bool check (const stdair::AirlineCode_T&, const stdair::FlightNumber_T
    &,
00225                     const stdair::Date_T& iDepartureDate) const;
00226
00234         std::string csvDisplay() const;
00235
00247         std::string csvDisplay (const stdair::AirlineCode_T&,
    const stdair::FlightNumber_T&,
00248                                const stdair::Date_T& iDepartureDate) const;
00249
00250
00251     private:
00252         // ////////// Construction and Destruction helper methods //////////
00253         AIRINV_Master_Service();
00257         AIRINV_Master_Service (const AIRINV_Master_Service
    &);
00262
00263         stdair::STDAIR_ServicePtr_T initStdAirService (const stdair::BasLogParams&,
    const stdair::BasDBParams&);
00274
00275         stdair::STDAIR_ServicePtr_T initStdAirService (const stdair::BasLogParams&)
    ;
00285
00294         void addStdAirService (stdair::STDAIR_ServicePtr_T,
    const bool iOwnStdairService);
00295
00296
00301         void initServiceContext();
00302
00309         void initSlaveAirinvService();
00310
00314         void finalise();
00315
00316
00317     private:
00318         // ////////// Service Context //////////
00322         AIRINV_Master_ServiceContext*
    _airinvMasterServiceContext;
00323     };
00324 }
00325 #endif // __AIRINV_SVC_AIRINV_MASTER_SERVICE_HPP

```

23.3 airinv/AIRINV_Service.hpp File Reference

```
#include <string>
#include <stdair/stdair_basic_types.hpp>
#include <stdair/stdair_service_types.hpp>
#include <stdair/basic/ForecastingMethod.hpp>
#include <stdair/basic/PartnershipTechnique.hpp>
#include <stdair/bom/RMEventTypes.hpp>
#include <airrac/AIRAC_Types.hpp>
```

Classes

- class [AIRINV::AIRINV_Service](#)
Interface for the [AIRINV](#) Services.

Namespaces

- namespace [stdair](#)
Forward declarations.
- namespace [AIRINV](#)

23.4 AIRINV_Service.hpp

```
00001 #ifndef __AIRINV_SVC_AIRINV_SERVICE_HPP
00002 #define __AIRINV_SVC_AIRINV_SERVICE_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 // StdAir
00010 #include <stdair/stdair_basic_types.hpp>
00011 #include <stdair/stdair_service_types.hpp>
00012 #include <stdair/basic/ForecastingMethod.hpp>
00013 #include <stdair/basic/PartnershipTechnique.hpp>
00014 #include <stdair/bom/RMEventTypes.hpp>
00015 // AirRAC
00016 #include <airrac/AIRAC_Types.hpp>
00017
00019 namespace stdair {
00020     class AirlineFeatureSet;
00021     class STDAIR_Service;
00022     class Inventory;
00023     struct TravelSolutionStruct;
00024     struct BasLogParams;
00025     struct BasDBParams;
00026 }
00027
00028 namespace AIRINV {
00029
00031     class AIRINV_ServiceContext;
00032
00033
00037     class AIRINV_Service {
00038     public:
00039         // ////////////////////////////////// Constructors and destructors //////////////////////////////////
00055         AIRINV_Service (const stdair::BasLogParams&, const
stdair::BasDBParams&);
00056
00068         AIRINV_Service (const stdair::BasLogParams&);
00069
00086         AIRINV_Service (stdair::STDAIR_ServicePtr_T);
00087
00096         void parseAndLoad (const stdair::Filename_T& iInventoryFilename
);
00097
00108         void parseAndLoad (const stdair::Filename_T& iScheduleFilename,
00109                             const stdair::Filename_T& iODInputFilename,
00110                             const AIRAC::YieldFilePath& iYieldFilename);
```

```

00111
00115     ~AIRINV_Service();
00116
00117
00118     public:
00119         // //////////// Business Methods ////////////
00127         void buildSampleBom();
00128
00134         stdair::RMEventList_T initRMEvents (const stdair::Date_T&
iStartDate,
00135                                             const stdair::Date_T& iEndDate);
00136
00140         void calculateAvailability (
stdair::TravelSolutionStruct&,
00141                                     const stdair::PartnershipTechnique&);
00142
00151         bool sell (const std::string& iSegmentDateKey, const
stdair::ClassCode_T&,
00152                   const stdair::PartySize_T&);
00153
00163         bool cancel (const std::string& iSegmentDateKey, const
stdair::ClassCode_T&,
00164                     const stdair::PartySize_T&);
00165
00169         void takeSnapshots (const stdair::AirlineCode_T&,
00170                             const stdair::DateTime_T&);
00171
00175         void optimise (const stdair::AirlineCode_T&,
00176                       const stdair::KeyDescription_T&,
00177                       const stdair::DateTime_T&,
00178                       const stdair::ForecastingMethod&,
00179                       const stdair::PartnershipTechnique&);
00180
00181     public:
00182         // //////////// Export support methods ////////////
00193         std::string jsonExport (const stdair::AirlineCode_T&,
00194                                const stdair::FlightNumber_T&,
00195                                const stdair::Date_T& iDepartureDate) const;
00196
00197     public:
00198         // //////////// Display support methods ////////////
00212         std::string list (const stdair::AirlineCode_T& iAirlineCode = "all",
00213                          const stdair::FlightNumber_T& iFlightNumber = 0) const;
00214
00224         bool check (const stdair::AirlineCode_T&, const stdair::FlightNumber_T
&,
00225                    const stdair::Date_T& iDepartureDate) const;
00226
00234         std::string csvDisplay() const;
00235
00247         std::string csvDisplay (const stdair::AirlineCode_T&,
00248                                const stdair::FlightNumber_T&,
00249                                const stdair::Date_T& iDepartureDate) const;
00250
00251
00252     private:
00253         // ////////// Construction and Destruction helper methods //////////
00257         AIRINV_Service ();
00258
00262         AIRINV_Service (const AIRINV_Service&);
00263
00273         stdair::STDAIR_ServicePtr_T initStdAirService (const stdair::BasLogParams&,
00274                                                         const stdair::BasDBParams&);
00275
00284         stdair::STDAIR_ServicePtr_T initStdAirService (const stdair::BasLogParams&)
;
00285
00289         void initRMOLService();
00290
00294         void initAIRRACService();
00295
00304         void addStdAirService (stdair::STDAIR_ServicePtr_T,
00305                                const bool iOwnStdairService);
00306
00311         void initServiceContext();
00312
00319         void initAirinvService();
00320
00324         void finalise();
00325
00326
00327     private:
00328         // ////////// Service Context //////////
00332         AIRINV_ServiceContext* _airinvServiceContext;
00333     };
00334 }
00335 #endif // __AIRINV_SVC_AIRINV_SERVICE_HPP

```

23.5 airinv/AIRINV_Types.hpp File Reference

```
#include <map>
#include <boost/shared_ptr.hpp>
#include <stdair/stdair_exceptions.hpp>
#include <stdair/stdair_inventory_types.hpp>
```

Classes

- class [AIRINV::InventoryFileParsingFailedException](#)
- class [AIRINV::ScheduleFileParsingFailedException](#)
- class [AIRINV::SegmentDateNotFoundException](#)
- class [AIRINV::InventoryInputFileNotFoundException](#)
- class [AIRINV::ScheduleInputFileNotFoundException](#)
- class [AIRINV::FlightDateDuplicationException](#)
- class [AIRINV::BookingException](#)

Namespaces

- namespace [AIRINV](#)

Typedefs

- typedef boost::shared_ptr
< AIRINV_Service > [AIRINV::AIRINV_ServicePtr_T](#)
- typedef boost::shared_ptr
< AIRINV_Master_Service > [AIRINV::AIRINV_Master_ServicePtr_T](#)
- typedef std::map< const
stdair::AirlineCode_T,
AIRINV_ServicePtr_T > [AIRINV::AIRINV_ServicePtr_Map_T](#)
- typedef std::map< const
stdair::DTD_T, double > [AIRINV::FRAT5Curve_T](#)

23.6 AIRINV_Types.hpp

```
00001 #ifndef __AIRINV_AIRINV_TYPES_HPP
00002 #define __AIRINV_AIRINV_TYPES_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <map>
00009 // Boost
00010 #include <boost/shared_ptr.hpp>
00011 // StdAir
00012 #include <stdair/stdair_exceptions.hpp>
00013 #include <stdair/stdair_inventory_types.hpp>
00014
00015 namespace AIRINV {
00016
00017 // Forward declarations
00018 class AIRINV_Service;
00019 class AIRINV_Master_Service;
00020
00021
00022 // /////////// Exceptions ///////////
00023
00027 class InventoryFileParsingFailedException
00028 : public stdair::ParsingFileFailedException {
00029 public:
00033 InventoryFileParsingFailedException (
    const std::string& iWhat)
```

```

00034         : stdair::ParsingFileFailedException (iWhat) {}
00035     };
00036
00040     class ScheduleFileParsingFailedException
00041     : public stdair::ParsingFileFailedException {
00042     public:
00046         ScheduleFileParsingFailedException (const
std::string& iWhat)
00047         : stdair::ParsingFileFailedException (iWhat) {}
00048     };
00049
00054     class SegmentDateNotFoundException : public
stdair::ParserException {
00055     public:
00059         SegmentDateNotFoundException (const std::string
& iWhat)
00060         : stdair::ParserException (iWhat) {}
00061     };
00062
00066     class InventoryInputFileNotFoundException
: public stdair::FileNotFoundException {
00067     public:
00071         InventoryInputFileNotFoundException (
const std::string& iWhat)
00072         : stdair::FileNotFoundException (iWhat) {}
00073     };
00074
00078     class ScheduleInputFileNotFoundException :
public stdair::FileNotFoundException {
00079     public:
00083         ScheduleInputFileNotFoundException (const
std::string& iWhat)
00084         : stdair::FileNotFoundException (iWhat) {}
00085     };
00086
00090     class FlightDateDuplicationException : public
stdair::ObjectCreationDuplicationException {
00091     public:
00095         FlightDateDuplicationException (const
std::string& iWhat)
00096         : stdair::ObjectCreationDuplicationException
(iWhat) {}
00097     };
00098
00102     class BookingException : public stdair::RootException {
00103     };
00104
00105
00106     // ////////// Type definitions //////////
00110     typedef boost::shared_ptr<AIRINV_Service> AIRINV_ServicePtr_T
;
00111
00115     typedef boost::shared_ptr<AIRINV_Master_Service> AIRINV_Master_ServicePtr_T
;
00116
00121     typedef std::map<const stdair::AirlineCode_T,
AIRINV_ServicePtr_T>
00122     AIRINV_ServicePtr_Map_T;
00123
00127     typedef std::map<const stdair::DTD_T, double> FRAT5Curve_T;
00128
00129 }
00130 #endif // __AIRINV_AIRINV_TYPES_HPP
00131

```

23.7 airinv/basic/BasConst.cpp File Reference

```

#include <airinv/basic/BasConst_General.hpp>
#include <airinv/basic/BasConst_Curves.hpp>
#include <airinv/basic/BasConst_AIRINV_Service.hpp>

```

Namespaces

- namespace [AIRINV](#)

Variables

- const std::string AIRINV::DEFAULT_AIRLINE_CODE = "BA"
- const FRAT5Curve_T AIRINV::DEFAULT_PICKUP_FRAT5_CURVE

23.8 BasConst.cpp

```

00001 //////////////////////////////////////////////////////////////////////////////////////////////////////////////////
00002 // Import section
00003 //////////////////////////////////////////////////////////////////////////////////////////////////////////////////
00004 #include <airinv/basic/BasConst_General.hpp>
00005 #include <airinv/basic/BasConst_Curves.hpp>
00006 #include <airinv/basic/BasConst_AIRINV_Service.hpp>
00007 >
00008 namespace AIRINV {
00009
00011     const std::string DEFAULT_AIRLINE_CODE = "BA";
00012
00014     const FRAT5Curve_T DEFAULT_PICKUP_FRAT5_CURVE
00015     =
00016     DefaultMap::createPickupFRAT5Curve();
00017     FRAT5Curve_T DefaultMap::createPickupFRAT5Curve
00018     () {
00019         FRAT5Curve_T oCurve;
00020         // oCurve[365] = 1.1; oCurve[63] = 1.4; oCurve[56] = 1.45;
00021         // oCurve[49] = 1.5; oCurve[42] = 1.55; oCurve[35] = 1.6;
00022         // oCurve[31] = 1.7; oCurve[27] = 1.8; oCurve[23] = 2.0;
00023         // oCurve[19] = 2.3; oCurve[16] = 2.6; oCurve[13] = 3.0;
00024         // oCurve[10] = 3.3; oCurve[7] = 3.4; oCurve[5] = 3.44;
00025         // oCurve[3] = 3.47; oCurve[1] = 3.5; oCurve[0] = 3.5;
00026         // oCurve[365] = 1.0; oCurve[63] = 1.1; oCurve[56] = 1.13;
00027         // oCurve[49] = 1.17; oCurve[42] = 1.22; oCurve[35] = 1.28;
00028         // oCurve[31] = 1.32; oCurve[27] = 1.37; oCurve[23] = 1.43;
00029         // oCurve[19] = 1.51; oCurve[16] = 1.6; oCurve[13] = 1.7;
00030         // oCurve[10] = 1.8; oCurve[7] = 1.9; oCurve[5] = 1.93;
00031         // oCurve[3] = 1.96; oCurve[1] = 2.0; oCurve[0] = 2.0;
00032         // oCurve[365] = 1.0; oCurve[63] = 1.05; oCurve[56] = 1.07;
00033         // oCurve[49] = 1.09; oCurve[42] = 1.11; oCurve[35] = 1.14;
00034         // oCurve[31] = 1.16; oCurve[27] = 1.18; oCurve[23] = 1.21;
00035         // oCurve[19] = 1.24; oCurve[16] = 1.27; oCurve[13] = 1.3;
00036         // oCurve[10] = 1.33; oCurve[7] = 1.37; oCurve[5] = 1.4;
00037         // oCurve[3] = 1.45; oCurve[1] = 1.5; oCurve[0] = 1.5;
00038         // oCurve[365] = 1.1; oCurve[63] = 1.4;
00039         // oCurve[49] = 1.5; oCurve[35] = 1.6;
00040         // oCurve[23] = 2.0; oCurve[16] = 2.6;
00041         // oCurve[10] = 3.3; oCurve[5] = 3.44;
00042         // oCurve[1] = 3.5; oCurve[0] = 3.5;
00043         // oCurve[365] = 1.1; oCurve[63] = 1.4;
00044         // oCurve[49] = 1.7; oCurve[48] = 3.6; oCurve[35] = 3.6; oCurve[24] = 3.6;
00045         // oCurve[23] = 2.6; oCurve[16] = 2.7;
00046         // oCurve[10] = 3.2; oCurve[5] = 3.24; oCurve[4] = 2.8;
00047         // oCurve[1] = 2.4; oCurve[0] = 2.4;
00048
00049         oCurve[365] = 1.1; oCurve[63] = 1.4;
00050         /*1*/oCurve[62] = 1.4; oCurve[56] = 1.45;
00051         /*2*/oCurve[55] = 1.45; oCurve[49] = 1.5;
00052         /*3*/oCurve[48] = 1.5; oCurve[42] = 1.55;
00053         /*4*/oCurve[41] = 1.95; oCurve[35] = 2.2;
00054         /*5*/oCurve[34] = 2.2; oCurve[31] = 2.4;
00055         /*6*/oCurve[30] = 2.4; oCurve[27] = 2.8;
00056         /*7*/oCurve[26] = 2.9; oCurve[23] = 3.1;
00057         /*8*/oCurve[22] = 3.1; oCurve[19] = 3.3;
00058         /*9*/oCurve[18] = 3.3; oCurve[16] = 3.3;
00059         /*10*/oCurve[15] = 3.3; oCurve[13] = 3.3;
00060         /*11*/oCurve[12] = 3.0; oCurve[10] = 3.1;
00061         /*12*/oCurve[9] = 3.1; oCurve[7] = 3.1;
00062         /*13*/oCurve[6] = 3.1; oCurve[5] = 3.0;
00063         /*14*/oCurve[4] = 3.1; oCurve[3] = 3.0;
00064         /*15*/oCurve[2] = 3.0; oCurve[1] = 2.8;
00065         /*16*/oCurve[0] = 2.8;
00066
00067         // oCurve[365] = 1.1; oCurve[63] = 1.4;
00068         // /*1*/oCurve[62] = 1.4; oCurve[56] = 1.55;
00069         // /*2*/oCurve[55] = 1.55; oCurve[49] = 1.7;
00070         // /*3*/oCurve[48] = 3.6; oCurve[42] = 3.6;
00071         // /*4*/oCurve[41] = 3.6; oCurve[35] = 3.6;
00072         // /*5*/oCurve[34] = 3.6; oCurve[31] = 3.6;
00073         // /*6*/oCurve[30] = 3.6; oCurve[27] = 3.6;
00074         // /*7*/oCurve[26] = 3.6; oCurve[23] = 3.6;
00075         // /*8*/oCurve[22] = 3.5; oCurve[19] = 3.3;
00076         // /*9*/oCurve[18] = 3.3; oCurve[16] = 3.0;

```



```

00076 // /*10*/oCurve[15] = 2.8; oCurve[13] = 2.5;
00077 // /*11*/oCurve[12] = 2.9; oCurve[10] = 3.2;
00078 // /*12*/oCurve[9] = 3.2; oCurve[7] = 3.22;
00079 // /*13*/oCurve[6] = 3.25; oCurve[5] = 3.3;
00080 // /*14*/oCurve[4] = 3.0; oCurve[3] = 2.8;
00081 // /*15*/oCurve[2] = 2.7; oCurve[1] = 2.5;
00082 // /*16*/oCurve[0] = 2.5;
00083
00084
00085 // oCurve[365] = 1.1; oCurve[63] = 1.4;
00086 // /*1*/oCurve[62] = 1.4; oCurve[49] = 1.7;
00087 // /*2*/oCurve[48] = 3.6; oCurve[35] = 3.6;
00088 // /*3*/oCurve[34] = 3.5; oCurve[23] = 3.4;
00089 // /*4*/oCurve[22] = 3.3; oCurve[16] = 3.1;
00090 // /*5*/oCurve[15] = 2.7; oCurve[10] = 3.1;
00091 // /*6*/oCurve[9] = 3.0; oCurve[5] = 2.8;
00092 // /*7*/oCurve[4] = 2.3; oCurve[1] = 2.5;
00093 // /*8*/oCurve[0] = 2.5;
00094 return oCurve;
00095 };
00096
00097 }

```

23.9 airinv/basic/BasConst_AIRINV_Service.hpp File Reference

```
#include <string>
```

Namespaces

- namespace [AIRINV](#)

23.10 BasConst_AIRINV_Service.hpp

```

00001 #ifndef __AIRINV_BAS_BASCONST_AIRINV_SERVICE_HPP
00002 #define __AIRINV_BAS_BASCONST_AIRINV_SERVICE_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 #include <string>
00008
00009 namespace AIRINV {
00010
00012 extern const std::string DEFAULT_AIRLINE_CODE;
00013
00014 }
00015 #endif // __AIRINV_BAS_BASCONST_AIRINV_SERVICE_HPP

```

23.11 airinv/basic/BasConst_Curves.hpp File Reference

```
#include <airinv/AIRINV_Types.hpp>
```

Classes

- struct [AIRINV::DefaultMap](#)

Namespaces

- namespace [AIRINV](#)

23.12 BasConst_Curves.hpp

```

00001 #ifndef __AIRINV_BAS_BASCONST_CURVES_HPP
00002 #define __AIRINV_BAS_BASCONST_CURVES_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // AIRINV
00008 #include <airinv/AIRINV_Types.hpp>
00009
00010 namespace AIRINV {
00011
00012     extern const FRAT5Curve_T DEFAULT_PICKUP_FRAT5_CURVE
00013     ;
00014
00015     struct DefaultMap {
00016         static FRAT5Curve_T createPickupFRAT5Curve
00017         ();
00018     };
00019 }
00020 #endif // __AIRINV_BAS_BASCONST_CURVES_HPP

```

23.13 airinv/basic/BasConst_General.hpp File Reference

Namespaces

- namespace [AIRINV](#)

23.14 BasConst_General.hpp

```

00001 #ifndef __AIRINV_BAS_BASCONST_GENERAL_HPP
00002 #define __AIRINV_BAS_BASCONST_GENERAL_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007
00008 namespace AIRINV {
00009
00010 }
00011 #endif // __AIRINV_BAS_BASCONST_GENERAL_HPP

```

23.15 airinv/basic/BasParserTypes.hpp File Reference

```

#include <string>
#include <boost/spirit/home/classic/core.hpp>
#include <boost/spirit/home/classic/attribute.hpp>
#include <boost/spirit/home/classic/utility/functor_parser.hpp>
#include <boost/spirit/home/classic/utility/loops.hpp>
#include <boost/spirit/home/classic/utility/chset.hpp>
#include <boost/spirit/home/classic/utility/confix.hpp>
#include <boost/spirit/home/classic/iterator/file_iterator.hpp>
#include <boost/spirit/home/classic/actor/push_back_actor.hpp>
#include <boost/spirit/home/classic/actor/assign_actor.hpp>

```

Namespaces

- namespace [AIRINV](#)

Typedefs

- typedef char [AIRINV::char_t](#)

- typedef
boost::spirit::classic::file_iterator
< char_t > AIRINV::iterator_t
- typedef
boost::spirit::classic::scanner
< iterator_t > AIRINV::scanner_t
- typedef
boost::spirit::classic::rule
< scanner_t > AIRINV::rule_t
- typedef
boost::spirit::classic::int_parser
< unsigned int, 10, 1, 1 > AIRINV::int1_p_t
- typedef
boost::spirit::classic::uint_parser
< unsigned int, 10, 2, 2 > AIRINV::uint2_p_t
- typedef
boost::spirit::classic::uint_parser
< unsigned int, 10, 1, 2 > AIRINV::uint1_2_p_t
- typedef
boost::spirit::classic::uint_parser
< unsigned int, 10, 1, 3 > AIRINV::uint1_3_p_t
- typedef
boost::spirit::classic::uint_parser
< unsigned int, 10, 4, 4 > AIRINV::uint4_p_t
- typedef
boost::spirit::classic::uint_parser
< unsigned int, 10, 1, 4 > AIRINV::uint1_4_p_t
- typedef
boost::spirit::classic::chset
< char_t > AIRINV::chset_t
- typedef
boost::spirit::classic::impl::loop_traits
< chset_t, unsigned int,
unsigned int >::type AIRINV::repeat_p_t
- typedef
boost::spirit::classic::bounded
< uint2_p_t, unsigned int > AIRINV::bounded2_p_t
- typedef
boost::spirit::classic::bounded
< uint1_2_p_t, unsigned int > AIRINV::bounded1_2_p_t
- typedef
boost::spirit::classic::bounded
< uint1_3_p_t, unsigned int > AIRINV::bounded1_3_p_t
- typedef
boost::spirit::classic::bounded
< uint4_p_t, unsigned int > AIRINV::bounded4_p_t
- typedef
boost::spirit::classic::bounded
< uint1_4_p_t, unsigned int > AIRINV::bounded1_4_p_t

23.16 BasParserTypes.hpp

```

00001 #ifndef __AIRINV_BAS_BASCOMPARSERTYPES_HPP
00002 #define __AIRINV_BAS_BASCOMPARSERTYPES_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL

```

```

00008 #include <string>
00009 // Boost
00010 // #define BOOST_SPIRIT_DEBUG
00011 #include <boost/spirit/home/classic/core.hpp>
00012 #include <boost/spirit/home/classic/attribute.hpp>
00013 #include <boost/spirit/home/classic/utility/functor_parser.hpp>
00014 #include <boost/spirit/home/classic/utility/loops.hpp>
00015 #include <boost/spirit/home/classic/utility/chset.hpp>
00016 #include <boost/spirit/home/classic/utility/confix.hpp>
00017 #include <boost/spirit/home/classic/iterator/file_iterator.hpp>
00018 #include <boost/spirit/home/classic/actor/push_back_actor.hpp>
00019 #include <boost/spirit/home/classic/actor/assign_actor.hpp>
00020
00021 namespace AIRINV {
00022
00023 // //////////////////////////////////////
00024 //
00025 // Definition of Basic Types
00026 //
00027 // //////////////////////////////////////
00028 // For a file, the parsing unit is the character (char). For a string,
00029 // it is a "char const *".
00030 // typedef char const* iterator_t;
00031 typedef char char_t;
00032
00033 // The types of iterator, scanner and rule are then derived from
00034 // the parsing unit.
00035 typedef boost::spirit::classic::file_iterator<char_t> iterator_t;
00036 typedef boost::spirit::classic::scanner<iterator_t> scanner_t;
00037 typedef boost::spirit::classic::rule<scanner_t> rule_t;
00038
00039 // //////////////////////////////////////
00040 //
00041 // Parser related types
00042 //
00043 // //////////////////////////////////////
00044 typedef boost::spirit::classic::int_parser<unsigned int, 10, 1, 1> int1_p_t;
00045 ;
00046 typedef boost::spirit::classic::uint_parser<unsigned int, 10, 2, 2> uint2_p_t;
00047 ;
00048 typedef boost::spirit::classic::uint_parser<unsigned int, 10, 1, 2>
00049 uint1_2_p_t;
00050
00051 typedef boost::spirit::classic::uint_parser<unsigned int, 10, 1, 3>
00052 uint1_3_p_t;
00053
00054 typedef boost::spirit::classic::uint_parser<unsigned int, 10, 4, 4> uint4_p_t;
00055 ;
00056 typedef boost::spirit::classic::uint_parser<unsigned int, 10, 1, 4>
00057 uint1_4_p_t;
00058
00059 typedef boost::spirit::classic::chset<char_t> chset_t;
00060
00061 typedef boost::spirit::classic::impl::loop_traits<chset_t,
00062 unsigned int,
00063 unsigned int>::type repeat_p_t;
00064 ;
00065 typedef boost::spirit::classic::bounded<uint2_p_t, unsigned int> bounded2_p_t;
00066 ;
00067 typedef boost::spirit::classic::bounded<uint1_2_p_t, unsigned int>
00068 bounded1_2_p_t;
00069 typedef boost::spirit::classic::bounded<uint1_3_p_t, unsigned int>
00070 bounded1_3_p_t;
00071 typedef boost::spirit::classic::bounded<uint4_p_t, unsigned int> bounded4_p_t;
00072 ;
00073 typedef boost::spirit::classic::bounded<uint1_4_p_t, unsigned int>
00074 bounded1_4_p_t;
00075 }
00076 #endif // __AIRINV_BAS_BASCOMPARSERTYPES_HPP

```

23.17 airinv/basic/FlightRequestStatus.cpp File Reference

```

#include <cassert>
#include <sstream>
#include <stdair/service/Logger.hpp>
#include <airinv/AIRINV_Types.hpp>
#include <airinv/FlightRequestStatus.hpp>

```

Namespaces

- namespace [AIRINV](#)

23.18 FlightRequestStatus.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <sstream>
00007 // StdAir
00008 #include <stdair/service/Logger.hpp>
00009 // Airinv
00010 #include <airinv/AIRINV_Types.hpp>
00011 #include <airinv/FlightRequestStatus.hpp>
00012
00013 namespace AIRINV {
00014
00015 // //////////////////////////////////////
00016 const std::string FlightRequestStatus::_labels[LAST_VALUE] =
00017     { "OK", "Not Found", "Internal Error" };
00018
00019 const std::string FlightRequestStatus::_codeLabels[LAST_VALUE] =
00020     { "OK", "NF", "IE" };
00021
00022
00023 // //////////////////////////////////////
00024 FlightRequestStatus::
00025 FlightRequestStatus (const EN_FlightRequestStatus
00026 & iFlightRequestStatus) {
00027     : _code (iFlightRequestStatus) {
00028 }
00029
00030 // //////////////////////////////////////
00031 FlightRequestStatus::FlightRequestStatus
00032 (const std::string& iCode) {
00033     _code = LAST_VALUE;
00034
00035     if (iCode == "OK") {
00036         _code = OK;
00037     } else if (iCode == "NF") {
00038         _code = NOT_FOUND;
00039     } else if (iCode == "IE") {
00040         _code = INTERNAL_ERROR;
00041     }
00042 }
00043
00044 if (_code == LAST_VALUE) {
00045     const std::string& lLabels = describeLabels();
00046     STDAIR_LOG_ERROR ("The flight request status '" << iCode
00047 << "' is not known. Known flight request status: "
00048 << lLabels);
00049     throw stdair::CodeConversionException ("The flight request status '"
00050 + iCode
00051 + "' is not known. Known flight
00052 request status: "
00053 + lLabels);
00054 }
00055
00056 // //////////////////////////////////////
00057 const std::string& FlightRequestStatus::
00058 getLabel (const EN_FlightRequestStatus& iCode
00059 ) {
00060     return _labels[iCode];
00061 }
00062
00063 // //////////////////////////////////////
00064 const std::string& FlightRequestStatus::
00065 getCodeLabel (const EN_FlightRequestStatus
00066 & iCode) {
00067     return _codeLabels[iCode];
00068 }
00069
00070 // //////////////////////////////////////

```

```

00069     std::string FlightRequestStatus::describeLabels
00070     () {
00071         std::ostringstream ostr;
00072         for (unsigned short idx = 0; idx != LAST_VALUE; ++idx) {
00073             if (idx != 0) {
00074                 ostr << ", ";
00075             }
00076             ostr << _labels[idx];
00077         }
00078         return ostr.str();
00079     }
00080     // //////////////////////////////////////
00081     FlightRequestStatus::EN_FlightRequestStatus
00082     FlightRequestStatus::
00083     getCode() const {
00084         return _code;
00085     }
00086     // //////////////////////////////////////
00087     const std::string FlightRequestStatus::describe(
00088     ) const {
00089         std::ostringstream ostr;
00090         ostr << _labels[_code];
00091         return ostr.str();
00092     }
00093 }

```

23.19 airinv/basic/FlightTypeCode.cpp File Reference

```

#include <cassert>
#include <sstream>
#include <stdair/service/Logger.hpp>
#include <airinv/AIRINV_Types.hpp>
#include <airinv/basic/FlightTypeCode.hpp>

```

Namespaces

- namespace [AIRINV](#)

23.20 FlightTypeCode.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <sstream>
00007 // StdAir
00008 #include <stdair/service/Logger.hpp>
00009 // Airinv
00010 #include <airinv/AIRINV_Types.hpp>
00011 #include <airinv/basic/FlightTypeCode.hpp>
00012
00013 namespace AIRINV {
00014
00015     // //////////////////////////////////////
00016     const std::string FlightTypeCode::_labels[LAST_VALUE] =
00017     { "Domestic", "International", "Ground Handling" };
00018
00019     const std::string FlightTypeCode::_codeLabels[LAST_VALUE] =
00020     { "DOM", "INT", "GRD" };
00021
00022     // //////////////////////////////////////
00023     FlightTypeCode::FlightTypeCode (const
00024     EN_FlightTypeCode& iFlightTypeCode)
00025     : _code (iFlightTypeCode) {
00026     }
00027
00028     // //////////////////////////////////////
00029     FlightTypeCode::FlightTypeCode (const
00030     std::string& iCode) {

```

```

00030     _code = LAST_VALUE;
00031
00032     if (iCode == "DOM") {
00033         _code = DOMESTIC;
00034
00035     } else if (iCode == "INT") {
00036         _code = INTERNATIONAL;
00037
00038     } else if (iCode == "GRD") {
00039         _code = GROUND_HANDLING;
00040     }
00041
00042     if (_code == LAST_VALUE) {
00043         const std::string& lLabels = describeLabels();
00044         STDAIR_LOG_ERROR ("The flight type code '" << iCode
00045                         << "' is not known. Known flight type codes: "
00046                         << lLabels);
00047         throw stdair::CodeConversionException ("The flight type code '" + iCode
00048                                             + "' is not known. Known flight
00049 type codes: "
00050                                             + lLabels);
00051     }
00052
00053     // //////////////////////////////////////
00054     const std::string& FlightTypeCode::getLabel (const
00055 EN_FlightTypeCode& iCode) {
00056         return _labels[iCode];
00057     }
00058     // //////////////////////////////////////
00059     const std::string& FlightTypeCode::
00060 getCodeLabel (const EN_FlightTypeCode& iCode)
00061 {
00062     return _codeLabels[iCode];
00063 }
00064     // //////////////////////////////////////
00065     std::string FlightTypeCode::describeLabels() {
00066         std::ostringstream ostr;
00067         for (unsigned short idx = 0; idx != LAST_VALUE; ++idx) {
00068             if (idx != 0) {
00069                 ostr << ", ";
00070             }
00071             ostr << _labels[idx];
00072         }
00073         return ostr.str();
00074     }
00075
00076     // //////////////////////////////////////
00077     FlightTypeCode::EN_FlightTypeCode
00078 FlightTypeCode::getCode() const {
00079         return _code;
00080     }
00081     // //////////////////////////////////////
00082     const std::string FlightTypeCode::describe() const {
00083         std::ostringstream ostr;
00084         ostr << _labels[_code];
00085         return ostr.str();
00086     }
00087
00088 }

```

23.21 airinv/basic/FlightTypeCode.hpp File Reference

```

#include <string>
#include <stdair/basic/StructAbstract.hpp>

```

Classes

- struct [AIRINV::FlightTypeCode](#)

Namespaces

- namespace [AIRINV](#)

23.22 FlightTypeCode.hpp

```

00001 #ifndef __AIRINV_BAS_FLIGHTTYPECODE_HPP
00002 #define __AIRINV_BAS_FLIGHTTYPECODE_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 // StdAir
00010 #include <stdair/basic/StructAbstract.hpp>
00011
00012 namespace AIRINV {
00013
00015     struct FlightTypeCode : public stdair::StructAbstract {
00016     public:
00017         typedef enum {
00018             DOMESTIC = 0,
00019             INTERNATIONAL,
00020             GROUND_HANDLING,
00021             LAST_VALUE
00022         } EN_FlightTypeCode;
00023
00025         static const std::string& getLabel (const EN_FlightTypeCode
00026 &);
00028         static const std::string& getCodeLabel (const EN_FlightTypeCode
00029 &);
00031         static std::string describeLabels();
00032
00034         EN_FlightTypeCode getCode() const;
00035
00037         const std::string describe() const;
00038
00039     public:
00042         FlightTypeCode (const EN_FlightTypeCode&);
00044         FlightTypeCode (const std::string& iCode);
00045
00046     private:
00047         static const std::string _labels[LAST_VALUE];
00049         static const std::string _codeLabels[LAST_VALUE];
00051
00052     private:
00054         // ////////// Attributes //////////
00055         EN_FlightTypeCode _code;
00057     };
00058
00059
00060 }
00061 #endif // __AIRINV_BAS_FLIGHTTYPECODE_HPP

```

23.23 airinv/basic/FlightVisibilityCode.cpp File Reference

```

#include <cassert>
#include <sstream>
#include <stdair/service/Logger.hpp>
#include <airinv/AIRINV_Types.hpp>
#include <airinv/basic/FlightVisibilityCode.hpp>

```

Namespaces

- namespace [AIRINV](#)

23.24 FlightVisibilityCode.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>

```



```

00006 #include <sstream>
00007 // StdAir
00008 #include <stdair/service/Logger.hpp>
00009 // AirInv
00010 #include <airinv/AIRINV_Types.hpp>
00011 #include <airinv/basic/FlightVisibilityCode.hpp>
00012 >
00013 namespace AIRINV {
00014
00015     // //////////////////////////////////////
00016     const std::string FlightVisibilityCode::_labels[LAST_VALUE] =
00017     { "Normal", "Hidden", "Pseudo" };
00018
00019     const std::string FlightVisibilityCode::_codeLabels[LAST_VALUE] =
00020     { "NOR", "HID", "PSD" };
00021
00022     // //////////////////////////////////////
00023     FlightVisibilityCode::
00024     FlightVisibilityCode (const EN_FlightVisibilityCode
00025 & iFlightVisibilityCode)
00026     : _code (iFlightVisibilityCode) {
00027     }
00028
00029     // //////////////////////////////////////
00030     FlightVisibilityCode::FlightVisibilityCode
00031     (const std::string& iCode) {
00032         _code = LAST_VALUE;
00033
00034         if (iCode == "NOR") {
00035             _code = NORMAL;
00036         } else if (iCode == "HID") {
00037             _code = HIDDEN;
00038         } else if (iCode == "PSD") {
00039             _code = PSEUDO;
00040         }
00041
00042         if (_code == LAST_VALUE) {
00043             const std::string& lLabels = describeLabels();
00044             STDAIR_LOG_ERROR ("The flight visibility code '" << iCode
00045 << "' is not known. Known flight visibility codes: "
00046 << lLabels);
00047             throw stdair::CodeConversionException ("The flight visibility code '"
00048 + iCode
00049 + "' is not known. Known flight
00050 visibility codes: "
00051 + lLabels);
00052         }
00053     }
00054
00055     // //////////////////////////////////////
00056     const std::string& FlightVisibilityCode::
00057     getLabel (const EN_FlightVisibilityCode&
00058 iCode) {
00059         return _labels[iCode];
00060     }
00061
00062     // //////////////////////////////////////
00063     const std::string& FlightVisibilityCode::
00064     getCodeLabel (const EN_FlightVisibilityCode
00065 & iCode) {
00066         return _codeLabels[iCode];
00067     }
00068
00069     // //////////////////////////////////////
00070     std::string FlightVisibilityCode::describeLabels
00071     () {
00072         std::ostringstream ostr;
00073         for (unsigned short idx = 0; idx != LAST_VALUE; ++idx) {
00074             if (idx != 0) {
00075                 ostr << ", ";
00076             }
00077             ostr << _labels[idx];
00078         }
00079         return ostr.str();
00080     }
00081
00082     // //////////////////////////////////////
00083     FlightVisibilityCode::EN_FlightVisibilityCode
00084     FlightVisibilityCode::
00085     getCode() const {
00086         return _code;
00087     }
00088 }

```

```

00085 // //////////////////////////////////////
00086 const std::string FlightVisibilityCode::describe
00087 () const {
00088     std::ostringstream ostr;
00089     ostr << _labels[_code];
00090     return ostr.str();
00091 }
00092 }

```

23.25 airinv/basic/FlightVisibilityCode.hpp File Reference

```

#include <string>
#include <stdair/basic/StructAbstract.hpp>

```

Classes

- struct [AIRINV::FlightVisibilityCode](#)

Namespaces

- namespace [AIRINV](#)

23.26 FlightVisibilityCode.hpp

```

00001 #ifndef __AIRINV_BAS_FLIGHTVISIBILITYCODE_HPP
00002 #define __AIRINV_BAS_FLIGHTVISIBILITYCODE_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 // StdAir
00010 #include <stdair/basic/StructAbstract.hpp>
00011
00012 namespace AIRINV {
00013
00015     struct FlightVisibilityCode : public
00016     stdair::StructAbstract {
00017     public:
00018         typedef enum {
00019             NORMAL = 0,
00019             HIDDEN,
00020             PSEUDO,
00021             LAST_VALUE
00022         } EN_FlightVisibilityCode;
00023
00025         static const std::string& getLabel (const EN_FlightVisibilityCode
00026         &);
00027
00028         static const std::string& getCodeLabel (const
00029         EN_FlightVisibilityCode&);
00030
00031         static std::string describeLabels ();
00032
00033         EN_FlightVisibilityCode getCode() const;
00034
00035         const std::string describe() const;
00036
00037     public:
00038         FlightVisibilityCode (const EN_FlightVisibilityCode
00039         &);
00040
00041         FlightVisibilityCode (const std::string& iCode);
00042
00043     private:
00044         static const std::string _labels[LAST_VALUE];
00045         static const std::string _codeLabels[LAST_VALUE];
00046
00047     private:

```

```

00055 // ////////// Attributes //////////
00057 EN_FlightVisibilityCode _code;
00058 };
00059
00060 }
00061 #endif // __AIRINV_BAS_FLIGHTVISIBILITYCODE_HPP

```

23.27 airinv/batches/airinv_parseInventory.cpp File Reference

23.28 airinv_parseInventory.cpp

```

00001
00005 // STL
00006 #include <cassert>
00007 #include <iostream>
00008 #include <sstream>
00009 #include <fstream>
00010 #include <string>
00011 // Boost (Extended STL)
00012 #include <boost/program_options.hpp>
00013 #include <boost/tokenizer.hpp>
00014 // StdAir
00015 #include <stdair/basic/BasLogParams.hpp>
00016 #include <stdair/basic/BasDBParams.hpp>
00017 #include <stdair/service/Logger.hpp>
00018 // AirInv
00019 #include <airinv/AIRINV_Master_Service.hpp>
00020 #include <airinv/config/airinv-paths.hpp>
00021
00022 // ////////// Constants //////////
00026 const std::string K_AIRINV_DEFAULT_LOG_FILENAME ("airinv_parseInventory.log");
00027
00031 const std::string K_AIRINV_DEFAULT_INVENTORY_FILENAME (STDAIR_SAMPLE_DIR
00032                                                         "/invdump01.csv");
00036 const std::string K_AIRINV_DEFAULT_SCHEDULE_FILENAME (STDAIR_SAMPLE_DIR
00037                                                         "/schedule01.csv");
00041 const std::string K_AIRINV_DEFAULT_OND_FILENAME (STDAIR_SAMPLE_DIR
00042                                                    "/ond01.csv");
00043
00047 const std::string K_AIRINV_DEFAULT_YIELD_FILENAME (STDAIR_SAMPLE_DIR
00048                                                      "/yieldstore01.csv");
00049
00053 const std::string K_AIRINV_DEFAULT_SEGMENT_DATE_KEY ("SV,5,2010-03-11,KBP,JFK")
00054 ;
00058 const stdair::ClassCode_T K_AIRINV_DEFAULT_CLASS_CODE ("Y");
00059
00063 const stdair::PartySize_T K_AIRINV_DEFAULT_PARTY_SIZE (2);
00064
00069 const bool K_AIRINV_DEFAULT_BUILT_IN_INPUT = false;
00070
00075 const bool K_AIRINV_DEFAULT_FOR_SCHEDULE = false;
00076
00080 const int K_AIRINV_EARLY_RETURN_STATUS = 99;
00081
00082 // ////////// Parsing of Options & Configuration //////////
00083 // A helper function to simplify the main part.
00084 template<class T> std::ostream& operator<< (std::ostream& os,
00085                                           const std::vector<T>& v) {
00086     std::copy (v.begin(), v.end(), std::ostream_iterator<T> (std::cout, " "));
00087     return os;
00088 }
00089
00093 int readConfiguration (int argc, char* argv[],
00094                       bool& ioIsBuiltin, bool& ioIsForSchedule,
00095                       stdair::Filename_T& ioInventoryFilename,
00096                       stdair::Filename_T& ioScheduleInputFilename,
00097                       stdair::Filename_T& ioODInputFilename,
00098                       stdair::Filename_T& ioYieldInputFilename,
00099                       std::string& ioSegmentDateKey,
00100                       stdair::ClassCode_T& ioClassCode,
00101                       stdair::PartySize_T& ioPartySize,
00102                       std::string& ioLogFilename) {
00103     // Default for the built-in input
00104     ioIsBuiltin = K_AIRINV_DEFAULT_BUILT_IN_INPUT;
00105
00106     // Default for the inventory or schedule option
00107     ioIsForSchedule = K_AIRINV_DEFAULT_FOR_SCHEDULE;
00108
00109     // Declare a group of options that will be allowed only on command line
00110     boost::program_options::options_description generic ("Generic options");
00111     generic.add_options()
00112         ("prefix", "print installation prefix")

```

```

00113     ("version,v", "print version string")
00114     ("help,h", "produce help message");
00115
00116     // Declare a group of options that will be allowed both on command
00117     // line and in config file
00118
00119     boost::program_options::options_description config ("Configuration");
00120     config.add_options()
00121         ("builtin,b",
00122          "The sample BOM tree can be either built-in or parsed from an input file.
00123          That latter must then be given with the -i/--inventory or -s/--schedule option")
00124         ("for_schedule,f",
00125          "The BOM tree should be built from a schedule file (instead of from an
00126          inventory dump)")
00127         ("inventory,i",
00128          boost::program_options::value< std::string >(&ioInventoryFilename)->
00129          default_value(K_AIRINV_DEFAULT_INVENTORY_FILENAME),
00130          "(CSV) input file for the inventory")
00131         ("schedule,s",
00132          boost::program_options::value< std::string >(&ioScheduleInputFilename)->
00133          default_value(K_AIRINV_DEFAULT_SCHEDULE_FILENAME),
00134          "(CSV) input file for the schedule")
00135         ("ond,o",
00136          boost::program_options::value< std::string >(&ioODInputFilename)->
00137          default_value(K_AIRINV_DEFAULT_OND_FILENAME),
00138          "(CSV) input file for the O&D")
00139         ("yield,y",
00140          boost::program_options::value< std::string >(&ioYieldInputFilename)->
00141          default_value(K_AIRINV_DEFAULT_YIELD_FILENAME),
00142          "(CSV) input file for the yield")
00143         ("segment_date_key,k",
00144          boost::program_options::value< std::string >(&ioSegmentDateKey)->
00145          default_value(K_AIRINV_DEFAULT_SEGMENT_DATE_KEY),
00146          "Segment-date key")
00147         ("class_code,c",
00148          boost::program_options::value< stdair::ClassCode_T >(&ioClassCode)->
00149          default_value(K_AIRINV_DEFAULT_CLASS_CODE),
00150          "Class code")
00151         ("party_size,p",
00152          boost::program_options::value< stdair::PartySize_T >(&ioPartySize)->
00153          default_value(K_AIRINV_DEFAULT_PARTY_SIZE),
00154          "Party size")
00155         ("log,l",
00156          boost::program_options::value< std::string >(&ioLogFilename)->
00157          default_value(K_AIRINV_DEFAULT_LOG_FILENAME),
00158          "Filename for the logs")
00159     ;
00160
00161     // Hidden options, will be allowed both on command line and
00162     // in config file, but will not be shown to the user.
00163     boost::program_options::options_description hidden ("Hidden options");
00164     hidden.add_options()
00165         ("copyright",
00166          boost::program_options::value< std::vector<std::string> >(),
00167          "Show the copyright (license)");
00168
00169     boost::program_options::options_description cmdline_options;
00170     cmdline_options.add(generic).add(config).add(hidden);
00171
00172     boost::program_options::options_description config_file_options;
00173     config_file_options.add(config).add(hidden);
00174     boost::program_options::options_description visible ("Allowed options");
00175     visible.add(generic).add(config);
00176
00177     boost::program_options::positional_options_description p;
00178     p.add ("copyright", -1);
00179
00180     boost::program_options::variables_map vm;
00181     boost::program_options::
00182         store (boost::program_options::command_line_parser (argc, argv).
00183               options (cmdline_options).positional(p).run(), vm);
00184
00185     std::ifstream ifs ("airinv.cfg");
00186     boost::program_options::store (parse_config_file (ifs, config_file_options),
00187                                   vm);
00188     boost::program_options::notify (vm);
00189
00190     if (vm.count ("help")) {
00191         std::cout << visible << std::endl;
00192         return K_AIRINV_EARLY_RETURN_STATUS;
00193     }
00194
00195     if (vm.count ("version")) {
00196         std::cout << PACKAGE_NAME << ", version " << PACKAGE_VERSION
00197         << std::endl;
00198         return K_AIRINV_EARLY_RETURN_STATUS;
00199     }

```

```

00189
00190     if (vm.count ("prefix")) {
00191         std::cout << "Installation prefix: " << PREFIXDIR << std::endl;
00192         return K_AIRINV_EARLY_RETURN_STATUS;
00193     }
00194
00195     if (vm.count ("builtin")) {
00196         ioIsBuiltin = true;
00197     }
00198     const std::string isBuiltinStr = (ioIsBuiltin == true)?"yes":"no";
00199     std::cout << "The BOM should be built-in? " << isBuiltinStr << std::endl;
00200
00201     if (vm.count ("for_schedule")) {
00202         ioIsForSchedule = true;
00203     }
00204     const std::string isForScheduleStr = (ioIsForSchedule == true)?"yes":"no";
00205     std::cout << "The BOM should be built from schedule? " << isForScheduleStr
00206         << std::endl;
00207
00208     if (ioIsBuiltin == false) {
00209
00210         if (ioIsForSchedule == false) {
00211             // The BOM tree should be built from parsing an inventory dump
00212             if (vm.count ("inventory")) {
00213                 ioInventoryFilename = vm["inventory"].as< std::string >();
00214                 std::cout << "Input inventory filename is: " << ioInventoryFilename
00215                     << std::endl;
00216             } else {
00217                 // The built-in option is not selected. However, no inventory dump
00218                 // file is specified
00219                 std::cerr << "Either one among the -b/--builtin, -i/--inventory or "
00220                     << " -f/--for_schedule and -s/--schedule options "
00221                     << "must be specified" << std::endl;
00222             }
00223         } else {
00224             // The BOM tree should be built from parsing a schedule (and O&D) file
00225             if (vm.count ("schedule")) {
00226                 ioScheduleInputFilename = vm["schedule"].as< std::string >();
00227                 std::cout << "Input schedule filename is: " << ioScheduleInputFilename
00228                     << std::endl;
00229             } else {
00230                 // The built-in option is not selected. However, no schedule file
00231                 // is specified
00232                 std::cerr << "Either one among the -b/--builtin, -i/--inventory or "
00233                     << " -f/--for_schedule and -s/--schedule options "
00234                     << "must be specified" << std::endl;
00235             }
00236         }
00237
00238         if (vm.count ("ond")) {
00239             ioODInputFilename = vm["ond"].as< std::string >();
00240             std::cout << "Input O&D filename is: " << ioODInputFilename <<
00241                 std::endl;
00242         }
00243     }
00244
00245     if (vm.count ("yield")) {
00246         ioYieldInputFilename = vm["yield"].as< std::string >();
00247         std::cout << "Input yield filename is: "
00248             << ioYieldInputFilename << std::endl;
00249     }
00250 }
00251
00252 if (vm.count ("log")) {
00253     ioLogFilename = vm["log"].as< std::string >();
00254     std::cout << "Log filename is: " << ioLogFilename << std::endl;
00255 }
00256
00257 return 0;
00258 }
00259
00260
00261 // ////////// M A I N //////////
00262 int main (int argc, char* argv[]) {
00263
00264     // State whether the BOM tree should be built-in or parsed from an
00265     // input file
00266     bool isBuiltin;
00267     bool isForSchedule;
00268
00269     // Input file names
00270     stdair::Filename_T lInventoryFilename;
00271     stdair::Filename_T lScheduleInputFilename;
00272     stdair::Filename_T lODInputFilename;
00273     stdair::Filename_T lYieldInputFilename;

```

```

00275
00276 // Parameters for the sale
00277 std::string lSegmentDateKey;
00278 stdair::ClassCode_T lClassCode;
00279 stdair::PartySize_T lPartySize;
00280
00281 // Output log File
00282 stdair::Filename_T lLogFilename;
00283
00284 // Call the command-line option parser
00285 const int lOptionParserStatus =
00286     readConfiguration (argc, argv, isBuiltin, isForSchedule, lInventoryFilename
,
00287         lScheduleInputFilename, lODInputFilename,
00288         lYieldInputFilename, lSegmentDateKey, lClassCode,
00289         lPartySize, lLogFilename);
00290
00291 if (lOptionParserStatus == K_AIRINV_EARLY_RETURN_STATUS) {
00292     return 0;
00293 }
00294
00295 // Set the log parameters
00296 std::ofstream logOutputFile;
00297 // Open and clean the log outputfile
00298 logOutputFile.open (lLogFilename.c_str());
00299 logOutputFile.clear();
00300
00301 // Initialise the inventory service
00302 const stdair::BasLogParams lLogParams (stdair::LOG::DEBUG, logOutputFile);
00303 AIRINV::AIRINV_Master_Service airinvService (
lLogParams);
00304
00305 // DEBUG
00306 STDAIR_LOG_DEBUG ("Welcome to AirInv");
00307
00308 // Check whether or not a (CSV) input file should be read
00309 if (isBuiltin == true) {
00310
00311     // Build the sample BOM tree for RMOL
00312     airinvService.buildSampleBom();
00313
00314     // Define a specific segment-date key for the sample BOM tree
00315     lSegmentDateKey = "BA,9,2011-06-10,LHR,SYD";
00316 } else {
00317     if (isForSchedule == true) {
00318         // Build the BOM tree from parsing a schedule file (and O&D list)
00319         AIRRAC::YieldFilePath lYieldFilePath (lYieldInputFilename);
00320         airinvService.parseAndLoad (lScheduleInputFilename, lODInputFilename,
lYieldFilePath);
00321
00322         if (lSegmentDateKey == K_AIRINV_DEFAULT_SEGMENT_DATE_KEY) {
00323             // Define a specific segment-date key for the schedule-based inventory
00324             lSegmentDateKey = "SQ,11,2010-01-15,SIN,BKK";
00325         }
00326     } else {
00327         // Build the BOM tree from parsing an inventory dump file
00328         airinvService.parseAndLoad (lInventoryFilename);
00329     }
00330 }
00331
00332 // Make a booking
00333 const bool isSellSuccessful =
00334     airinvService.sell (lSegmentDateKey, lClassCode, lPartySize);
00335
00336 // DEBUG
00337 STDAIR_LOG_DEBUG ("Sale ('" << lSegmentDateKey << ", " << lClassCode << ": "
<< lPartySize << ") successful? " << isSellSuccessful);
00338
00339 // DEBUG: Display the whole BOM tree
00340 const std::string& lCSVDump = airinvService.csvDisplay();
00341 STDAIR_LOG_DEBUG (lCSVDump);
00342
00343 // Close the Log outputFile
00344 logOutputFile.close();
00345
00346 /*
00347 Note: as that program is not intended to be run on a server in
00348 production, it is better not to catch the exceptions. When it
00349 happens (that an exception is throwned), that way we get the
00350 call stack.
00351 */
00352 return 0;
00353 }

```

23.29 airinv/batches/parseInventory.cpp File Reference

23.30 parseInventory.cpp

```

00001
00005 // STL
00006 #include <cassert>
00007 #include <iostream>
00008 #include <sstream>
00009 #include <fstream>
00010 #include <string>
00011 // Boost (Extended STL)
00012 #include <boost/program_options.hpp>
00013 #include <boost/tokenizer.hpp>
00014 // StdAir
00015 #include <stdair/basic/BasLogParams.hpp>
00016 #include <stdair/basic/BasDBParams.hpp>
00017 #include <stdair/service/Logger.hpp>
00018 // AirInv
00019 #include <airinv/AIRINV_Master_Service.hpp>
00020 #include <airinv/config/airinv-paths.hpp>
00021
00022 // ////////// Constants //////////
00026 const std::string K_AIRINV_DEFAULT_LOG_FILENAME ("parseInventory.log");
00027
00031 const std::string K_AIRINV_DEFAULT_INVENTORY_FILENAME (STDAIR_SAMPLE_DIR
00032                                                         "/invdump01.csv");
00036 const std::string K_AIRINV_DEFAULT_SCHEDULE_FILENAME (STDAIR_SAMPLE_DIR
00037                                                         "/schedule01.csv");
00041 const std::string K_AIRINV_DEFAULT_OND_FILENAME (STDAIR_SAMPLE_DIR
00042                                                    "/ond01.csv");
00043
00047 const std::string K_AIRINV_DEFAULT_YIELD_FILENAME (STDAIR_SAMPLE_DIR
00048                                                      "/yieldstore01.csv");
00049
00053 const std::string K_AIRINV_DEFAULT_SEGMENT_DATE_KEY ("SV,5,2010-03-11,KBP,JFK")
;
00054
00058 const stdair::ClassCode_T K_AIRINV_DEFAULT_CLASS_CODE ("Y");
00059
00063 const stdair::PartySize_T K_AIRINV_DEFAULT_PARTY_SIZE (2);
00064
00069 const bool K_AIRINV_DEFAULT_BUILT_IN_INPUT = false;
00070
00075 const bool K_AIRINV_DEFAULT_FOR_SCHEDULE = false;
00076
00080 const int K_AIRINV_EARLY_RETURN_STATUS = 99;
00081
00082 // ////////// Parsing of Options & Configuration //////////
00083 // A helper function to simplify the main part.
00084 template<class T> std::ostream& operator<< (std::ostream& os,
00085                                           const std::vector<T>& v) {
00086     std::copy (v.begin(), v.end(), std::ostream_iterator<T> (std::cout, " "));
00087     return os;
00088 }
00089
00093 int readConfiguration (int argc, char* argv[],
00094                       bool& ioIsBuiltin, bool& ioIsForSchedule,
00095                       stdair::Filename_T& ioInventoryFilename,
00096                       stdair::Filename_T& ioScheduleInputFilename,
00097                       stdair::Filename_T& ioODInputFilename,
00098                       stdair::Filename_T& ioYieldInputFilename,
00099                       std::string& ioSegmentDateKey,
00100                       stdair::ClassCode_T& ioClassCode,
00101                       stdair::PartySize_T& ioPartySize,
00102                       std::string& ioLogFilename) {
00103     // Default for the built-in input
00104     ioIsBuiltin = K_AIRINV_DEFAULT_BUILT_IN_INPUT;
00105
00106     // Default for the inventory or schedule option
00107     ioIsForSchedule = K_AIRINV_DEFAULT_FOR_SCHEDULE;
00108
00109     // Declare a group of options that will be allowed only on command line
00110     boost::program_options::options_description generic ("Generic options");
00111     generic.add_options()
00112         ("prefix", "print installation prefix")
00113         ("version,v", "print version string")
00114         ("help,h", "produce help message");
00115
00116     // Declare a group of options that will be allowed both on command
00117     // line and in config file
00118
00119     boost::program_options::options_description config ("Configuration");
00120     config.add_options()
00121         ("builtin,b",

```

```

00122     "The sample BOM tree can be either built-in or parsed from an input file.
    That latter must then be given with the -i/--inventory or -s/--schedule option")
00123     ("for_schedule,f",
00124     "The BOM tree should be built from a schedule file (instead of from an
    inventory dump)")
00125     ("inventory,i",
00126     boost::program_options::value< std::string >(&ioInventoryFilename)->
    default_value(K_AIRINV_DEFAULT_INVENTORY_FILENAME),
00127     "(CSV) input file for the inventory")
00128     ("schedule,s",
00129     boost::program_options::value< std::string >(&ioScheduleInputFilename)->
    default_value(K_AIRINV_DEFAULT_SCHEDULE_FILENAME),
00130     "(CSV) input file for the schedule")
00131     ("ond,o",
00132     boost::program_options::value< std::string >(&ioODInputFilename)->
    default_value(K_AIRINV_DEFAULT_OND_FILENAME),
00133     "(CSV) input file for the O&D")
00134     ("yield,y",
00135     boost::program_options::value< std::string >(&ioYieldInputFilename)->
    default_value(K_AIRINV_DEFAULT_YIELD_FILENAME),
00136     "(CSV) input file for the yield")
00137     ("segment_date_key,k",
00138     boost::program_options::value< std::string >(&ioSegmentDateKey)->
    default_value(K_AIRINV_DEFAULT_SEGMENT_DATE_KEY),
00139     "Segment-date key")
00140     ("class_code,c",
00141     boost::program_options::value< stdair::ClassCode_T >(&ioClassCode)->
    default_value(K_AIRINV_DEFAULT_CLASS_CODE),
00142     "Class code")
00143     ("party_size,p",
00144     boost::program_options::value< stdair::PartySize_T >(&ioPartySize)->
    default_value(K_AIRINV_DEFAULT_PARTY_SIZE),
00145     "Party size")
00146     ("log,l",
00147     boost::program_options::value< std::string >(&ioLogFilename)->
    default_value(K_AIRINV_DEFAULT_LOG_FILENAME),
00148     "Filename for the logs")
00149     ;
00150
00151     // Hidden options, will be allowed both on command line and
00152     // in config file, but will not be shown to the user.
00153     boost::program_options::options_description hidden ("Hidden options");
00154     hidden.add_options()
00155         ("copyright",
00156         boost::program_options::value< std::vector<std::string> >(),
00157         "Show the copyright (license)");
00158
00159     boost::program_options::options_description cmdline_options;
00160     cmdline_options.add(generic).add(config).add(hidden);
00161
00162     boost::program_options::options_description config_file_options;
00163     config_file_options.add(config).add(hidden);
00164     boost::program_options::options_description visible ("Allowed options");
00165     visible.add(generic).add(config);
00166
00167     boost::program_options::positional_options_description p;
00168     p.add ("copyright", -1);
00169
00170     boost::program_options::variables_map vm;
00171     boost::program_options::
00172     store (boost::program_options::command_line_parser (argc, argv).
00173     options (cmdline_options).positional(p).run(), vm);
00174
00175     std::ifstream ifs ("airinv.cfg");
00176     boost::program_options::store (parse_config_file (ifs, config_file_options),
00177     vm);
00178     boost::program_options::notify (vm);
00179
00180     if (vm.count ("help")) {
00181         std::cout << visible << std::endl;
00182         return K_AIRINV_EARLY_RETURN_STATUS;
00183     }
00184
00185     if (vm.count ("version")) {
00186         std::cout << PACKAGE_NAME << ", version " << PACKAGE_VERSION
    << std::endl;
00187         return K_AIRINV_EARLY_RETURN_STATUS;
00188     }
00189
00190     if (vm.count ("prefix")) {
00191         std::cout << "Installation prefix: " << PREFIXDIR << std::endl;
00192         return K_AIRINV_EARLY_RETURN_STATUS;
00193     }
00194
00195     if (vm.count ("builtin")) {
00196         ioIsBuiltin = true;
00197     }

```



```

00198     const std::string isBuiltinStr = (ioIsBuiltin == true)?"yes":"no";
00199     std::cout << "The BOM should be built-in? " << isBuiltinStr << std::endl;
00200
00201     if (vm.count ("for_schedule")) {
00202         ioIsForSchedule = true;
00203     }
00204     const std::string isForScheduleStr = (ioIsForSchedule == true)?"yes":"no";
00205     std::cout << "The BOM should be built from schedule? " << isForScheduleStr
00206         << std::endl;
00207
00208     if (ioIsBuiltin == false) {
00209
00210         if (ioIsForSchedule == false) {
00211             // The BOM tree should be built from parsing an inventory dump
00212             if (vm.count ("inventory")) {
00213                 ioInventoryFilename = vm["inventory"].as< std::string >();
00214                 std::cout << "Input inventory filename is: " << ioInventoryFilename
00215                     << std::endl;
00216             } else {
00217                 // The built-in option is not selected. However, no inventory dump
00218                 // file is specified
00219                 std::cerr << "Either one among the -b/--builtin, -i/--inventory or "
00220                     << " -f/--for_schedule and -s/--schedule options "
00221                     << "must be specified" << std::endl;
00222             }
00223         } else {
00224             // The BOM tree should be built from parsing a schedule (and O&D) file
00225             if (vm.count ("schedule")) {
00226                 ioScheduleInputFilename = vm["schedule"].as< std::string >();
00227                 std::cout << "Input schedule filename is: " << ioScheduleInputFilename
00228                     << std::endl;
00229             } else {
00230                 // The built-in option is not selected. However, no schedule file
00231                 // is specified
00232                 std::cerr << "Either one among the -b/--builtin, -i/--inventory or "
00233                     << " -f/--for_schedule and -s/--schedule options "
00234                     << "must be specified" << std::endl;
00235             }
00236         }
00237     }
00238
00239     if (vm.count ("ond")) {
00240         ioODInputFilename = vm["ond"].as< std::string >();
00241         std::cout << "Input O&D filename is: " << ioODInputFilename <<
00242         std::endl;
00243     }
00244
00245     if (vm.count ("yield")) {
00246         ioYieldInputFilename = vm["yield"].as< std::string >();
00247         std::cout << "Input yield filename is: "
00248             << ioYieldInputFilename << std::endl;
00249     }
00250 }
00251 }
00252
00253 if (vm.count ("log")) {
00254     ioLogFilename = vm["log"].as< std::string >();
00255     std::cout << "Log filename is: " << ioLogFilename << std::endl;
00256 }
00257
00258 return 0;
00259 }
00260
00261
00262 // ////////// M A I N //////////
00263 int main (int argc, char* argv[]) {
00264
00265     // State whether the BOM tree should be built-in or parsed from an
00266     // input file
00267     bool isBuiltin;
00268     bool isForSchedule;
00269
00270     // Input file names
00271     stdair::Filename_T lInventoryFilename;
00272     stdair::Filename_T lScheduleInputFilename;
00273     stdair::Filename_T lODInputFilename;
00274     stdair::Filename_T lYieldInputFilename;
00275
00276     // Parameters for the sale
00277     std::string lSegmentDateKey;
00278     stdair::ClassCode_T lClassCode;
00279     stdair::PartySize_T lPartySize;
00280
00281     // Output log File
00282     stdair::Filename_T lLogFilename;
00283

```

```

00284 // Call the command-line option parser
00285 const int lOptionParserStatus =
00286     readConfiguration (argc, argv, isBuiltin, isForSchedule, lInventoryFilename
,
00287         lScheduleInputFilename, lODInputFilename,
00288         lYieldInputFilename, lSegmentDateKey, lClassCode,
00289         lPartySize, lLogFilename);
00290
00291 if (lOptionParserStatus == K_AIRINV_EARLY_RETURN_STATUS) {
00292     return 0;
00293 }
00294
00295 // Set the log parameters
00296 std::ofstream logOutputFile;
00297 // Open and clean the log outputfile
00298 logOutputFile.open (lLogFilename.c_str());
00299 logOutputFile.clear();
00300
00301 // Initialise the inventory service
00302 const stdair::BasLogParams lLogParams (stdair::LOG::DEBUG, logOutputFile);
00303 AIRINV::AIRINV_Master_Service airinvService (
lLogParams);
00304
00305 // DEBUG
00306 STDAIR_LOG_DEBUG ("Welcome to AirInv");
00307
00308 // Check whether or not a (CSV) input file should be read
00309 if (isBuiltin == true) {
00310
00311     // Build the sample BOM tree for RMOL
00312     airinvService.buildSampleBom();
00313
00314     // Define a specific segment-date key for the sample BOM tree
00315     //lSegmentDateKey = "BA,9,2011-06-10,LHR,SYD";
00316     lSegmentDateKey = "SQ,11,2010-02-08,SIN,BKK";
00317
00318 } else {
00319     if (isForSchedule == true) {
00320         // Build the BOM tree from parsing a schedule file (and O&D list)
00321         AIRRAC::YieldFilePath lYieldFilePath (lYieldInputFilename);
00322         airinvService.parseAndLoad (lScheduleInputFilename, lODInputFilename,
lYieldFilePath);
00323
00324         if (lSegmentDateKey == K_AIRINV_DEFAULT_SEGMENT_DATE_KEY) {
00325             // Define a specific segment-date key for the schedule-based inventory
00326             lSegmentDateKey = "SQ,11,2010-01-15,SIN,BKK";
00327         }
00328     } else {
00329         // Build the BOM tree from parsing an inventory dump file
00330         airinvService.parseAndLoad (lInventoryFilename);
00331     }
00332 }
00333
00334 // Make a booking
00335 const bool isSellSuccessful =
00336     airinvService.sell (lSegmentDateKey, lClassCode, lPartySize);
00337
00338 // DEBUG
00339 STDAIR_LOG_DEBUG ("Sale ('" << lSegmentDateKey << "', " << lClassCode << ": "
<< lPartySize << ") successful? " << isSellSuccessful);
00340
00341 // DEBUG: Display the whole BOM tree
00342 const std::string& lCSVDump = airinvService.csvDisplay();
00343 STDAIR_LOG_DEBUG (lCSVDump);
00344
00345 // Close the Log outputFile
00346 logOutputFile.close();
00347
00348 /*
00349 Note: as that program is not intended to be run on a server in
00350 production, it is better not to catch the exceptions. When it
00351 happens (that an exception is throwned), that way we get the
00352 call stack.
00353 */
00354
00355 return 0;
00356 }

```

23.31 airinv/bom/AirportList.hpp File Reference

```
#include <set>
```

```
#include <vector>
#include <stdair/stdair_basic_types.hpp>
```

Namespaces

- namespace [AIRINV](#)

Typedefs

- typedef std::set
 < stdair::AirportCode_T > [AIRINV::AirportList_T](#)
- typedef std::vector
 < stdair::AirportCode_T > [AIRINV::AirportOrderedList_T](#)

23.32 AirportList.hpp

```
00001 #ifndef __AIRINV_BOM_AIRPORTLIST_HPP
00002 #define __AIRINV_BOM_AIRPORTLIST_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <set>
00009 #include <vector>
00010 // STDAIR
00011 #include <stdair/stdair_basic_types.hpp>
00012
00013 namespace AIRINV {
00014
00016     typedef std::set<stdair::AirportCode_T> AirportList_T;
00017     typedef std::vector<stdair::AirportCode_T> AirportOrderedList_T
00018 ;
00019 }
00020 #endif // __AIRINV_BOM_AIRPORTLIST_HPP
```

23.33 airinv/bom/BomAbstract.cpp File Reference

```
#include <airinv/bom/BomAbstract.hpp>
```

Namespaces

- namespace [AIRINV](#)

23.34 BomAbstract.cpp

```
00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // AIRINV
00005 #include <airinv/bom/BomAbstract.hpp>
00006
00007 namespace AIRINV {
00008
00009 }
```

23.35 airinv/bom/BomAbstract.hpp File Reference

```
#include <iosfwd>
#include <string>
```

Classes

- class [AIRINV::BomAbstract](#)

Namespaces

- namespace [AIRINV](#)

Functions

- template<class charT , class traits >
std::basic_ostream< charT,
traits > & [operator<<](#) (std::basic_ostream< charT, traits > &ioOut, const [AIRINV::BomAbstract](#) &iBom)
- template<class charT , class traits >
std::basic_istream< charT,
traits > & [operator>>](#) (std::basic_istream< charT, traits > &ioIn, [AIRINV::BomAbstract](#) &ioBom)

23.35.1 Function Documentation

23.35.1.1 template<class charT , class traits > std::basic_ostream<charT, traits>& [operator<<](#) (std::basic_ostream< charT, traits > &ioOut, const [AIRINV::BomAbstract](#) &iBom) [inline]

Piece of code given by Nicolai M. Josuttis, Section 13.12.1 "Implementing Output Operators" (p653) of his book "The C++ Standard Library: A Tutorial and Reference", published by Addison-Wesley.

Definition at line 56 of file [BomAbstract.hpp](#).

23.35.1.2 template<class charT , class traits > std::basic_istream<charT, traits>& [operator>>](#) (std::basic_istream< charT, traits > &ioIn, [AIRINV::BomAbstract](#) &ioBom) [inline]

Piece of code given by Nicolai M. Josuttis, Section 13.12.1 "Implementing Output Operators" (pp655-657) of his book "The C++ Standard Library: A Tutorial and Reference", published by Addison-Wesley.

Definition at line 84 of file [BomAbstract.hpp](#).

References [AIRINV::BomAbstract::fromStream\(\)](#).

23.36 BomAbstract.hpp

```
00001 #ifndef __AIRINV_BOM_BOMABSTRACT_HPP
00002 #define __AIRINV_BOM_BOMABSTRACT_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <iosfwd>
00009 #include <string>
00010
00011 namespace AIRINV {
00012
00014     class BomAbstract {
00015     friend class FacBomAbstract;
00016     public:
00017         // ////////////////////////////////// Display support methods //////////////////////////////////
00020         virtual void toStream (std::ostream& ioOut) const = 0;
```

```

00021
00024     virtual void fromStream (std::istream& ioIn) = 0;
00025
00027     virtual std::string toString() const = 0;
00028
00031     virtual std::string describeKey() const = 0;
00032
00035     virtual std::string describeShortKey() const = 0;
00036
00037
00038 protected:
00040     BomAbstract() {}
00041     BomAbstract(const BomAbstract&) {}
00042
00044     virtual ~BomAbstract() {}
00045 };
00046 }
00047
00053 template <class charT, class traits>
00054 inline
00055 std::basic_ostream<charT, traits>&
00056 operator<< (std::basic_ostream<charT, traits>& ioOut,
00057            const AIRINV::BomAbstract& iBom) {
00063     std::basic_ostringstream<charT,traits> ostr;
00064     ostr.copyfmt (ioOut);
00065     ostr.width (0);
00066
00067     // Fill string stream
00068     iBom.toStream (ostr);
00069
00070     // Print string stream
00071     ioOut << ostr.str();
00072
00073     return ioOut;
00074 }
00075
00081 template <class charT, class traits>
00082 inline
00083 std::basic_istream<charT, traits>&
00084 operator>> (std::basic_istream<charT, traits>& ioIn,
00085            AIRINV::BomAbstract& ioBom) {
00086     // Fill Bom object with input stream
00087     ioBom.fromStream (ioIn);
00088     return ioIn;
00089 }
00090
00091 #endif // __AIRINV_BOM_BOMABSTRACT_HPP

```

23.37 airinv/bom/BomRootHelper.cpp File Reference

```

#include <cassert>
#include <stdair/bom/BomManager.hpp>
#include <stdair/bom/BomRoot.hpp>
#include <stdair/bom/Inventory.hpp>
#include <airinv/bom/BomRootHelper.hpp>
#include <airinv/bom/InventoryHelper.hpp>

```

Namespaces

- namespace [AIRINV](#)

23.38 BomRootHelper.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 // STDAIR
00007 #include <stdair/bom/BomManager.hpp>
00008 #include <stdair/bom/BomRoot.hpp>
00009 #include <stdair/bom/Inventory.hpp>
00010 // AIRINV
00011 #include <airinv/bom/BomRootHelper.hpp>

```

```

00012 #include <airinv/bom/InventoryHelper.hpp>
00013
00014 namespace AIRINV {
00015     // //////////////////////////////////////
00016     void BomRootHelper::fillFromRouting (const
stdair::BomRoot& iBomRoot) {
00017         const stdair::InventoryList_T& lInventoryList =
00018             stdair::BomManager::getList<stdair::Inventory> (iBomRoot);
00019
00020         // Browse the list of inventories and update each inventory.
00021         for (stdair::InventoryList_T::const_iterator itInventory =
00022             lInventoryList.begin();
00023             itInventory != lInventoryList.end(); ++itInventory) {
00024             const stdair::Inventory* lCurrentInventory_ptr = *itInventory;
00025             assert (lCurrentInventory_ptr != NULL);
00026             InventoryHelper::fillFromRouting (*
lCurrentInventory_ptr);
00027         }
00028     }
00029 }
00030 }

```

23.39 airinv/bom/BomRootHelper.hpp File Reference

Classes

- class [AIRINV::BomRootHelper](#)

Namespaces

- namespace [stdair](#)
Forward declarations.
- namespace [AIRINV](#)

23.40 BomRootHelper.hpp

```

00001 #ifndef __AIRINV_BOM_BOMROOTHELPER_HPP
00002 #define __AIRINV_BOM_BOMROOTHELPER_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007
00008 // Forward declarations.
00009 namespace stdair {
00010     class BomRoot;
00011 }
00012
00013 namespace AIRINV {
00016     class BomRootHelper {
00017     public:
00018         // ////////// Business Methods //////////
00021         static void fillFromRouting (const stdair::BomRoot&);
00022     };
00023 }
00024 }
00025 #endif // __AIRINV_BOM_BOMROOTHELPER_HPP

```

23.41 airinv/bom/BookingClassHelper.cpp File Reference

```

#include <cassert>
#include <stdair/bom/BookingClass.hpp>
#include <airinv/bom/BookingClassHelper.hpp>

```

Namespaces

- namespace [AIRINV](#)

23.42 BookingClassHelper.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 // STDAIR
00007 #include <stdair/bom/BookingClass.hpp>
00008 // AIRINV
00009 #include <airinv/bom/BookingClassHelper.hpp>
00010
00011 namespace AIRINV {
00012
00013 }
```

23.43 airinv/bom/BookingClassHelper.hpp File Reference

Classes

- class [AIRINV::BookingClassHelper](#)

Namespaces

- namespace [stdair](#)
Forward declarations.
- namespace [AIRINV](#)

23.44 BookingClassHelper.hpp

```

00001 #ifndef __AIRINV_BOM_BOOKINGCLASSHELPER_HPP
00002 #define __AIRINV_BOM_BOOKINGCLASSHELPER_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // StdAir
00008 // #include <stdair/stdair_basic_types.hpp>
00009
00010 // Forward declarations
00011 namespace stdair {
00012     class BookingClass;
00013 }
00014
00015 namespace AIRINV {
00016
00019     class BookingClassHelper {
00020
00021     };
00022
00023 }
00024 #endif // __AIRINV_BOM_BOOKINGCLASSHELPER_HPP
```

23.45 airinv/bom/BookingClassStruct.cpp File Reference

```

#include <cassert>
#include <sstream>
#include <stdair/basic/BasConst_General.hpp>
#include <stdair/bom/BookingClass.hpp>
#include <airinv/bom/BookingClassStruct.hpp>
```

Namespaces

- namespace [AIRINV](#)

23.46 BookingClassStruct.cpp

```

00001 ///////////////////////////////////////////////////////////////////
00002 // Import section
00003 ///////////////////////////////////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <sstream>
00007 // StdAir
00008 #include <stdair/basic/BasConst_General.hpp>
00009 #include <stdair/bom/BookingClass.hpp>
00010 // AirInv
00011 #include <airinv/bom/BookingClassStruct.hpp>
00012
00013 namespace AIRINV {
00014
00015 ///////////////////////////////////////////////////////////////////
00016 BookingClassStruct::BookingClassStruct
00017 () {
00018 }
00019
00020 ///////////////////////////////////////////////////////////////////
00021 stdair::ClassCode_T BookingClassStruct::getFullSubclassCode
00022 () const {
00023     std::ostringstream ostr;
00024     ostr << _classCode << _subclassCode;
00025     return ostr.str();
00026 }
00027
00028 ///////////////////////////////////////////////////////////////////
00029 const std::string BookingClassStruct::describe()
00030 const {
00031     std::ostringstream ostr;
00032     ostr << " " << _classCode << _subclassCode
00033     << " (" << _parentClassCode << _parentSubclassCode
00034     << ")" << ", " << _cumulatedProtection << ":" <<
00035     _protection << ", " << _nego
00036     << ", " << _noShowPercentage << ":" <<
00037     _overbookingPercentage << ", " << _nbOfBookings << ":" << _nbOfGroupBookings
00038     << ":" << _nbOfPendingGroupBookings << ":" <<
00039     _nbOfStaffBookings << ":" << _nbOfWLBookings << ":" << _etb
00040     << ", " << _netClassAvailability << ":" <<
00041     _segmentAvailability << ":" << _netRevenueAvailability
00042     << std::endl;
00043     return ostr.str();
00044 }
00045
00046 ///////////////////////////////////////////////////////////////////
00047 void BookingClassStruct::fill (stdair::BookingClass&
00048 ioBookingClass) const {
00049     // Set the Yield Range Upper Value
00050     ioBookingClass.setYieldRangeValue (_yieldRangeUpperValue);
00051
00052     // Set the Availability
00053     ioBookingClass.setAvailability (_availability);
00054
00055     // Set the number of seats
00056     ioBookingClass.setNbOfSeats (_nbOfSeats);
00057
00058     // Set the Seat Index
00059     ioBookingClass.setSeatIndex (_seatIndex);
00060 }
00061 }

```

23.47 airinv/bom/BookingClassStruct.hpp File Reference

```

#include <string>
#include <vector>
#include <stdair/stdair_inventory_types.hpp>
#include <stdair/basic/StructAbstract.hpp>
#include <airinv/AIRINV_Types.hpp>

```


Classes

- struct [AIRINV::BookingClassStruct](#)

Namespaces

- namespace [stdair](#)
Forward declarations.
- namespace [AIRINV](#)

Typedefs

- typedef std::vector
< BookingClassStruct > [AIRINV::BookingClassStructList_T](#)

23.48 BookingClassStruct.hpp

```

00001 #ifndef __AIRINV_BOM_BOOKINGCLASSSTRUCT_HPP
00002 #define __AIRINV_BOM_BOOKINGCLASSSTRUCT_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 #include <vector>
00010 // StdAir
00011 #include <stdair/stdair_inventory_types.hpp>
00012 #include <stdair/basic/StructAbstract.hpp>
00013 // AirInv
00014 #include <airinv/AIRINV_Types.hpp>
00015
00016 // Forward declarations
00017 namespace stdair {
00018     class BookingClass;
00019 }
00020
00021 namespace AIRINV {
00022
00023     struct BookingClassStruct : public stdair::StructAbstract {
00024         // Attributes
00025         stdair::ClassCode_T _classCode;
00026         stdair::SubclassCode_T _subclassCode;
00027         stdair::ClassCode_T _parentClassCode;
00028         stdair::SubclassCode_T _parentSubclassCode;
00029         stdair::AuthorizationLevel_T _cumulatedProtection;
00030         stdair::AuthorizationLevel_T _protection;
00031         stdair::NbOfSeats_T _nego;
00032         stdair::OverbookingRate_T _noShowPercentage;
00033         stdair::OverbookingRate_T _overbookingPercentage;
00034         stdair::NbOfBookings_T _nbOfBookings;
00035         stdair::NbOfBookings_T _nbOfGroupBookings;
00036         stdair::NbOfBookings_T _nbOfPendingGroupBookings;
00037         stdair::NbOfBookings_T _nbOfStaffBookings;
00038         stdair::NbOfBookings_T _nbOfWLBookings;
00039         stdair::NbOfBookings_T _etb;
00040         stdair::Availability_T _netClassAvailability;
00041         stdair::Availability_T _segmentAvailability;
00042         stdair::Availability_T _netRevenueAvailability;
00043
00044         stdair::ClassCode_T getFullSubclassCode() const;
00045
00046         void fill (stdair::BookingClass&) const;
00047
00048         const std::string describe() const;
00049
00050         BookingClassStruct();
00051     };
00052
00053     typedef std::vector<BookingClassStruct> BookingClassStructList_T
00054 ;
00055
00056 }
00057 #endif // __AIRINV_BOM_BOOKINGCLASSSTRUCT_HPP

```

23.49 airinv/bom/BucketStruct.cpp File Reference

```
#include <cassert>
#include <sstream>
#include <stdair/basic/BasConst_General.hpp>
#include <stdair/bom/Bucket.hpp>
#include <airinv/bom/BucketStruct.hpp>
```

Namespaces

- namespace [AIRINV](#)

23.50 BucketStruct.cpp

```
00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <sstream>
00007 // StdAir
00008 #include <stdair/basic/BasConst_General.hpp>
00009 #include <stdair/bom/Bucket.hpp>
00010 // AirInv
00011 #include <airinv/bom/BucketStruct.hpp>
00012
00013 namespace AIRINV {
00014
00015 // //////////////////////////////////////
00016 BucketStruct::BucketStruct() {
00017 }
00018
00019 // //////////////////////////////////////
00020 const std::string BucketStruct::describe() const {
00021     std::ostringstream ostr;
00022     ostr << "          " << _yieldRangeUpperValue << ":" <<
00023     << _availability
00024     << ":" << _nbOfSeats << ":" << _seatIndex
00025     << std::endl;
00026     return ostr.str();
00027 }
00028 // //////////////////////////////////////
00029 void BucketStruct::fill (stdair::Bucket& ioBucket) const {
00030     // Set the Yield Range Upper Value
00031     ioBucket.setYieldRangeUpperValue (_yieldRangeUpperValue
00032 );
00033     // Set the Availability
00034     ioBucket.setAvailability (_availability);
00035
00036     // Set the number of sold seats
00037     ioBucket.setSoldSeats (_nbOfSeats);
00038 }
00039
00040 }
```

23.51 airinv/bom/BucketStruct.hpp File Reference

```
#include <string>
#include <vector>
#include <stdair/stdair_inventory_types.hpp>
#include <stdair/basic/StructAbstract.hpp>
#include <airinv/AIRINV_Types.hpp>
```

Classes

- struct [AIRINV::BucketStruct](#)
Utility Structure for the parsing of Bucket structures.

Namespaces

- namespace [stdair](#)
Forward declarations.
- namespace [AIRINV](#)

Typedefs

- typedef std::vector< BucketStruct > [AIRINV::BucketStructList_T](#)

23.52 BucketStruct.hpp

```

00001 #ifndef __AIRINV_BOM_BUCKETSTRUCT_HPP
00002 #define __AIRINV_BOM_BUCKETSTRUCT_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 #include <vector>
00010 // StdAir
00011 #include <stdair/stdair_inventory_types.hpp>
00012 #include <stdair/basic/StructAbstract.hpp>
00013 // AirInv
00014 #include <airinv/AIRINV_Types.hpp>
00015
00017 namespace stdair {
00018     class Bucket;
00019 }
00020
00021 namespace AIRINV {
00022
00026     struct BucketStruct : public stdair::StructAbstract {
00027         // Attributes
00028         stdair::Yield_T _yieldRangeUpperValue;
00029         stdair::CabinCapacity_T _availability;
00030         stdair::NbOfSeats_T _nbOfSeats;
00031         stdair::SeatIndex_T _seatIndex;
00032
00034         void fill (stdair::Bucket&) const;
00035
00037         const std::string describe() const;
00038
00040         BucketStruct();
00041     };
00042
00044     typedef std::vector<BucketStruct> BucketStructList_T;
00045
00046 }
00047 #endif // __AIRINV_BOM_BUCKETSTRUCT_HPP

```

23.53 airinv/bom/DCPEventStruct.cpp File Reference

```

#include <cassert>
#include <sstream>
#include <vector>
#include <stdair/basic/BasConst_General.hpp>
#include <stdair/service/Logger.hpp>
#include <airinv/AIRINV_Types.hpp>
#include <airinv/bom/DCPEventStruct.hpp>

```

Namespaces

- namespace [AIRINV](#)

23.54 DCPEventStruct.cpp

```

00001 //////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////
00002 // Import section
00003 //////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <sstream>
00007 #include <vector>
00008 // StdAir
00009 #include <stdair/basic/BasConst_General.hpp>
00010 #include <stdair/service/Logger.hpp>
00011 // AirInv
00012 #include <airinv/AIRINV_Types.hpp>
00013 #include <airinv/bom/DCPEventStruct.hpp>
00014
00015 namespace AIRINV {
00016
00017 //////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////
00018 DCPEventStruct::DCPEventStruct ()
00019     : _origin(""),
00020       _destination(""),
00021       _dateRangeStart(stdair::DEFAULT_DATE),
00022       _dateRangeEnd(stdair::DEFAULT_DATE),
00023       _timeRangeStart(stdair::DEFAULT_EPSILON_DURATION),
00024       _timeRangeEnd(stdair::DEFAULT_EPSILON_DURATION),
00025       _cabinCode(""),
00026       _pos(""),
00027       _advancePurchase(0),
00028       _saturdayStay("T"),
00029       _changeFees("T"),
00030       _nonRefundable("T"),
00031       _minimumStay(0),
00032       _DCP(0),
00033       _airlineCode(""),
00034       _classCode("") {
00035 }
00036
00037 //////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////
00038 stdair::Date_T DCPEventStruct::getDate() const {
00039     _itYear.check(); _itMonth.check(); _itDay.check();
00040     return stdair::Date_T (_itYear._value, _itMonth._value,
00041         _itDay._value);
00042 }
00043 //////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////
00044 stdair::Duration_T DCPEventStruct::getTime() const {
00045     _itHours.check(); _itMinutes.check(); _itSeconds
00046     .check();
00047     return boost::posix_time::hours (_itHours._value)
00048         + boost::posix_time::minutes (_itMinutes._value)
00049         + boost::posix_time::seconds (_itSeconds._value);
00050 }
00051 //////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////
00052 const std::string DCPEventStruct::describe () const {
00053     std::ostringstream ostr;
00054     ostr << "DCPEvent: "
00055           << _origin << "- " << _destination
00056           << ", POS(" << _pos << "), ["
00057           << _dateRangeStart << "/" << _dateRangeEnd
00058           << "]" << ["
00059           << boost::posix_time::to_simple_string(_timeRangeStart)
00060           << "/"
00061           << boost::posix_time::to_simple_string(_timeRangeEnd) <<
00062           "]" << "\n"
00063           << "-Cabin code- " << _cabinCode << "\n"
00064           << "-Channel- " << _channel << "\n"
00065           << "-Conditions- " << _saturdayStay << ", " <<
00066           _changeFees << ", "
00067           << _nonRefundable << ", " << _advancePurchase
00068           << ", "
00069           << _minimumStay << "\n"
00070           << "-DCP- " << _DCP << "\n"
00071           << "-Airline Code- " << _airlineCode << "\n"
00072           << "-Class Code- " << _classCode << "\n";
00073     assert (_airlineCodeList.size() == _classCodeList
00074         .size());
00075     stdair::ClassList_StringList_T::const_iterator lItCurrentClassCode =
00076         _classCodeList.begin();

```

```

00070     stdair::AirlineCode_T lAirlineCode;
00071     std::string lClassCode;
00072     for (stdair::AirlineCodeList_T::const_iterator lItCurrentAirlineCode =
00073         _airlineCodeList.begin();
00074         lItCurrentAirlineCode != _airlineCodeList.end();
00075         lItCurrentAirlineCode++) {
00076         lAirlineCode = *lItCurrentAirlineCode;
00077         lClassCode = *lItCurrentClassCode;
00078         ostr << lAirlineCode << ", " << lClassCode;
00079         ostr << " ";
00080         lItCurrentClassCode++;
00081     }
00082     ostr << std::endl;
00083     return ostr.str();
00084 }
00085
00086 // //////////////////////////////////////
00087 const stdair::AirlineCode_T& DCPEventStruct::getFirstAirlineCode
00088 () const {
00089     assert (_airlineCodeList.size() > 0);
00090     stdair::AirlineCodeList_T::const_iterator itFirstAirlineCode =
00091         _airlineCodeList.begin();
00092     return *itFirstAirlineCode;
00093 }
00094 // //////////////////////////////////////
00095 void DCPEventStruct::beginAirline () {
00096     _itCurrentAirlineCode = _airlineCodeList
00097 .begin();
00098 }
00099 // //////////////////////////////////////
00100 bool DCPEventStruct::hasNotReachedEndAirline
00101 () const {
00102     bool result = (_itCurrentAirlineCode !=
00103 _airlineCodeList.end());
00104     return result;
00105 }
00106 // //////////////////////////////////////
00107 stdair::AirlineCode_T DCPEventStruct::getCurrentAirlineCode
00108 () const {
00109     assert (_itCurrentAirlineCode != _airlineCodeList
00110 .end());
00111     return (*_itCurrentAirlineCode);
00112 }
00113 // //////////////////////////////////////
00114 void DCPEventStruct::iterateAirline () {
00115     if (_itCurrentAirlineCode != _classCodeList
00116 .end()) {
00117         _itCurrentAirlineCode++;
00118     }
00119 }
00120 // //////////////////////////////////////
00121 const std::string& DCPEventStruct::getFirstClassCode
00122 () const {
00123     assert (_classCodeList.size() > 0);
00124     stdair::ClassList_StringList_T::const_iterator itFirstClassCode =
00125         _classCodeList.begin();
00126     return *itFirstClassCode;
00127 }
00128 // //////////////////////////////////////
00129 void DCPEventStruct::beginClassCode () {
00130     _itCurrentClassCode = _classCodeList.begin
00131 ();
00132 }
00133 // //////////////////////////////////////
00134 bool DCPEventStruct::hasNotReachedEndClassCode
00135 () const {
00136     bool result = (_itCurrentClassCode != _classCodeList
00137 .end());
00138     return result;
00139 }
00140 // //////////////////////////////////////
00141 std::string DCPEventStruct::getCurrentClassCode
00142 () const {
00143     assert (_itCurrentClassCode != _classCodeList
00144 .end());
00145     return (*_itCurrentClassCode);
00146 }
00147
00148
00149
00150

```

```

00144 // //////////////////////////////////////
00145 void DCPEventStruct::iterateClassCode () {
00146     if (_itCurrentClassCode != _classCodeList.
end()) {
00147         _itCurrentClassCode++;
00148     }
00149 }
00150
00151 }
00152

```

23.55 airinv/bom/DCPEventStruct.hpp File Reference

```

#include <string>
#include <vector>
#include <stdair/stdair_demand_types.hpp>
#include <stdair/stdair_inventory_types.hpp>
#include <stdair/basic/StructAbstract.hpp>
#include <stdair/basic/BasParserTypes.hpp>
#include <airinv/AIRINV_Types.hpp>

```

Classes

- struct [AIRINV::DCPEventStruct](#)

Namespaces

- namespace [AIRINV](#)

23.56 DCPEventStruct.hpp

```

00001 #ifndef __AIRINV_BOM_DCPEVENTSTRUCT_HPP
00002 #define __AIRINV_BOM_DCPEVENTSTRUCT_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 #include <vector>
00010 // StdAir
00011 #include <stdair/stdair_demand_types.hpp>
00012 #include <stdair/stdair_inventory_types.hpp>
00013 #include <stdair/basic/StructAbstract.hpp>
00014 #include <stdair/basic/BasParserTypes.hpp>
00015 // AirInv
00016 #include <airinv/AIRINV_Types.hpp>
00017
00018 namespace AIRINV {
00019
00021     struct DCPEventStruct : public stdair::StructAbstract {
00022     public:
00023
00025         DCPEventStruct ();
00026
00028         stdair::Date_T getDate() const;
00029
00031         stdair::Duration_T getTime() const;
00032
00034         const std::string describe() const;
00035
00037         const unsigned int getAirlineListSize () const {
00038             return _airlineCodeList.size();
00039         }
00040
00042         const unsigned int getClassCodeListSize () const {
00043             return _classCodeList.size();
00044         }
00045
00047         const stdair::AirlineCode_T& getFirstAirlineCode ()

```

```

const;
00048
00052     void beginAirline ();
00053
00056     bool hasNotReachedEndAirline () const;
00057
00059     stdair::AirlineCode_T getCurrentAirlineCode () const;
00060
00063     void iterateAirline ();
00064
00066     const std::string& getFirstClassCode () const;
00067
00071     void beginClassCode ();
00072
00075     bool hasNotReachedEndClassCode () const;
00076
00078     std::string getCurrentClassCode () const;
00079
00082     void iterateClassCode ();
00083
00084 public:
00085     // ////////////////////////////////// Attributes //////////////////////////////////
00087     stdair::year_t _itYear;
00088     stdair::month_t _itMonth;
00089     stdair::day_t _itDay;
00090
00092     //long _itHours;
00093     stdair::hour_t _itHours;
00094     stdair::minute_t _itMinutes;
00095     stdair::second_t _itSeconds;
00096
00098     stdair::AirlineCodeList_T::iterator _itCurrentAirlineCode
;
00099
00101     stdair::ClassList_StringList_T::iterator _itCurrentClassCode
;
00102
00104     stdair::AirportCode_T _origin;
00105
00107     stdair::AirportCode_T _destination;
00108
00110     stdair::Date_T _dateRangeStart;
00111
00113     stdair::Date_T _dateRangeEnd;
00114
00116     stdair::Duration_T _timeRangeStart;
00117
00119     stdair::Duration_T _timeRangeEnd;
00120
00122     stdair::CabinCode_T _cabinCode;
00123
00125     stdair::CityCode_T _pos;
00126
00128     stdair::ChannelLabel_T _channel;
00129
00131     stdair::DayDuration_T _advancePurchase;
00132
00134     stdair::SaturdayStay_T _saturdayStay;
00135
00137     stdair::ChangeFees_T _changeFees;
00138
00140     stdair::NonRefundable_T _nonRefundable;
00141
00143     stdair::DayDuration_T _minimumStay;
00144
00146     stdair::PriceValue_T _DCP;
00147
00149     stdair::AirlineCode_T _airlineCode;
00150
00152     stdair::ClassCode_T _classCode;
00153
00155     stdair::AirlineCodeList_T _airlineCodeList;
00156
00158     //unsigned long int _nbOfAirlines;
00159
00161     stdair::ClassList_StringList_T _classCodeList;
00162
00163 };
00164
00165 }
00166 #endif // __AIRINV_BOM_DCPEVENTSTRUCT_HPP

```

23.57 airinv/bom/FareFamilyStruct.cpp File Reference

```
#include <cassert>
#include <sstream>
#include <stdair/basic/BasConst_Inventory.hpp>
#include <stdair/bom/FareFamily.hpp>
#include <airinv/bom/FareFamilyStruct.hpp>
```

Namespaces

- namespace [AIRINV](#)

23.58 FareFamilyStruct.cpp

```
00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <sstream>
00007 // StdAir
00008 #include <stdair/basic/BasConst_Inventory.hpp>
00009 #include <stdair/bom/FareFamily.hpp>
00010 // AirInv
00011 #include <airinv/bom/FareFamilyStruct.hpp>
00012
00013 namespace AIRINV {
00014
00015 // //////////////////////////////////////
00016 FareFamilyStruct::FareFamilyStruct()
00017 : _familyCode (stdair::DEFAULT_NULL_FARE_FAMILY_CODE),
00018   _classes (stdair::DEFAULT_NULL_CLASS_CODE) {
00019 }
00020
00021 // //////////////////////////////////////
00022 FareFamilyStruct::
00023 FareFamilyStruct (const stdair::FamilyCode_T& iFamilyCode,
00024                  const stdair::ClassList_String_T& iClasses)
00025 : _familyCode (iFamilyCode), _classes (iClasses) {
00026 }
00027
00028 // //////////////////////////////////////
00029 const std::string FareFamilyStruct::describe()
00030 const {
00031     std::ostringstream ostr;
00032     ostr << "          " << _familyCode << " " << _classes <<
00033     ", ";
00034     for (BookingClassStructList_T::const_iterator itBkgClass= _classList
00035 .begin();
00036          itBkgClass != _classList.end(); ++itBkgClass) {
00037         const BookingClassStruct& lBkgClass = *itBkgClass;
00038         ostr << lBkgClass.describe();
00039     }
00040     if (_classList.empty() == false) {
00041         ostr << std::endl;
00042     }
00043     return ostr.str();
00044 }
00045
00046 // //////////////////////////////////////
00047 void FareFamilyStruct::fill (stdair::FareFamily&
00048 ioFareFamily) const {
00049     // Set attributes
00050     // ioFareFamily.setSomeAttribute (_someAttribute);
00051 }
00052 }
```

23.59 airinv/bom/FareFamilyStruct.hpp File Reference

```
#include <string>
```



```
#include <vector>
#include <stdair/stdair_inventory_types.hpp>
#include <stdair/basic/StructAbstract.hpp>
#include <airinv/bom/BookingClassStruct.hpp>
```

Classes

- struct [AIRINV::FareFamilyStruct](#)
Utility Structure for the parsing of fare family details.

Namespaces

- namespace [stdair](#)
Forward declarations.
- namespace [AIRINV](#)

Typedefs

- typedef std::vector
< FareFamilyStruct > [AIRINV::FareFamilyStructList_T](#)

23.60 FareFamilyStruct.hpp

```
00001 #ifndef __AIRINV_BOM_FAREFAMILYSTRUCT_HPP
00002 #define __AIRINV_BOM_FAREFAMILYSTRUCT_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 #include <vector>
00010 // StdAir
00011 #include <stdair/stdair_inventory_types.hpp>
00012 #include <stdair/basic/StructAbstract.hpp>
00013 // AirInv
00014 #include <airinv/bom/BookingClassStruct.hpp>
00015
00017 namespace stdair {
00018     class FareFamily;
00019 }
00020
00021 namespace AIRINV {
00022
00026     struct FareFamilyStruct : public stdair::StructAbstract {
00027         // Attributes
00028         stdair::FamilyCode_T _familyCode;
00029         stdair::ClassList_String_T _classes;
00030         BookingClassStructList_T _classList;
00031
00035         FareFamilyStruct();
00039         FareFamilyStruct (const stdair::FamilyCode_T&,
00040                         const stdair::ClassList_String_T&);
00041
00045         void fill (stdair::FareFamily&) const;
00046
00050         const std::string describe() const;
00051     };
00052
00056     typedef std::vector<FareFamilyStruct> FareFamilyStructList_T
00057 ;
00058 }
00059 #endif // __AIRINV_BOM_FAREFAMILYSTRUCT_HPP
```

23.61 airinv/bom/FlightDateHelper.cpp File Reference

```
#include <cassert>
#include <stdair/basic/BasConst_Inventory.hpp>
#include <stdair/bom/BomManager.hpp>
#include <stdair/bom/FlightDate.hpp>
#include <stdair/bom/SegmentDate.hpp>
#include <stdair/bom/SegmentCabin.hpp>
#include <stdair/bom/LegCabin.hpp>
#include <airinv/bom/FlightDateHelper.hpp>
#include <airinv/bom/SegmentDateHelper.hpp>
#include <airinv/bom/SegmentCabinHelper.hpp>
```

Namespaces

- namespace [AIRINV](#)

23.62 FlightDateHelper.cpp

```
00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 // STDAIR
00007 #include <stdair/basic/BasConst_Inventory.hpp>
00008 #include <stdair/bom/BomManager.hpp>
00009 #include <stdair/bom/FlightDate.hpp>
00010 #include <stdair/bom/SegmentDate.hpp>
00011 #include <stdair/bom/SegmentCabin.hpp>
00012 #include <stdair/bom/LegCabin.hpp>
00013 // AIRINV
00014 #include <airinv/bom/FlightDateHelper.hpp>
00015 #include <airinv/bom/SegmentDateHelper.hpp>
00016 #include <airinv/bom/SegmentCabinHelper.hpp>
00017
00018 namespace AIRINV {
00019
00020 // //////////////////////////////////////
00021 void FlightDateHelper::
00022 updateBookingControls (stdair::FlightDate&
ioFlightDate) {
00023
00024     // Parse the segment-cabin list and build the pseudo bid price vector.
00025     const stdair::SegmentDateList_T& LSDList =
00026         stdair::BomManager::getList<stdair::SegmentDate> (ioFlightDate);
00027     for (stdair::SegmentDateList_T::const_iterator itSD = LSDList.begin();
00028         itSD != LSDList.end(); ++itSD) {
00029         const stdair::SegmentDate* LSD_ptr = *itSD;
00030         assert (LSD_ptr != NULL);
00031
00032         //
00033         const stdair::SegmentCabinList_T& LSCList =
00034             stdair::BomManager::getList<stdair::SegmentCabin> (*LSD_ptr);
00035         for (stdair::SegmentCabinList_T::const_iterator itSC = LSCList.begin();
00036             itSC != LSCList.end(); ++itSC) {
00037             stdair::SegmentCabin* LSC_ptr = *itSC;
00038             assert (LSC_ptr != NULL);
00039
00040             // Build the pseudo bid price vector for the segment-cabin.
00041             SegmentCabinHelper::buildPseudoBidPriceVector
00042             (*LSC_ptr);
00043
00044             // Update the booking controls using the pseudo bid price vector.
00045             SegmentCabinHelper::
00046             updateBookingControlsUsingPseudoBidPriceVector
00047             (*LSC_ptr);
00048         }
00049     }
00050
00051 // //////////////////////////////////////
00052 void FlightDateHelper::fillFromRouting(const
stdair::FlightDate& iFlightDate){
```

```

00052     const stdair::SegmentDateList_T& lSegmentDateList =
00053         stdair::BomManager::getList<stdair::SegmentDate> (iFlightDate);
00054
00055     // Browse the list of segment-dates and update each segment-date.
00056     for (stdair::SegmentDateList_T::const_iterator itSegmentDate =
00057         lSegmentDateList.begin();
00058         itSegmentDate != lSegmentDateList.end(); ++itSegmentDate) {
00059         stdair::SegmentDate* lCurrentSegmentDate_ptr = *itSegmentDate;
00060         assert (lCurrentSegmentDate_ptr != NULL);
00061         SegmentDateHelper::fillFromRouting (*
00062             lCurrentSegmentDate_ptr);
00063     }
00064 }
00065
00066 // //////////////////////////////////////
00067 void FlightDateHelper::
00068 updateAvailabilityPool (const stdair::FlightDate&
00069     iFlightDate,
00070     const stdair::CabinCode_T& iCabinCode){
00071     const stdair::SegmentDateList_T& lSegmentDateList =
00072         stdair::BomManager::getList<stdair::SegmentDate> (iFlightDate);
00073     for (stdair::SegmentDateList_T::const_iterator itSegmentDate =
00074         lSegmentDateList.begin(); itSegmentDate != lSegmentDateList.end();
00075         ++itSegmentDate) {
00076         const stdair::SegmentDate* lSegmentDate_ptr = *itSegmentDate;
00077         assert (lSegmentDate_ptr != NULL);
00078         stdair::SegmentCabin& lSegmentCabin =
00079             stdair::BomManager::getObject<stdair::SegmentCabin> (*lSegmentDate_ptr,
00080                 iCabinCode);
00081
00082         // Update the availability pool of the segment-cabin to the minimal
00083         // availability pool of the member leg-cabins.
00084         const stdair::LegCabinList_T& lLegCabinList =
00085             stdair::BomManager::getList<stdair::LegCabin> (lSegmentCabin);
00086         stdair::Availability_T lAvailabilityPool = stdair::MAXIMAL_AVAILABILITY;
00087         for (stdair::LegCabinList_T::const_iterator itLegCabin =
00088             lLegCabinList.begin();
00089             itLegCabin != lLegCabinList.end(); ++itLegCabin) {
00090             const stdair::LegCabin* lLegCabin_ptr = *itLegCabin;
00091             assert (lLegCabin_ptr != NULL);
00092             const stdair::Availability_T& lLegCabinAvailabilityPool =
00093                 lLegCabin_ptr->getAvailabilityPool();
00094             if (lAvailabilityPool > lLegCabinAvailabilityPool) {
00095                 lAvailabilityPool = lLegCabinAvailabilityPool;
00096             }
00097         }
00098         lSegmentCabin.setAvailabilityPool (lAvailabilityPool);
00099     }
00100 }

```

23.63 airinv/bom/FlightDateHelper.hpp File Reference

```
#include <stdair/stdair_basic_types.hpp>
```

Classes

- class [AIRINV::FlightDateHelper](#)

Namespaces

- namespace [stdair](#)
Forward declarations.
- namespace [AIRINV](#)

23.64 FlightDateHelper.hpp

```

00001 #ifndef __AIRINV_BOM_FLIGHTDATEHELPER_HPP
00002 #define __AIRINV_BOM_FLIGHTDATEHELPER_HPP
00003
00004 // //////////////////////////////////////

```

```

00005 // Import section
00006 // //////////////////////////////////////
00007 // StdAir
00008 #include <stdair/stdair_basic_types.hpp>
00009
00010 // Forward declarations
00011 namespace stdair {
00012     class FlightDate;
00013 }
00014
00015 namespace AIRINV {
00016
00017     class FlightDateHelper {
00018     public:
00019         // ////////// Business Methods //////////
00020         static void fillFromRouting (const stdair::FlightDate&);
00021
00022         static void updateAvailabilityPool (const
stdair::FlightDate&,
00023                                           const stdair::CabinCode_T&);
00024
00025         static void updateBookingControls (stdair::FlightDate&
);
00026     };
00027 }
00028 #endif // __AIRINV_BOM_FLIGHTDATEHELPER_HPP

```

23.65 airinv/bom/FlightDateStruct.cpp File Reference

```

#include <cassert>
#include <sstream>
#include <stdair/basic/BasConst_General.hpp>
#include <stdair/service/Logger.hpp>
#include <airinv/AIRINV_Types.hpp>
#include <airinv/bom/FlightDateStruct.hpp>

```

Namespaces

- namespace [AIRINV](#)

23.66 FlightDateStruct.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <sstream>
00007 // StdAir
00008 #include <stdair/basic/BasConst_General.hpp>
00009 #include <stdair/service/Logger.hpp>
00010 // AIRINV
00011 #include <airinv/AIRINV_Types.hpp>
00012 #include <airinv/bom/FlightDateStruct.hpp>
00013
00014 namespace AIRINV {
00015
00016     // //////////////////////////////////////
00017     FlightDateStruct::FlightDateStruct ()
00018     : _flightDate (stdair::DEFAULT_DATE),
00019       _flightTypeCode (FlightTypeCode::DOMESTIC),
00020       _flightVisibilityCode (FlightVisibilityCode::NORMAL),
00021       _itSeconds (0), _legAlreadyDefined (false) {
00022     }
00023
00024     // //////////////////////////////////////
00025     stdair::Date_T FlightDateStruct::getDate() const {
00026         return stdair::Date_T (_itYear + 2000, _itMonth, _itDay
);
00027     }
00028
00029     // //////////////////////////////////////
00030     stdair::Duration_T FlightDateStruct::getTime() const

```

```

00031 {
00032     return boost::posix_time::hours (_itHours)
00033         + boost::posix_time::minutes (_itMinutes)
00034         + boost::posix_time::seconds (_itSeconds);
00035 }
00036 // //////////////////////////////////////
00037 const std::string FlightDateStruct::describe()
00038 const {
00039     std::ostringstream ostr;
00040     ostr << _airlineCode << _flightNumber << ", " <<
00041     _flightDate
00042     << " (" << _flightTypeCode;
00043     if (_flightVisibilityCode.getCode() !=
00044         FlightVisibilityCode::NORMAL) {
00045         ostr << "/" << _flightVisibilityCode;
00046     }
00047     ostr << ")" << std::endl;
00048     for (LegStructList_T::const_iterator itLeg = _legList.begin();
00049         itLeg != _legList.end(); ++itLeg) {
00050         const LegStruct& lLeg = *itLeg;
00051         ostr << lLeg.describe();
00052     }
00053     for (SegmentStructList_T::const_iterator itSegment = _segmentList
00054         .begin();
00055         itSegment != _segmentList.end(); ++itSegment) {
00056         const SegmentStruct& lSegment = *itSegment;
00057         ostr << lSegment.describe();
00058     }
00059     //ostr << "[Debug] - Staging Leg: ";
00060     //ostr << _itLeg.describe();
00061     //ostr << "[Debug] - Staging Cabin: ";
00062     //ostr << _itCabin.describe();
00063     return ostr.str();
00064 }
00065 // //////////////////////////////////////
00066 void FlightDateStruct::addAirport (const
00067     stdair::AirportCode_T& iAirport) {
00068     AirportList_T::const_iterator itAirport = _airportList.find (
00069         iAirport);
00070     if (itAirport == _airportList.end()) {
00071         // Add the airport code to the airport set
00072         const bool insertSuccessful = _airportList.insert (iAirport).
00073             second;
00074         if (insertSuccessful == false) {
00075             // TODO: throw an exception
00076         }
00077         // Add the airport code to the airport vector
00078         _airportOrderedList.push_back (iAirport);
00079     }
00080 }
00081 // //////////////////////////////////////
00082 void FlightDateStruct::buildSegments () {
00083     // The list of airports encompasses all the airports on which
00084     // the flight takes off or lands. Moreover, that list is
00085     // time-ordered: the first airport is the initial departure of
00086     // the flight, and the last airport is the eventual point of
00087     // rest of the flight.
00088     // Be 1 the size of the ordered list of airports.
00089     // We want to generate all the segment combinations from the legs
00090     // and, hence, from all the possible (time-ordered) airport pairs.
00091     // Thus, we both iterator on i=0...l-1 and j=i+1...l
00092     assert (_airportOrderedList.size() >= 2);
00093     _segmentList.clear();
00094     for (AirportOrderedList_T::const_iterator itAirport_i =
00095         _airportOrderedList.begin();
00096         itAirport_i != _airportOrderedList.end()-1; ++
00097         itAirport_i) {
00098         for (AirportOrderedList_T::const_iterator itAirport_j = itAirport_i + 1;
00099             itAirport_j != _airportOrderedList.end(); ++
00100             itAirport_j) {
00101             SegmentStruct lSegmentStruct;
00102             lSegmentStruct._boardingPoint = *itAirport_i;
00103             lSegmentStruct._offPoint = *itAirport_j;
00104             _segmentList.push_back (lSegmentStruct);
00105         }
00106     }
00107 }

```

```

00108
00109 // Clear the lists of airports, so that it is ready for the next flight
00110 _airportList.clear();
00111 _airportOrderedList.clear();
00112 }
00113
00114 // //////////////////////////////////////
00115 void FlightDateStruct::
00116 addSegmentCabin (const SegmentStruct& iSegment,
00117                 const SegmentCabinStruct& iCabin) {
00118 // Retrieve the Segment structure corresponding to the (boarding, off)
point
00119 // pair.
SegmentStructList_T::iterator itSegment = _segmentList.begin();
00120 for ( ; itSegment != _segmentList.end(); ++itSegment) {
00121     const SegmentStruct& lSegment = *itSegment;
00122     const stdair::AirportCode_T& lBoardingPoint = iSegment._boardingPoint
;
00123     const stdair::AirportCode_T& lOffPoint = iSegment._offPoint;
00124     if (lSegment._boardingPoint == lBoardingPoint
00125         && lSegment._offPoint == lOffPoint) {
00126         break;
00127     }
00128 }
00129 // If the segment key (airport pair) given in the schedule input file
00130 // does not correspond to the leg (boarding, off) points, throw an
exception
00131 // so that the user knows the schedule input file is corrupted.
00132 if (itSegment == _segmentList.end()) {
00133     STDAIR_LOG_ERROR ("Within the inventory input file, there is a "
00134         << "flight for which the airports of segments "
00135         << "and those of the legs do not correspond.");
00136     throw SegmentDateNotFoundException ("Within
the inventory input file, "
00137         "there is a flight for which the "
00138         "airports of segments and those of "
00139         "the legs do not correspond.");
00140 }
00141 // Add the Cabin structure to the Segment Cabin structure.
00142 assert (itSegment != _segmentList.end());
00143 SegmentStruct& lSegment = *itSegment;
00144 lSegment._cabinList.push_back (iCabin);
00145 }
00146 // //////////////////////////////////////
00147 void FlightDateStruct::
00148 addSegmentCabin (const SegmentCabinStruct&
iCabin) {
00149 // Iterate on all the Segment structures (as they get the same cabin
00150 // definitions)
00151 for (SegmentStructList_T::iterator itSegment = _segmentList.
begin();
00152     itSegment != _segmentList.end(); ++itSegment) {
00153     SegmentStruct& lSegment = *itSegment;
00154     lSegment._cabinList.push_back (iCabin);
00155 }
00156 // //////////////////////////////////////
00157 void FlightDateStruct::
00158 addFareFamily (const SegmentStruct& iSegment,
00159               const SegmentCabinStruct& iCabin,
00160               const FareFamilyStruct& iFareFamily) {
00161 // Retrieve the Segment structure corresponding to the (boarding, off)
point
00162 // pair.
SegmentStructList_T::iterator itSegment = _segmentList.begin();
00163 for ( ; itSegment != _segmentList.end(); ++itSegment) {
00164     const SegmentStruct& lSegment = *itSegment;
00165     const stdair::AirportCode_T& lBoardingPoint = iSegment._boardingPoint
;
00166     const stdair::AirportCode_T& lOffPoint = iSegment._offPoint;
00167     if (lSegment._boardingPoint == lBoardingPoint
00168         && lSegment._offPoint == lOffPoint) {
00169         break;
00170     }
00171 }
00172 // If the segment key (airport pair) given in the schedule input file
00173 // does not correspond to the leg (boarding, off) points, throw an
exception

```

```

00186 // so that the user knows the schedule input file is corrupted.
00187 if (itSegment == _segmentList.end()) {
00188     STDAIR_LOG_ERROR ("Within the schedule input file, there is a flight "
00189         << "for which the airports of segments and "
00190         << "those of the legs do not correspond.");
00191     throw SegmentDateNotFoundException ("Within
the schedule input file, "
00192         "there is a flight for which the "
00193         "airports of segments and those of "
00194         "the legs do not correspond.");
00195 }
00196
00197 // Add the Cabin structure to the Segment Cabin structure.
00198 assert (itSegment != _segmentList.end());
00199 SegmentStruct& lSegment = *itSegment;
00200
00201 // Retrieve the Segment cabin structure given the cabin code
00202 SegmentCabinStructList_T::iterator itCabin = lSegment._cabinList.
begin();
00203 for ( ; itCabin != lSegment._cabinList.end(); ++itCabin) {
00204     const SegmentCabinStruct& lCabin = *itCabin;
00205
00206     const stdair::CabinCode_T& lCabinCode = lCabin._cabinCode;
00207     if (iCabin._cabinCode == lCabinCode) {
00208         break;
00209     }
00210 }
00211
00212 // If the segmentCabin key (cabin code) given in the schedule input file
00213 // does not correspond to the stored cabin codes, throw an exception
00214 // so that the user knows the schedule input file is corrupted.
00215 if (itCabin == lSegment._cabinList.end()) {
00216     STDAIR_LOG_ERROR ("Within the schedule input file, there is a flight "
00217         << "for which the cabin code does not exist.");
00218     throw SegmentDateNotFoundException ("Within
the schedule input file, "
00219         "there is a flight for which the "
00220         "cabin code does not exist.");
00221 }
00222
00223 // Add the Cabin structure to the Segment Cabin structure.
00224 assert (itCabin != lSegment._cabinList.end());
00225 SegmentCabinStruct& lCabin = *itCabin;
00226 lCabin._fareFamilies.push_back (iFareFamily);
00227 }
00228
00229 // //////////////////////////////////////
00230 void FlightDateStruct::
00231 addFareFamily (const SegmentCabinStruct&
iCabin,
00232     const FareFamilyStruct& iFareFamily) {
00233     // Iterate on all the Segment structures (as they get the same cabin
00234     // definitions)
00235
00236     for (SegmentStructList_T::iterator itSegment = _segmentList.
begin();
00237         itSegment != _segmentList.end(); ++itSegment) {
00238         SegmentStruct& lSegment = *itSegment;
00239
00240         // Retrieve the Segment cabin structure given the cabin code
00241         SegmentCabinStructList_T::iterator itCabin = lSegment._cabinList
.begin();
00242         for ( ; itCabin != lSegment._cabinList.end(); ++itCabin) {
00243             const SegmentCabinStruct& lCabin = *itCabin;
00244
00245             const stdair::CabinCode_T& lCabinCode = lCabin._cabinCode;
00246             if (iCabin._cabinCode == lCabinCode) {
00247                 break;
00248             }
00249         }
00250
00251         // If the segmentCabin key (cabin code) given in the schedule input file
00252         // does not correspond to the stored cabin codes, throw an exception
00253         // so that the user knows the schedule input file is corrupted.
00254         if (itCabin == lSegment._cabinList.end()) {
00255             STDAIR_LOG_ERROR ("Within the schedule input file, there is a flight"
00256                 << " for which the cabin code does not exist.");
00257             throw SegmentDateNotFoundException ("Within
the schedule input file, "
00258                 "there is a flight for which the "
00259                 "cabin code does not exist.");
00260         }
00261
00262         // Add the Cabin structure to the Segment Cabin structure.
00263         assert (itCabin != lSegment._cabinList.end());
00264         SegmentCabinStruct& lCabin = *itCabin;
00265         lCabin._fareFamilies.push_back (iFareFamily);

```

```

00266     }
00267 }
00268
00269 }
```

23.67 airinv/bom/FlightDateStruct.hpp File Reference

```

#include <string>
#include <stdair/stdair_inventory_types.hpp>
#include <stdair/basic/StructAbstract.hpp>
#include <stdair/bom/DoWStruct.hpp>
#include <airinv/basic/FlightTypeCode.hpp>
#include <airinv/basic/FlightVisibilityCode.hpp>
#include <airinv/bom/LegStruct.hpp>
#include <airinv/bom/LegCabinStruct.hpp>
#include <airinv/bom/BucketStruct.hpp>
#include <airinv/bom/SegmentStruct.hpp>
#include <airinv/bom/SegmentCabinStruct.hpp>
#include <airinv/bom/FareFamilyStruct.hpp>
#include <airinv/bom/AirportList.hpp>
```

Classes

- struct [AIRINV::FlightDateStruct](#)

Namespaces

- namespace [AIRINV](#)

23.68 FlightDateStruct.hpp

```

00001 #ifndef __AIRINV_BOM_FLIGHTDATESTRUCT_HPP
00002 #define __AIRINV_BOM_FLIGHTDATESTRUCT_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 // StdAir
00010 #include <stdair/stdair_inventory_types.hpp>
00011 #include <stdair/basic/StructAbstract.hpp>
00012 #include <stdair/bom/DoWStruct.hpp>
00013 // AirInv
00014 #include <airinv/basic/FlightTypeCode.hpp>
00015 #include <airinv/basic/FlightVisibilityCode.hpp>
00016 >
00017 #include <airinv/bom/LegStruct.hpp>
00018 #include <airinv/bom/LegCabinStruct.hpp>
00019 #include <airinv/bom/BucketStruct.hpp>
00020 #include <airinv/bom/SegmentStruct.hpp>
00021 #include <airinv/bom/SegmentCabinStruct.hpp>
00022 #include <airinv/bom/FareFamilyStruct.hpp>
00023 #include <airinv/bom/AirportList.hpp>
00024 namespace AIRINV {
00025
00027     struct FlightDateStruct : public stdair::StructAbstract {
00028
00030         stdair::Date_T getDate() const;
00031
00033         stdair::Duration_T getTime() const;
00034
00036         const std::string describe() const;
00037
00040         void addAirport (const stdair::AirportCode_T&);
00041
```



```

00043     void buildSegments ();
00044
00051     void addSegmentCabin (const SegmentStruct&,
00052                          const SegmentCabinStruct&);
00053
00059     void addSegmentCabin (const SegmentCabinStruct
&);
00060
00067     void addFareFamily (const SegmentStruct&, const
SegmentCabinStruct&,
00068                        const FareFamilyStruct&);
00069
00075     void addFareFamily (const SegmentCabinStruct
&, const FareFamilyStruct&);
00076
00078     FlightDateStruct ();
00079
00080     // Attributes
00081     stdair::AirlineCode_T _airlineCode;
00082     stdair::FlightNumber_T _flightNumber;
00083     stdair::Date_T _flightDate;
00084     FlightTypeCode _flightTypeCode;
00085     FlightVisibilityCode _flightVisibilityCode
;
00086     LegStructList_T _legList;
00087     SegmentStructList_T _segmentList;
00088
00090     unsigned int _itYear;
00091     unsigned int _itMonth;
00092     unsigned int _itDay;
00093     int _dateOffset;
00094
00096     long _itHours;
00097     long _itMinutes;
00098     long _itSeconds;
00099
00102     AirportList_T _airportList;
00103     AirportOrderedList_T _airportOrderedList
;
00104
00107     bool _legAlreadyDefined;
00108     LegStruct _itLeg;
00109     LegCabinStruct _itLegCabin;
00110     BucketStruct _itBucket;
00111
00113     bool _areSegmentDefinitionsSpecific;
00114     SegmentStruct _itSegment;
00115     SegmentCabinStruct _itSegmentCabin;
00116     BookingClassStruct _itBookingClass;
00117 };
00118
00119 }
00120 #endif // __AIRINV_BOM_FLIGHTDATESTRUCT_HPP

```

23.69 airinv/bom/FlightPeriodStruct.cpp File Reference

```

#include <cassert>
#include <sstream>
#include <stdair/basic/BasConst_Period_BOM.hpp>
#include <stdair/service/Logger.hpp>
#include <airinv/AIRINV_Types.hpp>
#include <airinv/bom/FlightPeriodStruct.hpp>

```

Namespaces

- namespace [AIRINV](#)

23.70 FlightPeriodStruct.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>

```

```

00006 #include <sstream>
00007 // StdAir
00008 #include <stdair/basic/BasConst_Period_BOM.hpp>
00009 #include <stdair/service/Logger.hpp>
00010 // AIRINV
00011 #include <airinv/AIRINV_Types.hpp>
00012 #include <airinv/bom/FlightPeriodStruct.hpp>
00013
00014 namespace AIRINV {
00015
00016 // //////////////////////////////////////
00017 FlightPeriodStruct::FlightPeriodStruct
00018 ()
00019 : _dateRange (stdair::BOOST_DEFAULT_DATE_PERIOD),
00020   _dow (stdair::DEFAULT_DOW_STRING),
00021   _legAlreadyDefined (false), _itSeconds (0) {
00022 }
00023 // //////////////////////////////////////
00024 stdair::Date_T FlightPeriodStruct::getDate() const
00025 {
00026     return stdair::Date_T (_itYear, _itMonth, _itDay);
00027 }
00028 // //////////////////////////////////////
00029 stdair::Duration_T FlightPeriodStruct::getTime()
00030 const {
00031     return boost::posix_time::hours (_itHours)
00032         + boost::posix_time::minutes (_itMinutes)
00033         + boost::posix_time::seconds (_itSeconds);
00034 }
00035 // //////////////////////////////////////
00036 const std::string FlightPeriodStruct::describe()
00037 const {
00038     std::ostringstream ostr;
00039     ostr << _airlineCode << _flightNumber << ", " <<
00040     _dateRange
00041     << " - " << _dow << std::endl;
00042     for (LegStructList_T::const_iterator itLeg = _legList.begin();
00043          itLeg != _legList.end(); ++itLeg) {
00044         const LegStruct& lLeg = *itLeg;
00045         ostr << lLeg.describe();
00046     }
00047     for (SegmentStructList_T::const_iterator itSegment = _segmentList
00048 .begin();
00049          itSegment != _segmentList.end(); ++itSegment) {
00050         const SegmentStruct& lSegment = *itSegment;
00051         ostr << lSegment.describe();
00052     }
00053     //ostr << "[Debug] - Staging Leg: ";
00054     //ostr << _itLeg.describe();
00055     //ostr << "[Debug] - Staging Cabin: ";
00056     //ostr << _itCabin.describe();
00057     return ostr.str();
00058 }
00059
00060 // //////////////////////////////////////
00061 void FlightPeriodStruct::addAirport (const
00062 stdair::AirportCode_T& iAirport) {
00063     AirportList_T::const_iterator itAirport = _airportList.find (
00064 iAirport);
00065     if (itAirport == _airportList.end()) {
00066         // Add the airport code to the airport set
00067         const bool insertSuccessful = _airportList.insert (iAirport).
00068 second;
00069         if (insertSuccessful == false) {
00070             // TODO: throw an exception
00071         }
00072         // Add the airport code to the airport vector
00073         _airportOrderedList.push_back (iAirport);
00074     }
00075 }
00076
00077 // //////////////////////////////////////
00078 void FlightPeriodStruct::buildSegments () {
00079     // The list of airports encompasses all the airports on which
00080     // the flight takes off or lands. Moreover, that list is
00081     // time-ordered: the first airport is the initial departure of
00082     // the flight, and the last airport is the eventual point of
00083     // rest of the flight.

```

```

00084 // Be l the size of the ordered list of airports.
00085 // We want to generate all the segment combinations from the legs
00086 // and, hence, from all the possible (time-ordered) airport pairs.
00087 // Thus, we both iterator on i=0...l-1 and j=i+1...l
00088 assert (_airportOrderedList.size() >= 2);
00089
00090 _segmentList.clear();
00091 for (AirportOrderedList_T::const_iterator itAirport_i =
00092     _airportOrderedList.begin();
00093     itAirport_i != _airportOrderedList.end()-1; ++
00094     itAirport_i) {
00095     for (AirportOrderedList_T::const_iterator itAirport_j = itAirport_i + 1;
00096         itAirport_j != _airportOrderedList.end(); ++
00097         itAirport_j) {
00098         SegmentStruct lSegmentStruct;
00099         lSegmentStruct._boardingPoint = *itAirport_i;
00100         lSegmentStruct._offPoint = *itAirport_j;
00101         _segmentList.push_back (lSegmentStruct);
00102     }
00103 }
00104 // Clear the lists of airports, so that it is ready for the next flight
00105 _airportList.clear();
00106 _airportOrderedList.clear();
00107 }
00108
00109 // //////////////////////////////////////
00110 void FlightPeriodStruct::
00111 addSegmentCabin (const SegmentStruct& iSegment,
00112                 const SegmentCabinStruct& iCabin) {
00113     // Retrieve the Segment structure corresponding to the (boarding, off)
00114     point
00115     // pair.
00116     SegmentStructList_T::iterator itSegment = _segmentList.begin();
00117     for (; itSegment != _segmentList.end(); ++itSegment) {
00118         const SegmentStruct& lSegment = *itSegment;
00119         const stdair::AirportCode_T& lBoardingPoint = iSegment._boardingPoint
;
00120         const stdair::AirportCode_T& lOffPoint = iSegment._offPoint;
00121         if (lSegment._boardingPoint == lBoardingPoint
00122             && lSegment._offPoint == lOffPoint) {
00123             break;
00124         }
00125     }
00126
00127     // If the segment key (airport pair) given in the schedule input file
00128     // does not correspond to the leg (boarding, off) points, throw an
00129     exception
00130     // so that the user knows the schedule input file is corrupted.
00131     if (itSegment == _segmentList.end()) {
00132         STDAIR_LOG_ERROR ("Within the schedule input file, there is a "
00133             << "flight for which the airports of segments "
00134             << "and those of the legs do not correspond.");
00135         throw SegmentDateNotFoundException ("Within
00136     the schedule input file, "
00137
00138         "there is a flight for which the "
00139         "airports of segments and those of "
00140         "the legs do not correspond.");
00141     }
00142
00143     // Add the Cabin structure to the Segment Cabin structure.
00144     assert (itSegment != _segmentList.end());
00145     SegmentStruct& lSegment = *itSegment;
00146     lSegment._cabinList.push_back (iCabin);
00147 }
00148
00149 // //////////////////////////////////////
00150 void FlightPeriodStruct::
00151 addSegmentCabin (const SegmentCabinStruct&
00152     iCabin) {
00153     // Iterate on all the Segment structures (as they get the same cabin
00154     // definitions)
00155     for (SegmentStructList_T::iterator itSegment = _segmentList.
00156     begin();
00157         itSegment != _segmentList.end(); ++itSegment) {
00158         SegmentStruct& lSegment = *itSegment;
00159         lSegment._cabinList.push_back (iCabin);
00160     }
00161 }
00162
00163 // //////////////////////////////////////
00164 void FlightPeriodStruct::
00165 addFareFamily (const SegmentStruct& iSegment,
00166                 const SegmentCabinStruct& iCabin,

```

```

00163         const FareFamilyStruct& iFareFamily) {
00164     // Retrieve the Segment structure corresponding to the (boarding, off)
point
00165     // pair.
00166     SegmentStructList_T::iterator itSegment = _segmentList.begin();
00167     for ( ; itSegment != _segmentList.end(); ++itSegment) {
00168         const SegmentStruct& lSegment = *itSegment;
00169
00170         const stdair::AirportCode_T& lBoardingPoint = lSegment._boardingPoint
;
00171         const stdair::AirportCode_T& lOffPoint = lSegment._offPoint;
00172         if (lSegment._boardingPoint == lBoardingPoint
00173             && lSegment._offPoint == lOffPoint) {
00174             break;
00175         }
00176     }
00177
00178     // If the segment key (airport pair) given in the schedule input file
00179     // does not correspond to the leg (boarding, off) points, throw an
exception
00180     // so that the user knows the schedule input file is corrupted.
00181     if (itSegment == _segmentList.end()) {
00182         STDAIR_LOG_ERROR ("Within the schedule input file, there is a flight "
00183             << "for which the airports of segments and "
00184             << "those of the legs do not correspond.");
00185         throw SegmentDateNotFoundException ("Within
the schedule input file, "
00186
00187             "there is a flight for which the "
00188             "airports of segments and those of "
00189             "the legs do not correspond.");
00190     }
00191     // Add the Cabin structure to the Segment Cabin structure.
00192     assert (itSegment != _segmentList.end());
00193     SegmentStruct& lSegment = *itSegment;
00194
00195     // Retrieve the Segment cabin structure given the cabin code
00196     SegmentCabinStructList_T::iterator itCabin = lSegment._cabinList.
begin();
00197     for ( ; itCabin != lSegment._cabinList.end(); ++itCabin) {
00198         const SegmentCabinStruct& lCabin = *itCabin;
00199
00200         const stdair::CabinCode_T& lCabinCode = lCabin._cabinCode;
00201         if (lCabin._cabinCode == lCabinCode) {
00202             break;
00203         }
00204     }
00205
00206     // If the segmentCabin key (cabin code) given in the schedule input file
00207     // does not correspond to the stored cabin codes, throw an exception
00208     // so that the user knows the schedule input file is corrupted.
00209     if (itCabin == lSegment._cabinList.end()) {
00210         STDAIR_LOG_ERROR ("Within the schedule input file, there is a flight "
00211             << "for which the cabin code does not exist.");
00212         throw SegmentDateNotFoundException ("Within
the schedule input file, "
00213
00214             "there is a flight for which the "
00215             "cabin code does not exist.");
00216     }
00217     // Add the Cabin structure to the Segment Cabin structure.
00218     assert (itCabin != lSegment._cabinList.end());
00219     SegmentCabinStruct& lCabin = *itCabin;
00220     lCabin._fareFamilies.push_back(iFareFamily);
00221 }
00222
00223 // ////////////////////////////////////////
00224 void FlightPeriodStruct::
00225 addFareFamily (const SegmentCabinStruct&
iCabin,
00226     const FareFamilyStruct& iFareFamily) {
00227     // Iterate on all the Segment structures (as they get the same cabin
00228     // definitions)
00229
00230     for (SegmentStructList_T::iterator itSegment = _segmentList.
begin();
00231         itSegment != _segmentList.end(); ++itSegment) {
00232         SegmentStruct& lSegment = *itSegment;
00233
00234         // Retrieve the Segment cabin structure given the cabin code
00235         SegmentCabinStructList_T::iterator itCabin = lSegment._cabinList
.begin();
00236         for ( ; itCabin != lSegment._cabinList.end(); ++itCabin) {
00237             const SegmentCabinStruct& lCabin = *itCabin;
00238
00239             const stdair::CabinCode_T& lCabinCode = lCabin._cabinCode;
00240             if (lCabin._cabinCode == lCabinCode) {

```

```

00241         break;
00242     }
00243 }
00244
00245 // If the segmentCabin key (cabin code) given in the schedule input file
00246 // does not correspond to the stored cabin codes, throw an exception
00247 // so that the user knows the schedule input file is corrupted.
00248 if (itCabin == lSegment._cabinList.end()) {
00249     STDAIR_LOG_ERROR ("Within the schedule input file, there is a flight"
00250         << " for which the cabin code does not exist.");
00251     throw SegmentDateNotFoundException ("Within
the schedule input file, "
                                "there is a flight for which the "
                                "cabin code does not exist.");
00252 }
00253
00254 }
00255
00256 // Add the Cabin structure to the Segment Cabin structure.
00257 assert (itCabin != lSegment._cabinList.end());
00258 SegmentCabinStruct& lCabin = *itCabin;
00259 lCabin._fareFamilies.push_back(iFareFamily);
00260 }
00261 }
00262
00263 }

```

23.71 airinv/bom/FlightPeriodStruct.hpp File Reference

```

#include <string>
#include <stdair/stdair_inventory_types.hpp>
#include <stdair/basic/StructAbstract.hpp>
#include <stdair/bom/DoWStruct.hpp>
#include <airinv/bom/LegCabinStruct.hpp>
#include <airinv/bom/LegStruct.hpp>
#include <airinv/bom/SegmentStruct.hpp>
#include <airinv/bom/SegmentCabinStruct.hpp>
#include <airinv/bom/FareFamilyStruct.hpp>
#include <airinv/bom/AirportList.hpp>

```

Classes

- struct [AIRINV::FlightPeriodStruct](#)

Namespaces

- namespace [AIRINV](#)

23.72 FlightPeriodStruct.hpp

```

00001 #ifndef __AIRINV_BOM_FLIGHTPERIODSTRUCT_HPP
00002 #define __AIRINV_BOM_FLIGHTPERIODSTRUCT_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 // StdAir
00010 #include <stdair/stdair_inventory_types.hpp>
00011 #include <stdair/basic/StructAbstract.hpp>
00012 #include <stdair/bom/DoWStruct.hpp>
00013 // AirInv
00014 #include <airinv/bom/LegCabinStruct.hpp>
00015 #include <airinv/bom/LegStruct.hpp>
00016 #include <airinv/bom/SegmentStruct.hpp>
00017 #include <airinv/bom/SegmentCabinStruct.hpp>
00018 #include <airinv/bom/FareFamilyStruct.hpp>
00019 #include <airinv/bom/AirportList.hpp>
00020
00021 namespace AIRINV {

```

```

00022
00024 struct FlightPeriodStruct : public stdair::StructAbstract {
00025
00027     stdair::Date_T getDate() const;
00028
00030     stdair::Duration_T getTime() const;
00031
00033     const std::string describe() const;
00034
00037     void addAirport (const stdair::AirportCode_T&);
00038
00040     void buildSegments ();
00041
00048     void addSegmentCabin (const SegmentStruct&,
00049                          const SegmentCabinStruct&);
00050
00056     void addSegmentCabin (const SegmentCabinStruct
&);
00057
00064     void addFareFamily (const SegmentStruct&,
00065                        const SegmentCabinStruct&,
00066                        const FareFamilyStruct&);
00067
00073     void addFareFamily (const SegmentCabinStruct
&,
00074                        const FareFamilyStruct&);
00075
00077     FlightPeriodStruct ();
00078
00079     // Attributes
00080     stdair::AirlineCode_T _airlineCode;
00081     stdair::FlightNumber_T _flightNumber;
00082     stdair::DatePeriod_T _dateRange;
00083     stdair::DoWStruct _dow;
00084     LegStructList_T _legList;
00085     SegmentStructList_T _segmentList;
00086
00089     bool _legAlreadyDefined;
00090     LegStruct _itLeg;
00091     LegCabinStruct _itLegCabin;
00092
00094     stdair::Date_T _dateRangeStart;
00095     stdair::Date_T _dateRangeEnd;
00096     unsigned int _itYear;
00097     unsigned int _itMonth;
00098     unsigned int _itDay;
00099     int _dateOffset;
00100
00102     long _itHours;
00103     long _itMinutes;
00104     long _itSeconds;
00105
00108     AirportList_T _airportList;
00109     AirportOrderedList_T _airportOrderedList
;
00110
00112     bool _areSegmentDefinitionsSpecific;
00113     SegmentStruct _itSegment;
00114     SegmentCabinStruct _itSegmentCabin;
00115 };
00116
00117 }
00118 #endif // __AIRINV_BOM_FLIGHTPERIODSTRUCT_HPP

```

23.73 airinv/bom/GuillotineBlockHelper.cpp File Reference

```
#include <cassert>
```

```

#include <cmath>
#include <stdair/basic/BasConst_Inventory.hpp>
#include <stdair/bom/BomRetriever.hpp>
#include <stdair/bom/BomManager.hpp>
#include <stdair/bom/SegmentDate.hpp>
#include <stdair/bom/SegmentCabin.hpp>
#include <stdair/bom/FareFamily.hpp>
#include <stdair/bom/BookingClass.hpp>
#include <stdair/bom/GuillotineBlock.hpp>
#include <stdair/service/Logger.hpp>
#include <airinv/basic/BasConst_Curves.hpp>
#include <airinv/bom/GuillotineBlockHelper.hpp>
#include <airinv/bom/FlightDateHelper.hpp>
#include <airinv/bom/SegmentCabinHelper.hpp>

```

Namespaces

- namespace [AIRINV](#)

23.74 GuillotineBlockHelper.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <cmath>
00007 // StdAir
00008 #include <stdair/basic/BasConst_Inventory.hpp>
00009 #include <stdair/bom/BomRetriever.hpp>
00010 #include <stdair/bom/BomManager.hpp>
00011 #include <stdair/bom/SegmentDate.hpp>
00012 #include <stdair/bom/SegmentCabin.hpp>
00013 #include <stdair/bom/FareFamily.hpp>
00014 #include <stdair/bom/BookingClass.hpp>
00015 #include <stdair/bom/GuillotineBlock.hpp>
00016 #include <stdair/service/Logger.hpp>
00017 // AirInv
00018 #include <airinv/basic/BasConst_Curves.hpp>
00019 #include <airinv/bom/GuillotineBlockHelper.hpp>
00020 >
00021 #include <airinv/bom/FlightDateHelper.hpp>
00022 #include <airinv/bom/SegmentCabinHelper.hpp>
00023 namespace AIRINV {
00024
00025 // //////////////////////////////////////
00026 void GuillotineBlockHelper::
00027 takeSnapshots (stdair::GuillotineBlock& ioGuillotineBlock,
00028                const stdair::DateTime_T& iSnapshotTime) {
00029     // Retrieve the segment-cabin index and take the snapshots for
00030     // each segment-cabin.
00031     const stdair::SegmentCabinIndexMap_T& lSegmentCabinIndexMap =
00032         ioGuillotineBlock.getSegmentCabinIndexMap();
00033     for (stdair::SegmentCabinIndexMap_T::const_iterator itSCIdx =
00034          lSegmentCabinIndexMap.begin();
00035          itSCIdx != lSegmentCabinIndexMap.end(); ++itSCIdx) {
00036         const stdair::SegmentCabin* lSC_ptr = itSCIdx->first;
00037         assert (lSC_ptr != NULL);
00038         const stdair::BlockNumber_T& lSCIdx = itSCIdx->second;
00039
00040         const stdair::Date_T& lSnapshotDate = iSnapshotTime.date();
00041
00042         // Compare the date of the snapshot time and the departure date of
00043         // the segment-cabin in order to verify the necessity of taking
00044         snapshots.
00045         const stdair::SegmentDate& lSegmentDate =
00046             stdair::BomManager::getParent<stdair::SegmentDate> (*lSC_ptr);
00047         const stdair::Date_T& lDepartureDate = lSegmentDate.getBoardingDate();
00048         const stdair::DateOffset_T lDateOffset = lDepartureDate - lSnapshotDate;
00049         const stdair::DTD_T lDTD = lDateOffset.days() + 1;
00050         if (lDTD >= 0 && lDTD <= stdair::DEFAULT_MAX_DTD) {

```

```

00051         SegmentCabinHelper::updateAvailabilities
00052         (*lSC_ptr);
00053         takeSnapshots (ioGuillotineBlock, lDTD, *lSC_ptr, lSCIdx);
00054         registerProductAndPriceOrientedBookings (ioGuillotineBlock,
00055                                                     lDTD, *lSC_ptr, lSCIdx);
00056     }
00057 }
00058
00059 // //////////////////////////////////////
00060 void GuillotineBlockHelper::
00061 takeSnapshots (stdair::GuillotineBlock& ioGuillotineBlock,
00062               const stdair::DTD_T& iDTD,
00063               const stdair::SegmentCabin& iSegmentCabin,
00064               const stdair::BlockNumber_T iSegmentCabinIdx) {
00065
00066     // Extract the views for the corresponding DTD and segment-cabin.
00067     stdair::SegmentCabinDTDSnapshotView_T lBookingView = ioGuillotineBlock.
00068         getSegmentCabinDTDSnapshotView (iSegmentCabinIdx,
00069                                         iSegmentCabinIdx, iDTD);
00070     stdair::SegmentCabinDTDSnapshotView_T lCancellationView = ioGuillotineBlock
00071
00072         getSegmentCabinDTDCancellationSnapshotView (iSegmentCabinIdx,
00073                                                     iSegmentCabinIdx, iDTD);
00074     stdair::SegmentCabinDTDSnapshotView_T lAvailabilityView = ioGuillotineBlock
00075
00076         getSegmentCabinDTDAvailabilitySnapshotView (iSegmentCabinIdx,
00077                                                     iSegmentCabinIdx, iDTD);
00078
00079     // Retrieve the block index of the segment-cabin.
00080     std::ostringstream lSCMapKey;
00081     lSCMapKey << stdair::DEFAULT_SEGMENT_CABIN_VALUE_TYPE
00082         << iSegmentCabin.describeKey();
00083     const stdair::BlockIndex_T& lCabinIdx =
00084         ioGuillotineBlock.getBlockIndex (lSCMapKey.str());
00085     lAvailabilityView[lCabinIdx] = iSegmentCabin.getAvailabilityPool();
00086
00087     // Browse the booking class list
00088     const stdair::BookingClassList_T& lBCList =
00089         stdair::BomManager::getList<stdair::BookingClass> (iSegmentCabin);
00090     for (stdair::BookingClassList_T::const_iterator itBC = lBCList.begin();
00091          itBC != lBCList.end(); ++itBC) {
00092         const stdair::BookingClass* lBookingClass_ptr = *itBC;
00093         assert (lBookingClass_ptr != NULL);
00094
00095         // Retrieve the block index of the booking class.
00096         const stdair::BlockIndex_T& lIdx =
00097             ioGuillotineBlock.getBlockIndex (lBookingClass_ptr->describeKey());
00098
00099         // DEBUG
00100         // STDAIR_LOG_DEBUG ("Taking snapshot for "
00101             << iSegmentCabin.describeKey() << ", "
00102             << lBookingClass_ptr->describeKey()
00103             << ", DTD: " << iDTD << ", nb of bookings: "
00104             << lBookingClass_ptr->getNbOfBookings());
00105
00106         // Write the snapshot.
00107         lBookingView[lIdx]=lBookingClass_ptr->getNbOfBookings();
00108         lCancellationView[lIdx] =
00109             lBookingClass_ptr->getNbOfCancellations();
00110         lAvailabilityView[lIdx] =
00111             lBookingClass_ptr->getSegmentAvailability();
00112     }
00113 }
00114
00115 // //////////////////////////////////////
00116 void GuillotineBlockHelper::registerProductAndPriceOrientedBookings
00117 (stdair::GuillotineBlock& ioGuillotineBlock, const stdair::DTD_T& iDTD,
00118  const stdair::SegmentCabin& iSegmentCabin,
00119  const stdair::BlockNumber_T iSegmentCabinIdx) {
00120
00121     // Extract the views for the corresponding DTD and segment-cabin.
00122     stdair::SegmentCabinDTDRangeSnapshotView_T lRangeBookingView =
00123         ioGuillotineBlock.getSegmentCabinDTDRangeBookingSnapshotView (
00124             iSegmentCabinIdx, iSegmentCabinIdx, iDTD, iDTD + 1);
00125     stdair::SegmentCabinDTDRangeSnapshotView_T lRangeCancellationView =
00126         ioGuillotineBlock.getSegmentCabinDTDRangeCancellationSnapshotView (
00127             iSegmentCabinIdx, iSegmentCabinIdx, iDTD, iDTD + 1);
00128     stdair::SegmentCabinDTDSnapshotView_T lProductAndPriceOrientedBookingView =
00129         ioGuillotineBlock.
00130         getSegmentCabinDTDProductAndPriceOrientedBookingSnapshotView (iSegmentCabinIdx, iSegmentCabinIdx, iDTD);
00131
00132     // Retrieve the block index of the segment-cabin.
00133     std::ostringstream lSCMapKey;
00134     lSCMapKey << stdair::DEFAULT_SEGMENT_CABIN_VALUE_TYPE
00135         << iSegmentCabin.describeKey();

```



```

00132     const stdair::BlockIndex_T& lCabinIdx =
00133         ioGuillotineBlock.getBlockIndex (lSCMapKey.str());
00134
00135     // Retrieve the lowest class and treat the number of gross
00136     // bookings of this class the price oriented bookings.
00137     const stdair::BookingClassList_T& lBCList =
00138         stdair::BomManager::getList<stdair::BookingClass> (iSegmentCabin);
00139     stdair::BookingClassList_T::const_reverse_iterator itBC = lBCList.rbegin();
00140     assert (itBC != lBCList.rend());
00141     stdair::BookingClass* lLowestClass_ptr = *itBC; ++itBC;
00142     assert (lLowestClass_ptr != NULL);
00143
00144     // Retrieve the block index of the booking class.
00145     const stdair::BlockIndex_T& lClassIdx =
00146         ioGuillotineBlock.getBlockIndex (lLowestClass_ptr->describeKey());
00147
00148     // Compute the number of gross bookings for this class.
00149     const stdair::NbOfBookings_T lNbOfNetBkgs =
00150         lRangeBookingView[lClassIdx][0] - lRangeBookingView[lClassIdx][1];
00151     const stdair::NbOfCancellations_T lNbOfCx =
00152         lRangeCancellationView[lClassIdx][0] - lRangeCancellationView[lClassIdx][1];
00153
00154     const stdair::NbOfBookings_T lNbOfGrossBkgs = lNbOfNetBkgs + lNbOfCx;
00155
00156     // Write this number of bookings to the price-oriented value.
00157     lProductAndPriceOrientedBookingView[lCabinIdx] = lNbOfGrossBkgs;
00158
00159     // Retrieve the lowest yield.
00160     const stdair::Yield_T& lLowestYield = lLowestClass_ptr->getYield();
00161
00162     // Boolean for "no lower class available" verification.
00163     bool noLowerClassAvl = true;
00164     if (lLowestClass_ptr->getSegmentAvailability() >= 1.0) {
00165         noLowerClassAvl = false;
00166     }
00167
00168     // Retrieve the FRAT5 coefficient and compute the sell-up coef.
00169     const double lFRAT5Coef = getFRAT5Coefficient (iDTD);
00170     const double lSellUpCoef = -log(0.5) / (lFRAT5Coef - 1);
00171
00172     // Browse the booking class list
00173     for (; itBC != lBCList.rend(); ++itBC) {
00174         const stdair::BookingClass* lBookingClass_ptr = *itBC;
00175         assert (lBookingClass_ptr != NULL);
00176
00177         // Retrieve the yield of the this class.
00178         const stdair::Yield_T& lYield = lBookingClass_ptr->getYield();
00179         assert (lYield > lLowestYield);
00180
00181         // Retrieve the block index of the booking class.
00182         const stdair::BlockIndex_T& lIdx =
00183             ioGuillotineBlock.getBlockIndex (lBookingClass_ptr->describeKey());
00184
00185         // Compute the number of gross bookings for this class.
00186         const stdair::NbOfBookings_T lNetBkgs =
00187             lRangeBookingView[lIdx][0] - lRangeBookingView[lIdx][1];
00188         const stdair::NbOfCancellations_T lCx =
00189             lRangeCancellationView[lIdx][0] - lRangeCancellationView[lIdx][1];
00190         const stdair::NbOfBookings_T lGrossBkgs = lNetBkgs + lCx;
00191
00192         // If there is a lower class available, these gross bookings
00193         // will be considered product-oriented. Otherwise, they will be
00194         // considered price-oriented
00195         if (noLowerClassAvl == false) {
00196             lProductAndPriceOrientedBookingView[lIdx] = lGrossBkgs;
00197         } else {
00198             // Convert the bookings to Q-equivalent bookings.
00199             const stdair::NbOfBookings_T lQEquiBkgs =
00200                 lGrossBkgs / exp ((1.0 - lYield/lLowestYield) * lSellUpCoef);
00201             lProductAndPriceOrientedBookingView[lCabinIdx] += lQEquiBkgs;
00202
00203             if (lBookingClass_ptr->getSegmentAvailability() >= 1.0) {
00204                 noLowerClassAvl = false;
00205             }
00206         }
00207     }
00208
00209     ///////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////
00210     double GuillotineBlockHelper::getFRAT5Coefficient (const stdair::DTD_T& iDTD)
00211     {
00212         FRAT5Curve_T::const_iterator itFRAT5 =
00213             DEFAULT_PICKUP_FRAT5_CURVE.lower_bound (iDTD);
00214         assert (itFRAT5 != DEFAULT_PICKUP_FRAT5_CURVE.end
00215             ());
00216         if (itFRAT5 == DEFAULT_PICKUP_FRAT5_CURVE.begin()

```

```

    ) {
00216         return itFRAT5->second;
00217     }
00218
00219     assert (itFRAT5 != DEFAULT_PICKUP_FRAT5_CURVE.
begin());
00220     FRAT5Curve_T::const_iterator itNextFRAT5 = itFRAT5; --itNextFRAT5;
00221
00222     const stdair::DTD_T& lPrevDTD = itFRAT5->first;
00223     const stdair::DTD_T& lNextDTD = itNextFRAT5->first;
00224     const double& lPrevFRAT5 = itFRAT5->second;
00225     const double& lNextFRAT5 = itNextFRAT5->second;
00226     assert (lPrevDTD > lNextDTD);
00227
00228     double oFRAT5 = lPrevFRAT5
00229         + (lDTD - lNextDTD) * (lNextFRAT5 - lPrevFRAT5) / (lPrevDTD - lNextDTD);
00230
00231     return oFRAT5;
00232 }
00233 }

```

23.75 airinv/bom/GuillotineBlockHelper.hpp File Reference

```

#include <string>
#include <stdair/stdair_basic_types.hpp>

```

Classes

- class [AIRINV::GuillotineBlockHelper](#)

Namespaces

- namespace [stdair](#)
Forward declarations.
- namespace [AIRINV](#)

23.76 GuillotineBlockHelper.hpp

```

00001 #ifndef __AIRINV_BOM_GUILLOTINEBLOCKHELPER_HPP
00002 #define __AIRINV_BOM_GUILLOTINEBLOCKHELPER_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 // StdAir
00010 #include <stdair/stdair_basic_types.hpp>
00011
00012 // Forward declarations
00013 namespace stdair {
00014     class GuillotineBlock;
00015     class SegmentCabin;
00016 }
00017
00018 namespace AIRINV {
00019
00022     class GuillotineBlockHelper {
00023     public:
00024         // ////////////////////////////////// Business Methods //////////////////////////////////
00026         static void takeSnapshots (stdair::GuillotineBlock&,
00027                                     const stdair::DateTime_T&);
00028     private:
00029         // ////////////////////////////////// Helpers for business methods. //////////////////////////////////
00031         static void takeSnapshots (stdair::GuillotineBlock&, const
stdair::DTD_T&,
00032                                     const stdair::SegmentCabin&,
00033                                     const stdair::BlockNumber_T);
00034
00036         static void registerProductAndPriceOrientedBookings
00037             (stdair::GuillotineBlock&, const stdair::DTD_T&,

```

```

00038         const stdair::SegmentCabin&, const stdair::BlockNumber_T);
00039
00041     static double getFRAT5Coefficient (const stdair::DTD_T&);
00042 };
00043
00044 }
00045 #endif // __AIRINV_BOM_GUILLOTINEBLOCKHELPER_HPP

```

23.77 airinv/bom/InventoryHelper.cpp File Reference

```

#include <cassert>
#include <stdair/bom/BomRetriever.hpp>
#include <stdair/bom/BomManager.hpp>
#include <stdair/bom/Inventory.hpp>
#include <stdair/bom/FlightDate.hpp>
#include <stdair/bom/SegmentDate.hpp>
#include <stdair/bom/SegmentCabin.hpp>
#include <stdair/bom/FareFamily.hpp>
#include <stdair/bom/BookingClass.hpp>
#include <stdair/bom/GuillotineBlock.hpp>
#include <stdair/bom/TravelSolutionStruct.hpp>
#include <stdair/service/Logger.hpp>
#include <stdair/bom/LegCabin.hpp>
#include <airinv/bom/InventoryHelper.hpp>
#include <airinv/bom/FlightDateHelper.hpp>
#include <airinv/bom/GuillotineBlockHelper.hpp>
#include <airinv/bom/SegmentCabinHelper.hpp>

```

Namespaces

- namespace [AIRINV](#)

23.78 InventoryHelper.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 // StdAir
00007 #include <stdair/bom/BomRetriever.hpp>
00008 #include <stdair/bom/BomManager.hpp>
00009 #include <stdair/bom/Inventory.hpp>
00010 #include <stdair/bom/FlightDate.hpp>
00011 #include <stdair/bom/SegmentDate.hpp>
00012 #include <stdair/bom/SegmentCabin.hpp>
00013 #include <stdair/bom/FareFamily.hpp>
00014 #include <stdair/bom/BookingClass.hpp>
00015 #include <stdair/bom/GuillotineBlock.hpp>
00016 #include <stdair/bom/TravelSolutionStruct.hpp>
00017 #include <stdair/service/Logger.hpp>
00018 #include <stdair/bom/LegCabin.hpp>
00019 // AirInv
00020 #include <airinv/bom/InventoryHelper.hpp>
00021 #include <airinv/bom/FlightDateHelper.hpp>
00022 #include <airinv/bom/GuillotineBlockHelper.hpp>
00023 #include <airinv/bom/SegmentCabinHelper.hpp>
00024
00025 namespace AIRINV {
00026
00027 // //////////////////////////////////////
00028 void InventoryHelper::fillFromRouting (const
stdair::Inventory& iInventory) {
00029     const stdair::FlightDateList_T& lFlightDateList =
00030         stdair::BomManager::getList<stdair::FlightDate> (iInventory);
00031
00032     // Browse the list of flight-dates and update each flight-date.

```

```

00033     for (stdair::FlightDateList_T::const_iterator itFlightDate =
00034           lFlightDateList.begin();
00035           itFlightDate != lFlightDateList.end(); ++itFlightDate) {
00036         const stdair::FlightDate* lCurrentFlightDate_ptr = *itFlightDate;
00037         assert (lCurrentFlightDate_ptr != NULL);
00038         FlightDateHelper::fillFromRouting (*
lCurrentFlightDate_ptr);
00039     }
00040 }
00041
00042 // ////////////////////////////////////////
00043 void InventoryHelper::
00044 calculateAvailability (const stdair::Inventory&
iInventory,
00045                       const std::string& iFullSegmentDateKey,
00046                       stdair::TravelSolutionStruct& ioTravelSolution) {
00047
00048     // Create the map of class/availability for the given segment date.
00049     stdair::ClassAvailabilityMap_T lClassAvailabilityMap;
00050
00051     // DEBUG
00052     STDAIR_LOG_DEBUG (iFullSegmentDateKey);
00053     //
00054     stdair::SegmentDate* lSegmentDate_ptr =
00055         stdair::BomRetriever::retrieveSegmentDateFromLongKey (iInventory,
00056                                                                iFullSegmentDateKey)
00057 ;
00058     assert (lSegmentDate_ptr != NULL);
00059
00060     // Browse the segment-cabins and fill the map with the availability of
00061     // each booking class.
00062     const stdair::SegmentCabinList_T& lSegmentCabinList =
00063         stdair::BomManager::getList<stdair::SegmentCabin> (*lSegmentDate_ptr);
00064     for (stdair::SegmentCabinList_T::const_iterator itCabin =
00065           lSegmentCabinList.begin();
00066           itCabin != lSegmentCabinList.end(); ++itCabin) {
00067         stdair::SegmentCabin* lSegmentCabin_ptr = *itCabin;
00068         assert (lSegmentCabin_ptr != NULL);
00069
00070         // Compute the availability using the AU and the cumulative
00071         // booking counter.
00072         SegmentCabinHelper::updateAvailabilities
(*lSegmentCabin_ptr);
00073         const stdair::BookingClassList_T& lBCList =
00074             stdair::BomManager::getList<stdair::BookingClass> (*lSegmentCabin_ptr);
00075         for (stdair::BookingClassList_T::const_reverse_iterator itBC =
00076               lBCList.rbegin(); itBC != lBCList.rend(); ++itBC) {
00077             stdair::BookingClass* lBC_ptr = *itBC;
00078             assert (lBC_ptr != NULL);
00079
00080             const stdair::Availability_T lAvl = lBC_ptr->getSegmentAvailability();
00081
00082             const stdair::ClassCode_T& lClassCode = lBC_ptr->getClassCode();
00083
00084             const bool insertSuccessful = lClassAvailabilityMap.
00085                 insert (stdair::ClassAvailabilityMap_T::value_type (lClassCode,
00086                                                                    lAvl)).second;
00087             assert (insertSuccessful == true);
00088         }
00089     }
00090     //
00091     ioTravelSolution.addClassAvailabilityMap (lClassAvailabilityMap);
00092 }
00093
00094 // ////////////////////////////////////////
00095 void InventoryHelper::
00096 getYieldAndBidPrice (const stdair::Inventory& iInventory
00097 ,
00098                     const std::string& iFullSegmentDateKey,
00099                     stdair::TravelSolutionStruct& ioTravelSolution) {
00100
00101     // Create the map of class/availability for the given segment date.
00102     // stdair::ClassAvailabilityMap_T lClassAvailabilityMap;
00103
00104     stdair::ClassYieldMap_T lClassYieldMap;
00105
00106     stdair::ClassBpvMap_T lClassBpvMap;
00107
00108     // DEBUG
00109     STDAIR_LOG_DEBUG (iFullSegmentDateKey);
00110     //
00111     stdair::SegmentDate* lSegmentDate_ptr =
00112         stdair::BomRetriever::retrieveSegmentDateFromLongKey (iInventory,
00113                                                                iFullSegmentDateKey)

```

```

    );
00114     assert (lSegmentDate_ptr != NULL);
00115
00116     // Browse the segment-cabins and fill the maps with the bid price vector
reference
00117     // and yield of each booking class.
00118     const stdair::SegmentCabinList_T& lSegmentCabinList =
00119         stdair::BomManager::getList<stdair::SegmentCabin> (*lSegmentDate_ptr);
00120     for (stdair::SegmentCabinList_T::const_iterator itCabin =
00121         lSegmentCabinList.begin();
00122         itCabin != lSegmentCabinList.end(); ++itCabin) {
00123         stdair::SegmentCabin* lSegmentCabin_ptr = *itCabin;
00124         assert (lSegmentCabin_ptr != NULL);
00125
00126         stdair::BidPriceVector_T lBPV;
00127
00128
00129         //stdair::BidPriceVector_T lBPV;
00130         stdair::LegCabinList_T lLegCabinList =
00131             stdair::BomManager::getList<stdair::LegCabin> (*lSegmentCabin_ptr);
00132         assert (!lLegCabinList.empty());
00133         if (lLegCabinList.size() > 1) {
00134             // Compute the sum of bid prices and return a vector containing that
value.
00135             stdair::BidPrice_T lBidPriceValue = 0;
00136             for (stdair::LegCabinList_T::const_iterator itLC = lLegCabinList.begin(
);
00137                 itLC != lLegCabinList.end(); ++itLC) {
00138                 const stdair::LegCabin* lLegCabin_ptr = *itLC;
00139                 const stdair::BidPriceVector_T& lLegCabinBPV = lLegCabin_ptr->
getBidPriceVector();
00140                 if (!lLegCabinBPV.empty()) {
00141                     lBidPriceValue += lLegCabinBPV.back();
00142                 } else {
00143                     // If the remaining capacity is zero (empty bid price vector) on
one of the legs,
00144                     // then the remaining capacity of the segment is also zero (return
an empty bid price).
00145                     lBidPriceValue = std::numeric_limits<stdair::BidPrice_T>::max();
00146                     break;
00147                 }
00148             }
00149             if (lBidPriceValue < std::numeric_limits<stdair::BidPrice_T>::max()) {
00150                 lBPV.push_back(lBidPriceValue);
00151             }
00152
00153         } else {
00154             const stdair::LegCabin* lLegCabin_ptr = lLegCabinList.front();
00155             lBPV = lLegCabin_ptr->getBidPriceVector();
00156         }
00157
00158
00159         // const stdair::CabinCapacity_T& lCabinCapacity =
lSegmentCabin_ptr->getCapacity();
00160         // const stdair::CommittedSpace_T& lCommittedSpace =
lSegmentCabin_ptr->getCommittedSpace();
00161         // assert (lCabinCapacity - lCommittedSpace > 0);
00162         // lBPV.resize(lCabinCapacity - lCommittedSpace);
00163
00164         const stdair::Availability_T& lAvailabilityPool =
00165             lSegmentCabin_ptr->getAvailabilityPool();
00166         //assert (lAvailabilityPool > 0);
00167
00168         if (lAvailabilityPool < lBPV.size()) {
00169             lBPV.resize(lAvailabilityPool);
00170         }
00171
00172
00173         //
00174         ioTravelSolution.addBidPriceVector (lBPV);
00175
00176         const stdair::BidPriceVectorHolder_T& lBidPriceVectorHolder =
00177             ioTravelSolution.getBidPriceVectorHolder();
00178         const stdair::BidPriceVectorHolder_T::const_reverse_iterator itBPV =
00179             lBidPriceVectorHolder.rbegin();
00180         const stdair::BidPriceVector_T& lBpvRef = *itBPV;
00181
00182         const stdair::FareFamilyList_T& lFFList =
00183             stdair::BomManager::getList<stdair::FareFamily> (*lSegmentCabin_ptr);
00184         for (stdair::FareFamilyList_T::const_iterator itFF = lFFList.begin();
00185             itFF != lFFList.end(); ++itFF) {
00186             const stdair::FareFamily* lFareFamily_ptr = *itFF;
00187             assert (lFareFamily_ptr != NULL);
00188
00189             const stdair::BookingClassList_T& lBCList =
00190                 stdair::BomManager::getList<stdair::BookingClass> (*lFareFamily_ptr);
00191             for (stdair::BookingClassList_T::const_iterator itBC = lBCList.begin();

```

```

00192         itBC != lBCList.end(); ++itBC) {
00193     const stdair::BookingClass* lBC_ptr = *itBC;
00194     assert (lBC_ptr != NULL);
00195
00196     const stdair::ClassCode_T& lClassCode = lBC_ptr->getClassCode();
00197
00198     const stdair::YieldValue_T lYld = lBC_ptr->getYld() ;
00199     const bool insertYieldMapSuccessful = lClassYieldMap.
00200         insert (stdair::ClassYieldMap_T::value_type (lClassCode,
00201             lYld)).second;
00202     assert (insertYieldMapSuccessful == true);
00203
00204     const bool insertBpvMapSuccessful = lClassBpvMap.
00205         insert (stdair::ClassBpvMap_T::value_type (lClassCode,
00206             &lBpvRef)).second;
00207     assert (insertBpvMapSuccessful == true);
00208
00209     // DEBUG
00210     // STDAIR_LOG_DEBUG ("Class: " << lClassCode
00211     //                  << ", " << "Yield: " << lYld << ", "
00212     //                  << "Bid price: " << lBpvRef.back() << ", "
00213     //                  << "Remaining capacity: "
00214     //                  << lCabinCapacity - lCommittedSpace);
00215
00216     //
00217     stdair::BidPrice_T lBpvVal = std::numeric_limits<double>::max();
00218     if (lBpvRef.empty() == false) {
00219         lBpvVal = lBpvRef.back();
00220     }
00221
00222     //lBpvVal = boost::lexical_cast<std::string> (lBpvRef.back());
00223     STDAIR_LOG_DEBUG ("Class: " << lClassCode
00224         << ", " << "Yield: " << lYld << ", "
00225         << "Bid price: " << lBpvVal << ", "
00226         << "Remaining capacity: " << lAvailabilityPool
00227         << " Segment date: " << iFullSegmentDateKey);
00228     }
00229 }
00230 }
00231
00232 //
00233 ioTravelSolution.addClassYieldMap (lClassYieldMap);
00234 ioTravelSolution.addClassBpvMap (lClassBpvMap);
00235 }
00236
00237
00238 // //////////////////////////////////////
00239 bool InventoryHelper::sell (stdair::Inventory&
ioInventory,
00240                             const std::string& iFullSegmentDateKey,
00241                             const stdair::ClassCode_T& iClassCode,
00242                             const stdair::PartySize_T& iPartySize) {
00243     bool hasSaleBeenSuccessful = false;
00244
00245     // DEBUG
00246     STDAIR_LOG_DEBUG ("Full key: '" << iFullSegmentDateKey
00247         << "', " << iClassCode);
00248
00249     //
00250     stdair::BookingClass* lBookingClass_ptr =
00251         stdair::BomRetriever::retrieveBookingClassFromLongKey(ioInventory,
00252             iFullSegmentDateKey
00253             ,
00254             iClassCode);
00255
00256     // DEBUG
00257     const std::string hasFoundBookingClassStr =
00258         (lBookingClass_ptr != NULL) ? "Yes" : "No";
00259     STDAIR_LOG_DEBUG ("Found booking class? " << hasFoundBookingClassStr);
00260
00261     if (lBookingClass_ptr != NULL) {
00262         // Register the sale in the class.
00263         lBookingClass_ptr->sell (iPartySize);
00264
00265         //
00266         stdair::FareFamily& lFareFamily =
00267             stdair::BomManager::getParent<stdair::FareFamily> (*lBookingClass_ptr);
00268
00269         //
00270         stdair::SegmentCabin& lSegmentCabin =
00271             stdair::BomManager::getParent<stdair::SegmentCabin> (lFareFamily);
00272
00273         //
00274         stdair::SegmentDate& lSegmentDate =
00275             stdair::BomManager::getParent<stdair::SegmentDate,
00276                 stdair::SegmentCabin> (lSegmentCabin);

```

```

00277     //
00278     stdair::FlightDate& lFlightDate =
00279         stdair::BomManager::getParent<stdair::FlightDate,
00280             stdair::SegmentDate> (lSegmentDate);
00281
00282     // Update the committed space of the segment-cabins and the leg-cabins.
00283     SegmentCabinHelper::updateFromReservation
00284         (lFlightDate, lSegmentCabin,
00285             iPartySize);
00286
00287     // STDAIR_LOG_NOTIFICATION (lFlightDate.getDepartureDate()
00288     // << " " << iClassCode);
00289     hasSaleBeenSuccessful = true;
00290 }
00291
00292 return hasSaleBeenSuccessful;
00293 }
00294
00295 // //////////////////////////////////////
00295 bool InventoryHelper::cancel (stdair::Inventory&
00296     ioInventory,
00297         const std::string& iFullSegmentDateKey,
00298         const stdair::ClassCode_T& iClassCode,
00299         const stdair::PartySize_T& iPartySize) {
00300     bool hasCancellationBeenSuccessful = false;
00301
00302     // DEBUG
00303     STDAIR_LOG_DEBUG ("Full key: '" << iFullSegmentDateKey
00304         << ", " << iClassCode);
00305
00306     //
00307     stdair::BookingClass* lBookingClass_ptr =
00308         stdair::BomRetriever::retrieveBookingClassFromLongKey(ioInventory,
00309             iFullSegmentDateKey
00310             iClassCode);
00311
00312     // DEBUG
00313     const std::string hasFoundBookingClassStr =
00314         (lBookingClass_ptr != NULL) ? "Yes" : "No";
00315     STDAIR_LOG_DEBUG ("Found booking class? " << hasFoundBookingClassStr);
00316
00317     if (lBookingClass_ptr != NULL) {
00318         // Register the cancellation in the class.
00319         lBookingClass_ptr->cancel (iPartySize);
00320
00321         //
00322         stdair::FareFamily& lFareFamily =
00323             stdair::BomManager::getParent<stdair::FareFamily> (*lBookingClass_ptr);
00324
00325         //
00326         stdair::SegmentCabin& lSegmentCabin =
00327             stdair::BomManager::getParent<stdair::SegmentCabin> (lFareFamily);
00328
00329         //
00330         stdair::SegmentDate& lSegmentDate =
00331             stdair::BomManager::getParent<stdair::SegmentDate,
00332                 stdair::SegmentCabin> (lSegmentCabin);
00333
00334         //
00335         stdair::FlightDate& lFlightDate =
00336             stdair::BomManager::getParent<stdair::FlightDate,
00337                 stdair::SegmentDate> (lSegmentDate);
00338
00339         // Update the committed space of the segment-cabins and the leg-cabins.
00340         SegmentCabinHelper::updateFromReservation
00341             (lFlightDate, lSegmentCabin,
00342                 -iPartySize);
00343
00344         // STDAIR_LOG_NOTIFICATION (lFlightDate.getDepartureDate()
00345         // << " " << iClassCode);
00346         hasCancellationBeenSuccessful = true;
00347     }
00348
00349     return hasCancellationBeenSuccessful;
00350 }
00351
00352 // //////////////////////////////////////
00351 void InventoryHelper::takeSnapshots (const
00352     stdair::Inventory& iInventory,
00353         const stdair::DateTime_T& iSnapshotTime)
00354 {
00355     // Browse the guillotine block list and take the snapshots for
00356     // each guillotine.
00357     const stdair::GuillotineBlockList_T& lGuillotineBlockList =
00358         stdair::BomManager::getList<stdair::GuillotineBlock> (iInventory);
00359     for (stdair::GuillotineBlockList_T::const_iterator itGB =

```

```

00358         lGuillotineBlockList.begin();
00359         itGB != lGuillotineBlockList.end(); ++itGB) {
00360             stdair::GuillotineBlock* lGuillotineBlock_ptr = *itGB;
00361
00362             GuillotineBlockHelper::takeSnapshots(
00363                 *lGuillotineBlock_ptr, iSnapshotTime);
00364         }
00365     }

```

23.79 airinv/bom/InventoryHelper.hpp File Reference

```

#include <string>
#include <stdair/stdair_basic_types.hpp>

```

Classes

- class [AIRINV::InventoryHelper](#)

Namespaces

- namespace [stdair](#)
Forward declarations.
- namespace [AIRINV](#)

23.80 InventoryHelper.hpp

```

00001 #ifndef __AIRINV_BOM_INVENTORYHELPER_HPP
00002 #define __AIRINV_BOM_INVENTORYHELPER_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 // StdAir
00010 #include <stdair/stdair_basic_types.hpp>
00011
00012 // Forward declarations
00013 namespace stdair {
00014     struct TravelSolutionStruct;
00015     class Inventory;
00016 }
00017
00018 namespace AIRINV {
00019
00022     class InventoryHelper {
00023     public:
00024         // ////////////////////////////////// Business Methods //////////////////////////////////
00027         static void fillFromRouting (const stdair::Inventory&);
00028
00030         static void calculateAvailability (const
00031             stdair::Inventory&,
00032                                     const std::string&,
00033                                     stdair::TravelSolutionStruct&);
00035         static void getYieldAndBidPrice (const stdair::Inventory
00036             &,
00037                                     const std::string&,
00038                                     stdair::TravelSolutionStruct&);
00040         static bool sell (stdair::Inventory&, const std::string&
00041             iSegmentDateKey,
00042                                     const stdair::ClassCode_T&, const stdair::PartySize_T&);
00044         static bool cancel (stdair::Inventory&, const std::string&
00045             iSegmentDateKey,
00046                                     const stdair::ClassCode_T&, const stdair::PartySize_T&)
00047         ;
00048         static void takeSnapshots (const stdair::Inventory&,

```



```

00049                                     const stdair::DateTime_T&);
00050     };
00051
00052 }
00053 #endif // __AIRINV_BOM_INVENTORYHELPER_HPP

```

23.81 airinv/bom/LegCabinHelper.cpp File Reference

```

#include <cassert>
#include <stdair/bom/LegCabin.hpp>
#include <airinv/bom/LegCabinHelper.hpp>

```

Namespaces

- namespace [AIRINV](#)

23.82 LegCabinHelper.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 // STDAIR
00007 #include <stdair/bom/LegCabin.hpp>
00008 // AIRINV
00009 #include <airinv/bom/LegCabinHelper.hpp>
00010
00011 namespace AIRINV {
00012
00013 }

```

23.83 airinv/bom/LegCabinHelper.hpp File Reference

Classes

- class [AIRINV::LegCabinHelper](#)

Namespaces

- namespace [stdair](#)
Forward declarations.
- namespace [AIRINV](#)

23.84 LegCabinHelper.hpp

```

00001 #ifndef __AIRINV_BOM_LEGCABINHELPER_HPP
00002 #define __AIRINV_BOM_LEGCABINHELPER_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007
00008 // Forward declarations
00009 namespace stdair {
00010     class LegCabin;
00011 }
00012
00013 namespace AIRINV {
00014     class LegCabinHelper {
00015     };
00016 };
00017
00018 }
00019
00020 #endif // __AIRINV_BOM_LEGCABINHELPER_HPP

```

23.85 airinv/bom/LegCabinStruct.cpp File Reference

```
#include <cassert>
#include <sstream>
#include <stdair/bom/LegCabin.hpp>
#include <airinv/bom/LegCabinStruct.hpp>
```

Namespaces

- namespace [AIRINV](#)

23.86 LegCabinStruct.cpp

```
00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <sstream>
00007 // StdAir
00008 #include <stdair/bom/LegCabin.hpp>
00009 // AirInv
00010 #include <airinv/bom/LegCabinStruct.hpp>
00011
00012 namespace AIRINV {
00013
00014 // //////////////////////////////////////
00015 const std::string LegCabinStruct::describe() const {
00016     std::ostringstream ostr;
00017     ostr << "      " << _cabinCode << ", " << _saleableCapacity
00018         << ", " << _adjustment << ", " << _dcsRegrade
00019         << ", " << _au << ", " << _avPool
00020         << ", " << _upr << ", " << _nbOfBookings << ", " <<
00021     _nav
00022         << ", " << _gav << ", " << _acp << ", " << _etb
00023         << ", " << _staffNbOfBookings << ", " <<
00024     _wlNbOfBookings
00025         << ", " << _groupNbOfBookings
00026         << std::endl;
00027     for (BucketStructList_T::const_iterator itBucket = _bucketList.
00028         begin();
00029         itBucket != _bucketList.end(); ++itBucket) {
00030         const BucketStruct& lBucket = *itBucket;
00031         ostr << lBucket.describe();
00032     }
00033     if (_bucketList.empty() == false) {
00034         ostr << std::endl;
00035     }
00036     return ostr.str();
00037 }
00038 // //////////////////////////////////////
00039 void LegCabinStruct::fill (stdair::LegCabin& ioLegCabin)
00040 const {
00041     // Set the Capacity
00042     ioLegCabin.setCapacities (_saleableCapacity);
00043 }
```

23.87 airinv/bom/LegCabinStruct.hpp File Reference

```
#include <string>
#include <vector>
#include <stdair/stdair_inventory_types.hpp>
#include <stdair/basic/StructAbstract.hpp>
#include <airinv/bom/BucketStruct.hpp>
```

Classes

- struct [AIRINV::LegCabinStruct](#)

Namespaces

- namespace [stdair](#)
Forward declarations.
- namespace [AIRINV](#)

Typedefs

- typedef std::vector
< LegCabinStruct > [AIRINV::LegCabinStructList_T](#)

23.88 LegCabinStruct.hpp

```

00001 #ifndef __AIRINV_BOM_LEGCABINSTRUCT_HPP
00002 #define __AIRINV_BOM_LEGCABINSTRUCT_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 #include <vector>
00010 // StdAir
00011 #include <stdair/stdair_inventory_types.hpp>
00012 #include <stdair/basic/StructAbstract.hpp>
00013 // AirInv
00014 #include <airinv/bom/BucketStruct.hpp>
00015
00016 // Forward declarations
00017 namespace stdair {
00018     class LegCabin;
00019 }
00020
00021 namespace AIRINV {
00022
00023     struct LegCabinStruct : public stdair::StructAbstract {
00024         // Attributes
00025         stdair::CabinCode_T _cabinCode;
00026         stdair::CabinCapacity_T _saleableCapacity;
00027         stdair::CapacityAdjustment_T _adjustment;
00028         stdair::CapacityAdjustment_T _dcsRegrade;
00029         stdair::AuthorizationLevel_T _au;
00030         stdair::Availability_T _avPool;
00031         stdair::UPR_T _upr;
00032         stdair::NbOfBookings_T _nbOfBookings;
00033         stdair::Availability_T _nav;
00034         stdair::Availability_T _gav;
00035         stdair::OverbookingRate_T _acp;
00036         stdair::NbOfBookings_T _etb;
00037         stdair::NbOfBookings_T _staffNbOfBookings;
00038         stdair::NbOfBookings_T _wlNbOfBookings;
00039         stdair::NbOfBookings_T _groupNbOfBookings;
00040         BucketStructList_T _bucketList;
00041
00042         void fill (stdair::LegCabin&) const;
00043
00044         const std::string describe() const;
00045     };
00046
00047     typedef std::vector<LegCabinStruct> LegCabinStructList_T;
00048
00049 }
00050 #endif // __AIRINV_BOM_LEGCABINSTRUCT_HPP

```

23.89 airinv/bom/LegStruct.cpp File Reference

```
#include <cassert>
```

```
#include <sstream>
#include <stdair/basic/BasConst_General.hpp>
#include <stdair/bom/LegDate.hpp>
#include <airinv/bom/LegStruct.hpp>
```

Namespaces

- namespace [AIRINV](#)

23.90 LegStruct.cpp

```
00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <sstream>
00007 // STDAIR
00008 #include <stdair/basic/BasConst_General.hpp>
00009 #include <stdair/bom/LegDate.hpp>
00010 // AIRINV
00011 #include <airinv/bom/LegStruct.hpp>
00012
00013 namespace AIRINV {
00014
00015 // //////////////////////////////////////
00016 LegStruct::LegStruct ()
00017 : _boardingDate (stdair::DEFAULT_DATE), _offDate (stdair::DEFAULT_DATE) {
00018 }
00019
00020 // //////////////////////////////////////
00021 const std::string LegStruct::describe() const {
00022     std::ostringstream ostr;
00023     ostr << "      " << _boardingPoint << " / " << _boardingDate
00024     << " "
00025     << boost::posix_time::to_simple_string(_boardingTime)
00026     << " -- " << _offPoint << " / " << _offDate << " "
00027     << boost::posix_time::to_simple_string(_offTime)
00028     << " --> "
00029     << boost::posix_time::to_simple_string(_elapsed)
00030     << std::endl;
00031     for (LegCabinStructList_T::const_iterator itCabin = _cabinList.
00032         begin();
00033          itCabin != _cabinList.end(); itCabin++) {
00034         const LegCabinStruct& lCabin = *itCabin;
00035         ostr << lCabin.describe();
00036     }
00037     ostr << std::endl;
00038     return ostr.str();
00039 }
00040
00041 // //////////////////////////////////////
00042 void LegStruct::fill (const stdair::Date_T& iRefDate,
00043                     stdair::LegDate& ioLegDate) const {
00044     // Set the Off Point
00045     ioLegDate.setOffPoint (_offPoint);
00046     // Set the Boarding Date
00047     ioLegDate.setBoardingDate (iRefDate + _boardingDateOffset);
00048     // Set the Boarding Time
00049     ioLegDate.setBoardingTime (_boardingTime);
00050     // Set the Off Date
00051     ioLegDate.setOffDate (iRefDate + _offDateOffset);
00052     // Set the Off Time
00053     ioLegDate.setOffTime (_offTime);
00054     // Set the Elapsed Time
00055     ioLegDate.setElapsedTime (_elapsed);
00056 }
00057
00058 // //////////////////////////////////////
00059 void LegStruct::fill (stdair::LegDate& ioLegDate) const {
00060     // Set the Off Point
00061     ioLegDate.setOffPoint (_offPoint);
00062     // Set the Boarding Date
00063     ioLegDate.setBoardingDate (_offDate);
00064     // Set the Boarding Time
00065     ioLegDate.setBoardingTime (_boardingTime);
```

```

00065     // Set the Off Date
00066     ioLegDate.setOffDate (_offDate);
00067     // Set the Off Time
00068     ioLegDate.setOffTime (_offTime);
00069     // Set the Elapsed Time
00070     ioLegDate.setElapsedTime (_elapsed);
00071 }
00072
00073 }

```

23.91 airinv/bom/LegStruct.hpp File Reference

```

#include <string>
#include <vector>
#include <stdair/stdair_inventory_types.hpp>
#include <stdair/basic/StructAbstract.hpp>
#include <airinv/bom/LegCabinStruct.hpp>

```

Classes

- struct [AIRINV::LegStruct](#)

Namespaces

- namespace [stdair](#)
Forward declarations.
- namespace [AIRINV](#)

Typedefs

- typedef std::vector< LegStruct > [AIRINV::LegStructList_T](#)

23.92 LegStruct.hpp

```

00001 #ifndef __AIRINV_BOM_LEGSTRUCT_HPP
00002 #define __AIRINV_BOM_LEGSTRUCT_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 #include <vector>
00010 // STDAIR
00011 #include <stdair/stdair_inventory_types.hpp>
00012 #include <stdair/basic/StructAbstract.hpp>
00013 // AIRINV
00014 #include <airinv/bom/LegCabinStruct.hpp>
00015
00016 // Forward declarations
00017 namespace stdair {
00018     class LegDate;
00019 }
00020
00021 namespace AIRINV {
00022
00023     struct LegStruct : public stdair::StructAbstract {
00024         // Attributes
00025         stdair::AirportCode_T _boardingPoint;
00026         stdair::DateOffset_T _boardingDateOffset;
00027         stdair::Date_T _boardingDate;
00028         stdair::Duration_T _boardingTime;
00029         stdair::AirportCode_T _offPoint;
00030         stdair::DateOffset_T _offDateOffset;
00031         stdair::Date_T _offDate;
00032         stdair::Duration_T _offTime;
00033         stdair::Duration_T _elapsed;
00034     };
00035 }
00036
00037 #endif

```

```

00035     LegCabinStructList_T _cabinList;
00036
00042     void fill (const stdair::Date_T& iRefDate, stdair::LegDate&) const;
00043
00045     void fill (stdair::LegDate&) const;
00046
00048     const std::string describe() const;
00049
00051     LegStruct();
00052 };
00053
00055 typedef std::vector<LegStruct> LegStructList_T;
00056
00057 }
00058 #endif // __AIRINV_BOM_LEGSTRUCT_HPP

```

23.93 airinv/bom/SegmentCabinHelper.cpp File Reference

```

#include <cassert>
#include <sstream>
#include <stdair/bom/BomManager.hpp>
#include <stdair/bom/FlightDate.hpp>
#include <stdair/bom/LegCabin.hpp>
#include <stdair/bom/SegmentCabin.hpp>
#include <stdair/bom/FareFamily.hpp>
#include <stdair/bom/BookingClass.hpp>
#include <airinv/bom/SegmentCabinHelper.hpp>
#include <airinv/bom/FlightDateHelper.hpp>

```

Namespaces

- namespace [AIRINV](#)

23.94 SegmentCabinHelper.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <sstream>
00007 // StdAir
00008 #include <stdair/bom/BomManager.hpp>
00009 #include <stdair/bom/FlightDate.hpp>
00010 #include <stdair/bom/LegCabin.hpp>
00011 #include <stdair/bom/SegmentCabin.hpp>
00012 #include <stdair/bom/FareFamily.hpp>
00013 #include <stdair/bom/BookingClass.hpp>
00014 // AirInv
00015 #include <airinv/bom/SegmentCabinHelper.hpp>
00016 #include <airinv/bom/FlightDateHelper.hpp>
00017
00018 namespace AIRINV {
00019
00020 // //////////////////////////////////////
00021 void SegmentCabinHelper::initialiseAU (
00022     stdair::SegmentCabin& iSegmentCabin) {
00023
00024     // Initialise the capacity and availability pool.
00025     const stdair::LegCabinList_T& lCList =
00026         stdair::BomManager::getList<stdair::LegCabin> (iSegmentCabin);
00027
00028     stdair::CabinCapacity_T lCapacity =
00029         std::numeric_limits<stdair::CabinCapacity_T>::max();
00030     for (stdair::LegCabinList_T::const_iterator itLC = lCList.begin();
00031          itLC != lCList.end(); ++itLC) {
00032
00033         const stdair::LegCabin* lLC_ptr = *itLC;
00034         assert (lLC_ptr != NULL);
00035
00036         const stdair::CabinCapacity_T& lCabinCap = lLC_ptr->getOfferedCapacity();
00037         if (lCapacity > lCabinCap) {

```

```

00037         lCapacity = lCabinCap;
00038     }
00039 }
00040 iSegmentCabin.setCapacity (lCapacity);
00041 iSegmentCabin.setAvailabilityPool (lCapacity);
00042
00043 // Browse the list of booking classes and set the AU of each booking
00044 // class to the availability pool of the cabin.
00045 const stdair::BookingClassList_T& lBCList =
00046     stdair::BomManager::getList<stdair::BookingClass> (iSegmentCabin);
00047 for (stdair::BookingClassList_T::const_iterator itBC = lBCList.begin();
00048      itBC != lBCList.end(); ++itBC) {
00049     stdair::BookingClass* lBC_ptr = *itBC;
00050     assert (lBC_ptr != NULL);
00051     lBC_ptr->setAuthorizationLevel (lCapacity);
00052 }
00053 }
00054
00055 // //////////////////////////////////////
00056 void SegmentCabinHelper::
00057 updateFromReservation (const stdair::FlightDate&
iFlightDate,
00058                      stdair::SegmentCabin& ioSegmentCabin,
00059                      const stdair::PartySize_T& iNbOfBookings){
00060     // Update the committed space of the segment-cabin.
00061     ioSegmentCabin.updateFromReservation (iNbOfBookings);
00062
00063     // Update the committed space of the member leg-cabins.
00064     const stdair::LegCabinList_T& lLegCabinList =
00065         stdair::BomManager::getList<stdair::LegCabin> (ioSegmentCabin);
00066     for (stdair::LegCabinList_T::const_iterator itLegCabin =
00067          lLegCabinList.begin();
00068          itLegCabin != lLegCabinList.end(); ++itLegCabin) {
00069         stdair::LegCabin* lLegCabin_ptr = *itLegCabin;
00070         assert (lLegCabin_ptr != NULL);
00071         lLegCabin_ptr->updateFromReservation (iNbOfBookings);
00072     }
00073
00074     // Update the availability pool of all the segment-cabin which belong to
the
00075     // same flight-date.
00076     const stdair::CabinCode_T& lCabinCode = ioSegmentCabin.getCabinCode();
00077     FlightDateHelper::updateAvailabilityPool
(iFlightDate, lCabinCode);
00078 }
00079
00080 // //////////////////////////////////////
00081 void SegmentCabinHelper::
00082 buildPseudoBidPriceVector (stdair::SegmentCabin&
ioSegmentCabin) {
00083     // Retrieve the segment-cabin capacity.
00084     const stdair::Availability_T& lAvlPool=ioSegmentCabin.getAvailabilityPool()
;
00085     const unsigned int lAvlPoolInt =
00086         static_cast<unsigned int> (lAvlPool);
00087     stdair::BidPriceVector_T lPseudoBidPriceVector (lAvlPoolInt, 0.0);
00088
00089     // Browse the leg-cabin list.
00090     const stdair::LegCabinList_T& lLCList =
00091         stdair::BomManager::getList<stdair::LegCabin> (ioSegmentCabin);
00092     for (stdair::LegCabinList_T::const_iterator itLC = lLCList.begin();
00093          itLC != lLCList.end(); ++itLC) {
00094         const stdair::LegCabin* lLC_ptr = *itLC;
00095         assert (lLC_ptr != NULL);
00096
00097         const stdair::BidPriceVector_T& lBPV = lLC_ptr->getBidPriceVector();
00098         stdair::BidPriceVector_T::const_reverse_iterator itBP = lBPV.rbegin();
00099         for (stdair::BidPriceVector_T::reverse_iterator itPBP =
00100              lPseudoBidPriceVector.rbegin();
00101              itPBP != lPseudoBidPriceVector.rend(); ++itPBP, ++itBP) {
00102             assert (itBP != lBPV.rend());
00103             stdair::BidPrice_T& lCurrentPBP = *itPBP;
00104             const stdair::BidPrice_T& lCurrentBP = *itBP;
00105             lCurrentPBP += lCurrentBP;
00106         }
00107     }
00108
00109     ioSegmentCabin.setBidPriceVector (lPseudoBidPriceVector);
00110
00111     // // DEBUG
00112     // std::ostringstream ostr;
00113     // ostr << "Pseudo BPV: ";
00114     // for (stdair::BidPriceVector_T::const_iterator itBP =
00115          // lPseudoBidPriceVector.begin(); itBP !=
00116          // lPseudoBidPriceVector.end();
00117          // ++itBP) {
00118         // const stdair::BidPrice_T& lCurrentBP = *itBP;

```

```

00118     // ostr << lCurrentBP << " ";
00119     // }
00120     // //      STDAIR_LOG_DEBUG (ostr.str());
00121     // std::cout << ostr.str() << std::endl;
00122 }
00123
00124 // //////////////////////////////////////
00125 void SegmentCabinHelper::
00126 updateBookingControlsUsingPseudoBidPriceVector
00127 (const stdair::SegmentCabin& iSegmentCabin) {
00128     // Retrieve the pseudo bid price vector.
00129     const stdair::BidPriceVector_T& lPseudoBPV =
00130         iSegmentCabin.getBidPriceVector();
00131     const stdair::Availability_T& lAvlPool=iSegmentCabin.getAvailabilityPool();
00132
00133     // Update the cumulative booking limit for all booking classes.
00134     const stdair::BookingClassList_T& lBCLList =
00135         stdair::BomManager::getList<stdair::BookingClass> (iSegmentCabin);
00136     for (stdair::BookingClassList_T::const_iterator itBC = lBCLList.begin();
00137          itBC != lBCLList.end(); ++itBC) {
00138         stdair::BookingClass* lBC_ptr = *itBC;
00139         assert (lBC_ptr != NULL);
00140
00141         lBC_ptr->setCumulatedBookingLimit (lAvlPool);
00142         const stdair::Yield_T& lYield = lBC_ptr->getYield();
00143         for (stdair::BidPriceVector_T::const_reverse_iterator itBP =
00144              lPseudoBPV.rbegin(); itBP != lPseudoBPV.rend(); ++itBP) {
00145             const stdair::BidPrice_T& lBP = *itBP;
00146             if (lYield < lBP) {
00147                 stdair::BookingLimit_T lCumuBL = itBP - lPseudoBPV.rbegin();
00148                 lBC_ptr->setCumulatedBookingLimit (lCumuBL);
00149                 break;
00150             }
00151         }
00152     }
00153
00154     // Update the authorization levels from the booking limits
00155     updateAUs (iSegmentCabin);
00156 }
00157
00158 // //////////////////////////////////////
00159 void SegmentCabinHelper::updateAUs(const
00160 stdair::SegmentCabin& iSegmentCabin){
00161     // Browse the booking class list and compute the AU from the
00162     // cumulative booking counter and the cumulative booking limit.
00163     stdair::NbOfBookings_T lCumulativeBookingCounter = 0.0;
00164     const stdair::BookingClassList_T& lBCLList =
00165         stdair::BomManager::getList<stdair::BookingClass> (iSegmentCabin);
00166     for (stdair::BookingClassList_T::const_reverse_iterator itBC =
00167          lBCLList.rbegin(); itBC != lBCLList.rend(); ++itBC) {
00168         stdair::BookingClass* lBC_ptr = *itBC;
00169         assert (lBC_ptr != NULL);
00170
00171         const stdair::NbOfBookings_T& lNbOfBookings = lBC_ptr->getNbOfBookings();
00172         lCumulativeBookingCounter += lNbOfBookings;
00173
00174         const stdair::BookingLimit_T& lCumuBookingLimit =
00175             lBC_ptr->getCumulatedBookingLimit();
00176
00177         stdair::AuthorizationLevel_T lAU =
00178             lCumulativeBookingCounter + lCumuBookingLimit;
00179         lBC_ptr->setAuthorizationLevel (lAU);
00180
00181         // DEBUG
00182         // STDAIR_LOG_DEBUG ("Updating the AU for class: "
00183         //                   << lBC_ptr->describeKey()
00184         //                   << ", with BL: " << lCumuBookingLimit
00185         //                   << ", CumuBkg: " << lCumulativeBookingCounter
00186         //                   << ", AU: " << lAU);
00187     }
00188 }
00189
00190 // //////////////////////////////////////
00191 void SegmentCabinHelper::
00192 updateAvailabilities (const stdair::SegmentCabin&
00193 iSegmentCabin) {
00194     // Browse the booking class list and compute the avl from the
00195     // cumulative booking counter and the AU.
00196     stdair::NbOfBookings_T lCumulativeBookingCounter = 0.0;
00197     const stdair::BookingClassList_T& lBCLList =
00198         stdair::BomManager::getList<stdair::BookingClass> (iSegmentCabin);
00199     for (stdair::BookingClassList_T::const_reverse_iterator itBC =
00200          lBCLList.rbegin(); itBC != lBCLList.rend(); ++itBC) {
00201         stdair::BookingClass* lBC_ptr = *itBC;
00202         assert (lBC_ptr != NULL);
00203
00204         const stdair::NbOfBookings_T& lNbOfBookings = lBC_ptr->getNbOfBookings();

```



```

00202         lCumulativeBookingCounter += lNbOfBookings;
00203
00204         const stdair::AuthorizationLevel_T& lAU=lBC_ptr->getAuthorizationLevel();
00205
00206         const stdair::Availability_T lAvl = lAU - lCumulativeBookingCounter;
00207         lBC_ptr->setSegmentAvailability (lAvl);
00208     }
00209 }
00210 }

```

23.95 airinv/bom/SegmentCabinHelper.hpp File Reference

```
#include <stdair/stdair_basic_types.hpp>
```

Classes

- class [AIRINV::SegmentCabinHelper](#)
Class representing the actual business functions for an airline segment-cabin.

Namespaces

- namespace [stdair](#)
Forward declarations.
- namespace [AIRINV](#)

23.96 SegmentCabinHelper.hpp

```

00001 #ifndef __AIRINV_BOM_SEGMENTCABINHELPER_HPP
00002 #define __AIRINV_BOM_SEGMENTCABINHELPER_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // StdAir
00008 #include <stdair/stdair_basic_types.hpp>
00009
00010 // Forward declarations
00011 namespace stdair {
00012     class FlightDate;
00013     class SegmentCabin;
00014     class FareFamily;
00015 }
00016
00017 namespace AIRINV {
00018
00023     class SegmentCabinHelper {
00024     public:
00025         // ////////// Business Methods //////////
00029         static void updateFromReservation (const
stdair::FlightDate&,
                                stdair::SegmentCabin&,
                                const stdair::PartySize_T&);
00030
00031
00032
00036         static void buildPseudoBidPriceVector (
stdair::SegmentCabin&);
00037
00041         static void updateBookingControlsUsingPseudoBidPriceVector
(const stdair::SegmentCabin&);
00042
00045         static void updateAUs (const stdair::SegmentCabin&);
00046
00049         static void updateAvailabilities (const
stdair::SegmentCabin&);
00050
00054         static void initialiseAU (stdair::SegmentCabin&);
00055     };
00056
00057 }
00058 #endif // __AIRINV_BOM_SEGMENTCABINHELPER_HPP

```

23.97 airinv/bom/SegmentCabinStruct.cpp File Reference

```
#include <cassert>
#include <sstream>
#include <stdair/bom/SegmentCabin.hpp>
#include <airinv/bom/SegmentCabinStruct.hpp>
```

Namespaces

- namespace [AIRINV](#)

23.98 SegmentCabinStruct.cpp

```
00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <sstream>
00007 // StdAir
00008 #include <stdair/bom/SegmentCabin.hpp>
00009 // AirInv
00010 #include <airinv/bom/SegmentCabinStruct.hpp>
00011
00012 namespace AIRINV {
00013
00014 // //////////////////////////////////////
00015 const std::string SegmentCabinStruct::describe()
00016 {
00017     std::ostringstream ostr;
00018     ostr << "          " << _cabinCode << ", " << _nbOfBookings
00019     << std::endl;
00020     for (FareFamilyStructList_T::const_iterator itFF = _fareFamilies
00021 .begin();
00022         itFF != _fareFamilies.end(); ++itFF) {
00023         const FareFamilyStruct& lFF = *itFF;
00024         ostr << lFF.describe();
00025     }
00026     if (_fareFamilies.empty() == false) {
00027         ostr << std::endl;
00028     }
00029     return ostr.str();
00030 }
00031
00032 // //////////////////////////////////////
00033 void SegmentCabinStruct::fill (stdair::SegmentCabin&
00034 ioSegmentCabin) const {
00035     // Set the total number of bookings
00036     // ioSegmentCabin.setNbOfBookings (_nbOfBookings);
00037 }
00038 }
```

23.99 airinv/bom/SegmentCabinStruct.hpp File Reference

```
#include <string>
#include <vector>
#include <stdair/stdair_inventory_types.hpp>
#include <stdair/basic/StructAbstract.hpp>
#include <airinv/bom/FareFamilyStruct.hpp>
```

Classes

- struct [AIRINV::SegmentCabinStruct](#)

Utility Structure for the parsing of SegmentCabin details.

Namespaces

- namespace [stdair](#)
Forward declarations.
- namespace [AIRINV](#)

Typedefs

- typedef std::vector
 < SegmentCabinStruct > [AIRINV::SegmentCabinStructList_T](#)

23.100 SegmentCabinStruct.hpp

```

00001 #ifndef __AIRINV_BOM_SEGMENTCABINSTRUCT_HPP
00002 #define __AIRINV_BOM_SEGMENTCABINSTRUCT_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 #include <vector>
00010 // StdAir
00011 #include <stdair/stdair_inventory_types.hpp>
00012 #include <stdair/basic/StructAbstract.hpp>
00013 // AirInv
00014 #include <airinv/bom/FareFamilyStruct.hpp>
00015
00016 // Forward declarations
00017 namespace stdair {
00018     class SegmentCabin;
00019 }
00020
00021 namespace AIRINV {
00022
00026     struct SegmentCabinStruct : public stdair::StructAbstract {
00027         // Attributes
00028         stdair::CabinCode_T _cabinCode;
00029         stdair::NbOfBookings_T _nbOfBookings;
00030         FareFamilyStruct _itFareFamily;
00031         FareFamilyStructList_T _fareFamilies;
00032
00037         void fill (stdair::SegmentCabin&) const;
00038
00042         const std::string describe() const;
00043     };
00044
00048     typedef std::vector<SegmentCabinStruct> SegmentCabinStructList_T
00049 ;
00050 }
00051 #endif // __AIRINV_BOM_SEGMENTCABINSTRUCT_HPP

```

23.101 airinv/bom/SegmentDateHelper.cpp File Reference

```

#include <cassert>
#include <stdair/basic/BasConst_General.hpp>
#include <stdair/bom/BomManager.hpp>
#include <stdair/bom/SegmentDate.hpp>
#include <stdair/bom/SegmentCabin.hpp>
#include <stdair/bom/LegDate.hpp>
#include <airinv/bom/SegmentDateHelper.hpp>
#include <airinv/bom/SegmentCabinHelper.hpp>

```

Namespaces

- namespace [AIRINV](#)

23.102 SegmentDateHelper.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 // STDAIR
00007 #include <stdair/basic/BasConst_General.hpp>
00008 #include <stdair/bom/BomManager.hpp>
00009 #include <stdair/bom/SegmentDate.hpp>
00010 #include <stdair/bom/SegmentCabin.hpp>
00011 #include <stdair/bom/LegDate.hpp>
00012 // AIRINV
00013 #include <airinv/bom/SegmentDateHelper.hpp>
00014 #include <airinv/bom/SegmentCabinHelper.hpp>
00015
00016 namespace AIRINV {
00017 // //////////////////////////////////////
00018 void SegmentDateHelper::fillFromRouting (
00019     stdair::SegmentDate& ioSegmentDate) {
00019     /*
00020      * If the segment is just marketed by this carrier,
00021      * retrieve the operating segment and call the fillFromRouting
00022      * method on it.
00023      */
00024     stdair::SegmentDate* lOperatingSegmentDate_ptr =
00025         ioSegmentDate.getOperatingSegmentDate ();
00026     if (lOperatingSegmentDate_ptr != NULL) {
00027         fillFromRouting (*lOperatingSegmentDate_ptr);
00028         return;
00029     }
00030     // Retrieve the first and the last legs of the routing.
00031     // Note that in the majority of the cases, as flights are mono-legs,
00032     // the first and last legs are thus the same.
00033     const stdair::LegDateList_T& lLegDateList =
00034         stdair::BomManager::getList<stdair::LegDate> (ioSegmentDate);
00035     stdair::LegDateList_T::const_iterator itFirstLeg = lLegDateList.begin();
00036     const stdair::LegDate* lFirstLeg_ptr = *itFirstLeg;
00037     assert (lFirstLeg_ptr != NULL);
00038     stdair::LegDateList_T::const_reverse_iterator itLastLeg =
00039         lLegDateList.rbegin();
00040     const stdair::LegDate* lLastLeg_ptr = *itLastLeg;
00041     assert (lLastLeg_ptr != NULL);
00042
00043     // Set the Boarding Date
00044     const stdair::Date_T& lBoardingDate = lFirstLeg_ptr->getBoardingDate();
00045     ioSegmentDate.setBoardingDate (lBoardingDate);
00046     // Set the Boarding Time
00047     const stdair::Duration_T& lBoardingTime = lFirstLeg_ptr->getBoardingTime();
00048     ioSegmentDate.setBoardingTime (lBoardingTime);
00049     // Set the Off Date
00050     const stdair::Date_T& lOffDate = lLastLeg_ptr->getOffDate();
00051     ioSegmentDate.setOffDate (lOffDate);
00052     // Set the Off Time
00053     const stdair::Duration_T& lOffTime = lLastLeg_ptr->getOffTime();
00054     ioSegmentDate.setOffTime (lOffTime);
00055     // Set the Elapsed Time for the whole path
00056     updateElapsedTimeFromRouting (ioSegmentDate);
00057
00058     // Initialise the AU for all classes.
00059     const stdair::SegmentCabinList_T& lSegmentCabinList =
00060         stdair::BomManager::getList<stdair::SegmentCabin> (ioSegmentDate);
00061     for (stdair::SegmentCabinList_T::const_iterator itSC =
00062         lSegmentCabinList.begin(); itSC != lSegmentCabinList.end(); ++itSC)
00063     {
00064         stdair::SegmentCabin* lSC_ptr = *itSC;
00065         assert (lSC_ptr != NULL);
00066
00067         // Initialise the AU for children booking classes.
00068         SegmentCabinHelper::initialiseAU (*
00069             lSC_ptr);
00069     }
00070 }
00071 // //////////////////////////////////////
00072 void SegmentDateHelper::
00073 updateElapsedTimeFromRouting (
00074     stdair::SegmentDate& ioSegmentDate) {

```

```

00074
00075     const stdair::LegDateList_T& lLegDateList =
00076         stdair::BomManager::getList<stdair::LegDate> (ioSegmentDate);
00077
00078     stdair::LegDateList_T::const_iterator itLegDate = lLegDateList.begin();
00079     const stdair::LegDate* lCurrentLegDate_ptr = *itLegDate;
00080     assert (lCurrentLegDate_ptr != NULL);
00081
00082     // Retrieve the elapsed time of the first leg
00083     stdair::Duration_T lElapsedTime = lCurrentLegDate_ptr->getElapsedTime();
00084
00085     // Go to the next leg, if existing. If not existing, the following
00086     // loop will not be entered (as it means: currentLeg ==
00087     _legDateList.end()).
00088     ++itLegDate;
00089
00090     for (const stdair::LegDate* lPreviousLegDate_ptr = lCurrentLegDate_ptr;
00091          itLegDate != lLegDateList.end();
00092          ++itLegDate, lPreviousLegDate_ptr = lCurrentLegDate_ptr) {
00093         lCurrentLegDate_ptr = *itLegDate;
00094
00095         // As the boarding point of the current leg is the same as the off point
00096         // of the previous leg (by construction), there is no time difference.
00097         assert (lCurrentLegDate_ptr->getBoardingPoint()
00098                == lPreviousLegDate_ptr->getOffPoint());
00099         const stdair::Duration_T& lStopOverTime =
00100             lCurrentLegDate_ptr->getBoardingTime() - lPreviousLegDate_ptr->
00101             getOffTime();
00102         lElapsedTime += lStopOverTime;
00103
00104         // Add the elapsed time of the current leg
00105         const stdair::Duration_T& currentElapsedTime =
00106             lCurrentLegDate_ptr->getElapsedTime();
00107         lElapsedTime += currentElapsedTime;
00108     }
00109
00110     // Store the result
00111     ioSegmentDate.setElapsedTime (lElapsedTime);
00112     // From the elapsed time, update the distance
00113     updateDistanceFromElapsedTime (ioSegmentDate);
00114 }
00115
00116 // //////////////////////////////////////
00117 void SegmentDateHelper::
00118 updateDistanceFromElapsedTime (
00119     stdair::SegmentDate& ioSegmentDate) {
00120     const stdair::Duration_T& lElapsedTime = ioSegmentDate.getElapsedTime();
00121     const double lElapseInHours=static_cast<const double>(lElapsedTime.hours())
00122 ;
00123     const long int lDistance =
00124         static_cast<const long int>(stdair::DEFAULT_FLIGHT_SPEED*lElapseInHours);
00125     ioSegmentDate.setDistance (lDistance);
00126 }
00127
00128 }
00129
00130 }

```

23.103 airinv/bom/SegmentDateHelper.hpp File Reference

Classes

- class [AIRINV::SegmentDateHelper](#)

Namespaces

- namespace [stdair](#)
Forward declarations.
- namespace [AIRINV](#)

23.104 SegmentDateHelper.hpp

```

00001 #ifndef __AIRINV_BOM_SEGMENTDATEHELPER_HPP
00002 #define __AIRINV_BOM_SEGMENTDATEHELPER_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section

```

```

00006 // //////////////////////////////////////
00007
00008 // Forward declarations
00009 namespace stdair {
00010     class SegmentDate;
00011 }
00012
00013 namespace AIRINV {
00014     class SegmentDateHelper {
00015     public:
00016         // ////////////////////////////////// Business Methods //////////////////////////////////
00017         static void fillFromRouting (stdair::SegmentDate&);
00018
00019         static void updateElapsedTimeFromRouting (
00020             stdair::SegmentDate&);
00021
00022         static void updateDistanceFromElapsedTime (
00023             stdair::SegmentDate&);
00024     };
00025 }
00026 #endif // __AIRINV_BOM_SEGMENTDATEHELPER_HPP

```

23.105 airinv/bom/SegmentStruct.cpp File Reference

```

#include <cassert>
#include <stdair/bom/SegmentDate.hpp>
#include <airinv/bom/SegmentStruct.hpp>

```

Namespaces

- namespace [AIRINV](#)

23.106 SegmentStruct.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 // STDAIR
00007 #include <stdair/bom/SegmentDate.hpp>
00008 // AIRINV
00009 #include <airinv/bom/SegmentStruct.hpp>
00010
00011 namespace AIRINV {
00012
00013     // //////////////////////////////////////
00014     const std::string SegmentStruct::describe() const {
00015         std::ostringstream ostr;
00016
00017         ostr << "      " << _boardingPoint << " / "
00018             << boost::posix_time::to_simple_string(_boardingTime)
00019             << " -- " << _offPoint << " / "
00020             << boost::posix_time::to_simple_string(_offTime)
00021             << " --> "
00022             << boost::posix_time::to_simple_string(_elapsed)
00023             << std::endl;
00024
00025         for (SegmentCabinStructList_T::const_iterator itCabin =
00026             _cabinList.begin(); itCabin != _cabinList.end();
00027             itCabin++) {
00028             const SegmentCabinStruct& lCabin = *itCabin;
00029             ostr << lCabin.describe();
00030         }
00031         ostr << std::endl;
00032         return ostr.str();
00033     }
00034
00035     // //////////////////////////////////////
00036     void SegmentStruct::fill (stdair::SegmentDate&
00037         ioSegmentDate) const {
00038         // Set the Boarding Date
00039         ioSegmentDate.setBoardingDate (_offDate);

```

```

00039      // Set the Boarding Time
00040      ioSegmentDate.setBoardingTime (_boardingTime);
00041      // Set the Off Date
00042      ioSegmentDate.setOffDate (_offDate);
00043      // Set the Off Time
00044      ioSegmentDate.setOffTime (_offTime);
00045      // Set the Elapsed Time
00046      ioSegmentDate.setElapsedTime (_elapsed);
00047  }
00048
00049 }
```

23.107 airinv/bom/SegmentStruct.hpp File Reference

```

#include <string>
#include <vector>
#include <stdair/stdair_inventory_types.hpp>
#include <stdair/basic/StructAbstract.hpp>
#include <airinv/bom/SegmentCabinStruct.hpp>
```

Classes

- struct [AIRINV::SegmentStruct](#)

Namespaces

- namespace [stdair](#)
Forward declarations.
- namespace [AIRINV](#)

Typedefs

- typedef std::vector
< SegmentStruct > [AIRINV::SegmentStructList_T](#)

23.108 SegmentStruct.hpp

```

00001 #ifndef __AIRINV_BOM_SEGMENTSTRUCT_HPP
00002 #define __AIRINV_BOM_SEGMENTSTRUCT_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 #include <vector>
00010 // STDAIR
00011 #include <stdair/stdair_inventory_types.hpp>
00012 #include <stdair/basic/StructAbstract.hpp>
00013 // AIRINV
00014 #include <airinv/bom/SegmentCabinStruct.hpp>
00015
00016 // Forward declarations
00017 namespace stdair {
00018     class SegmentDate;
00019 }
00020
00021 namespace AIRINV {
00022     struct SegmentStruct : public stdair::StructAbstract {
00023         // Attributes
00024         stdair::AirportCode_T _boardingPoint;
00025         stdair::AirportCode_T _offPoint;
00026         stdair::Date_T _boardingDate;
00027         stdair::Duration_T _boardingTime;
00028         stdair::Date_T _offDate;
00029         stdair::Duration_T _offTime;
00030     }
```

```

00031     stdair::Duration_T _elapsed;
00032     SegmentCabinStructList_T _cabinList;
00033
00036     void fill (stdair::SegmentDate&) const;
00037
00039     const std::string describe() const;
00040 };
00041
00043     typedef std::vector<SegmentStruct> SegmentStructList_T;
00044
00045 }
00046 #endif // __AIRINV_BOM_SEGMENTSTRUCT_HPP

```

23.109 airinv/command/InventoryBuilder.cpp File Reference

```

#include <cassert>
#include <boost/date_time/date_iterator.hpp>
#include <stdair/basic/BasConst_BookingClass.hpp>
#include <stdair/basic/BasConst_Yield.hpp>
#include <stdair/basic/BasConst_Inventory.hpp>
#include <stdair/bom/BomManager.hpp>
#include <stdair/bom/BomRoot.hpp>
#include <stdair/bom/Inventory.hpp>
#include <stdair/bom/FlightDate.hpp>
#include <stdair/bom/SegmentDate.hpp>
#include <stdair/bom/SegmentCabin.hpp>
#include <stdair/bom/FareFamily.hpp>
#include <stdair/bom/BookingClass.hpp>
#include <stdair/bom/LegDate.hpp>
#include <stdair/bom/LegCabin.hpp>
#include <stdair/bom/Bucket.hpp>
#include <stdair/factory/FacBom.hpp>
#include <stdair/factory/FacBomManager.hpp>
#include <stdair/service/Logger.hpp>
#include <airinv/bom/FlightDateStruct.hpp>
#include <airinv/command/InventoryBuilder.hpp>

```

Namespaces

- namespace [AIRINV](#)

23.110 InventoryBuilder.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 // Boost
00007 #include <boost/date_time/date_iterator.hpp>
00008 // StdAir
00009 #include <stdair/basic/BasConst_BookingClass.hpp>
00010 #include <stdair/basic/BasConst_Yield.hpp>
00011 #include <stdair/basic/BasConst_Inventory.hpp>
00012 #include <stdair/bom/BomManager.hpp>
00013 #include <stdair/bom/BomRoot.hpp>
00014 #include <stdair/bom/Inventory.hpp>
00015 #include <stdair/bom/FlightDate.hpp>
00016 #include <stdair/bom/SegmentDate.hpp>
00017 #include <stdair/bom/SegmentCabin.hpp>
00018 #include <stdair/bom/FareFamily.hpp>
00019 #include <stdair/bom/BookingClass.hpp>
00020 #include <stdair/bom/LegDate.hpp>
00021 #include <stdair/bom/LegCabin.hpp>
00022 #include <stdair/bom/Bucket.hpp>
00023 #include <stdair/factory/FacBom.hpp>

```



```

00024 #include <stdair/factory/FacBomManager.hpp>
00025 #include <stdair/service/Logger.hpp>
00026 // AirInv
00027 #include <airinv/bom/FlightDateStruct.hpp>
00028 #include <airinv/command/InventoryBuilder.hpp>
00029 >
00030 namespace AIRINV {
00031
00032 // //////////////////////////////////////
00033 void InventoryBuilder::
00034 buildInventory (stdair::BomRoot& ioBomRoot,
00035               const FlightDateStruct& iFlightDateStruct) {
00036     const stdair::AirlineCode_T& lAirlineCode = iFlightDateStruct._airlineCode;
00037
00038     // Instantiate an inventory object (if not exist)
00039     // for the given key (airline code)
00040     stdair::Inventory* lInventory_ptr = stdair::BomManager::
00041         getObjectPtr<stdair::Inventory> (ioBomRoot, lAirlineCode);
00042     if (lInventory_ptr == NULL) {
00043         stdair::InventoryKey lKey (lAirlineCode);
00044         lInventory_ptr =
00045             &stdair::FacBom<stdair::Inventory>::instance().create (lKey);
00046         stdair::FacBomManager::addToListAndMap (ioBomRoot, *lInventory_ptr);
00047         stdair::FacBomManager::linkWithParent (ioBomRoot, *lInventory_ptr);
00048     }
00049     assert (lInventory_ptr != NULL);
00050
00051     // Build the flight-date within the inventory.
00052     buildFlightDate (*lInventory_ptr, iFlightDateStruct);
00053 }
00054
00055 // //////////////////////////////////////
00056 void InventoryBuilder::
00057 buildFlightDate (stdair::Inventory& ioInventory,
00058               const FlightDateStruct& iFlightDateStruct) {
00059     // Create the FlightDateKey
00060     const stdair::FlightDateKey lFlightDateKey (iFlightDateStruct._flightNumber
00061 ,
00062                                     iFlightDateStruct._flightDate);
00063
00064     // Check that the flight-date object is not already existing. If a
00065     // flight-date object with the same key has already been created,
00066     // then just update it, ifnot, create a flight-date and update it.
00067     stdair::FlightDate* lFlightDate_ptr = stdair::BomManager::
00068         getObjectPtr<stdair::FlightDate> (ioInventory, lFlightDateKey.toString());
00069
00070     if (lFlightDate_ptr == NULL) {
00071         // Instantiate a flighty-date object for the given key (flight number and
00072         // flight date)
00073         lFlightDate_ptr =
00074             &stdair::FacBom<stdair::FlightDate>::instance().create (lFlightDateKey)
00075 ;
00076         stdair::FacBomManager::addToListAndMap (ioInventory, *lFlightDate_ptr);
00077         stdair::FacBomManager::linkWithParent (ioInventory, *lFlightDate_ptr);
00078         assert (lFlightDate_ptr != NULL);
00079
00080         // Update the BOM flight-date with the attributes of the flight-date
00081         struct.
00082
00083         // Browse the list of leg-date struct and segment-date struct and
00084         // create the corresponding BOM.
00085         for (LegStructList_T::const_iterator itLegDate =
00086             iFlightDateStruct._legList.begin();
00087             itLegDate != iFlightDateStruct._legList.end(); ++itLegDate) {
00088             const LegStruct& lCurrentLegDateStruct = *itLegDate;
00089             buildLegDate (*lFlightDate_ptr, lCurrentLegDateStruct);
00090         }
00091
00092         for (SegmentStructList_T::const_iterator itSegmentDate =
00093             iFlightDateStruct._segmentList.begin();
00094             itSegmentDate != iFlightDateStruct._segmentList.end();
00095             ++itSegmentDate) {
00096             const SegmentStruct& lCurrentSegmentDateStruct = *itSegmentDate;
00097             buildSegmentDate (*lFlightDate_ptr, lCurrentSegmentDateStruct);
00098         }
00099     }
00100
00101 // //////////////////////////////////////
00102 void InventoryBuilder::
00103 buildLegDate (stdair::FlightDate& ioFlightDate,
00104             const LegStruct& iLegDateStruct) {
00105     // Check that the leg-date object is not already existing. If a
00106     // leg-date object with the same key has already been created,
00107     // then just update it, ifnot, create a leg-date and update it.
00108     stdair::LegDate* lLegDate_ptr = stdair::BomManager::

```

```

00106         getObjectPtr<stdair::LegDate>(ioFlightDate, iLegDateStruct._boardingPoint
00107     );
00108     if (lLegDate_ptr == NULL) {
00109         // Instantiate a leg-date object for the given key (boarding point);
00110         stdair::LegDateKey lKey (iLegDateStruct._boardingPoint);
00111         lLegDate_ptr = &stdair::FacBom<stdair::LegDate>::instance().create (lKey)
00112     };
00113     stdair::FacBomManager::addToListAndMap (ioFlightDate, *lLegDate_ptr);
00114     stdair::FacBomManager::linkWithParent (ioFlightDate, *lLegDate_ptr);
00115     }
00116     assert (lLegDate_ptr != NULL);
00117     // Update the BOM leg-date with the attributes of the leg-date struct.
00118     iLegDateStruct.fill (*lLegDate_ptr);
00119     // Browse the list of leg-cabin structs and create the corresponding BOM.
00120     for (LegCabinStructList_T::const_iterator itLegCabin =
00121         iLegDateStruct._cabinList.begin();
00122         itLegCabin != iLegDateStruct._cabinList.end(); ++itLegCabin) {
00123         const LegCabinStruct& lCurrentLegCabinStruct = *itLegCabin;
00124         buildLegCabin (*lLegDate_ptr, lCurrentLegCabinStruct);
00125     }
00126 }
00127 }
00128 ///////////////////////////////////////////////////////////////////
00129 void InventoryBuilder::
00130 buildLegCabin (stdair::LegDate& ioLegDate,
00131               const LegCabinStruct& iLegCabinStruct) {
00132     // Check that the leg-cabin object is not already existing. If a
00133     // leg-cabin object with the same key has already been created,
00134     // then just update it, ifnot, create a leg-cabin and update it.
00135     stdair::LegCabin* lLegCabin_ptr = stdair::BomManager::
00136         getObjectPtr<stdair::LegCabin> (ioLegDate, iLegCabinStruct._cabinCode);
00137     if (lLegCabin_ptr == NULL) {
00138         // Instantiate a leg-cabin object for the given key (cabin code);
00139         stdair::LegCabinKey lKey (iLegCabinStruct._cabinCode);
00140         lLegCabin_ptr = &stdair::FacBom<stdair::LegCabin>::instance().create (lKey
00141     );
00142     stdair::FacBomManager::addToListAndMap (ioLegDate, *lLegCabin_ptr);
00143     stdair::FacBomManager::linkWithParent (ioLegDate, *lLegCabin_ptr);
00144     }
00145     assert (lLegCabin_ptr != NULL);
00146     // TODO: Update the BOM leg-cabin with the attributes of the
00147     // leg-cabin struct.
00148     iLegCabinStruct.fill (*lLegCabin_ptr);
00149     // Browse the list of bucket structs and create the corresponding BOM.
00150     for (BucketStructList_T::const_iterator itBucket =
00151         iLegCabinStruct._bucketList.begin();
00152         itBucket != iLegCabinStruct._bucketList.end(); ++itBucket) {
00153         const BucketStruct& lCurrentBucketStruct = *itBucket;
00154         buildBucket (*lLegCabin_ptr, lCurrentBucketStruct);
00155     }
00156 }
00157 }
00158 ///////////////////////////////////////////////////////////////////
00159 void InventoryBuilder::buildBucket (stdair::LegCabin& ioLegCabin,
00160                                   const BucketStruct& iBucketStruct) {
00161     // Create the BucketKey
00162     const stdair::BucketKey lBucketKey (iBucketStruct._seatIndex);
00163     // Check that the bucket object is not already existing. If a
00164     // bucket object with the same key has already been created,
00165     // then just update it, ifnot, create a bucket and update it.
00166     stdair::Bucket* lBucket_ptr = stdair::BomManager::
00167         getObjectPtr<stdair::Bucket> (ioLegCabin, lBucketKey.toString());
00168     if (lBucket_ptr == NULL) {
00169         // Instantiate a bucket object for the given key (seat index);
00170         stdair::BucketKey lKey (iBucketStruct._seatIndex);
00171         lBucket_ptr = &stdair::FacBom<stdair::Bucket>::instance().create (lKey);
00172         stdair::FacBomManager::addToListAndMap (ioLegCabin, *lBucket_ptr);
00173         stdair::FacBomManager::linkWithParent (ioLegCabin, *lBucket_ptr);
00174     }
00175     assert (lBucket_ptr != NULL);
00176     //
00177     iBucketStruct.fill (*lBucket_ptr);
00178 }
00179 ///////////////////////////////////////////////////////////////////
00180 void InventoryBuilder::
00181 buildSegmentDate (stdair::FlightDate& ioFlightDate,
00182                  const SegmentStruct& iSegmentDateStruct) {
00183     // Check that the segment-date object is not already existing. If a
00184     // segment-date object with the same key has already been created,

```

```

00190 // then just update it, ifnot, create a segment-date and update it.
00191 const stdair::SegmentDateKey
00192     lSegmentDateKey (iSegmentDateStruct._boardingPoint,
00193                     iSegmentDateStruct._offPoint);
00194 stdair::SegmentDate* lSegmentDate_ptr = stdair::BomManager::
00195     getObjectPtr<stdair::SegmentDate>(ioFlightDate,lSegmentDateKey.toString())
);
00196 if (lSegmentDate_ptr == NULL) {
00197     // Instantiate a segment-date object for the given key (boarding
00198     // and off points);
00199     lSegmentDate_ptr = &stdair::FacBom<stdair::SegmentDate>::
00200         instance().create (lSegmentDateKey);
00201     stdair::FacBomManager::addToListAndMap (ioFlightDate, *lSegmentDate_ptr);
00202     stdair::FacBomManager::linkWithParent (ioFlightDate, *lSegmentDate_ptr);
00203 }
00204 assert (lSegmentDate_ptr != NULL);
00205
00206 // Update the BOM segment-date with the attributes of the
00207 // segment-date struct.
00208 iSegmentDateStruct.fill (*lSegmentDate_ptr);
00209
00210 // Browse the list of segment-cabin struct and create the corresponding
BOM.
00211 for (SegmentCabinStructList_T::const_iterator itSegmentCabin =
00212     iSegmentDateStruct._cabinList.begin();
00213     itSegmentCabin != iSegmentDateStruct._cabinList.end();
00214     ++itSegmentCabin) {
00215     const SegmentCabinStruct& lCurrentSegmentCabinStruct = *itSegmentCabin;
00216     buildSegmentCabin (*lSegmentDate_ptr, lCurrentSegmentCabinStruct);
00217 }
00218 }
00219
00220 // //////////////////////////////////////
00221 void InventoryBuilder::
00222 buildSegmentCabin (stdair::SegmentDate& ioSegmentDate,
00223                   const SegmentCabinStruct& iSegmentCabinStruct) {
00224     // Check that the segment-cabin object is not already existing. If a
00225     // segment-cabin object with the same key has already been created,
00226     // then just update it, ifnot, create a segment-cabin and update it.
00227     stdair::SegmentCabin* lSegmentCabin_ptr = stdair::BomManager::
00228         getObjectPtr<stdair::SegmentCabin> (ioSegmentDate,
00229                                             iSegmentCabinStruct._cabinCode);
00230     if (lSegmentCabin_ptr == NULL) {
00231         // Instantiate a segment-cabin object for the given key (cabin code);
00232         stdair::SegmentCabinKey lKey (iSegmentCabinStruct._cabinCode);
00233         lSegmentCabin_ptr =
00234             &stdair::FacBom<stdair::SegmentCabin>::instance().create (lKey);
00235
00236         // Link the segment-cabin to the segment-date
00237         stdair::FacBomManager::addToListAndMap (ioSegmentDate, *lSegmentCabin_ptr)
);
00238         stdair::FacBomManager::linkWithParent (ioSegmentDate, *lSegmentCabin_ptr)
);
00239     }
00240     assert (lSegmentCabin_ptr != NULL);
00241
00242     // TODO: Update the BOM segment-cabin with the attributes of the
00243     // segment-cabin struct.
00244     iSegmentCabinStruct.fill (*lSegmentCabin_ptr);
00245
00246     // Browse the list of fare family struct and create the corresponding BOM.
00247     for (FareFamilyStructList_T::const_iterator itFareFamily =
00248         iSegmentCabinStruct._fareFamilies.begin();
00249         itFareFamily != iSegmentCabinStruct._fareFamilies.end();
00250         ++itFareFamily) {
00251         const FareFamilyStruct& lCurrentFareFamilyStruct = *itFareFamily;
00252         buildFareFamily (*lSegmentCabin_ptr, lCurrentFareFamilyStruct);
00253     }
00254 }
00255
00256 // //////////////////////////////////////
00257 void InventoryBuilder::
00258 buildFareFamily (stdair::SegmentCabin& ioSegmentCabin,
00259                 const FareFamilyStruct& iFareFamilyStruct) {
00260
00261     // Check that the fare family object is not already existing. If a
00262     // fare family object with the same key has already been created,
00263     // then just update it. If not, create a fare family and update it.
00264     stdair::FareFamily* lFareFamily_ptr = stdair::BomManager::
00265         getObjectPtr<stdair::FareFamily> (ioSegmentCabin,
00266                                           iFareFamilyStruct._familyCode);
00267     if (lFareFamily_ptr == NULL) {
00268         // Instantiate a fare family object for the given key (fare family code);
00269         const stdair::FareFamilyKey lFFKey (iFareFamilyStruct._familyCode);
00270         lFareFamily_ptr =
00271             &stdair::FacBom<stdair::FareFamily>::instance().create (lFFKey);
00272

```

```

00273     // Link the fare family to the segment-cabin
00274     stdair::FacBomManager::addToListAndMap (ioSegmentCabin, *lFareFamily_ptr)
00275 ;
00276     stdair::FacBomManager::linkWithParent (ioSegmentCabin, *lFareFamily_ptr);
00277     assert (lFareFamily_ptr != NULL);
00278     // TODO: Upcabin the BOM fare family with the attributes of the
00279     // fare family struct.
00280     iFareFamilyStruct.fill (*lFareFamily_ptr);
00281     // Browse the list of booking-class struct and create the corresponding
00282     BOM.
00283     for (BookingClassStructList_T::const_iterator itBookingClass =
00284         iFareFamilyStruct._classList.begin();
00285         itBookingClass != iFareFamilyStruct._classList.end();
00286         ++itBookingClass) {
00287         const BookingClassStruct& lCurrentBookingClassStruct = *itBookingClass;
00288         buildBookingClass (*lFareFamily_ptr, lCurrentBookingClassStruct);
00289     }
00290 }
00291 }
00292 // //////////////////////////////////////
00293 void InventoryBuilder::
00294 buildBookingClass (stdair::FareFamily& ioFareFamily,
00295     const BookingClassStruct& iBookingClassStruct) {
00296     // Check that the booking class object is not already existing. If a
00297     // booking-class object with the same key has already been created,
00298     // then just update it. If not, create a booking-class and update it.
00299     stdair::BookingClass* lBookingClass_ptr = stdair::BomManager::
00300         getObjectPtr<stdair::BookingClass> (ioFareFamily,
00301             iBookingClassStruct._classCode);
00302     if (lBookingClass_ptr == NULL) {
00303         // Instantiate a booking class object for the given key (class code);
00304         const stdair::BookingClassKey lClassKey (iBookingClassStruct._classCode);
00305         lBookingClass_ptr =
00306             &stdair::FacBom<stdair::BookingClass>::instance().create (lClassKey);
00307     }
00308     // Link the booking-class to the fare family
00309     stdair::FacBomManager::addToListAndMap (ioFareFamily, *lBookingClass_ptr)
00310 ;
00311     stdair::FacBomManager::linkWithParent (ioFareFamily, *lBookingClass_ptr);
00312     // Link the booking-class to the segment-cabin
00313     stdair::SegmentCabin& lSegmentCabin =
00314         stdair::BomManager::getParent<stdair::SegmentCabin> (ioFareFamily);
00315     stdair::FacBomManager::addToListAndMap (lSegmentCabin, *lBookingClass_ptr)
00316 ;
00317     // Link the booking-class to the segment-date
00318     stdair::SegmentDate& lSegmentDate =
00319         stdair::BomManager::getParent<stdair::SegmentDate> (lSegmentCabin);
00320     stdair::FacBomManager::addToListAndMap (lSegmentDate, *lBookingClass_ptr)
00321 ;
00322     assert (lBookingClass_ptr != NULL);
00323     // TODO: Upcabin the BOM booking-class with the attributes of the
00324     // booking-class struct.
00325     iBookingClassStruct.fill (*lBookingClass_ptr);
00326 }
00327 }
00328 }
00329 }
00330 }
00331 }

```

23.111 airinv/command/InventoryBuilder.hpp File Reference

```

#include <stdair/command/CmdAbstract.hpp>
#include <airinv/AIRINV_Types.hpp>

```

Classes

- class [AIRINV::InventoryBuilder](#)

Class handling the generation / instantiation of the Inventory BOM.

Namespaces

- namespace [stdair](#)
 Forward declarations.
- namespace [AIRINV](#)
- namespace [AIRINV::InventoryParserHelper](#)

23.112 InventoryBuilder.hpp

```

00001 #ifndef __AIRINV_CMD_INVENTORYBUILDER_HPP
00002 #define __AIRINV_CMD_INVENTORYBUILDER_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // StdAir
00008 #include <stdair/command/CmdAbstract.hpp>
00009 // AirInv
00010 #include <airinv/AIRINV_Types.hpp>
00011
00013 namespace stdair {
00014     class BomRoot;
00015     class Inventory;
00016     class FlightDate;
00017     class LegDate;
00018     class LegCabin;
00019     class Bucket;
00020     class SegmentDate;
00021     class SegmentCabin;
00022     class FareFamily;
00023 }
00024
00025 namespace AIRINV {
00026
00028     struct FlightDateStruct;
00029     struct LegStruct;
00030     struct LegCabinStruct;
00031     struct BucketStruct;
00032     struct SegmentStruct;
00033     struct SegmentCabinStruct;
00034     struct FareFamilyStruct;
00035     struct BookingClassStruct;
00036     namespace InventoryParserHelper {
00037         struct doEndFlightDate;
00038     }
00039
00043     class InventoryBuilder : public stdair::CmdAbstract {
00049         friend struct InventoryParserHelper::doEndFlightDate
;
00050     private:
00051         static void buildInventory (stdair::BomRoot&, const FlightDateStruct
&);
00057
00062         static void buildFlightDate (stdair::Inventory&, const FlightDateStruct
&);
00063
00068         static void buildLegDate (stdair::FlightDate&, const LegStruct&);
00069
00074         static void buildLegCabin (stdair::LegDate&, const LegCabinStruct
&);
00075
00080         static void buildBucket (stdair::LegCabin&, const BucketStruct&
);
00081
00086         static void buildSegmentDate (stdair::FlightDate&, const SegmentStruct
&);
00087
00092         static void buildSegmentCabin (stdair::SegmentDate&,
const SegmentCabinStruct&)
;
00094
00099         static void buildFareFamily (stdair::SegmentCabin&,
const FareFamilyStruct&);
01000
01001         static void buildBookingClass (stdair::FareFamily&,
const BookingClassStruct&)
;
01008     };
01009
01010 }
01011 #endif // __AIRINV_CMD_INVENTORYBUILDER_HPP

```

23.113 airinv/command/InventoryGenerator.cpp File Reference

```

#include <cassert>
#include <boost/date_time/date_iterator.hpp>
#include <stdair/stdair_types.hpp>
#include <stdair/basic/BasConst_Inventory.hpp>
#include <stdair/bom/BomManager.hpp>
#include <stdair/bom/BomRoot.hpp>
#include <stdair/bom/Inventory.hpp>
#include <stdair/bom/FlightDate.hpp>
#include <stdair/bom/SegmentDate.hpp>
#include <stdair/bom/SegmentCabin.hpp>
#include <stdair/bom/FareFamily.hpp>
#include <stdair/bom/BookingClass.hpp>
#include <stdair/bom/LegDate.hpp>
#include <stdair/bom/LegCabin.hpp>
#include <stdair/bom/Bucket.hpp>
#include <stdair/factory/FacBomManager.hpp>
#include <stdair/service/Logger.hpp>
#include <airinv/bom/FlightPeriodStruct.hpp>
#include <airinv/command/InventoryGenerator.hpp>

```

Namespaces

- namespace [AIRINV](#)

23.114 InventoryGenerator.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 // Boost
00007 #include <boost/date_time/date_iterator.hpp>
00008 // StdAir
00009 #include <stdair/stdair_types.hpp>
00010 #include <stdair/basic/BasConst_Inventory.hpp>
00011 #include <stdair/bom/BomManager.hpp>
00012 #include <stdair/bom/BomRoot.hpp>
00013 #include <stdair/bom/Inventory.hpp>
00014 #include <stdair/bom/FlightDate.hpp>
00015 #include <stdair/bom/SegmentDate.hpp>
00016 #include <stdair/bom/SegmentCabin.hpp>
00017 #include <stdair/bom/FareFamily.hpp>
00018 #include <stdair/bom/BookingClass.hpp>
00019 #include <stdair/bom/LegDate.hpp>
00020 #include <stdair/bom/LegCabin.hpp>
00021 #include <stdair/bom/Bucket.hpp>
00022 #include <stdair/factory/FacBomManager.hpp>
00023 #include <stdair/service/Logger.hpp>
00024 // AirInv
00025 #include <airinv/bom/FlightPeriodStruct.hpp>
00026 #include <airinv/command/InventoryGenerator.hpp>
00027 >
00028 namespace AIRINV {
00029
00030 // //////////////////////////////////////
00031 void InventoryGenerator::
00032 createFlightDate (stdair::BomRoot& ioBomRoot,
00033                  const FlightPeriodStruct& iFlightPeriod) {
00034     const stdair::AirlineCode_T& lAirlineCode = iFlightPeriod._airlineCode;
00035
00036     // Instantiate an inventory object (if not exist)
00037     // for the given key (airline code)
00038     stdair::Inventory* lInventory_ptr = stdair::BomManager::
00039         getObjectPtr<stdair::Inventory> (ioBomRoot, lAirlineCode);
00040     if (lInventory_ptr == NULL) {
00041         stdair::InventoryKey lKey (lAirlineCode);

```

```

00042     lInventory_ptr =
00043         &stdair::FacBom<stdair::Inventory>::instance().create (lKey);
00044     stdair::FacBomManager::addToListAndMap (ioBomRoot, *lInventory_ptr);
00045     stdair::FacBomManager::linkWithParent (ioBomRoot, *lInventory_ptr);
00046 }
00047 assert (lInventory_ptr != NULL);
00048
00049 // Generate all the dates corresponding to the period
00050 // and create the corresponding flight-dates.
00051 const stdair::DatePeriod_T lDateRange = iFlightPeriod._dateRange;
00052
00053 for (boost::gregorian::day_iterator itDate = lDateRange.begin();
00054      itDate != lDateRange.end(); ++itDate) {
00055     const stdair::Date_T& currentDate = *itDate;
00056
00057     // Retrieve, for the current day, the Day-Of-the-Week (thanks to Boost)
00058     const unsigned short currentDoW = currentDate.day_of_week().as_number();
00059
00060     // The FlightPeriod structure stores which Days (-Of-the-Week) are
00061     // active within the week. For each day (Mon., Tue., etc.), a boolean
00062     // states whether the Flight is active for that day.
00063     const stdair::DoWStruct& lDoWList = iFlightPeriod._dow;
00064     const bool isDoWActive = lDoWList.getStandardDayOfWeek (currentDoW);
00065
00066     if (isDoWActive == true) {
00067         createFlightDate (*lInventory_ptr, currentDate, iFlightPeriod);
00068     }
00069 }
00070 }
00071
00072 // //////////////////////////////////////
00073 void InventoryGenerator::
00074 createFlightDate (stdair::Inventory& ioInventory,
00075                  const stdair::Date_T& iFlightDate,
00076                  const FlightPeriodStruct& iFlightPeriod) {
00077     // Create the FlightDateKey
00078     const stdair::FlightNumber_T& lFlightNumber = iFlightPeriod._flightNumber;
00079     stdair::FlightDateKey lFlightDateKey (lFlightNumber, iFlightDate);
00080
00081     // DEBUG
00082     // STDAIR_LOG_DEBUG ("Creating flight-date: " <<
00083     lFlightDateKey.toString());
00084
00085     // Check that the flight-date object is not already existing. If a
00086     // FlightDate object with the same key has already been created,
00087     // it means that the schedule input file is invalid (two flight-periods
00088     // are overlapping).
00089     stdair::FlightDate* lFlightDate_ptr = stdair::BomManager::
00090         getObjectPtr<stdair::FlightDate> (ioInventory, lFlightDateKey.toString())
00091 ;
00092     if (lFlightDate_ptr != NULL) {
00093         std::ostringstream oMessage;
00094         oMessage << ioInventory.describeKey() << ", "
00095             << lFlightDate_ptr->describeKey();
00096         throw FlightDateDuplicationException (oMessage.str());
00097     }
00098
00099     // Instantiate a flight-date object with the given key (flight number and
00100     // flight date)
00101     lFlightDate_ptr =
00102         &stdair::FacBom<stdair::FlightDate>::instance().create (lFlightDateKey);
00103     stdair::FacBomManager::addToListAndMap (ioInventory, *lFlightDate_ptr);
00104     stdair::FacBomManager::linkWithParent (ioInventory, *lFlightDate_ptr);
00105
00106     // Iterate on the leg-dates
00107     stdair::Duration_T currentOffTime (0, 0, 0);
00108     stdair::AirportCode_T previousOffPoint;
00109     const LegStructList_T& lLegList = iFlightPeriod._legList;
00110     for (LegStructList_T::const_iterator itLeg = lLegList.begin();
00111          itLeg != lLegList.end(); ++itLeg) {
00112         const LegStruct& lLeg = *itLeg;
00113
00114         // Create the leg-branch of the flight-date BOM
00115         stdair::LegDate& lLegDate =
00116             createLegDate (*lFlightDate_ptr, iFlightDate, lLeg);
00117
00118         // TODO: Check that the boarding date/time of the next leg is greater
00119         // than the off date/time of the current leg. Throw an exception
00120         // otherwise.
00121
00122         // TODO: specify, in the schedule input file specifications, that the
00123         // legs should be given in their natural order.
00124         // Then, replace the assertion by a thrown exception.
00125
00126         // Check that the legs are given in their natural order. If the schedule
00127         // input does not respect that assumption, the following assertion will
00128         // fail.

```

```

00127         if (itLeg != lLegList.begin()) {
00128             const stdair::AirportCode_T& currentBoardingPoint =
00129                 lLegDate.getBoardingPoint();
00130             assert (currentBoardingPoint == previousOffPoint);
00131         }
00132
00133         // Set the local variable for the next iteration
00134         previousOffPoint = lLegDate.getOffPoint();
00135     }
00136
00137     // Iterate on the segment structures
00138     const SegmentStructList_T& lSegmentList = iFlightPeriod.
_segmentList;
00139     for (SegmentStructList_T::const_iterator itSegment = lSegmentList.begin();
00140          itSegment != lSegmentList.end(); ++itSegment) {
00141         const SegmentStruct& lSegment = *itSegment;
00142
00143         createSegmentDate (*lFlightDate_ptr, lSegment);
00144     }
00145 }
00146
00147 // //////////////////////////////////////
00148 stdair::LegDate& InventoryGenerator::
00149 createLegDate (stdair::FlightDate& ioFlightDate,
00150               const stdair::Date_T& iReferenceDate,
00151               const LegStruct& iLeg) {
00152     // Create the leg-date corresponding to the boarding point.
00153     stdair::LegDateKey lKey (iLeg._boardingPoint);
00154     stdair::LegDate& lLegDate =
00155         stdair::FacBom<stdair::LegDate>::instance().create (lKey);
00156     stdair::FacBomManager::addToListAndMap (ioFlightDate, lLegDate);
00157     stdair::FacBomManager::linkWithParent (ioFlightDate, lLegDate);
00158
00159     // Set the leg-date attributes
00160     iLeg.fill (iReferenceDate, lLegDate);
00161
00162     // Iterate on the cabins
00163     const LegCabinStructList_T& lCabinList = iLeg.
_cabinList;
00164     for (LegCabinStructList_T::const_iterator itCabin = lCabinList.begin();
00165          itCabin != lCabinList.end(); ++itCabin) {
00166         const LegCabinStruct& lCabin = *itCabin;
00167
00168         // Create the leg-cabin-branch of the leg-date
00169         createLegCabin (lLegDate, lCabin);
00170     }
00171
00172     return lLegDate;
00173 }
00174
00175 // //////////////////////////////////////
00176 void InventoryGenerator::
00177 createLegCabin (stdair::LegDate& ioLegDate,
00178               const LegCabinStruct& iCabin) {
00179     // Instantiate an leg-cabin object with the corresponding cabin code
00180     const stdair::LegCabinKey lKey (iCabin._cabinCode);
00181     stdair::LegCabin& lLegCabin =
00182         stdair::FacBom<stdair::LegCabin>::instance().create (lKey);
00183     stdair::FacBomManager::addToListAndMap (ioLegDate, lLegCabin);
00184     stdair::FacBomManager::linkWithParent (ioLegDate, lLegCabin);
00185
00186     // Set the Leg-Cabin attributes
00187     iCabin.fill (lLegCabin);
00188
00189     // Iterate on the bucket
00190     const BucketStructList_T& lBucketList = iCabin.
_bucketList;
00191     for (BucketStructList_T::const_iterator itBucket = lBucketList.begin();
00192          itBucket != lBucketList.end(); ++itBucket) {
00193         const BucketStruct& lBucket = *itBucket;
00194
00195         // Create the bucket of the leg-cabin
00196         createBucket (lLegCabin, lBucket);
00197     }
00198 }
00199
00200 // //////////////////////////////////////
00201 void InventoryGenerator::createBucket (stdair::LegCabin& ioLegCabin,
00202                                     const BucketStruct& iBucket) {
00203     // Instantiate a bucket object with the corresponding seat index
00204     const stdair::BucketKey lKey (iBucket._seatIndex);
00205     stdair::Bucket& lBucket =
00206         stdair::FacBom<stdair::Bucket>::instance().create (lKey);
00207     stdair::FacBomManager::addToListAndMap (ioLegCabin, lBucket);
00208     stdair::FacBomManager::linkWithParent (ioLegCabin, lBucket);
00209
00210     // Set the Bucket attributes

```



```

00211     iBucket.fill (lBucket);
00212 }
00213
00214 // //////////////////////////////////////
00215 void InventoryGenerator::
00216 createSegmentDate (stdair::FlightDate& ioFlightDate,
00217                   const SegmentStruct& iSegment) {
00218     // Set the segment-date primary key
00219     const stdair::AirportCode_T& lBoardingPoint = iSegment._boardingPoint;
00220     const stdair::AirportCode_T& lOffPoint = iSegment._offPoint;
00221     stdair::SegmentDateKey lSegmentDateKey (lBoardingPoint, lOffPoint);
00222     // Instantiate an segment-date object with the key.
00223     stdair::SegmentDate& lSegmentDate =
00224         stdair::FacBom<stdair::SegmentDate>::instance().create (lSegmentDateKey);
00225     stdair::FacBomManager::addToListAndMap (ioFlightDate, lSegmentDate);
00226     stdair::FacBomManager::linkWithParent (ioFlightDate, lSegmentDate);
00227
00228     // Set the segment-date attributes
00229     iSegment.fill (lSegmentDate);
00230
00231     // Iterate on the Cabins
00232     const SegmentCabinStructList_T& lCabinList =
00233         iSegment._cabinList;
00234     for (SegmentCabinStructList_T::const_iterator itCabin =
00235         lCabinList.begin(); itCabin != lCabinList.end(); ++itCabin) {
00236         const SegmentCabinStruct& lCabin = *itCabin;
00237
00238         // Create the segment-cabin-branch of the segment-date BOM
00239         createSegmentCabin (lSegmentDate, lCabin);
00240     }
00241
00242 // //////////////////////////////////////
00243 void InventoryGenerator::
00244 createSegmentCabin (stdair::SegmentDate& ioSegmentDate,
00245                   const SegmentCabinStruct& iCabin) {
00246
00247     // Instantiate an segment-cabin object with the corresponding cabin code
00248     stdair::SegmentCabinKey lKey (iCabin._cabinCode);
00249     stdair::SegmentCabin& lSegmentCabin =
00250         stdair::FacBom<stdair::SegmentCabin>::instance().create (lKey);
00251
00252     // Link the segment-cabin to its parent, the segment-date
00253     stdair::FacBomManager::addToListAndMap (ioSegmentDate, lSegmentCabin);
00254     stdair::FacBomManager::linkWithParent (ioSegmentDate, lSegmentCabin);
00255
00256     // Set the segment-cabin attributes
00257     iCabin.fill (lSegmentCabin);
00258
00259     // Create the list of fare families
00260     for (FareFamilyStructList_T::const_iterator itFareFamily =
00261         iCabin._fareFamilies.begin();
00262         itFareFamily != iCabin._fareFamilies.end(); itFareFamily++) {
00263         const FareFamilyStruct& lFareFamilyStruct = *itFareFamily;
00264
00265         //
00266         createFareFamily (lSegmentCabin, lFareFamilyStruct);
00267     }
00268 }
00269
00270 // //////////////////////////////////////
00271 void InventoryGenerator::
00272 createFareFamily (stdair::SegmentCabin& ioSegmentCabin,
00273                 const FareFamilyStruct& iFF) {
00274     // Instantiate an segment-cabin object with the corresponding cabin code
00275     stdair::FareFamilyKey lKey (iFF._familyCode);
00276     stdair::FareFamily& lFareFamily =
00277         stdair::FacBom<stdair::FareFamily>::instance().create (lKey);
00278
00279     // Link the fare family to its parent, the segment-cabin
00280     stdair::FacBomManager::addToListAndMap (ioSegmentCabin,
00281                                             lFareFamily);
00282     stdair::FacBomManager::linkWithParent (ioSegmentCabin,
00283                                             lFareFamily);
00284
00285     // Set the fare family attributes
00286     iFF.fill (lFareFamily);
00287
00288     // Iterate on the classes
00289     const stdair::ClassList_String_T& lClassList = iFF._classes;
00290     for (stdair::ClassList_String_T::const_iterator itClass =
00291         lClassList.begin(); itClass != lClassList.end(); ++itClass) {
00292         // Transform the single-character class code into a STL string
00293         std::ostringstream ostr;
00294         ostr << *itClass;
00295         const stdair::ClassCode_T lClassCode (ostr.str());
00296     }

```

```

00297         // Create the booking class branch of the segment-cabin BOM
00298         createClass (lFareFamily, lClassCode);
00299     }
00300 }
00301
00302 // //////////////////////////////////////
00303 void InventoryGenerator::createClass (stdair::FareFamily& ioFareFamily,
00304                                     const stdair::ClassCode_T& iClassCode)
00305 {
00306     // Instantiate a booking class object with the given class code
00307     const stdair::BookingClassKey lClassKey (iClassCode);
00308     stdair::BookingClass& lClass =
00309         stdair::FacBom<stdair::BookingClass>::instance().create (lClassKey);
00310
00311     // Link the booking-class to the fare family
00312     stdair::FacBomManager::addToListAndMap (ioFareFamily, lClass);
00313     stdair::FacBomManager::linkWithParent (ioFareFamily, lClass);
00314
00315     // Link the booking-class to the segment-cabin
00316     stdair::SegmentCabin& lSegmentCabin =
00317         stdair::BomManager::getParent<stdair::SegmentCabin> (ioFareFamily);
00318     stdair::FacBomManager::addToListAndMap (lSegmentCabin, lClass);
00319
00320     // Link the booking-class to the segment-date
00321     stdair::SegmentDate& lSegmentDate =
00322         stdair::BomManager::getParent<stdair::SegmentDate> (lSegmentCabin);
00323     stdair::FacBomManager::addToListAndMap (lSegmentDate, lClass);
00324 }
00325 }

```

23.115 airinv/command/InventoryGenerator.hpp File Reference

```

#include <stdair/command/CmdAbstract.hpp>
#include <airinv/AIRINV_Types.hpp>

```

Classes

- class [AIRINV::InventoryGenerator](#)
Class handling the generation / instantiation of the Inventory BOM.

Namespaces

- namespace [stdair](#)
Forward declarations.
- namespace [AIRINV](#)
- namespace [AIRINV::ScheduleParserHelper](#)

23.116 InventoryGenerator.hpp

```

00001 #ifndef __AIRINV_CMD_INVENTORYGENERATOR_HPP
00002 #define __AIRINV_CMD_INVENTORYGENERATOR_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // StdAir
00008 #include <stdair/command/CmdAbstract.hpp>
00009 // Airinv
00010 #include <airinv/AIRINV_Types.hpp>
00011
00012 namespace stdair {
00013     class BomRoot;
00014     class Inventory;
00015     class FlightDate;
00016     class LegDate;
00017     class LegCabin;
00018     class SegmentDate;
00019     class SegmentCabin;
00020     class FareFamily;

```

```

00022 }
00023
00024 namespace AIRINV {
00025
00026     // Forward declarations
00027     struct FlightPeriodStruct;
00028     struct LegStruct;
00029     struct SegmentStruct;
00030     struct LegCabinStruct;
00031     struct SegmentCabinStruct;
00032     struct FareFamilyStruct;
00033     struct BucketStruct;
00034     namespace ScheduleParserHelper {
00035         struct doEndFlight;
00036     }
00037
00042     class InventoryGenerator : public stdair::CmdAbstract {
00048         friend class FlightPeriodFileParser;
00049         friend class FFFlightPeriodFileParser;
00050         friend struct ScheduleParserHelper::doEndFlight
00051     };
00052     friend class ScheduleParser;
00053 private:
00058     static void createFlightDate (stdair::BomRoot&,
00059                                   const FlightPeriodStruct&);
00060
00064     static void createFlightDate (stdair::Inventory&,
00065                                   const stdair::Date_T&,
00066                                   const FlightPeriodStruct&);
00067
00071     static stdair::LegDate& createLegDate (stdair::FlightDate&,
00072                                           const stdair::Date_T&,
00073                                           const LegStruct&);
00074
00078     static void createLegCabin (stdair::LegDate&, const LegCabinStruct
00079 &);
00083     static void createBucket (stdair::LegCabin&, const BucketStruct
00084 &);
00088     static void createSegmentDate (stdair::FlightDate&,
00089                                   const SegmentStruct&);
00090
00094     static void createSegmentCabin (stdair::SegmentDate&,
00095                                   const SegmentCabinStruct&
00096 );
00096
00100     static void createFareFamily (stdair::SegmentCabin&,
00101                                   const FareFamilyStruct&);
00102
00106     static void createClass (stdair::FareFamily&,
00107                               const stdair::ClassCode_T&);
00108
00109 };
00110
00111 }
00112 #endif // __AIRINV_CMD_INVENTORYGENERATOR_HPP

```

23.117 airinv/command/InventoryManager.cpp File Reference

```
#include <exception>
```

```

#include <algorithm>
#include <boost/make_shared.hpp>
#include <stdair/basic/BasConst_Inventory.hpp>
#include <stdair/basic/BasConst_BomDisplay.hpp>
#include <stdair/bom/BomManager.hpp>
#include <stdair/bom/BomKeyManager.hpp>
#include <stdair/bom/BomRoot.hpp>
#include <stdair/bom/Inventory.hpp>
#include <stdair/bom/FlightDate.hpp>
#include <stdair/bom/SegmentDate.hpp>
#include <stdair/bom/SegmentCabin.hpp>
#include <stdair/bom/LegDate.hpp>
#include <stdair/bom/LegCabin.hpp>
#include <stdair/bom/FareFamily.hpp>
#include <stdair/bom/BookingClass.hpp>
#include <stdair/bom/GuillotineBlock.hpp>
#include <stdair/bom/TravelSolutionStruct.hpp>
#include <stdair/bom/FareOptionStruct.hpp>
#include <stdair/bom/EventStruct.hpp>
#include <stdair/bom/EventQueue.hpp>
#include <stdair/bom/SnapshotStruct.hpp>
#include <stdair/bom/RMEventStruct.hpp>
#include <stdair/factory/FacBomManager.hpp>
#include <stdair/factory/FacBom.hpp>
#include <stdair/service/Logger.hpp>
#include <airinv/AIRINV_Types.hpp>
#include <airinv/bom/BomRootHelper.hpp>
#include <airinv/bom/InventoryHelper.hpp>
#include <airinv/bom/FlightDateHelper.hpp>
#include <airinv/command/InventoryManager.hpp>

```

Namespaces

- namespace [AIRINV](#)

23.118 InventoryManager.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <exception>
00006 #include <algorithm> // To use min
00007 // Boost
00008 #include <boost/make_shared.hpp>
00009 // StdAir
00010 #include <stdair/basic/BasConst_Inventory.hpp>
00011 #include <stdair/basic/BasConst_BomDisplay.hpp>
00012 #include <stdair/bom/BomManager.hpp>
00013 #include <stdair/bom/BomKeyManager.hpp>
00014 #include <stdair/bom/BomRoot.hpp>
00015 #include <stdair/bom/Inventory.hpp>
00016 #include <stdair/bom/FlightDate.hpp>
00017 #include <stdair/bom/SegmentDate.hpp>
00018 #include <stdair/bom/SegmentCabin.hpp>
00019 #include <stdair/bom/LegDate.hpp>
00020 #include <stdair/bom/LegCabin.hpp>
00021 #include <stdair/bom/FareFamily.hpp>
00022 #include <stdair/bom/BookingClass.hpp>
00023 #include <stdair/bom/GuillotineBlock.hpp>
00024 #include <stdair/bom/TravelSolutionStruct.hpp>
00025 #include <stdair/bom/FareOptionStruct.hpp>
00026 #include <stdair/bom/EventStruct.hpp>
00027 #include <stdair/bom/EventQueue.hpp>
00028 #include <stdair/bom/SnapshotStruct.hpp>

```

```

00029 #include <stdair/bom/RMEventStruct.hpp>
00030 #include <stdair/factory/FacBomManager.hpp>
00031 #include <stdair/factory/FacBom.hpp>
00032 #include <stdair/service/Logger.hpp>
00033 #include <stdair/bom/FareFamily.hpp> // Contains the definition of
    FareFamilyList_T
00034 #include <stdair/bom/BookingClass.hpp> //
00035 // AirInv
00036 #include <airinv/AIRINV_Types.hpp>
00037 #include <airinv/bom/BomRootHelper.hpp>
00038 #include <airinv/bom/InventoryHelper.hpp>
00039 #include <airinv/bom/FlightDateHelper.hpp>
00040 #include <airinv/command/InventoryManager.hpp>
    >
00041
00042 namespace AIRINV {
00043
00044     // //////////////////////////////////////
00045     void InventoryManager::
00046         calculateAvailability (const stdair::BomRoot& iBomRoot,
00047                               stdair::TravelSolutionStruct& ioTravelSolution,
00048                               const stdair::PartnershipTechnique&
00049                               iPartnershipTechnique) {
00050         const stdair::PartnershipTechnique::EN_PartnershipTechnique&
00051         lPartnershipTechnique =
00052             iPartnershipTechnique.getTechnique();
00053         // Browse the list of segments and get the availability for the
00054         // children classes.
00055         const stdair::SegmentPath_T& lSegmentPath =
00056             ioTravelSolution.getSegmentPath();
00057         for (stdair::SegmentPath_T::const_iterator itSK = lSegmentPath.begin();
00058             itSK != lSegmentPath.end(); ++itSK) {
00059             const std::string& lSegmentKey = *itSK;
00060             const stdair::InventoryKey lInvKey =
00061                 stdair::BomKeyManager::extractInventoryKey (lSegmentKey);
00062             stdair::Inventory& lInventory =
00063                 stdair::BomManager::getObject<stdair::Inventory>(iBomRoot,
00064                                                                 lInvKey.toString());
00065
00066             switch (lPartnershipTechnique) {
00067
00068                 case stdair::PartnershipTechnique::NONE:{
00069                     InventoryHelper::calculateAvailability
00070                     (lInventory, lSegmentKey,
00071                     ioTravelSolution);
00072                     break;
00073                 }
00074                 default:{
00075                     InventoryHelper::getYieldAndBidPrice
00076                     (lInventory, lSegmentKey,
00077                     ioTravelSolution);
00078                     break;
00079                 }
00080             }
00081
00082             switch (lPartnershipTechnique) {
00083                 case stdair::PartnershipTechnique::NONE:{
00084                     // Compute the availability for each fare option using the AU's.
00085                     calculateAvailabilityByAU (ioTravelSolution);
00086                     break;
00087                 }
00088                 case stdair::PartnershipTechnique::RAE_DA:
00089                 case stdair::PartnershipTechnique::RAE_YP:{
00090                     // 1. Compute the availability for each fare option using RAE
00091                     calculateAvailabilityByRAE (ioTravelSolution);
00092                     break;
00093                 }
00094                 case stdair::PartnershipTechnique::IBP_DA:
00095                 case stdair::PartnershipTechnique::IBP_YP:{
00096                     // 2. Compute the availability for each fare option using protective IBP
00097                     calculateAvailabilityByProtectiveIBP (ioTravelSolution);
00098                     break;
00099                 }
00100                 case stdair::PartnershipTechnique::IBP_YP_U:
00101                 case stdair::PartnershipTechnique::RMC:
00102                 case stdair::PartnershipTechnique::A_RMC:{
00103                     // 3. Compute the availability for each fare option using IBP
00104                     calculateAvailabilityByIBP (ioTravelSolution);
00105                     break;
00106                 }
00107                 default: {
00108                     assert (false);
00109                     break;
00110                 }
00111             }
00112         }
00113     }

```

```

00110     }
00111 }
00112
00113 // //////////////////////////////////////
00114 void InventoryManager::
00115 calculateAvailabilityByAU (stdair::TravelSolutionStruct& ioTravelSolution) {
00116
00117     // MODIF: segment path string for availability display
00118     std::ostringstream oStr;
00119     const stdair::SegmentPath_T& lSP = ioTravelSolution.getSegmentPath();
00120     for (stdair::SegmentPath_T::const_iterator itSP = lSP.begin();
00121          itSP != lSP.end(); itSP++) {
00122         oStr << *itSP << ";";
00123     }
00124
00125     // Browse the fare options
00126     stdair::FareOptionList_T& lFOList = ioTravelSolution.getFareOptionListRef();
00127
00128     for (stdair::FareOptionList_T::iterator itFO = lFOList.begin();
00129          itFO != lFOList.end(); ++itFO) {
00130
00131         stdair::FareOptionStruct& lFO = *itFO;
00132
00133         // Check the availability
00134         const stdair::ClassList_StringList_T& lClassPath = lFO.getClassPath();
00135         const stdair::ClassAvailabilityMapHolder_T& lClassAvailabilityMapHolder =
00136             ioTravelSolution.getClassAvailabilityMapHolder();
00137
00138         // Initialise the flag stating whether the availability is enough
00139         stdair::Availability_T lAvl =
00140             std::numeric_limits<stdair::Availability_T>::max();
00141
00142         // Sanity check: the travel solution must contain two lists,
00143         // one for the booking class availabilities, the other for the
00144         // fare options.
00145         assert (lClassAvailabilityMapHolder.empty() == false
00146             && lClassPath.empty() == false);
00147
00148         // List of booking class availability maps (one map per segment)
00149         stdair::ClassAvailabilityMapHolder_T::const_iterator itCAMH =
00150             lClassAvailabilityMapHolder.begin();
00151
00152         // List of fare options
00153         stdair::ClassList_StringList_T::const_iterator itClassList =
00154             lClassPath.begin();
00155
00156         // Browse both lists at the same time, i.e., one element per segment
00157         for (; itCAMH != lClassAvailabilityMapHolder.end()
00158             && itClassList != lClassPath.end(); ++itCAMH, ++itClassList) {
00159
00160             // Retrieve the booking class list for the current segment
00161             const stdair::ClassList_String_T& lCurrentClassList = *itClassList;
00162             assert (lCurrentClassList.size() > 0);
00163
00164             // TODO: instead of just extracting the first booking class,
00165             // perform a choice on the full list of classes.
00166             // Extract one booking class key (class code)
00167             stdair::ClassCode_T lFirstClass;
00168             lFirstClass.append (lCurrentClassList, 0, 1);
00169
00170             // Retrieve the booking class map for the current segment
00171             const stdair::ClassAvailabilityMap_T& lClassAvlMap = *itCAMH;
00172
00173             // Retrieve the availability of the chosen booking class
00174             const stdair::ClassAvailabilityMap_T::const_iterator itClassAvl =
00175                 lClassAvlMap.find (lFirstClass);
00176
00177             if (itClassAvl == lClassAvlMap.end()) {
00178                 // DEBUG
00179                 STDAIR_LOG_DEBUG ("No availability has been set up for the class '"
00180                     << lFirstClass << "'. Travel solution: "
00181                     << ioTravelSolution.display());
00182             }
00183             assert (itClassAvl != lClassAvlMap.end());
00184
00185             const stdair::Availability_T& lCurrentAvl = itClassAvl->second;
00186             if (lAvl > lCurrentAvl) {
00187                 lAvl = lCurrentAvl;
00188             }
00189         }
00190
00191         lFO.setAvailability (lAvl);
00192
00193         //MODIF: availability display
00194         STDAIR_LOG_DEBUG ("Fare option " << lFO.describe() << ", "
00195             << "Availability " << lFO.getAvailability() << ", "

```

```

00196         << "Segment Path " << oStr.str());
00197     }
00198 }
00199
00200 // \todo: the following code must be either re-written or removed.
00201 //       There is indeed a lot of code duplication.
00202 // //////////////////////////////////////
00203 void InventoryManager::
00204 calculateAvailabilityByRAE (stdair::TravelSolutionStruct& ioTravelSolution) {
00205     std::ostringstream oStr;
00206     const stdair::SegmentPath_T& lSP = ioTravelSolution.getSegmentPath();
00207     for (stdair::SegmentPath_T::const_iterator itSP = lSP.begin();
00208          itSP != lSP.end(); itSP++) {
00209         oStr << *itSP << ";";
00210     }
00211 }
00212
00213 //Retrieve bid price vector and yield maps
00214 const stdair::ClassYieldMapHolder_T& lClassYieldMapHolder =
00215     ioTravelSolution.getClassYieldMapHolder();
00216 const stdair::ClassBvpMapHolder_T& lClassBvpMapHolder =
00217     ioTravelSolution.getClassBvpMapHolder();
00218
00219 //Retrieve the list of fare options and browse it
00220 stdair::FareOptionList_T& lFOList = ioTravelSolution.getFareOptionListRef();
00221
00222 for (stdair::FareOptionList_T::iterator itFO = lFOList.begin();
00223      itFO != lFOList.end(); ++itFO) {
00224     stdair::FareOptionStruct& lFO = *itFO;
00225
00226     stdair::ClassYieldMapHolder_T::const_iterator itCYM =
00227         lClassYieldMapHolder.begin();
00228     stdair::ClassBvpMapHolder_T::const_iterator itCBPM =
00229         lClassBvpMapHolder.begin();
00230
00231     const stdair::ClassList_StringList_T& lClassPath = lFO.getClassPath();
00232
00233     // Sanity checks
00234     assert (lClassPath.size() == lClassYieldMapHolder.size());
00235     assert (lClassPath.size() == lClassBvpMapHolder.size());
00236
00237     // Browse class path, class-yield maps, class-(bid price vector) maps.
00238     // Each iteration corresponds to one segment.
00239
00240     std::ostringstream oCPStr;
00241     for (stdair::ClassList_StringList_T::const_iterator itCL =
00242          lClassPath.begin();
00243          itCL != lClassPath.end(); ++itCL, ++itCYM, ++itCBPM) {
00244         // Class path determination
00245         if (itCL == lClassPath.begin()) {
00246             oCPStr << *itCL;
00247         } else {
00248             oCPStr << "-" << *itCL;
00249         }
00250
00251         const stdair::ClassList_String_T& lCL = *itCL;
00252         stdair::ClassCode_T lCC;
00253         lCC.append (lCL, 0, 1);
00254
00255         const stdair::ClassYieldMap_T& lCYM = *itCYM;
00256         stdair::ClassYieldMap_T::const_iterator itCCCYM = lCYM.find (lCC);
00257         assert (itCCCYM != lCYM.end());
00258
00259         const stdair::ClassBvpMap_T& lCBPM = *itCBPM;
00260         stdair::ClassBvpMap_T::const_iterator itCCCBPM = lCBPM.find (lCC);
00261         assert (itCCCBPM != lCBPM.end());
00262
00263         const stdair::BidPriceVector_T* lBidPriceVector_ptr = itCCCBPM->second;
00264         assert (lBidPriceVector_ptr != NULL);
00265
00266         // Initialization of fare option availability
00267         if (itCL == lClassPath.begin()) {
00268             lFO.setAvailability (lBidPriceVector_ptr->size());
00269         }
00270
00271         // Availability update
00272         if (lFO.getAvailability() > 0) {
00273             //Segment availability calculation
00274             stdair::BidPriceVector_T lReverseBPV (lBidPriceVector_ptr->size());
00275             std::reverse_copy (lBidPriceVector_ptr->begin(),
00276                              lBidPriceVector_ptr->end(),
00277                              lReverseBPV.begin());
00278         }
00279     }
00280 }
00281

```

```

00282
00283     const stdair::YieldValue_T& lYield = itCCCYM->second;
00284     stdair::BidPriceVector_T::const_iterator lBidPrice =
00285         std::upper_bound (lReverseBPV.begin(), lReverseBPV.end(), lYield);
00286
00287     const stdair::Availability_T lAvl = lBidPrice - lReverseBPV.begin();
00288
00289     // Availability update
00290     lFO.setAvailability (std::min (lFO.getAvailability(), lAvl));
00291 }
00292 }
00293
00294 // DEBUG
00295 STDAIR_LOG_DEBUG ("Fare option: " << lFO.describe() << ", "
00296                 << "Availability: " << lFO.getAvailability() << ", "
00297                 << "Segment Path: " << oStr.str() << ", ");
00298 }
00299 }
00300
00301 // \todo: the following code must be either re-written or removed.
00302 //       There is indeed a lot of code duplication.
00303 // //////////////////////////////////////
00304 void InventoryManager::
00305 calculateAvailabilityByIBP (stdair::TravelSolutionStruct& ioTravelSolution) {
00306     std::ostringstream oStr;
00307
00308     // Yield valuation coefficient for multi-segment travel solutions
00309     double alpha = 1.0;
00310
00311     const stdair::SegmentPath_T& lSP = ioTravelSolution.getSegmentPath();
00312     for (stdair::SegmentPath_T::const_iterator itSP = lSP.begin();
00313          itSP != lSP.end(); itSP++) {
00314         oStr << *itSP << ";";
00315     }
00316
00317     //Retrieve bid price vector and yield maps
00318     const stdair::ClassYieldMapHolder_T& lClassYieldMapHolder =
00319         ioTravelSolution.getClassYieldMapHolder();
00320     const stdair::ClassBpvMapHolder_T& lClassBpvMapHolder =
00321         ioTravelSolution.getClassBpvMapHolder();
00322
00323     // Retrieve the list of fare options and browse it
00324     stdair::FareOptionList_T& lFOList = ioTravelSolution.getFareOptionListRef();
00325
00326     for (stdair::FareOptionList_T::iterator itFO = lFOList.begin();
00327          itFO != lFOList.end(); ++itFO) {
00328         stdair::FareOptionStruct& lFO = *itFO;
00329
00330         stdair::ClassYieldMapHolder_T::const_iterator itCYM =
00331             lClassYieldMapHolder.begin();
00332         stdair::ClassBpvMapHolder_T::const_iterator itCBPM =
00333             lClassBpvMapHolder.begin();
00334
00335         const stdair::ClassList_StringList_T& lClassPath = lFO.getClassPath();
00336
00337         // Sanity checks
00338         assert (lClassPath.size() == lClassYieldMapHolder.size());
00339         assert (lClassPath.size() == lClassBpvMapHolder.size());
00340
00341         // Yield is taken to be equal to fare (connecting flights)
00342
00343         // \todo: take yield instead
00344         stdair::YieldValue_T lTotalYield = lFO.getFare();
00345         // Bid price initialisation
00346         stdair::BidPrice_T lTotalBidPrice = 0;
00347
00348         // Browse class path, class-yield maps, class-(bid price vector) maps.
00349         // Each iteration corresponds to one segment.
00350
00351         std::ostringstream oCPStr;
00352         for (stdair::ClassList_StringList_T::const_iterator itCL =
00353              lClassPath.begin();
00354              itCL != lClassPath.end(); ++itCL, ++itCYM, ++itCBPM) {
00355
00356             // Class path determination
00357             if (itCL == lClassPath.begin()) {
00358                 oCPStr << *itCL;
00359
00360             } else {
00361                 oCPStr << "-" << *itCL;
00362             }
00363
00364             const stdair::ClassList_String_T& lCL = *itCL;
00365             stdair::ClassCode_T lCC;
00366             lCC.append (lCL, 0, 1);
00367

```



```

00368     const stdair::ClassYieldMap_T& lCYM = *itCYM;
00369     stdair::ClassYieldMap_T::const_iterator itCCCYM = lCYM.find (lCC);
00370     assert (itCCCYM != lCYM.end());
00371
00372     const stdair::ClassBvpMap_T& lCBPM = *itCBPM;
00373     stdair::ClassBvpMap_T::const_iterator itCCCBPM = lCBPM.find (lCC);
00374     assert (itCCCBPM != lCBPM.end());
00375
00376     const stdair::BidPriceVector_T* lBidPriceVector_ptr = itCCCBPM->second;
00377     assert (lBidPriceVector_ptr != NULL);
00378
00379     //Initialization of fare option availability
00380     if (itCL == lClassPath.begin()) {
00381         lFO.setAvailability (lBidPriceVector_ptr->size());
00382     }
00383
00384     // Availability update
00385     if (lFO.getAvailability() > 0) {
00386         //Segment availability calculation
00387         stdair::BidPriceVector_T lReverseBPV (lBidPriceVector_ptr->size());
00388         std::reverse_copy (lBidPriceVector_ptr->begin(),
00389                         lBidPriceVector_ptr->end(), lReverseBPV.begin());
00390
00391         const stdair::YieldValue_T& lYield = itCCCYM->second;
00392         stdair::BidPriceVector_T::const_iterator lBidPrice =
00393             std::upper_bound (lReverseBPV.begin(), lReverseBPV.end(), lYield);
00394
00395         const stdair::Availability_T lAvl = lBidPrice - lReverseBPV.begin();
00396
00397         // Availability update
00398         lFO.setAvailability (std::min(lFO.getAvailability(), lAvl));
00399     }
00400
00401     // Total bid price calculation
00402     if (lBidPriceVector_ptr->size() > 0) {
00403         lTotalBidPrice += lBidPriceVector_ptr->back();
00404     }
00405     else {
00406         lTotalBidPrice = std::numeric_limits<stdair::BidPrice_T>::max();
00407     }
00408
00409     // Total yield calculation (has been replaced by total fare).
00410     //lTotalYield += lYield;
00411 }
00412 // Multi-segment bid price control
00413
00414 if (lClassPath.size() > 1) {
00415     if (lFO.getAvailability() > 0) {
00416         const stdair::Availability_T lAvl =
00417             alpha * lTotalYield >= lTotalBidPrice;
00418         lFO.setAvailability (lAvl * lFO.getAvailability());
00419     }
00420     else {
00421         const stdair::Availability_T lAvl =
00422             alpha * lTotalYield >= lTotalBidPrice;
00423         lFO.setAvailability (lAvl);
00424     }
00425
00426     // DEBUG
00427     STDAIR_LOG_DEBUG ("Class: " << oCPStr.str()
00428                     << ", " << "Yield: " << alpha*lTotalYield << ", "
00429                     << "Bid price: " << lTotalBidPrice << ", "
00430                     << "Remaining capacity: " << "Undefined" << " "
00431                     << "Segment date: " << oStr.str());
00432 }
00433
00434     // DEBUG
00435     STDAIR_LOG_DEBUG ("Fare option " << lFO.describe() << ", "
00436                     << "Availability " << lFO.getAvailability() << ", "
00437                     << "Segment Path " << oStr.str() << ", ");
00438 }
00439 }
00440
00441 // \todo: the following code must be either re-written or removed.
00442 //       There is indeed a lot of code duplication.
00443 // //////////////////////////////////////
00444 void InventoryManager::
00445 calculateAvailabilityByProtectiveIBP (stdair::TravelSolutionStruct&
ioTravelSolution) {
00446     std::ostringstream oStr;
00447
00448     // Yield valuation coefficient for multi-segment travel solutions
00449     double alpha = 1.0;
00450
00451     const stdair::SegmentPath_T& lSP = ioTravelSolution.getSegmentPath();
00452     for (stdair::SegmentPath_T::const_iterator itSP = lSP.begin();
00453          itSP != lSP.end(); itSP++) {

```

```

00454     oStr << *itSP << ";";
00455 }
00456
00457 //Retrieve bid price vector and yield maps
00458 const stdair::ClassYieldMapHolder_T& lClassYieldMapHolder =
00459     ioTravelSolution.getClassYieldMapHolder();
00460 const stdair::ClassBpvMapHolder_T& lClassBpvMapHolder =
00461     ioTravelSolution.getClassBpvMapHolder();
00462
00463 //Retrieve the list of fare options and browse it
00464 stdair::FareOptionList_T& lFOList = ioTravelSolution.getFareOptionListRef();
00465 ;
00466 for (stdair::FareOptionList_T::iterator itFO = lFOList.begin();
00467      itFO != lFOList.end(); ++itFO) {
00468     stdair::FareOptionStruct& lFO = *itFO;
00469
00470     stdair::ClassYieldMapHolder_T::const_iterator itCYM =
00471         lClassYieldMapHolder.begin();
00472     stdair::ClassBpvMapHolder_T::const_iterator itCBPM =
00473         lClassBpvMapHolder.begin();
00474
00475     const stdair::ClassList_StringList_T& lClassPath = lFO.getClassPath();
00476
00477     // Sanity checks
00478     assert (lClassPath.size() == lClassYieldMapHolder.size());
00479     assert (lClassPath.size() == lClassBpvMapHolder.size());
00480
00481     // Yield is taken to be equal to fare (connecting flights)
00482     // TODO : take yield instead
00483     stdair::YieldValue_T lTotalYield = lFO.getFare();
00484     // Bid price initialisation
00485     stdair::BidPrice_T lTotalBidPrice = 0;
00486     // Maximal bid price initialisation
00487     stdair::BidPrice_T lMaxBidPrice = 0;
00488
00489     //Browse class path, class-yield maps, class-(bid price vector) maps.
00490     //Each iteration corresponds to one segment.
00491
00492     std::ostringstream oCPStr;
00493     for (stdair::ClassList_StringList_T::const_iterator itCL =
00494          lClassPath.begin();
00495          itCL != lClassPath.end(); ++itCL, ++itCYM, ++itCBPM) {
00496
00497         // Class path determination
00498         if (itCL == lClassPath.begin()) {
00499             oCPStr << *itCL;
00500
00501         } else {
00502             oCPStr << "-" << *itCL;
00503         }
00504
00505         const stdair::ClassList_String_T& lCL = *itCL;
00506         stdair::ClassCode_T lCC;
00507         lCC.append (lCL, 0, 1);
00508
00509         const stdair::ClassYieldMap_T& lCYM = *itCYM;
00510         stdair::ClassYieldMap_T::const_iterator itCCCYM = lCYM.find (lCC);
00511         assert (itCCCYM != lCYM.end());
00512
00513         const stdair::YieldValue_T& lYield = itCCCYM->second;
00514         const stdair::ClassBpvMap_T& lCBPM = *itCBPM;
00515         stdair::ClassBpvMap_T::const_iterator itCCCBPM = lCBPM.find (lCC);
00516         assert (itCCCBPM != lCBPM.end());
00517
00518         const stdair::BidPriceVector_T* lBidPriceVector_ptr = itCCCBPM->second;
00519         assert (lBidPriceVector_ptr != NULL);
00520
00521         // Initialization of fare option availability
00522         if (itCL == lClassPath.begin()) {
00523             lFO.setAvailability (lBidPriceVector_ptr->size());
00524         }
00525
00526         // Availability update
00527         if (lFO.getAvailability() > 0) {
00528
00529             //Segment availability calculation
00530             stdair::BidPriceVector_T lReverseBPV (lBidPriceVector_ptr->size());
00531             std::reverse_copy (lBidPriceVector_ptr->begin(),
00532                              lBidPriceVector_ptr->end(), lReverseBPV.begin());
00533
00534             stdair::BidPriceVector_T::const_iterator lBidPrice =
00535                 std::upper_bound (lReverseBPV.begin(), lReverseBPV.end(), lYield);
00536
00537             const stdair::Availability_T lAvl = lBidPrice - lReverseBPV.begin();
00538
00539             // Availability update

```

```

00540         lFO.setAvailability (std::min(lFO.getAvailability(), lAvl));
00541     }
00542 }
00543
00544 // Total bid price calculation
00545 if (lBidPriceVector_ptr->size() > 0) {
00546     lTotalBidPrice += lBidPriceVector_ptr->back();
00547
00548     if (lMaxBidPrice < lBidPriceVector_ptr->back()) {
00549         lMaxBidPrice = lBidPriceVector_ptr->back();
00550     }
00551
00552 } else {
00553     lTotalBidPrice = std::numeric_limits<stdair::BidPrice_T>::max();
00554 }
00555
00556 // Total yield calculation (has been replaced by total fare).
00557 //lTotalYield += lYield;
00558 }
00559 // Multi-segment bid price control
00560
00561 // Protective IBP (maximin): guarantees the minimal yield for each
airline
00562 // Proration factors are all equal to 1/{number of partners}.
00563
00564 lTotalBidPrice = std::max (lMaxBidPrice * lClassPath.size(),
00565     lTotalBidPrice);
00566
00567 if (lClassPath.size() > 1) {
00568     if (lFO.getAvailability() > 0) {
00569         const stdair::Availability_T lAvl =
00570             alpha * lTotalYield >= lTotalBidPrice;
00571         lFO.setAvailability (lAvl * lFO.getAvailability());
00572
00573     } else {
00574         const stdair::Availability_T lAvl =
00575             alpha * lTotalYield >= lTotalBidPrice;
00576         lFO.setAvailability (lAvl);
00577     }
00578
00579     // DEBUG
00580     STDAIR_LOG_DEBUG ("Class: " << oCPStr.str()
00581         << ", " << "Yield: " << alpha*lTotalYield << ", "
00582         << "Bid price: " << lTotalBidPrice << ", "
00583         << "Remaining capacity: " << "Undefined" << " "
00584         << "Segment date: " << oStr.str());
00585 }
00586
00587 // DEBUG
00588 STDAIR_LOG_DEBUG ("Fare option " << lFO.describe() << ", "
00589     << "Availability " << lFO.getAvailability() << ", "
00590     << "Segment Path " << oStr.str() << ", ");
00591 }
00592 }
00593
00594 //MODIF
00595 ///////////////////////////////////////////////////////////////////
00596 void InventoryManager::setDefaultBidPriceVector
(stdair::BomRoot& ioBomRoot) {
00597
00598     const stdair::InventoryList_T& lInvList =
00599         stdair::BomManager::getList<stdair::Inventory> (ioBomRoot);
00600     for (stdair::InventoryList_T::const_iterator itInv = lInvList.begin();
00601         itInv != lInvList.end(); ++itInv) {
00602         stdair::Inventory* lCurrentInv_ptr = *itInv;
00603         assert (lCurrentInv_ptr != NULL);
00604
00605         // Set the default bid price for own cabins.
00606         setDefaultBidPriceVector (*lCurrentInv_ptr);
00607
00608         // Check if the inventory contains images of partner inventories.
00609         // If so, set the default bid price for their cabins.
00610         if (stdair::BomManager::hasList<stdair::Inventory> (*lCurrentInv_ptr)) {
00611             const stdair::InventoryList_T& lPartnerInvList =
00612                 stdair::BomManager::getList<stdair::Inventory> (*lCurrentInv_ptr);
00613
00614             for (stdair::InventoryList_T::const_iterator itPartnerInv =
00615                 lPartnerInvList.begin();
00616                 itPartnerInv != lPartnerInvList.end(); ++itPartnerInv) {
00617                 stdair::Inventory* lCurrentPartnerInv_ptr = *itPartnerInv;
00618                 assert (lCurrentPartnerInv_ptr != NULL);
00619
00620                 setDefaultBidPriceVector (*
00621                     lCurrentPartnerInv_ptr);
00622             }
00623         }
00624     }
}

```

```

00624     }
00625
00626     // //////////////////////////////////////
00627     void InventoryManager::
00628     setDefaultBidPriceVector (stdair::Inventory&
00629     ioInventory) {
00630         const stdair::FlightDateList_T& lFlightDateList =
00631             stdair::BomManager::getList<stdair::FlightDate> (ioInventory);
00632         for (stdair::FlightDateList_T::const_iterator itFlightDate =
00633             lFlightDateList.begin();
00634             itFlightDate != lFlightDateList.end(); ++itFlightDate) {
00635             stdair::FlightDate* lCurrentFlightDate_ptr = *itFlightDate;
00636             assert (lCurrentFlightDate_ptr != NULL);
00637
00638             // Check if the flight date holds a list of leg dates.
00639             // If so retrieve it and initialise the bid price vectors of their
00640             cabins.
00641             if (stdair::BomManager::hasList<stdair::LegDate> (*lCurrentFlightDate_ptr
00642             )) {
00643                 const stdair::LegDateList_T& lLegDateList =
00644                     stdair::BomManager::getList<stdair::LegDate>
00645                     (*lCurrentFlightDate_ptr);
00646                 for (stdair::LegDateList_T::const_iterator itLegDate =
00647                     lLegDateList.begin();
00648                     itLegDate != lLegDateList.end(); ++itLegDate) {
00649                     stdair::LegDate* lCurrentLegDate_ptr = *itLegDate;
00650                     assert (lCurrentLegDate_ptr != NULL);
00651
00652                     const stdair::LegCabinList_T& lLegCabinList =
00653                         stdair::BomManager::getList<stdair::LegCabin>
00654                         (*lCurrentLegDate_ptr);
00655                     for (stdair::LegCabinList_T::const_iterator itLegCabin =
00656                         lLegCabinList.begin();
00657                         itLegCabin != lLegCabinList.end(); ++itLegCabin) {
00658                         stdair::LegCabin* lCurrentLegCabin_ptr = *itLegCabin;
00659                         assert (lCurrentLegCabin_ptr != NULL);
00660
00661                         const stdair::CabinCapacity_T& lCabinCapacity =
00662                             lCurrentLegCabin_ptr->getPhysicalCapacity();
00663                         lCurrentLegCabin_ptr->emptyBidPriceVector();
00664
00665                         stdair::BidPriceVector_T& lBPV =
00666                             lCurrentLegCabin_ptr->getBidPriceVector();
00667
00668                         //for (stdair::CabinCapacity_T k = 0; k!=lCabinCapacity; k++)
00669                         {lBPV.push_back(400 + 300/sqrt(k+1));}
00670                         for (stdair::CabinCapacity_T k = 0; k != lCabinCapacity; k++) {
00671                             lBPV.push_back (400);
00672                         }
00673                         lCurrentLegCabin_ptr->setPreviousBidPrice (lBPV.back());
00674                         lCurrentLegCabin_ptr->setCurrentBidPrice (lBPV.back());
00675                     }
00676                 }
00677             }
00678         }
00679     }
00680
00681     // //////////////////////////////////////
00682     bool InventoryManager::sell (stdair::Inventory& ioInventory,
00683     const std::string& iSegmentDateKey,
00684     const stdair::ClassCode_T& iClassCode,
00685     const stdair::PartySize_T& iPartySize) {
00686         // Make the sale within the inventory.
00687         return InventoryHelper::sell (ioInventory,
00688         iSegmentDateKey,
00689         iClassCode, iPartySize);
00690     }
00691
00692     // //////////////////////////////////////
00693     bool InventoryManager::cancel (stdair::Inventory& ioInventory,
00694     const std::string& iSegmentDateKey,
00695     const stdair::ClassCode_T& iClassCode,
00696     const stdair::PartySize_T& iPartySize) {
00697         // Make the sale within the inventory.
00698         return InventoryHelper::cancel (ioInventory,
00699         iSegmentDateKey,
00700         iClassCode, iPartySize);
00701     }
00702
00703     // //////////////////////////////////////
00704     void InventoryManager::
00705     updateBookingControls (stdair::FlightDate& ioFlightDate) {
00706

```

```

00703     // Forward the call to FlightDateHelper.
00704     FlightDateHelper::updateBookingControls
00705     (ioFlightDate);
00706 }
00707 // //////////////////////////////////////
00708 void InventoryManager::takeSnapshots(const stdair::Inventory& iInventory,
00709                                     const stdair::DateTime_T& iSnapshotTime)
00710 {
00711     // Make the snapshots within the inventory
00712     InventoryHelper::takeSnapshots (iInventory,
00713                                     iSnapshotTime);
00714 }
00715 // //////////////////////////////////////
00716 void InventoryManager::
00717 createDirectAccesses (const stdair::BomRoot& iBomRoot)
00718 {
00719     // Browse the list of inventories and create direct accesses
00720     // within each inventory.
00721     const stdair::InventoryList_T& lInvList =
00722         stdair::BomManager::getList<stdair::Inventory> (iBomRoot);
00723     for (stdair::InventoryList_T::const_iterator itInv = lInvList.begin();
00724          itInv != lInvList.end(); ++itInv) {
00725         stdair::Inventory* lCurrentInv_ptr = *itInv;
00726         assert (lCurrentInv_ptr != NULL);
00727
00728         createDirectAccesses (*lCurrentInv_ptr);
00729     }
00730
00731     // Fill some attributes of segment-date with the routing legs.
00732     BomRootHelper::fillFromRouting (iBomRoot);
00733 }
00734 // //////////////////////////////////////
00735 void InventoryManager::
00736 createDirectAccesses (stdair::Inventory& ioInventory) {
00737
00738     // Browse the list of flight-dates and create direct accesses
00739     // within each flight-date.
00740     const stdair::FlightDateList_T& lFlightDateList =
00741         stdair::BomManager::getList<stdair::FlightDate> (ioInventory);
00742     for (stdair::FlightDateList_T::const_iterator itFlightDate =
00743          lFlightDateList.begin();
00744          itFlightDate != lFlightDateList.end(); ++itFlightDate) {
00745         stdair::FlightDate* lCurrentFlightDate_ptr = *itFlightDate;
00746         assert (lCurrentFlightDate_ptr != NULL);
00747
00748         createDirectAccesses (*lCurrentFlightDate_ptr);
00749     }
00750 }
00751 // //////////////////////////////////////
00752 void InventoryManager::
00753 createDirectAccesses (stdair::FlightDate& ioFlightDate)
00754 {
00755
00756     // Browse the list of segment-dates and create direct accesses
00757     // within each segment-date.
00758     const stdair::SegmentDateList_T& lSegmentDateList =
00759         stdair::BomManager::getList<stdair::SegmentDate> (ioFlightDate);
00760     for (stdair::SegmentDateList_T::const_iterator itSegmentDate =
00761          lSegmentDateList.begin();
00762          itSegmentDate != lSegmentDateList.end(); ++itSegmentDate) {
00763         stdair::SegmentDate* lCurrentSegmentDate_ptr = *itSegmentDate;
00764         assert (lCurrentSegmentDate_ptr != NULL);
00765
00766         /*
00767          * If the segment is just marketed by this carrier,
00768          * retrieve the operating segment and call the createDirectAcces
00769          * method on its parent (flight date).
00770          */
00771         const stdair::SegmentDate* lOperatingSegmentDate_ptr =
00772             lCurrentSegmentDate_ptr->getOperatingSegmentDate ();
00773         if (lOperatingSegmentDate_ptr != NULL) {
00774             // Then get the (parent) flight date and create direct access.
00775             stdair::FlightDate* lOperatingFlightDate_ptr =
00776                 stdair::BomManager::getParentPtr<stdair::FlightDate>
00777                 (*lOperatingSegmentDate_ptr);
00778             assert (lOperatingFlightDate_ptr != NULL);
00779             createDirectAccesses (*lOperatingFlightDate_ptr);
00780         } else {
00781             const stdair::AirportCode_T& lBoardingPoint =

```

```

00784         lCurrentSegmentDate_ptr->getBoardingPoint();
00785
00786         stdair::AirportCode_T currentBoardingPoint = lBoardingPoint;
00787         const stdair::AirportCode_T& lOffPoint =
00788             lCurrentSegmentDate_ptr->getOffPoint();
00789
00790         // Add a sanity check so as to ensure that the loop stops. If
00791         // there are more than MAXIMAL_NUMBER_OF_LEGS legs, there is
00792         // an issue somewhere in the code (not in the parser, as the
00793         // segments are derived from the legs thanks to the
00794         // FlightPeriodStruct::buildSegments() method).
00795         unsigned short i = 1;
00796         while (currentBoardingPoint != lOffPoint
00797             && i <= stdair::MAXIMAL_NUMBER_OF_LEGS_IN_FLIGHT) {
00798             // Retrieve the (unique) LegDate getting that Boarding Point
00799             stdair::LegDate& lLegDate = stdair::BomManager::
00800                 getObject<stdair::LegDate> (ioFlightDate, currentBoardingPoint);
00801
00802             // Link the SegmentDate and LegDate together
00803             stdair::FacBomManager::addToListAndMap (*lCurrentSegmentDate_ptr,
00804                 lLegDate);
00805             stdair::FacBomManager::addToListAndMap (lLegDate,
00806                 *lCurrentSegmentDate_ptr);
00807
00808             // Prepare the next iteration
00809             currentBoardingPoint = lLegDate.getOffPoint();
00810             ++i;
00811         }
00812         assert (i <= stdair::MAXIMAL_NUMBER_OF_LEGS_IN_FLIGHT);
00813
00814         // Create the routing for the leg- and segment-cabins.
00815         // At the same time, set the SegmentDate attributes derived from
00816         // its routing legs (e.g., boarding and off dates).
00817         createDirectAccesses (*lCurrentSegmentDate_ptr);
00818     }
00819 }
00820 }
00821
00822 // //////////////////////////////////////
00823 void InventoryManager::
00824 createDirectAccesses (stdair::SegmentDate&
00825     ioSegmentDate) {
00826     // Browse the list of segment-cabins and create direct accesses
00827     // within each segment-cabin.
00828     const stdair::SegmentCabinList_T& lSegmentCabinList =
00829         stdair::BomManager::getList<stdair::SegmentCabin> (ioSegmentDate);
00830     for (stdair::SegmentCabinList_T::const_iterator itSegmentCabin =
00831         lSegmentCabinList.begin();
00832         itSegmentCabin != lSegmentCabinList.end(); ++itSegmentCabin) {
00833
00834         //
00835         stdair::SegmentCabin* lCurrentSegmentCabin_ptr = *itSegmentCabin;
00836         assert (lCurrentSegmentCabin_ptr != NULL);
00837
00838         //
00839         const stdair::CabinCode_T& lCabinCode =
00840             lCurrentSegmentCabin_ptr->getCabinCode();
00841
00842         // Iterate on the routing legs
00843         const stdair::LegDateList_T& lLegDateList =
00844             stdair::BomManager::getList<stdair::LegDate> (ioSegmentDate);
00845         for (stdair::LegDateList_T::const_iterator itLegDate =
00846             lLegDateList.begin();
00847             itLegDate != lLegDateList.end(); ++itLegDate) {
00848
00849             const stdair::LegDate* lCurrentLegDate_ptr = *itLegDate;
00850             assert (lCurrentLegDate_ptr != NULL);
00851
00852             // Retrieve the LegCabin getting the same class of service
00853             // (cabin code) as the SegmentCabin.
00854             stdair::LegCabin& lLegCabin = stdair::BomManager::
00855                 getObject<stdair::LegCabin> (*lCurrentLegDate_ptr, lCabinCode);
00856
00857             stdair::FacBomManager::addToListAndMap (*lCurrentSegmentCabin_ptr,
00858                 lLegCabin,
00859                 lLegCabin.getFullerKey());
00860
00861             stdair::FacBomManager::
00862                 addToListAndMap (lLegCabin, *lCurrentSegmentCabin_ptr,
00863                     lCurrentSegmentCabin_ptr->getFullerKey());
00864         }
00865     }
00866 }
00867
00868 // //////////////////////////////////////
00869 void InventoryManager::

```

```

00890     buildSimilarSegmentCabinSets (const
stdair::BomRoot& iBomRoot) {
00891         // Browse the list of inventories and create direct accesses
00892         // within each inventory.
00893         const stdair::InventoryList_T& lInvList =
00894             stdair::BomManager::getList<stdair::Inventory> (iBomRoot);
00895         for (stdair::InventoryList_T::const_iterator itInv = lInvList.begin();
00896             itInv != lInvList.end(); ++itInv) {
00897             stdair::Inventory* lCurrentInv_ptr = *itInv;
00898             assert (lCurrentInv_ptr != NULL);
00899
00900             buildSimilarSegmentCabinSets (*
lCurrentInv_ptr);
00901         }
00902     }
00903
00904     ///////////////////////////////////////////////////////////////////
00905     void InventoryManager::
00906     buildSimilarSegmentCabinSets (stdair::Inventory
& ioInventory) {
00907         // For instance, we consider two flight-dates are
00908         // similar if they have the same flight number and the same
00909         // day-of-the-week departure.
00910
00911         // Browse the segment-cabin list and build the sets of segment-cabin
00912         // which have the same flight number and origin-destination
00913         SimilarSegmentCabinSetMap_T lSSCSM;
00914
00915         // Browsing the flight-date list
00916         const stdair::FlightDateList_T& lFlightDateList =
00917             stdair::BomManager::getList<stdair::FlightDate> (ioInventory);
00918         for (stdair::FlightDateList_T::const_iterator itFD= lFlightDateList.begin()
;
00919             itFD != lFlightDateList.end(); ++itFD) {
00920             const stdair::FlightDate* lFD_ptr = *itFD;
00921             assert (lFD_ptr != NULL);
00922             const stdair::FlightNumber_T& lFlightNumber = lFD_ptr->getFlightNumber();
00923
00924             // Browsing the segment-date list and retrieve the departure
00925             // date, the origine and the destination of the segment
00926             const stdair::SegmentDateList_T& lSegmentDateList =
00927                 stdair::BomManager::getList<stdair::SegmentDate> (*lFD_ptr);
00928             for (stdair::SegmentDateList_T::const_iterator itSD =
lSegmentDateList.begin(); itSD != lSegmentDateList.end(); ++itSD)
{
00930                 const stdair::SegmentDate* lSD_ptr = *itSD;
00931                 assert (lSD_ptr != NULL);
00932
00933                 const stdair::Date_T& lDepartureDate = lSD_ptr->getBoardingDate();
00934                 const stdair::AirportCode_T& lOrigin = lSD_ptr->getBoardingPoint();
00935                 const stdair::AirportCode_T& lDestination = lSD_ptr->getOffPoint();
00936
00937                 // Browsing the segment-cabin list and retrieve the cabin code and
00938                 // build the corresponding key map.
00939                 const stdair::SegmentCabinList_T& lSegmentCabinList =
00940                     stdair::BomManager::getList<stdair::SegmentCabin> (*lSD_ptr);
00941                 for (stdair::SegmentCabinList_T::const_iterator itSC =
lSegmentCabinList.begin();
00942                     itSC != lSegmentCabinList.end(); ++itSC) {
00943                     stdair::SegmentCabin* lSC_ptr = *itSC;
00944                     assert (lSC_ptr != NULL);
00945
00946                     std::ostringstream oStr;
00947                     oStr << lFlightNumber << lDepartureDate.day_of_week()
00948                         << lOrigin << lDestination << lSC_ptr->getCabinCode();
00949                     const std::string lMapKey = oStr.str();
00950
00951                     // Add the segment cabin to the similar segment cabin set map.
00952                     SimilarSegmentCabinSetMap_T::iterator itSSCS = lSSCSM.find (lMapKey);
00953                     if (itSSCS == lSSCSM.end()) {
00954                         DepartureDateSegmentCabinMap_T
lDDSCMap;
00955                         lDDSCMap.insert (DepartureDateSegmentCabinMap_T
::
00956                             value_type (lDepartureDate, lSC_ptr));
00957                         lSSCSM.insert (SimilarSegmentCabinSetMap_T
::
00958                             value_type (lMapKey, lDDSCMap));
00959                     } else {
00960                         DepartureDateSegmentCabinMap_T&
lDDSCMap = itSSCS->second;
00961                         lDDSCMap.insert (DepartureDateSegmentCabinMap_T
::
00962                             value_type (lDepartureDate, lSC_ptr));
00963                     }
00964                 }
00965             }
00966         }

```

```

00967     }
00968
00969     // Initialise the guillotine blocks.
00970     stdair::GuillotineNumber_T lGuillotineNumber = 1;
00971     for (SimilarSegmentCabinSetMap_T::const_iterator itSSCS = lSSCSM.begin();
00972          itSSCS != lSSCSM.end(); ++itSSCS, ++lGuillotineNumber) {
00973         const DepartureDateSegmentCabinMap_T&
00974         lDDSCMap = itSSCS->second;
00975
00976         buildGuillotineBlock (ioInventory, lGuillotineNumber,
00977                               lDDSCMap);
00978     }
00979
00980     // //////////////////////////////////////
00981 void InventoryManager::
00982 buildGuillotineBlock (stdair::Inventory& ioInventory,
00983                       const stdair::GuillotineNumber_T& iGuillotineNumber,
00984                       const DepartureDateSegmentCabinMap_T
00985                       & iDDSCMap) {
00986     // Build an empty guillotine block.
00987     const stdair::GuillotineBlockKey lKey (iGuillotineNumber);
00988     stdair::GuillotineBlock& lGuillotineBlock =
00989         stdair::FacBom<stdair::GuillotineBlock>::instance().create (lKey);
00990     stdair::FacBomManager::addToListAndMap (ioInventory, lGuillotineBlock);
00991
00992     // Build the value type index map.
00993     DepartureDateSegmentCabinMap_T::const_iterator itDDSC = iDDSCMap.begin();
00994     assert (itDDSC != iDDSCMap.end());
00995     const stdair::SegmentCabin* lSegmentCabin_ptr = itDDSC->second;
00996
00997     // Browse the booking class list and build the value type for the classes
00998     // as well as for the cabin (Q-equivalent).
00999     stdair::ValueTypeIndexMap_T lValueTypeIndexMap;
01000     stdair::BlockIndex_T lBlockIndex = 0;
01001     std::ostream lSCMapKey;
01002     lSCMapKey << stdair::DEFAULT_SEGMENT_CABIN_VALUE_TYPE
01003                 << lSegmentCabin_ptr->describeKey();
01004     lValueTypeIndexMap.insert (stdair::ValueTypeIndexMap_T::
01005                               value_type (lSCMapKey.str(), lBlockIndex));
01006     ++lBlockIndex;
01007
01008     // Browse the booking class list
01009     const stdair::BookingClassList_T& lBCLList =
01010         stdair::BomManager::getList<stdair::BookingClass>(*lSegmentCabin_ptr);
01011     for (stdair::BookingClassList_T::const_iterator itBC = lBCLList.begin();
01012          itBC != lBCLList.end(); ++itBC) {
01013         const stdair::BookingClass* lBookingClass_ptr = *itBC;
01014         assert (lBookingClass_ptr != NULL);
01015         lValueTypeIndexMap.
01016             insert (stdair::ValueTypeIndexMap_T::
01017                     value_type (lBookingClass_ptr->describeKey(), lBlockIndex));
01018         ++lBlockIndex;
01019     }
01020
01021     // Build the segment-cabin index map
01022     stdair::SegmentCabinIndexMap_T lSegmentCabinIndexMap;
01023     stdair::BlockNumber_T lBlockNumber = 0;
01024     for (; itDDSC != iDDSCMap.end(); ++itDDSC, ++lBlockNumber) {
01025         stdair::SegmentCabin* lCurrentSC_ptr = itDDSC->second;
01026         assert (lCurrentSC_ptr != NULL);
01027         lSegmentCabinIndexMap.
01028             insert (stdair::SegmentCabinIndexMap_T::value_type (lCurrentSC_ptr,
01029                                                                   lBlockNumber));
01030
01031         // Added the guillotine to the segment-cabin.
01032         lCurrentSC_ptr->setGuillotineBlock (lGuillotineBlock);
01033     }
01034
01035     // Initialise the guillotine block.
01036     lGuillotineBlock.initSnapshotBlocks (lSegmentCabinIndexMap,
01037                                         lValueTypeIndexMap);
01038 }
01039
01040 // //////////////////////////////////////
01041 void InventoryManager::initSnapshotEvents (const stdair::Date_T& iStartDate,
01042                                           const stdair::Date_T& iEndDate,
01043                                           stdair::EventQueue& ioQueue) {
01044     const stdair::Duration_T lTimeZero (0, 0, 0);
01045     const stdair::Duration_T lOneDayDuration (24, 0, 0);
01046     const stdair::DateTime_T lBeginSnapshotTime (iStartDate, lTimeZero);
01047     const stdair::DateTime_T lEndSnapshotTime (iEndDate, lTimeZero);
01048
01049     // TODO: remove the default airline code.
01050     stdair::NbOfEvents_T lNbOfSnapshots = 0.0;
01051     for (stdair::DateTime_T lSnapshotTime = lBeginSnapshotTime;
01052          lSnapshotTime < lEndSnapshotTime; lSnapshotTime += lOneDayDuration) {

```



```

01051     // Create the snapshot event structure
01052     stdair::SnapshotPtr_T lSnapshotStruct =
01053         boost::make_shared<stdair::SnapshotStruct>(stdair::DEFAULT_AIRLINE_CODE
,
01054                                                     lSnapshotTime);
01055     // Create the event structure
01056     stdair::EventStruct lEventStruct (stdair::EventType::SNAPSHOT,
01057                                       lSnapshotStruct);
01058
01059     ioQueue.addEvent (lEventStruct);
01060     ++lNbOfSnapshots;
01061 }
01062
01063 ioQueue.addStatus (stdair::EventType::SNAPSHOT, lNbOfSnapshots);
01064 }
01065
01066 // //////////////////////////////////////
01067 void InventoryManager::
01068     initRMEvents (const stdair::Inventory& iInventory,
01069                  stdair::RMEventList_T& ioRMEventList,
01070                  const stdair::Date_T& iStartDate,
01071                  const stdair::Date_T& iEndDate) {
01072     const stdair::Duration_T lTimeZero (0, 0, 0);
01073     const stdair::Duration_T lTime (0, 0, 10);
01074     const stdair::Duration_T lOneDayDuration (24, 0, 0);
01075     const stdair::DateTime_T lEarliestEventTime (iStartDate, lTimeZero);
01076     const stdair::DateTime_T lLatestEventTime (iEndDate, lTimeZero);
01077
01078     const stdair::AirlineCode_T& lAirlineCode = iInventory.getAirlineCode();
01079
01080     // Browse the list of flight-dates and initialise the RM events for
01081     // each flight-date.
01082     const stdair::FlightDateList_T& lFDList =
01083         stdair::BomManager::getList<stdair::FlightDate> (iInventory);
01084     for (stdair::FlightDateList_T::const_iterator itFD = lFDList.begin();
01085          itFD != lFDList.end(); ++itFD) {
01086         const stdair::FlightDate* lFD_ptr = *itFD;
01087         assert (lFD_ptr != NULL);
01088
01089         // Retrieve the departure date and initialise the RM events with
01090         // the data collection points of the inventory.
01091         const stdair::Date_T& lDepartureDate = lFD_ptr->getDepartureDate();
01092         const stdair::DateTime_T lDepartureDateTime (lDepartureDate, lTime);
01093         for (stdair::DCPList_T::const_iterator itDCP =
01094              stdair::DEFAULT_DCP_LIST.begin();
01095              itDCP != stdair::DEFAULT_DCP_LIST.end(); ++itDCP) {
01096             const stdair::DCP_T& lDCP = *itDCP;
01097
01098             // Create the event time and check if it is in the validate interval
01099             const stdair::DateTime_T lEventTime =
01100                 lDepartureDateTime - lOneDayDuration * lDCP;
01101             if (lEventTime >= lEarliestEventTime && lEventTime <= lLatestEventTime)
01102             {
01103                 const stdair::KeyDescription_T lKeyDes = lFD_ptr->describeKey();
01104                 stdair::RMEventStruct lRMEvent (lAirlineCode, lKeyDes, lEventTime);
01105                 ioRMEventList.push_back (lRMEvent);
01106             }
01107         }
01108     }
01109 }
01110
01111 // //////////////////////////////////////
01112 void InventoryManager::
01113     addRMEventsToEventQueue (stdair::EventQueue& ioQueue,
01114                             stdair::RMEventList_T& ioRMEventList) {
01115     // Browse the RM event list and add them to the queue.
01116     for (stdair::RMEventList_T::iterator itRMEvent = ioRMEventList.begin();
01117          itRMEvent != ioRMEventList.end(); ++itRMEvent) {
01118         stdair::RMEventStruct& lRMEvent = *itRMEvent;
01119         stdair::RMEventPtr_T lRMEventPtr =
01120             boost::make_shared<stdair::RMEventStruct> (lRMEvent);
01121         stdair::EventStruct lEventStruct (stdair::EventType::RM, lRMEventPtr);
01122         ioQueue.addEvent (lEventStruct);
01123     }
01124
01125     // Update the status of RM events within the event queue.
01126     ioQueue.updateStatus (stdair::EventType::RM, ioRMEventList.size());
01127 }
01128
01129 }
01130
01131 }

```

23.119 airinv/command/InventoryManager.hpp File Reference

```
#include <string>
```

```
#include <stdair/stdair_basic_types.hpp>
#include <stdair/bom/RMEventTypes.hpp>
#include <stdair/basic/PartnershipTechnique.hpp>
```

Classes

- class [AIRINV::InventoryManager](#)

Namespaces

- namespace [stdair](#)
Forward declarations.
- namespace [AIRINV](#)

Typedefs

- typedef std::map< const
stdair::Date_T,
stdair::SegmentCabin * > [AIRINV::DepartureDateSegmentCabinMap_T](#)
- typedef std::map< const
std::string,
DepartureDateSegmentCabinMap_T > [AIRINV::SimilarSegmentCabinSetMap_T](#)

23.120 InventoryManager.hpp

```
00001 #ifndef __AIRINV_CMD_INVENTORYMANAGER_HPP
00002 #define __AIRINV_CMD_INVENTORYMANAGER_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 // STDAIR
00010 #include <stdair/stdair_basic_types.hpp>
00011 #include <stdair/bom/RMEventTypes.hpp>
00012 #include <stdair/basic/PartnershipTechnique.hpp>
00013
00014 // Forward declarations
00015 namespace stdair {
00016     class BomRoot;
00017     class Inventory;
00018     class FlightDate;
00019     class SegmentDate;
00020     class SegmentCabin;
00021     class EventQueue;
00022     struct TravelSolutionStruct;
00023 }
00024
00025 namespace AIRINV {
00026
00027     // ////////////////////////////////// Type definitions //////////////////////////////////
00028     typedef std::map<const stdair::Date_T,
00029                     stdair::SegmentCabin*> DepartureDateSegmentCabinMap_T
00030 ;
00031     typedef std::map<const std::string,
00032                     DepartureDateSegmentCabinMap_T
00033 > SimilarSegmentCabinSetMap_T;
00034
00035     class InventoryManager {
00036     friend class AIRINV_Master_Service;
00037     friend class AIRINV_Service;
00038
00039     private:
00040         static void initSnapshotEvents (const stdair::Date_T&,
00041                                         const stdair::Date_T&,
00042                                         stdair::EventQueue&);
00043
00044         static void initRMEvents (const stdair::Inventory&, stdair::RMEventList_T&,
```

```

00046             const stdair::Date_T&, const stdair::Date_T&);
00047
00049     static void addRMEventsToEventQueue (stdair::EventQueue&,
00050                                         stdair::RMEventList_T&);
00051
00053     static void calculateAvailability (const stdair::BomRoot&,
00054                                     stdair::TravelSolutionStruct&,
00055                                     const stdair::PartnershipTechnique&);
00056
00058     static void calculateAvailabilityByAU (stdair::TravelSolutionStruct&);
00059
00061     static void calculateAvailabilityByRAE (stdair::TravelSolutionStruct&);
00062
00067     static void calculateAvailabilityByIBP (stdair::TravelSolutionStruct&);
00068
00075     static void calculateAvailabilityByProtectiveIBP (
00076         stdair::TravelSolutionStruct&);
00078     static bool sell (stdair::Inventory&, const std::string& iSegmentDateKey,
00079                     const stdair::ClassCode_T&, const stdair::PartySize_T&);
00080
00082     static bool cancel (stdair::Inventory&, const std::string& iSegmentDateKey,
00083                       const stdair::ClassCode_T&, const stdair::PartySize_T&)
00084 ;
00086     static void takeSnapshots (const stdair::Inventory&,
00087                               const stdair::DateTime_T&);
00088
00090     static void updateBookingControls (stdair::FlightDate&);
00091
00092 public:
00095     static void createDirectAccesses (const stdair::BomRoot
00096                                     &);
00096     static void createDirectAccesses (stdair::Inventory&);
00097     static void createDirectAccesses (stdair::FlightDate&);
00098     static void createDirectAccesses (stdair::SegmentDate&)
00099 ;
00100
00103     static void buildSimilarSegmentCabinSets (const
00104         stdair::BomRoot&);
00104     static void buildSimilarSegmentCabinSets (
00105         stdair::Inventory&);
00105     static void buildGuillotineBlock (stdair::Inventory&,
00106                                     const stdair::GuillotineNumber_T&,
00107                                     const DepartureDateSegmentCabinMap_T
00108                                     &);
00108
00109
00111     static void setDefaultBidPriceVector (
00112         stdair::BomRoot&);
00112     static void setDefaultBidPriceVector (
00113         stdair::Inventory&);
00113
00114 private:
00116     InventoryManager() {}
00117     InventoryManager(const InventoryManager&) {}
00118 }
00119 ~InventoryManager() {}
00120 };
00121
00122 }
00123 #endif // __AIRINV_CMD_INVENTORYMANAGER_HPP

```

23.121 airinv/command/InventoryParser.cpp File Reference

```

#include <cassert>
#include <sstream>
#include <stdair/basic/BasFileMgr.hpp>
#include <stdair/bom/BomRoot.hpp>
#include <stdair/service/Logger.hpp>
#include <airinv/command/InventoryParserHelper.hpp>
#include <airinv/command/InventoryParser.hpp>
#include <airinv/command/InventoryManager.hpp>

```

Namespaces

- namespace [AIRINV](#)

23.122 InventoryParser.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <sstream>
00007 // StdAir
00008 #include <stdair/basic/BasFileMgr.hpp>
00009 #include <stdair/bom/BomRoot.hpp>
00010 #include <stdair/service/Logger.hpp>
00011 // Airinv
00012 #include <airinv/command/InventoryParserHelper.hpp>
00013 >
00013 #include <airinv/command/InventoryParser.hpp>
00014 #include <airinv/command/InventoryManager.hpp>
00015 >
00015 namespace AIRINV {
00016
00017 // //////////////////////////////////////
00018 void InventoryParser::
00019 buildInventory (const stdair::Filename_T& iInventoryFilename,
00020               stdair::BomRoot& ioBomRoot) {
00021
00022 // Check that the file path given as input corresponds to an actual file
00023 const bool doesExistAndIsReadable =
00024     stdair::BasFileMgr::doesExistAndIsReadable (iInventoryFilename);
00025 if (doesExistAndIsReadable == false) {
00026     std::ostringstream oMessage;
00027     oMessage << "The inventory input file, '" << iInventoryFilename
00028         << "', can not be retrieved on the file-system";
00029     STDAIR_LOG_ERROR (oMessage.str());
00030     throw InventoryInputFileNotFoundException
00031         (oMessage.str());
00032 }
00033
00034 // Initialise the inventory file parser.
00035 InventoryFileParser lInventoryParser (ioBomRoot,
00036 iInventoryFilename);
00037
00037 // Parse the CSV-formatted inventory input file, and generate the
00038 // corresponding Inventory-related objects.
00039 lInventoryParser.buildInventory();
00040
00041 // Complete the BomRoot BOM building: create the routings for all
00042 // the inventories.
00043 InventoryManager::createDirectAccesses
00044     (ioBomRoot);
00045 }
00046 }

```

23.123 airinv/command/InventoryParser.hpp File Reference

```

#include <stdair/stdair_basic_types.hpp>
#include <stdair/command/CmdAbstract.hpp>

```

Classes

- class [AIRINV::InventoryParser](#)
Class wrapping the parser entry point.

Namespaces

- namespace [stdair](#)

Forward declarations.

- namespace [AIRINV](#)

23.124 InventoryParser.hpp

```

00001 #ifndef __AIRINV_CMD_INVENTORYPARSER_HPP
00002 #define __AIRINV_CMD_INVENTORYPARSER_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // StdAir
00008 #include <stdair/stdair_basic_types.hpp>
00009 #include <stdair/command/CmdAbstract.hpp>
00010
00012 namespace stdair {
00013     class BomRoot;
00014 }
00015
00016 namespace AIRINV {
00017
00021     class InventoryParser : public stdair::CmdAbstract {
00022     public:
00032         static void buildInventory (const stdair::Filename_T&
iInventoryFilename,
00033                                     stdair::BomRoot&);
00034     };
00035 }
00036 #endif // __AIRINV_CMD_INVENTORYPARSER_HPP

```

23.125 airinv/command/InventoryParserHelper.cpp File Reference

```

#include <cassert>
#include <stdair/service/Logger.hpp>
#include <stdair/stdair_exceptions.hpp>
#include <airinv/command/InventoryBuilder.hpp>
#include <airinv/command/InventoryParserHelper.hpp>

```

Namespaces

- namespace [AIRINV](#)
- namespace [AIRINV::InventoryParserHelper](#)

Functions

- repeat_p_t [AIRINV::InventoryParserHelper::airline_code_p](#) (chset_t("0-9A-Z").derived(), 2, 3)
- bounded1_4_p_t [AIRINV::InventoryParserHelper::flight_number_p](#) (uint1_4_p.derived(), 0u, 9999u)
- bounded2_p_t [AIRINV::InventoryParserHelper::year_p](#) (uint2_p.derived(), 0u, 99u)
- bounded2_p_t [AIRINV::InventoryParserHelper::month_p](#) (uint2_p.derived(), 1u, 12u)
- bounded2_p_t [AIRINV::InventoryParserHelper::day_p](#) (uint2_p.derived(), 1u, 31u)
- repeat_p_t [AIRINV::InventoryParserHelper::dow_p](#) (chset_t("0-1").derived().derived(), 7, 7)
- repeat_p_t [AIRINV::InventoryParserHelper::airport_p](#) (chset_t("0-9A-Z").derived(), 3, 3)
- bounded1_2_p_t [AIRINV::InventoryParserHelper::hours_p](#) (uint1_2_p.derived(), 0u, 24u)
- bounded2_p_t [AIRINV::InventoryParserHelper::minutes_p](#) (uint2_p.derived(), 0u, 59u)
- bounded2_p_t [AIRINV::InventoryParserHelper::seconds_p](#) (uint2_p.derived(), 0u, 59u)
- chset_t [AIRINV::InventoryParserHelper::cabin_code_p](#) ("A-Z")
- chset_t [AIRINV::InventoryParserHelper::class_code_p](#) ("A-Z")
- chset_t [AIRINV::InventoryParserHelper::passenger_type_p](#) ("A-Z")
- repeat_p_t [AIRINV::InventoryParserHelper::class_code_list_p](#) (chset_t("A-Z").derived(), 1, 26)
- bounded1_3_p_t [AIRINV::InventoryParserHelper::stay_duration_p](#) (uint1_3_p.derived(), 0u, 999u)

Variables

- int1_p_t AIRINV::InventoryParserHelper::int1_p
- uint2_p_t AIRINV::InventoryParserHelper::uint2_p
- uint1_2_p_t AIRINV::InventoryParserHelper::uint1_2_p
- uint1_3_p_t AIRINV::InventoryParserHelper::uint1_3_p
- uint4_p_t AIRINV::InventoryParserHelper::uint4_p
- uint1_4_p_t AIRINV::InventoryParserHelper::uint1_4_p
- int1_p_t AIRINV::InventoryParserHelper::family_code_p

23.126 InventoryParserHelper.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 // StdAir
00007 #include <stdair/service/Logger.hpp>
00008 #include <stdair/stdair_exceptions.hpp>
00009 // Airinv
00010 #include <airinv/command/InventoryBuilder.hpp>
00011 // #define BOOST_SPIRIT_DEBUG
00012 #include <airinv/command/InventoryParserHelper.hpp>
00013 >
00014 //
00015 namespace bsc = boost::spirit::classic;
00016
00017 namespace AIRINV {
00018     namespace InventoryParserHelper {
00019
00020         // //////////////////////////////////////
00021         // Semantic actions
00022         // //////////////////////////////////////
00023
00024         ParserSemanticAction::
00025         ParserSemanticAction (FlightDateStruct
00026 & ioFlightDate)
00027             : _flightDate (ioFlightDate) {
00028         }
00029
00030         // //////////////////////////////////////
00031         storeSnapshotDate::
00032         storeSnapshotDate (FlightDateStruct&
00033 ioFlightDate)
00034             : ParserSemanticAction (ioFlightDate) {
00035         }
00036
00037         // //////////////////////////////////////
00038         void storeSnapshotDate::operator() (
00039 iterator_t iStr,
00040                                     iterator_t iStrEnd) const {
00041             _flightDate._flightDate = _flightDate.
00042 getDate();
00043         }
00044
00045         // //////////////////////////////////////
00046         storeAirlineCode::
00047         storeAirlineCode (FlightDateStruct&
00048 ioFlightDate)
00049             : ParserSemanticAction (ioFlightDate) {
00050         }
00051
00052         // //////////////////////////////////////
00053         void storeAirlineCode::operator() (iterator_t
00054 iStr,
00055                                     iterator_t iStrEnd) const {
00056             const stdair::AirlineCode_T lAirlineCode (iStr, iStrEnd);
00057             _flightDate._airlineCode = lAirlineCode;
00058
00059             // As that's the beginning of a new flight, all the list must be reset
00060             // 1. Leg branch of the tree
00061             _flightDate._legList.clear();
00062             _flightDate._itLeg._cabinList.clear();
00063             _flightDate._itLegCabin._bucketList.
00064 clear();
00065             _flightDate._itBucket._yieldRangeUpperValue

```

```

    = 0.0;
00060
00061     // 2. Segment branch of the tree
00062     _flightDate._segmentList.clear();
00063     _flightDate._itSegment._cabinList.clear();
00064     _flightDate._itSegmentCabin._itFareFamily
    ._classList.clear();
00065     _flightDate._itSegmentCabin._fareFamilies
    .clear();
00066     _flightDate._itBookingClass._classCode
    = "";
00067 }
00068
00069 // ////////////////////////////////////////
00070 storeFlightNumber::storeFlightNumber (
    FlightDateStruct& ioFlightDate)
00071 : ParserSemanticAction (ioFlightDate) {
00072 }
00073
00074 // ////////////////////////////////////////
00075 void storeFlightNumber::operator() (unsigned
    int iNumber) const {
00076     _flightDate._flightNumber = iNumber;
00077 }
00078
00079 // ////////////////////////////////////////
00080 storeFlightDate::storeFlightDate (
    FlightDateStruct& ioFlightDate)
00081 : ParserSemanticAction (ioFlightDate) {
00082 }
00083
00084 // ////////////////////////////////////////
00085 void storeFlightDate::operator() (iterator_t
    iStr,
00086                                     iterator_t iStrEnd) const {
00087     _flightDate._flightDate = _flightDate.
    getDate();
00088 }
00089
00090 // ////////////////////////////////////////
00091 storeFlightTypeCode::storeFlightTypeCode
    (FlightDateStruct& ioFlightDate)
00092 : ParserSemanticAction (ioFlightDate) {
00093 }
00094
00095 // ////////////////////////////////////////
00096 void storeFlightTypeCode::operator() (
    iterator_t iStr,
00097                                     iterator_t iStrEnd) const {
00098     const std::string lFlightTypeCodeStr (iStr, iStrEnd);
00099     const FlightTypeCode lFlightTypeCode (lFlightTypeCodeStr);
00100     _flightDate._flightTypeCode = lFlightTypeCode.
    getCode();
00101     //STDAIR_LOG_DEBUG ("FlightType code: " << lFlightTypeCode);
00102 }
00103
00104 // ////////////////////////////////////////
00105 storeFlightVisibilityCode::
00106 storeFlightVisibilityCode (FlightDateStruct
    & ioFlightDate)
00107 : ParserSemanticAction (ioFlightDate) {
00108 }
00109
00110 // ////////////////////////////////////////
00111 void storeFlightVisibilityCode::operator()
    (iterator_t iStr,
00112                                     iterator_t iStrEnd)
    const {
00113     const std::string lFlightVisibilityCodeStr (iStr, iStrEnd);
00114     const FlightVisibilityCode lFlightVisibilityCode (
    lFlightVisibilityCodeStr);
00115     _flightDate._flightVisibilityCode =
    lFlightVisibilityCode.getCode();
00116     //STDAIR_LOG_DEBUG ("FlightVisibility code: " << lFlightVisibilityCode);
00117 }
00118
00119 // ////////////////////////////////////////
00120 storeLegBoardingPoint::
00121 storeLegBoardingPoint (FlightDateStruct
    & ioFlightDate)
00122 : ParserSemanticAction (ioFlightDate) {
00123 }
00124
00125 // ////////////////////////////////////////
00126 void storeLegBoardingPoint::operator() (
    iterator_t iStr,
00127                                     iterator_t iStrEnd) const

```

```

{
00128     stdair::AirportCode_T lBoardingPoint (iStr, iStrEnd);
00129
00130     // //////////////////////////////////
00131     // If this is not the first leg-date of the flight-date,
00132     // the already parsed leg-date must be added to the flight-date.
00133     if (_flightDate._itLeg._cabinList.empty() ==
false) {
00134         _flightDate._itLegCabin._bucketList.
push_back (_flightDate._itBucket);
00135         _flightDate._itLeg._cabinList.push_back (
_flightDate._itLegCabin);
00136         _flightDate._legList.push_back (_flightDate
._itLeg);
00137     }
00138
00139     // As that's the beginning of a new leg-date,
00140     // (re-)initialise the leg-cabin branch of the tree
00141     _flightDate._itLeg._cabinList.clear();
00142     _flightDate._itLegCabin._cabinCode = "";
00143     _flightDate._itLegCabin._bucketList.
clear();
00144     _flightDate._itBucket._yieldRangeUpperValue
= 0.0;
00145
00146     // //////////////////////////////////
00147     // Set the (new) boarding point
00148     _flightDate._itLeg._boardingPoint =
lBoardingPoint;
00149
00150     // Add the airport code if it is not already stored in the airport lists
00151     _flightDate.addAirport (lBoardingPoint);
00152 }
00153
00154     // //////////////////////////////////
00155     storeLegOffPoint::
00156     storeLegOffPoint (FlightDateStruct&
ioFlightDate)
00157     : ParserSemanticAction (ioFlightDate) {
00158 }
00159
00160     // //////////////////////////////////
00161     void storeLegOffPoint::operator() (iterator_t
iStr,
00162                                     iterator_t iStrEnd) const {
00163         stdair::AirportCode_T lOffPoint (iStr, iStrEnd);
00164         _flightDate._itLeg._offPoint = lOffPoint;
00165
00166         // Add the airport code if it is not already stored in the airport lists
00167         _flightDate.addAirport (lOffPoint);
00168     }
00169
00170     // //////////////////////////////////
00171     storeBoardingDate::storeBoardingDate (
FlightDateStruct& ioFlightDate)
00172     : ParserSemanticAction (ioFlightDate) {
00173 }
00174
00175     // //////////////////////////////////
00176     void storeBoardingDate::operator() (
iterator_t iStr,
00177                                     iterator_t iStrEnd) const {
00178         _flightDate._itLeg._boardingDate =
_flightDate.getDate();
00179     }
00180
00181     // //////////////////////////////////
00182     storeBoardingTime::storeBoardingTime (
FlightDateStruct& ioFlightDate)
00183     : ParserSemanticAction (ioFlightDate) {
00184 }
00185
00186     // //////////////////////////////////
00187     void storeBoardingTime::operator() (
iterator_t iStr,
00188                                     iterator_t iStrEnd) const {
00189         _flightDate._itLeg._boardingTime =
_flightDate.getTime();
00190
00191         // Reset the number of seconds
00192         _flightDate._itSeconds = 0;
00193
00194         // Reset the date off-set
00195         _flightDate._dateOffSet = 0;
00196     }
00197 }
00198

```



```

00199 // //////////////////////////////////////
00200 storeOffDate::storeOffDate (FlightDateStruct
& ioFlightDate)
00201 : ParserSemanticAction (ioFlightDate) {
00202 }
00203
00204 // //////////////////////////////////////
00205 void storeOffDate::operator() (iterator_t
iStr, iterator_t iStrEnd) const {
00206 _flightDate._itLeg._offDate = _flightDate
.getDate();
00207 }
00208
00209 // //////////////////////////////////////
00210 storeOffTime::storeOffTime (FlightDateStruct
& ioFlightDate)
00211 : ParserSemanticAction (ioFlightDate) {
00212 }
00213
00214 // //////////////////////////////////////
00215 void storeOffTime::operator() (iterator_t
iStr, iterator_t iStrEnd) const {
00216 _flightDate._itLeg._offTime = _flightDate
.getTime();
00217
00218 // Reset the number of seconds
00219 _flightDate._itSeconds = 0;
00220 }
00221
00222 // //////////////////////////////////////
00223 storeLegCabinCode::storeLegCabinCode (
FlightDateStruct& ioFlightDate)
00224 : ParserSemanticAction (ioFlightDate) {
00225 }
00226
00227 // //////////////////////////////////////
00228 void storeLegCabinCode::operator() (char
iChar) const {
00229
00230 // //////////////////////////////////
00231 // If this is not the first leg-cabin of the leg-date,
00232 // the already parsed leg-cabin must be added to the leg-date.
00233 if (_flightDate._itLegCabin._cabinCode !=
"" ) {
00234 if (_flightDate._itLegCabin._bucketList
.empty() == false) {
00235 _flightDate._itLegCabin._bucketList.
push_back (_flightDate._itBucket);
00236 }
00237 _flightDate._itLeg._cabinList.push_back (
_flightDate._itLegCabin);
00238 }
00239
00240 // (Re-)initialise the leg-cabin branch of the tree
00241 _flightDate._itLegCabin._bucketList.
clear();
00242 _flightDate._itBucket._yieldRangeUpperValue
= 0.0;
00243
00244
00245 // //////////////////////////////////
00246 _flightDate._itLegCabin._cabinCode =
iChar;
00247 //std::cout << "Cabin code: " << iChar << std::endl;
00248 }
00249
00250 // //////////////////////////////////////
00251 storeSaleableCapacity::
00252 storeSaleableCapacity (FlightDateStruct
& ioFlightDate)
00253 : ParserSemanticAction (ioFlightDate) {
00254 }
00255
00256 // //////////////////////////////////////
00257 void storeSaleableCapacity::operator() (
double iReal) const {
00258 _flightDate._itLegCabin._saleableCapacity
= iReal;
00259 //std::cout << "Saleable capacity: " << iReal << std::endl;
00260 }
00261
00262 // //////////////////////////////////////
00263 storeAU::storeAU (FlightDateStruct&
ioFlightDate)
00264 : ParserSemanticAction (ioFlightDate) {
00265 }
00266

```

```

00267 // //////////////////////////////////////
00268 void storeAU::operator() (double iReal) const {
00269     _flightDate._itLegCabin._au = iReal;
00270     //std::cout << "AU: " << iReal << std::endl;
00271 }
00272
00273 // //////////////////////////////////////
00274 storeUPR::storeUPR (FlightDateStruct&
ioFlightDate)
00275 : ParserSemanticAction (ioFlightDate) {
00276 }
00277
00278 // //////////////////////////////////////
00279 void storeUPR::operator() (double iReal) const {
00280     _flightDate._itLegCabin._upr = iReal;
00281     //std::cout << "UPR: " << iReal << std::endl;
00282 }
00283
00284 // //////////////////////////////////////
00285 storeBookingCounter::storeBookingCounter
(FlightDateStruct& ioFlightDate)
00286 : ParserSemanticAction (ioFlightDate) {
00287 }
00288
00289 // //////////////////////////////////////
00290 void storeBookingCounter::operator() (
double iReal) const {
00291     _flightDate._itLegCabin._nbOfBookings
= iReal;
00292     //std::cout << "Nb of bookings: " << iReal << std::endl;
00293 }
00294
00295 // //////////////////////////////////////
00296 storeNAV::storeNAV (FlightDateStruct&
ioFlightDate)
00297 : ParserSemanticAction (ioFlightDate) {
00298 }
00299
00300 // //////////////////////////////////////
00301 void storeNAV::operator() (double iReal) const {
00302     _flightDate._itLegCabin._nav = iReal;
00303     //std::cout << "NAV: " << iReal << std::endl;
00304 }
00305
00306 // //////////////////////////////////////
00307 storeGAV::storeGAV (FlightDateStruct&
ioFlightDate)
00308 : ParserSemanticAction (ioFlightDate) {
00309 }
00310
00311 // //////////////////////////////////////
00312 void storeGAV::operator() (double iReal) const {
00313     _flightDate._itLegCabin._gav = iReal;
00314     //std::cout << "GAV: " << iReal << std::endl;
00315 }
00316
00317 // //////////////////////////////////////
00318 storeACP::storeACP (FlightDateStruct&
ioFlightDate)
00319 : ParserSemanticAction (ioFlightDate) {
00320 }
00321
00322 // //////////////////////////////////////
00323 void storeACP::operator() (double iReal) const {
00324     _flightDate._itLegCabin._acp = iReal;
00325     //std::cout << "ACP: " << iReal << std::endl;
00326 }
00327
00328 // //////////////////////////////////////
00329 storeETB::storeETB (FlightDateStruct&
ioFlightDate)
00330 : ParserSemanticAction (ioFlightDate) {
00331 }
00332
00333 // //////////////////////////////////////
00334 void storeETB::operator() (double iReal) const {
00335     _flightDate._itLegCabin._etb = iReal;
00336     //std::cout << "ETB: " << iReal << std::endl;
00337 }
00338
00339 // //////////////////////////////////////
00340 storeYieldUpperRange::storeYieldUpperRange
(FlightDateStruct& ioFlightDate)
00341 : ParserSemanticAction (ioFlightDate) {
00342 }
00343
00344 // //////////////////////////////////////

```

```

00345     void storeYieldUpperRange::operator() (
00346         double iReal) const {
00347         // If this is not the first bucket of the leg-cabin,
00348         // the already parsed bucket must be added to the leg-cabin.
00349         if (_flightDate._itBucket._yieldRangeUpperValue
00350             != 0.0) {
00351             _flightDate._itLegCabin._bucketList.
00352             push_back (_flightDate._itBucket);
00353         }
00354         // ///////////////////////////////////
00355         _flightDate._itBucket._yieldRangeUpperValue
00356         = iReal;
00357         //std::cout << "Yield Upper Range Value: " << iReal << std::endl;
00358     }
00359     // ///////////////////////////////////
00360     storeBucketAvailability::
00361     storeBucketAvailability (FlightDateStruct
00362         & ioFlightDate)
00363         : ParserSemanticAction (ioFlightDate) {
00364     }
00365     // ///////////////////////////////////
00366     void storeBucketAvailability::operator() (
00367         double iReal) const {
00368         _flightDate._itBucket._availability =
00369         iReal;
00370         //std::cout << "Availability: " << iReal << std::endl;
00371     }
00372     // ///////////////////////////////////
00373     storeSeatIndex::storeSeatIndex (
00374         FlightDateStruct& ioFlightDate)
00375         : ParserSemanticAction (ioFlightDate) {
00376     }
00377     // ///////////////////////////////////
00378     void storeSeatIndex::operator() (double iReal)
00379     const {
00380         _flightDate._itBucket._seatIndex = iReal;
00381         //std::cout << "Seat Index: " << iReal << std::endl;
00382     }
00383     // ///////////////////////////////////
00384     storeSegmentBoardingPoint::
00385     storeSegmentBoardingPoint (FlightDateStruct
00386         & ioFlightDate)
00387         : ParserSemanticAction (ioFlightDate) {
00388     }
00389     // ///////////////////////////////////
00390     void storeSegmentBoardingPoint::operator()
00391     (iterator_t iStr,
00392         iterator_t iStrEnd)
00393     const {
00394         stdair::AirportCode_T lBoardingPoint (iStr, iStrEnd);
00395         // ///////////////////////////////////
00396         // When the first segment-date is read, it means that the leg section
00397         // is over. The parsed leg can therefore be added to the list.
00398         if (_flightDate._itLeg._cabinList.empty() ==
00399             false) {
00400             _flightDate._itLegCabin._bucketList.
00401             push_back (_flightDate._itBucket);
00402             _flightDate._itLeg._cabinList.push_back (
00403             _flightDate._itLegCabin);
00404             _flightDate._legList.push_back (_flightDate
00405             ._itLeg);
00406             // (Re-)initialise the leg-date branch of the tree
00407             _flightDate._itLeg._cabinList.clear();
00408             _flightDate._itLegCabin._cabinCode = "";
00409         };
00410         _flightDate._itLeg._cabinList.clear();
00411         _flightDate._itLegCabin._bucketList.
00412         clear();
00413     }
00414     // ///////////////////////////////////
00415     // If this is not the first segment-date of the flight-date,
00416     // the already parsed segment-date must be added to the flight-date.
00417     if (_flightDate._itSegment._cabinList.
00418         empty() == false) {
00419         _flightDate._itSegmentCabin._itFareFamily

```

```

        ._classList.push_back (_flightDate._itBookingClass
    );
00413     _flightDate._itSegmentCabin._fareFamilies
        .push_back (_flightDate._itSegmentCabin._itFareFamily
    );
00414     _flightDate._itSegment._cabinList.
        push_back (_flightDate._itSegmentCabin);
00415     _flightDate._segmentList.push_back (_flightDate
        ._itSegment);
00416     }
00417
00418     // As that's the beginning of a new segment-date,
00419     // (re-)initialise the segment-cabin branch of the tree
00420     _flightDate._itSegment._cabinList.clear();
00421     _flightDate._itSegmentCabin._itFareFamily
        ._classList.clear();
00422     _flightDate._itSegmentCabin._fareFamilies
        .clear();
00423     _flightDate._itBookingClass._classCode
        = "";
00424
00425     // //////////////////////////////////
00426     _flightDate._itSegment._boardingPoint
00427 = lBoardingPoint;
00428     //std::cout << "Board point: " << lBoardingPoint << std::endl;
00429     }
00430
00431     // //////////////////////////////////
00432     storeSegmentOffPoint::storeSegmentOffPoint
        (FlightDateStruct& ioFlightDate)
00433     : ParserSemanticAction (ioFlightDate) {
00434     }
00435
00436     // //////////////////////////////////
00437     void storeSegmentOffPoint::operator() (
        iterator_t iStr,
00438     iterator_t iStrEnd) const
    {
00439         stdair::AirportCode_T lOffPoint (iStr, iStrEnd);
00440         _flightDate._itSegment._offPoint =
        lOffPoint;
00441         //std::cout << "Off point: " << lOffPoint << std::endl;
00442     }
00443
00444     // //////////////////////////////////
00445     storeSegmentCabinCode::
00446     storeSegmentCabinCode (FlightDateStruct
        & ioFlightDate)
00447     : ParserSemanticAction (ioFlightDate) {
00448     }
00449
00450     // //////////////////////////////////
00451     void storeSegmentCabinCode::operator() (
        char iChar) const {
00452
00453         // Reset the list of fare families, as it is a new segment-cabin
00454         _flightDate._itSegmentCabin._fareFamilies
        .clear();
00455
00456         // //////////////////////////////////
00457         // If this is not the first segment-cabin of the segment-date,
00458         // the already parsed segment-cabin must be added to the segment-date.
00459         if (_flightDate._itSegmentCabin._itFareFamily
        ._classList.empty() == false){
00460             _flightDate._itSegmentCabin._itFareFamily
        ._classList.
00461             push_back (_flightDate._itBookingClass);
00462             _flightDate._itSegmentCabin._fareFamilies
        .
00463             push_back (_flightDate._itSegmentCabin.
        ._itFareFamily);
00464             _flightDate._itSegment._cabinList.
00465             push_back (_flightDate._itSegmentCabin);
00466         }
00467
00468         // (Re-)initialise the booking-class branch of the tree
00469         _flightDate._itSegmentCabin._fareFamilies
        .clear();
00470         _flightDate._itSegmentCabin._itFareFamily
        ._classList.clear();
00471         _flightDate._itBookingClass._classCode
        = "";
00472
00473         // //////////////////////////////////
00474         _flightDate._itSegmentCabin._cabinCode
00475

```

```

    = iChar;
00476 //std::cout << "Segment-cabin code: " << iChar << std::endl;
00477 }
00478
00479 // //////////////////////////////////////
00480 storeSegmentCabinBookingCounter::
00481 storeSegmentCabinBookingCounter (
FlightDateStruct& ioFlightDate)
00482 : ParserSemanticAction (ioFlightDate) {
00483 }
00484
00485 // //////////////////////////////////////
00486 void storeSegmentCabinBookingCounter::operator()
(double iReal) const {
00487     _flightDate._itSegmentCabin._nbOfBookings
= iReal;
00488 //std::cout << "Nb of bookings: " << iReal << std::endl;
00489 }
00490
00491 // //////////////////////////////////////
00492 storeClassCode::storeClassCode (
FlightDateStruct& ioFlightDate)
00493 : ParserSemanticAction (ioFlightDate) {
00494 }
00495
00496 // //////////////////////////////////////
00497 void storeClassCode::operator() (char iChar)
const {
00498     // If this is not the first booking-class of the segment-cabin,
00499     // the already parsed booking-class must be added to the segment-cabin.
00500     if (_flightDate._itBookingClass._classCode
!= "") {
00501         _flightDate._itSegmentCabin._itFareFamily
._classList.
00502         push_back (_flightDate._itBookingClass);
00503     }
00504
00505     // //////////////////////////////////////
00506     _flightDate._itBookingClass._classCode
= iChar;
00507 //std::cout << "Booking class code: " << iChar << std::endl;
00508 }
00509
00510 // //////////////////////////////////////
00511 storeSubclassCode::storeSubclassCode (
FlightDateStruct& ioFlightDate)
00512 : ParserSemanticAction (ioFlightDate) {
00513 }
00514
00515 // //////////////////////////////////////
00516 void storeSubclassCode::operator() (unsigned
int iNumber) const {
00517     _flightDate._itBookingClass._subclassCode
= iNumber;
00518 //std::cout << "Sub-class code: " << iNumber << std::endl;
00519 }
00520
00521 // //////////////////////////////////////
00522 storeParentClassCode::
00523 storeParentClassCode (FlightDateStruct
& ioFlightDate)
00524 : ParserSemanticAction (ioFlightDate) {
00525 }
00526
00527 // //////////////////////////////////////
00528 void storeParentClassCode::operator() (
char iChar) const {
00529     _flightDate._itBookingClass._parentClassCode
= iChar;
00530 //std::cout << "Parent booking class code: " << iChar << std::endl;
00531 }
00532
00533 // //////////////////////////////////////
00534 storeParentSubclassCode::
00535 storeParentSubclassCode (FlightDateStruct
& ioFlightDate)
00536 : ParserSemanticAction (ioFlightDate) {
00537 }
00538
00539 // //////////////////////////////////////
00540 void storeParentSubclassCode::operator()
(unsigned int iNumber) const {
00541     _flightDate._itBookingClass._parentSubclassCode
= iNumber;
00542 //std::cout << "Parent sub-class code: " << iNumber << std::endl;
00543 }
00544

```

```

00545 // //////////////////////////////////////
00546 storeCumulatedProtection::
00547 storeCumulatedProtection (FlightDateStruct
& ioFlightDate)
00548 : ParserSemanticAction (ioFlightDate) {
00549 }
00550
00551 // //////////////////////////////////////
00552 void storeCumulatedProtection::operator()
(double iReal) const {
00553     _flightDate._itBookingClass.
_cumulatedProtection = iReal;
00554     //std::cout << "Cumulated protection: " << iReal << std::endl;
00555 }
00556
00557 // //////////////////////////////////////
00558 storeProtection::storeProtection (
FlightDateStruct& ioFlightDate)
00559 : ParserSemanticAction (ioFlightDate) {
00560 }
00561
00562 // //////////////////////////////////////
00563 void storeProtection::operator() (double iReal)
const {
00564     _flightDate._itBookingClass._protection
= iReal;
00565     //std::cout << "Protection: " << iReal << std::endl;
00566 }
00567
00568 // //////////////////////////////////////
00569 storeNego::storeNego (FlightDateStruct&
ioFlightDate)
00570 : ParserSemanticAction (ioFlightDate) {
00571 }
00572
00573 // //////////////////////////////////////
00574 void storeNego::operator() (double iReal) const {
00575     _flightDate._itBookingClass._nego = iReal;
00576     //std::cout << "Negotiated allotment: " << iReal << std::endl;
00577 }
00578
00579 // //////////////////////////////////////
00580 storeNoShow::storeNoShow (FlightDateStruct
& ioFlightDate)
00581 : ParserSemanticAction (ioFlightDate) {
00582 }
00583
00584 // //////////////////////////////////////
00585 void storeNoShow::operator() (double iReal) const {
00586     _flightDate._itBookingClass._noShowPercentage
= iReal;
00587     //std::cout << "No-Show percentage: " << iReal << std::endl;
00588 }
00589
00590 // //////////////////////////////////////
00591 storeOverbooking::storeOverbooking (
FlightDateStruct& ioFlightDate)
00592 : ParserSemanticAction (ioFlightDate) {
00593 }
00594
00595 // //////////////////////////////////////
00596 void storeOverbooking::operator() (double
iReal) const {
00597     _flightDate._itBookingClass.
_overbookingPercentage = iReal;
00598     //std::cout << "Overbooking percentage: " << iReal << std::endl;
00599 }
00600
00601 // //////////////////////////////////////
00602 storeNbOfBkgs::storeNbOfBkgs (FlightDateStruct
& ioFlightDate)
00603 : ParserSemanticAction (ioFlightDate) {
00604 }
00605
00606 // //////////////////////////////////////
00607 void storeNbOfBkgs::operator() (double iReal)
const {
00608     _flightDate._itBookingClass._nbOfBookings
= iReal;
00609     //std::cout << "Nb of bookings: " << iReal << std::endl;
00610 }
00611
00612 // //////////////////////////////////////
00613 storeNbOfGroupBkgs::storeNbOfGroupBkgs
(FlightDateStruct& ioFlightDate)
00614 : ParserSemanticAction (ioFlightDate) {

```

```

00615     }
00616
00617     // ////////////////////////////////////////
00618     void storeNbOfGroupBkgs::operator() (double
iReal) const {
00619         _flightDate._itBookingClass._nbOfGroupBookings
= iReal;
00620         //std::cout << "Nb of group bookings: " << iReal << std::endl;
00621     }
00622
00623     // ////////////////////////////////////////
00624     storeNbOfPendingGroupBkgs::
00625     storeNbOfPendingGroupBkgs (FlightDateStruct
& ioFlightDate)
00626         : ParserSemanticAction (ioFlightDate) {
00627     }
00628
00629     // ////////////////////////////////////////
00630     void storeNbOfPendingGroupBkgs::operator()
(double iReal) const {
00631         _flightDate._itBookingClass.
_nbOfPendingGroupBookings = iReal;
00632         //std::cout << "Nb of pending group bookings: " << iReal << std::endl;
00633     }
00634
00635     // ////////////////////////////////////////
00636     storeNbOfStaffBkgs::storeNbOfStaffBkgs
(FlightDateStruct& ioFlightDate)
00637         : ParserSemanticAction (ioFlightDate) {
00638     }
00639
00640     // ////////////////////////////////////////
00641     void storeNbOfStaffBkgs::operator() (double
iReal) const {
00642         _flightDate._itBookingClass._nbOfStaffBookings
= iReal;
00643         //std::cout << "Nb of staff bookings: " << iReal << std::endl;
00644     }
00645
00646     // ////////////////////////////////////////
00647     storeNbOfWLBkgs::storeNbOfWLBkgs (
FlightDateStruct& ioFlightDate)
00648         : ParserSemanticAction (ioFlightDate) {
00649     }
00650
00651     // ////////////////////////////////////////
00652     void storeNbOfWLBkgs::operator() (double iReal)
const {
00653         _flightDate._itBookingClass._nbOfWLBookings
= iReal;
00654         //std::cout << "Nb of wait-list bookings: " << iReal << std::endl;
00655     }
00656
00657     // ////////////////////////////////////////
00658     storeClassETB::storeClassETB (FlightDateStruct
& ioFlightDate)
00659         : ParserSemanticAction (ioFlightDate) {
00660     }
00661
00662     // ////////////////////////////////////////
00663     void storeClassETB::operator() (double iReal)
const {
00664         _flightDate._itBookingClass._etb = iReal;
00665         //std::cout << "Class-level ETB: " << iReal << std::endl;
00666     }
00667
00668     // ////////////////////////////////////////
00669     storeClassAvailability::
00670     storeClassAvailability (FlightDateStruct
& ioFlightDate)
00671         : ParserSemanticAction (ioFlightDate) {
00672     }
00673
00674     // ////////////////////////////////////////
00675     void storeClassAvailability::operator()
(double iReal) const {
00676         _flightDate._itBookingClass.
_netClassAvailability = iReal;
00677         //std::cout << "Net class availability: " << iReal << std::endl;
00678     }
00679
00680     // ////////////////////////////////////////
00681     storeSegmentAvailability::
00682     storeSegmentAvailability (FlightDateStruct
& ioFlightDate)
00683         : ParserSemanticAction (ioFlightDate) {
00684     }

```

```

00685
00686 ///////////////////////////////////////////////////////////////////
00687 void storeSegmentAvailability::operator()
00688 (double iReal) const {
00689     _flightDate._itBookingClass.
00690     _segmentAvailability = iReal;
00691     //std::cout << "Segment availability: " << iReal << std::endl;
00692 }
00693 ///////////////////////////////////////////////////////////////////
00694 storeRevenueAvailability::
00695 storeRevenueAvailability (FlightDateStruct
00696 & ioFlightDate)
00697 : ParserSemanticAction (ioFlightDate) {
00698 }
00699 void storeRevenueAvailability::operator()
00700 (double iReal) const {
00701     _flightDate._itBookingClass.
00702     _netRevenueAvailability = iReal;
00703     //std::cout << "Net revenue availability: " << iReal << std::endl;
00704 }
00705 ///////////////////////////////////////////////////////////////////
00706 storeFamilyCode::storeFamilyCode (
00707 FlightDateStruct& ioFlightDate)
00708 : ParserSemanticAction (ioFlightDate) {
00709 }
00710 void storeFamilyCode::operator() (int iCode)
00711 const {
00712     std::ostringstream ostr;
00713     ostr << iCode;
00714     _flightDate._itSegmentCabin._itFareFamily
00715     _familyCode = ostr.str();
00716 }
00717 ///////////////////////////////////////////////////////////////////
00718 storeFClasses::storeFClasses (FlightDateStruct
00719 & ioFlightDate)
00720 : ParserSemanticAction (ioFlightDate) {
00721 }
00722 void storeFClasses::operator() (iterator_t
00723 iStr,
00724 iterator_t iStrEnd) const {
00725     std::string lClasses (iStr, iStrEnd);
00726     _flightDate._itSegmentCabin._itFareFamily
00727     _classes = lClasses;
00728 // The list of classes is the last (according to the arrival order
00729 // within the schedule input file) detail of the segment cabin. Hence,
00730 // when a list of classes is parsed, it means that the full segment
00731 // cabin details have already been parsed as well: the segment cabin
00732 // can thus be added to the segment.
00733 _flightDate._itSegmentCabin._itFareFamily
00734 _classList.
00735     push_back (_flightDate._itBookingClass);
00736     _flightDate._itSegmentCabin._fareFamilies
00737     .
00738     push_back (_flightDate._itSegmentCabin.
00739     _itFareFamily);
00740     _flightDate._itSegment._cabinList.
00741     push_back (_flightDate._itSegmentCabin);
00742 // As that's the beginning of a new segment-cabin,
00743 // (re-)initialise the segment-cabin branch of the tree
00744 _flightDate._itSegmentCabin._itFareFamily
00745     _classList.clear();
00746     _flightDate._itSegmentCabin._fareFamilies
00747     .clear();
00748     _flightDate._itBookingClass._classCode
00749     = "";
00750 }
00751 ///////////////////////////////////////////////////////////////////
00752 doEndFlightDate::doEndFlightDate (
00753 stdair::BomRoot& ioBomRoot,
00754 FlightDateStruct&
00755 ioFlightDate,
00756 unsigned int& ioNbOfFlights)
00757 : ParserSemanticAction (ioFlightDate), _bomRoot (
00758 ioBomRoot),
00759 _nbOfFlights (ioNbOfFlights) {

```



```

00751     }
00752
00753     // ////////////////////////////////////////
00754     // void doEndFlightDate::operator() (char iChar) const {
00755     void doEndFlightDate::operator() (iterator_t
00756         iStr,
00757                                     iterator_t iStrEnd) const {
00758     // ////////////////////////////////////////
00759     // The segment-date section is now over. It means that the
00760     // already parsed segment-date must be added to the flight-date.
00761     if (_flightDate._itSegment._cabinList.
00762         empty() == false) {
00763         _flightDate._segmentList.push_back (_flightDate
00764             ._itSegment);
00765     }
00766     // As that's the beginning of a new flight-date,
00767     // (re-)initialise the segment-cabin branch of the tree
00768     _flightDate._itSegment._cabinList.clear();
00769
00770     // ////////////////////////////////////////
00771     //if (_nbOfFlights % 1000 == 0) {
00772     //    DEBUG: Display the result
00773     //STDAIR_LOG_DEBUG ("FlightDate #" << _nbOfFlights
00774     //    << ": " << _flightDate.describe());
00775     //}
00776
00777     // Build the FlightDate BOM objects
00778     InventoryBuilder::buildInventory (_bomRoot, _flightDate
00779 );
00780     //
00781     ++_nbOfFlights;
00782 }
00783
00784 // ////////////////////////////////////////
00785 //
00786 // Utility Parsers
00787 //
00788 // ////////////////////////////////////////
00791 int1_p_t int1_p;
00792
00794 uint2_p_t uint2_p;
00795
00797 uint1_2_p_t uint1_2_p;
00798
00800 uint1_3_p_t uint1_3_p;
00801
00803 uint4_p_t uint4_p;
00804
00806 uint1_4_p_t uint1_4_p;
00807
00809 repeat_p_t airline_code_p (chset_t("0-9A-Z")
00810     .derived(), 2, 3);
00811
00812 bounded1_4_p_t flight_number_p (uint1_4_p
00813     .derived(), 0u, 9999u);
00814
00815 bounded2_p_t year_p (uint2_p.derived(), 0u, 99u);
00816
00818 bounded2_p_t month_p (uint2_p.derived(), 1u, 12u)
00819 ;
00821 bounded2_p_t day_p (uint2_p.derived(), 1u, 31u);
00822
00824 repeat_p_t dow_p (chset_t("0-1").derived().derived(),
00825     7, 7);
00827 repeat_p_t airport_p (chset_t("0-9A-Z").derived()
00828     , 3, 3);
00830 bounded1_2_p_t hours_p (uint1_2_p.derived(),
00831     0u, 24u);
00833 bounded2_p_t minutes_p (uint2_p.derived(), 0u,
00834     59u);
00836 bounded2_p_t seconds_p (uint2_p.derived(), 0u,
00837     59u);
00839 chset_t cabin_code_p ("A-Z");
00840
00842 chset_t class_code_p ("A-Z");
00843

```

```

00845     chset_t passenger_type_p ("A-Z");
00846
00848     intl_p_t family_code_p;
00849
00851     repeat_p_t class_code_list_p (chset_t("
A-Z").derived(), 1, 26);
00852
00854     bounded1_3_p_t stay_duration_p (uint1_3_p
.derived(), 0u, 999u);
00855
00856
00857     // //////////////////////////////////////
00858     // (Boost Spirit) Grammar Definition
00859     // //////////////////////////////////////
00860
00861     // //////////////////////////////////////
00862     InventoryParser::InventoryParser (
stdair::BomRoot& ioBomRoot,
00863                                     FlightDateStruct&
ioFlightDate,
00864                                     unsigned int& ioNbOfFlights)
00865     : _bomRoot (ioBomRoot), _flightDate (ioFlightDate),
00866       _nbOfFlights (ioNbOfFlights) {
00867     }
00868
00869     // //////////////////////////////////////
00870     template<typename ScannerT>
00871     InventoryParser::definition<ScannerT>::
00872     definition (InventoryParser const& self) {
00873
00874         flight_date_list = *( not_to_be_parsed | flight_date )
00875         ;
00876
00877         not_to_be_parsed =
00878             bsc::lexeme_d[ bsc::comment_p("//") | bsc::comment_p("/*", "*/")
00879                           | bsc::space_p ]
00880         ;
00881
00882         flight_date = flight_key
00883         >> leg_list
00884         >> segment_list
00885         >> flight_date_end[doEndFlightDate (self._bomRoot, self.
_flightDate,
00886                                           self._nbOfFlights)]
00887         ;
00888
00889         flight_date_end = bsc::ch_p(';')
00890         ;
00891
00892         flight_key = date[storeSnapshotDate(self._flightDate)]
00893         >> '/' >> airline_code
00894         >> '/' >> flight_number
00895         >> '/' >> date[storeFlightDate(self._flightDate)]
00896         >> '/' >> flight_type_code[storeFlightTypeCode(self.
_flightDate)]
00897         >> !( '/' >> flight_visibility_code[storeFlightVisibilityCode
(self._flightDate)])
00898         ;
00899
00900         airline_code =
00901             bsc::lexeme_d[ (airline_code_p) [storeAirlineCode
(self._flightDate)] ]
00902         ;
00903
00904         flight_number =
00905             bsc::lexeme_d[ (flight_number_p) [storeFlightNumber
(self._flightDate)] ]
00906         ;
00907
00908         date =
00909             bsc::lexeme_d[ (day_p) [bsc::assign_a(self._flightDate._itDay)]
00910                           >> (month_p) [bsc::assign_a(self._flightDate.
_itMonth)]
00911                           >> (year_p) [bsc::assign_a(self._flightDate._itYear)
]]
00912         ;
00913
00914         flight_type_code =
00915             ( bsc::chseq_p("INT") | bsc::chseq_p("DOM") | bsc::chseq_p("GRD") )
00916         ;
00917
00918         flight_visibility_code =
00919             ( bsc::chseq_p("HID") | bsc::chseq_p("PSD") )
00920         ;
00921
00922         leg_list = +( '/' >> leg )
00923         ;

```

```

00924
00925     leg = leg_key >> ';' >> leg_details >> leg_cabin_list
00926     ;
00927
00928     leg_key = (airport_p)[storeLegBoardingPoint
00929 (self._flightDate)]
00929     >> ';' >> (airport_p)[storeLegOffPoint(self.
00930 _flightDate)]
00930     ;
00931
00932     leg_details = date[storeBoardingDate(self._flightDate)]
00933     >> ';' >> time[storeBoardingTime(self._flightDate)]
00934     >> ';' >> date[storeOffDate(self._flightDate)]
00935     >> ';' >> time[storeOffTime(self._flightDate)]
00936     ;
00937
00938     leg_cabin_list = +( ';' >> leg_cabin_details >> !bucket_list )
00939     ;
00940
00941     leg_cabin_details = (cabin_code_p)[storeLegCabinCode
00942 (self._flightDate)]
00942     >> ';' >> (bsc::ureal_p)[storeSaleableCapacity(
00943 self._flightDate)]
00943     >> ';' >> (bsc::real_p)[storeAU(self._flightDate)]
00944     >> ';' >> (bsc::real_p)[storeUPR(self._flightDate)]
00945     >> ';' >> (bsc::real_p)[storeBookingCounter(self.
00946 _flightDate)]
00946     >> ';' >> (bsc::real_p)[storeNAV(self._flightDate)]
00947     >> ';' >> (bsc::real_p)[storeGAV(self._flightDate)]
00948     >> ';' >> (bsc::ureal_p)[storeACP(self._flightDate)]
00949     >> ';' >> (bsc::real_p)[storeETB(self._flightDate)]
00950     ;
00951
00952     time =
00953     bsc::lexeme_d[
00954     (hours_p)[bsc::assign_a(self._flightDate._itHours)]
00955     >> (minutes_p)[bsc::assign_a(self._flightDate._itMinutes)]
00956     >> !((seconds_p)[bsc::assign_a(self._flightDate._itSeconds)])
00957     ]
00958     ;
00959
00960     bucket_list = +( ';' >> bucket_details )
00961     ;
00962
00963     bucket_details =
00964     (bsc::ureal_p)[storeYieldUpperRange(self.
00965 _flightDate)]
00965     >> ';' >> (bsc::real_p)[storeBucketAvaibility(self
00966 ._flightDate)]
00966     >> ';' >> (uint1_3_p)[storeSeatIndex(self.
00967 _flightDate)];
00967
00968     segment_list = +( '/' >> segment )
00969     ;
00970
00971     segment = segment_key >> segment_cabin_list
00972     ;
00973
00974     segment_key = (airport_p)[storeSegmentBoardingPoint
00975 (self._flightDate)]
00975     >> ';' >> (airport_p)[storeSegmentOffPoint
00976 (self._flightDate)]
00976     ;
00977
00978     segment_cabin_list =
00979     +( ';' >> segment_cabin_key >> ', '
00980     >> segment_cabin_details >> class_list >> family_cabin_list )
00981     ;
00982
00983     family_cabin_list =
00984     +( ';' >> family_cabin_details)
00985     ;
00986
00987     segment_cabin_key =
00988     (cabin_code_p)[storeSegmentCabinCode(
00989 self._flightDate)]
00989     ;
00990
00991     segment_cabin_details =
00992     (bsc::ureal_p)[storeSegmentCabinBookingCounter
00993 (self._flightDate)]
00993     ;
00994
00995     class_list = +( ', ' >> class_key >> '|' >> class_details )
00996     ;
00997
00998     class_key = (class_code_p)[storeClassCode(self.

```

```

    _flightDate)]
00999    ;
01000
01001    parent_subclass_code =
01002        (class_code_p)[storeParentClassCode(
self._flightDate)]
01003        >> (uint1_2_p)[storeParentSubclassCode(
self._flightDate)]
01004    ;
01005
01006    class_protection =
01007        (bsc::ureal_p)[storeProtection(self._flightDate)]
01008    ;
01009
01010    class_nego =
01011        (bsc::ureal_p)[storeNego(self._flightDate)]
01012    ;
01013
01014    class_details = (uint1_2_p)[storeSubclassCode(
self._flightDate)]
01015        >> ':' >> (bsc::ureal_p)[storeCumulatedProtection
(self._flightDate)]
01016        >> ':' >> !( parent_subclass_code )
01017        >> ':' >> !( class_protection )
01018        >> ':' >> (bsc::ureal_p)[storeNoShow(self._flightDate)]
01019        >> ':' >> (bsc::ureal_p)[storeOverbooking(self.
_flightDate)]
01020        >> ':' >> (bsc::ureal_p)[storeNbOfBkgs(self._flightDate)]
01021        >> ':' >> (bsc::ureal_p)[storeNbOfGroupBkgs(self.
_flightDate)]
01022        >> ':' >> (bsc::ureal_p)[storeNbOfPendingGroupBkgs
(self._flightDate)]
01023        >> ':' >> (bsc::ureal_p)[storeNbOfStaffBkgs(self.
_flightDate)]
01024        >> ':' >> (bsc::ureal_p)[storeNbOfWLBkgs(self.
_flightDate)]
01025        >> ':' >> (bsc::ureal_p)[storeClassETB(self._flightDate)]
01026        >> ':' >> !( class_nego )
01027        >> ':' >> (bsc::real_p)[storeClassAvailability(
self._flightDate)]
01028        >> ':' >> (bsc::real_p)[storeSegmentAvailability
(self._flightDate)]
01029        >> ':' >> (bsc::real_p)[storeRevenueAvailability
(self._flightDate)]
01030    ;
01031
01032    family_cabin_details =
01033        (family_code_p)[storeFamilyCode(self.
_flightDate)]
01034        >> ':'
01035        >> (class_code_list_p)[storeFClasses(self.
_flightDate)]
01036    ;
01037
01038    // BOOST_SPIRIT_DEBUG_NODE (InventoryParser);
01039    BOOST_SPIRIT_DEBUG_NODE (flight_date_list);
01040    BOOST_SPIRIT_DEBUG_NODE (not_to_be_parsed);
01041    BOOST_SPIRIT_DEBUG_NODE (flight_date);
01042    BOOST_SPIRIT_DEBUG_NODE (flight_date_end);
01043    BOOST_SPIRIT_DEBUG_NODE (flight_key);
01044    BOOST_SPIRIT_DEBUG_NODE (airline_code);
01045    BOOST_SPIRIT_DEBUG_NODE (flight_number);
01046    BOOST_SPIRIT_DEBUG_NODE (flight_type_code);
01047    BOOST_SPIRIT_DEBUG_NODE (flight_visibility_code);
01048    BOOST_SPIRIT_DEBUG_NODE (date);
01049    BOOST_SPIRIT_DEBUG_NODE (leg_list);
01050    BOOST_SPIRIT_DEBUG_NODE (leg);
01051    BOOST_SPIRIT_DEBUG_NODE (leg_key);
01052    BOOST_SPIRIT_DEBUG_NODE (leg_details);
01053    BOOST_SPIRIT_DEBUG_NODE (leg_cabin_list);
01054    BOOST_SPIRIT_DEBUG_NODE (leg_cabin_details);
01055    BOOST_SPIRIT_DEBUG_NODE (bucket_list);
01056    BOOST_SPIRIT_DEBUG_NODE (bucket_details);
01057    BOOST_SPIRIT_DEBUG_NODE (time);
01058    BOOST_SPIRIT_DEBUG_NODE (segment_list);
01059    BOOST_SPIRIT_DEBUG_NODE (segment);
01060    BOOST_SPIRIT_DEBUG_NODE (segment_key);
01061    BOOST_SPIRIT_DEBUG_NODE (full_segment_cabin_details);
01062    BOOST_SPIRIT_DEBUG_NODE (segment_cabin_list);
01063    BOOST_SPIRIT_DEBUG_NODE (segment_cabin_key);
01064    BOOST_SPIRIT_DEBUG_NODE (segment_cabin_details);
01065    BOOST_SPIRIT_DEBUG_NODE (class_list);
01066    BOOST_SPIRIT_DEBUG_NODE (class_key);
01067    BOOST_SPIRIT_DEBUG_NODE (parent_subclass_code);
01068    BOOST_SPIRIT_DEBUG_NODE (class_protection);
01069    BOOST_SPIRIT_DEBUG_NODE (class_nego);
01070    BOOST_SPIRIT_DEBUG_NODE (class_details);

```

```

01071     BOOST_SPIRIT_DEBUG_NODE (family_cabin_list);
01072     BOOST_SPIRIT_DEBUG_NODE (family_cabin_details);
01073 }
01074
01075 // //////////////////////////////////////
01076 template<typename ScannerT>
01077 bsc::rule<ScannerT> const&
01078 InventoryParser::definition<ScannerT>::start
01079 () const {
01080     return flight_date_list;
01081 }
01082
01083 //
01084 // Entry class for the file parser
01085 //
01086 // //////////////////////////////////////
01087 InventoryFileParser::
01088 InventoryFileParser (stdair::BomRoot& ioBomRoot, const
01089 std::string& iFilename)
01090 : _filename (iFilename), _bomRoot (ioBomRoot),
01091   _nbOfFlights (0) {
01092     init();
01093 }
01094
01095 // //////////////////////////////////////
01096 void InventoryFileParser::init() {
01097     // Open the file
01098     _startIterator = iterator_t (_filename);
01099
01100     // Check the filename exists and can be open
01101     if (!_startIterator) {
01102         std::ostringstream oMessage;
01103         oMessage << "The file " << _filename << " can not be open.";
01104         STDAIR_LOG_ERROR (oMessage.str());
01105         throw InventoryInputFileNotFoundException
01106             (oMessage.str());
01107     }
01108
01109     // Create an EOF iterator
01110     _endIterator = _startIterator.make_end();
01111 }
01112
01113 // //////////////////////////////////////
01114 bool InventoryFileParser::buildInventory (
01115 ) {
01116     bool oResult = false;
01117
01118     STDAIR_LOG_DEBUG ("Parsing inventory input file: " << _filename);
01119
01120     // Initialise the parser (grammar) with the helper/staging structure.
01121     InventoryParserHelper::InventoryParser
01122     lInventoryParser (_bomRoot,
01123                     _flightDate,
01124                     _nbOfFlights);
01125
01126     // Launch the parsing of the file and, thanks to the doEndFlightDate
01127     // call-back structure, the building of the whole Inventory BOM
01128     // (i.e., including Inventory, FlightDate, LegDate, SegmentDate, etc.)
01129     bsc::parse_info<iterator_t> info = bsc::parse (_startIterator, _endIterator
01130 ,
01131         lInventoryParser,
01132         bsc::space_p - bsc::eol_p);
01133
01134     // Retrieves whether or not the parsing was successful
01135     oResult = info.hit;
01136
01137     const std::string hasBeenFullyReadStr = (info.full == true)?"":"not ";
01138     if (oResult == true) {
01139         STDAIR_LOG_DEBUG ("Parsing of inventory input file: " << _filename
01140             << " succeeded: read " << info.length
01141             << " characters. The input file has "
01142             << hasBeenFullyReadStr
01143             << "been fully read. Stop point: " << info.stop);
01144     } else {
01145         STDAIR_LOG_ERROR ("Parsing of inventory input file: " << _filename
01146             << " failed: read " << info.length
01147             << " characters. The input file has "
01148             << hasBeenFullyReadStr
01149             << "been fully read. Stop point: " << info.stop);
01150         throw InventoryFileParsingFailedException
01151             ("Parsing of inventory input file"
01152             ": " + _filename + " failed");
01153     }

```

```

01153
01154     return oResult;
01155 }
01156
01157 }
```

23.127 airinv/command/InventoryParserHelper.hpp File Reference

```

#include <string>
#include <stdair/command/CmdAbstract.hpp>
#include <airinv/AIRINV_Types.hpp>
#include <airinv/basic/BasParserTypes.hpp>
#include <airinv/bom/FlightDateStruct.hpp>
```

Classes

- struct [AIRINV::InventoryParserHelper::ParserSemanticAction](#)
- struct [AIRINV::InventoryParserHelper::storeSnapshotDate](#)
- struct [AIRINV::InventoryParserHelper::storeAirlineCode](#)
- struct [AIRINV::InventoryParserHelper::storeFlightNumber](#)
- struct [AIRINV::InventoryParserHelper::storeFlightDate](#)
- struct [AIRINV::InventoryParserHelper::storeFlightTypeCode](#)
- struct [AIRINV::InventoryParserHelper::storeFlightVisibilityCode](#)
- struct [AIRINV::InventoryParserHelper::storeLegBoardingPoint](#)
- struct [AIRINV::InventoryParserHelper::storeLegOffPoint](#)
- struct [AIRINV::InventoryParserHelper::storeBoardingDate](#)
- struct [AIRINV::InventoryParserHelper::storeBoardingTime](#)
- struct [AIRINV::InventoryParserHelper::storeOffDate](#)
- struct [AIRINV::InventoryParserHelper::storeOffTime](#)
- struct [AIRINV::InventoryParserHelper::storeLegCabinCode](#)
- struct [AIRINV::InventoryParserHelper::storeSaleableCapacity](#)
- struct [AIRINV::InventoryParserHelper::storeAU](#)
- struct [AIRINV::InventoryParserHelper::storeUPR](#)
- struct [AIRINV::InventoryParserHelper::storeBookingCounter](#)
- struct [AIRINV::InventoryParserHelper::storeNAV](#)
- struct [AIRINV::InventoryParserHelper::storeGAV](#)
- struct [AIRINV::InventoryParserHelper::storeACP](#)
- struct [AIRINV::InventoryParserHelper::storeETB](#)
- struct [AIRINV::InventoryParserHelper::storeYieldUpperRange](#)
- struct [AIRINV::InventoryParserHelper::storeBucketAvaibility](#)
- struct [AIRINV::InventoryParserHelper::storeSeatIndex](#)
- struct [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint](#)
- struct [AIRINV::InventoryParserHelper::storeSegmentOffPoint](#)
- struct [AIRINV::InventoryParserHelper::storeSegmentCabinCode](#)
- struct [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter](#)
- struct [AIRINV::InventoryParserHelper::storeClassCode](#)
- struct [AIRINV::InventoryParserHelper::storeSubclassCode](#)
- struct [AIRINV::InventoryParserHelper::storeParentClassCode](#)
- struct [AIRINV::InventoryParserHelper::storeParentSubclassCode](#)
- struct [AIRINV::InventoryParserHelper::storeCumulatedProtection](#)
- struct [AIRINV::InventoryParserHelper::storeProtection](#)
- struct [AIRINV::InventoryParserHelper::storeNego](#)
- struct [AIRINV::InventoryParserHelper::storeNoShow](#)
- struct [AIRINV::InventoryParserHelper::storeOverbooking](#)

- struct AIRINV::InventoryParserHelper::storeNbOfBkgs
- struct AIRINV::InventoryParserHelper::storeNbOfGroupBkgs
- struct AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs
- struct AIRINV::InventoryParserHelper::storeNbOfStaffBkgs
- struct AIRINV::InventoryParserHelper::storeNbOfWLBkgs
- struct AIRINV::InventoryParserHelper::storeClassETB
- struct AIRINV::InventoryParserHelper::storeClassAvailability
- struct AIRINV::InventoryParserHelper::storeSegmentAvailability
- struct AIRINV::InventoryParserHelper::storeRevenueAvailability
- struct AIRINV::InventoryParserHelper::storeFamilyCode
- struct AIRINV::InventoryParserHelper::storeFClasses
- struct AIRINV::InventoryParserHelper::doEndFlightDate
- struct AIRINV::InventoryParserHelper::InventoryParser
- struct AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >
- class AIRINV::InventoryFileParser

Namespaces

- namespace stdair
 - *Forward declarations.*
- namespace AIRINV
- namespace AIRINV::InventoryParserHelper

23.128 InventoryParserHelper.hpp

```

00001 #ifndef __AIRINV_CMD_INVENTORYPARSERHELPER_HPP
00002 #define __AIRINV_CMD_INVENTORYPARSERHELPER_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 // StdAir
00010 #include <stdair/command/CmdAbstract.hpp>
00011 // Airinv
00012 #include <airinv/AIRINV_Types.hpp>
00013 #include <airinv/basic/BasParserTypes.hpp>
00014 #include <airinv/bom/FlightDateStruct.hpp>
00015
00016 // Forward declarations
00017 namespace stdair {
00018     class BomRoot;
00019 }
00020
00021 namespace AIRINV {
00022     namespace InventoryParserHelper {
00023
00024         // //////////////////////////////////////
00025         // Semantic actions
00026         // //////////////////////////////////////
00027
00029         struct ParserSemanticAction {
00031             ParserSemanticAction (FlightDateStruct
&);
00033             FlightDateStruct& _flightDate;
00034         };
00035
00037         struct storeSnapshotDate : public ParserSemanticAction
        {
00039             storeSnapshotDate (FlightDateStruct&);
00041             void operator() (iterator_t iStr, iterator_t
iStrEnd) const;
00042         };
00043
00045         struct storeAirlineCode : public ParserSemanticAction
        {
00047             storeAirlineCode (FlightDateStruct&);
00049             void operator() (iterator_t iStr, iterator_t
iStrEnd) const;
00050         };

```

```

00051
00053     struct storeFlightNumber : public ParserSemanticAction
    {
00055         storeFlightNumber (FlightDateStruct&);
00057         void operator() (unsigned int iNumber) const;
00058     };
00059
00061     struct storeFlightDate : public ParserSemanticAction
    {
00063         storeFlightDate (FlightDateStruct&);
00065         void operator() (iterator_t iStr, iterator_t
iStrEnd) const;
00066     };
00067
00069     struct storeFlightTypeCode : public ParserSemanticAction
    {
00071         storeFlightTypeCode (FlightDateStruct&
);
00073         void operator() (iterator_t iStr, iterator_t
iStrEnd) const;
00074     };
00075
00077     struct storeFlightVisibilityCode : public
ParserSemanticAction {
00079         storeFlightVisibilityCode (FlightDateStruct
&);
00081         void operator() (iterator_t iStr, iterator_t
iStrEnd) const;
00082     };
00083
00085     struct storeLegBoardingPoint : public
ParserSemanticAction {
00087         storeLegBoardingPoint (FlightDateStruct
&);
00089         void operator() (iterator_t iStr, iterator_t
iStrEnd) const;
00090     };
00091
00093     struct storeLegOffPoint : public ParserSemanticAction
    {
00095         storeLegOffPoint (FlightDateStruct&);
00097         void operator() (iterator_t iStr, iterator_t
iStrEnd) const;
00098     };
00099
00101     struct storeBoardingDate : public ParserSemanticAction
    {
00103         storeBoardingDate (FlightDateStruct&);
00105         void operator() (iterator_t iStr, iterator_t
iStrEnd) const;
00106     };
00107
00109     struct storeBoardingTime : public ParserSemanticAction
    {
00111         storeBoardingTime (FlightDateStruct&);
00113         void operator() (iterator_t iStr, iterator_t
iStrEnd) const;
00114     };
00115
00117     struct storeOffDate : public ParserSemanticAction
    {
00119         storeOffDate (FlightDateStruct&);
00121         void operator() (iterator_t iStr, iterator_t
iStrEnd) const;
00122     };
00123
00125     struct storeOffTime : public ParserSemanticAction
    {
00127         storeOffTime (FlightDateStruct&);
00129         void operator() (iterator_t iStr, iterator_t
iStrEnd) const;
00130     };
00131
00133     struct storeLegCabinCode : public ParserSemanticAction
    {
00135         storeLegCabinCode (FlightDateStruct&);
00137         void operator() (char iChar) const;
00138     };
00139
00141     struct storeSaleableCapacity : public
ParserSemanticAction {
00143         storeSaleableCapacity (FlightDateStruct
&);
00145         void operator() (double iReal) const;
00146     };
00147
00149     struct storeAU : public ParserSemanticAction {

```



```

00151     storeAU (FlightDateStruct&);
00153     void operator() (double iReal) const;
00154 };
00155
00157 struct storeUPR : public ParserSemanticAction {
00159     storeUPR (FlightDateStruct&);
00161     void operator() (double iReal) const;
00162 };
00163
00165 struct storeBookingCounter : public ParserSemanticAction
00167 {
00169     storeBookingCounter (FlightDateStruct&
00170 );
00171     void operator() (double iReal) const;
00172 };
00173
00175 struct storeNAV : public ParserSemanticAction {
00177     storeNAV (FlightDateStruct&);
00179     void operator() (double iReal) const;
00180 };
00181
00183 struct storeGAV : public ParserSemanticAction {
00185     storeGAV (FlightDateStruct&);
00187     void operator() (double iReal) const;
00188 };
00189
00191 struct storeACP : public ParserSemanticAction {
00193     storeACP (FlightDateStruct&);
00195     void operator() (double iReal) const;
00196 };
00197
00199 struct storeETB : public ParserSemanticAction {
00201     storeETB (FlightDateStruct&);
00203     void operator() (double iReal) const;
00204 };
00205
00207 struct storeYieldUpperRange : public
ParserSemanticAction {
00209     storeYieldUpperRange (FlightDateStruct
&);
00211     void operator() (double iReal) const;
00212 };
00213
00215 struct storeBucketAvaibility : public
ParserSemanticAction {
00217     storeBucketAvaibility (FlightDateStruct
&);
00219     void operator() (double iReal) const;
00220 };
00221
00223 struct storeSeatIndex : public ParserSemanticAction
{
00225     storeSeatIndex (FlightDateStruct&);
00227     void operator() (double iReal) const;
00228 };
00229
00231 struct storeSegmentBoardingPoint : public
ParserSemanticAction {
00233     storeSegmentBoardingPoint (FlightDateStruct
&);
00235     void operator() (iterator_t iStr, iterator_t
iStrEnd) const;
00236 };
00237
00239 struct storeSegmentOffPoint : public
ParserSemanticAction {
00241     storeSegmentOffPoint (FlightDateStruct
&);
00243     void operator() (iterator_t iStr, iterator_t
iStrEnd) const;
00244 };
00245
00247 struct storeSegmentCabinCode : public
ParserSemanticAction {
00249     storeSegmentCabinCode (FlightDateStruct
&);
00251     void operator() (char iChar) const;
00252 };
00253
00255 struct storeSegmentCabinBookingCounter :
public ParserSemanticAction {
00257     storeSegmentCabinBookingCounter (
FlightDateStruct&);
00259     void operator() (double iReal) const;
00260 };
00261
00263 struct storeClassCode : public ParserSemanticAction

```

```

00263     storeClassCode (FlightDateStruct&);
00265     void operator() (char iChar) const;
00266 };
00267
00269 struct storeSubclassCode : public ParserSemanticAction
00271 {
00273     storeSubclassCode (FlightDateStruct&);
00273     void operator() (unsigned int iNumber) const;
00274 };
00275
00277 struct storeParentClassCode : public
ParserSemanticAction {
00279     storeParentClassCode (FlightDateStruct
&);
00281     void operator() (char iChar) const;
00282 };
00283
00285 struct storeParentSubclassCode : public
ParserSemanticAction {
00287     storeParentSubclassCode (FlightDateStruct
&);
00289     void operator() (unsigned int iNumber) const;
00290 };
00291
00293 struct storeCumulatedProtection : public
ParserSemanticAction {
00295     storeCumulatedProtection (FlightDateStruct
&);
00297     void operator() (double iReal) const;
00298 };
00299
00301 struct storeProtection : public ParserSemanticAction
00303 {
00305     storeProtection (FlightDateStruct&);
00305     void operator() (double iReal) const;
00306 };
00307
00309 struct storeNego : public ParserSemanticAction
00311 {
00313     storeNego (FlightDateStruct&);
00313     void operator() (double iReal) const;
00314 };
00315
00317 struct storeNoShow : public ParserSemanticAction
00319 {
00321     storeNoShow (FlightDateStruct&);
00321     void operator() (double iReal) const;
00322 };
00323
00325 struct storeOverbooking : public ParserSemanticAction
00327 {
00329     storeOverbooking (FlightDateStruct&);
00329     void operator() (double iReal) const;
00330 };
00331
00333 struct storeNbOfBkgs : public ParserSemanticAction
00335 {
00337     storeNbOfBkgs (FlightDateStruct&);
00337     void operator() (double iReal) const;
00338 };
00339
00341 struct storeNbOfGroupBkgs : public ParserSemanticAction
00343 {
00345     storeNbOfGroupBkgs (FlightDateStruct&);
00345     void operator() (double iReal) const;
00346 };
00347
00349 struct storeNbOfPendingGroupBkgs : public
ParserSemanticAction {
00351     storeNbOfPendingGroupBkgs (FlightDateStruct
&);
00353     void operator() (double iReal) const;
00354 };
00355
00357 struct storeNbOfStaffBkgs : public ParserSemanticAction
00359 {
00361     storeNbOfStaffBkgs (FlightDateStruct&);
00361     void operator() (double iReal) const;
00362 };
00363
00366 struct storeNbOfWLBkgs : public ParserSemanticAction
00368 {
00370     storeNbOfWLBkgs (FlightDateStruct&);
00370     void operator() (double iReal) const;
00371 };
00372

```

```

00374     struct storeClassETB : public ParserSemanticAction
00375     {
00376         storeClassETB (FlightDateStruct&);
00377         void operator() (double iReal) const;
00378     };
00379
00380
00381     struct storeClassAvailability : public
00382     ParserSemanticAction {
00383         storeClassAvailability (FlightDateStruct
00384         &);
00385         void operator() (double iReal) const;
00386     };
00387
00388
00389     struct storeSegmentAvailability : public
00390     ParserSemanticAction {
00391         storeSegmentAvailability (FlightDateStruct
00392         &);
00393         void operator() (double iReal) const;
00394     };
00395
00396
00397     struct storeRevenueAvailability : public
00398     ParserSemanticAction {
00399         storeRevenueAvailability (FlightDateStruct
00400         &);
00401         void operator() (double iReal) const;
00402     };
00403
00404
00405     struct storeFamilyCode : public ParserSemanticAction
00406     {
00407         storeFamilyCode (FlightDateStruct&);
00408         void operator() (int iCode) const;
00409     };
00410
00411
00412     struct storeFCClasses : public ParserSemanticAction
00413     {
00414         storeFCClasses (FlightDateStruct&);
00415         void operator() (iterator_t iStr, iterator_t
00416         iStrEnd) const;
00417     };
00418
00419
00420     struct doEndFlightDate : public ParserSemanticAction
00421     {
00422         doEndFlightDate (stdair::BomRoot&, FlightDateStruct
00423         &,
00424         unsigned int&);
00425         void operator() (iterator_t iStr, iterator_t
00426         iStrEnd) const;
00427         stdair::BomRoot& _bomRoot;
00428         unsigned int& _nbOfFlights;
00429     };
00430
00431
00432     //
00433     // (Boost Spirit) Grammar Definition
00434     //
00435
00436     struct InventoryParser :
00437     public boost::spirit::classic::grammar<InventoryParser> {
00438         InventoryParser (stdair::BomRoot&, FlightDateStruct
00439         &, unsigned int&);
00440
00441         template <typename ScannerT>
00442         struct definition {
00443             definition (InventoryParser const& self);
00444
00445             // Instantiation of rules
00446             boost::spirit::classic::rule<ScannerT> flight_date_list
00447             ,
00448             not_to_be_parsed,
00449             flight_date, flight_date_end, flight_key
00450             , airline_code, flight_number,
00451             flight_type_code, flight_visibility_code
00452             ,
00453             date, leg_list, leg, leg_key, leg_details
00454             ,
00455             leg_cabin_list, leg_cabin_details,
00456             bucket_list, bucket_details,
00457             time, segment_list, segment, segment_key
00458             , full_segment_cabin_details,
00459             segment_cabin_list, segment_cabin_key
00460             , segment_cabin_details,
00461             class_list, class_key, parent_subclass_code
00462             ,
00463             class_protection, class_nego, class_details
00464             ,
00465             family_cabin_list, family_cabin_details

```

```

;
00476
00478     boost::spirit::classic::rule<ScannerT> const& start() const;
00479 };
00480
00481     // Parser Context
00482     stdair::BomRoot& _bomRoot;
00483     FlightDateStruct& _flightDate;
00484     unsigned int& _nbOfFlights;
00485 };
00486
00487 }
00488
00489 //
00490 // Entry class for the file parser
00491 //
00492
00493
00494
00495
00500 class InventoryFileParser : public stdair::CmdAbstract {
00501 public:
00502     InventoryFileParser (stdair::BomRoot&,
00503                         const stdair::Filename_T& iInventoryInputFilename);
00504
00505     bool buildInventory ();
00506
00507 private:
00508     void init();
00509
00510 private:
00511     // Attributes
00512     stdair::Filename_T _filename;
00513
00514     iterator_t _startIterator;
00515
00516     iterator_t _endIterator;
00517
00518     stdair::BomRoot& _bomRoot;
00519
00520     FlightDateStruct _flightDate;
00521
00522     unsigned int _nbOfFlights;
00523 };
00524
00525 }
00526
00527 #endif // __AIRINV_CMD_INVENTORYPARSERHELPER_HPP

```

23.129 airinv/command/ScheduleParser.cpp File Reference

```

#include <cassert>
#include <sstream>
#include <stdair/basic/BasFileMgr.hpp>
#include <stdair/bom/BomRoot.hpp>
#include <stdair/service/Logger.hpp>
#include <airinv/command/ScheduleParserHelper.hpp>
#include <airinv/command/ScheduleParser.hpp>
#include <airinv/command/InventoryManager.hpp>

```

Namespaces

- namespace [AIRINV](#)

23.130 ScheduleParser.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <sstream>
00007 // StdAir
00008 #include <stdair/basic/BasFileMgr.hpp>
00009 #include <stdair/bom/BomRoot.hpp>
00010 #include <stdair/service/Logger.hpp>

```

```

00011 // Airinv
00012 #include <airinv/command/ScheduleParserHelper.hpp>
00013 #include <airinv/command/ScheduleParser.hpp>
00014 #include <airinv/command/InventoryManager.hpp>
00015
00016 namespace AIRINV {
00017
00018 // //////////////////////////////////////
00019 void ScheduleParser::
00020 generateInventories (const stdair::Filename_T&
00021 iScheduleFilename,
00022                    stdair::BomRoot& ioBomRoot) {
00023
00024     // Check that the file path given as input corresponds to an actual file
00025     bool doesExistAndIsReadable =
00026         stdair::BasFileMgr::doesExistAndIsReadable (iScheduleFilename);
00027     if (doesExistAndIsReadable == false) {
00028         std::ostringstream oMessage;
00029         oMessage << "The schedule input file, '" << iScheduleFilename
00030             << "', can not be retrieved on the file-system";
00031         STDAIR_LOG_ERROR (oMessage.str());
00032         throw ScheduleInputFileNotFoundException
00033             (oMessage.str());
00034     }
00035
00036     // Initialise the Flight-Period file parser.
00037     FlightPeriodFileParser lFlightPeriodParser (ioBomRoot
00038 , iScheduleFilename);
00039
00040     // Parse the CSV-formatted schedule input file, and generate the
00041     // corresponding Inventories for the airlines.
00042     lFlightPeriodParser.generateInventories ();
00043
00044     // Complete the BomRoot BOM building
00045     // Create the routings for all the inventories.
00046     InventoryManager::createDirectAccesses
00047         (ioBomRoot);
00048
00049     // Build the similar flight-date sets and the corresponding guillotine
00050     // blocks.
00051     InventoryManager::buildSimilarSegmentCabinSets
00052         (ioBomRoot);
00053
00054     // Bid price vector initialisation
00055     InventoryManager::setDefaultBidPriceVector
00056         (ioBomRoot);
00057 }
00058 }

```

23.131 airinv/command/ScheduleParser.hpp File Reference

```

#include <stdair/stdair_basic_types.hpp>
#include <stdair/command/CmdAbstract.hpp>

```

Classes

- class [AIRINV::ScheduleParser](#)
Class wrapping the parser entry point.

Namespaces

- namespace [stdair](#)
Forward declarations.
- namespace [AIRINV](#)

23.132 ScheduleParser.hpp

```

00001 #ifndef __AIRINV_CMD_SCHEDULEPARSER_HPP
00002 #define __AIRINV_CMD_SCHEDULEPARSER_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // StdAir
00008 #include <stdair/stdair_basic_types.hpp>
00009 #include <stdair/command/CmdAbstract.hpp>
00010
00012 namespace stdair {
00013     class BomRoot;
00014 }
00015
00016 namespace AIRINV {
00017
00021     class ScheduleParser : public stdair::CmdAbstract {
00022     public:
00031         static void generateInventories (const
stdair::Filename_T& iScheduleFilename,
stdair::BomRoot&);
00032     };
00033 }
00034
00035 #endif // __AIRINV_CMD_SCHEDULEPARSER_HPP

```

23.133 airinv/command/ScheduleParserHelper.cpp File Reference

```

#include <cassert>
#include <stdair/stdair_exceptions.hpp>
#include <stdair/bom/BomRoot.hpp>
#include <stdair/service/Logger.hpp>
#include <airinv/command/InventoryGenerator.hpp>
#include <airinv/command/ScheduleParserHelper.hpp>

```

Namespaces

- namespace [AIRINV](#)
- namespace [AIRINV::ScheduleParserHelper](#)

Functions

- repeat_p_t [AIRINV::ScheduleParserHelper::airline_code_p](#) (chset_t("0-9A-Z").derived(), 2, 3)
- bounded1_4_p_t [AIRINV::ScheduleParserHelper::flight_number_p](#) (uint1_4_p.derived(), 0u, 9999u)
- bounded4_p_t [AIRINV::ScheduleParserHelper::year_p](#) (uint4_p.derived(), 2000u, 2099u)
- bounded2_p_t [AIRINV::ScheduleParserHelper::month_p](#) (uint2_p.derived(), 1u, 12u)
- bounded2_p_t [AIRINV::ScheduleParserHelper::day_p](#) (uint2_p.derived(), 1u, 31u)
- repeat_p_t [AIRINV::ScheduleParserHelper::dow_p](#) (chset_t("0-1").derived().derived(), 7, 7)
- repeat_p_t [AIRINV::ScheduleParserHelper::airport_p](#) (chset_t("0-9A-Z").derived(), 3, 3)
- bounded2_p_t [AIRINV::ScheduleParserHelper::hours_p](#) (uint2_p.derived(), 0u, 23u)
- bounded2_p_t [AIRINV::ScheduleParserHelper::minutes_p](#) (uint2_p.derived(), 0u, 59u)
- bounded2_p_t [AIRINV::ScheduleParserHelper::seconds_p](#) (uint2_p.derived(), 0u, 59u)
- chset_t [AIRINV::ScheduleParserHelper::cabin_code_p](#) ("A-Z")
- repeat_p_t [AIRINV::ScheduleParserHelper::class_code_list_p](#) (chset_t("A-Z").derived(), 1, 26)

Variables

- int1_p_t [AIRINV::ScheduleParserHelper::int1_p](#)
- uint2_p_t [AIRINV::ScheduleParserHelper::uint2_p](#)
- uint4_p_t [AIRINV::ScheduleParserHelper::uint4_p](#)
- uint1_4_p_t [AIRINV::ScheduleParserHelper::uint1_4_p](#)
- int1_p_t [AIRINV::ScheduleParserHelper::family_code_p](#)

23.134 ScheduleParserHelper.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 // StdAir
00007 #include <stdair/stdair_exceptions.hpp>
00008 #include <stdair/bom/BomRoot.hpp>
00009 #include <stdair/service/Logger.hpp>
00010 // AirInv
00011 #include <airinv/command/InventoryGenerator.hpp>
00012 >
00012 // #define BOOST_SPIRIT_DEBUG
00013 #include <airinv/command/ScheduleParserHelper.hpp>
00014 >
00014
00015 //
00016 namespace bsc = boost::spirit::classic;
00017
00018 namespace AIRINV {
00019
00020     namespace ScheduleParserHelper {
00021
00022         // //////////////////////////////////////
00023         // Semantic actions
00024         // //////////////////////////////////////
00025
00026         ParserSemanticAction::
00027         ParserSemanticAction (FlightPeriodStruct
00028         & ioFlightPeriod)
00029             : _flightPeriod (ioFlightPeriod) {
00030
00031         // //////////////////////////////////////
00032         storeAirlineCode::
00033         storeAirlineCode (FlightPeriodStruct&
00034         ioFlightPeriod)
00035             : ParserSemanticAction (ioFlightPeriod) {
00036
00037         // //////////////////////////////////////
00038         void storeAirlineCode::operator() (iterator_t
00039         iStr,
00040             iterator_t iStrEnd) const {
00041             const stdair::AirlineCode_T lAirlineCode (iStr, iStrEnd);
00042             _flightPeriod._airlineCode = lAirlineCode;
00043
00044             // As that's the beginning of a new flight, the list of legs
00045             // must be reset
00046             _flightPeriod._legList.clear();
00047
00048         // //////////////////////////////////////
00049         storeFlightNumber::
00050         storeFlightNumber (FlightPeriodStruct
00051         & ioFlightPeriod)
00052             : ParserSemanticAction (ioFlightPeriod) {
00053
00054         // //////////////////////////////////////
00055         void storeFlightNumber::operator() (unsigned
00056         int iNumber) const {
00057             _flightPeriod._flightNumber = iNumber;
00058
00059         // //////////////////////////////////////
00060         storeDateRangeStart::
00061         storeDateRangeStart (FlightPeriodStruct
00062         & ioFlightPeriod)
00063             : ParserSemanticAction (ioFlightPeriod) {
00064
00065         // //////////////////////////////////////
00066         void storeDateRangeStart::operator() (
00067         iterator_t iStr,
00068             iterator_t iStrEnd) const {
00069             _flightPeriod._dateRangeStart = _flightPeriod
00070             .getDate();
00071
00072             // Reset the number of seconds
00073             _flightPeriod._itSeconds = 0;
00074
00075         // //////////////////////////////////////
00076         storeDateRangeEnd::

```

```

00076     storeDateRangeEnd (FlightPeriodStruct
& ioFlightPeriod)
00077     : ParserSemanticAction (ioFlightPeriod) {
00078     }
00079
00080     // //////////////////////////////////////
00081     void storeDateRangeEnd::operator() (
iterator_t iStr,
00082                                     iterator_t iStrEnd) const {
00083         // As a Boost date period (DatePeriod_T) defines the last day of
00084         // the period to be end-date - one day, we have to add one day to that
00085         // end date before.
00086         const stdair::DateOffset_T oneDay (1);
00087         _flightPeriod._dateRangeEnd = _flightPeriod
.getDate() + oneDay;
00088
00089         // Transform the date pair (i.e., the date range) into a date period
00090         _flightPeriod._dateRange =
00091             stdair::DatePeriod_T (_flightPeriod._dateRangeStart
,
00092                                 _flightPeriod._dateRangeEnd
);
00093
00094         // Reset the number of seconds
00095         _flightPeriod._itSeconds = 0;
00096     }
00097
00098     // //////////////////////////////////////
00099     storeDow::storeDow (FlightPeriodStruct&
ioFlightPeriod)
00100     : ParserSemanticAction (ioFlightPeriod) {
00101     }
00102
00103     // //////////////////////////////////////
00104     void storeDow::operator() (iterator_t iStr,
iterator_t iStrEnd) const {
00105         stdair::DOW_String_T lDow (iStr, iStrEnd);
00106         _flightPeriod._dow = lDow;
00107     }
00108
00109     // //////////////////////////////////////
00110     storeLegBoardingPoint::
00111     storeLegBoardingPoint (FlightPeriodStruct
& ioFlightPeriod)
00112     : ParserSemanticAction (ioFlightPeriod) {
00113     }
00114
00115     // //////////////////////////////////////
00116     void storeLegBoardingPoint::operator() (
iterator_t iStr,
00117                                     iterator_t iStrEnd) const
{
00118         stdair::AirportCode_T lBoardingPoint (iStr, iStrEnd);
00119
00120         // If a leg has already been parsed, add it to the FlightPeriod
00121         if (_flightPeriod._legAlreadyDefined ==
true) {
00122             _flightPeriod._legList.push_back (_flightPeriod
._itLeg);
00123         } else {
00124             _flightPeriod._legAlreadyDefined = true;
00125         }
00126
00127         // Set the (new) boarding point
00128         _flightPeriod._itLeg._boardingPoint =
lBoardingPoint;
00129
00130         // As that's the beginning of a new leg, the list of cabins
00131         // must be reset
00132         _flightPeriod._itLeg._cabinList.clear();
00133
00134         // Add the airport code if it is not already stored in the airport lists
00135         _flightPeriod.addAirport (lBoardingPoint);
00136     }
00137
00138     // //////////////////////////////////////
00139     storeLegOffPoint::
00140     storeLegOffPoint (FlightPeriodStruct&
ioFlightPeriod)
00141     : ParserSemanticAction (ioFlightPeriod) {
00142     }
00143
00144     // //////////////////////////////////////
00145     void storeLegOffPoint::operator() (iterator_t
iStr,
00146                                     iterator_t iStrEnd) const {
00147         stdair::AirportCode_T lOffPoint (iStr, iStrEnd);

```



```

00148     _flightPeriod._itLeg._offPoint = lOffPoint;
00149
00150     // Add the airport code if it is not already stored in the airport lists
00151     _flightPeriod.addAirport (lOffPoint);
00152 }
00153
00154 // //////////////////////////////////////
00155 storeBoardingTime::
00156 storeBoardingTime (FlightPeriodStruct
& ioFlightPeriod)
00157 : ParserSemanticAction (ioFlightPeriod) {
00158 }
00159
00160 // //////////////////////////////////////
00161 void storeBoardingTime::operator() (
iterator_t iStr,
iterator_t iStrEnd) const {
00162     _flightPeriod._itLeg._boardingTime =
_flightPeriod.getTime();
00163
00164     // Reset the number of seconds
00165     _flightPeriod._itSeconds = 0;
00166
00167     // Reset the date off-set
00168     _flightPeriod._dateOffset = 0;
00169 }
00170
00171 // //////////////////////////////////////
00172 storeOffTime::
00173 storeOffTime (FlightPeriodStruct&
ioFlightPeriod)
00174 : ParserSemanticAction (ioFlightPeriod) {
00175 }
00176
00177 // //////////////////////////////////////
00178 void storeOffTime::operator() (iterator_t
iStr,
iterator_t iStrEnd) const {
00179     _flightPeriod._itLeg._offTime = _flightPeriod
.getTime();
00180
00181     // Reset the number of seconds
00182     _flightPeriod._itSeconds = 0;
00183
00184     // As the boarding date off set is optional, it can be set only
00185     // afterwards, based on the staging date off-set value
00186     // (_flightPeriod._dateOffset).
00187     const std::date::DateOffset_T lDateOffset (_flightPeriod.
_dateOffset);
00188     _flightPeriod._itLeg._boardingDateOffset
= lDateOffset;
00189 }
00190
00191 // //////////////////////////////////////
00192 storeElapsedTime::
00193 storeElapsedTime (FlightPeriodStruct&
ioFlightPeriod)
00194 : ParserSemanticAction (ioFlightPeriod) {
00195 }
00196
00197 // //////////////////////////////////////
00198 void storeElapsedTime::operator() (iterator_t
iStr,
iterator_t iStrEnd) const {
00199     _flightPeriod._itLeg._elapsed = _flightPeriod
.getTime();
00200
00201     // Reset the number of seconds
00202     _flightPeriod._itSeconds = 0;
00203
00204     // As the boarding date off set is optional, it can be set only
00205     // afterwards, based on the staging date off-set value
00206     // (_flightPeriod._dateOffset).
00207     const std::date::DateOffset_T lDateOffset (_flightPeriod.
_dateOffset);
00208     _flightPeriod._itLeg._offDateOffset =
lDateOffset;
00209 }
00210
00211 // //////////////////////////////////////
00212 storeLegCabinCode::
00213 storeLegCabinCode (FlightPeriodStruct
& ioFlightPeriod)
00214 : ParserSemanticAction (ioFlightPeriod) {
00215 }
00216
00217 // //////////////////////////////////////

```

```

00221     void storeLegCabinCode::operator() (char
iChar) const {
00222         _flightPeriod._itLegCabin._cabinCode =
iChar;
00223         //std::cout << "Cabin code: " << iChar << std::endl;
00224     }
00225
00226         // //////////////////////////////////////
00227         storeCapacity::
00228         storeCapacity (FlightPeriodStruct&
ioFlightPeriod)
00229             : ParserSemanticAction (ioFlightPeriod) {
00230         }
00231
00232         // //////////////////////////////////////
00233         void storeCapacity::operator() (double iReal)
const {
00234             _flightPeriod._itLegCabin._saleableCapacity
= iReal;
00235             //std::cout << "Capacity: " << iReal << std::endl;
00236
00237             // The capacity is the last (according to the arrival order
00238             // within the schedule input file) detail of the leg cabin. Hence,
00239             // when a capacity is parsed, it means that the full cabin
00240             // details have already been parsed as well: the cabin can
00241             // thus be added to the leg.
00242             _flightPeriod._itLeg._cabinList.push_back (
_flightPeriod._itLegCabin);
00243         }
00244
00245         // //////////////////////////////////////
00246         storeSegmentSpecificity::
00247         storeSegmentSpecificity (FlightPeriodStruct
& ioFlightPeriod)
00248             : ParserSemanticAction (ioFlightPeriod) {
00249         }
00250
00251         // //////////////////////////////////////
00252         void storeSegmentSpecificity::operator()
(char iChar) const {
00253             if (iChar == '0') {
00254                 _flightPeriod._areSegmentDefinitionsSpecific
= false;
00255             } else {
00256                 _flightPeriod._areSegmentDefinitionsSpecific
= true;
00257             }
00258
00259             // Do a few sanity checks: the two lists should get exactly the same
00260             // content (in terms of airport codes). The only difference is that one
00261             // is a STL set, and the other a STL vector.
00262             assert (_flightPeriod._airportList.size()
== _flightPeriod._airportOrderedList
.size());
00263             assert (_flightPeriod._airportList.size() >= 2);
00264
00265             // Since all the legs have now been parsed, we get all the airports
00266             // and the segments may be built.
00267             _flightPeriod.buildSegments();
00268         }
00269
00270         // //////////////////////////////////////
00271         storeSegmentBoardingPoint::
00272         storeSegmentBoardingPoint (FlightPeriodStruct
& ioFlightPeriod)
00273             : ParserSemanticAction (ioFlightPeriod) {
00274         }
00275
00276         // //////////////////////////////////////
00277         void storeSegmentBoardingPoint::operator()
(iterator_t iStr,
00278             iterator_t iStrEnd)
const {
00279             stdair::AirportCode_T lBoardingPoint (iStr, iStrEnd);
00280             _flightPeriod._itSegment._boardingPoint
= lBoardingPoint;
00281         }
00282
00283         // //////////////////////////////////////
00284         storeSegmentOffPoint::
00285         storeSegmentOffPoint (FlightPeriodStruct
& ioFlightPeriod)
00286             : ParserSemanticAction (ioFlightPeriod) {
00287         }
00288
00289         // //////////////////////////////////////
00290         void storeSegmentOffPoint::operator() (
00291

```

```

00292     iterator_t iStr,
00293     iterator_t iStrEnd) const
00294 {
00295     stdair::AirportCode_T lOffPoint (iStr, iStrEnd);
00296     _flightPeriod._itSegment._offPoint =
00297     lOffPoint;
00298     // //////////////////////////////////////
00299     storeSegmentCabinCode::
00300     storeSegmentCabinCode (FlightPeriodStruct
00301     & ioFlightPeriod)
00302     : ParserSemanticAction (ioFlightPeriod) {
00303     }
00304     // //////////////////////////////////////
00305     void storeSegmentCabinCode::operator() (
00306     char iChar) const {
00307         _flightPeriod._itSegmentCabin._cabinCode
00308         = iChar;
00309     }
00310     // //////////////////////////////////////
00311     storeClasses::
00312     storeClasses (FlightPeriodStruct&
00313     ioFlightPeriod)
00314     : ParserSemanticAction (ioFlightPeriod) {
00315     }
00316     // //////////////////////////////////////
00317     void storeClasses::operator() (iterator_t
00318     iStr,
00319     iterator_t iStrEnd) const {
00320         std::string lClasses (iStr, iStrEnd);
00321         _flightPeriod._itSegmentCabin._itFareFamily
00322         ._classes = lClasses;
00323         // The list of classes is the last (according to the arrival order
00324         // within the schedule input file) detail of the segment cabin. Hence,
00325         // when a list of classes is parsed, it means that the full segment
00326         // cabin details have already been parsed as well: the segment cabin
00327         // can thus be added to the segment.
00328         if (_flightPeriod._areSegmentDefinitionsSpecific
00329         == true) {
00330             _flightPeriod.addSegmentCabin (
00331             _flightPeriod._itSegment,
00332             _flightPeriod.
00333             _itSegmentCabin);
00334         } else {
00335             _flightPeriod.addSegmentCabin (
00336             _flightPeriod._itSegmentCabin);
00337         }
00338     }
00339     // //////////////////////////////////////
00340     storeFamilyCode::
00341     storeFamilyCode (FlightPeriodStruct&
00342     ioFlightPeriod)
00343     : ParserSemanticAction (ioFlightPeriod) {
00344     }
00345     // //////////////////////////////////////
00346     void storeFamilyCode::operator() (int iCode)
00347     const {
00348         std::ostringstream ostr;
00349         ostr << iCode;
00350         _flightPeriod._itSegmentCabin._itFareFamily
00351         ._familyCode = ostr.str();
00352     }
00353     // //////////////////////////////////////
00354     storeFClasses::
00355     storeFClasses (FlightPeriodStruct&
00356     ioFlightPeriod)
00357     : ParserSemanticAction (ioFlightPeriod) {
00358     }
00359     // //////////////////////////////////////
00360     void storeFClasses::operator() (iterator_t
00361     iStr,
00362     iterator_t iStrEnd) const {
00363         std::string lClasses (iStr, iStrEnd);
00364         FareFamilyStruct lFareFamily (_flightPeriod.
00365         _itSegmentCabin._itFareFamily._familyCode
00366         ,
00367         lClasses);
00368     }

```

```

00359     // The list of classes is the last (according to the arrival order
00360     // within the schedule input file) detail of the segment cabin. Hence,
00361     // when a list of classes is parsed, it means that the full segment
00362     // cabin details have already been parsed as well: the segment cabin
00363     // can thus be added to the segment.
00364     if (_flightPeriod._areSegmentDefinitionsSpecific
== true) {
00365         _flightPeriod.addFareFamily (_flightPeriod
._itSegment,
00366                                     _flightPeriod._itSegmentCabin
,
00367                                     lFareFamily);
00368     } else {
00369         _flightPeriod.addFareFamily (_flightPeriod
._itSegmentCabin,
00370                                     lFareFamily);
00371     }
00372 }
00373
00374 // //////////////////////////////////////
00375 doEndFlight::
00376 doEndFlight (stdair::BomRoot& ioBomRoot,
00377              FlightPeriodStruct& ioFlightPeriod)
00378 : ParserSemanticAction (ioFlightPeriod),
00379   _bomRoot (ioBomRoot) {
00380 }
00381
00382 // //////////////////////////////////////
00383 // void doEndFlight::operator() (char iChar) const {
00384 void doEndFlight::operator() (iterator_t
iStr,
00385                               iterator_t iStrEnd) const {
00386
00387     assert (_flightPeriod._legAlreadyDefined
== true);
00388     _flightPeriod._legList.push_back (_flightPeriod
._itLeg);
00389
00390     // The lists of legs and cabins must be reset
00391     _flightPeriod._legAlreadyDefined = false;
00392     _flightPeriod._itLeg._cabinList.clear();
00393
00394     // DEBUG: Display the result
00395     STDAIR_LOG_DEBUG ("FlightPeriod: " << _flightPeriod.describe
());
00396
00397     // Create the FlightDate BOM objects, and potentially the intermediary
00398     // objects (e.g., Inventory).
00399     InventoryGenerator::createFlightDate (_bomRoot, _flightPeriod
);
00400 }
00401
00402 // //////////////////////////////////////
00403 //
00404 // Utility Parsers
00405 //
00406 // //////////////////////////////////////
00407
00409 int1_p_t int1_p;
00410
00412 uint2_p_t uint2_p;
00413
00415 uint4_p_t uint4_p;
00416
00418 uint1_4_p_t uint1_4_p;
00419
00421 repeat_p_t airline_code_p (chset_t("0-9A-Z")
.derived(), 2, 3);
00422
00424 bounded1_4_p_t flight_number_p (uint1_4_p
.derived(), 0u, 9999u);
00425
00427 bounded4_p_t year_p (uint4_p.derived(), 2000u,
2099u);
00428
00430 bounded2_p_t month_p (uint2_p.derived(), 1u, 12u)
;
00431
00433 bounded2_p_t day_p (uint2_p.derived(), 1u, 31u);
00434
00436 repeat_p_t dow_p (chset_t("0-1").derived().derived(),
7, 7);
00437
00439 repeat_p_t airport_p (chset_t("0-9A-Z").derived()
, 3, 3);
00440
00442 bounded2_p_t hours_p (uint2_p.derived(), 0u, 23u)

```

```

;
00443
00445     bounded2_p_t minutes_p (uint2_p.derived(), 0u,
59u);
00446
00448     bounded2_p_t seconds_p (uint2_p.derived(), 0u,
59u);
00449
00451     chset_t cabin_code_p ("A-Z");
00452
00454     intl_p_t family_code_p;
00455
00457     repeat_p_t class_code_list_p (chset_t("
A-Z").derived(), 1, 26);
00458
00459
00460     // //////////////////////////////////////
00461     // (Boost Spirit) Grammar Definition
00462     // //////////////////////////////////////
00463
00464     // //////////////////////////////////////
00465     FlightPeriodParser::
00466     FlightPeriodParser (stdair::BomRoot& ioBomRoot,
00467                         FlightPeriodStruct& ioFlightPeriod)
00468     : _bomRoot (ioBomRoot),
00469       _flightPeriod (ioFlightPeriod) {
00470     }
00471
00472     // //////////////////////////////////////
00473     template<typename ScannerT>
00474     FlightPeriodParser::definition<ScannerT>::
00475     definition (FlightPeriodParser const& self)
00476     {
00477         flight_period_list = *( not_to_be_parsed | flight_period )
00478         ;
00479
00480         not_to_be_parsed =
00481             bsc::lexeme_d[ bsc::comment_p("//") | bsc::comment_p("/*", "*/")
00482                           | bsc::space_p ]
00483         ;
00484
00485         flight_period = flight_key
00486             >> +( ' ; ' >> leg )
00487             >> ' ; ' >> segment_section
00488             >> flight_period_end[doEndFlight (self._bomRoot, self.
_flightPeriod)]
00489         ;
00490
00491         flight_period_end = bsc::ch_p(' ; ')
00492         ;
00493
00494         flight_key = airline_code
00495             >> ' ; ' >> flight_number
00496             >> ' ; ' >> date[storeDateRangeStart(self.
_flightPeriod)]
00497             >> ' ; ' >> date[storeDateRangeEnd(self._flightPeriod)]
00498             >> ' ; ' >> dow[storeDow(self._flightPeriod)]
00499         ;
00500
00501         airline_code =
00502             bsc::lexeme_d[ (airline_code_p) [storeAirlineCode
(self._flightPeriod)]]
00503         ;
00504
00505         flight_number =
00506             bsc::lexeme_d[ (flight_number_p) [storeFlightNumber
(self._flightPeriod)]]
00507         ;
00508
00509         date =
00510             bsc::lexeme_d[ (year_p) [bsc::assign_a(self._flightPeriod._itYear)]
00511                           >> '- ' >> (month_p) [bsc::assign_a(self._flightPeriod._itMonth)
00512                                     >> '- ' >> (day_p) [bsc::assign_a(self._flightPeriod._itDay)]]
00513         ;
00514
00515         dow = bsc::lexeme_d[ dow_p ]
00516         ;
00517
00518         leg = leg_key >> ' ; ' >> leg_details >> +( ' ; ' >> leg_cabin_details )
00519         ;
00520
00521         leg_key =
00522             (airport_p) [storeLegBoardingPoint(self.
_flightPeriod)]
00523         >> ' ; '

```

```

00524         >> (airport_p)[storeLegOffPoint(self.
_flightPeriod)]
00525     ;
00526
00527     leg_details =
00528         time[storeBoardingTime(self._flightPeriod)]
00529         >> !(date_offset)
00530         >> ';'
00531         >> time[storeOffTime(self._flightPeriod)]
00532         >> !(date_offset)
00533         >> ';'
00534         >> time[storeElapsedTime(self._flightPeriod)]
00535     ;
00536
00537     time =
00538         bsc::lexeme_d[(hours_p)[bsc::assign_a(self._flightPeriod.
_itHours)]
00539         >> ':' >> (minutes_p)[bsc::assign_a(self._flightPeriod.
_itMinutes)]
00540         >> !(':') >> (seconds_p)[bsc::assign_a(self._flightPeriod.
_itSeconds)]]
00541     ;
00542
00543     date_offset =
00544         bsc::ch_p('/')
00545         >> (int1_p)[bsc::assign_a(self._flightPeriod._dateOffset)]
00546     ;
00547
00548     leg_cabin_details =
00549         (cabin_code_p)[storeLegCabinCode(self.
_flightPeriod)]
00550         >> ';' >> (bsc::ureal_p)[storeCapacity(self._flightPeriod)
]
00551     ;
00552
00553     segment_key =
00554         (airport_p)[storeSegmentBoardingPoint
(self._flightPeriod)]
00555         >> ';'
00556         >> (airport_p)[storeSegmentOffPoint(self.
_flightPeriod)]
00557     ;
00558
00559     segment_section =
00560         generic_segment | specific_segment_list
00561     ;
00562
00563     generic_segment =
00564         bsc::ch_p('0')[storeSegmentSpecificity(self.
_flightPeriod)]
00565         >> +(';') >> segment_cabin_details)
00566     ;
00567
00568     specific_segment_list =
00569         bsc::ch_p('1')[storeSegmentSpecificity(self.
_flightPeriod)]
00570         >> +(';') >> segment_key >> full_segment_cabin_details)
00571     ;
00572
00573     full_segment_cabin_details =
00574         +(';') >> segment_cabin_details)
00575     ;
00576
00577     segment_cabin_details =
00578         (cabin_code_p)[storeSegmentCabinCode(
self._flightPeriod)]
00579         >> ';' >> (class_code_list_p)[storeClasses
(self._flightPeriod)]
00580         >> +(';') >> family_cabin_details)
00581     ;
00582
00583     family_cabin_details =
00584         (family_code_p)[storeFamilyCode(self.
_flightPeriod)]
00585         >> ';'
00586         >> (class_code_list_p)[storeFClasses(self.
_flightPeriod)]
00587     ;
00588
00589     // BOOST_SPIRIT_DEBUG_NODE (FlightPeriodParser);
00590     BOOST_SPIRIT_DEBUG_NODE (flight_period_list);
00591     BOOST_SPIRIT_DEBUG_NODE (not_to_be_parsed);
00592     BOOST_SPIRIT_DEBUG_NODE (flight_period);
00593     BOOST_SPIRIT_DEBUG_NODE (flight_period_end);
00594     BOOST_SPIRIT_DEBUG_NODE (flight_key);
00595     BOOST_SPIRIT_DEBUG_NODE (airline_code);
00596     BOOST_SPIRIT_DEBUG_NODE (flight_number);

```

```

00597     BOOST_SPIRIT_DEBUG_NODE (date);
00598     BOOST_SPIRIT_DEBUG_NODE (dow);
00599     BOOST_SPIRIT_DEBUG_NODE (leg);
00600     BOOST_SPIRIT_DEBUG_NODE (leg_key);
00601     BOOST_SPIRIT_DEBUG_NODE (leg_details);
00602     BOOST_SPIRIT_DEBUG_NODE (time);
00603     BOOST_SPIRIT_DEBUG_NODE (date_offset);
00604     BOOST_SPIRIT_DEBUG_NODE (leg_cabin_details);
00605     BOOST_SPIRIT_DEBUG_NODE (segment_section);
00606     BOOST_SPIRIT_DEBUG_NODE (segment_key);
00607     BOOST_SPIRIT_DEBUG_NODE (generic_segment);
00608     BOOST_SPIRIT_DEBUG_NODE (specific_segment_list);
00609     BOOST_SPIRIT_DEBUG_NODE (full_segment_cabin_details);
00610     BOOST_SPIRIT_DEBUG_NODE (segment_cabin_details);
00611     BOOST_SPIRIT_DEBUG_NODE (family_cabin_details);
00612 }
00613
00614 // //////////////////////////////////////
00615 template<typename ScannerT>
00616 bsc::rule<ScannerT> const&
00617 FlightPeriodParser::definition<ScannerT>::start
00618 () const {
00619     return flight_period_list;
00620 }
00621
00622 //
00623 // Entry class for the file parser
00624 //
00625 // //////////////////////////////////////
00626 FlightPeriodFileParser::
00627 FlightPeriodFileParser (stdair::BomRoot& ioBomRoot,
00628                         const stdair::Filename_T& iFilename)
00629 : _filename (iFilename), _bomRoot (ioBomRoot) {
00630     init();
00631 }
00632
00633 // //////////////////////////////////////
00634 void FlightPeriodFileParser::init() {
00635     // Open the file
00636     _startIterator = iterator_t (_filename);
00637
00638     // Check the filename exists and can be open
00639     if (!_startIterator) {
00640         std::ostringstream oMessage;
00641         oMessage << "The file " << _filename << " can not be open." << std::endl;
00642         STDAIR_LOG_ERROR (oMessage.str());
00643         throw ScheduleInputFileNotFoundException
00644             (oMessage.str());
00645     }
00646
00647     // Create an EOF iterator
00648     _endIterator = _startIterator.make_end();
00649 }
00650
00651 // //////////////////////////////////////
00652 bool FlightPeriodFileParser::generateInventories
00653 () {
00654     bool oResult = false;
00655
00656     STDAIR_LOG_DEBUG ("Parsing schedule input file: " << _filename);
00657
00658     // Initialise the parser (grammar) with the helper/staging structure.
00659     ScheduleParserHelper::FlightPeriodParser
00660     lFPParser (_bomRoot, _flightPeriod);
00661
00662     // Launch the parsing of the file and, thanks to the doEndFlight
00663     // call-back structure, the building of the whole BomRoot BOM
00664     // (i.e., including Inventory, FlightDate, LegDate, SegmentDate, etc.)
00665     bsc::parse_info<iterator_t> info = bsc::parse (_startIterator, _endIterator
00666 ,
00667         lFPParser,
00668         bsc::space_p - bsc::eol_p);
00669
00670     // Retrieves whether or not the parsing was successful
00671     oResult = info.hit;
00672
00673     const bool isFull = info.full;
00674
00675     const std::string hasBeenFullyReadStr = (isFull == true)?"":"not ";
00676     if (oResult == true && isFull == true) {
00677         STDAIR_LOG_DEBUG ("Parsing of schedule input file: " << _filename
00678             << " succeeded: read " << info.length
00679             << " characters. The input file has "
00680             << hasBeenFullyReadStr

```

```

00681             << "been fully read. Stop point: " << info.stop);
00682
00683     } else {
00684         STDAIR_LOG_ERROR ("Parsing of schedule input file: " << _filename
00685             << " failed: read " << info.length
00686             << " characters. The input file has "
00687             << hasBeenFullyReadStr
00688             << "been fully read. Stop point: " << info.stop);
00689         throw ScheduleFileParsingFailedException
00690             ("Parsing of schedule input file: "
00691             + _filename + " failed.");
00692     }
00693     return oResult;
00694 }
00695
00696 }
```

23.135 airinv/command/ScheduleParserHelper.hpp File Reference

```

#include <string>
#include <stdair/command/CmdAbstract.hpp>
#include <airinv/AIRINV_Types.hpp>
#include <airinv/basic/BasParserTypes.hpp>
#include <airinv/bom/FlightPeriodStruct.hpp>
```

Classes

- struct [AIRINV::ScheduleParserHelper::ParserSemanticAction](#)
- struct [AIRINV::ScheduleParserHelper::storeAirlineCode](#)
- struct [AIRINV::ScheduleParserHelper::storeFlightNumber](#)
- struct [AIRINV::ScheduleParserHelper::storeDateRangeStart](#)
- struct [AIRINV::ScheduleParserHelper::storeDateRangeEnd](#)
- struct [AIRINV::ScheduleParserHelper::storeDow](#)
- struct [AIRINV::ScheduleParserHelper::storeLegBoardingPoint](#)
- struct [AIRINV::ScheduleParserHelper::storeLegOffPoint](#)
- struct [AIRINV::ScheduleParserHelper::storeBoardingTime](#)
- struct [AIRINV::ScheduleParserHelper::storeOffTime](#)
- struct [AIRINV::ScheduleParserHelper::storeElapsedTime](#)
- struct [AIRINV::ScheduleParserHelper::storeLegCabinCode](#)
- struct [AIRINV::ScheduleParserHelper::storeCapacity](#)
- struct [AIRINV::ScheduleParserHelper::storeSegmentSpecificity](#)
- struct [AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint](#)
- struct [AIRINV::ScheduleParserHelper::storeSegmentOffPoint](#)
- struct [AIRINV::ScheduleParserHelper::storeSegmentCabinCode](#)
- struct [AIRINV::ScheduleParserHelper::storeClasses](#)
- struct [AIRINV::ScheduleParserHelper::storeFamilyCode](#)
- struct [AIRINV::ScheduleParserHelper::storeFClasses](#)
- struct [AIRINV::ScheduleParserHelper::doEndFlight](#)
- struct [AIRINV::ScheduleParserHelper::FlightPeriodParser](#)
- struct [AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >](#)
- class [AIRINV::FlightPeriodFileParser](#)

Namespaces

- namespace [stdair](#)
Forward declarations.
- namespace [AIRINV](#)
- namespace [AIRINV::ScheduleParserHelper](#)

23.136 ScheduleParserHelper.hpp

```

00001 #ifndef __AIRINV_CMD_SCHEDULEPARSERHELPER_HPP
00002 #define __AIRINV_CMD_SCHEDULEPARSERHELPER_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 // StdAir
00010 #include <stdair/command/CmdAbstract.hpp>
00011 // Airinv
00012 #include <airinv/AIRINV_Types.hpp>
00013 #include <airinv/basic/BasParserTypes.hpp>
00014 #include <airinv/bom/FlightPeriodStruct.hpp>
00015
00016 // Forward declarations
00017 namespace stdair {
00018     class BomRoot;
00019 }
00020
00021 namespace AIRINV {
00022
00023     namespace ScheduleParserHelper {
00024
00025         // //////////////////////////////////////
00026         // Semantic actions
00027         // //////////////////////////////////////
00029         struct ParserSemanticAction {
00031             ParserSemanticAction (FlightPeriodStruct
&);
00033             FlightPeriodStruct& _flightPeriod;
00034         };
00035
00037         struct storeAirlineCode : public ParserSemanticAction
        {
00039             storeAirlineCode (FlightPeriodStruct&);
00041             void operator() (iterator_t iStr, iterator_t
iStrEnd) const;
00042         };
00043
00045         struct storeFlightNumber : public ParserSemanticAction
        {
00047             storeFlightNumber (FlightPeriodStruct&
);
00049             void operator() (unsigned int iNumber) const;
00050         };
00051
00053         struct storeDateRangeStart : public ParserSemanticAction
        {
00055             storeDateRangeStart (FlightPeriodStruct
&);
00057             void operator() (iterator_t iStr, iterator_t
iStrEnd) const;
00058         };
00059
00061         struct storeDateRangeEnd : public ParserSemanticAction
        {
00063             storeDateRangeEnd (FlightPeriodStruct&
);
00065             void operator() (iterator_t iStr, iterator_t
iStrEnd) const;
00066         };
00067
00069         struct storeDow : public ParserSemanticAction {
00071             storeDow (FlightPeriodStruct&);
00073             void operator() (iterator_t iStr, iterator_t
iStrEnd) const;
00074         };
00075
00077         struct storeLegBoardingPoint : public
ParserSemanticAction {
00079             storeLegBoardingPoint (FlightPeriodStruct
&);
00081             void operator() (iterator_t iStr, iterator_t
iStrEnd) const;
00082         };
00083
00085         struct storeLegOffPoint : public ParserSemanticAction
        {
00087             storeLegOffPoint (FlightPeriodStruct&);
00089             void operator() (iterator_t iStr, iterator_t
iStrEnd) const;
00090         };
00091
00093         struct storeBoardingTime : public ParserSemanticAction

```

```

00095     {
00096         storeBoardingTime (FlightPeriodStruct&
00097     );
00098     void operator() (iterator_t iStr, iterator_t
00099     iStrEnd) const;
00100     };
00101     struct storeOffTime : public ParserSemanticAction
00102     {
00103         storeOffTime (FlightPeriodStruct&);
00104         void operator() (iterator_t iStr, iterator_t
00105         iStrEnd) const;
00106     };
00107     struct storeElapsedTime : public ParserSemanticAction
00108     {
00109         storeElapsedTime (FlightPeriodStruct&);
00110         void operator() (iterator_t iStr, iterator_t
00111         iStrEnd) const;
00112     };
00113     struct storeLegCabinCode : public ParserSemanticAction
00114     {
00115         storeLegCabinCode (FlightPeriodStruct&
00116     );
00117         void operator() (char iChar) const;
00118     };
00119     struct storeCapacity : public ParserSemanticAction
00120     {
00121         storeCapacity (FlightPeriodStruct&);
00122         void operator() (double iReal) const;
00123     };
00124     struct storeSegmentSpecificity : public
00125     ParserSemanticAction {
00126         storeSegmentSpecificity (FlightPeriodStruct
00127         &);
00128         void operator() (char iChar) const;
00129     };
00130     struct storeSegmentBoardingPoint : public
00131     ParserSemanticAction {
00132         storeSegmentBoardingPoint (FlightPeriodStruct
00133         &);
00134         void operator() (iterator_t iStr, iterator_t
00135         iStrEnd) const;
00136     };
00137     struct storeSegmentOffPoint : public
00138     ParserSemanticAction {
00139         storeSegmentOffPoint (FlightPeriodStruct
00140         &);
00141         void operator() (iterator_t iStr, iterator_t
00142         iStrEnd) const;
00143     };
00144     struct storeSegmentCabinCode : public
00145     ParserSemanticAction {
00146         storeSegmentCabinCode (FlightPeriodStruct
00147         &);
00148         void operator() (char iChar) const;
00149     };
00150     struct storeClasses : public ParserSemanticAction
00151     {
00152         storeClasses (FlightPeriodStruct&);
00153         void operator() (iterator_t iStr, iterator_t
00154         iStrEnd) const;
00155     };
00156     struct storeFamilyCode : public ParserSemanticAction
00157     {
00158         storeFamilyCode (FlightPeriodStruct&);
00159         void operator() (int iCode) const;
00160     };
00161     struct storeFClasses : public ParserSemanticAction
00162     {
00163         storeFClasses (FlightPeriodStruct&);
00164         void operator() (iterator_t iStr, iterator_t
00165         iStrEnd) const;
00166     };
00167     struct doEndFlight : public ParserSemanticAction
00168     {
00169         doEndFlight (stdair::BomRoot&, FlightPeriodStruct

```

```

&);
00196     void operator() (iterator_t iStr, iterator_t
iStrEnd) const;
00198     stdair::BomRoot& _bomRoot;
00199 };
00200
00201 //
00203 // (Boost Spirit) Grammar Definition
00204 //
00205 //
00207
00249 struct FlightPeriodParser :
00250     public boost::spirit::classic::grammar<FlightPeriodParser> {
00251
00252     FlightPeriodParser (stdair::BomRoot&,
FlightPeriodStruct&);
00253
00254     template <typename ScannerT>
00255     struct definition {
00256         definition (FlightPeriodParser const& self)
;
00257
00258         // Instantiation of rules
00259         boost::spirit::classic::rule<ScannerT> flight_period_list
,
00260         not_to_be_parsed, flight_period,
flight_period_end,
00261         flight_key, airline_code, flight_number
,
00262         date, dow, time, date_offset,
00263         leg, leg_key, leg_details, leg_cabin_details
,
00264         segment_section, segment_key,
full_segment_cabin_details,
00265         segment_cabin_details, full_family_cabin_details
,
00266         family_cabin_details, generic_segment
, specific_segment_list;
00267
00269         boost::spirit::classic::rule<ScannerT> const& start() const;
00270     };
00271
00272     // Parser Context
00273     stdair::BomRoot& _bomRoot;
00274     FlightPeriodStruct& _flightPeriod;
00275 };
00276
00277 }
00282
00283 //
00284 // Entry class for the file parser
00285 //
00287
00292 class FlightPeriodFileParser : public
stdair::CmdAbstract {
00293 public:
00295     FlightPeriodFileParser (stdair::BomRoot& ioBomRoot,
00296                             const stdair::Filename_T& iFilename);
00297
00299     bool generateInventories ();
00300
00301 private:
00303     void init();
00304
00305 private:
00306     // Attributes
00308     stdair::Filename_T _filename;
00309
00311     iterator_t _startIterator;
00312
00314     iterator_t _endIterator;
00315
00317     stdair::BomRoot& _bomRoot;
00318
00320     FlightPeriodStruct _flightPeriod;
00321 };
00322
00323 }
00324 #endif // __AIRINV_CMD_SCHEDULEPARSERHELPER_HPP

```

23.137 airinv/command/vault/DCPEventGenerator.cpp File Reference

```
#include <cassert>
```

```
#include <stdair/bom/BomManager.hpp>
#include <stdair/bom/BomRoot.hpp>
#include <stdair/factory/FacBomManager.hpp>
#include <stdair/service/Logger.hpp>
#include <airinv/bom/DCPEventStruct.hpp>
#include <airinv/command/DCPEventGenerator.hpp>
```

Namespaces

- namespace [AIRINV](#)

23.138 DCPEventGenerator.cpp

```
00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 // StdAir
00007 #include <stdair/bom/BomManager.hpp>
00008 #include <stdair/bom/BomRoot.hpp>
00009 #include <stdair/factory/FacBomManager.hpp>
00010 #include <stdair/service/Logger.hpp>
00011 // AirInv
00012 #include <airinv/bom/DCPEventStruct.hpp>
00013 #include <airinv/command/DCPEventGenerator.hpp>
00014
00015 namespace AIRINV {
00016
00017 // //////////////////////////////////////
00018 void DCPEventGenerator::
00019     createDCPEvent (stdair::BomRoot& ioBomRoot,
00020                     DCPEventStruct& iDCPEventStruct) {
00021
00022     // Set the airport-pair primary key.
00023     /*
00024     const stdair::AirportCode_T& lBoardPoint = iDCPEventStruct._origin;
00025     const stdair::AirportCode_T& lOffPoint = iDCPEventStruct._destination;
00026     */
00027
00028     // Set the DCP date-period primary key.
00029     const stdair::Date_T& lDateRangeStart = iDCPEventStruct._dateRangeStart;
00030     const stdair::Date_T& lDateRangeEnd = iDCPEventStruct._dateRangeEnd;
00031     const stdair::DatePeriod_T lDatePeriod (lDateRangeStart, lDateRangeEnd);
00032
00033     // Set the DCP time-period primary key.
00034     /*
00035     const stdair::Time_T& lTimeRangeStart = iDCPEventStruct._timeRangeStart;
00036     const stdair::Time_T& lTimeRangeEnd = iDCPEventStruct._timeRangeEnd;
00037     */
00038
00039     // Generate the DCPEvent
00040     const stdair::DayDuration_T& lAdvancePurchase =
00041         iDCPEventStruct._advancePurchase;
00042     const stdair::SaturdayStay_T& lSaturdayStay = iDCPEventStruct._saturdayStay
;
00043     const stdair::ChangeFees_T& lChangeFees = iDCPEventStruct._changeFees;
00044     const stdair::NonRefundable_T& lNonRefundable =
00045         iDCPEventStruct._nonRefundable;
00046     const stdair::DayDuration_T& lMinimumStay = iDCPEventStruct._minimumStay;
00047     const stdair::Fare_T& lDCP = iDCPEventStruct._DCP;
00048
00049     // Generate Segment Features and link them to their DCPEvent
00050     stdair::ClassList_StringList_T::const_iterator lItCurrentClassCodeList =
00051         iDCPEventStruct._classCodeList.begin();
00052
00053     const unsigned int lAirlineListSize = iDCPEventStruct.getAirlineListSize();
00054     const unsigned int lClassCodeListSize =
00055         iDCPEventStruct.getClassCodeListSize();
00056     assert (lAirlineListSize == lClassCodeListSize);
00057
00058     iDCPEventStruct.beginClassCode();
00059     for (iDCPEventStruct.beginAirline();
00060          iDCPEventStruct.hasNotReachedEndAirline();
00061          iDCPEventStruct.iterateAirline()) {
00062         /*
00063         const stdair::AirlineCode_T& lAirlineCode =
```

```

00064         iDCPEventStruct.getCurrentAirlineCode();
00065         const std::string& lClassCodeList =
00066         iDCPEventStruct.getCurrentClassCode();
00067         iDCPEventStruct.iterateClassCode();
00068     */
00069 }
00070
00071 }
00072

```

23.139 airinv/command/vault/DCPEventGenerator.hpp File Reference

```

#include <stdair/command/CmdAbstract.hpp>
#include <airinv/AIRINV_Types.hpp>

```

Classes

- class [AIRINV::DCPEventGenerator](#)

Namespaces

- namespace [stdair](#)
Forward declarations.
- namespace [AIRINV](#)
- namespace [AIRINV::DCPParserHelper](#)

23.140 DCPEventGenerator.hpp

```

00001 #ifndef __AIRINV_CMD_DCPEVENTGENERATOR_HPP
00002 #define __AIRINV_CMD_DCPEVENTGENERATOR_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // StdAir
00008 #include <stdair/command/CmdAbstract.hpp>
00009 // AirInv
00010 #include <airinv/AIRINV_Types.hpp>
00011
00012 // Forward declarations
00013 namespace stdair {
00014     class BomRoot;
00015     class DCPEvent;
00016 }
00017
00018 namespace AIRINV {
00019
00020     // Forward declarations
00021     struct DCPEventStruct;
00022     namespace DCPParserHelper {
00023         struct doEndDCP;
00024     }
00025
00026     class DCPEventGenerator : public stdair::CmdAbstract {
00027     // Only the following class may use methods of DCPGenerator.
00028     // Indeed, as those methods build the BOM, it is not good to expose
00029     // them public.
00030     friend class DCPFileParser;
00031     friend struct DCPParserHelper::doEndDCP;
00032     friend class DCPParser;
00033     private:
00034         static void createDCPEvent (stdair::BomRoot&, DCPEventStruct&
00035     );
00036     };
00037
00038 };
00039
00040 }
00041 #endif // __AIRINV_CMD_DCPEVENTGENERATOR_HPP

```

23.141 airinv/command/vault/DCPParser.cpp File Reference

```
#include <cassert>
#include <string>
#include <stdair/service/Logger.hpp>
#include <airinv/command/DCPParserHelper.hpp>
#include <airinv/command/DCPParser.hpp>
```

Namespaces

- namespace [AIRINV](#)

23.142 DCPParser.cpp

```
00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <string>
00007 // StdAir
00008 #include <stdair/service/Logger.hpp>
00009 // AirSched
00010 #include <airinv/command/DCPParserHelper.hpp>
00011 #include <airinv/command/DCPParser.hpp>
00012
00013 namespace AIRINV {
00014
00015 // //////////////////////////////////////
00016 void DCPParser::DCPRuleGeneration (const
stdair::Filename_T& iFilename,
stdair::BomRoot& ioBomRoot) {
00017
00018
00019 // Initialise the DCP file parser
00020 DCPRuleFileParser lDCPRuleFileParser (ioBomRoot, iFilename
);
00021
00022 // Parse the CSV-formatted DCP input file and generate the
00023 // corresponding DCP events
00024 lDCPRuleFileParser.generatedDCPRules();
00025 }
00026
00027 }
```

23.143 airinv/command/vault/DCPParser.hpp File Reference

```
#include <stdair/stdair_basic_types.hpp>
#include <stdair/command/CmdAbstract.hpp>
```

Classes

- class [AIRINV::DCPParser](#)

Namespaces

- namespace [stdair](#)
Forward declarations.
- namespace [AIRINV](#)

23.144 DCPParser.hpp

```

00001 #ifndef __AIRINV_CMD_DCPPARSER_HPP
00002 #define __AIRINV_CMD_DCPPARSER_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // StdAir
00008 #include <stdair/stdair_basic_types.hpp>
00009 #include <stdair/command/CmdAbstract.hpp>
00010
00011 // Forward declarations.
00012 namespace stdair {
00013     class BomRoot;
00014 }
00015
00016 namespace AIRINV {
00017
00019     class DCPParser : public stdair::CmdAbstract {
00020     public:
00028         static void DCPRuleGeneration (const stdair::Filename_T&,
00029                                         stdair::BomRoot&);
00030     };
00031 }
00032 #endif // __AIRINV_CMD_DCPPARSER_HPP

```

23.145 airinv/command/vault/DCPParserHelper.cpp File Reference

```

#include <cassert>
#include <string>
#include <vector>
#include <fstream>
#include <stdair/basic/BasFileMgr.hpp>
#include <stdair/bom/BomRoot.hpp>
#include <stdair/service/Logger.hpp>
#include <airinv/command/DCPParserHelper.hpp>
#include <airinv/command/DCPRuleGenerator.hpp>

```

Namespaces

- namespace [AIRINV](#)
- namespace [AIRINV::DCPParserHelper](#)

Variables

- stdair::int1_p_t [AIRINV::DCPParserHelper::int1_p](#)
- stdair::uint2_p_t [AIRINV::DCPParserHelper::uint2_p](#)
- stdair::uint4_p_t [AIRINV::DCPParserHelper::uint4_p](#)
- stdair::uint1_4_p_t [AIRINV::DCPParserHelper::uint1_4_p](#)
- stdair::hour_p_t [AIRINV::DCPParserHelper::hour_p](#)
- stdair::minute_p_t [AIRINV::DCPParserHelper::minute_p](#)
- stdair::second_p_t [AIRINV::DCPParserHelper::second_p](#)
- stdair::year_p_t [AIRINV::DCPParserHelper::year_p](#)
- stdair::month_p_t [AIRINV::DCPParserHelper::month_p](#)
- stdair::day_p_t [AIRINV::DCPParserHelper::day_p](#)

23.146 DCPParserHelper.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL

```

```

00005 #include <cassert>
00006 #include <string>
00007 #include <vector>
00008 #include <fstream>
00009 // StdAir
00010 #include <stdair/basic/BasFileMgr.hpp>
00011 #include <stdair/bom/BomRoot.hpp>
00012 #include <stdair/service/Logger.hpp>
00013 // AirInv
00014 #include <airinv/command/DCPParserHelper.hpp>
00015 #include <airinv/command/DCPRuleGenerator.hpp>
00016
00017 namespace AIRINV {
00018     namespace DCPParserHelper {
00019
00020         // //////////////////////////////////////
00021         // Semantic actions
00022         // //////////////////////////////////////
00023
00024         ParserSemanticAction::ParserSemanticAction
00025         (DCPRuleStruct& ioDCPRule)
00026         : _DCPRule (ioDCPRule) {
00027         }
00028
00029         // //////////////////////////////////////
00030         storeDCPId::storeDCPId (DCPRuleStruct& ioDCPRule)
00031         : ParserSemanticAction (ioDCPRule) {
00032         }
00033
00034         // //////////////////////////////////////
00035         void storeDCPId::operator() (unsigned int iDCPId,
00036                                     boost::spirit::qi::unused_type,
00037                                     boost::spirit::qi::unused_type) const {
00038             _DCPRule._DCPId = iDCPId;
00039
00040             // DEBUG
00041             //STDAIR_LOG_DEBUG ( "DCP Id: " << _DCPRule._DCPId);
00042
00043             _DCPRule._nbOfAirlines = 0;
00044             _DCPRule._airlineCode = "";
00045             _DCPRule._classCode = "";
00046             _DCPRule._airlineCodeList.clear();
00047             _DCPRule._classCodeList.clear();
00048             _DCPRule._classCodeListOfList.clear();
00049             _DCPRule._itSeconds = 0;
00050         }
00051
00052         // //////////////////////////////////////
00053         storeOrigin ::
00054         storeOrigin (DCPRuleStruct& ioDCPRule)
00055         : ParserSemanticAction (ioDCPRule) {
00056         }
00057
00058         // //////////////////////////////////////
00059         void storeOrigin::operator() (std::vector<char>
00060                                     iChar,
00061                                     boost::spirit::qi::unused_type,
00062                                     boost::spirit::qi::unused_type) const {
00063             stdair::AirportCode_T lOrigin (iChar.begin(), iChar.end());
00064             // DEBUG
00065             //STDAIR_LOG_DEBUG ( "Origin: " << lOrigin);
00066             _DCPRule._origin = lOrigin;
00067         }
00068
00069         // //////////////////////////////////////
00070         storeDestination ::
00071         storeDestination (DCPRuleStruct& ioDCPRule)
00072         : ParserSemanticAction (ioDCPRule) {
00073         }
00074
00075         // //////////////////////////////////////
00076         void storeDestination::operator() (
00077             std::vector<char> iChar,
00078             boost::spirit::qi::unused_type,
00079             boost::spirit::qi::unused_type) const {
00080             stdair::AirportCode_T lDestination (iChar.begin(), iChar.end());
00081             // DEBUG
00082             //STDAIR_LOG_DEBUG ( "Destination: " << lDestination);
00083             _DCPRule._destination = lDestination;
00084
00085         // //////////////////////////////////////
00086         storeDateRangeStart::
00087         storeDateRangeStart (DCPRuleStruct& ioDCPRule)
00088         : ParserSemanticAction (ioDCPRule) {
00089         }

```



```

00089
00090 ///////////////////////////////////////////////////////////////////
00091 void storeDateRangeStart::operator() (
00092     boost::spirit::qi::unused_type,
00093     boost::spirit::qi::unused_type,
00094     boost::spirit::qi::unused_type) const
00095 {
00096     _DCPRule._dateRangeStart = _DCPRule.getDate();
00097     // DEBUG
00098     //STDAIR_LOG_DEBUG ("Date Range Start: "<< _DCPRule._dateRangeStart);
00099 }
00100 ///////////////////////////////////////////////////////////////////
00101 storeDateRangeEnd::
00102 storeDateRangeEnd(DCPRuleStruct& ioDCPRule)
00103     : ParserSemanticAction (ioDCPRule) {
00104 }
00105 ///////////////////////////////////////////////////////////////////
00106 void storeDateRangeEnd::operator() (
00107     boost::spirit::qi::unused_type,
00108     boost::spirit::qi::unused_type,
00109     boost::spirit::qi::unused_type) const {
00110     _DCPRule._dateRangeEnd = _DCPRule.getDate();
00111     // DEBUG
00112     //STDAIR_LOG_DEBUG ("Date Range End: " << _DCPRule._dateRangeEnd);
00113 }
00114 ///////////////////////////////////////////////////////////////////
00115 storeStartRangeTime::
00116 storeStartRangeTime (DCPRuleStruct& ioDCPRule)
00117     : ParserSemanticAction (ioDCPRule) {
00118 }
00119 ///////////////////////////////////////////////////////////////////
00120 void storeStartRangeTime::operator() (
00121     boost::spirit::qi::unused_type,
00122     boost::spirit::qi::unused_type,
00123     boost::spirit::qi::unused_type) const
00124 {
00125     _DCPRule._timeRangeStart = _DCPRule.getTime();
00126     // DEBUG
00127     //STDAIR_LOG_DEBUG ("Time Range Start: " << _DCPRule._timeRangeStart);
00128     // Reset the number of seconds
00129     _DCPRule._itSeconds = 0;
00130 }
00131 ///////////////////////////////////////////////////////////////////
00132 storeEndRangeTime::
00133 storeEndRangeTime (DCPRuleStruct& ioDCPRule)
00134     : ParserSemanticAction (ioDCPRule) {
00135 }
00136 ///////////////////////////////////////////////////////////////////
00137 void storeEndRangeTime::operator() (
00138     boost::spirit::qi::unused_type,
00139     boost::spirit::qi::unused_type,
00140     boost::spirit::qi::unused_type) const {
00141     _DCPRule._timeRangeEnd = _DCPRule.getTime();
00142     // DEBUG
00143     //STDAIR_LOG_DEBUG ("Time Range End: " << _DCPRule._timeRangeEnd);
00144     // Reset the number of seconds
00145     _DCPRule._itSeconds = 0;
00146 }
00147 ///////////////////////////////////////////////////////////////////
00148 storePOS ::
00149 storePOS (DCPRuleStruct& ioDCPRule)
00150     : ParserSemanticAction (ioDCPRule) {
00151 }
00152 ///////////////////////////////////////////////////////////////////
00153 void storePOS::operator() (std::vector<char> iChar,
00154     boost::spirit::qi::unused_type,
00155     boost::spirit::qi::unused_type) const {
00156     stdair::AirlineCode_T lPOS (iChar.begin(), iChar.end());
00157     _DCPRule._pos = lPOS;
00158     // DEBUG
00159     //STDAIR_LOG_DEBUG ("POS: " << _DCPRule._pos);
00160 }
00161 ///////////////////////////////////////////////////////////////////
00162 storeCabinCode ::
00163 storeCabinCode (DCPRuleStruct& ioDCPRule)
00164     : ParserSemanticAction (ioDCPRule) {
00165 }
00166

```

```

00170 // //////////////////////////////////////
00171 void storeCabinCode::operator() (char iChar,
00172                                 boost::spirit::qi::unused_type,
00173                                 boost::spirit::qi::unused_type) const {
00174     std::ostringstream ostr;
00175     ostr << iChar;
00176     std::string cabinCodeStr = ostr.str();
00177     const stdair::CabinCode_T lCabinCode (cabinCodeStr);
00178     _DCPRule._cabinCode = lCabinCode;
00179
00180     // DEBUG
00181     //STDAIR_LOG_DEBUG ("Cabin Code: " << lCabinCode);
00182 }
00183
00184 // //////////////////////////////////////
00185 storeChannel ::
00186 storeChannel (DCPRuleStruct& ioDCPRule)
00187 : ParserSemanticAction (ioDCPRule) {
00188 }
00189
00190 // //////////////////////////////////////
00191 void storeChannel::operator() (std::vector<char>
00192 iChar,
00193                               boost::spirit::qi::unused_type,
00194                               boost::spirit::qi::unused_type) const {
00195     stdair::ChannelLabel_T lChannel (iChar.begin(), iChar.end());
00196     if (lChannel != "IN" && lChannel != "IF"
00197         && lChannel != "DN" && lChannel != "DF") {
00198         // DEBUG
00199         STDAIR_LOG_DEBUG ("Invalid channel " << lChannel);
00200     }
00201     _DCPRule._channel = lChannel;
00202     // DEBUG
00203     //STDAIR_LOG_DEBUG ("Channel: " << _DCPRule._channel);
00204 }
00205
00206 // //////////////////////////////////////
00207 storeAdvancePurchase ::
00208 storeAdvancePurchase (DCPRuleStruct& ioDCPRule)
00209 : ParserSemanticAction (ioDCPRule) {
00210 }
00211
00212 // //////////////////////////////////////
00213 void storeAdvancePurchase::operator() (
00214 unsigned int iAdvancePurchase,
00215                                       boost::spirit::qi::unused_type,
00216                                       boost::spirit::qi::unused_type)
00217 const {
00218     _DCPRule._advancePurchase = iAdvancePurchase;
00219     // DEBUG
00220     //STDAIR_LOG_DEBUG ( "Advance Purchase: " << _DCPRule._advancePurchase);
00221 }
00222
00223 // //////////////////////////////////////
00224 storeSaturdayStay ::
00225 storeSaturdayStay (DCPRuleStruct& ioDCPRule)
00226 : ParserSemanticAction (ioDCPRule) {
00227 }
00228
00229 // //////////////////////////////////////
00230 void storeSaturdayStay::operator() (char
00231 iSaturdayStay,
00232                                     boost::spirit::qi::unused_type,
00233                                     boost::spirit::qi::unused_type) const {
00234     bool lBool = false;
00235     if (iSaturdayStay == 'T') {
00236         lBool = true;
00237     } else {
00238         if (iSaturdayStay != 'F') {
00239             // DEBUG
00240             STDAIR_LOG_DEBUG ("Invalid saturdayStay char " << iSaturdayStay);
00241         }
00242     }
00243     stdair::SaturdayStay_T lSaturdayStay (lBool);
00244     _DCPRule._saturdayStay = lSaturdayStay;
00245     // DEBUG
00246     //STDAIR_LOG_DEBUG ("Saturday Stay: " << _DCPRule._saturdayStay);
00247 }
00248
00249 // //////////////////////////////////////
00250 storeChangeFees ::
00251 storeChangeFees (DCPRuleStruct& ioDCPRule)
00252 : ParserSemanticAction (ioDCPRule) {
00253 }
00254
00255 // //////////////////////////////////////

```

```

00253     void storeChangeFees::operator() (char
iChangefees,
00254                                     boost::spirit::qi::unused_type,
00255                                     boost::spirit::qi::unused_type) const {
00256
00257         bool lBool = false;
00258         if (iChangefees == 'T') {
00259             lBool = true;
00260         } else {
00261             if (iChangefees != 'F') {
00262                 // DEBUG
00263                 STDAIR_LOG_DEBUG ("Invalid change fees char " << iChangefees);
00264             }
00265         }
00266         stdair::ChangeFees_T lChangefees (lBool);
00267         _DCPRule._changeFees = lChangefees;
00268         // DEBUG
00269         //STDAIR_LOG_DEBUG ("Change fees: " << _DCPRule._changeFees);
00270     }
00271
00272     // //////////////////////////////////////
00273     storeNonRefundable ::
00274     storeNonRefundable (DCPRuleStruct& ioDCPRule)
00275         : ParserSemanticAction (ioDCPRule) {
00276     }
00277
00278     // //////////////////////////////////////
00279     void storeNonRefundable::operator() (char
iNonRefundable,
00280                                     boost::spirit::qi::unused_type,
00281                                     boost::spirit::qi::unused_type) const
{
00282         bool lBool = false;
00283         if (iNonRefundable == 'T') {
00284             lBool = true;
00285         } else {
00286             if (iNonRefundable != 'F') {
00287                 // DEBUG
00288                 STDAIR_LOG_DEBUG ("Invalid non refundable char " << iNonRefundable);
00289             }
00290         }
00291         stdair::NonRefundable_T lNonRefundable (lBool);
00292         _DCPRule._nonRefundable = lNonRefundable;
00293         // DEBUG
00294         //STDAIR_LOG_DEBUG ("Non refundable: " << _DCPRule._nonRefundable);
00295     }
00296
00297     // //////////////////////////////////////
00298     storeMinimumStay ::
00299     storeMinimumStay (DCPRuleStruct& ioDCPRule)
00300         : ParserSemanticAction (ioDCPRule) {
00301     }
00302
00303     // //////////////////////////////////////
00304     void storeMinimumStay::operator() (unsigned
int iMinStay,
00305                                     boost::spirit::qi::unused_type,
00306                                     boost::spirit::qi::unused_type) const {
00307         _DCPRule._minimumStay = iMinStay;
00308         // DEBUG
00309         //STDAIR_LOG_DEBUG ("Minimum Stay: " << _DCPRule._minimumStay );
00310     }
00311
00312     // //////////////////////////////////////
00313     storeDCP ::
00314     storeDCP (DCPRuleStruct& ioDCPRule)
00315         : ParserSemanticAction (ioDCPRule) {
00316     }
00317
00318     // //////////////////////////////////////
00319     void storeDCP::operator() (double iDCP,
00320                                boost::spirit::qi::unused_type,
00321                                boost::spirit::qi::unused_type) const {
00322         _DCPRule._DCP = iDCP;
00323         // DEBUG
00324         //STDAIR_LOG_DEBUG ("DCP: " << _DCPRule._DCP);
00325     }
00326
00327     // //////////////////////////////////////
00328     storeAirlineCode ::
00329     storeAirlineCode (DCPRuleStruct& ioDCPRule)
00330         : ParserSemanticAction (ioDCPRule) {
00331     }
00332
00333     // //////////////////////////////////////
00334     void storeAirlineCode::operator() (
std::vector<char> iChar,

```

```

00335                                     boost::spirit::qi::unused_type,
00336                                     boost::spirit::qi::unused_type) const {
00337
00338     bool lAlreadyInTheList = false;
00339     stdair::AirlineCode_T lAirlineCode (iChar.begin(), iChar.end());
00340     // Update the airline code
00341     _DCPRule._airlineCode = lAirlineCode;
00342     // Test if the DCPRule Struct stands for interline products
00343     if (_DCPRule._airlineCodeList.size() > 0) {
00344         _DCPRule._classCodeListOfList.push_back(_DCPRule.
00345         _classCodeList);
00346         _DCPRule._classCodeList.clear();
00347         // Update the number of airlines if necessary
00348         std::vector<stdair::AirlineCode_T>::iterator Airline_iterator;
00349         for (Airline_iterator = _DCPRule._airlineCodeList.begin();
00350              Airline_iterator != _DCPRule._airlineCodeList.end();
00351              ++Airline_iterator) {
00352             stdair::AirlineCode_T lPreviousAirlineCode =
00353             *Airline_iterator;
00354             if (lPreviousAirlineCode == lAirlineCode) {
00355                 lAlreadyInTheList = true;
00356                 /*STDAIR_LOG_DEBUG ("Airline Code Already Existing: "
00357                 << lAirlineCode);*/
00358             }
00359             if (lAlreadyInTheList == false) {
00360                 /*STDAIR_LOG_DEBUG ("New Airline Code: "
00361                 << lAirlineCode);*/
00362                 _DCPRule._airlineCodeList.push_back(lAirlineCode);
00363                 _DCPRule._classCodeList.clear();
00364             }
00365             else {
00366                 /*STDAIR_LOG_DEBUG ("First Airline Code: "
00367                 << lAirlineCode);*/
00368                 _DCPRule._airlineCodeList.push_back (lAirlineCode);
00369             }
00370             // DEBUG
00371             //STDAIR_LOG_DEBUG ( "Airline code: " << lAirlineCode);
00372         }
00373
00374         // ////////////////////////////////////////
00375         storeClass ::
00376         storeClass (DCPRuleStruct& ioDCPRule)
00377             : ParserSemanticAction (ioDCPRule) {
00378         }
00379
00380         // ////////////////////////////////////////
00381         void storeClass::operator() (std::vector<char> iChar
00382
00383                                     boost::spirit::qi::unused_type,
00384                                     boost::spirit::qi::unused_type) const {
00385             std::ostringstream ostr;
00386             for (std::vector<char>::const_iterator lItVector = iChar.begin();
00387                  lItVector != iChar.end();
00388                  lItVector++) {
00389                 ostr << *lItVector;
00390             }
00391             std::string classCodeStr = ostr.str();
00392             // Insertion of this class Code list in the whole classCode name
00393             _DCPRule._classCodeList.push_back(classCodeStr);
00394             // DEBUG
00395             // STDAIR_LOG_DEBUG ("Class Code: " << classCodeStr);
00396         }
00397
00398         // ////////////////////////////////////////
00399         doEndDCP::
00400         doEndDCP (stdair::BomRoot& ioBomRoot,
00401                   DCPRuleStruct& ioDCPRule)
00402             : ParserSemanticAction (ioDCPRule),
00403             _bomRoot (ioBomRoot) {
00404         }
00405
00406         // ////////////////////////////////////////
00407         void doEndDCP::operator() (
00408             boost::spirit::qi::unused_type,
00409             boost::spirit::qi::unused_type,
00410             boost::spirit::qi::unused_type) const {
00411             // DEBUG
00412             // STDAIR_LOG_DEBUG ("Do End");
00413             // Generation of the DCP rule object.
00414             _DCPRule._classCodeListOfList.push_back(_DCPRule.
00415             _classCodeList);
00416             DCPRuleGenerator::createDCPRule (_bomRoot, _DCPRule);
00417             STDAIR_LOG_DEBUG(_DCPRule.describe());
00418         }
00419
00420         // ////////////////////////////////////////

```

```

00418 //
00419 // Utility Parsers
00420 //
00421 // //////////////////////////////////////
00422 namespace bsq = boost::spirit::qi;
00423 namespace bsa = boost::spirit::ascii;
00424
00425 stdair::int1_p_t int1_p;
00426
00427 stdair::uint2_p_t uint2_p;
00428
00429 stdair::uint4_p_t uint4_p;
00430
00431 stdair::uint1_4_p_t uint1_4_p;
00432
00433 stdair::hour_p_t hour_p;
00434 stdair::minute_p_t minute_p;
00435 stdair::second_p_t second_p;
00436
00437 stdair::year_p_t year_p;
00438 stdair::month_p_t month_p;
00439 stdair::day_p_t day_p;
00440
00441 // //////////////////////////////////////
00442 // (Boost Spirit) Grammar Definition
00443 // //////////////////////////////////////
00444 // //////////////////////////////////////
00445 DCPRuleParser::DCPRuleParser (stdair::BomRoot&
00446 ioBomRoot,
00447 DCPRuleStruct& ioDCPRule) :
00448 DCPRuleParser::base_type(start),
00449 _bomRoot(ioBomRoot), _DCPRule(ioDCPRule) {
00450
00451 start = *(comments | DCP_rule);
00452
00453 comments = (bsq::lexeme[bsq::repeat(2)[bsa::char_('/')]
00454 >> +(bsa::char_ - bsq::eol)
00455 >> bsq::eol]
00456 | bsq::lexeme[bsa::char_('/') >> bsa::char_('*')
00457 >> +(bsa::char_ - bsa::char_('*'))
00458 >> bsa::char_('*') >> bsa::char_('/')]);
00459
00460 DCP_rule = DCP_key
00461 >> +(';' >> segment )
00462 >> DCP_rule_end[doEndDCP(_bomRoot, _DCPRule
00463 )];
00464
00465 DCP_rule_end = bsa::char_(';');
00466
00467 DCP_key = DCP_id
00468 >> ';' >> origin >> ';' >> destination
00469 >> ';' >> dateRangeStart >> ';' >> dateRangeEnd
00470 >> ';' >> timeRangeStart >> ';' >> timeRangeEnd
00471 >> ';' >> position >> ';' >> cabinCode >> ';' >>
00472 channel
00473 >> ';' >> advancePurchase >> ';' >> saturdayStay
00474 >> ';' >> changeFees >> ';' >> nonRefundable
00475 >> ';' >> minimumStay >> ';' >> DCP;
00476
00477 DCP_id = uint1_4_p[storeDCPID(_DCPRule)]
00478 ;
00479
00480 origin = bsq::repeat(3)[bsa::char_("A-Z")][storeOrigin(
00481 _DCPRule)];
00482
00483 destination =
00484 bsq::repeat(3)[bsa::char_("A-Z")][storeDestination(
00485 _DCPRule)];
00486
00487 dateRangeStart = date[storeDateRangeStart
00488 (_DCPRule)];
00489
00490 dateRangeEnd = date[storeDateRangeEnd(
00491 _DCPRule)];
00492
00493 date = bsq::lexeme
00494 [year_p[boost::phoenix::ref(_DCPRule._itYear) =
00495 bsq::labels::_1]
00496 >> '-'
00497 >> month_p[boost::phoenix::ref(_DCPRule._itMonth) =
00498 bsq::labels::_1]
00499 >> '-'
00500 >> day_p[boost::phoenix::ref(_DCPRule._itDay) =
00501 bsq::labels::_1] ];
00502
00503 timeRangeStart = time[storeStartRangeTime

```

```

        (_DCPRule)];
00501
00502         timeRangeEnd = time[storeEndRangeTime(
        _DCPRule)];
00503
00504         time = bsq::lexeme
00505         [hour_p[boost::phoenix::ref(_DCPRule._itHours) =
bsq::labels::_1]
00506         >> ':'
00507         >> minute_p[boost::phoenix::ref(_DCPRule._itMinutes) =
bsq::labels::_1]
00508         >> - (';' >> second_p[boost::phoenix::ref(_DCPRule.
_itSeconds) = bsq::labels::_1]) ];
00509
00510         position = bsq::repeat(3) [bsa::char_("A-Z")] [storePOS(
        _DCPRule)];
00511
00512         cabinCode = bsa::char_("A-Z") [storeCabinCode(
        _DCPRule)];
00513
00514         channel = bsq::repeat(2) [bsa::char_("A-Z")] [storeChannel
        (_DCPRule)];
00515
00516         advancePurchase = uint1_4_p[storeAdvancePurchase
        (_DCPRule)];
00517
00518         saturdayStay = bsa::char_("A-Z") [storeSaturdayStay
        (_DCPRule)];
00519
00520         changeFees = bsa::char_("A-Z") [storeChangeFees (
        _DCPRule)];
00521
00522         nonRefundable = bsa::char_("A-Z") [storeNonRefundable
        (_DCPRule)];
00523
00524         minimumStay = uint1_4_p[storeMinimumStay
        (_DCPRule)];
00525
00526         DCP = bsq::double_[storeDCP(_DCPRule)];
00527
00528         segment = bsq::repeat(2) [bsa::char_("A-Z")] [storeAirlineCode
        (_DCPRule)]
00529         //>> ';'
00530         //>> bsa::char_("A-Z") [storeClass(_DCPRule)]
00531         >> + (';' >> list_class);
00532
00533         list_class = bsq::repeat(1, bsq::inf) [bsa::char_("A-Z")] [
storeClass(_DCPRule)];
00534
00535         //BOOST_SPIRIT_DEBUG_NODE (DCPRuleParser);
00536         BOOST_SPIRIT_DEBUG_NODE (start);
00537         BOOST_SPIRIT_DEBUG_NODE (comments);
00538         BOOST_SPIRIT_DEBUG_NODE (DCP_rule);
00539         BOOST_SPIRIT_DEBUG_NODE (DCP_rule_end);
00540         BOOST_SPIRIT_DEBUG_NODE (DCP_key);
00541         BOOST_SPIRIT_DEBUG_NODE (DCP_id);
00542         BOOST_SPIRIT_DEBUG_NODE (origin);
00543         BOOST_SPIRIT_DEBUG_NODE (destination);
00544         BOOST_SPIRIT_DEBUG_NODE (dateRangeStart);
00545         BOOST_SPIRIT_DEBUG_NODE (dateRangeEnd);
00546         BOOST_SPIRIT_DEBUG_NODE (date);
00547         BOOST_SPIRIT_DEBUG_NODE (timeRangeStart);
00548         BOOST_SPIRIT_DEBUG_NODE (timeRangeEnd);
00549         BOOST_SPIRIT_DEBUG_NODE (time);
00550         BOOST_SPIRIT_DEBUG_NODE (position);
00551         BOOST_SPIRIT_DEBUG_NODE (cabinCode);
00552         BOOST_SPIRIT_DEBUG_NODE (channel);
00553         BOOST_SPIRIT_DEBUG_NODE (advancePurchase);
00554         BOOST_SPIRIT_DEBUG_NODE (saturdayStay);
00555         BOOST_SPIRIT_DEBUG_NODE (changeFees);
00556         BOOST_SPIRIT_DEBUG_NODE (nonRefundable);
00557         BOOST_SPIRIT_DEBUG_NODE (minimumStay);
00558         BOOST_SPIRIT_DEBUG_NODE (DCP);
00559         BOOST_SPIRIT_DEBUG_NODE (segment);
00560         BOOST_SPIRIT_DEBUG_NODE (list_class);
00561     }
00562 }
00563
00564 //
00565 // Entry class for the file parser
00566 //
00567 //
00568 //
00569 //
00570 // //////////////////////////////////////
00571 DCPRuleFileParser::
00572 DCPRuleFileParser (stdair::BomRoot& ioBomRoot,
00573                     const stdair::Filename_T& iFilename)
00574 : _filename (iFilename), _bomRoot (ioBomRoot) {

```

```

00575     init();
00576 }
00577
00578 // //////////////////////////////////////
00579 void DCPRuleFileParser::init() {
00580     // Check that the file exists and is readable
00581     const bool doesExistAndIsReadable =
00582         stdair::BasFileMgr::doesExistAndIsReadable (_filename);
00583
00584     if (doesExistAndIsReadable == false) {
00585         STDAIR_LOG_ERROR ("The DCP schedule file " << _filename
00586             << " does not exist or can not be read.");
00587
00588         throw DCPInputFileNotFoundException ("The DCP file " + _filename + " does
not exist or can not be read");
00589     }
00590 }
00591
00592 // //////////////////////////////////////
00593 bool DCPRuleFileParser::generateDCPRules (
) {
00594
00595     STDAIR_LOG_DEBUG ("Parsing DCP input file: " << _filename);
00596
00597     // File to be parsed
00598     const std::string* lFileName = &_filename;
00599     const char *lChar = (*lFileName).c_str();
00600     std::ifstream fileToBeParsed(lChar, std::ios_base::in);
00601
00602     // Check the filename exists and can be open
00603     if (fileToBeParsed == false) {
00604         STDAIR_LOG_ERROR ("The DCP file " << _filename << " can not be open."
00605             << std::endl);
00606
00607         throw DCPInputFileNotFoundException ("The file " + _filename + " does not
exist or can not be read");
00608     }
00609
00610     // Create an input iterator
00611     stdair::base_iterator_t inputBegin (fileToBeParsed);
00612
00613     // Convert input iterator to an iterator usable by spirit parser
00614     stdair::iterator_t
00615         start (boost::spirit::make_default_multi_pass (inputBegin));
00616     stdair::iterator_t end;
00617
00618     // Initialise the parser (grammar) with the helper/staging structure.
00619     DCPParserHelper::DCPRuleParser lFPPParser(
_bomRoot, _DCPRule);
00620
00621     // Launch the parsing of the file and, thanks to the doEndDCP
00622     // call-back structure, the building of the whole BomRoot BOM
00623
00624     const bool hasParsingBeenSuccessful =
00625         boost::spirit::qi::phrase_parse (start, end, lFPPParser,
00626             boost::spirit::ascii::space);
00627
00628     if (hasParsingBeenSuccessful == false) {
00629         // TODO: decide whether to throw an exception
00630         STDAIR_LOG_ERROR ("Parsing of DCP input file: " << _filename
00631             << " failed");
00632     }
00633     if (start != end) {
00634         // TODO: decide whether to throw an exception
00635         STDAIR_LOG_ERROR ("Parsing of DCP input file: " << _filename
00636             << " failed");
00637     }
00638     if (hasParsingBeenSuccessful == true && start == end) {
00639         STDAIR_LOG_DEBUG ("Parsing of DCP input file: " << _filename
00640             << " succeeded");
00641     }
00642     return hasParsingBeenSuccessful;
00643 }
00644
00645 }

```

23.147 airinv/command/vault/DCPParserHelper.hpp File Reference

```

#include <stdair/basic/BasParserTypes.hpp>
#include <stdair/command/CmdAbstract.hpp>
#include <airinv/AIRINV_Types.hpp>
#include <airinv/bom/DCPRuleStruct.hpp>

```

Classes

- struct [AIRINV::DCPParserHelper::ParserSemanticAction](#)
- struct [AIRINV::DCPParserHelper::storeDCPId](#)
- struct [AIRINV::DCPParserHelper::storeOrigin](#)
- struct [AIRINV::DCPParserHelper::storeDestination](#)
- struct [AIRINV::DCPParserHelper::storeDateRangeStart](#)
- struct [AIRINV::DCPParserHelper::storeDateRangeEnd](#)
- struct [AIRINV::DCPParserHelper::storeStartRangeTime](#)
- struct [AIRINV::DCPParserHelper::storeEndRangeTime](#)
- struct [AIRINV::DCPParserHelper::storePOS](#)
- struct [AIRINV::DCPParserHelper::storeCabinCode](#)
- struct [AIRINV::DCPParserHelper::storeChannel](#)
- struct [AIRINV::DCPParserHelper::storeAdvancePurchase](#)
- struct [AIRINV::DCPParserHelper::storeSaturdayStay](#)
- struct [AIRINV::DCPParserHelper::storeChangeFees](#)
- struct [AIRINV::DCPParserHelper::storeNonRefundable](#)
- struct [AIRINV::DCPParserHelper::storeMinimumStay](#)
- struct [AIRINV::DCPParserHelper::storeDCP](#)
- struct [AIRINV::DCPParserHelper::storeAirlineCode](#)
- struct [AIRINV::DCPParserHelper::storeClass](#)
- struct [AIRINV::DCPParserHelper::doEndDCP](#)
- struct [AIRINV::DCPParserHelper::DCPRuleParser](#)
- class [AIRINV::DCPRuleFileParser](#)

Namespaces

- namespace [stdair](#)
 Forward declarations.
- namespace [AIRINV](#)
- namespace [AIRINV::DCPParserHelper](#)

23.148 DCPParserHelper.hpp

```

00001 #ifndef __AIRINV_CMD_DCPPARSERHELPER_HPP
00002 #define __AIRINV_CMD_DCPPARSERHELPER_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // StdAir
00008 // The stdair/basic/BasParserTypes.hpp header includes Boost.Spirit headers
00009 // #define BOOST_SPIRIT_DEBUG
00010 #include <stdair/basic/BasParserTypes.hpp>
00011 #include <stdair/command/CmdAbstract.hpp>
00012 // AirInv
00013 #include <airinv/AIRINV_Types.hpp>
00014 #include <airinv/bom/DCPRuleStruct.hpp>
00015
00016 // Forward declarations
00017 namespace stdair {
00018     class BomRoot;
00019 }
00020
00021 namespace AIRINV {
00022     namespace DCPParserHelper {
00023
00024
00025         // //////////////////////////////////////
00026         // Semantic actions
00027         // //////////////////////////////////////

```



```

00029
00030     struct ParserSemanticAction {
00032         ParserSemanticAction (DCPRuleStruct&);
00034         DCPRuleStruct& _DCPRule;
00035     };
00036
00038     struct storeDCPId : public ParserSemanticAction
00040     {
00042         storeDCPId (DCPRuleStruct&);
00043         void operator() (unsigned int,
00044                         boost::spirit::qi::unused_type,
00045                         boost::spirit::qi::unused_type) const;
00046     };
00048     struct storeOrigin : public ParserSemanticAction
00050     {
00052         storeOrigin (DCPRuleStruct&);
00053         void operator() (std::vector<char>,
00054                         boost::spirit::qi::unused_type,
00055                         boost::spirit::qi::unused_type) const;
00056     };
00058     struct storeDestination : public ParserSemanticAction
00060     {
00062         storeDestination (DCPRuleStruct&);
00063         void operator() (std::vector<char>,
00064                         boost::spirit::qi::unused_type,
00065                         boost::spirit::qi::unused_type) const;
00066     };
00068     struct storeDateRangeStart : public ParserSemanticAction
00070     {
00072         storeDateRangeStart (DCPRuleStruct&);
00073         void operator() (boost::spirit::qi::unused_type,
00074                         boost::spirit::qi::unused_type,
00075                         boost::spirit::qi::unused_type) const;
00076     };
00078     struct storeDateRangeEnd : public ParserSemanticAction
00080     {
00082         storeDateRangeEnd (DCPRuleStruct&);
00083         void operator() (boost::spirit::qi::unused_type,
00084                         boost::spirit::qi::unused_type,
00085                         boost::spirit::qi::unused_type) const;
00086     };
00088     struct storeStartRangeTime : public ParserSemanticAction
00090     {
00092         storeStartRangeTime (DCPRuleStruct&);
00093         void operator() (boost::spirit::qi::unused_type,
00094                         boost::spirit::qi::unused_type,
00095                         boost::spirit::qi::unused_type) const;
00096     };
00098     struct storeEndRangeTime : public ParserSemanticAction
00100     {
00102         storeEndRangeTime (DCPRuleStruct&);
00103         void operator() (boost::spirit::qi::unused_type,
00104                         boost::spirit::qi::unused_type,
00105                         boost::spirit::qi::unused_type) const;
00106     };
00108     struct storePOS : public ParserSemanticAction {
00110         storePOS (DCPRuleStruct&);
00112         void operator() (std::vector<char>,
00113                         boost::spirit::qi::unused_type,
00114                         boost::spirit::qi::unused_type) const;
00115     };
00116
00118     struct storeCabinCode : public ParserSemanticAction
00120     {
00122         storeCabinCode (DCPRuleStruct&);
00123         void operator() (char,
00124                         boost::spirit::qi::unused_type,
00125                         boost::spirit::qi::unused_type) const;
00126     };
00128     struct storeChannel : public ParserSemanticAction
00130     {
00132         storeChannel (DCPRuleStruct&);
00133         void operator() (std::vector<char>,
00134                         boost::spirit::qi::unused_type,
00135                         boost::spirit::qi::unused_type) const;
00136     };
00138     struct storeAdvancePurchase : public
ParserSemanticAction {

```

```

00140     storeAdvancePurchase (DCPRuleStruct&);
00142     void operator() (unsigned int,
00143                     boost::spirit::qi::unused_type,
00144                     boost::spirit::qi::unused_type) const;
00145 };
00146
00148 struct storeSaturdayStay : public ParserSemanticAction
00149 {
00150     storeSaturdayStay (DCPRuleStruct&);
00152     void operator() (char,
00153                     boost::spirit::qi::unused_type,
00154                     boost::spirit::qi::unused_type) const;
00155 };
00156
00158 struct storeChangeFees : public ParserSemanticAction
00159 {
00160     storeChangeFees (DCPRuleStruct&);
00162     void operator() (char,
00163                     boost::spirit::qi::unused_type,
00164                     boost::spirit::qi::unused_type) const;
00165 };
00166
00168 struct storeNonRefundable : public ParserSemanticAction
00169 {
00170     storeNonRefundable (DCPRuleStruct&);
00172     void operator() (char,
00173                     boost::spirit::qi::unused_type,
00174                     boost::spirit::qi::unused_type) const;
00175 };
00176
00178 struct storeMinimumStay : public ParserSemanticAction
00179 {
00180     storeMinimumStay (DCPRuleStruct&);
00182     void operator() (unsigned int,
00183                     boost::spirit::qi::unused_type,
00184                     boost::spirit::qi::unused_type) const;
00185 };
00186
00188 struct storeDCP : public ParserSemanticAction {
00189     storeDCP (DCPRuleStruct&);
00192     void operator() (double,
00193                     boost::spirit::qi::unused_type,
00194                     boost::spirit::qi::unused_type) const;
00195 };
00196
00198 struct storeAirlineCode : public ParserSemanticAction
00199 {
00200     storeAirlineCode (DCPRuleStruct&);
00202     void operator() (std::vector<char>,
00203                     boost::spirit::qi::unused_type,
00204                     boost::spirit::qi::unused_type) const;
00205 };
00206
00208 struct storeClass : public ParserSemanticAction
00209 {
00210     storeClass (DCPRuleStruct&);
00212     void operator() (std::vector<char>,
00213                     boost::spirit::qi::unused_type,
00214                     boost::spirit::qi::unused_type) const;
00215 };
00216
00218 struct doEndDCP : public ParserSemanticAction {
00220     doEndDCP (stdair::BomRoot&, DCPRuleStruct&);
00222     void operator() (boost::spirit::qi::unused_type,
00223                     boost::spirit::qi::unused_type,
00224                     boost::spirit::qi::unused_type) const;
00226     stdair::BomRoot& _bomRoot;
00227 };
00228
00229
00231 //
00232 // (Boost Spirit) Grammar Definition
00233 //
00235
00304 struct DCPRuleParser :
00305     public boost::spirit::qi::grammar<stdair::iterator_t,
00306                                     boost::spirit::ascii::space_type> {
00307
00308     DCPRuleParser (stdair::BomRoot&, DCPRuleStruct&);
00309
00310     // Instantiation of rules
00311     boost::spirit::qi::rule<stdair::iterator_t,
00312                             boost::spirit::ascii::space_type>
00313         start, comments, DCP_rule, DCP_rule_end,
00314         DCP_key, DCP_id, origin,
00315         destination, dateRangeStart, dateRangeEnd
00316         , date, timeRangeStart,

```

```

00315         timeRangeEnd, time, position, cabinCode
, channel, advancePurchase,
00316         saturdayStay, changeFees, nonRefundable
, minimumStay, DCP,
00317         segment, list_class;
00318
00319         // Parser Context
00320         stdair::BomRoot& _bomRoot;
00321         DCPRuleStruct& _DCPRule;
00322     };
00323
00324 }
00325
00327 //
00328 // Entry class for the file parser
00329 //
00331
00337 class DCPRuleFileParser : public stdair::CmdAbstract {
00338 public:
00340     DCPRuleFileParser (stdair::BomRoot& ioBomRoot,
00341                       const stdair::Filename_T& iFilename);
00342
00344     bool generateDCPRules ();
00345
00346 private:
00348     void init();
00349
00350 private:
00351     // Attributes
00353     stdair::Filename_T _filename;
00354
00356     stdair::BomRoot& _bomRoot;
00357
00359     DCPRuleStruct _DCPRule;
00360 };
00361
00362 }
00363 #endif // __AIRINV_CMD_DCPPARSERHELPER_HPP

```

23.149 airinv/config/airinv-paths.hpp File Reference

Macros

- #define `PACKAGE` "airinv"
- #define `PACKAGE_NAME` "AIRINV"
- #define `PACKAGE_VERSION` "0.1.2"
- #define `PREFIXDIR` "/usr"
- #define `EXEC_PREFIX` "/usr"
- #define `BINDIR` "/usr/bin"
- #define `LIBDIR` "/usr/lib"
- #define `LIBEXECDIR` "/usr/libexec"
- #define `SBINDIR` "/usr/sbin"
- #define `SYSCONFDIR` "/usr/etc"
- #define `INCLUDEDIR` "/usr/include"
- #define `DATAROOTDIR` "/usr/share"
- #define `DATADIR` "/usr/share"
- #define `DOCDIR` "/usr/share/doc/airinv-0.1.2"
- #define `MANDIR` "/usr/share/man"
- #define `INFODIR` "/usr/share/info"
- #define `HTMLDIR` "/usr/share/doc/airinv-0.1.2/html"
- #define `PDFDIR` "/usr/share/doc/airinv-0.1.2/html"
- #define `STDAIR_SAMPLE_DIR` "/usr/share/stdair/samples"

23.149.1 Macro Definition Documentation

23.149.1.1 #define `PACKAGE` "airinv"

Definition at line 4 of file [airinv-paths.hpp](#).

23.149.1.2 `#define PACKAGE_NAME "AIRINV"`

Definition at line 5 of file [airinv-paths.hpp](#).

23.149.1.3 `#define PACKAGE_VERSION "0.1.2"`

Definition at line 6 of file [airinv-paths.hpp](#).

23.149.1.4 `#define PREFIXDIR "/usr"`

Definition at line 7 of file [airinv-paths.hpp](#).

23.149.1.5 `#define EXEC_PREFIX "/usr"`

Definition at line 8 of file [airinv-paths.hpp](#).

23.149.1.6 `#define BINDIR "/usr/bin"`

Definition at line 9 of file [airinv-paths.hpp](#).

23.149.1.7 `#define LIBDIR "/usr/lib"`

Definition at line 10 of file [airinv-paths.hpp](#).

23.149.1.8 `#define LIBEXECDIR "/usr/libexec"`

Definition at line 11 of file [airinv-paths.hpp](#).

23.149.1.9 `#define SBINDIR "/usr/sbin"`

Definition at line 12 of file [airinv-paths.hpp](#).

23.149.1.10 `#define SYSCONFDIR "/usr/etc"`

Definition at line 13 of file [airinv-paths.hpp](#).

23.149.1.11 `#define INCLUDEDIR "/usr/include"`

Definition at line 14 of file [airinv-paths.hpp](#).

23.149.1.12 `#define DATAROOTDIR "/usr/share"`

Definition at line 15 of file [airinv-paths.hpp](#).

23.149.1.13 `#define DATADIR "/usr/share"`

Definition at line 16 of file [airinv-paths.hpp](#).

23.149.1.14 `#define DOCDIR "/usr/share/doc/airinv-0.1.2"`

Definition at line 17 of file [airinv-paths.hpp](#).

23.149.1.15 `#define MANDIR "/usr/share/man"`

Definition at line 18 of file [airinv-paths.hpp](#).

23.149.1.16 `#define INFODIR "/usr/share/info"`

Definition at line 19 of file [airinv-paths.hpp](#).

23.149.1.17 `#define HTMLDIR "/usr/share/doc/airinv-0.1.2/html"`

Definition at line 20 of file [airinv-paths.hpp](#).

23.149.1.18 `#define PDFDIR "/usr/share/doc/airinv-0.1.2/html"`

Definition at line 21 of file [airinv-paths.hpp](#).

23.149.1.19 `#define STDAIR_SAMPLE_DIR "/usr/share/stdair/samples"`

Definition at line 22 of file [airinv-paths.hpp](#).

23.150 airinv-paths.hpp

```
00001 #ifndef __AIRINV_PATHS_HPP__
00002 #define __AIRINV_PATHS_HPP__
00003
00004 #define PACKAGE "airinv"
00005 #define PACKAGE_NAME "AIRINV"
00006 #define PACKAGE_VERSION "0.1.2"
00007 #define PREFIXDIR "/usr"
00008 #define EXEC_PREFIX "/usr"
00009 #define BINDIR "/usr/bin"
00010 #define LIBDIR "/usr/lib"
00011 #define LIBEXECDIR "/usr/libexec"
00012 #define SBINDIR "/usr/sbin"
00013 #define SYSCONFDIR "/usr/etc"
00014 #define INCLUDEDIR "/usr/include"
00015 #define DATAROOTDIR "/usr/share"
00016 #define DATADIR "/usr/share"
00017 #define DOCDIR "/usr/share/doc/airinv-0.1.2"
00018 #define MANDIR "/usr/share/man"
00019 #define INFODIR "/usr/share/info"
00020 #define HTMLDIR "/usr/share/doc/airinv-0.1.2/html"
00021 #define PDFDIR "/usr/share/doc/airinv-0.1.2/html"
00022 #define STDAIR_SAMPLE_DIR "/usr/share/stdair/samples"
00023
00024 #endif // __AIRINV_PATHS_HPP__
```

23.151 airinv/config/airinv-paths.hpp.in File Reference

Macros

- `#define __AIRINV_PATHS_HPP__`
- `#define PACKAGE "@PACKAGE@"`
- `#define PACKAGE_NAME "@PACKAGE_NAME@"`
- `#define PACKAGE_VERSION "@PACKAGE_VERSION@"`
- `#define PREFIXDIR "@prefix@"`
- `#define EXEC_PREFIX "@exec_prefix@"`
- `#define BINDIR "@bindir@"`
- `#define LIBDIR "@libdir@"`
- `#define LIBEXECDIR "@libexecdir@"`
- `#define SBINDIR "@sbindir@"`
- `#define SYSCONFDIR "@sysconfdir@"`
- `#define INCLUDEDIR "@includedir@"`
- `#define DATAROOTDIR "@datarootdir@"`
- `#define DATADIR "@datadir@"`
- `#define DOCDIR "@docdir@"`
- `#define MANDIR "@mandir@"`
- `#define INFODIR "@infodir@"`
- `#define HTMLDIR "@htmldir@"`
- `#define PDFDIR "@pdfdir@"`
- `#define STDAIR_SAMPLE_DIR "@sampledir@"`

23.151.1 Macro Definition Documentation

23.151.1.1 `#define __AIRINV_PATHS_HPP__`

Definition at line 2 of file [airinv-paths.hpp.in](#).

23.151.1.2 `#define PACKAGE "@PACKAGE@"`

Definition at line 4 of file [airinv-paths.hpp.in](#).

23.151.1.3 `#define PACKAGE_NAME "@PACKAGE_NAME@"`

Definition at line 5 of file [airinv-paths.hpp.in](#).

23.151.1.4 `#define PACKAGE_VERSION "@PACKAGE_VERSION@"`

Definition at line 6 of file [airinv-paths.hpp.in](#).

23.151.1.5 `#define PREFIXDIR "@prefix@"`

Definition at line 7 of file [airinv-paths.hpp.in](#).

23.151.1.6 `#define EXEC_PREFIX "@exec_prefix@"`

Definition at line 8 of file [airinv-paths.hpp.in](#).

23.151.1.7 `#define BINDIR "@bindir@"`

Definition at line 9 of file [airinv-paths.hpp.in](#).

23.151.1.8 `#define LIBDIR "@libdir@"`

Definition at line 10 of file [airinv-paths.hpp.in](#).

23.151.1.9 `#define LIBEXECDIR "@libexecdir@"`

Definition at line 11 of file [airinv-paths.hpp.in](#).

23.151.1.10 `#define SBINDIR "@sbindir@"`

Definition at line 12 of file [airinv-paths.hpp.in](#).

23.151.1.11 `#define SYSCONFDIR "@sysconfdir@"`

Definition at line 13 of file [airinv-paths.hpp.in](#).

23.151.1.12 `#define INCLUDEDIR "@includedir@"`

Definition at line 14 of file [airinv-paths.hpp.in](#).

23.151.1.13 `#define DATAROOTDIR "@datarootdir@"`

Definition at line 15 of file [airinv-paths.hpp.in](#).

23.151.1.14 `#define DATADIR "@datadir@"`

Definition at line 16 of file [airinv-paths.hpp.in](#).

23.151.1.15 `#define DOCDIR "@docdir@"`

Definition at line 17 of file [airinv-paths.hpp.in](#).

23.151.1.16 `#define MANDIR "@mandir@"`

Definition at line 18 of file [airinv-paths.hpp.in](#).

23.151.1.17 `#define INFODIR "@infodir@"`

Definition at line 19 of file [airinv-paths.hpp.in](#).

23.151.1.18 `#define HTMLDIR "@htmldir@"`

Definition at line 20 of file [airinv-paths.hpp.in](#).

23.151.1.19 `#define PDFDIR "@pdfdir@"`

Definition at line 21 of file [airinv-paths.hpp.in](#).

23.151.1.20 `#define STDAIR_SAMPLE_DIR "@sampledir@"`

Definition at line 22 of file [airinv-paths.hpp.in](#).

23.152 airinv-paths.hpp.in

```
00001 #ifndef __AIRINV_PATHS_HPP__
00002 #define __AIRINV_PATHS_HPP__
00003
00004 #define PACKAGE "@PACKAGE@"
00005 #define PACKAGE_NAME "@PACKAGE_NAME@"
00006 #define PACKAGE_VERSION "@PACKAGE_VERSION@"
00007 #define PREFIXDIR "@prefix@"
00008 #define EXEC_PREFIX "@exec_prefix@"
00009 #define BINDIR "@bindir@"
00010 #define LIBDIR "@libdir@"
00011 #define LIBEXECDIR "@libexecdir@"
00012 #define SBINDIR "@sbindir@"
00013 #define SYSCONFDIR "@sysconfdir@"
00014 #define INCLUDEDIR "@includedir@"
00015 #define DATAROOTDIR "@datarootdir@"
00016 #define DATADIR "@datadir@"
00017 #define DOCDIR "@docdir@"
00018 #define MANDIR "@mandir@"
00019 #define INFODIR "@infodir@"
00020 #define HTMLDIR "@htmldir@"
00021 #define PDFDIR "@pdfdir@"
00022 #define STDAIR_SAMPLE_DIR "@sampledir@"
00023
00024 #endif // __AIRINV_PATHS_HPP__
```

23.153 airinv/factory/FacAirinvMasterServiceContext.cpp File Reference

```
#include <cassert>
#include <stdair/service/FacSupervisor.hpp>
#include <airinv/factory/FacAirinvMasterServiceContext.hpp>
#include <airinv/service/AIRINV_Master_ServiceContext.hpp>
```

Namespaces

- namespace [AIRINV](#)

23.154 FacAirinvMasterServiceContext.cpp

```
00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
```

```

00006 // StdAir
00007 #include <stdair/service/FacSupervisor.hpp>
00008 // AirInv
00009 #include <airinv/factory/FacAirinvMasterServiceContext.hpp>
00010 #include <airinv/service/AIRINV_Master_ServiceContext.hpp>
00011
00012 namespace AIRINV {
00013
00014     FacAirinvMasterServiceContext* FacAirinvMasterServiceContext::_instance =
00015         NULL;
00016
00017     // //////////////////////////////////////
00018     FacAirinvMasterServiceContext::~FacAirinvMasterServiceContext
00019     () {
00020         _instance = NULL;
00021     }
00022
00023     // //////////////////////////////////////
00024     FacAirinvMasterServiceContext&
00025     FacAirinvMasterServiceContext::instance(
00026     ) {
00027         if (_instance == NULL) {
00028             _instance = new FacAirinvMasterServiceContext
00029             ();
00030             assert (_instance != NULL);
00031             stdair::FacSupervisor::instance().
00032             registerServiceFactory (_instance);
00033             return *_instance;
00034         }
00035
00036         // //////////////////////////////////////
00037         AIRINV_Master_ServiceContext&
00038         FacAirinvMasterServiceContext::create() {
00039             AIRINV_Master_ServiceContext*
00040             aAIRINV_Master_ServiceContext_ptr = NULL;
00041             aAIRINV_Master_ServiceContext_ptr = new AIRINV_Master_ServiceContext
00042             ();
00043             assert (aAIRINV_Master_ServiceContext_ptr != NULL);
00044             // The new object is added to the Bom pool
00045             _pool.push_back (aAIRINV_Master_ServiceContext_ptr);
00046             return *aAIRINV_Master_ServiceContext_ptr;
00047         }
00048     }
00049 }

```

23.155 airinv/factory/FacAirinvMasterServiceContext.hpp File Reference

```

#include <string>
#include <stdair/service/FacServiceAbstract.hpp>

```

Classes

- class [AIRINV::FacAirinvMasterServiceContext](#)
Factory for Bucket.

Namespaces

- namespace [AIRINV](#)

23.156 FacAirinvMasterServiceContext.hpp

```

00001 #ifndef __AIRINV_FAC_FACAIRINVMASERSERVICECONTEXT_HPP
00002 #define __AIRINV_FAC_FACAIRINVMASERSERVICECONTEXT_HPP
00003

```



```

00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 // StdAir
00010 #include <stdair/service/FacServiceAbstract.hpp>
00011
00012 namespace AIRINV {
00013     class AIRINV_Master_ServiceContext;
00014
00015     class FacAirinvMasterServiceContext : public
00016     stdair::FacServiceAbstract {
00021     public:
00022
00023     static FacAirinvMasterServiceContext& instance
00024     ();
00025
00026     ~FacAirinvMasterServiceContext ();
00027
00028     AIRINV_Master_ServiceContext& create ();
00029
00030     protected:
00031     FacAirinvMasterServiceContext () {}
00032
00033     private:
00034     static FacAirinvMasterServiceContext*
00035     _instance;
00036     };
00037 }
00038 #endif // __AIRINV_FAC_FACAIRINVMASTERSERVICECONTEXT_HPP

```

23.157 airinv/factory/FacAirinvServiceContext.cpp File Reference

```

#include <cassert>
#include <stdair/service/FacSupervisor.hpp>
#include <airinv/factory/FacAirinvServiceContext.hpp>
#include <airinv/service/AIRINV_ServiceContext.hpp>

```

Namespaces

- namespace [AIRINV](#)

23.158 FacAirinvServiceContext.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 // StdAir
00007 #include <stdair/service/FacSupervisor.hpp>
00008 // AirInv
00009 #include <airinv/factory/FacAirinvServiceContext.hpp>
00010 #include <airinv/service/AIRINV_ServiceContext.hpp>
00011
00012 namespace AIRINV {
00013
00014     FacAirinvServiceContext* FacAirinvServiceContext::_instance = NULL;
00015
00016     // //////////////////////////////////////
00017     FacAirinvServiceContext::~FacAirinvServiceContext
00018     () {
00019         _instance = NULL;
00020     }
00021
00022     // //////////////////////////////////////
00023     FacAirinvServiceContext&
00024     FacAirinvServiceContext::instance () {
00025

```

```

00024     if (_instance == NULL) {
00025         _instance = new FacAirinvServiceContext();
00026         assert (_instance != NULL);
00027
00028         stdair::FacSupervisor::instance().
registerServiceFactory (_instance);
00029     }
00030     return *_instance;
00031 }
00032
00033 // //////////////////////////////////////
00034 AIRINV_ServiceContext& FacAirinvServiceContext::create
00035 () {
00036     AIRINV_ServiceContext* aAIRINV_ServiceContext_ptr =
NULL;
00037     aAIRINV_ServiceContext_ptr = new AIRINV_ServiceContext
00038     ();
00039     assert (aAIRINV_ServiceContext_ptr != NULL);
00040     // The new object is added to the Bom pool
00041     _pool.push_back (aAIRINV_ServiceContext_ptr);
00042
00043     return *aAIRINV_ServiceContext_ptr;
00044 }
00045
00046 }

```

23.159 airinv/factory/FacAirinvServiceContext.hpp File Reference

```

#include <string>
#include <stdair/service/FacServiceAbstract.hpp>

```

Classes

- class [AIRINV::FacAirinvServiceContext](#)

Namespaces

- namespace [AIRINV](#)

23.160 FacAirinvServiceContext.hpp

```

00001 #ifndef __AIRINV_FAC_FACAIRINVSERVICECONTEXT_HPP
00002 #define __AIRINV_FAC_FACAIRINVSERVICECONTEXT_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 // StdAir
00010 #include <stdair/service/FacServiceAbstract.hpp>
00011
00012 namespace AIRINV {
00013
00014     class AIRINV_ServiceContext;
00015
00016     class FacAirinvServiceContext : public
stdair::FacServiceAbstract {
00017     public:
00018
00019         static FacAirinvServiceContext& instance();
00020
00021         ~FacAirinvServiceContext();
00022
00023         AIRINV_ServiceContext& create();
00024
00025     protected:
00026         FacAirinvServiceContext() {}
00027
00028     private:

```

```

00046     static FacAirinvServiceContext* _instance;
00047 };
00048
00049 }
00050 #endif // __AIRINV_FAC_FACAIRINVSERVICECONTEXT_HPP

```

23.161 airinv/factory/FacBomAbstract.cpp File Reference

```

#include <cassert>
#include <sstream>
#include <boost/functional/hash/hash.hpp>
#include <airinv/bom/BomAbstract.hpp>
#include <airinv/factory/FacBomAbstract.hpp>

```

Namespaces

- namespace [AIRINV](#)

23.162 FacBomAbstract.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <sstream>
00007 // Boost (STL Extension)
00008 #include <boost/functional/hash/hash.hpp>
00009 // Airinv
00010 #include <airinv/bom/BomAbstract.hpp>
00011 #include <airinv/factory/FacBomAbstract.hpp>
00012
00013 namespace AIRINV {
00014
00015     // //////////////////////////////////////
00016     FacBomAbstract::~FacBomAbstract() {
00017         clean ();
00018     }
00019
00020     // //////////////////////////////////////
00021     void FacBomAbstract::clean() {
00022         for (BomPool_T::iterator itBom = _pool.begin();
00023              itBom != _pool.end(); itBom++) {
00024             BomAbstract* currentBom_ptr = *itBom;
00025             assert (currentBom_ptr != NULL);
00026
00027             delete (currentBom_ptr); currentBom_ptr = NULL;
00028         }
00029
00030         // Empty the pool of Factories
00031         _pool.clear();
00032     }
00033
00034     // //////////////////////////////////////
00035     std::size_t FacBomAbstract::getID (const BomAbstract
00036 * iBomAbstract_ptr) {
00037         const void* lPtr = iBomAbstract_ptr;
00038         boost::hash<const void*> ptr_hash;
00039         const std::size_t lID = ptr_hash (lPtr);
00040         return lID;
00041     }
00042
00043     // //////////////////////////////////////
00044     std::size_t FacBomAbstract::getID (const BomAbstract
00045 & iBomAbstract) {
00046         return getID (&iBomAbstract);
00047     }
00048
00049     // //////////////////////////////////////
00050     std::string FacBomAbstract::getIDString(const
00051 BomAbstract* iBomAbstract_ptr) {
00052         const std::size_t lID = getID (iBomAbstract_ptr);
00053         std::ostringstream oStr;
00054         oStr << lID;
00055     }

```

```

00052     return oStr.str();
00053 }
00054
00055 // //////////////////////////////////////
00056 std::string FacBomAbstract::getIDString (const
BomAbstract& iBomAbstract) {
00057     return getIDString (&iBomAbstract);
00058 }
00059
00060 }

```

23.163 airinv/factory/FacBomAbstract.hpp File Reference

```

#include <string>
#include <vector>

```

Classes

- class [AIRINV::FacBomAbstract](#)

Namespaces

- namespace [AIRINV](#)

23.164 FacBomAbstract.hpp

```

00001 #ifndef __AIRINV_FAC_FACBOMABSTRACT_HPP
00002 #define __AIRINV_FAC_FACBOMABSTRACT_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 #include <vector>
00010
00011 namespace AIRINV {
00012
00013     // Forward declarations
00014     class BomAbstract;
00015
00016     class FacBomAbstract {
00017     friend class FacSupervisor;
00018     public:
00019
00020         typedef std::vector<BomAbstract*> BomPool_T;
00021
00022         static std::size_t getID (const BomAbstract*);
00023
00024         static std::size_t getID (const BomAbstract&);
00025
00026         static std::string getIDString (const BomAbstract*);
00027
00028         static std::string getIDString (const BomAbstract&);
00029
00030     protected:
00031         FacBomAbstract() {}
00032         FacBomAbstract(const FacBomAbstract&) {}
00033
00034         virtual ~FacBomAbstract();
00035
00036     private:
00037         void clean();
00038
00039     protected:
00040         BomPool_T _pool;
00041     };
00042 }
00043
00044 #endif // __AIRINV_FAC_FACBOMABSTRACT_HPP

```

23.165 airinv/factory/FacServiceAbstract.cpp File Reference

```
#include <cassert>
#include <airinv/service/ServiceAbstract.hpp>
#include <airinv/factory/FacServiceAbstract.hpp>
```

Namespaces

- namespace [AIRINV](#)

23.166 FacServiceAbstract.cpp

```
00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 // AIRINV
00007 #include <airinv/service/ServiceAbstract.hpp>
00008 #include <airinv/factory/FacServiceAbstract.hpp>
00009 >
00010 namespace AIRINV {
00011
00012 // //////////////////////////////////////
00013 FacServiceAbstract::~FacServiceAbstract
00014 () {
00015     clean ();
00016 }
00017
00018 // //////////////////////////////////////
00019 void FacServiceAbstract::clean() {
00020     for (ServicePool_T::iterator itService = _pool.begin();
00021          itService != _pool.end(); itService++) {
00022         ServiceAbstract* currentService_ptr = *itService;
00023         assert (currentService_ptr != NULL);
00024         delete (currentService_ptr); currentService_ptr = NULL;
00025     }
00026
00027     // Empty the pool of Service Factories
00028     _pool.clear();
00029 }
00030
00031 }
```

23.167 airinv/factory/FacServiceAbstract.hpp File Reference

```
#include <vector>
```

Classes

- class [AIRINV::FacServiceAbstract](#)

Namespaces

- namespace [AIRINV](#)

23.168 FacServiceAbstract.hpp

```
00001 #ifndef __AIRINV_FAC_FACSERVICEABSTRACT_HPP
00002 #define __AIRINV_FAC_FACSERVICEABSTRACT_HPP
00003
00004 // //////////////////////////////////////
```

```

00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <vector>
00009
00010 namespace AIRINV {
00011
00012     // Forward declarations
00013     class ServiceAbstract;
00014
00016     class FacServiceAbstract {
00017     public:
00018
00020         typedef std::vector<ServiceAbstract*> ServicePool_T;
00021
00023         virtual ~FacServiceAbstract();
00024
00026         void clean();
00027
00028     protected:
00031         FacServiceAbstract() {}
00032
00034         ServicePool_T _pool;
00035     };
00036
00037 }
00038 #endif // __AIRINV_FAC_FACSERVICEABSTRACT_HPP

```

23.169 airinv/factory/FacSupervisor.cpp File Reference

```

#include <cassert>
#include <airinv/factory/FacBomAbstract.hpp>
#include <airinv/factory/FacServiceAbstract.hpp>
#include <airinv/factory/FacSupervisor.hpp>

```

Namespaces

- namespace [AIRINV](#)

23.170 FacSupervisor.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 // AIRINV
00007 #include <airinv/factory/FacBomAbstract.hpp>
00008 #include <airinv/factory/FacServiceAbstract.hpp>
00009 #include <airinv/factory/FacSupervisor.hpp>
00010
00011 namespace AIRINV {
00012
00013     FacSupervisor* FacSupervisor::_instance = NULL;
00014
00015     // //////////////////////////////////////
00016     FacSupervisor::FacSupervisor () {
00017     }
00018
00019     // //////////////////////////////////////
00020     FacSupervisor& FacSupervisor::instance()
00021     {
00022         if (_instance == NULL) {
00023             _instance = new FacSupervisor();
00024         }
00025         return *_instance;
00026     }
00027
00028     // //////////////////////////////////////
00029     void FacSupervisor::
00030     registerBomFactory (FacBomAbstract*
00031     ioFacBomAbstract_ptr) {
00032         _bomPool.push_back (ioFacBomAbstract_ptr);

```

```

00032     }
00033
00034     // //////////////////////////////////////
00035     void FacSupervisor::
00036     registerServiceFactory (FacServiceAbstract
00037 * ioFacServiceAbstract_ptr) {
00038     _svcPool.push_back (ioFacServiceAbstract_ptr);
00039 }
00040
00041 // //////////////////////////////////////
00042 void FacSupervisor::~FacSupervisor() {
00043     cleanBomLayer();
00044     cleanServiceLayer();
00045 }
00046
00047 // //////////////////////////////////////
00048 void FacSupervisor::cleanBomLayer() {
00049     for (BomFactoryPool_T::const_iterator itFactory = _bomPool.begin();
00050          itFactory != _bomPool.end(); itFactory++) {
00051         const FacBomAbstract* currentFactory_ptr = *itFactory;
00052         assert (currentFactory_ptr != NULL);
00053         delete (currentFactory_ptr); currentFactory_ptr = NULL;
00054     }
00055     // Empty the pool of Bom Factories
00056     _bomPool.clear();
00057 }
00058
00059 // //////////////////////////////////////
00060 void FacSupervisor::cleanServiceLayer() {
00061     for (ServiceFactoryPool_T::const_iterator itFactory = _svcPool.begin();
00062          itFactory != _svcPool.end(); itFactory++) {
00063         const FacServiceAbstract* currentFactory_ptr = *
00064 itFactory;
00065         assert (currentFactory_ptr != NULL);
00066         delete (currentFactory_ptr); currentFactory_ptr = NULL;
00067     }
00068     // Empty the pool of Service Factories
00069     _svcPool.clear();
00070 }
00071
00072 // //////////////////////////////////////
00073 void FacSupervisor::cleanFactory () {
00074     if (_instance != NULL) {
00075         _instance->cleanBomLayer();
00076         _instance->cleanServiceLayer();
00077     }
00078     delete (_instance); _instance = NULL;
00079 }
00080
00081 }
00082
00083 }

```

23.171 airinv/factory/FacSupervisor.hpp File Reference

```
#include <vector>
```

Classes

- class [AIRINV::FacSupervisor](#)

Namespaces

- namespace [AIRINV](#)

23.172 FacSupervisor.hpp

```

00001 #ifndef __AIRINV_FAC_FACSUPERVISOR_HPP
00002 #define __AIRINV_FAC_FACSUPERVISOR_HPP
00003
00004 // //////////////////////////////////////

```

```

00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <vector>
00009
00010 namespace AIRINV {
00011
00012     // Forward declarations
00013     class FacBomAbstract;
00014     class FacServiceAbstract;
00015
00017     class FacSupervisor {
00018     public:
00019
00021         typedef std::vector<FacBomAbstract*> BomFactoryPool_T;
00022         typedef std::vector<FacServiceAbstract*> ServiceFactoryPool_T
00023     ;
00027         static FacSupervisor& instance();
00028
00033         void registerBomFactory (FacBomAbstract*);
00034
00039         void registerServiceFactory (FacServiceAbstract
00040         *);
00044         void cleanBomLayer();
00045
00049         void cleanServiceLayer();
00050
00053         static void cleanFactory ();
00054
00058         ~FacSupervisor();
00059
00060
00061     protected:
00065         FacSupervisor ();
00066         FacSupervisor (const FacSupervisor&) {}
00067
00068
00069     private:
00071         static FacSupervisor* _instance;
00072
00074         BomFactoryPool_T _bomPool;
00075
00077         ServiceFactoryPool_T _svcPool;
00078     };
00079 }
00080 #endif // __AIRINV_FAC_FACSUPERVISOR_HPP

```

23.173 airinv/FlightRequestStatus.hpp File Reference

```

#include <string>
#include <stdair/basic/StructAbstract.hpp>

```

Classes

- struct [AIRINV::FlightRequestStatus](#)

Namespaces

- namespace [AIRINV](#)

23.174 FlightRequestStatus.hpp

```

00001 #ifndef __AIRINV_BAS_FLIGHTREQUESTSTATUS_HPP
00002 #define __AIRINV_BAS_FLIGHTREQUESTSTATUS_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 // StdAir

```



```

00010 #include <stdair/basic/StructAbstract.hpp>
00011
00012 namespace AIRINV {
00013
00015     struct FlightRequestStatus : public stdair::StructAbstract
00016     {
00017     public:
00017         typedef enum {
00018             OK = 0,
00019             NOT_FOUND,
00020             INTERNAL_ERROR,
00021             LAST_VALUE
00022         } EN_FlightRequestStatus;
00023
00025         static const std::string& getLabel (const EN_FlightRequestStatus
&);
00026
00028         static const std::string& getCodeLabel (const
EN_FlightRequestStatus&);
00029
00031         static std::string describeLabels();
00032
00034         EN_FlightRequestStatus getCode() const;
00035
00037         const std::string describe() const;
00038
00039     public:
00040         FlightRequestStatus (const EN_FlightRequestStatus
&);
00042         FlightRequestStatus (const std::string& iCode);
00044
00046     private:
00047         static const std::string _labels[LAST_VALUE];
00049         static const std::string _codeLabels[LAST_VALUE];
00051
00053     private:
00054         // ////////// Attributes //////////
00055         EN_FlightRequestStatus _code;
00057     };
00058
00059
00060 }
00061 #endif // __AIRINV_BAS_FLIGHTREQUESTSTATUS_HPP

```

23.175 airinv/server/AirInvClient.cpp File Reference

```

#include <string>
#include <iostream>
#include <zmq.hpp>

```

Functions

- int [main](#) (int argc, char *argv[])

23.175.1 Function Documentation

23.175.1.1 int main (int argc, char * argv[])

Definition at line 11 of file [AirInvClient.cpp](#).

23.176 AirInvClient.cpp

```

00001 // ////////////////////////////////////////////
00002 // Import section
00003 // ////////////////////////////////////////////
00004 // STL
00005 #include <string>
00006 #include <iostream>
00007 // ZeroMQ

```

```

00008 #include <zmq.hpp>
00009
00010 // ////////////////////////////////// M A I N //////////////////////////////////
00011 int main (int argc, char* argv[]) {
00012     // Prepare our context and socket
00013     zmq::context_t context (1);
00014     zmq::socket_t socket (context, ZMQ_REQ);
00015
00016     std::cout << "Connecting to hello world server..." << std::endl;
00017     socket.connect ("tcp://localhost:5555");
00018
00019     // Do 10 requests, waiting each time for a response
00020     for (int request_nbr = 0; request_nbr != 10; request_nbr++) {
00021         zmq::message_t request (6);
00022         memcpy ((void *) request.data (), "Hello", 5);
00023         std::cout << "Sending Hello " << request_nbr << "..." << std::endl;
00024         socket.send (request);
00025
00026         // Get the reply.
00027         zmq::message_t reply;
00028         socket.recv (&reply);
00029         std::cout << "Received World " << request_nbr << std::endl;
00030     }
00031     return 0;
00032 }

```

23.177 airinv/server/AirInvClient_ASIO.cpp File Reference

```

#include <cassert>
#include <iostream>
#include <string>
#include <boost/asio.hpp>
#include <boost/array.hpp>

```

Functions

- int [main](#) (int argc, char *argv[])

23.177.1 Function Documentation

23.177.1.1 int main (int argc, char * argv[])

Definition at line 14 of file [AirInvClient_ASIO.cpp](#).

23.178 AirInvClient_ASIO.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <iostream>
00007 #include <string>
00008 // Boost.ASIO
00009 #include <boost/asio.hpp>
00010 // Boost.Array
00011 #include <boost/array.hpp>
00012
00013 // ////////////////////////////////// M A I N //////////////////////////////////
00014 int main (int argc, char* argv[]) {
00015
00016     // Host name
00017     std::string lHostname = "localhost";
00018
00019     // Service name (as specified within /etc/services)
00020     // The "aria" service corresponds to the port 2624
00021     const std::string lServiceName = "aria";
00022
00023     try {
00024

```

```

00025     if (argc >= 2) {
00026         lHostname = argv[1];
00027     }
00028
00029     boost::asio::io_service lIOService;
00030
00031     boost::asio::ip::tcp::resolver lResolver (lIOService);
00032
00033     boost::asio::ip::tcp::resolver::query lQuery (lHostname, lServiceName);
00034
00035     boost::asio::ip::tcp::resolver::iterator itEndPoint =
00036         lResolver.resolve (lQuery);
00037     boost::asio::ip::tcp::resolver::iterator lEnd;
00038
00039     boost::asio::ip::tcp::socket lSocket (lIOService);
00040     boost::system::error_code lError = boost::asio::error::host_not_found;
00041
00042     //
00043     while (lError && itEndPoint != lEnd) {
00044         const boost::asio::ip::tcp::endpoint lEndPoint = *itEndPoint;
00045
00046         // DEBUG
00047         std::cout << "Testing end point: " << std::endl;
00048
00049         lSocket.close();
00050         lSocket.connect (lEndPoint, lError);
00051         ++itEndPoint;
00052     }
00053
00054     //
00055     if (lError) {
00056         throw boost::system::system_error (lError);
00057     }
00058     assert (!lError);
00059
00060     // DEBUG
00061     const boost::asio::ip::tcp::endpoint lValidEndPoint;
00062     std::cout << "Valid end point: " << lValidEndPoint << std::endl;
00063
00064     // Send a message to the server
00065     const std::string lMessage ("Hello AirInv Server!");
00066     boost::asio::write (lSocket, boost::asio::buffer (lMessage),
00067         boost::asio::transfer_all(), lError);
00068
00069     // Read the reply from the server
00070     boost::array<char, 256> lBuffer;
00071
00072     size_t lLength = lSocket.read_some (boost::asio::buffer(lBuffer), lError);
00073
00074     // Some other error than connection closed cleanly by peer
00075     if (lError && lError != boost::asio::error::eof) {
00076         throw boost::system::system_error (lError);
00077     }
00078
00079     // DEBUG
00080     std::cout << "Reply from the server: ";
00081     std::cout.write (lBuffer.data(), lLength);
00082     std::cout << std::endl;
00083
00084 } catch (std::exception& lException) {
00085     std::cerr << lException.what() << std::endl;
00086 }
00087
00088 return 0;
00089 }

```

23.179 airinv/server/AirInvServer.cpp File Reference

23.180 AirInvServer.cpp

```

00001
00005 // //////////////////////////////////////
00006 // Import section
00007 // //////////////////////////////////////
00008 // STL
00009 #include <cassert>
00010 #include <sstream>
00011 #include <fstream>
00012 #include <string>
00013 #include <unistd.h>
00014 // Boost (Extended STL)
00015 #include <boost/program_options.hpp>
00016 #include <boost/tokenizer.hpp>

```

```

00017 // ZeroMQ
00018 #include <zmq.hpp>
00019 // StdAir
00020 #include <stdair/basic/BasLogParams.hpp>
00021 #include <stdair/basic/BasDBParams.hpp>
00022 #include <stdair/bom/BomJSONImport.hpp>
00023 #include <stdair/bom/BomJSONExport.hpp>
00024 #include <stdair/service/Logger.hpp>
00025 // AirInvServer
00026 #include <airinv/config/airinv-paths.hpp>
00027 #include <airinv/AIRINV_Master_Service.hpp>
00028
00029 // ////////// Type definitions //////////
00030 typedef unsigned int ServerPort_T;
00031
00032 // ////////// Constants //////////
00033 const std::string K_AIRINV_DEFAULT_LOG_FILENAME ("airinvServer.log");
00034
00035 const std::string K_AIRINV_DEFAULT_SERVER_PROTOCOL ("tcp://");
00036
00037 const std::string K_AIRINV_DEFAULT_SERVER_ADDRESS ("*");
00038
00039 const ServerPort_T K_AIRINV_DEFAULT_SERVER_PORT (5555);
00040
00041 const std::string K_AIRINV_DEFAULT_INVENTORY_FILENAME (STDAIR_SAMPLE_DIR
00042                                                         "/invdump01.csv");
00043 const std::string K_AIRINV_DEFAULT_SCHEDULE_FILENAME (STDAIR_SAMPLE_DIR
00044                                                         "/schedule01.csv");
00045 const std::string K_AIRINV_DEFAULT_OND_FILENAME (STDAIR_SAMPLE_DIR
00046                                                    "/ond01.csv");
00047
00048 const std::string K_AIRINV_DEFAULT_YIELD_FILENAME (STDAIR_SAMPLE_DIR
00049                                                      "/yield01.csv");
00050
00051 const bool K_AIRINV_DEFAULT_BUILT_IN_INPUT = false;
00052
00053 const bool K_AIRINV_DEFAULT_FOR_SCHEDULE = false;
00054
00055 const int K_AIRINV_EARLY_RETURN_STATUS = 99;
00056
00057 struct Command_T {
00058     typedef enum {
00059         NOP = 0,
00060         QUIT,
00061         DISPLAY,
00062         SELL,
00063         LAST_VALUE
00064     } Type_T;
00065 };
00066
00067 // ////////// Parsing of Options & Configuration //////////
00068 // A helper function to simplify the main part.
00069 template<class T> std::ostream& operator<< (std::ostream& os,
00070                                             const std::vector<T>& v) {
00071     std::copy (v.begin(), v.end(), std::ostream_iterator<T> (std::cout, " "));
00072     return os;
00073 }
00074
00075 int readConfiguration (int argc, char* argv[], std::string& ioServerProtocol,
00076                       std::string& ioServerAddress, ServerPort_T& ioServerPort,
00077                       bool& ioIsBuiltin, bool& ioIsForSchedule,
00078                       stdair::Filename_T& ioInventoryFilename,
00079                       stdair::Filename_T& ioScheduleInputFilename,
00080                       stdair::Filename_T& ioODInputFilename,
00081                       stdair::Filename_T& ioYieldInputFilename,
00082                       std::string& ioLogFilename) {
00083     // Default for the built-in input
00084     ioIsBuiltin = K_AIRINV_DEFAULT_BUILT_IN_INPUT;
00085
00086     // Default for the inventory or schedule option
00087     ioIsForSchedule = K_AIRINV_DEFAULT_FOR_SCHEDULE;
00088
00089     // Declare a group of options that will be allowed only on command line
00090     boost::program_options::options_description generic ("Generic options");
00091     generic.add_options()
00092         ("prefix", "print installation prefix")
00093         ("version,v", "print version string")
00094         ("help,h", "produce help message");
00095
00096     // Declare a group of options that will be allowed both on command
00097     // line and in config file
00098
00099     boost::program_options::options_description config ("Configuration");
00100     config.add_options()
00101         ("builtin,b",
00102          "The sample BOM tree can be either built-in or parsed from an input file.

```

```

    That latter must then be given with the -i/--inventory or -s/--schedule option")
00126     ("for_schedule,f",
00127     "The BOM tree should be built from a schedule file (instead of from an
    inventory dump)"),
00128     ("inventory,i",
00129     boost::program_options::value< std::string >(&ioInventoryFilename)->
    default_value(K_AIRINV_DEFAULT_INVENTORY_FILENAME),
00130     "(CVS) input file for the inventory"),
00131     ("schedule,s",
00132     boost::program_options::value< std::string >(&ioScheduleInputFilename)->
    default_value(K_AIRINV_DEFAULT_SCHEDULE_FILENAME),
00133     "(CVS) input file for the schedule"),
00134     ("ond,o",
00135     boost::program_options::value< std::string >(&ioODInputFilename)->
    default_value(K_AIRINV_DEFAULT_OND_FILENAME),
00136     "(CVS) input file for the O&D"),
00137     ("yield,y",
00138     boost::program_options::value< std::string >(&ioYieldInputFilename)->
    default_value(K_AIRINV_DEFAULT_YIELD_FILENAME),
00139     "(CVS) input file for the yield"),
00140     ("protocol,t",
00141     boost::program_options::value< std::string >(&ioServerProtocol)->
    default_value(K_AIRINV_DEFAULT_SERVER_PROTOCOL),
00142     "Server protocol"),
00143     ("address,a",
00144     boost::program_options::value< std::string >(&ioServerAddress)->
    default_value(K_AIRINV_DEFAULT_SERVER_ADDRESS),
00145     "Server address"),
00146     ("port,p",
00147     boost::program_options::value< ServerPort_T >(&ioServerPort)->
    default_value(K_AIRINV_DEFAULT_SERVER_PORT),
00148     "Server port"),
00149     ("log,l",
00150     boost::program_options::value< std::string >(&ioLogFilename)->
    default_value(K_AIRINV_DEFAULT_LOG_FILENAME),
00151     "Filename for the output logs")
00152     ;
00153
00154     // Hidden options, will be allowed both on command line and
00155     // in config file, but will not be shown to the user.
00156     boost::program_options::options_description hidden ("Hidden options");
00157     hidden.add_options()
00158     ("copyright",
00159     boost::program_options::value< std::vector<std::string> >(),
00160     "Show the copyright (license)");
00161
00162     boost::program_options::options_description cmdline_options;
00163     cmdline_options.add(generic).add(config).add(hidden);
00164
00165     boost::program_options::options_description config_file_options;
00166     config_file_options.add(config).add(hidden);
00167     boost::program_options::options_description visible ("Allowed options");
00168     visible.add(generic).add(config);
00169
00170     boost::program_options::positional_options_description p;
00171     p.add("copyright", -1);
00172
00173     boost::program_options::variables_map vm;
00174     boost::program_options::
00175     store (boost::program_options::command_line_parser (argc, argv).
00176     options (cmdline_options).positional(p).run(), vm);
00177
00178     std::ifstream ifs ("airinvServer.cfg");
00179     boost::program_options::store (parse_config_file (ifs, config_file_options),
00180     vm);
00181     boost::program_options::notify (vm);
00182
00183     if (vm.count ("help")) {
00184         std::cout << visible << std::endl;
00185         return K_AIRINV_EARLY_RETURN_STATUS;
00186     }
00187
00188     if (vm.count ("version")) {
00189         std::cout << PACKAGE_NAME << ", version " << PACKAGE_VERSION
00190         << std::endl;
00191         return K_AIRINV_EARLY_RETURN_STATUS;
00192     }
00193
00194     if (vm.count ("prefix")) {
00195         std::cout << "Installation prefix: " << PREFIXDIR << std::endl;
00196         return K_AIRINV_EARLY_RETURN_STATUS;
00197     }
00198
00199     if (vm.count ("protocol")) {
00200         ioServerProtocol = vm["protocol"].as< std::string >();
00201         std::cout << "Server protocol is: " << ioServerProtocol << std::endl;

```

```

00202
00203     if (vm.count ("address")) {
00204         ioServerAddress = vm["address"].as< std::string >();
00205         std::cout << "Server address is: " << ioServerAddress << std::endl;
00206     }
00207
00208     if (vm.count ("port")) {
00209         ioServerPort = vm["port"].as< ServerPort_T >();
00210         std::cout << "Server port is: " << ioServerPort << std::endl;
00211     }
00212
00213     if (vm.count ("builtin")) {
00214         ioIsBuiltin = true;
00215     }
00216     const std::string isBuiltinStr = (ioIsBuiltin == true)?"yes":"no";
00217     std::cout << "The BOM should be built-in? " << isBuiltinStr << std::endl;
00218
00219     if (vm.count ("for_schedule")) {
00220         ioIsForSchedule = true;
00221     }
00222     const std::string isForScheduleStr = (ioIsForSchedule == true)?"yes":"no";
00223     std::cout << "The BOM should be built from schedule? " << isForScheduleStr
00224         << std::endl;
00225
00226     if (ioIsBuiltin == false) {
00227
00228         if (ioIsForSchedule == false) {
00229             // The BOM tree should be built from parsing an inventory dump
00230             if (vm.count ("inventory")) {
00231                 ioInventoryFilename = vm["inventory"].as< std::string >();
00232                 std::cout << "Input inventory filename is: " << ioInventoryFilename
00233                     << std::endl;
00234             }
00235             else {
00236                 // The built-in option is not selected. However, no inventory dump
00237                 // file is specified
00238                 std::cerr << "Either one among the -b/--builtin, -i/--inventory or "
00239                     << " -f/--for_schedule and -s/--schedule options "
00240                     << "must be specified" << std::endl;
00241             }
00242         }
00243         else {
00244             // The BOM tree should be built from parsing a schedule (and O&D) file
00245             if (vm.count ("schedule")) {
00246                 ioScheduleInputFilename = vm["schedule"].as< std::string >();
00247                 std::cout << "Input schedule filename is: " << ioScheduleInputFilename
00248                     << std::endl;
00249             }
00250             else {
00251                 // The built-in option is not selected. However, no schedule file
00252                 // is specified
00253                 std::cerr << "Either one among the -b/--builtin, -i/--inventory or "
00254                     << " -f/--for_schedule and -s/--schedule options "
00255                     << "must be specified" << std::endl;
00256             }
00257         }
00258         if (vm.count ("ond")) {
00259             ioODInputFilename = vm["ond"].as< std::string >();
00260             std::cout << "Input O&D filename is: " << ioODInputFilename <<
00261                 std::endl;
00262         }
00263         if (vm.count ("yield")) {
00264             ioYieldInputFilename = vm["yield"].as< std::string >();
00265             std::cout << "Input yield filename is: " << ioYieldInputFilename <<
00266                 std::endl;
00267         }
00268     }
00269
00270     if (vm.count ("log")) {
00271         ioLogFilename = vm["log"].as< std::string >();
00272         std::cout << "Log filename is: " << ioLogFilename << std::endl;
00273     }
00274
00275     return 0;
00276 }
00277
00278
00279 // //////////// Utility functions on top of the ZeroMQ library ////////////
00280 static std::string s_recv (zmq::socket_t& socket) {
00281     zmq::message_t message;
00282     socket.recv (&message);
00283
00284     return std::string (static_cast<char*> (message.data()), message.size());
00285 }
00286
00287
00288
00289

```

```

00293 static bool s_send (zmq::socket_t& socket, const std::string& string) {
00294     zmq::message_t message (string.size());
00295     memcpy (message.data(), string.data(), string.size());
00296
00297     bool rc = socket.send (message);
00298     return rc;
00299 }
00300
00301
00302 // ////////////////////////////////// M A I N //////////////////////////////////
00303 int main (int argc, char* argv[]) {
00304
00305     // Server parameters (for ZeroMQ)
00306     std::string ioServerProtocol;
00307     std::string ioServerAddress;
00308     ServerPort_T ioServerPort;
00309
00310     // State whether the BOM tree should be built-in or parsed from an
00311     // input file
00312     bool isBuiltin;
00313     bool isForSchedule;
00314
00315     // Input file names
00316     stdair::Filename_T lInventoryFilename;
00317     stdair::Filename_T lScheduleInputFilename;
00318     stdair::Filename_T lODInputFilename;
00319     stdair::Filename_T lYieldInputFilename;
00320
00321     // Output log File
00322     stdair::Filename_T lLogFilename;
00323
00324     // Call the command-line option parser
00325     const int lOptionParserStatus =
00326         readConfiguration (argc, argv, ioServerProtocol, ioServerAddress,
00327                             ioServerPort, isBuiltin, isForSchedule,
00328                             lInventoryFilename, lScheduleInputFilename,
00329                             lODInputFilename, lYieldInputFilename, lLogFilename);
00330
00331     if (lOptionParserStatus == K_AIRINV_EARLY_RETURN_STATUS) {
00332         return 0;
00333     }
00334
00335     // Set the log parameters
00336     std::ofstream logOutputFile;
00337     // Open and clean the log outputfile
00338     logOutputFile.open (lLogFilename.c_str());
00339     logOutputFile.clear();
00340
00341     // Initialise the inventory service
00342     const stdair::BasLogParams lLogParams (stdair::LOG::DEBUG, logOutputFile);
00343     AIRINV::AIRINV_Master_Service airinvService (
00344         lLogParams);
00345
00346     // DEBUG
00347     STDAIR_LOG_DEBUG ("Initialisation of the AirInv server");
00348
00349     // Check whether or not a (CSV) input file should be read
00350     if (isBuiltin == true) {
00351         // Build the sample BOM tree for RMOL
00352         airinvService.buildSampleBom();
00353     } else {
00354         if (isForSchedule == true) {
00355             // Build the BOM tree from parsing a schedule file (and O&D list)
00356             AIRRAC::YieldFilePath lYieldFilePath (lYieldInputFilename);
00357             airinvService.parseAndLoad (lScheduleInputFilename, lODInputFilename,
00358                                         lYieldFilePath);
00359         } else {
00360             // Build the BOM tree from parsing an inventory dump file
00361             airinvService.parseAndLoad (lInventoryFilename);
00362         }
00363     }
00364
00365     // Build the connection string (e.g., "tcp://*:5555", which is the default)
00366     std::ostringstream oZeroMQBindStream;
00367     oZeroMQBindStream << ioServerProtocol << ioServerAddress
00368         << ":" << ioServerPort;
00369     const std::string lZeroMQBindString (oZeroMQBindStream.str());
00370
00371     // Prepare the context and socket of the server
00372     zmq::context_t context (1);
00373     zmq::socket_t socket (context, ZMQ_REP);
00374     socket.bind (lZeroMQBindString.c_str());
00375
00376     // DEBUG

```

```

00379  STDAIR_LOG_DEBUG ("The AirInv server is ready to receive requests...");
00380
00381  while (true) {
00382
00383      // Wait for next request from client, which is expected to give
00384      // the JSON-ified details of the requested flight-date
00385      const std::string& lFlightDateKeyJSONString = s_recv (socket);
00386
00387      // DEBUG
00388      STDAIR_LOG_DEBUG ("Received: '" << lFlightDateKeyJSONString << "'");
00389
00390      // Extract, from the JSON-ified string an airline code
00391      stdair::AirlineCode_T lAirlineCode;
00392      stdair::BomJSONImport::jsonImportInventoryKey (lFlightDateKeyJSONString,
00393                                                    lAirlineCode);
00394
00395      // Extract, from the JSON-ified string a flight number and a departure date
00396      stdair::FlightNumber_T lFlightNumber;
00397      stdair::Date_T lDate;
00398      stdair::BomJSONImport::jsonImportFlightDateKey (lFlightDateKeyJSONString,
00399                                                      lFlightNumber, lDate);
00400
00401      // DEBUG
00402      STDAIR_LOG_DEBUG ("=> airline code = '" << lAirlineCode
00403                      << "', flight number = '" << lFlightNumber
00404                      << "', departure date = '" << lDate << "'");
00405
00406      // DEBUG: Display the flight-date dump
00407      const std::string& lFlightDateCSVDump =
00408          airinvService.csvDisplay (lAirlineCode, lFlightNumber, lDate);
00409      STDAIR_LOG_DEBUG (std::endl << lFlightDateCSVDump);
00410
00411      // Dump the full details of the flight-date into the JSON-ified flight-date
00412      const std::string& lFlightDateJSONDump =
00413          airinvService.jsonExport (lAirlineCode, lFlightNumber, lDate);
00414
00415      // DEBUG
00416      STDAIR_LOG_DEBUG ("Send: '" << lFlightDateJSONDump << "'");
00417
00418      // Send back the flight-date details to the client
00419      s_send (socket, lFlightDateJSONDump);
00420  }
00421
00422  return 0;
00423 }
00424

```

23.181 airinv/server/AirInvServer.hpp File Reference

```

#include <string>
#include <vector>
#include <boost/asio.hpp>
#include <boost/noncopyable.hpp>
#include <boost/shared_ptr.hpp>
#include <stdair/stdair_basic_types.hpp>
#include <airinv/server/Connection.hpp>
#include <airinv/server/RequestHandler.hpp>

```

Classes

- class [AIRINV::AirInvServer](#)

Namespaces

- namespace [AIRINV](#)

23.182 AirInvServer.hpp

```

00001 #ifndef __AIRINV_SVR_AIRINVSERER_HPP
00002 #define __AIRINV_SVR_AIRINVSERER_HPP

```



```

00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 #include <vector>
00010 // Boost
00011 #include <boost/asio.hpp>
00012 #include <boost/noncopyable.hpp>
00013 #include <boost/shared_ptr.hpp>
00014 // StdAir
00015 #include <stdair/stdair_basic_types.hpp>
00016 // AirInv
00017 #include <airinv/server/Connection.hpp>
00018 #include <airinv/server/RequestHandler.hpp>
00019
00020 namespace AIRINV {
00021
00023     class AirInvServer : private boost::noncopyable {
00024     public:
00025         // ////////////////////////////////// Constructors and Destructors //////////////////////////////////
00029         AirInvServer (const std::string& address, const std::string&
port,
00030                     const stdair::AirlineCode_T& iAirlineCode,
00031                     std::size_t thread_pool_size);
00033         ~AirInvServer ();
00034
00035     public:
00036         // ////////////////////////////////// Business Methods //////////////////////////////////
00037         void run();
00039         void stop();
00040
00042     private:
00043         // ////////////////////////////////// Constructors and Destructors //////////////////////////////////
00044         AirInvServer ();
00048         AirInvServer (const AirInvServer&);
00049
00050     private:
00051         // ////////////////////////////////// Attributes //////////////////////////////////
00052         void handleAccept (const boost::system::error_code& e);
00053         std::size_t _threadPoolSize;
00055         boost::asio::io_service _ioService;
00056         boost::asio::ip::tcp::acceptor _acceptor;
00058         ConnectionShrPtr_T _newConnection;
00059         RequestHandler _requestHandler;
00061     };
00062
00063 #endif // __AIRINV_SVR_AIRINVSER_HPP

```

23.183 airinv/server/AirInvServer_ASIO.cpp File Reference

```

#include <cassert>
#include <boost/thread.hpp>
#include <boost/bind.hpp>
#include <airinv/server/AirInvServer.hpp>

```

Namespaces

- namespace [AIRINV](#)

Typedefs

- typedef boost::shared_ptr
< boost::thread > [AIRINV::ThreadShrPtr_T](#)

- typedef std::vector
 < ThreadShrPtr_T > [AIRINV::ThreadShrPtrList_T](#)

23.184 AirInvServer_ASIO.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 // Boost
00007 #include <boost/thread.hpp>
00008 #include <boost/bind.hpp>
00009 // AirInv
00010 #include <airinv/server/AirInvServer.hpp>
00011
00012 namespace AIRINV {
00013
00014     // Type definitions
00015     typedef boost::shared_ptr<boost::thread> ThreadShrPtr_T;
00016     typedef std::vector<ThreadShrPtr_T> ThreadShrPtrList_T;
00017
00018 // //////////////////////////////////////
00019 AirInvServer::AirInvServer (const std::string& address,
00020                             const std::string& port,
00021                             const stdair::AirlineCode_T& iAirlineCode,
00022                             std::size_t iThreadPoolSize)
00023 : _threadPoolSize (iThreadPoolSize), _acceptor (_ioService),
00024   _newConnection (new Connection (_ioService, _requestHandler)),
00025   _requestHandler (iAirlineCode) {
00026
00027     // Open the acceptor with the option to reuse the address
00028     // (i.e. SO_REUSEADDR).
00029     boost::asio::ip::tcp::resolver resolver (_ioService);
00030     boost::asio::ip::tcp::resolver::query query (address, port);
00031     boost::asio::ip::tcp::endpoint endpoint = *resolver.resolve(query);
00032
00033     _acceptor.open (endpoint.protocol());
00034     _acceptor.set_option (boost::asio::ip::tcp::acceptor::reuse_address(true));
00035     _acceptor.bind (endpoint);
00036     _acceptor.listen();
00037
00038     assert (_newConnection != NULL);
00039     _acceptor.async_accept (_newConnection->socket(),
00040                             boost::bind (&AirInvServer::handleAccept, this,
00041                                             boost::asio::placeholders::error));
00042 }
00043
00044 // //////////////////////////////////////
00045 AirInvServer::~AirInvServer () {
00046 }
00047
00048 // //////////////////////////////////////
00049 void AirInvServer::run() {
00050     // Create a pool of threads to run all of the io_services.
00051     ThreadShrPtrList_T lThreadList;
00052
00053     for (std::size_t itThread = 0; itThread != _threadPoolSize; ++itThread) {
00054         ThreadShrPtr_T lThread (new boost::thread (boost::bind (&
00055             boost::asio::io_service::run,
00056                                     &_ioService)));
00057         lThreadList.push_back (lThread);
00058     }
00059
00060     // Wait for all threads in the pool to exit.
00061     for (std::size_t itThread = 0; itThread != lThreadList.size(); ++itThread) {
00062         boost::shared_ptr<boost::thread> lThread_ptr = lThreadList.at (itThread);
00063         assert (lThread_ptr != NULL);
00064         lThread_ptr->join();
00065     }
00066 }
00067
00068 // //////////////////////////////////////
00069 void AirInvServer::stop() {
00070     _ioService.stop();
00071 }
00072
00073 // //////////////////////////////////////
00074 void AirInvServer::handleAccept (const boost::system::error_code& iError) {
00075     if (!iError) {
00076
00077

```

```

00078     assert (_newConnection != NULL);
00079
00080     // The Connection object now takes in charge reading an incoming
00081     // message from the socket, and writing back a message.
00082     _newConnection->start();
00083
00084     // The (Boost) shared pointer is resetted to a newly allocated Connection
00085     // object. As the older Connection object is no longer pointed to, it is
00086     // deleted by the shared pointer mechanism.
00087     _newConnection.reset (new Connection (_ioService,
00088     _requestHandler));
00089
00089     _acceptor.async_accept (_newConnection->socket(),
00090                             boost::bind (&AirInvServer::handleAccept, this,
00091                                           boost::asio::placeholders::error));
00092 }
00093 }
00094
00095 }

```

23.185 airinv/server/BomPropertyTree.cpp File Reference

```

#include <boost/property_tree/ptree.hpp>
#include <boost/property_tree/json_parser.hpp>
#include <boost/foreach.hpp>
#include <airinv/server/BomPropertyTree.hpp>

```

Namespaces

- namespace `stdair`

Forward declarations.

23.186 BomPropertyTree.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // Boost Property Tree
00005 #include <boost/property_tree/ptree.hpp>
00006 #include <boost/property_tree/json_parser.hpp>
00007 // Boost ForEach
00008 #include <boost/foreach.hpp>
00009 // AirInvServer
00010 #include <airinv/server/BomPropertyTree.hpp>
00011
00012 namespace bpt = boost::property_tree;
00013
00014 namespace stdair {
00015
00016     // Loads BomPropertyTree structure from the specified JSON file
00017     void BomPropertyTree::load (const std::string& iBomTree)
00018     {
00019         // Create an empty property tree object
00020         bpt::ptree pt;
00021
00022         // Load the JSON formatted string into the property tree. If reading fails
00023         // (cannot open stream, parse error), an exception is thrown.
00024         std::istringstream iStr (iBomTree);
00025         read_json (iStr, pt);
00026
00027         // Get the airline_code and store it in the _airlineCode variable.
00028         // Note that we construct the path to the value by separating
00029         // the individual keys with dots. If dots appear in the keys,
00030         // a path type with a different separator can be used.
00031         // If the flight_date.airline_code key is not found, an exception is
00032         // thrown.
00033         _airlineCode = pt.get<stdair::AirlineCode_T> ("
00034         flight_date.airline_code");
00035
00036         // Get the departure_date and store it in the _departureDate variable.
00037         // This is another version of the get method: if the value is
00038         // not found, the default value (specified by the second
00039         // parameter) is returned instead. The type of the value
00040         // extracted is determined by the type of the second parameter,

```

```

00038     // so we can simply write get(...) instead of get<int>(...).
00039     _flightNumber =
00040         pt.get<stdair::FlightNumber_T> ("flight_date.flight_number", 100);
00041
00042     const std::string& lDepartureDateStr =
00043         pt.get<std::string> ("flight_date.departure_date");
00044     _departureDate = boost::gregorian::from_simple_string (
00045         lDepartureDateStr);
00046
00047     // Iterate over the flight_date.airport_codes section and store all found
00048     // codes in the _airportCodeList set. The get_child() function
00049     // returns a reference to the child at the specified path; if
00050     // there is no such child, it throws. Property tree iterators
00051     // are models of BidirectionalIterator.
00052     /*
00053     BOOST_FOREACH (bpt::ptree::value_type &v,
00054         pt.get_child ("flight_date.airport_codes")) {
00055         _airportCodeList.insert (v.second.data());
00056     }
00057     */
00058
00059     // Saves the BomPropertyTree structure to the specified JSON file
00060     std::string BomPropertyTree::save() const {
00061         std::ostringstream oStr;
00062
00063         // Create an empty property tree object
00064         bpt::ptree pt;
00065
00066         // Put airline code in property tree
00067         pt.put ("flight_date.airline_code", _airlineCode);
00068
00069         // Put flight number level in property tree
00070         pt.put ("flight_date.flight_number", _flightNumber);
00071
00072         // Put the flight departure date in property tree
00073         const std::string& lDepartureDateStr =
00074             boost::gregorian::to_simple_string (_departureDate);
00075         pt.put ("flight_date.departure_date", lDepartureDateStr);
00076
00077         // Iterate over the airport codes in the set and put them in the
00078         // property tree. Note that the put function places the new
00079         // key at the end of the list of keys. This is fine most of
00080         // the time. If you want to place an item at some other place
00081         // (i.e. at the front or somewhere in the middle), this can
00082         // be achieved using a combination of the insert and put_own
00083         // functions.
00084         bpt::ptree lAirportCodeArray;
00085         BOOST_FOREACH (const std::string& name, _airportCodeList) {
00086             lAirportCodeArray.push_back (std::pair<bpt::ptree::key_type,
00087                 bpt::ptree::data_type> ("", name))
00088         };
00089         pt.put_child ("flight_date.airport_codes", lAirportCodeArray);
00090         //pt.push_back (std::make_pair ("flight_date.airport_codes",
00091             lAirportCodeArray));
00092
00093         // Write the property tree to the JSON stream.
00094         write_json (oStr, pt);
00095
00096         return oStr.str();
00097     }
00098 }

```

23.187 airinv/server/BomPropertyTree.hpp File Reference

```

#include <string>
#include <set>
#include <stdair/stdair_basic_types.hpp>
#include <stdair/stdair_date_time_types.hpp>

```

Classes

- struct [stdair::BomPropertyTree](#)

Namespaces

- namespace [stdair](#)
Forward declarations.

23.188 BomPropertyTree.hpp

```

00001 #ifndef __AIRINV_SVR_BOMPROPERTYTREE_HPP
00002 #define __AIRINV_SVR_BOMPROPERTYTREE_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 #include <set>
00010 // StdAir
00011 #include <stdair/stdair_basic_types.hpp>
00012 #include <stdair/stdair_date_time_types.hpp>
00013
00014 namespace stdair {
00015
00016     struct BomPropertyTree {
00017         void load (const std::string& iBomTree);
00018
00019         std::string save() const;
00020
00021         // ////////////////////////////////// Attributes //////////////////////////////////
00022         stdair::AirlineCode_T _airlineCode;
00023
00024         stdair::FlightNumber_T _flightNumber;
00025
00026         stdair::Date_T _departureDate;
00027
00028         std::set<stdair::AirportCode_T> _airportCodeList;
00029     };
00030 }
00031 #endif // __AIRINV_SVR_BOMPROPERTYTREE_HPP

```

23.189 airinv/server/Connection.cpp File Reference

```

#include <cassert>
#include <vector>
#include <boost/bind.hpp>
#include <airinv/server/RequestHandler.hpp>
#include <airinv/server/Connection.hpp>

```

Namespaces

- namespace [AIRINV](#)

23.190 Connection.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <vector>
00007 // Boost
00008 #include <boost/bind.hpp>
00009 // AirInv
00010 #include <airinv/server/RequestHandler.hpp>
00011 #include <airinv/server/Connection.hpp>
00012
00013 namespace AIRINV {
00014
00015     // //////////////////////////////////////
00016     Connection::Connection (boost::asio::io_service&

```

```

ioService,
00017         RequestHandler& ioHandler)
00018     : _strand (ioService), _socket (ioService), _requestHandler (ioHandler) {
00019     }
00020
00021     // //////////////////////////////////////
00022     boost::asio::ip::tcp::socket& Connection::socket() {
00023         return _socket;
00024     }
00025
00026     // //////////////////////////////////////
00027     void Connection::start() {
00028         _socket.async_read_some (boost::asio::buffer (_buffer),
00029                                 _strand.wrap (boost::bind (&Connection::handleRead
00030
00031                                     shared_from_this(),
00032
00033         boost::asio::placeholders::error,
00034         boost::asio::placeholders::bytes_transferred)));
00035     }
00036
00037     // //////////////////////////////////////
00038     void Connection::handleRead (const boost::system::error_code& iErrorCode,
00039                                 std::size_t bytes_transferred) {
00039         if (!iErrorCode) {
00040             _request._flightDetails = _buffer.data();
00041             const bool hasBeenSuccessfull = _requestHandler.handleRequest
00042                 (_request,
00043                 _reply);
00044             if (hasBeenSuccessfull == true) {
00045                 boost::asio::async_write (_socket, _reply.to_buffers(),
00046                                         _strand.wrap (boost::bind (&
00047             Connection::handleWrite,
00048                                     shared_from_this()
00049
00050             boost::asio::placeholders::error)));
00051         } else {
00052             boost::asio::async_write (_socket, _reply.to_buffers(),
00053                                     _strand.wrap (boost::bind (&
00054             Connection::handleWrite,
00055                                     shared_from_this()
00056
00057             boost::asio::placeholders::error)));
00058         }
00059     }
00060
00061     // If an error occurs then no new asynchronous operations are
00062     // started. This means that all shared_ptr references to the
00063     // connection object will disappear and the object will be
00064     // destroyed automatically after this handler returns. The
00065     // connection class's destructor closes the socket.
00066     }
00067
00068     // //////////////////////////////////////
00069     void Connection::handleWrite (const boost::system::error_code& iErrorCode) {
00070
00071         if (!iErrorCode) {
00072             // Initiate graceful connection closure.
00073             boost::system::error_code ignored_ec;
00074             _socket.shutdown (boost::asio::ip::tcp::socket::shutdown_both,
00075                             ignored_ec);
00076         }
00077
00078         // No new asynchronous operations are started. This means that all
00079         // shared_ptr references to the connection object will disappear
00080         // and the object will be destroyed automatically after this
00081         // handler returns. The connection class's destructor closes the
00082         // socket.
00083     }
00084
00085 }

```

23.191 airinv/server/Connection.hpp File Reference

```
#include <boost/asio.hpp>
#include <boost/array.hpp>
#include <boost/noncopyable.hpp>
#include <boost/shared_ptr.hpp>
#include <boost/enable_shared_from_this.hpp>
#include <airinv/server/Reply.hpp>
#include <airinv/server/Request.hpp>
```

Classes

- class [AIRINV::Connection](#)

Namespaces

- namespace [AIRINV](#)

Typedefs

- typedef boost::shared_ptr
< Connection > [AIRINV::ConnectionShrPtr_T](#)

23.192 Connection.hpp

```
00001 #ifndef __AIRINV_SVR_CONNECTION_HPP
00002 #define __AIRINV_SVR_CONNECTION_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 // Boost
00009 #include <boost/asio.hpp>
00010 #include <boost/array.hpp>
00011 #include <boost/noncopyable.hpp>
00012 #include <boost/shared_ptr.hpp>
00013 #include <boost/enable_shared_from_this.hpp>
00014 // AirInv
00015 #include <airinv/server/Reply.hpp>
00016 #include <airinv/server/Request.hpp>
00017
00018 namespace AIRINV {
00019
00020     // Forward declarations.
00021     class RequestHandler;
00022
00023
00025     class Connection : public boost::enable_shared_from_this<Connection
00026 >,
00027                       private boost::noncopyable {
00028     public:
00029         // ////////////////////////////////// Constructors and Destructors //////////////////////////////////
00031         Connection (boost::asio::io_service&, RequestHandler
00032 &);
00033
00034         // ////////////////////////////////// Business Support Methods //////////////////////////////////
00036         boost::asio::ip::tcp::socket& socket();
00037
00039         void start();
00040
00041
00042     private:
00044         void handleRead (const boost::system::error_code& e,
00045                         std::size_t bytes_transferred);
00046
00048         void handleWrite (const boost::system::error_code& e);
00049
```

```

00052     boost::asio::io_service::strand _strand;
00053
00055     boost::asio::ip::tcp::socket _socket;
00056
00058     RequestHandler& _requestHandler;
00059
00061     boost::array<char, 8192> _buffer;
00062
00064     Request _request;
00065
00067     Reply _reply;
00068 };
00069
00071     typedef boost::shared_ptr<Connection> ConnectionShrPtr_T;
00072
00073 }
00074 #endif // __AIRINV_SVR_CONNECTION_HPP

```

23.193 airinv/server/header.hpp File Reference

```
#include <string>
```

Classes

- struct [AIRINV::header](#)

Namespaces

- namespace [AIRINV](#)

23.194 header.hpp

```

00001 #ifndef __AIRINV_SVR_HEADER_HPP
00002 #define __AIRINV_SVR_HEADER_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009
00010 namespace AIRINV {
00011
00013     struct header {
00014         std::string name;
00015         std::string value;
00016     };
00017
00018 }
00019 #endif // __AIRINV_SVR_HEADER_HPP

```

23.195 airinv/server/posix_main.cpp File Reference

```

#include <iostream>
#include <string>
#include <boost/asio.hpp>
#include <boost/thread.hpp>
#include <boost/bind.hpp>
#include <boost/lexical_cast.hpp>
#include <airinv/server/AirInvServer.hpp>
#include <pthread.h>
#include <signal.h>

```


Functions

- int [main](#) (int argc, char *argv[])

23.195.1 Function Documentation

23.195.1.1 int main (int argc, char * argv[])

Definition at line 25 of file [posix_main.cpp](#).

References [AIRINV::AirInvServer::run\(\)](#).

23.196 posix_main.cpp

```

00001 //
00002 // posix_main.cpp
00003 // ~~~~~
00004 //
00005 // Copyright (c) 2003-2008 Christopher M. Kohlhoff (chris at kohlhoff dot com)
00006 //
00007 // Distributed under the Boost Software License, Version 1.0. (See accompanying
00008 // file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
00009 //
00010
00011 #include <iostream>
00012 #include <string>
00013 #include <boost/asio.hpp>
00014 #include <boost/thread.hpp>
00015 #include <boost/bind.hpp>
00016 #include <boost/lexical_cast.hpp>
00017 #include <airinv/server/AirInvServer.hpp>
00018
00019 #if !defined(_WIN32)
00020
00021 #include <pthread.h>
00022 #include <signal.h>
00023
00024 // ////////////////////////////////// M A I N //////////////////////////////////
00025 int main(int argc, char* argv[]) {
00026
00027     try {
00028
00029         // Check command line arguments.
00030         if (argc != 5) {
00031             std::cerr << "Usage: airinvServer <address> <port> <threads> <doc_root>"
00032                 << std::endl;
00033             std::cerr << "  For IPv4, try:" << std::endl;
00034             std::cerr << "    receiver 0.0.0.0 80 1 ." << std::endl;
00035             std::cerr << "  For IPv6, try:" << std::endl;
00036             std::cerr << "    receiver 0::0 80 1 ." << std::endl;
00037             return 1;
00038         }
00039
00040         // Block all signals for background thread.
00041         sigset_t new_mask;
00042         sigfillset (&new_mask);
00043         sigset_t old_mask;
00044         pthread_sigmask (SIG_BLOCK, &new_mask, &old_mask);
00045
00046         // Run server in background thread.
00047         std::size_t num_threads = boost::lexical_cast<std::size_t>(argv[3]);
00048         AIRINV::AirInvServer s (argv[1], argv[2], argv[4],
00049 num_threads);
00049         boost::thread t (boost::bind (&AIRINV::AirInvServer::run
, &s));
00050
00051         // Restore previous signals.
00052         pthread_sigmask (SIG_SETMASK, &old_mask, 0);
00053
00054         // Wait for signal indicating time to shut down.
00055         sigset_t wait_mask;
00056         sigemptyset (&wait_mask);
00057         sigaddset (&wait_mask, SIGINT);
00058         sigaddset (&wait_mask, SIGQUIT);
00059         sigaddset (&wait_mask, SIGTERM);
00060         pthread_sigmask (SIG_BLOCK, &wait_mask, 0);
00061         int sig = 0;
00062         sigwait (&wait_mask, &sig);
00063

```

```

00064     // Stop the server.
00065     s.stop();
00066     t.join();
00067
00068 } catch (std::exception& e) {
00069     std::cerr << "exception: " << e.what() << "\n";
00070 }
00071
00072 return 0;
00073 }
00074
00075 #endif // !defined(_WIN32)

```

23.197 airinv/server/Reply.cpp File Reference

```

#include <cassert>
#include <string>
#include <boost/lexical_cast.hpp>
#include <airinv/server/Reply.hpp>

```

Namespaces

- namespace [AIRINV](#)

23.198 Reply.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <string>
00007 // Boost
00008 #include <boost/lexical_cast.hpp>
00009 // AirInv
00010 #include <airinv/server/Reply.hpp>
00011
00012 namespace AIRINV {
00013
00014 // //////////////////////////////////////
00015 std::vector<boost::asio::const_buffer> Reply::to_buffers() {
00016     std::vector<boost::asio::const_buffer> lBuffers;
00017     lBuffers.push_back (boost::asio::buffer(content));
00018     return lBuffers;
00019 }
00020
00021 }

```

23.199 airinv/server/Reply.hpp File Reference

```

#include <string>
#include <vector>
#include <boost/asio.hpp>
#include <airinv/FlightRequestStatus.hpp>

```

Classes

- struct [AIRINV::Reply](#)

Namespaces

- namespace [AIRINV](#)

23.200 Reply.hpp

```

00001 #ifndef __AIRINV_SVR_REPLY_HPP
00002 #define __AIRINV_SVR_REPLY_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 #include <vector>
00010 // Boost
00011 #include <boost/asio.hpp>
00012 // AirInv
00013 #include <airinv/FlightRequestStatus.hpp>
00014
00015 namespace AIRINV {
00016
00017     struct Reply {
00018         FlightRequestStatus::EN_FlightRequestStatus
00019         _status;
00020
00021         std::string content;
00022
00023         std::vector<boost::asio::const_buffer> to_buffers();
00024     };
00025 }
00026
00027 #endif // __AIRINV_SVR_REPLY_HPP

```

23.201 airinv/server/Request.cpp File Reference

```

#include <cassert>
#include <airinv/server/Request.hpp>

```

Namespaces

- namespace [AIRINV](#)

23.202 Request.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 // AirInv
00007 #include <airinv/server/Request.hpp>
00008
00009 namespace AIRINV {
00010
00011 // //////////////////////////////////////
00012 bool Request::parseFlightDate () {
00013     bool hasBeenSuccessfull = false;
00014
00015     //
00016     _airlineCode = "BA";
00017     _flightNumber = 341;
00018     _departureDate = std::time_t (2010, 04, 20);
00019
00020     //
00021     hasBeenSuccessfull = true;
00022
00023     return hasBeenSuccessfull;
00024 }
00025
00026 }

```

23.203 airinv/server/Request.hpp File Reference

```

#include <string>

```

```
#include <vector>
#include <stdair/stdair_basic_types.hpp>
#include <stdair/stdair_date_time_types.hpp>
```

Classes

- struct [AIRINV::Request](#)

Namespaces

- namespace [AIRINV](#)

23.204 Request.hpp

```
00001 #ifndef __AIRINV_SVR_REQUEST_HPP
00002 #define __AIRINV_SVR_REQUEST_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 #include <vector>
00010 // StdAir
00011 #include <stdair/stdair_basic_types.hpp>
00012 #include <stdair/stdair_date_time_types.hpp>
00013 // AirInv
00014
00015 namespace AIRINV {
00016
00017     struct Request {
00018     public:
00019         bool parseFlightDate();
00020
00021     public:
00022         // ////////////////////////////////// Attributes //////////////////////////////////
00023         std::string _flightDetails;
00024         stdair::AirlineCode_T _airlineCode;
00025         stdair::FlightNumber_T _flightNumber;
00026         stdair::Date_T _departureDate;
00027     };
00028 }
00029 #endif // __AIRINV_SVR_REQUEST_HPP
```

23.205 airinv/server/RequestHandler.cpp File Reference

```
#include <cassert>
#include <string>
#include <fstream>
#include <sstream>
#include <boost/lexical_cast.hpp>
#include <airinv/server/Reply.hpp>
#include <airinv/server/Request.hpp>
#include <airinv/server/RequestHandler.hpp>
```

Namespaces

- namespace [AIRINV](#)

23.206 RequestHandler.cpp

```

00001 //////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////
00002 // Import section
00003 //////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <string>
00007 #include <fstream>
00008 #include <sstream>
00009 // Boost
00010 #include <boost/lexical_cast.hpp>
00011 // StdAir
00012 // AirInv
00013 #include <airinv/server/Reply.hpp>
00014 #include <airinv/server/Request.hpp>
00015 #include <airinv/server/RequestHandler.hpp>
00016
00017 namespace AIRINV {
00018
00019 //////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////
00020 RequestHandler::RequestHandler (const
stdair::AirlineCode_T& iAirlineCode)
00021 : _airlineCode (iAirlineCode) {
00022 }
00023
00024 //////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////
00025 bool RequestHandler::
00026 handleRequest (Request& ioRequest, Reply& ioReply)
const {
00027     bool hasBeenSuccessfull = false;
00028
00029     // Decode request string to a flight-date details (airline code,
00030     // flight number and departure date)
00031     hasBeenSuccessfull = ioRequest.parseFlightDate();
00032
00033     if (hasBeenSuccessfull == false) {
00034         ioReply._status = FlightRequestStatus::INTERNAL_ERROR
;
00035         return hasBeenSuccessfull;
00036     }
00037
00038     // Fill out the reply to be sent to the client.
00039     ioReply._status = FlightRequestStatus::OK;
00040     ioReply.content = "Your are looking for: '" + ioRequest.
_flightDetails + "'. Ok, I have found your flight-date. Be
patient until I give you more information about it";
00041
00042     return hasBeenSuccessfull;
00043 }
00044 }
00045 }
00046 }
00047 }
00048 }
00049 }
00050 }
00051 }
00052 }

```

23.207 airinv/server/RequestHandler.hpp File Reference

```

#include <string>
#include <boost/noncopyable.hpp>
#include <stdair/stdair_basic_types.hpp>

```

Classes

- class [AIRINV::RequestHandler](#)
The common handler for all incoming requests.

Namespaces

- namespace [stdair](#)
Forward declarations.
- namespace [AIRINV](#)

23.208 RequestHandler.hpp

```

00001 #ifndef __AIRINV_SVR_REQUESTHANDLER_HPP
00002 #define __AIRINV_SVR_REQUESTHANDLER_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 // Boost
00010 #include <boost/noncopyable.hpp>
00011 // StdAir
00012 #include <stdair/stdair_basic_types.hpp>
00013 // AirInv
00014
00015 // Forward declarations
00016 namespace stdair {
00017     struct InventoryKey_T;
00018     struct FlightDateKey_T;
00019 }
00020
00021 namespace AIRINV {
00022
00023     // Forward declarations.
00024     struct Reply;
00025     struct Request;
00026
00027     class RequestHandler : private boost::noncopyable {
00028     public:
00029         // ////////////////////////////////// Constructors and Destructors //////////////////////////////////
00030         RequestHandler (const stdair::AirlineCode_T&);
00031
00032     public:
00033         // ////////////////////////////////// Business Support Methods //////////////////////////////////
00034         bool handleRequest (Request&, Reply&) const;
00035
00036     private:
00037         // ////////////////////////////////// Attributes //////////////////////////////////
00038         stdair::AirlineCode_T _airlineCode;
00039     };
00040
00041 #endif // __AIRINV_SVR_REQUESTHANDLER_HPP

```

23.209 airinv/server/RequestParser.cpp File Reference

```

#include <cassert>
#include <airinv/server/RequestParser.hpp>
#include <airinv/server/Request.hpp>

```

Namespaces

- namespace [AIRINV](#)

23.210 RequestParser.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 // AirInv
00007 #include <airinv/server/RequestParser.hpp>
00008 #include <airinv/server/Request.hpp>
00009
00010 namespace AIRINV {
00011
00012     // ////////////////////////////////// Constructors and Destructors //////////////////////////////////
00013     RequestParser::RequestParser()
00014         : state_(method_start) {
00015     }
00016

```

```
00017 // //////////////////////////////////////
00018 void RequestParser::reset() {
00019     state_ = method_start;
00020 }
00021
00022 // //////////////////////////////////////
00023 boost::tribool RequestParser::consume (Request& req, char input) {
00024
00025     switch (state_) {
00026
00027     case method_start:
00028         if (!is_char(input) || is_ctl(input) || is_tspecial(input)) {
00029             return false;
00030         } else {
00031             state_ = method;
00032             req.method.push_back(input);
00033             return boost::indeterminate;
00034         }
00035
00036     case method:
00037         if (input == ' ') {
00038             state_ = uri;
00039             return boost::indeterminate;
00040         } else if (!is_char(input) || is_ctl(input) || is_tspecial(input)) {
00041             return false;
00042         } else {
00043             req.method.push_back(input);
00044             return boost::indeterminate;
00045         }
00046
00047     case uri_start:
00048         if (is_ctl(input)) {
00049             return false;
00050         } else {
00051             state_ = uri;
00052             req.uri.push_back(input);
00053             return boost::indeterminate;
00054         }
00055
00056     case uri:
00057         if (input == ' ') {
00058             state_ = http_version_h;
00059             return boost::indeterminate;
00060         } else if (is_ctl(input)) {
00061             return false;
00062         } else {
00063             req.uri.push_back(input);
00064             return boost::indeterminate;
00065         }
00066
00067     case http_version_h:
00068         if (input == 'H') {
00069             state_ = http_version_t_1;
00070             return boost::indeterminate;
00071         } else {
00072             return false;
00073         }
00074
00075     case http_version_t_1:
00076         if (input == 'T') {
00077             state_ = http_version_t_2;
00078             return boost::indeterminate;
00079         } else {
00080             return false;
00081         }
00082
00083     case http_version_t_2:
00084         if (input == 'T') {
00085             state_ = http_version_p;
00086             return boost::indeterminate;
00087         } else {
00088             return false;
00089         }
00090
00091     case http_version_p:
00092         if (input == 'P') {
00093             state_ = http_version_slash;
00094             return boost::indeterminate;
00095         }
00096
00097     case http_version_slash:
00098         if (input == '/') {
00099             state_ = http_version_slash_t_1;
00100             return boost::indeterminate;
00101         } else {
00102             return false;
00103         }
00104     }
```

```
00104
00105     } else {
00106         return false;
00107     }
00108
00109     case http_version_slash:
00110         if (input == '/') {
00111             req.http_version_major = 0;
00112             req.http_version_minor = 0;
00113             state_ = http_version_major_start;
00114             return boost::indeterminate;
00115         } else {
00116             return false;
00117         }
00118
00119     case http_version_major_start:
00120         if (is_digit(input)) {
00121             req.http_version_major = req.http_version_major * 10 + input - '0';
00122             state_ = http_version_major;
00123             return boost::indeterminate;
00124         } else {
00125             return false;
00126         }
00127
00128     case http_version_major:
00129         if (input == '.') {
00130             state_ = http_version_minor_start;
00131             return boost::indeterminate;
00132         } else if (is_digit(input)) {
00133             req.http_version_major = req.http_version_major * 10 + input - '0';
00134             return boost::indeterminate;
00135         } else {
00136             return false;
00137         }
00138
00139     case http_version_minor_start:
00140         if (is_digit(input)) {
00141             req.http_version_minor = req.http_version_minor * 10 + input - '0';
00142             state_ = http_version_minor;
00143             return boost::indeterminate;
00144         } else {
00145             return false;
00146         }
00147
00148     case http_version_minor:
00149         if (input == '\r') {
00150             state_ = expecting_newline_1;
00151             return boost::indeterminate;
00152         } else if (is_digit(input)) {
00153             req.http_version_minor = req.http_version_minor * 10 + input - '0';
00154             return boost::indeterminate;
00155         } else {
00156             return false;
00157         }
00158
00159     case expecting_newline_1:
00160         if (input == '\n') {
00161             state_ = header_line_start;
00162             return boost::indeterminate;
00163         } else {
00164             return false;
00165         }
00166
00167     case header_line_start:
00168         if (input == '\r') {
00169             state_ = expecting_newline_3;
00170             return boost::indeterminate;
00171         } else if (!is_char(input) || is_ctl(input) || is_tspecial(input)) {
00172             return false;
00173         } else {
00174             state_ = header_name;
00175             return boost::indeterminate;
00176         }
00177
00178     case header_lws:
00179         if (input == '\r') {
00180             state_ = expecting_newline_2;
```



```

00191         return boost::indeterminate;
00192
00193     } else if (input == ' ' || input == '\t') {
00194         return boost::indeterminate;
00195
00196     } else if (is_ctl(input)) {
00197         return false;
00198
00199     } else {
00200         state_ = header_value;
00201         return boost::indeterminate;
00202     }
00203
00204     case header_name:
00205         if (input == ':') {
00206             state_ = space_before_header_value;
00207             return boost::indeterminate;
00208
00209         } else if (!is_char(input) || is_ctl(input) || is_tspecial(input)) {
00210             return false;
00211
00212         } else {
00213             return boost::indeterminate;
00214         }
00215
00216     case space_before_header_value:
00217         if (input == ' ') {
00218             state_ = header_value;
00219             return boost::indeterminate;
00220
00221         } else {
00222             return false;
00223         }
00224
00225     case header_value:
00226         if (input == '\r') {
00227             state_ = expecting_newline_2;
00228             return boost::indeterminate;
00229
00230         } else if (is_ctl(input)) {
00231             return false;
00232
00233         } else {
00234             return boost::indeterminate;
00235         }
00236
00237     case expecting_newline_2:
00238         if (input == '\n') {
00239             state_ = header_line_start;
00240             return boost::indeterminate;
00241
00242         } else {
00243             return false;
00244         }
00245
00246     case expecting_newline_3:
00247         return (input == '\n');
00248
00249     default:
00250         return false;
00251     }
00252 }
00253
00254 //////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////
00255 bool RequestParser::is_char(int c) {
00256     return c >= 0 && c <= 127;
00257 }
00258
00259 //////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////
00260 bool RequestParser::is_ctl(int c) {
00261     return (c >= 0 && c <= 31) || (c == 127);
00262 }
00263
00264 //////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////
00265 bool RequestParser::is_tspecial(int c) {
00266     switch (c) {
00267         case '(': case ')': case '<': case '>': case '@':
00268         case ',': case ';': case ':': case '\\': case '"':
00269         case '/': case '[': case ']': case '?': case '=':
00270         case '{': case '}': case ' ': case '\t':
00271             return true;
00272         default:
00273             return false;
00274     }
00275 }
00276
00277 //////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////

```

```

00278 bool RequestParser::is_digit(int c) {
00279     return c >= '0' && c <= '9';
00280 }
00281
00282 }

```

23.211 airinv/server/RequestParser.hpp File Reference

```

#include <boost/logic/tribool.hpp>
#include <boost/tuple/tuple.hpp>

```

Classes

- class [AIRINV::RequestParser](#)
Parser for incoming requests.

Namespaces

- namespace [AIRINV](#)

23.212 RequestParser.hpp

```

00001 #ifndef __AIRINV_SVR_REQUESTPARSER_HPP
00002 #define __AIRINV_SVR_REQUESTPARSER_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 // Boost
00009 #include <boost/logic/tribool.hpp>
00010 #include <boost/tuple/tuple.hpp>
00011
00012 namespace AIRINV {
00013
00014     struct Request;
00015
00016     class RequestParser {
00017     public:
00018         RequestParser();
00019
00020         void reset();
00021
00022         template <typename InputIterator>
00023         boost::tuple<boost::tribool, InputIterator> parse (Request& req,
00024
00025                                     InputIterator begin,
00026                                     InputIterator end) {
00027
00028             while (begin != end) {
00029                 boost::tribool result = consume(req, *begin++);
00030                 if (result || !result)
00031                     return boost::make_tuple(result, begin);
00032             }
00033
00034             boost::tribool result = boost::indeterminate;
00035             return boost::make_tuple(result, begin);
00036         }
00037
00038     private:
00039         boost::tribool consume (Request& req, char input);
00040
00041         static bool is_char(int c);
00042
00043         static bool is_ctl(int c);
00044
00045         static bool is_tspecial(int c);
00046
00047         static bool is_digit(int c);
00048
00049         enum state {
00050             method_start,

```

```

00063     method,
00064     uri_start,
00065     uri,
00066     http_version_h,
00067     http_version_t_1,
00068     http_version_t_2,
00069     http_version_p,
00070     http_version_slash,
00071     http_version_major_start,
00072     http_version_major,
00073     http_version_minor_start,
00074     http_version_minor,
00075     expecting_newline_1,
00076     header_line_start,
00077     header_lws,
00078     header_name,
00079     space_before_header_value,
00080     header_value,
00081     expecting_newline_2,
00082     expecting_newline_3
00083     } state_;
00084 };
00085
00086 }
00087 #endif // __AIRINV_SVR_REQUESTPARSER_HPP

```

23.213 airinv/server/win_main.cpp File Reference

```

#include <iostream>
#include <string>
#include <boost/asio.hpp>
#include <boost/bind.hpp>
#include <boost/function.hpp>
#include <boost/lexical_cast.hpp>
#include <airinv/server/AirInvServer.hpp>

```

23.214 win_main.cpp

```

00001 //
00002 // win_main.cpp
00003 // ~~~~~
00004 //
00005 // Copyright (c) 2003-2008 Christopher M. Kohlhoff (chris at kohlhoff dot com)
00006 //
00007 // Distributed under the Boost Software License, Version 1.0. (See accompanying
00008 // file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
00009 //
00010
00011 #include <iostream>
00012 #include <string>
00013 #include <boost/asio.hpp>
00014 #include <boost/bind.hpp>
00015 #include <boost/function.hpp>
00016 #include <boost/lexical_cast.hpp>
00017 #include <airinv/server/AirInvServer.hpp>
00018
00019 #if defined(_WIN32)
00020
00021 boost::function0<void> console_ctrl_function;
00022
00023 BOOL WINAPI console_ctrl_handler(DWORD ctrl_type) {
00024     switch (ctrl_type) {
00025     case CTRL_C_EVENT:
00026     case CTRL_BREAK_EVENT:
00027     case CTRL_CLOSE_EVENT:
00028     case CTRL_SHUTDOWN_EVENT:
00029         console_ctrl_function();
00030         return TRUE;
00031     default:
00032         return FALSE;
00033     }
00034 }
00035
00036 int main(int argc, char* argv[]) {
00037
00038     try {

```

```

00039
00040 // Check command line arguments.
00041 if (argc != 5) {
00042     std::cerr << "Usage: http_server <address> <port> <threads> <doc_root>\n"
;
00043     std::cerr << " For IPv4, try:\n";
00044     std::cerr << " http_server 0.0.0.0 80 1 .\n";
00045     std::cerr << " For IPv6, try:\n";
00046     std::cerr << " http_server 0::0 80 1 .\n";
00047     return 1;
00048 }
00049
00050 // Initialise server.
00051 std::size_t num_threads = boost::lexical_cast<std::size_t>(argv[3]);
00052 AIRINV::AirInvServer s (argv[1], argv[2], argv[4],
num_threads);
00053
00054 // Set console control handler to allow server to be stopped.
00055 console_ctrl_function = boost::bind(&AIRINV::AirInvServer::stop
, &s);
00056 SetConsoleCtrlHandler(console_ctrl_handler, TRUE);
00057
00058 // Run the server until stopped.
00059 s.run();
00060
00061 } catch (std::exception& e) {
00062     std::cerr << "exception: " << e.what() << "\n";
00063 }
00064
00065 return 0;
00066 }
00067 #endif // defined(_WIN32)

```

23.215 airinv/service/AIRINV_Master_Service.cpp File Reference

```

#include <cassert>
#include <cmath>
#include <boost/make_shared.hpp>
#include <stdair/basic/BasChronometer.hpp>
#include <stdair/basic/EventType.hpp>
#include <stdair/bom/BomKeyManager.hpp>
#include <stdair/bom/EventQueue.hpp>
#include <stdair/bom/SnapshotStruct.hpp>
#include <stdair/bom/RMEventStruct.hpp>
#include <stdair/service/Logger.hpp>
#include <stdair/STDAIR_Service.hpp>
#include <airinv/basic/BasConst_AIRINV_Service.hpp>
#include <airinv/factory/FacAirinvMasterServiceContext.hpp>
#include <airinv/command/InventoryParser.hpp>
#include <airinv/command/InventoryManager.hpp>
#include <airinv/service/AIRINV_Master_ServiceContext.hpp>
#include <airinv/AIRINV_Service.hpp>
#include <airinv/AIRINV_Master_Service.hpp>

```

Namespaces

- namespace [AIRINV](#)

23.216 AIRINV_Master_Service.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <cmath>
00007 // Boost
00008 #include <boost/make_shared.hpp>

```

```

00009 // StdAir
00010 #include <stdair/basic/BasChronometer.hpp>
00011 #include <stdair/basic/EventType.hpp>
00012 #include <stdair/bom/BomKeyManager.hpp>
00013 #include <stdair/bom/EventQueue.hpp>
00014 #include <stdair/bom/SnapshotStruct.hpp>
00015 #include <stdair/bom/RMEventStruct.hpp>
00016 #include <stdair/service/Logger.hpp>
00017 #include <stdair/STDAIR_Service.hpp>
00018 // AirInv
00019 #include <airinv/basic/BasConst_AIRINV_Service.hpp>
00020 >
00021 #include <airinv/factory/FacAirinvMasterServiceContext.hpp>
00022 >
00023 #include <airinv/command/InventoryParser.hpp>
00024 #include <airinv/command/InventoryManager.hpp>
00025 >
00026 #include <airinv/service/AIRINV_Master_ServiceContext.hpp>
00027 >
00028 #include <airinv/AIRINV_Service.hpp>
00029 #include <airinv/AIRINV_Master_Service.hpp>
00030
00031 namespace AIRINV {
00032
00033 // //////////////////////////////////////
00034 AIRINV_Master_Service::AIRINV_Master_Service()
00035 : _airinvMasterServiceContext (NULL) {
00036     assert (false);
00037 }
00038
00039 // //////////////////////////////////////
00040 AIRINV_Master_Service::
00041 AIRINV_Master_Service (const AIRINV_Master_Service& iService)
00042 : _airinvMasterServiceContext (NULL) {
00043     assert (false);
00044 }
00045
00046 // //////////////////////////////////////
00047 AIRINV_Master_Service::
00048 AIRINV_Master_Service (const stdair::BasLogParams& iLogParams,
00049                       const stdair::BasDBParams& iDBParams)
00050 : _airinvMasterServiceContext (NULL) {
00051     // Initialise the STDAIR service handler
00052     stdair::STDAIR_ServicePtr_T lSTDAIR_Service_ptr =
00053         initStdAirService (iLogParams, iDBParams);
00054
00055     // Initialise the service context
00056     initServiceContext();
00057
00058     // Add the StdAir service context to the AIRINV service context
00059     // \note RMOL owns the STDAIR service resources here.
00060     const bool ownStdairService = true;
00061     addStdAirService (lSTDAIR_Service_ptr, ownStdairService);
00062
00063     // Initialise the (remaining of the) context
00064     initSlaveAirinvService();
00065 }
00066
00067 // //////////////////////////////////////
00068 AIRINV_Master_Service::
00069 AIRINV_Master_Service (const stdair::BasLogParams& iLogParams)
00070 : _airinvMasterServiceContext (NULL) {
00071     // Initialise the STDAIR service handler
00072     stdair::STDAIR_ServicePtr_T lSTDAIR_Service_ptr =
00073         initStdAirService (iLogParams);
00074
00075     // Initialise the service context
00076     initServiceContext();
00077
00078     // Add the StdAir service context to the AIRINV service context
00079     // \note RMOL owns the STDAIR service resources here.
00080     const bool ownStdairService = true;
00081     addStdAirService (lSTDAIR_Service_ptr, ownStdairService);
00082
00083     // Initialise the (remaining of the) context
00084     initSlaveAirinvService();
00085 }
00086
00087 // //////////////////////////////////////
00088 AIRINV_Master_Service (stdair::STDAIR_ServicePtr_T ioSTDAIR_Service_ptr)
00089 : _airinvMasterServiceContext (NULL) {
00090     // Initialise the service context
00091     initServiceContext();

```

```

00092
00093 // Store the STDAIR service object within the (AIRINV) service context
00094 // \note AirInv does not own the STDAIR service resources here.
00095 const bool doesNotOwnStdairService = false;
00096 addStdAirService (ioSTDAIR_Service_ptr, doesNotOwnStdairService);
00097
00098 // Initialise the (remaining of the) context
00099 initSlaveAirinvService();
00100 }
00101
00102 // //////////////////////////////////////
00103 AIRINV_Master_Service::~AIRINV_Master_Service
00104 () {
00105     // Delete/Clean all the objects from memory
00106     finalise();
00107 }
00108 // //////////////////////////////////////
00109 void AIRINV_Master_Service::finalise() {
00110     assert (_airinvMasterServiceContext != NULL);
00111     // Reset the (Boost.)Smart pointer pointing on the STDAIR_Service object.
00112     _airinvMasterServiceContext->reset();
00113 }
00114 // //////////////////////////////////////
00115 void AIRINV_Master_Service::initServiceContext() {
00116     // Initialise the context
00117     AIRINV_Master_ServiceContext& lAIRINV_Master_ServiceContext =
00118         FacAirinvMasterServiceContext::instance
00119         ().create();
00120     _airinvMasterServiceContext = &lAIRINV_Master_ServiceContext;
00121 }
00122 // //////////////////////////////////////
00123 void AIRINV_Master_Service::
00124 addStdAirService (stdair::STDAIR_ServicePtr_T ioSTDAIR_Service_ptr,
00125                 const bool iOwnStdairService) {
00126     // Retrieve the AirInv Master service context
00127     assert (_airinvMasterServiceContext != NULL);
00128     AIRINV_Master_ServiceContext& lAIRINV_Master_ServiceContext =
00129         *_airinvMasterServiceContext;
00130     // Store the STDAIR service object within the (AIRINV) service context
00131     lAIRINV_Master_ServiceContext.setSTDAIR_Service (ioSTDAIR_Service_ptr,
00132                                                     iOwnStdairService);
00133 }
00134 // //////////////////////////////////////
00135 stdair::STDAIR_ServicePtr_T AIRINV_Master_Service::
00136 initStdAirService (const stdair::BasLogParams& iLogParams,
00137                  const stdair::BasDBParams& iDBParams) {
00138     stdair::STDAIR_ServicePtr_T lSTDAIR_Service_ptr =
00139         boost::make_shared<stdair::STDAIR_Service> (iLogParams, iDBParams);
00140     return lSTDAIR_Service_ptr;
00141 }
00142 // //////////////////////////////////////
00143 stdair::STDAIR_ServicePtr_T AIRINV_Master_Service::
00144 initStdAirService (const stdair::BasLogParams& iLogParams) {
00145     stdair::STDAIR_ServicePtr_T lSTDAIR_Service_ptr =
00146         boost::make_shared<stdair::STDAIR_Service> (iLogParams);
00147     return lSTDAIR_Service_ptr;
00148 }
00149 // //////////////////////////////////////
00150 void AIRINV_Master_Service::initSlaveAirinvService() {
00151     // Retrieve the AirInv Master service context
00152     assert (_airinvMasterServiceContext != NULL);
00153     AIRINV_Master_ServiceContext& lAIRINV_Master_ServiceContext =
00154         *_airinvMasterServiceContext;
00155     // Retrieve the StdAir service
00156     stdair::STDAIR_ServicePtr_T lSTDAIR_Service_ptr =
00157         lAIRINV_Master_ServiceContext.getSTDAIR_ServicePtr();
00158     assert (lSTDAIR_Service_ptr != NULL);
00159     AIRINV_ServicePtr_T lAIRINV_Service_ptr =
00160         boost::make_shared<AIRINV_Service> (lSTDAIR_Service_ptr);
00161     // Store the AIRINV service object within the AIRINV Master service
00162     context.

```

```

00199     lAIRINV_Master_ServiceContext.setAIRINV_Service (lAIRINV_Service_ptr);
00200 }
00201
00202 // //////////////////////////////////////
00203 void AIRINV_Master_Service::
00204 parseAndLoad (const stdair::Filename_T& iInventoryInputFilename
) {
00205
00206     // Retrieve the AirInv Master service context
00207     if (_airinvMasterServiceContext == NULL) {
00208         throw stdair::NonInitialisedServiceException ("The AirInvMaster service "
00209                                                         "has not been initialised")
;
00210     }
00211     assert (_airinvMasterServiceContext != NULL);
00212
00213     AIRINV_Master_ServiceContext&
lAIRINV_Master_ServiceContext =
00214         *_airinvMasterServiceContext;
00215
00216     // Retrieve the slave AIRINV service object from the (AIRINV)
00217     // service context
00218     AIRINV_Service& lAIRINV_Service =
00219         lAIRINV_Master_ServiceContext.getAIRINV_Service();
00220
00221     // Delegate the file parsing and BOM building to the dedicated service
00222     lAIRINV_Service.parseAndLoad (iInventoryInputFilename);
00223 }
00224
00225 // //////////////////////////////////////
00226 void AIRINV_Master_Service::
00227 parseAndLoad (const stdair::Filename_T& iScheduleInputFilename,
00228               const stdair::Filename_T& iODInputFilename,
00229               const AIRRAC::YieldFilePath& iYieldFilename) {
00230
00231     // Retrieve the AirInv Master service context
00232     if (_airinvMasterServiceContext == NULL) {
00233         throw stdair::NonInitialisedServiceException ("The AirInvMaster service "
00234                                                         "has not been initialised")
;
00235     }
00236     assert (_airinvMasterServiceContext != NULL);
00237
00238     AIRINV_Master_ServiceContext&
lAIRINV_Master_ServiceContext =
00239         *_airinvMasterServiceContext;
00240
00241     // Retrieve the slave AirInv service object from the (AirInv)
00242     // service context
00243     AIRINV_Service& lAIRINV_Service =
00244         lAIRINV_Master_ServiceContext.getAIRINV_Service();
00245
00246     // Delegate the file parsing and BOM building to the dedicated service
00247     lAIRINV_Service.parseAndLoad (iScheduleInputFilename,
iODInputFilename,
00248                                   iYieldFilename);
00249 }
00250
00251 // //////////////////////////////////////
00252 void AIRINV_Master_Service::buildSampleBom
() {
00253
00254     // Retrieve the AirInv Master service context
00255     if (_airinvMasterServiceContext == NULL) {
00256         throw stdair::NonInitialisedServiceException ("The AirInvMaster service "
00257                                                         "has not been initialised")
;
00258     }
00259     assert (_airinvMasterServiceContext != NULL);
00260
00261     // Retrieve the AirInv service context and whether it owns the Stdair
00262     // service
00263     AIRINV_Master_ServiceContext&
lAIRINV_Master_ServiceContext =
00264         *_airinvMasterServiceContext;
00265     const bool doesOwnStdairService =
00266         lAIRINV_Master_ServiceContext.getOwnStdairServiceFlag();
00267
00268     // Retrieve the StdAIR service object from the (AirInv) service context
00269     stdair::STDAIR_Service& lSTDAIR_Service =
00270         lAIRINV_Master_ServiceContext.getSTDAIR_Service();
00271
00272     if (doesOwnStdairService == true) {
00273         //
00274         lSTDAIR_Service.buildSampleBom();
00275     }
00280

```

```

00289     AIRINV_Service& lAIRINV_Service =
00290         lAIRINV_Master_ServiceContext.getAIRINV_Service();
00291     lAIRINV_Service.buildSampleBom();
00292 }
00301
00302 // //////////////////////////////////////
00303 std::string AIRINV_Master_Service::
00304 jsonExport (const stdair::AirlineCode_T& iAirlineCode,
00305             const stdair::FlightNumber_T& iFlightNumber,
00306             const stdair::Date_T& iDepartureDate) const {
00307
00308     // Retrieve the AirInv Master service context
00309     if (_airinvMasterServiceContext == NULL) {
00310         throw stdair::NonInitialisedServiceException ("The AirInvMaster service "
00311             "has not been initialised")
00312     ;
00313     }
00314     assert (_airinvMasterServiceContext != NULL);
00315     AIRINV_Master_ServiceContext&
00316     lAIRINV_Master_ServiceContext =
00317         *_airinvMasterServiceContext;
00318     // Retrieve the slave AirInv (slave) service object from
00319     // the (AirInv master) service context
00320     AIRINV_Service& lAIRINV_Service =
00321         lAIRINV_Master_ServiceContext.getAIRINV_Service();
00322     // Delegate the BOM dump to the dedicated service
00323     return lAIRINV_Service.jsonExport (iAirlineCode, iFlightNumber,
00324         iDepartureDate);
00325 }
00326
00327 // //////////////////////////////////////
00328 std::string AIRINV_Master_Service::
00329 list (const stdair::AirlineCode_T& iAirlineCode,
00330       const stdair::FlightNumber_T& iFlightNumber) const {
00331     std::ostringstream oFlightListStr;
00332
00333     // Retrieve the AirInv Master service context
00334     if (_airinvMasterServiceContext == NULL) {
00335         throw stdair::NonInitialisedServiceException ("The AirInvMaster service "
00336             "has not been initialised")
00337     ;
00338     }
00339     assert (_airinvMasterServiceContext != NULL);
00340     AIRINV_Master_ServiceContext&
00341     lAIRINV_Master_ServiceContext =
00342         *_airinvMasterServiceContext;
00343     // Retrieve the slave AirInv (slave) service object from
00344     // the (AirInv master) service context
00345     AIRINV_Service& lAIRINV_Service =
00346         lAIRINV_Master_ServiceContext.getAIRINV_Service();
00347     // Delegate the BOM display to the dedicated service
00348     return lAIRINV_Service.list (iAirlineCode, iFlightNumber);
00349 }
00350
00351 // //////////////////////////////////////
00352 bool AIRINV_Master_Service::
00353 check (const stdair::AirlineCode_T& iAirlineCode,
00354        const stdair::FlightNumber_T& iFlightNumber,
00355        const stdair::Date_T& iDepartureDate) const {
00356     std::ostringstream oFlightListStr;
00357
00358     // Retrieve the AirInv Master service context
00359     if (_airinvMasterServiceContext == NULL) {
00360         throw stdair::NonInitialisedServiceException ("The AirInvMaster service "
00361             "has not been initialised")
00362     ;
00363     }
00364     assert (_airinvMasterServiceContext != NULL);
00365     AIRINV_Master_ServiceContext&
00366     lAIRINV_Master_ServiceContext =
00367         *_airinvMasterServiceContext;
00368     // Retrieve the slave AirInv (slave) service object from
00369     // the (AirInv master) service context
00370     AIRINV_Service& lAIRINV_Service =
00371         lAIRINV_Master_ServiceContext.getAIRINV_Service();
00372     // Delegate the BOM display to the dedicated service
00373     return lAIRINV_Service.check (iAirlineCode, iFlightNumber,

```



```

        iDepartureDate);
00377     }
00378
00379     // //////////////////////////////////////
00380     std::string AIRINV_Master_Service::csvDisplay
00381     () const {
00382         // Retrieve the AirInv Master service context
00383         if (_airinvMasterServiceContext == NULL) {
00384             throw stdair::NonInitialisedServiceException ("The AirInvMaster service "
00385                                                         "has not been initialised")
00386         };
00387         assert (_airinvMasterServiceContext != NULL);
00388
00389         AIRINV_Master_ServiceContext&
00390         lAIRINV_Master_ServiceContext =
00391             *_airinvMasterServiceContext;
00392
00393         // Retrieve the slave AIRINV service object from
00394         // the (AIRINV) service context
00395         AIRINV_Service& lAIRINV_Service =
00396             lAIRINV_Master_ServiceContext.getAIRINV_Service();
00397
00398         // Delegate the BOM display to the dedicated service
00399         return lAIRINV_Service.csvDisplay();
00400     }
00401
00402     // //////////////////////////////////////
00403     std::string AIRINV_Master_Service::
00404     csvDisplay (const stdair::AirlineCode_T& iAirlineCode,
00405               const stdair::FlightNumber_T& iFlightNumber,
00406               const stdair::Date_T& iDepartureDate) const {
00407         // Retrieve the AirInv Master service context
00408         if (_airinvMasterServiceContext == NULL) {
00409             throw stdair::NonInitialisedServiceException ("The AirInvMaster service "
00410                                                         "has not been initialised")
00411         };
00412         assert (_airinvMasterServiceContext != NULL);
00413
00414         AIRINV_Master_ServiceContext&
00415         lAIRINV_Master_ServiceContext =
00416             *_airinvMasterServiceContext;
00417
00418         // Retrieve the slave AIRINV service object from
00419         // the (AIRINV) service context
00420         AIRINV_Service& lAIRINV_Service =
00421             lAIRINV_Master_ServiceContext.getAIRINV_Service();
00422
00423         // Delegate the BOM display to the dedicated service
00424         return lAIRINV_Service.csvDisplay (iAirlineCode, iFlightNumber,
00425                                           iDepartureDate);
00426     }
00427
00428     // //////////////////////////////////////
00429     void AIRINV_Master_Service::
00430     initSnapshotAndRMEEvents (const stdair::Date_T&
00431                             iStartDate,
00432                             const stdair::Date_T& iEndDate) {
00433         // Retrieve the AirInv Master service context
00434         if (_airinvMasterServiceContext == NULL) {
00435             throw stdair::NonInitialisedServiceException ("The AirInvMaster service "
00436                                                         "has not been initialised")
00437         };
00438         assert (_airinvMasterServiceContext != NULL);
00439
00440         AIRINV_Master_ServiceContext&
00441         lAIRINV_Master_ServiceContext =
00442             *_airinvMasterServiceContext;
00443
00444         // Retrieve the StdAir service context
00445         stdair::STDAIR_ServicePtr_T lSTDAIR_Service_ptr =
00446             lAIRINV_Master_ServiceContext.getSTDAIR_ServicePtr();
00447         assert (lSTDAIR_Service_ptr != NULL);
00448
00449         // Retrieve the event queue object instance
00450         stdair::EventQueue& lQueue = lSTDAIR_Service_ptr->getEventQueue();
00451
00452         // Initialise the snapshot events
00453         InventoryManager::initSnapshotEvents (iStartDate, iEndDate, lQueue);
00454
00455         // \todo Browse the list of inventories and itinialise the RM events of
00456         //         each inventory.

```

```

00455
00456 // Retrieve the slave AIRINV service object from the (AIRINV)
00457 // service context
00458 AIRINV_Service& lAIRINV_Service =
00459     lAIRINV_Master_ServiceContext.getAIRINV_Service();
00460 lQueue.addStatus (stdair::EventType::RM, 0);
00461 stdair::RMEventList_T lRMEventList =
00462     lAIRINV_Service.initRMEvents (iStartDate, iEndDate);
00463 InventoryManager::addRMEventsToEventQueue (lQueue, lRMEventList);
00464 }
00465
00466 // //////////////////////////////////////
00467 void AIRINV_Master_Service::
00468 calculateAvailability (stdair::TravelSolutionStruct&
00469 ioTravelSolution,
00470                      const stdair::PartnershipTechnique&
00471 iPartnershipTechnique) {
00472
00473     // Retrieve the AirInv Master service context
00474     if (_airinvMasterServiceContext == NULL) {
00475         throw stdair::NonInitialisedServiceException ("The AirInvMaster service "
00476 "has not been initialised")
00477     };
00478     assert (_airinvMasterServiceContext != NULL);
00479     AIRINV_Master_ServiceContext&
00480     lAIRINV_Master_ServiceContext =
00481         *_airinvMasterServiceContext;
00482
00483     // Retrieve the slave AIRINV service object from the (AIRINV)
00484     // service context
00485     AIRINV_Service& lAIRINV_Service =
00486         lAIRINV_Master_ServiceContext.getAIRINV_Service();
00487
00488     // Delegate the availability retrieval to the dedicated service
00489     stdair::BasChronometer lAvlChronometer;
00490     lAvlChronometer.start();
00491     lAIRINV_Service.calculateAvailability (
00492 ioTravelSolution, iPartnershipTechnique);
00493
00494     // DEBUG
00495     // const double lAvlMeasure = lAvlChronometer.elapsed();
00496     // STDAIR_LOG_DEBUG ("Availability retrieval: " << lAvlMeasure << " - "
00497 " << lAIRINV_Master_ServiceContext.display());
00498 }
00499
00500 // //////////////////////////////////////
00501 bool AIRINV_Master_Service::sell (const
00502 std::string& iSegmentDateKey,
00503                                const stdair::ClassCode_T& iClassCode,
00504                                const stdair::PartySize_T& iPartySize) {
00505
00506     // Retrieve the AirInv Master service context
00507     if (_airinvMasterServiceContext == NULL) {
00508         throw stdair::NonInitialisedServiceException ("The AirInvMaster service "
00509 "has not been initialised")
00510     };
00511     assert (_airinvMasterServiceContext != NULL);
00512     AIRINV_Master_ServiceContext&
00513     lAIRINV_Master_ServiceContext =
00514         *_airinvMasterServiceContext;
00515
00516     // Retrieve the corresponding inventory key
00517     // const stdair::InventoryKey& lInventoryKey =
00518     // stdair::BomKeyManager::extractInventoryKey (iSegmentDateKey);
00519
00520     // Retrieve the slave AirInv service object from the (AirInv Master)
00521     // service context
00522     AIRINV_Service& lAIRINV_Service =
00523         lAIRINV_Master_ServiceContext.getAIRINV_Service();
00524
00525     // Delegate the booking to the dedicated command
00526     stdair::BasChronometer lSellChronometer;
00527     lSellChronometer.start();
00528
00529     // Delegate the BOM building to the dedicated service
00530     const bool hasBeenSaleSuccessful =
00531         lAIRINV_Service.sell (iSegmentDateKey, iClassCode, iPartySize);
00532
00533     // const double lSellMeasure = lSellChronometer.elapsed();
00534
00535     // DEBUG
00536     // STDAIR_LOG_DEBUG ("Booking sell: " << lSellMeasure << " - "

```

```

00534         //                                     << lAIRINV_Master_ServiceContext.display());
00535
00536         //
00537         return hasBeenSaleSuccessful;
00538     }
00539
00540     // //////////////////////////////////////
00541     bool AIRINV_Master_Service::cancel (const
std::string& iSegmentDateKey,
00542                                         const stdair::ClassCode_T& iClassCode,
00543                                         const stdair::PartySize_T& iPartySize) {
00544
00545         // Retrieve the AirInv Master service context
00546         if (_airinvMasterServiceContext == NULL) {
00547             throw stdair::NonInitialisedServiceException ("The AirInvMaster service "
00548                                                         "has not been initialised")
;
00549         }
00550         assert (_airinvMasterServiceContext != NULL);
00551
00552         AIRINV_Master_ServiceContext&
lAIRINV_Master_ServiceContext =
00553             *_airinvMasterServiceContext;
00554
00555         // Retrieve the corresponding inventory key
00556         // const stdair::InventoryKey& lInventoryKey =
00557         // stdair::BomKeyManager::extractInventoryKey (iSegmentDateKey);
00558
00559         // Retrieve the slave AirInv service object from the (AirInv Master)
00560         // service context
00561         AIRINV_Service& lAIRINV_Service =
00562             lAIRINV_Master_ServiceContext.getAIRINV_Service();
00563
00564         // Delegate the booking to the dedicated command
00565         stdair::BasChronometer lCancelChronometer;
00566         lCancelChronometer.start();
00567
00568         // Delegate the BOM building to the dedicated service
00569         const bool hasBeenSaleSuccessful =
00570             lAIRINV_Service.cancel (iSegmentDateKey, iClassCode, iPartySize);
00571
00572         // const double lCancelMeasure = lCancelChronometer.elapsed();
00573
00574         // DEBUG
00575         // STDAIR_LOG_DEBUG ("Booking cancel: " << lCancelMeasure << " - "
00576                             << lAIRINV_Master_ServiceContext.display());
00577
00578         //
00579         return hasBeenSaleSuccessful;
00580     }
00581
00582     // //////////////////////////////////////
00583     void AIRINV_Master_Service::
00584     takeSnapshots (const stdair::SnapshotStruct& iSnapshot) {
00585
00586         // Retrieve the AirInv Master service context
00587         if (_airinvMasterServiceContext == NULL) {
00588             throw stdair::NonInitialisedServiceException ("The AirInvMaster service "
00589                                                         "has not been initialised")
;
00590         }
00591         assert (_airinvMasterServiceContext != NULL);
00592
00593         AIRINV_Master_ServiceContext&
lAIRINV_Master_ServiceContext =
00594             *_airinvMasterServiceContext;
00595
00596         // Retrieve the slave AIRINV service object from the (AIRINV)
00597         // service context
00598         AIRINV_Service& lAIRINV_Service =
00599             lAIRINV_Master_ServiceContext.getAIRINV_Service();
00600
00601         // Retrieve the snapshot time and the airline code.
00602         const stdair::DateTime_T& lSnapshotTime = iSnapshot.getSnapshotTime();
00603         const stdair::AirlineCode_T& lAirlineCode = iSnapshot.getAirlineCode();
00604
00605         lAIRINV_Service.takeSnapshots (lAirlineCode, lSnapshotTime);
00606     }
00607
00608     // //////////////////////////////////////
00609     void AIRINV_Master_Service::
00610     optimise (const stdair::RMEventStruct& iRMEvent,
00611              const stdair::ForecastingMethod& iForecastingMethod,
00612              const stdair::PartnershipTechnique& iPartnershipTechnique) {
00613
00614         // Retrieve the AirInv Master service context
00615         if (_airinvMasterServiceContext == NULL) {

```

```

00616         throw stdair::NonInitialisedServiceException ("The AirInvMaster service "
00617                                                         "has not been initialised")
00618     ;
00618     }
00619     assert (_airinvMasterServiceContext != NULL);
00620
00621     AIRINV_Master_ServiceContext&
00622     lAIRINV_Master_ServiceContext =
00623         *_airinvMasterServiceContext;
00624
00625     // Retrieve the slave AIRINV service object from the (AIRINV)
00626     // service context
00627     AIRINV_Service& lAIRINV_Service =
00628         lAIRINV_Master_ServiceContext.getAIRINV_Service();
00629
00630     // Retrieve the snapshot time and the airline code.
00631     const stdair::DateTime_T& lRMEEventTime = iRMEEvent.getRMEEventTime();
00632     const stdair::AirlineCode_T& lAirlineCode = iRMEEvent.getAirlineCode();
00633     const stdair::KeyDescription_T& lFDDDescription =
00634         iRMEEvent.getFlightDateDescription();
00635
00636     lAIRINV_Service.optimise (lAirlineCode, lFDDDescription,
00637                               lRMEEventTime,
00638                               iForecastingMethod, iPartnershipTechnique);
00639 }
00640 }
```

23.217 airinv/service/AIRINV_Master_ServiceContext.cpp File Reference

```

#include <cassert>
#include <sstream>
#include <airinv/basic/BasConst_AIRINV_Service.hpp>
#include <airinv/service/AIRINV_Master_ServiceContext.hpp>
```

Namespaces

- namespace [AIRINV](#)

23.218 AIRINV_Master_ServiceContext.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <sstream>
00007 // Airinv
00008 #include <airinv/basic/BasConst_AIRINV_Service.hpp>
00009 >
00010 #include <airinv/service/AIRINV_Master_ServiceContext.hpp>
00011 >
00012 namespace AIRINV {
00013     // //////////////////////////////////////
00014     AIRINV_Master_ServiceContext::AIRINV_Master_ServiceContext ()
00015         : _ownStdairService (false) {
00016     }
00017
00018     // //////////////////////////////////////
00019     AIRINV_Master_ServiceContext::~AIRINV_Master_ServiceContext () {
00020     }
00021
00022     // //////////////////////////////////////
00023     const std::string AIRINV_Master_ServiceContext::shortDisplay() const {
00024         std::ostringstream oStr;
00025         oStr << "AIRINV_Master_ServiceContext -- Owns StdAir service: "
00026             << _ownStdairService;
00027         return oStr.str();
00028     }
00029
00030     // //////////////////////////////////////
00031     const std::string AIRINV_Master_ServiceContext::display() const {
00032         std::ostringstream oStr;
00033         oStr << shortDisplay();
```

```

00034     return oStr.str();
00035 }
00036
00037 // //////////////////////////////////////
00038 const std::string AIRINV_Master_ServiceContext::describe() const {
00039     return shortDisplay();
00040 }
00041
00042 // //////////////////////////////////////
00043 void AIRINV_Master_ServiceContext::reset() {
00044     if (_ownStdairService == true) {
00045         _stdairService.reset();
00046     }
00047 }
00048
00049 }

```

23.219 airinv/service/AIRINV_Master_ServiceContext.hpp File Reference

```

#include <string>
#include <boost/shared_ptr.hpp>
#include <stdair/stdair_service_types.hpp>
#include <stdair/bom/Inventory.hpp>
#include <stdair/service/ServiceAbstract.hpp>
#include <airinv/AIRINV_Types.hpp>

```

Classes

- class [AIRINV::AIRINV_Master_ServiceContext](#)

Namespaces

- namespace [AIRINV](#)

23.220 AIRINV_Master_ServiceContext.hpp

```

00001 #ifndef __AIRINV_SVC_AIRINVMASTERSERVICECONTEXT_HPP
00002 #define __AIRINV_SVC_AIRINVMASTERSERVICECONTEXT_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 // Boost
00010 #include <boost/shared_ptr.hpp>
00011 // StdAir
00012 #include <stdair/stdair_service_types.hpp>
00013 #include <stdair/bom/Inventory.hpp>
00014 #include <stdair/service/ServiceAbstract.hpp>
00015 // AirInv
00016 #include <airinv/AIRINV_Types.hpp>
00017
00018 namespace AIRINV {
00019
00020     class AIRINV_Service;
00021
00022     class AIRINV_Master_ServiceContext : public
00023     stdair::ServiceAbstract {
00024     friend class AIRINV_Master_Service;
00025     friend class FacAirinvMasterServiceContext;
00026
00027     private:
00028     // ////////////////////////////////////// Getters //////////////////////////////////////
00029     stdair::STDAIR_ServicePtr_T getSTDAIR_ServicePtr() const {
00030         return _stdairService;
00031     }
00032
00033     stdair::STDAIR_Service& getSTDAIR_Service() const {
00034         assert (_stdairService != NULL);
00035         return *_stdairService;
00036     }
00037 }

```

```

00050     }
00051
00055     const bool getOwnStdairServiceFlag() const {
00056         return _ownStdairService;
00057     }
00058
00063     AIRINV_Service& getAIRINV_Service() const {
00064         assert (_airinvService != NULL);
00065         return *_airinvService;
00066     }
00067
00068     // ////////////////////////////////// Setters //////////////////////////////////
00072     void setSTDAIR_Service (stdair::STDAIR_ServicePtr_T ioSTDAIR_ServicePtr,
00073                             const bool iOwnStdairService) {
00074         _stdairService = ioSTDAIR_ServicePtr;
00075         _ownStdairService = iOwnStdairService;
00076     }
00077
00081     void setAIRINV_Service (AIRINV_ServicePtr_T
00082 ioAIRINV_ServicePtr) {
00083         _airinvService = ioAIRINV_ServicePtr;
00084     }
00085
00086 private:
00087     // ////////////////////////////////// Display Methods //////////////////////////////////
00091     const std::string shortDisplay() const;
00092
00096     const std::string display() const;
00097
00101     const std::string describe() const;
00102
00103
00104 private:
00106
00109     AIRINV_Master_ServiceContext();
00113     AIRINV_Master_ServiceContext (const AIRINV_Master_ServiceContext&);
00114
00118     ~AIRINV_Master_ServiceContext();
00119
00123     void reset();
00124
00125
00126 private:
00127     // ////////////////////////////////// Children //////////////////////////////////
00131     stdair::STDAIR_ServicePtr_T _stdairService;
00132
00136     bool _ownStdairService;
00137
00138
00139 private:
00140     // ////////////////////////////////// Attributes //////////////////////////////////
00144     AIRINV_ServicePtr_T _airinvService;
00145 };
00146
00147 }
00148 #endif // __AIRINV_SVC_AIRINVMASERSERVICECONTEXT_HPP

```

23.221 airinv/service/AIRINV_Service.cpp File Reference

```
#include <cassert>
```

```

#include <boost/make_shared.hpp>
#include <stdair/basic/BasChronometer.hpp>
#include <stdair/bom/BomKeyManager.hpp>
#include <stdair/bom/BomManager.hpp>
#include <stdair/bom/BomRoot.hpp>
#include <stdair/bom/Inventory.hpp>
#include <stdair/bom/FlightDate.hpp>
#include <stdair/bom/AirlineFeature.hpp>
#include <stdair/bom/RMEventStruct.hpp>
#include <stdair/factory/FacBomManager.hpp>
#include <stdair/service/Logger.hpp>
#include <stdair/STDAIR_Service.hpp>
#include <rmol/RMOL_Service.hpp>
#include <airrac/AIRRAC_Service.hpp>
#include <airinv/basic/BasConst_AIRINV_Service.hpp>
#include <airinv/factory/FacAirinvServiceContext.hpp>
#include <airinv/command/ScheduleParser.hpp>
#include <airinv/command/InventoryParser.hpp>
#include <airinv/command/InventoryManager.hpp>
#include <airinv/service/AIRINV_ServiceContext.hpp>
#include <airinv/AIRINV_Service.hpp>

```

Namespaces

- namespace [AIRINV](#)

23.222 AIRINV_Service.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 // Boost
00007 #include <boost/make_shared.hpp>
00008 // StdAir
00009 #include <stdair/basic/BasChronometer.hpp>
00010 #include <stdair/bom/BomKeyManager.hpp>
00011 #include <stdair/bom/BomManager.hpp>
00012 #include <stdair/bom/BomKeyManager.hpp>
00013 #include <stdair/bom/BomRoot.hpp>
00014 #include <stdair/bom/Inventory.hpp>
00015 #include <stdair/bom/FlightDate.hpp>
00016 #include <stdair/bom/AirlineFeature.hpp>
00017 #include <stdair/bom/RMEventStruct.hpp>
00018 #include <stdair/factory/FacBomManager.hpp>
00019 #include <stdair/service/Logger.hpp>
00020 #include <stdair/STDAIR_Service.hpp>
00021 // RMOL
00022 #include <rmol/RMOL_Service.hpp>
00023 // AirRAC
00024 #include <airrac/AIRRAC_Service.hpp>
00025 // AirInv
00026 #include <airinv/basic/BasConst_AIRINV_Service.hpp>
00027 >
00027 #include <airinv/factory/FacAirinvServiceContext.hpp>
00028 >
00028 #include <airinv/command/ScheduleParser.hpp>
00029 #include <airinv/command/InventoryParser.hpp>
00030 #include <airinv/command/InventoryManager.hpp>
00031 >
00031 #include <airinv/service/AIRINV_ServiceContext.hpp>
00032 >
00032 #include <airinv/AIRINV_Service.hpp>
00033
00034 namespace AIRINV {
00035
00036 // //////////////////////////////////////
00037 AIRINV_Service::AIRINV_Service () : _airinvServiceContext (NULL) {
00038     assert (false);

```

```

00039     }
00040
00041     // //////////////////////////////////////
00042     AIRINV_Service::AIRINV_Service (const AIRINV_Service& iService)
00043     : _airinvServiceContext (NULL) {
00044         assert (false);
00045     }
00046
00047     // //////////////////////////////////////
00048     AIRINV_Service::AIRINV_Service (const stdair::BasLogParams& iLogParams)
00049     : _airinvServiceContext (NULL) {
00050
00051         // Initialise the STDAIR service handler
00052         stdair::STDAIR_ServicePtr_T lSTDAIR_Service_ptr =
00053             initStdAirService (iLogParams);
00054
00055         // Initialise the service context
00056         initServiceContext();
00057
00058         // Add the StdAir service context to the AIRINV service context
00059         // \note AIRINV owns the STDAIR service resources here.
00060         const bool ownStdairService = true;
00061         addStdAirService (lSTDAIR_Service_ptr, ownStdairService);
00062
00063         // Initialise the RMOL service.
00064         initRMOLService();
00065
00066         // Initialise the AIRRAC service.
00067         initAIRRACService();
00068
00069         // Initialise the (remaining of the) context
00070         initAirinvService();
00071     }
00072
00073     // //////////////////////////////////////
00074     AIRINV_Service::AIRINV_Service (const stdair::BasLogParams& iLogParams,
00075                                     const stdair::BasDBParams& iDBParams)
00076     : _airinvServiceContext (NULL) {
00077
00078         // Initialise the STDAIR service handler
00079         stdair::STDAIR_ServicePtr_T lSTDAIR_Service_ptr =
00080             initStdAirService (iLogParams, iDBParams);
00081
00082         // Initialise the service context
00083         initServiceContext();
00084
00085         // Add the StdAir service context to the AIRINV service context
00086         // \note AIRINV owns the STDAIR service resources here.
00087         const bool ownStdairService = true;
00088         addStdAirService (lSTDAIR_Service_ptr, ownStdairService);
00089
00090         // Initialise the RMOL service.
00091         initRMOLService();
00092
00093         // Initialise the AIRRAC service.
00094         initAIRRACService();
00095
00096         // Initialise the (remaining of the) context
00097         initAirinvService();
00098     }
00099     // //////////////////////////////////////
00100     AIRINV_Service::
00101     AIRINV_Service (stdair::STDAIR_ServicePtr_T ioSTDAIR_Service_ptr)
00102     : _airinvServiceContext (NULL) {
00103
00104         // Initialise the service context
00105         initServiceContext();
00106
00107         // Store the STDAIR service object within the (AIRINV) service context
00108         // \note AirInv does not own the STDAIR service resources here.
00109         const bool doesNotOwnStdairService = false;
00110         addStdAirService (ioSTDAIR_Service_ptr, doesNotOwnStdairService);
00111
00112         // Initialise the RMOL service.
00113         initRMOLService();
00114
00115         // Initialise the AIRRAC service.
00116         initAIRRACService();
00117
00118         // Initialise the (remaining of the) context
00119         initAirinvService();
00120     }
00121
00122     // //////////////////////////////////////
00123     AIRINV_Service::~AIRINV_Service() {
00124         // Delete/Clean all the objects from memory

```



```

00126     finalise();
00127 }
00128
00129 // //////////////////////////////////////
00130 void AIRINV_Service::finalise() {
00131     assert (_airinvServiceContext != NULL);
00132     // Reset the (Boost.)Smart pointer pointing on the STDAIR_Service object.
00133     _airinvServiceContext->reset();
00134 }
00135
00136 // //////////////////////////////////////
00137 void AIRINV_Service::initServiceContext() {
00138     // Initialise the context
00139     AIRINV_ServiceContext& lAIRINV_ServiceContext =
00140         FacAirinvServiceContext::instance().
00141         create();
00142     _airinvServiceContext = &lAIRINV_ServiceContext;
00143 }
00144
00145 // //////////////////////////////////////
00146 void AIRINV_Service::
00147     addStdAirService (stdair::STDAIR_ServicePtr_T ioSTDAIR_Service_ptr,
00148                     const bool iOwnStdairService) {
00149     // Retrieve the Airinv service context
00150     assert (_airinvServiceContext != NULL);
00151     AIRINV_ServiceContext& lAIRINV_ServiceContext = *_airinvServiceContext;
00152
00153     // Store the STDAIR service object within the (AIRINV) service context
00154     lAIRINV_ServiceContext.setSTDAIR_Service (ioSTDAIR_Service_ptr,
00155                                             iOwnStdairService);
00156 }
00157
00158 // //////////////////////////////////////
00159 stdair::STDAIR_ServicePtr_T AIRINV_Service::
00160     initStdAirService (const stdair::BasLogParams& iLogParams,
00161                     const stdair::BasDBParams& iDBParams) {
00162
00170     stdair::STDAIR_ServicePtr_T lSTDAIR_Service_ptr =
00171         boost::make_shared<stdair::STDAIR_Service> (iLogParams, iDBParams);
00172
00173     return lSTDAIR_Service_ptr;
00174 }
00175
00176 // //////////////////////////////////////
00177 stdair::STDAIR_ServicePtr_T AIRINV_Service::
00178     initStdAirService (const stdair::BasLogParams& iLogParams) {
00179
00187     stdair::STDAIR_ServicePtr_T lSTDAIR_Service_ptr =
00188         boost::make_shared<stdair::STDAIR_Service> (iLogParams);
00189
00190     return lSTDAIR_Service_ptr;
00191 }
00192
00193 // //////////////////////////////////////
00194 void AIRINV_Service::initRMOLService() {
00195
00196     // Retrieve the AirInv service context
00197     assert (_airinvServiceContext != NULL);
00198     AIRINV_ServiceContext& lAIRINV_ServiceContext = *_airinvServiceContext;
00199
00200     // Retrieve the StdAir service context
00201     stdair::STDAIR_ServicePtr_T lSTDAIR_Service_ptr =
00202         lAIRINV_ServiceContext.getSTDAIR_ServicePtr();
00203
00211     RMOL::RMOL_ServicePtr_T lRMOL_Service_ptr =
00212         boost::make_shared<RMOL::RMOL_Service> (lSTDAIR_Service_ptr);
00213
00214     // Store the RMOL service object within the (AIRINV) service context
00215     lAIRINV_ServiceContext.setRMOL_Service (lRMOL_Service_ptr);
00216 }
00217
00218 // //////////////////////////////////////
00219 void AIRINV_Service::initAIRRACService() {
00220
00221     // Retrieve the AirInv service context
00222     assert (_airinvServiceContext != NULL);
00223     AIRINV_ServiceContext& lAIRINV_ServiceContext = *_airinvServiceContext;
00224
00225     // Retrieve the StdAir service context
00226     stdair::STDAIR_ServicePtr_T lSTDAIR_Service_ptr =
00227         lAIRINV_ServiceContext.getSTDAIR_ServicePtr();
00228
00236     AIRRAC::AIRRAC_ServicePtr_T lAIRRAC_Service_ptr =
00237         boost::make_shared<AIRRAC::AIRRAC_Service> (lSTDAIR_Service_ptr);
00238
00239     // Store the AIRRAC service object within the (AIRINV) service context

```

```

00240     lAIRINV_ServiceContext.setAIRRAC_Service (lAIRRAC_Service_ptr);
00241 }
00242
00243 // //////////////////////////////////////
00244 void AIRINV_Service::initAirinvService() {
00245     // Do nothing at this stage. A sample BOM tree may be built by
00246     // calling the buildSampleBom() method
00247 }
00248
00249 // //////////////////////////////////////
00250 void AIRINV_Service::
00251 parseAndLoad (const stdair::Filename_T& iInventoryInputFilename
) {
00252
00253     // Retrieve the BOM root object.
00254     assert (_airinvServiceContext != NULL);
00255     AIRINV_ServiceContext& lAIRINV_ServiceContext = *
    _airinvServiceContext;
00256     stdair::STDAIR_Service& lSTDAIR_Service =
00257     lAIRINV_ServiceContext.getSTDAIR_Service();
00258     stdair::BomRoot& lBomRoot = lSTDAIR_Service.getBomRoot();
00259
00260     // Initialise the airline inventories
00261     InventoryParser::buildInventory (
iInventoryInputFilename, lBomRoot);
00262 }
00263
00264 // //////////////////////////////////////
00265 void AIRINV_Service::
00266 parseAndLoad (const stdair::Filename_T& iScheduleInputFilename,
00267               const stdair::Filename_T& iODInputFilename,
00268               const AIRRAC::YieldFilePath& iYieldFilename) {
00269
00270     // Retrieve the BOM root object.
00271     assert (_airinvServiceContext != NULL);
00272     AIRINV_ServiceContext& lAIRINV_ServiceContext = *
    _airinvServiceContext;
00273     stdair::STDAIR_Service& lSTDAIR_Service =
00274     lAIRINV_ServiceContext.getSTDAIR_Service();
00275     stdair::BomRoot& lBomRoot = lSTDAIR_Service.getBomRoot();
00276
00277     // Initialise the airline inventories
00278     ScheduleParser::generateInventories (
iScheduleInputFilename, lBomRoot);
00279
00280     // Parse the yield structures.
00281     AIRRAC::AIRRAC_Service& lAIRRAC_Service =
00282     lAIRINV_ServiceContext.getAIRRAC_Service();
00283     lAIRRAC_Service.parseAndLoad (iYieldFilename);
00284
00285     // Update yield values for booking classes and O&D.
00286     lAIRRAC_Service.updateYields();
00287 }
00288
00289 // //////////////////////////////////////
00290 void AIRINV_Service::buildSampleBom() {
00291
00292     // Retrieve the AirInv service context
00293     if (_airinvServiceContext == NULL) {
00294         throw stdair::NonInitialisedServiceException("The AirInv service has not
"
00295                                                     "been initialised");
00296     }
00297     assert (_airinvServiceContext != NULL);
00298
00299     // Retrieve the AirInv service context and whether it owns the Stdair
00300     // service
00301     AIRINV_ServiceContext& lAIRINV_ServiceContext = *
    _airinvServiceContext;
00302     const bool doesOwnStdairService =
00303     lAIRINV_ServiceContext.getOwnStdairServiceFlag();
00304
00305     // Retrieve the StdAir service object from the (AirInv) service context
00306     stdair::STDAIR_Service& lSTDAIR_Service =
00307     lAIRINV_ServiceContext.getSTDAIR_Service();
00308
00309     if (doesOwnStdairService == true) {
00310         //
00311         lSTDAIR_Service.buildSampleBom();
00312     }
00313
00314     AIRRAC::AIRRAC_Service& lAIRRAC_Service =
00315     lAIRINV_ServiceContext.getAIRRAC_Service();
00316     lAIRRAC_Service.buildSampleBom();
00317
00318     RMOL::RMOL_Service& lRMOL_Service= lAIRINV_ServiceContext.getRMOL_Service()
;

```

```

00338     lRMOL_Service.buildSampleBom();
00339
00365     stdair::BomRoot& lBomRoot = lSTDAIR_Service.getBomRoot();
00366     InventoryManager::buildSimilarSegmentCabinSets
(lBomRoot);
00367
00371     //     InventoryManager::setDefaultBidPriceVector (lBomRoot);
00372 }
00373
00374 // //////////////////////////////////////
00375 std::string AIRINV_Service::
00376 jsonExport (const stdair::AirlineCode_T& iAirlineCode,
00377             const stdair::FlightNumber_T& iFlightNumber,
00378             const stdair::Date_T& iDepartureDate) const {
00379
00380     // Retrieve the AIRINV service context
00381     if (_airinvServiceContext == NULL) {
00382         throw stdair::NonInitialisedServiceException ("The AirInv service "
00383                                                         "has not been initialised")
;
00384     }
00385     assert (_airinvServiceContext != NULL);
00386
00387     AIRINV_ServiceContext& lAIRINV_ServiceContext = *
_airinvServiceContext;
00388
00389     // Retrieve the STDAIR service object from the (AIRINV) service context
00390     stdair::STDAIR_Service& lSTDAIR_Service =
00391         lAIRINV_ServiceContext.getSTDAIR_Service();
00392
00393     // Delegate the JSON export to the dedicated service
00394     return lSTDAIR_Service.jsonExport (iAirlineCode, iFlightNumber,
00395                                       iDepartureDate);
00396 }
00397
00398 // //////////////////////////////////////
00399 std::string AIRINV_Service::
00400 list (const stdair::AirlineCode_T& iAirlineCode,
00401       const stdair::FlightNumber_T& iFlightNumber) const {
00402     std::ostringstream oFlightListStr;
00403
00404     if (_airinvServiceContext == NULL) {
00405         throw stdair::NonInitialisedServiceException ("The AirInv service "
00406                                                         "has not been initialised")
;
00407     }
00408     assert (_airinvServiceContext != NULL);
00409     AIRINV_ServiceContext& lAIRINV_ServiceContext = *
_airinvServiceContext;
00410
00411     // \todo Check that the current AIRINV_Service is actually operating for
00412     //         the given airline
00413
00414     // Retrieve the STDAIR service object from the (AirInv) service context
00415     stdair::STDAIR_Service& lSTDAIR_Service =
00416         lAIRINV_ServiceContext.getSTDAIR_Service();
00417
00418     // Delegate the BOM display to the dedicated service
00419     return lSTDAIR_Service.list (iAirlineCode, iFlightNumber);
00420 }
00421
00422 // //////////////////////////////////////
00423 bool AIRINV_Service::
00424 check (const stdair::AirlineCode_T& iAirlineCode,
00425        const stdair::FlightNumber_T& iFlightNumber,
00426        const stdair::Date_T& iDepartureDate) const {
00427     std::ostringstream oFlightListStr;
00428
00429     if (_airinvServiceContext == NULL) {
00430         throw stdair::NonInitialisedServiceException ("The AirInv service "
00431                                                         "has not been initialised")
;
00432     }
00433     assert (_airinvServiceContext != NULL);
00434     AIRINV_ServiceContext& lAIRINV_ServiceContext = *
_airinvServiceContext;
00435
00436     // \todo Check that the current AIRINV_Service is actually operating for
00437     //         the given airline
00438
00439     // Retrieve the STDAIR service object from the (AirInv) service context
00440     stdair::STDAIR_Service& lSTDAIR_Service =
00441         lAIRINV_ServiceContext.getSTDAIR_Service();
00442
00443     // Delegate the BOM display to the dedicated service
00444     return lSTDAIR_Service.check (iAirlineCode, iFlightNumber, iDepartureDate);
00445 }

```

```

00446
00447 // //////////////////////////////////////
00448 std::string AIRINV_Service::csvDisplay() const {
00449
00450     // Retrieve the AIRINV service context
00451     if (_airinvServiceContext == NULL) {
00452         throw stdair::NonInitialisedServiceException ("The AirInv service "
00453             "has not been initialised")
00454     ;
00455     }
00456     assert (_airinvServiceContext != NULL);
00457     AIRINV_ServiceContext& lAIRINV_ServiceContext = *
00458     _airinvServiceContext;
00459     // Retrieve the STDAIR service object from the (AirInv) service context
00460     stdair::STDAIR_Service& lSTDAIR_Service =
00461         lAIRINV_ServiceContext.getSTDAIR_Service();
00462
00463     // Delegate the BOM display to the dedicated service
00464     return lSTDAIR_Service.csvDisplay();
00465 }
00466
00467 // //////////////////////////////////////
00468 std::string AIRINV_Service::
00469 csvDisplay (const stdair::AirlineCode_T& iAirlineCode,
00470             const stdair::FlightNumber_T& iFlightNumber,
00471             const stdair::Date_T& iDepartureDate) const {
00472
00473     // Retrieve the AIRINV service context
00474     if (_airinvServiceContext == NULL) {
00475         throw stdair::NonInitialisedServiceException ("The AirInv service "
00476             "has not been initialised")
00477     ;
00478     }
00479     assert (_airinvServiceContext != NULL);
00480     AIRINV_ServiceContext& lAIRINV_ServiceContext = *
00481     _airinvServiceContext;
00482     // Retrieve the STDAIR service object from the (AirInv) service context
00483     stdair::STDAIR_Service& lSTDAIR_Service =
00484         lAIRINV_ServiceContext.getSTDAIR_Service();
00485
00486     // Delegate the BOM display to the dedicated service
00487     return lSTDAIR_Service.csvDisplay (iAirlineCode, iFlightNumber,
00488         iDepartureDate);
00489 }
00490
00491 // //////////////////////////////////////
00492 stdair::RMEventList_T AIRINV_Service::
00493 initRMEvents (const stdair::Date_T& iStartDate,
00494              const stdair::Date_T& iEndDate) {
00495
00496     if (_airinvServiceContext == NULL) {
00497         throw stdair::NonInitialisedServiceException ("The AirInv service "
00498             "has not been initialised")
00499     ;
00500     }
00501     assert (_airinvServiceContext != NULL);
00502     AIRINV_ServiceContext& lAIRINV_ServiceContext = *
00503     _airinvServiceContext;
00504     // \todo Retrieve the corresponding inventory
00505     stdair::STDAIR_Service& lSTDAIR_Service =
00506         lAIRINV_ServiceContext.getSTDAIR_Service();
00507     stdair::BomRoot& lBomRoot = lSTDAIR_Service.getBomRoot();
00508
00509     stdair::RMEventList_T oRMEventList;
00510     const stdair::InventoryList_T& lInventoryList =
00511         stdair::BomManager::getList<stdair::Inventory> (lBomRoot);
00512     for (stdair::InventoryList_T::const_iterator itInv = lInventoryList.begin()
00513 ;
00514         itInv != lInventoryList.end(); ++itInv) {
00515         const stdair::Inventory* lInv_ptr = *itInv;
00516         assert (lInv_ptr != NULL);
00517
00518         InventoryManager::initRMEvents (*lInv_ptr,
00519             oRMEventList,
00520             iStartDate, iEndDate);
00521     }
00522     return oRMEventList;
00523 }
00524
00525 // //////////////////////////////////////
00526 void AIRINV_Service::

```

```

00525 calculateAvailability (stdair::TravelSolutionStruct&
ioTravelSolution,
00526 const stdair::PartnershipTechnique&
iPartnershipTechnique) {
00527
00528     if (_airinvServiceContext == NULL) {
00529         throw stdair::NonInitialisedServiceException ("The AirInv service "
00530                                                         "has not been initialised")
;
00531     }
00532     assert (_airinvServiceContext != NULL);
00533     AIRINV_ServiceContext& lAIRINV_ServiceContext = *
_airinvServiceContext;
00534
00535     // Retrieve the corresponding inventory.
00536     stdair::STDAIR_Service& lSTDAIR_Service =
00537         lAIRINV_ServiceContext.getSTDAIR_Service();
00538     stdair::BomRoot& lBomRoot = lSTDAIR_Service.getBomRoot();
00539
00540     // Delegate the booking to the dedicated command
00541     stdair::BasChronometer lAvlChronometer;
00542     lAvlChronometer.start();
00543     InventoryManager::calculateAvailability
(lBomRoot, ioTravelSolution, iPartnershipTechnique);
00544     // const double lAvlMeasure = lAvlChronometer.elapsed();
00545
00546     // DEBUG
00547     // STDAIR_LOG_DEBUG ("Availability retrieval: " << lAvlMeasure << " - "
00548                         << lAIRINV_ServiceContext.display());
00549 }
00550
00551 // //////////////////////////////////////
00552 bool AIRINV_Service::sell (const std::string&
iSegmentDateKey,
00553 const stdair::ClassCode_T& iClassCode,
00554 const stdair::PartySize_T& iPartySize) {
00555     bool isSellSuccessful = false;
00556
00557     if (_airinvServiceContext == NULL) {
00558         throw stdair::NonInitialisedServiceException ("The AirInv service "
00559                                                         "has not been initialised")
;
00560     }
00561     assert (_airinvServiceContext != NULL);
00562     AIRINV_ServiceContext& lAIRINV_ServiceContext = *
_airinvServiceContext;
00563
00564     // \todo Check that the current AIRINV_Service is actually operating for
00565     // the given airline (inventory key)
00566     // Retrieve the corresponding inventory key
00567     const stdair::InventoryKey& lInventoryKey =
00568         stdair::BomKeyManager::extractInventoryKey (iSegmentDateKey);
00569
00570     // Retrieve the root of the BOM tree
00571     stdair::STDAIR_Service& lSTDAIR_Service =
00572         lAIRINV_ServiceContext.getSTDAIR_Service();
00573     stdair::BomRoot& lBomRoot = lSTDAIR_Service.getBomRoot();
00574
00575     // Retrieve the corresponding inventory
00576     stdair::Inventory& lInventory = stdair::BomManager::
00577         getObject<stdair::Inventory> (lBomRoot, lInventoryKey.toString());
00578
00579     // Delegate the booking to the dedicated command
00580     stdair::BasChronometer lSellChronometer; lSellChronometer.start();
00581     isSellSuccessful = InventoryManager::sell (lInventory
, iSegmentDateKey,
00582 iClassCode, iPartySize);
00583     // const double lSellMeasure = lSellChronometer.elapsed();
00584
00585     // DEBUG
00586     // STDAIR_LOG_DEBUG ("Booking sell: " << lSellMeasure << " - "
00587                         << lAIRINV_ServiceContext.display());
00588
00589     return isSellSuccessful;
00590 }
00591
00592 // //////////////////////////////////////
00593 bool AIRINV_Service::cancel (const std::string&
iSegmentDateKey,
00594 const stdair::ClassCode_T& iClassCode,
00595 const stdair::PartySize_T& iPartySize) {
00596     bool isCancellationSuccessful = false;
00597
00598     if (_airinvServiceContext == NULL) {
00599         throw stdair::NonInitialisedServiceException ("The AirInv service "
00600                                                         "has not been initialised")
;

```

```

00601     }
00602     assert (_airinvServiceContext != NULL);
00603     AIRINV_ServiceContext& lAIRINV_ServiceContext = *
    _airinvServiceContext;
00604
00605     // \todo Check that the current AIRINV_Service is actually operating for
00606     // the given airline (inventory key)
00607     // Retrieve the corresponding inventory key
00608     const stdair::InventoryKey& lInventoryKey =
00609         stdair::BomKeyManager::extractInventoryKey (iSegmentDateKey);
00610
00611     // Retrieve the root of the BOM tree
00612     stdair::STDAIR_Service& lSTDAIR_Service =
00613         lAIRINV_ServiceContext.getSTDAIR_Service();
00614     stdair::BomRoot& lBomRoot = lSTDAIR_Service.getBomRoot();
00615
00616     // Retrieve the corresponding inventory
00617     stdair::Inventory& lInventory = stdair::BomManager::
00618         getObject<stdair::Inventory> (lBomRoot, lInventoryKey.toString());
00619
00620     // Delegate the booking to the dedicated command
00621     stdair::BasChronometer lCancellationChronometer;
00622     lCancellationChronometer.start();
00623     isCancellationSuccessful = InventoryManager::cancel
    (lInventory,
                                     iSegmentDateKey,
                                     iClassCode, iPartySize)
    ;
00626     // const double lCancellationMeasure = lCancellationChronometer.elapsed();
00627
00628     // DEBUG
00629     // STDAIR_LOG_DEBUG ("Booking cancellation: "
00630     //                  << lCancellationMeasure << " - "
00631     //                  << lAIRINV_ServiceContext.display());
00632
00633     return isCancellationSuccessful;
00634 }
00635
00636 // //////////////////////////////////////
00637 void AIRINV_Service::takeSnapshots (const
    stdair::AirlineCode_T& iAirlineCode,
                                     const stdair::DateTime_T& iSnapshotTime)
    {
00639
00640     if (_airinvServiceContext == NULL) {
00641         throw stdair::NonInitialisedServiceException ("The AirInv service "
00642                                                         "has not been initialised")
    ;
00643     }
00644     assert (_airinvServiceContext != NULL);
00645     AIRINV_ServiceContext& lAIRINV_ServiceContext = *
    _airinvServiceContext;
00646
00647     // TODO: Retrieve the corresponding inventory.
00648     stdair::STDAIR_Service& lSTDAIR_Service =
00649         lAIRINV_ServiceContext.getSTDAIR_Service();
00650     stdair::BomRoot& lBomRoot = lSTDAIR_Service.getBomRoot();
00651
00652     const stdair::InventoryList_T lInventoryList =
00653         stdair::BomManager::getList<stdair::Inventory> (lBomRoot);
00654     for (stdair::InventoryList_T::const_iterator itInv = lInventoryList.begin()
    ;
00655         itInv != lInventoryList.end(); ++itInv) {
00656         const stdair::Inventory* lInv_ptr = *itInv;
00657         assert (lInv_ptr != NULL);
00658
00659         InventoryManager::takeSnapshots (*lInv_ptr
    , iSnapshotTime);
00660     }
00661 }
00662
00663 // //////////////////////////////////////
00664 void AIRINV_Service::optimise (const
    stdair::AirlineCode_T& iAirlineCode,
                                     const stdair::KeyDescription_T& iFDDescription
    ,
                                     const stdair::DateTime_T& iRMEEventTime,
                                     const stdair::ForecastingMethod&
    iForecastingMethod,
                                     const stdair::PartnershipTechnique&
    iPartnershipTechnique) {
00669     if (_airinvServiceContext == NULL) {
00670         throw stdair::NonInitialisedServiceException ("The AirInv service "
00671                                                         "has not been initialised")
    ;
00672     }
00673     assert (_airinvServiceContext != NULL);

```

```

00674     AIRINV_ServiceContext& lAIRINV_ServiceContext = *
    _airinvServiceContext;
00675
00676     // Retrieve the corresponding inventory & flight-date
00677     stdair::STDAIR_Service& lSTDAIR_Service =
00678         lAIRINV_ServiceContext.getSTDAIR_Service();
00679     stdair::BomRoot& lBomRoot = lSTDAIR_Service.getBomRoot();
00680     stdair::Inventory& lInventory =
00681         stdair::BomManager::getObject<stdair::Inventory> (lBomRoot, iAirlineCode)
    ;
00682     stdair::FlightDate& lFlightDate =
00683         stdair::BomManager::getObject<stdair::FlightDate> (lInventory,
00684                                                             iFDDescription);
00685
00686     // Retrieve the RMOL service.
00687     RMOL::RMOL_Service& lRMOL_Service = lAIRINV_ServiceContext.getRMOL_Service()
    ;
00688
00689     // Optimise the flight-date.
00690     bool isOptimised = lRMOL_Service.optimise (lFlightDate, iRMEventTime,
00691                                                iForecastingMethod,
00692                                                iPartnershipTechnique);
00693
00694     // Update the inventory with the new controls.
00695     if (isOptimised == true) {
00696         InventoryManager::updateBookingControls (lFlightDate);
00697     }
00698 }

```

23.223 airinv/service/AIRINV_ServiceContext.cpp File Reference

```

#include <cassert>
#include <sstream>
#include <airinv/basic/BasConst_AIRINV_Service.hpp>
#include <airinv/service/AIRINV_ServiceContext.hpp>

```

Namespaces

- namespace [AIRINV](#)

23.224 AIRINV_ServiceContext.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <sstream>
00007 // AirInv
00008 #include <airinv/basic/BasConst_AIRINV_Service.hpp>
00009 >
00010 #include <airinv/service/AIRINV_ServiceContext.hpp>
00011 >
00012 namespace AIRINV {
00013 // //////////////////////////////////////
00014 AIRINV_ServiceContext::AIRINV_ServiceContext ()
00015     : _ownStdairService (false), _airlineCode (DEFAULT_AIRLINE_CODE)
00016 } {
00017
00018 // //////////////////////////////////////
00019 AIRINV_ServiceContext::
00020 AIRINV_ServiceContext (const stdair::AirlineCode_T& iAirlineCode)
00021     : _ownStdairService (false), _airlineCode (iAirlineCode) {
00022 }
00023
00024 // //////////////////////////////////////
00025 AIRINV_ServiceContext::AIRINV_ServiceContext (const AIRINV_ServiceContext&)
00026     : _ownStdairService (false), _airlineCode (DEFAULT_AIRLINE_CODE)
00027 } {
00028

```

```

00029 // //////////////////////////////////////
00030 AIRINV_ServiceContext::~AIRINV_ServiceContext() {
00031 }
00032
00033 // //////////////////////////////////////
00034 const std::string AIRINV_ServiceContext::shortDisplay() const {
00035     std::ostringstream oStr;
00036     oStr << "AIRINV_ServiceContext[" << _airlineCode
00037         << "]" -- Owns StdAir service: " << _ownStdairService;
00038     return oStr.str();
00039 }
00040
00041 // //////////////////////////////////////
00042 const std::string AIRINV_ServiceContext::display() const {
00043     std::ostringstream oStr;
00044     oStr << shortDisplay();
00045     return oStr.str();
00046 }
00047
00048 // //////////////////////////////////////
00049 const std::string AIRINV_ServiceContext::describe() const {
00050     return shortDisplay();
00051 }
00052
00053 // //////////////////////////////////////
00054 void AIRINV_ServiceContext::reset() {
00055     if (_ownStdairService == true) {
00056         _stdairService.reset();
00057     }
00058 }
00059
00060 }

```

23.225 airinv/service/AIRINV_ServiceContext.hpp File Reference

```

#include <string>
#include <boost/shared_ptr.hpp>
#include <stdair/stdair_service_types.hpp>
#include <stdair/service/ServiceAbstract.hpp>
#include <rmol/RMOL_Types.hpp>
#include <airrac/AIRRAC_Types.hpp>
#include <airinv/AIRINV_Types.hpp>

```

Classes

- class [AIRINV::AIRINV_ServiceContext](#)
Class holding the context of the AirInv services.

Namespaces

- namespace [AIRINV](#)

23.226 AIRINV_ServiceContext.hpp

```

00001 #ifndef __AIRINV_SVC_AIRINVSERVICECONTEXT_HPP
00002 #define __AIRINV_SVC_AIRINVSERVICECONTEXT_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 // Boost
00010 #include <boost/shared_ptr.hpp>
00011 // StdAir
00012 #include <stdair/stdair_service_types.hpp>
00013 #include <stdair/service/ServiceAbstract.hpp>
00014 // RMOL
00015 #include <rmol/RMOL_Types.hpp>

```



```

00016 // AIRRAC
00017 #include <airrac/AIRRAC_Types.hpp>
00018 // AirInv
00019 #include <airinv/AIRINV_Types.hpp>
00020
00021 namespace AIRINV {
00022
00026     class AIRINV_ServiceContext : public
stdair::ServiceAbstract {
00032     friend class AIRINV_Service;
00033     friend class FacAirinvServiceContext;
00034
00035 private:
00036     // ////////////////////////////////// Getters //////////////////////////////////
00040     stdair::AirlineCode_T getAirlineCode() const {
00041         return _airlineCode;
00042     }
00043
00047     stdair::STDAIR_ServicePtr_T getSTDAIR_ServicePtr() const {
00048         return _stdairService;
00049     }
00050
00054     stdair::STDAIR_Service& getSTDAIR_Service() const {
00055         assert (_stdairService != NULL);
00056         return *_stdairService;
00057     }
00058
00062     const bool getOwnStdairServiceFlag() const {
00063         return _ownStdairService;
00064     }
00065
00069     RMOL::RMOL_Service& getRMOL_Service() const {
00070         assert (_rmolService != NULL);
00071         return *_rmolService;
00072     }
00073
00077     AIRRAC::AIRRAC_Service& getAIRRAC_Service() const {
00078         assert (_airracService != NULL);
00079         return *_airracService;
00080     }
00081
00082 private:
00083     // ////////////////////////////////// Setters //////////////////////////////////
00084     void setAirlineCode (const stdair::AirlineCode_T& iAirlineCode) {
00088         _airlineCode = iAirlineCode;
00089     }
00090
00091
00095     void setSTDAIR_Service (stdair::STDAIR_ServicePtr_T ioSTDAIR_ServicePtr,
00096                             const bool iOwnStdairService) {
00097         _stdairService = ioSTDAIR_ServicePtr;
00098         _ownStdairService = iOwnStdairService;
00099     }
00100
00104     void setRMOL_Service (RMOL::RMOL_ServicePtr_T ioRMOL_ServicePtr) {
00105         _rmolService = ioRMOL_ServicePtr;
00106     }
00107
00111     void setAIRRAC_Service (AIRRAC::AIRRAC_ServicePtr_T ioAIRRAC_ServicePtr) {
00112         _airracService = ioAIRRAC_ServicePtr;
00113     }
00114
00115 private:
00116     // ////////////////////////////////// Display Methods //////////////////////////////////
00117     const std::string shortDisplay() const;
00121
00122     const std::string display() const;
00126
00127     const std::string describe() const;
00131
00132 private:
00133
00134     AIRINV_ServiceContext (const stdair::AirlineCode_T&);
00136     AIRINV_ServiceContext ();
00143
00147     AIRINV_ServiceContext (const AIRINV_ServiceContext&);
00148
00152     ~AIRINV_ServiceContext ();
00153
00157     void reset();
00158
00159 private:
00160     // ////////////////////////////////// Children //////////////////////////////////
00161     stdair::STDAIR_ServicePtr_T _stdairService;
00165
00166

```

```

00170     bool _ownStdairService;
00171
00175     RMOL::RMOL_ServicePtr_T _rmolService;
00176
00180     AIRRAC::AIRRAC_ServicePtr_T _airracService;
00181
00182     private:
00183         // ////////// Attributes //////////
00188     stdair::AirlineCode_T _airlineCode;
00189 };
00190
00191 }
00192 #endif // __AIRINV_SVC_AIRINVSERVICECONTEXT_HPP

```

23.227 airinv/service/ServiceAbstract.cpp File Reference

```
#include <airinv/service/ServiceAbstract.hpp>
```

Namespaces

- namespace [AIRINV](#)

23.228 ServiceAbstract.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // AIRINV
00005 #include <airinv/service/ServiceAbstract.hpp>
00006
00007 namespace AIRINV {
00008
00009 }

```

23.229 airinv/service/ServiceAbstract.hpp File Reference

```
#include <iosfwd>
```

Classes

- class [AIRINV::ServiceAbstract](#)

Namespaces

- namespace [AIRINV](#)

Functions

- template<class charT, class traits >
std::basic_ostream< charT,
traits > & [operator<<](#) (std::basic_ostream< charT, traits > &ioOut, const [AIRINV::ServiceAbstract](#) &i-
Service)
- template<class charT, class traits >
std::basic_istream< charT,
traits > & [operator>>](#) (std::basic_istream< charT, traits > &ioIn, [AIRINV::ServiceAbstract](#) &ioService)

23.229.1 Function Documentation

23.229.1.1 `template<class charT, class traits> std::basic_ostream<charT, traits>& operator<< (std::basic_ostream<charT, traits> & ioOut, const AIRINV::ServiceAbstract & iService) [inline]`

Piece of code given by Nicolai M. Josuttis, Section 13.12.1 "Implementing Output Operators" (p653) of his book "The C++ Standard Library: A Tutorial and Reference", published by Addison-Wesley.

Definition at line 42 of file [ServiceAbstract.hpp](#).

23.229.1.2 `template<class charT, class traits> std::basic_istream<charT, traits>& operator>> (std::basic_istream<charT, traits> & ioIn, AIRINV::ServiceAbstract & ioService) [inline]`

Piece of code given by Nicolai M. Josuttis, Section 13.12.1 "Implementing Output Operators" (pp655-657) of his book "The C++ Standard Library: A Tutorial and Reference", published by Addison-Wesley.

Definition at line 70 of file [ServiceAbstract.hpp](#).

References [AIRINV::ServiceAbstract::fromStream\(\)](#).

23.230 ServiceAbstract.hpp

```

00001 #ifndef __AIRINV_SVC_SERVICEABSTRACT_HPP
00002 #define __AIRINV_SVC_SERVICEABSTRACT_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <iosfwd>
00009 // #include <sstream>
00010
00011 namespace AIRINV {
00012
00014     class ServiceAbstract {
00015     public:
00016
00018         virtual ~ServiceAbstract() {}
00019
00022         virtual void toStream (std::ostream& ioOut) const {}
00023
00026         virtual void fromStream (std::istream& ioIn) {}
00027
00028     protected:
00030         ServiceAbstract() {}
00031     };
00032 }
00033
00039 template <class charT, class traits>
00040 inline
00041 std::basic_ostream<charT, traits>&
00042 operator<< (std::basic_ostream<charT, traits>& ioOut,
00043            const AIRINV::ServiceAbstract& iService) {
00049     std::basic_ostringstream<charT, traits> ostr;
00050     ostr.copyfmt (ioOut);
00051     ostr.width (0);
00052
00053     // Fill string stream
00054     iService.toStream (ostr);
00055
00056     // Print string stream
00057     ioOut << ostr.str();
00058
00059     return ioOut;
00060 }
00061
00067 template <class charT, class traits>
00068 inline
00069 std::basic_istream<charT, traits>&
00070 operator>> (std::basic_istream<charT, traits>& ioIn,
00071            AIRINV::ServiceAbstract& ioService) {
00072     // Fill Service object with input stream
00073     ioService.fromStream (ioIn);
00074     return ioIn;
00075 }
00076
00077 #endif // __AIRINV_SVC_SERVICEABSTRACT_HPP

```

23.231 airinv/ui/cmdline/airinv.cpp File Reference

23.232 airinv.cpp

```

00001
00005 // STL
00006 #include <cassert>
00007 #include <iostream>
00008 #include <sstream>
00009 #include <fstream>
00010 #include <string>
00011 // Boost (Extended STL)
00012 #include <boost/program_options.hpp>
00013 #include <boost/tokenizer.hpp>
00014 #include <boost/regex.hpp>
00015 #include <boost/swap.hpp>
00016 #include <boost/algorithm/string/case_conv.hpp>
00017 // StdAir
00018 #include <stdair/basic/BasLogParams.hpp>
00019 #include <stdair/basic/BasDBParams.hpp>
00020 #include <stdair/service/Logger.hpp>
00021 // AirInv
00022 #include <airinv/AIRINV_Master_Service.hpp>
00023 #include <airinv/config/airinv-paths.hpp>
00024 // GNU Readline Wrapper
00025 #include <airinv/ui/cmdline/SReadline.hpp>
00026
00027 // ////////// Constants //////////
00031 const std::string K_AIRINV_DEFAULT_LOG_FILENAME ("airinv.log");
00032
00036 const std::string K_AIRINV_DEFAULT_INVENTORY_FILENAME (STDAIR_SAMPLE_DIR
00037                                                         "/invdump01.csv");
00041 const std::string K_AIRINV_DEFAULT_SCHEDULE_FILENAME (STDAIR_SAMPLE_DIR
00042                                                         "/schedule01.csv");
00046 const std::string K_AIRINV_DEFAULT_OND_FILENAME (STDAIR_SAMPLE_DIR
00047                                                    "/ond01.csv");
00048
00052 const std::string K_AIRINV_DEFAULT_YIELD_FILENAME (STDAIR_SAMPLE_DIR
00053                                                      "/yieldstore01.csv");
00054
00059 const bool K_AIRINV_DEFAULT_BUILT_IN_INPUT = false;
00060
00065 const bool K_AIRINV_DEFAULT_FOR_SCHEDULE = false;
00066
00070 const int K_AIRINV_EARLY_RETURN_STATUS = 99;
00071
00076 typedef std::vector<std::string> TokenList_T;
00077
00081 struct Command_T {
00082     typedef enum {
00083         NOP = 0,
00084         QUIT,
00085         HELP,
00086         LIST,
00087         DISPLAY,
00088         SELECT,
00089         SELL,
00090         LAST_VALUE
00091     } Type_T;
00092 };
00093
00094 // ////////// Parsing of Options & Configuration //////////
00095 // A helper function to simplify the main part.
00096 template<class T> std::ostream& operator<< (std::ostream& os,
00097                                             const std::vector<T>& v) {
00098     std::copy (v.begin(), v.end(), std::ostream_iterator<T> (std::cout, " "));
00099     return os;
00100 }
00101
00105 int readConfiguration (int argc, char* argv[],
00106                       bool& ioIsBuiltin, bool& ioIsForSchedule,
00107                       stdair::Filename_T& ioInventoryFilename,
00108                       stdair::Filename_T& ioScheduleInputFilename,
00109                       stdair::Filename_T& ioODInputFilename,
00110                       stdair::Filename_T& ioYieldInputFilename,
00111                       std::string& ioLogFilename) {
00112     // Default for the built-in input
00113     ioIsBuiltin = K_AIRINV_DEFAULT_BUILT_IN_INPUT;
00114
00115     // Default for the inventory or schedule option
00116     ioIsForSchedule = K_AIRINV_DEFAULT_FOR_SCHEDULE;
00117
00118     // Declare a group of options that will be allowed only on command line
00119     boost::program_options::options_description generic ("Generic options");
00120     generic.add_options()

```

```

00121     ("prefix", "print installation prefix")
00122     ("version,v", "print version string")
00123     ("help,h", "produce help message");
00124
00125     // Declare a group of options that will be allowed both on command
00126     // line and in config file
00127
00128     boost::program_options::options_description config ("Configuration");
00129     config.add_options()
00130         ("builtin,b",
00131          "The sample BOM tree can be either built-in or parsed from an input file.
00132          That latter must then be given with the -i/--inventory or -s/--schedule option")
00133         ("for_schedule,f",
00134          "The BOM tree should be built from a schedule file (instead of from an
00135          inventory dump)")
00136         ("inventory,i",
00137          boost::program_options::value< std::string >(&ioInventoryFilename)->
00138          default_value(K_AIRINV_DEFAULT_INVENTORY_FILENAME),
00139          "(CSV) input file for the inventory")
00140         ("schedule,s",
00141          boost::program_options::value< std::string >(&ioScheduleInputFilename)->
00142          default_value(K_AIRINV_DEFAULT_SCHEDULE_FILENAME),
00143          "(CSV) input file for the schedule")
00144         ("ond,o",
00145          boost::program_options::value< std::string >(&ioODInputFilename)->
00146          default_value(K_AIRINV_DEFAULT_OND_FILENAME),
00147          "(CSV) input file for the O&D")
00148         ("yield,y",
00149          boost::program_options::value< std::string >(&ioYieldInputFilename)->
00150          default_value(K_AIRINV_DEFAULT_YIELD_FILENAME),
00151          "(CSV) input file for the yield")
00152         ("log,l",
00153          boost::program_options::value< std::string >(&ioLogFilename)->
00154          default_value(K_AIRINV_DEFAULT_LOG_FILENAME),
00155          "Filename for the logs")
00156     ;
00157
00158     // Hidden options, will be allowed both on command line and
00159     // in config file, but will not be shown to the user.
00160     boost::program_options::options_description hidden ("Hidden options");
00161     hidden.add_options()
00162         ("copyright",
00163          boost::program_options::value< std::vector<std::string> >(),
00164          "Show the copyright (license)");
00165
00166     boost::program_options::options_description cmdline_options;
00167     cmdline_options.add(generic).add(config).add(hidden);
00168
00169     boost::program_options::options_description config_file_options;
00170     config_file_options.add(config).add(hidden);
00171     boost::program_options::options_description visible ("Allowed options");
00172     visible.add(generic).add(config);
00173
00174     boost::program_options::positional_options_description p;
00175     p.add("copyright", -1);
00176
00177     boost::program_options::variables_map vm;
00178     boost::program_options::store (boost::program_options::command_line_parser (argc, argv).
00179                                   options (cmdline_options).positional(p).run(), vm);
00180
00181     std::ifstream ifs ("airinv.cfg");
00182     boost::program_options::store (parse_config_file (ifs, config_file_options),
00183                                   vm);
00184     boost::program_options::notify (vm);
00185
00186     if (vm.count ("help")) {
00187         std::cout << visible << std::endl;
00188         return K_AIRINV_EARLY_RETURN_STATUS;
00189     }
00190
00191     if (vm.count ("version")) {
00192         std::cout << PACKAGE_NAME << ", version " << PACKAGE_VERSION
00193         << std::endl;
00194         return K_AIRINV_EARLY_RETURN_STATUS;
00195     }
00196
00197     if (vm.count ("prefix")) {
00198         std::cout << "Installation prefix: " << PREFIXDIR << std::endl;
00199         return K_AIRINV_EARLY_RETURN_STATUS;
00200     }
00201
00202     if (vm.count ("builtin")) {
00203         ioIsBuiltin = true;
00204     }
00205     const std::string isBuiltinStr = (ioIsBuiltin == true)?"yes":"no";
00206     std::cout << "The BOM should be built-in? " << isBuiltinStr << std::endl;

```

```

00200
00201     if (vm.count ("for_schedule")) {
00202         ioIsForSchedule = true;
00203     }
00204     const std::string isForScheduleStr = (ioIsForSchedule == true)? "yes": "no";
00205     std::cout << "The BOM should be built from schedule? " << isForScheduleStr
00206         << std::endl;
00207
00208     if (ioIsBuiltin == false) {
00209
00210         if (ioIsForSchedule == false) {
00211             // The BOM tree should be built from parsing an inventory dump
00212             if (vm.count ("inventory")) {
00213                 ioInventoryFilename = vm["inventory"].as< std::string >();
00214                 std::cout << "Input inventory filename is: " << ioInventoryFilename
00215                     << std::endl;
00216             } else {
00217                 // The built-in option is not selected. However, no inventory dump
00218                 // file is specified
00219                 std::cerr << "Either one among the -b/--builtin, -i/--inventory or "
00220                     << " -f/--for_schedule and -s/--schedule options "
00221                     << "must be specified" << std::endl;
00222             }
00223
00224         } else {
00225             // The BOM tree should be built from parsing a schedule (and O&D) file
00226             if (vm.count ("schedule")) {
00227                 ioScheduleInputFilename = vm["schedule"].as< std::string >();
00228                 std::cout << "Input schedule filename is: " << ioScheduleInputFilename
00229                     << std::endl;
00230             } else {
00231                 // The built-in option is not selected. However, no schedule file
00232                 // is specified
00233                 std::cerr << "Either one among the -b/--builtin, -i/--inventory or "
00234                     << " -f/--for_schedule and -s/--schedule options "
00235                     << "must be specified" << std::endl;
00236             }
00237
00238         }
00239
00240         if (vm.count ("ond")) {
00241             ioODInputFilename = vm["ond"].as< std::string >();
00242             std::cout << "Input O&D filename is: " << ioODInputFilename <<
00243                 std::endl;
00244         }
00245         if (vm.count ("yield")) {
00246             ioYieldInputFilename = vm["yield"].as< std::string >();
00247             std::cout << "Input yield filename is: " << ioYieldInputFilename <<
00248                 std::endl;
00249         }
00250     }
00251
00252     if (vm.count ("log")) {
00253         ioLogFilename = vm["log"].as< std::string >();
00254         std::cout << "Log filename is: " << ioLogFilename << std::endl;
00255     }
00256
00257     return 0;
00258 }
00259
00260 // //////////////////////////////////////
00261 void initReadline (swift::SReadline& ioInputReader) {
00262
00263     // Prepare the list of my own completers
00264     std::vector<std::string> Completers;
00265
00266     // The following is supported:
00267     // - "identifiers"
00268     // - special identifier %file - means to perform a file name completion
00269     Completers.push_back ("help");
00270     Completers.push_back ("list %airline_code %flight_number");
00271     Completers.push_back ("select %airline_code %flight_number %flight_date");
00272     Completers.push_back ("display");
00273     Completers.push_back ("sell %booking_class %party_size %origin %destination");
00274
00275     Completers.push_back ("quit");
00276
00277     // Now register the completers.
00278     // Actually it is possible to re-register another set at any time
00279     ioInputReader.RegisterCompletions (Completers);
00280 }
00281
00282 // //////////////////////////////////////
00283 Command_T::Type_T extractCommand (TokenList_T& ioTokenList) {

```

```

00284 Command_T::Type_T oCommandType = Command_T::LAST_VALUE;
00285
00286 // Interpret the user input
00287 if (ioTokenList.empty() == false) {
00288     TokenList_T::iterator itTok = ioTokenList.begin();
00289     std::string lCommand (*itTok);
00290     boost::algorithm::to_lower (lCommand);
00291
00292     if (lCommand == "help") {
00293         oCommandType = Command_T::HELP;
00294     }
00295     else if (lCommand == "list") {
00296         oCommandType = Command_T::LIST;
00297     }
00298     else if (lCommand == "display") {
00299         oCommandType = Command_T::DISPLAY;
00300     }
00301     else if (lCommand == "select") {
00302         oCommandType = Command_T::SELECT;
00303     }
00304     else if (lCommand == "sell") {
00305         oCommandType = Command_T::SELL;
00306     }
00307     else if (lCommand == "quit") {
00308         oCommandType = Command_T::QUIT;
00309     }
00310
00311     // Remove the first token (the command), as the corresponding information
00312     // has been extracted in the form of the returned command type enumeration
00313     ioTokenList.erase (itTok);
00314
00315 } else {
00316     oCommandType = Command_T::NOP;
00317 }
00318
00319 return oCommandType;
00320 }
00321
00322 // //////////////////////////////////////
00323 void parseFlightKey (const TokenList_T& iTokenList,
00324                     stdair::AirlineCode_T& ioAirlineCode,
00325                     stdair::FlightNumber_T& ioFlightNumber) {
00326     // Interpret the user input
00327     if (iTokenList.empty() == false) {
00328
00329         // Read the airline code
00330         TokenList_T::const_iterator itTok = iTokenList.begin();
00331         if (itTok->empty() == false) {
00332             ioAirlineCode = *itTok;
00333             boost::algorithm::to_upper (ioAirlineCode);
00334         }
00335
00336         // Read the flight-number
00337         ++itTok;
00338         if (itTok != iTokenList.end()) {
00339
00340             if (itTok->empty() == false) {
00341                 try {
00342                     ioFlightNumber = boost::lexical_cast<stdair::FlightNumber_T> (*itTok)
00343 ;
00344
00345                     } catch (boost::bad_lexical_cast& eCast) {
00346                         std::cerr << "The flight number ('" << *itTok
00347 << "') cannot be understood. "
00348 << "The default value (all) is kept."
00349 << std::endl;
00350
00351                     return;
00352                 }
00353             }
00354         } else {
00355             return;
00356         }
00357     }
00358 }
00359
00360 // //////////////////////////////////////
00361 void parseFlightDateKey (const TokenList_T& iTokenList,
00362                         stdair::AirlineCode_T& ioAirlineCode,
00363                         stdair::FlightNumber_T& ioFlightNumber,
00364                         stdair::Date_T& ioDepartureDate) {
00365     //
00366     const std::string kMonthStr[12] = {"Jan", "Feb", "Mar", "Apr", "May", "Jun",
00367                                         "Jul", "Aug", "Sep", "Oct", "Nov", "Dec"};
00368     //
00369     unsigned short ioDepartureDateYear = ioDepartureDate.year();

```

```

00370 unsigned short ioDepartureDateMonth = ioDepartureDate.month();
00371 std::string ioDepartureDateMonthStr = kMonthStr[ioDepartureDateMonth-1];
00372 unsigned short ioDepartureDateDay = ioDepartureDate.day();
00373
00374 // Interpret the user input
00375 if (iTokenList.empty() == false) {
00376
00377     // Read the airline code
00378     TokenList_T::const_iterator itTok = iTokenList.begin();
00379     if (itTok->empty() == false) {
00380         ioAirlineCode = *itTok;
00381         boost::algorithm::to_upper (ioAirlineCode);
00382     }
00383
00384     // Read the flight-number
00385     ++itTok;
00386     if (itTok != iTokenList.end()) {
00387
00388         if (itTok->empty() == false) {
00389             try {
00390
00391                 ioFlightNumber = boost::lexical_cast<stdair::FlightNumber_T> (*itTok)
;
00392
00393             } catch (boost::bad_lexical_cast& eCast) {
00394                 std::cerr << "The flight number ('" << *itTok
00395                     << "') cannot be understood. "
00396                     << "The default value (all) is kept."
00397                     << std::endl;
00398                 return;
00399             }
00400         }
00401
00402     } else {
00403         return;
00404     }
00405
00406     // Read the year for the departure date
00407     ++itTok;
00408     if (itTok != iTokenList.end()) {
00409
00410         if (itTok->empty() == false) {
00411             try {
00412
00413                 ioDepartureDateYear = boost::lexical_cast<unsigned short> (*itTok);
00414                 if (ioDepartureDateYear < 100) {
00415                     ioDepartureDateYear += 2000;
00416                 }
00417
00418             } catch (boost::bad_lexical_cast& eCast) {
00419                 std::cerr << "The year of the flight departure date ('" << *itTok
00420                     << "') cannot be understood. The default value ("
00421                     << ioDepartureDateYear << ") is kept. " << std::endl;
00422                 return;
00423             }
00424         }
00425
00426     } else {
00427         return;
00428     }
00429
00430     // Read the month for the departure date
00431     ++itTok;
00432     if (itTok != iTokenList.end()) {
00433
00434         if (itTok->empty() == false) {
00435             try {
00436
00437                 const boost::regex lMonthRegex ("^\\d{1,2}$");
00438                 const bool isMonthANumber = regex_match (*itTok, lMonthRegex);
00439
00440                 if (isMonthANumber == true) {
00441                     const unsigned short lMonth =
00442                         boost::lexical_cast<unsigned short> (*itTok);
00443                     if (lMonth > 12) {
00444                         throw boost::bad_lexical_cast();
00445                     }
00446                     ioDepartureDateMonthStr = kMonthStr[lMonth-1];
00447                 } else {
00448                     const std::string lMonthStr (*itTok);
00449                     if (lMonthStr.size() < 3) {
00450                         throw boost::bad_lexical_cast();
00451                     }
00452                     std::string lMonthStr1 (lMonthStr.substr (0, 1));
00453                     boost::algorithm::to_upper (lMonthStr1);
00454                     std::string lMonthStr23 (lMonthStr.substr (1, 2));
00455

```



```

00456         boost::algorithm::to_lower (lMonthStr23);
00457         ioDepartureDateMonthStr = lMonthStr1 + lMonthStr23;
00458     }
00459
00460     } catch (boost::bad_lexical_cast& eCast) {
00461         std::cerr << "The month of the flight departure date ('" << *itTok
00462         << "') cannot be understood. The default value ('"
00463         << ioDepartureDateMonthStr << "') is kept. " << std::endl;
00464         return;
00465     }
00466 }
00467
00468 } else {
00469     return;
00470 }
00471
00472 // Read the day for the departure date
00473 ++itTok;
00474 if (itTok != iTokenList.end()) {
00475     if (itTok->empty() == false) {
00476         try {
00477             ioDepartureDateDay = boost::lexical_cast<unsigned short> (*itTok);
00478         } catch (boost::bad_lexical_cast& eCast) {
00479             std::cerr << "The day of the flight departure date ('" << *itTok
00480             << "') cannot be understood. The default value ('"
00481             << ioDepartureDateDay << "') is kept. " << std::endl;
00482             return;
00483         }
00484     }
00485 } else {
00486     return;
00487 }
00488
00489 // Re-compose the departure date
00490 std::ostringstream lDepartureDateStr;
00491 lDepartureDateStr << ioDepartureDateYear << "-" << ioDepartureDateMonthStr
00492 << "-" << ioDepartureDateDay;
00493
00494 try {
00495     ioDepartureDate =
00496         boost::gregorian::from_simple_string (lDepartureDateStr.str());
00497 } catch (boost::gregorian::bad_month& eCast) {
00498     std::cerr << "The flight departure date ('" << lDepartureDateStr.str()
00499     << "') cannot be understood. The default value ('"
00500     << ioDepartureDate << "') is kept. " << std::endl;
00501     return;
00502 }
00503 }
00504 }
00505
00506 // //////////////////////////////////////
00507 void parseBookingClassKey (const TokenList_T& iTokenList,
00508                             stdair::ClassCode_T& ioBookingClass,
00509                             stdair::PartySize_T& ioPartySize,
00510                             stdair::AirportCode_T& ioOrigin,
00511                             stdair::AirportCode_T& ioDestination) {
00512     // Interpret the user input
00513     if (iTokenList.empty() == false) {
00514         // Read the booking class
00515         TokenList_T::const_iterator itTok = iTokenList.begin();
00516         if (itTok->empty() == false) {
00517             ioBookingClass = *itTok;
00518             boost::algorithm::to_upper (ioBookingClass);
00519         }
00520
00521         // Read the party size
00522         ++itTok;
00523         if (itTok != iTokenList.end()) {
00524             if (itTok->empty() == false) {
00525                 try {
00526                     ioPartySize = boost::lexical_cast<stdair::PartySize_T> (*itTok);
00527                 } catch (boost::bad_lexical_cast& eCast) {
00528                     std::cerr << "The party size ('" << *itTok
00529                     << "') cannot be understood. The default value ('"
00530                     << ioPartySize << "') is kept. " << std::endl;
00531                     return;
00532                 }
00533             }
00534         }
00535     }
00536 }

```

```

00543     }
00544     }
00545
00546     } else {
00547         return;
00548     }
00549
00550     // Read the origin
00551     ++itTok;
00552     if (itTok != iTokenList.end()) {
00553
00554         if (itTok->empty() == false) {
00555             ioOrigin = *itTok;
00556             boost::algorithm::to_upper (ioOrigin);
00557         }
00558
00559     } else {
00560         return;
00561     }
00562
00563     // Read the destination
00564     ++itTok;
00565     if (itTok != iTokenList.end()) {
00566
00567         if (itTok->empty() == false) {
00568             ioDestination = *itTok;
00569             boost::algorithm::to_upper (ioDestination);
00570         }
00571
00572     } else {
00573         return;
00574     }
00575 }
00576 }
00577
00578 // //////////////////////////////////////
00579 std::string toString (const TokenList_T& iTokenList) {
00580     std::ostringstream oStr;
00581
00582     // Re-create the string with all the tokens, trimmed by read-line
00583     unsigned short idx = 0;
00584     for (TokenList_T::const_iterator itTok = iTokenList.begin();
00585          itTok != iTokenList.end(); ++itTok, ++idx) {
00586         if (idx != 0) {
00587             oStr << " ";
00588         }
00589         oStr << *itTok;
00590     }
00591
00592     return oStr.str();
00593 }
00594
00595 // //////////////////////////////////////
00596 TokenList_T extractTokenList (const TokenList_T& iTokenList,
00597                              const std::string& iRegularExpression) {
00598     TokenList_T oTokenList;
00599
00600     // Re-create the string with all the tokens (which had been trimmed
00601     // by read-line)
00602     const std::string lFullLine = toString (iTokenList);
00603
00604     // See the caller for the regular expression
00605     boost::regex expression (iRegularExpression);
00606
00607     std::string::const_iterator start = lFullLine.begin();
00608     std::string::const_iterator end = lFullLine.end();
00609
00610     boost::match_results<std::string::const_iterator> what;
00611     boost::match_flag_type flags = boost::match_default | boost::format_sed;
00612     regex_search (start, end, what, expression, flags);
00613
00614     // Put the matched strings in the list of tokens to be returned back
00615     // to the caller
00616     const unsigned short lMatchSetSize = what.size();
00617     for (unsigned short matchIdx = 1; matchIdx != lMatchSetSize; ++matchIdx) {
00618         const std::string lMatchedString (std::string (what[matchIdx].first,
00619                                                         what[matchIdx].second));
00620         //if (lMatchedString.empty() == false) {
00621         oTokenList.push_back (lMatchedString);
00622         //}
00623     }
00624
00625     // DEBUG
00626     // std::cout << "After (token list): " << oTokenList << std::endl;
00627
00628     return oTokenList;
00629 }

```

```

00630
00631 // //////////////////////////////////////
00632 TokenList_T extractTokenListForFlight (const TokenList_T& iTokenList) {
00633     const std::string lRegex ("^([[:alpha:]]{2,3})?"
00640         "[[:space:]]*([[:digit:]]{1,4})?$");
00641
00642     //
00643     const TokenList_T& oTokenList = extractTokenList (iTokenList, lRegex);
00644     return oTokenList;
00645 }
00646
00647 // //////////////////////////////////////
00648 TokenList_T extractTokenListForFlightDate (const TokenList_T& iTokenList) {
00649     const std::string lRegex ("^([[:alpha:]]{2,3})?"
00660         "[[:space:]]*([[:digit:]]{1,4})?"
00661         "[/ ]*"
00662         "([[:digit:]]{2,4})?[/-]?[[:space:]]*"
00663         "([[:alpha:]]{3}|[[:digit:]]{1,2})?[/-]?[[:space:]]*"
00664         "([[:digit:]]{1,2})?$");
00665
00666     //
00667     const TokenList_T& oTokenList = extractTokenList (iTokenList, lRegex);
00668     return oTokenList;
00669 }
00670
00671 // //////////////////////////////////////
00672 TokenList_T extractTokenListForClass (const TokenList_T& iTokenList) {
00681     const std::string lRegex ("^([[:alpha:]]{3})?"
00682         "[[:space:]]*([[:digit:]]{1,3})?"
00683         "[[:space:]]*([[:alpha:]]{3})?"
00684         "[[:space:]]*([[:alpha:]]{3})?$");
00685
00686     //
00687     const TokenList_T& oTokenList = extractTokenList (iTokenList, lRegex);
00688     return oTokenList;
00689 }
00690
00691
00692 // ////////////////////////////////// M A I N //////////////////////////////////
00693 int main (int argc, char* argv[]) {
00694
00695     // State whether the BOM tree should be built-in or parsed from an
00696     // input file
00697     bool isBuiltin;
00698     bool isForSchedule;
00699
00700     // Input file names
00701     stdair::Filename_T lInventoryFilename;
00702     stdair::Filename_T lScheduleInputFilename;
00703     stdair::Filename_T lODInputFilename;
00704     stdair::Filename_T lYieldInputFilename;
00705
00706     // Readline history
00707     const unsigned int lHistorySize (100);
00708     const std::string lHistoryFilename ("airinv.hist");
00709     const std::string lHistoryBackupFilename ("airinv.hist.bak");
00710
00711     // Default parameters for the interactive session
00712     stdair::AirlineCode_T lLastInteractiveAirlineCode;
00713     stdair::FlightNumber_T lLastInteractiveFlightNumber;
00714     stdair::Date_T lLastInteractiveDate;
00715     stdair::AirlineCode_T lInteractiveAirlineCode;
00716     stdair::FlightNumber_T lInteractiveFlightNumber;
00717     stdair::Date_T lInteractiveDate;
00718     stdair::AirportCode_T lInteractiveOrigin;
00719     stdair::AirportCode_T lInteractiveDestination;
00720     stdair::ClassCode_T lInteractiveBookingClass;
00721     stdair::PartySize_T lInteractivePartySize;
00722
00723     // Parameters for the sale
00724     std::string lSegmentDateKey;
00725
00726     // Output log File
00727     stdair::Filename_T lLogFilename;
00728
00729     // Call the command-line option parser
00730     const int lOptionParserStatus =
00731         readConfiguration (argc, argv, isBuiltin, isForSchedule, lInventoryFilename
00732             ,
00733             lScheduleInputFilename, lODInputFilename,
00734             lYieldInputFilename, lLogFilename);
00735
00736     if (lOptionParserStatus == K_AIRINV_EARLY_RETURN_STATUS) {
00737         return 0;
00738     }

```

```

00739 // Set the log parameters
00740 std::ofstream logOutputFile;
00741 // Open and clean the log outputfile
00742 logOutputFile.open (lLogFilename.c_str());
00743 logOutputFile.clear();
00744
00745 // Initialise the inventory service
00746 const stdair::BasLogParams lLogParams (stdair::LOG::DEBUG, logOutputFile);
00747 AIRINV::AIRINV_Master_Service airinvService (
    lLogParams);
00748
00749 // DEBUG
00750 STDAIR_LOG_DEBUG ("Welcome to AirInv");
00751
00752 // Check whether or not a (CSV) input file should be read
00753 if (isBuiltin == true) {
00754
00755     // Build the sample BOM tree for RMOL
00756     airinvService.buildSampleBom();
00757
00758     // Update the default parameters for the following interactive session
00759     lInteractiveAirlineCode = "BA";
00760     lInteractiveFlightNumber = 9;
00761     lInteractiveDate = stdair::Date_T (2011, 06, 10);
00762     lInteractiveBookingClass = "Q";
00763     lInteractivePartySize = 2;
00764     lInteractiveOrigin = "LHR";
00765     lInteractiveDestination = "SYD";
00766
00767 } else {
00768     if (isForSchedule == true) {
00769         // Build the BOM tree from parsing a schedule file (and O&D list)
00770         AIRRAC::YieldFilePath lYieldFilePath (lYieldInputFilename);
00771         airinvService.parseAndLoad (lScheduleInputFilename, lODInputFilename,
00772                                     lYieldFilePath);
00773
00774         // Update the default parameters for the following interactive session
00775         lInteractiveAirlineCode = "SQ";
00776         lInteractiveFlightNumber = 11;
00777         lInteractiveDate = stdair::Date_T (2010, 01, 15);
00778         lInteractiveBookingClass = "Y";
00779         lInteractivePartySize = 2;
00780         lInteractiveOrigin = "SIN";
00781         lInteractiveDestination = "BKK";
00782
00783     } else {
00784         // Build the BOM tree from parsing an inventory dump file
00785         airinvService.parseAndLoad (lInventoryFilename);
00786
00787         // Update the default parameters for the following interactive session
00788         lInteractiveAirlineCode = "SV";
00789         lInteractiveFlightNumber = 5;
00790         lInteractiveDate = stdair::Date_T (2010, 03, 11);
00791         lInteractiveBookingClass = "Y";
00792         lInteractivePartySize = 2;
00793         lInteractiveOrigin = "KBP";
00794         lInteractiveDestination = "JFK";
00795     }
00796 }
00797
00798 // Save the last state
00799 lLastInteractiveAirlineCode = lInteractiveAirlineCode;
00800 lLastInteractiveFlightNumber = lInteractiveFlightNumber;
00801 lLastInteractiveDate = lInteractiveDate;
00802
00803 // DEBUG
00804 STDAIR_LOG_DEBUG ("=====");
00805 STDAIR_LOG_DEBUG ("=          Beginning of the interactive session          =");
00806 STDAIR_LOG_DEBUG ("=====");
00807
00808 // Initialise the GNU readline wrapper
00809 swift::SReadline lReader (lHistoryFilename, lHistorySize);
00810 initReadline (lReader);
00811
00812 // Now we can ask user for a line
00813 std::string lUserInput;
00814 bool EndOfInput (false);
00815 Command_T::Type_T lCommandType (Command_T::NOP);
00816
00817 while (lCommandType != Command_T::QUIT && EndOfInput == false) {
00818     // Prompt
00819     std::ostringstream oPromptStr;
00820     oPromptStr << "airinv "
00821               << lInteractiveAirlineCode << lInteractiveFlightNumber
00822               << " / " << lInteractiveDate
00823               << "> ";
00824     // Call read-line, which will fill the list of tokens

```

```

00825     TokenList_T lTokenListByReadline;
00826     lUserInput = lReader.GetLine (oPromptStr.str(), lTokenListByReadline,
00827                                   EndOfInput);
00828
00829     // The history can be saved to an arbitrary file at any time
00830     lReader.SaveHistory (lHistoryBackupFilename);
00831
00832     // The end-of-input typically corresponds to a CTRL-D typed by the user
00833     if (EndOfInput) {
00834         std::cout << std::endl;
00835         break;
00836     }
00837
00838     // Interpret the user input
00839     lCommandType = extractCommand (lTokenListByReadline);
00840
00841     switch (lCommandType) {
00842
00843         // ////////////////////////////////// Help //////////////////////////////////
00844     case Command_T::HELP: {
00845         std::cout << std::endl;
00846         std::cout << "Commands: " << std::endl;
00847         std::cout << " help" << "\t\t" << "Display this help" << std::endl;
00848         std::cout << " quit" << "\t\t" << "Quit the application" << std::endl;
00849         std::cout << " list" << "\t\t"
00850                     << "List airlines, flights and departure dates" << std::endl;
00851         std::cout << " select" << "\t\t"
00852                     << "Select a flight-date to become the current one"
00853                     << std::endl;
00854         std::cout << " display" << "\t"
00855                     << "Display the current flight-date" << std::endl;
00856         std::cout << " sell" << "\t\t"
00857                     << "Make a booking on the current flight-date" << std::endl;
00858         std::cout << std::endl;
00859         break;
00860     }
00861
00862     // ////////////////////////////////// Quit //////////////////////////////////
00863     case Command_T::QUIT: {
00864         break;
00865     }
00866
00867     // ////////////////////////////////// List //////////////////////////////////
00868     case Command_T::LIST: {
00869         //
00870         TokenList_T lTokenList = extractTokenListForFlight (lTokenListByReadline)
00871 ;
00872         stdair::AirlineCode_T lAirlineCode ("all");
00873         stdair::FlightNumber_T lFlightNumber (0);
00874         // Parse the parameters given by the user, giving default values
00875         // in case the user does not specify some (or all) of them
00876         parseFlightKey (lTokenList, lAirlineCode, lFlightNumber);
00877
00878         //
00879         const std::string lFlightNumberStr = (lFlightNumber == 0) ? " (all)":"";
00880         std::cout << "List of flights for "
00881                     << lAirlineCode << " " << lFlightNumber << lFlightNumberStr
00882                     << std::endl;
00883
00884         // DEBUG: Display the flight-date
00885         const std::string& lFlightDateListStr =
00886             airinvService.list (lAirlineCode, lFlightNumber);
00887
00888         if (lFlightDateListStr.empty() == false) {
00889             std::cout << lFlightDateListStr << std::endl;
00890             STDAIR_LOG_DEBUG (lFlightDateListStr);
00891
00892         } else {
00893             std::cerr << "There is no result for "
00894                     << lAirlineCode << " " << lFlightNumber << lFlightNumberStr
00895                     << ". Just type the list command without any parameter "
00896                     << "to see the flight-dates for all the airlines and for all
00897
00898                     << "the flight numbers."
00899                     << std::endl;
00900         }
00901         break;
00902     }
00903
00904     // ////////////////////////////////// Select //////////////////////////////////
00905     case Command_T::SELECT: {
00906         //
00907         TokenList_T lTokenList =
00908             extractTokenListForFlightDate (lTokenListByReadline);
00909

```

```

00910     // Check whether the user wants to select the last saved flight-date
00911     if (lTokenList.empty() == false) {
00912         // Read the booking class
00913         TokenList_T::const_iterator itTok = lTokenList.begin();
00914
00915         if (*itTok == "-") {
00916             // Swap the current state with the last state
00917             boost::swap (lInteractiveAirlineCode, lLastInteractiveAirlineCode);
00918             boost::swap (lInteractiveFlightNumber, lLastInteractiveFlightNumber);
00919             boost::swap (lInteractiveDate, lLastInteractiveDate);
00920
00921             break;
00922         }
00923     }
00924
00925     // Parse the parameters given by the user, giving default values
00926     // in case the user does not specify some (or all) of them
00927     parseFlightDateKey (lTokenList, lInteractiveAirlineCode,
00928         lInteractiveFlightNumber, lInteractiveDate);
00929
00930     // Check whether the selected flight-date is valid
00931     const bool isFlightDateValid =
00932         airinvService.check (lInteractiveAirlineCode, lInteractiveFlightNumber,
00933             lInteractiveDate);
00934     if (isFlightDateValid == false) {
00935         std::ostringstream oFDKStr;
00936         oFDKStr << "The " << lInteractiveAirlineCode
00937             << lInteractiveFlightNumber << " / " << lInteractiveDate
00938             << " flight-date is not valid. Make sure it exists (e.g., "
00939             << " with the list command). The current flight-date is kept"
00940             << " selected.";
00941         std::cout << oFDKStr.str() << std::endl;
00942         STDAIR_LOG_ERROR (oFDKStr.str());
00943
00944         // Restore the last state
00945         lInteractiveAirlineCode = lLastInteractiveAirlineCode;
00946         lInteractiveFlightNumber = lLastInteractiveFlightNumber;
00947         lInteractiveDate = lLastInteractiveDate;
00948
00949         break;
00950     }
00951
00952     // DEBUG: Display the flight-date selection
00953     std::ostringstream oFDKStr;
00954     oFDKStr << "Selected the " << lInteractiveAirlineCode
00955         << lInteractiveFlightNumber << " / " << lInteractiveDate
00956         << " flight-date";
00957     std::cout << oFDKStr.str() << std::endl;
00958     STDAIR_LOG_DEBUG (oFDKStr.str());
00959
00960     // Save the last state
00961     lLastInteractiveAirlineCode = lInteractiveAirlineCode;
00962     lLastInteractiveFlightNumber = lInteractiveFlightNumber;
00963     lLastInteractiveDate = lInteractiveDate;
00964
00965     break;
00966 }
00967
00968 // ////////////////////////////////// Display //////////////////////////////////
00969 case Command_T::DISPLAY: {
00970     // DEBUG: Display the flight-date
00971     const std::string& lCSVFlightDateDump =
00972         airinvService.csvDisplay (lInteractiveAirlineCode,
00973             lInteractiveFlightNumber, lInteractiveDate);
00974     std::cout << lCSVFlightDateDump << std::endl;
00975     STDAIR_LOG_DEBUG (lCSVFlightDateDump);
00976
00977     break;
00978 }
00979
00980 // ////////////////////////////////// Sell //////////////////////////////////
00981 case Command_T::SELL: {
00982     //
00983     TokenList_T lTokenList = extractTokenListForClass (lTokenListByReadline);
00984
00985     // Parse the parameters given by the user, giving default values
00986     // in case the user does not specify some (or all) of them
00987     parseBookingClassKey (lTokenList, lInteractiveBookingClass,
00988         lInteractivePartySize,
00989         lInteractiveOrigin, lInteractiveDestination);
00990
00991     // DEBUG: Display the flight-date before the sell
00992     const std::string& lCSVFlightDateDumpBefore =
00993         airinvService.csvDisplay (lInteractiveAirlineCode,
00994             lInteractiveFlightNumber, lInteractiveDate);
00995     //std::cout << lCSVFlightDateDumpBefore << std::endl;
00996

```

```

00997     STDAIR_LOG_DEBUG (lCSVFlightDateDumpBefore);
00998
00999     // Make a booking
01000     std::ostringstream oSDKStr;
01001     oSDKStr << lInteractiveAirlineCode << ", "
01002             << lInteractiveFlightNumber << ", "
01003             << lInteractiveDate << ", "
01004             << lInteractiveOrigin << ", " << lInteractiveDestination;
01005     const std::string lSegmentDateKey (oSDKStr.str());
01006
01007     // Perform the sell
01008     const bool isSellSuccessful =
01009         airinvService.sell (lSegmentDateKey,
01010                             lInteractiveBookingClass, lInteractivePartySize);
01011
01012     // DEBUG
01013     const std::string isSellSuccessfulStr =
01014         (isSellSuccessful == true)?"Yes":"No";
01015     std::ostringstream oSaleStr;
01016     oSaleStr << "Sale (" << lSegmentDateKey << ", "
01017             << lInteractiveBookingClass << ": " << lInteractivePartySize
01018             << ") successful? " << isSellSuccessfulStr;
01019     std::cout << oSaleStr.str() << std::endl;
01020
01021     // DEBUG
01022     STDAIR_LOG_DEBUG (oSaleStr.str());
01023
01024     // DEBUG: Display the flight-date after the sell
01025     const std::string& lCSVFlightDateDumpAfter =
01026         airinvService.csvDisplay (lInteractiveAirlineCode,
01027                                   lInteractiveFlightNumber, lInteractiveDate);
01028     //std::cout << lCSVFlightDateDumpAfter << std::endl;
01029     STDAIR_LOG_DEBUG (lCSVFlightDateDumpAfter);
01030
01031     break;
01032 }
01033
01034 // ////////////////////////////////// Default / No value //////////////////////////////////
01035 case Command_T::NOP: {
01036     break;
01037 }
01038
01039 case Command_T::LAST_VALUE:
01040 default: {
01041     // DEBUG
01042     std::ostringstream oStr;
01043     oStr << "That command is not yet understood: '" << lUserInput
01044         << "' => " << lTokenListByReadline;
01045     STDAIR_LOG_DEBUG (oStr.str());
01046     std::cout << oStr.str() << std::endl;
01047 }
01048 }
01049 }
01050
01051 // DEBUG
01052 STDAIR_LOG_DEBUG ("End of the session. Exiting.");
01053 std::cout << "End of the session. Exiting." << std::endl;
01054
01055 // Close the Log output file
01056 logOutputFile.close();
01057
01058 /*
01059 Note: as that program is not intended to be run on a server in
01060 production, it is better not to catch the exceptions. When it
01061 happens (that an exception is thrown), that way we get the
01062 call stack.
01063 */
01064
01065 return 0;
01066 }

```

23.233 airinv/ui/cmdline/readline_autocomp.hpp File Reference

```
#include <string>
```

```
#include <iosfwd>
#include <cstdio>
#include <sys/types.h>
#include <sys/file.h>
#include <sys/stat.h>
#include <sys/errno.h>
#include <readline/readline.h>
#include <readline/history.h>
```

Classes

- struct [COMMAND](#)

Typedefs

- typedef int(* [pt2Func](#))(char *)

Functions

- char * [getwd](#) ()
- char * [xmalloc](#) (size_t)
- int [com_list](#) (char *)
- int [com_view](#) (char *)
- int [com_rename](#) (char *)
- int [com_stat](#) (char *)
- int [com_pwd](#) (char *)
- int [com_delete](#) (char *)
- int [com_help](#) (char *)
- int [com_cd](#) (char *)
- int [com_quit](#) (char *)
- char * [stripwhite](#) (char *iString)
- [COMMAND](#) * [find_command](#) (char *iString)
- char * [dupstr](#) (char *iString)
- int [execute_line](#) (char *line)
- char * [command_generator](#) (char *text, int state)
- char ** [fileman_completion](#) (char *text, int start, int end)
- void [initialize_readline](#) ()
- void [too_dangerous](#) (char *caller)
- int [valid_argument](#) (char *caller, char *arg)

Variables

- [COMMAND](#) [commands](#) []
- int [done](#)
- static char [syscom](#) [1024]

23.233.1 Typedef Documentation

23.233.1.1 typedef int(* pt2Func)(char *)

Definition at line 35 of file [readline_autocomp.hpp](#).

23.233.2 Function Documentation

23.233.2.1 `char* getwd ()`

[readline_autocomp.hpp](#) – A tiny application which demonstrates how to use the GNU Readline library. This application interactively allows users to manipulate files and their modes.

Referenced by [com_pwd\(\)](#).

23.233.2.2 `char* xmalloc (size_t)`

Referenced by [dupstr\(\)](#).

23.233.2.3 `void com_list (char * arg)`

List the file(s) named in arg.

Definition at line 264 of file [readline_autocomp.hpp](#).

23.233.2.4 `int com_view (char * arg)`

Definition at line 274 of file [readline_autocomp.hpp](#).

References [valid_argument\(\)](#).

23.233.2.5 `int com_rename (char * arg)`

Definition at line 284 of file [readline_autocomp.hpp](#).

References [too_dangerous\(\)](#).

23.233.2.6 `int com_stat (char * arg)`

Definition at line 289 of file [readline_autocomp.hpp](#).

References [valid_argument\(\)](#).

23.233.2.7 `int com_pwd (char * ignore)`

Definition at line 367 of file [readline_autocomp.hpp](#).

References [getwd\(\)](#).

Referenced by [com_cd\(\)](#).

23.233.2.8 `int com_delete (char * arg)`

Definition at line 315 of file [readline_autocomp.hpp](#).

References [too_dangerous\(\)](#).

23.233.2.9 `int com_help (char * arg)`

Print out help for ARG, or for all of the commands if ARG is not present.

Definition at line 324 of file [readline_autocomp.hpp](#).

References [COMMAND::name](#).

23.233.2.10 `int com_cd (char * arg)`

Definition at line 356 of file [readline_autocomp.hpp](#).

References [com_pwd\(\)](#).

23.233.2.11 `int com_quit (char * arg)`

Definition at line 381 of file [readline_autocomp.hpp](#).

23.233.2.12 `char * stripwhite (char * string)`

Strip whitespace from the start and end of STRING. Return a pointer into STRING.

Definition at line 152 of file [readline_autocomp.hpp](#).

23.233.2.13 `COMMAND * find_command (char * name)`

Look up NAME as the name of a command, and return a pointer to that command. Return a NULL pointer if NAME isn't a command name.

Definition at line 136 of file [readline_autocomp.hpp](#).

References [COMMAND::name](#).

Referenced by [execute_line\(\)](#).

23.233.2.14 `char* dupstr (char * iString)`

Duplicate a string

Definition at line 85 of file [readline_autocomp.hpp](#).

References [xmalloc\(\)](#).

Referenced by [command_generator\(\)](#).

23.233.2.15 `int execute_line (char * line)`

Execute a command line.

Definition at line 94 of file [readline_autocomp.hpp](#).

References [find_command\(\)](#), and [COMMAND::func](#).

23.233.2.16 `char * command_generator (char * text, int state)`

Generator function for command completion. STATE lets us know whether to start from scratch; without any state (i.e. STATE == 0), then we start at the top of the list.

Definition at line 222 of file [readline_autocomp.hpp](#).

References [dupstr\(\)](#).

Referenced by [fileman_completion\(\)](#).

23.233.2.17 `char ** fileman_completion (char * text, int start, int end)`

Attempt to complete on the contents of TEXT. START and END bound the region of `rl_line_buffer` that contains the word to complete. TEXT is the word to complete. We can use the entire contents of `rl_line_buffer` in case we want to do some simple parsing. Return the array of matches, or NULL if there aren't any.

Definition at line 200 of file [readline_autocomp.hpp](#).

References [command_generator\(\)](#).

Referenced by [initialize_readline\(\)](#).

23.233.2.18 `void initialize_readline ()`

Tell the GNU Readline library how to complete. We want to try to complete on command names if this is the first word in the line, or on filenames if not.

Definition at line 185 of file [readline_autocomp.hpp](#).

References [fileman_completion\(\)](#).

23.233.2.19 void too_dangerous (char * caller)

Definition at line 387 of file [readline_autocomp.hpp](#).

Referenced by [com_delete\(\)](#), and [com_rename\(\)](#).

23.233.2.20 int valid_argument (char * caller, char * arg)

Definition at line 395 of file [readline_autocomp.hpp](#).

Referenced by [com_stat\(\)](#), and [com_view\(\)](#).

23.233.3 Variable Documentation

23.233.3.1 COMMAND commands[]

Initial value:

```
{
  { "cd", (*com_cd)(), "Change to directory DIR" },
  { "delete", com_delete, "Delete FILE" },
  { "help", com_help, "Display this text" },
  { "?", com_help, "Synonym for 'help'" },
  { "list", com_list, "List files in DIR" },
  { "ls", com_list, "Synonym for 'list'" },
  { "pwd", com_pwd, "Print the current working directory" },
  { "quit", com_quit, "Quit using airinv" },
  { "rename", com_rename, "Rename FILE to NEWNAME" },
  { "stat", com_stat, "Print out statistics on FILE" },
  { "view", com_view, "View the contents of FILE" },
  { (char*) NULL, (pt2Func) NULL, (char*) NULL }
}
```

Definition at line 58 of file [readline_autocomp.hpp](#).

23.233.3.2 int done

When non-zero, this global means the user is done using this program.

Definition at line 80 of file [readline_autocomp.hpp](#).

23.233.3.3 char syscom[1024] [static]

String to pass to system(). This is for the LIST, VIEW and RENAME commands.

Definition at line 259 of file [readline_autocomp.hpp](#).

23.234 readline_autocomp.hpp

```
00001
00006 #ifndef __AIRINV_READLINE_AUTOCOMP_HPP
00007 #define __AIRINV_READLINE_AUTOCOMP_HPP
00008
00009 // STL
00010 #include <string>
00011 #include <iosfwd>
00012 #include <cstdio>
00013 #include <sys/types.h>
00014 #include <sys/file.h>
00015 #include <sys/stat.h>
00016 #include <sys/errno.h>
00017
00018 #include <readline/readline.h>
00019 #include <readline/history.h>
00020
00021 extern char* getwd();
00022 extern char* xmalloc (size_t);
00023
00024 /* The names of functions that actually do the manipulation. */
```

```

00025 int com_list (char*);
00026 int com_view (char*);
00027 int com_rename (char*);
00028 int com_stat (char*);
00029 int com_pwd (char*);
00030 int com_delete (char*);
00031 int com_help (char*);
00032 int com_cd (char*);
00033 int com_quit (char*);
00034
00035 typedef int (*pt2Func) (char*);
00036
00041 typedef struct {
00045     char const* name;
00046
00050     pt2Func *func;
00051
00055     char *doc;
00056 } COMMAND;
00057
00058 COMMAND commands[] = {
00059     { "cd", (*com_cd)(), "Change to directory DIR" },
00060     { "delete", com_delete, "Delete FILE" },
00061     { "help", com_help, "Display this text" },
00062     { "?", com_help, "Synonym for 'help'" },
00063     { "list", com_list, "List files in DIR" },
00064     { "ls", com_list, "Synonym for 'list'" },
00065     { "pwd", com_pwd, "Print the current working directory" },
00066     { "quit", com_quit, "Quit using airinv" },
00067     { "rename", com_rename, "Rename FILE to NEWNAME" },
00068     { "stat", com_stat, "Print out statistics on FILE" },
00069     { "view", com_view, "View the contents of FILE" },
00070     { (char*) NULL, (pt2Func) NULL, (char*) NULL }
00071 };
00072
00073 // Forward declarations
00074 char* stripwhite (char* iString);
00075 COMMAND* find_command (char* iString);
00076
00080 int done;
00081
00085 char* dupstr (char* iString) {
00086     char* r = xmalloc (std::strlen (iString) + 1);
00087     strcpy (r, iString);
00088     return r;
00089 }
00090
00094 int execute_line (char* line) {
00095     register int i;
00096     COMMAND* command;
00097     char* word;
00098
00099     /* Isolate the command word. */
00100     i = 0;
00101     while (line[i] && whitespace (line[i])) {
00102         i++;
00103     }
00104     word = line + i;
00105
00106     while (line[i] && !whitespace (line[i])) {
00107         i++;
00108     }
00109
00110     if (line[i]) {
00111         line[i++] = '\0';
00112     }
00113
00114     command = find_command (word);
00115
00116     if (!command) {
00117         std::cerr << word << ": No such command for airinv." << std::endl;
00118         return -1;
00119     }
00120
00121     /* Get argument to command, if any. */
00122     while (whitespace (line[i])) {
00123         i++;
00124     }
00125
00126     word = line + i;
00127
00128     /* Call the function. */
00129     return (*(command->func)) (word);
00130 }
00131
00136 COMMAND* find_command (char* name) {
00137     register int i;

```

```

00138
00139     for (i = 0; commands[i].name; i++) {
00140         if (strcmp (name, commands[i].name) == 0) {
00141             return (&commands[i]);
00142         }
00143     }
00144
00145     return (COMMAND*) NULL;
00146 }
00147
00152 char* stripwhite (char* string) {
00153     register char *s, *t;
00154
00155     for (s = string; whitespace (*s); s++) {
00156     }
00157
00158     if (*s == 0) {
00159         return s;
00160     }
00161
00162     t = s + strlen (s) - 1;
00163     while (t > s && whitespace (*t)) {
00164         t--;
00165     }
00166     *++t = '\0';
00167
00168     return s;
00169 }
00170
00171 /* ***** */
00172 /* ***** */
00173 /*             Interface to Readline Completion             */
00174 /* ***** */
00175 /* ***** */
00176
00177 char* command_generator (char* text, int state);
00178 char** fileman_completion (char* text, int start, int end);
00179
00185 void initialize_readline() {
00186     /* Allow conditional parsing of the ~/.inputrc file. */
00187     rl_readline_name = "airinv";
00188
00189     /* Tell the completer that we want a crack first. */
00190     rl_attempted_completion_function = (rl_completion_func_t*) fileman_completion
;
00191 }
00192
00200 char** fileman_completion (char* text, int start, int end) {
00201     char **matches;
00202
00203     matches = (char**) NULL;
00204
00210     if (start == 0) {
00211         matches = completion_matches (text, command_generator);
00212     }
00213
00214     return matches;
00215 }
00216
00222 char* command_generator (char* text, int state) {
00223     static int list_index, len;
00224     char* name;
00225
00231     if (!state) {
00232         list_index = 0;
00233         len = strlen (text);
00234     }
00235
00236     /* Return the next name which partially matches from the command list. */
00237     while (name = commands[list_index].name) {
00238         ++list_index;
00239
00240         if (strncmp (name, text, len) == 0) {
00241             return dupstr (name);
00242         }
00243     }
00244
00245     /* If no names matched, then return NULL. */
00246     return (char*) NULL;
00247 }
00248
00249 /* ***** */
00250 /* ***** */
00251 /*             airinv Commands             */
00252 /* ***** */
00253 /* ***** */
00254

```

```

00259 static char syscom[1024];
00260
00264 void com_list (char* arg) {
00265     if (!arg) {
00266         arg = "";
00267     }
00268
00269     std::ostringstream oStr;
00270     oStr << "ls -FClg " << arg;
00271     return system (oStr.c_str());
00272 }
00273
00274 int com_view (char* arg) {
00275     if (!valid_argument ("view", arg)) {
00276         return 1;
00277     }
00278
00279     std::ostringstream oStr;
00280     oStr << "more " << arg;
00281     return system (syscom);
00282 }
00283
00284 int com_rename (char* arg) {
00285     too_dangerous ("rename");
00286     return 1;
00287 }
00288
00289 int com_stat (char* arg) {
00290     struct stat finfo;
00291
00292     if (!valid_argument ("stat", arg)) {
00293         return 1;
00294     }
00295
00296     if (stat (arg, &finfo) == -1) {
00297         perror (arg);
00298         return 1;
00299     }
00300
00301     std::cout << "Statistics for '" << arg << "':" << std::endl;
00302
00303     const std::string lPluralEnd1 = (finfo.st_nlink == 1) ? "" : "s";
00304     const std::string lPluralEnd2 = (finfo.st_size == 1) ? "" : "s";
00305     std::cout << arg << " has "
00306             << finfo.st_nlink << " link" << lPluralEnd1 << ", and is "
00307             << finfo.st_size << " byte" << lPluralEnd2 << " in length."
00308             << std::endl;
00309     std::cout << " Inode Last Change at: " << ctime (&finfo.st_ctime) <<
std::endl;
00310     std::cout << " Last access at: " << ctime (&finfo.st_atime) << std::endl;
00311     std::cout << " Last modified at: " << ctime (&finfo.st_mtime) << std::endl;
00312     return 0;
00313 }
00314
00315 int com_delete (char* arg) {
00316     too_dangerous ("delete");
00317     return 1;
00318 }
00319
00324 int com_help (char* arg) {
00325     register int i;
00326     int printed = 0;
00327
00328     for (i = 0; commands[i].name; i++) {
00329         if (!*arg || (strcmp (arg, commands[i].name) == 0)) {
00330             printf ("%s\t\t%s.\n", commands[i].name, commands[i].doc);
00331             printed++;
00332         }
00333     }
00334
00335     if (!printed) {
00336         printf ("No commands match '%s'. Possibilities are:\n", arg);
00337
00338         for (i = 0; commands[i].name; i++) {
00339             /* Print in six columns. */
00340             if (printed == 6) {
00341                 printed = 0;
00342                 printf ("\n");
00343             }
00344
00345             printf ("%s\t", commands[i].name);
00346             printed++;
00347         }
00348
00349         if (printed)
00350             printf ("\n");
00351     }

```

```

00352     return 0;
00353 }
00354
00355 /* Change to the directory ARG. */
00356 int com_cd (char* arg) {
00357     if (chdir (arg) == -1) {
00358         perror (arg);
00359         return 1;
00360     }
00361
00362     com_pwd ("");
00363     return 0;
00364 }
00365
00366 /* Print out the current working directory. */
00367 int com_pwd (char* ignore) {
00368     char dir[1024], *s;
00369
00370     s = getwd (dir);
00371     if (s == 0) {
00372         printf ("Error getting pwd: %s\n", dir);
00373         return 1;
00374     }
00375
00376     printf ("Current directory is %s\n", dir);
00377     return 0;
00378 }
00379
00380 /* The user wishes to quit using this program. Just set DONE non-zero. */
00381 int com_quit (char* arg) {
00382     done = 1;
00383     return 0;
00384 }
00385
00386 /* Function which tells you that you can't do this. */
00387 void too_dangerous (char* caller) {
00388     fprintf (stderr,
00389             "%s: Too dangerous for me to distribute. Write it yourself.\n",
00390             caller);
00391 }
00392
00393 /* Return non-zero if ARG is a valid argument for CALLER, else print
00394  * an error message and return zero. */
00395 int valid_argument (char* caller, char* arg) {
00396     if (!arg || !*arg) {
00397         fprintf (stderr, "%s: Argument required.\n", caller);
00398         return 0;
00399     }
00400
00401     return 1;
00402 }
00403
00404 #endif // _AIRINV_READLINE_AUTOCOMP_HPP

```

23.235 airinv/ui/cmdline/SReadline.hpp File Reference

C++ wrapper around libreadline.

```

#include <cstdio>
#include <readline/readline.h>
#include <readline/history.h>
#include <readline/keymaps.h>
#include <string>
#include <fstream>
#include <vector>
#include <stdexcept>
#include <map>
#include <boost/algorithm/string/trim.hpp>
#include <boost/tokenizer.hpp>
#include <boost/function.hpp>

```

Classes

- class [swift::SKeymap](#)

The readline keymap wrapper.

- class [swift::SReadline](#)

The readline library wrapper.

Namespaces

- namespace [swift](#)

The wrapper namespace.

23.235.1 Detailed Description

C++ wrapper around libreadline. Supported: editing, history, custom completers, keymaps. Attention: implementation is not thread safe! It is mainly because the readline library provides pure C interface and has many calls for an "atomic" completion operation

Definition in file [SReadline.hpp](#).

23.236 SReadline.hpp

```

00001
00011 //
00012 // Date:      17 December 2005
00013 //           03 April    2006
00014 //           20 April    2006
00015 //           07 May      2006
00016 //
00017 // Copyright (c) Sergey Satskiy 2005 - 2006
00018 //           <sergesatsky@yahoo.com>
00019 //
00020 // Permission to copy, use, modify, sell and distribute this software
00021 // is granted provided this copyright notice appears in all copies.
00022 // This software is provided "as is" without express or implied
00023 // warranty, and with no claim as to its suitability for any purpose.
00024 //
00025
00026 #ifndef SREADLINE_H
00027 #define SREADLINE_H
00028
00029 #include <stdio>
00030
00031 #include <readline/readline.h>
00032 #include <readline/history.h>
00033 #include <readline/keymaps.h>
00034
00035 #include <string>
00036 #include <fstream>
00037 #include <vector>
00038 #include <stdexcept>
00039 #include <map>
00040
00041 #include <boost/algorithm/string/trim.hpp>
00042 #include <boost/tokenizer.hpp>
00043 #include <boost/function.hpp>
00044
00045
00050 namespace {
00054     typedef std::vector<std::string> TokensStorage;
00055
00059     typedef std::vector<TokensStorage> CompletionsStorage;
00060
00064     typedef boost::function<int (int, int)> KeyCallback;
00065
00069     typedef std::map<int, KeyCallback> KeysBind;
00070
00074     const size_t DefaultHistoryLimit (64);
00075
00079     CompletionsStorage Completions;
00080
00084     TokensStorage Tokens;
00085
00089     std::map<Keymap, KeysBind> Keymaps;
00090
00094     bool KeymapWasSetup (false);
00095
00099     Keymap Earlykeymap (0);

```



```

00100
00101
00108 char* Generator (const char* text, int State);
00109
00110
00118 char** UserCompletion (const char* text, int start, int end);
00119
00120
00128 int KeyDispatcher (int Count, int Key);
00129
00130
00135 int StartupHook (void);
00136
00137
00145 template <typename Container>
00146 bool AreTokensEqual (const Container& Pattern, const Container& Input) {
00147     if (Input.size() > Pattern.size()) {
00148         return false;
00149     }
00150
00151     typename Container::const_iterator k (Pattern.begin());
00152     typename Container::const_iterator j (Input.begin());
00153     for ( ; j != Input.end(); ++k, ++j) {
00154         const std::string lPattern = *k;
00155         if (lPattern == "%file") {
00156             continue;
00157         }
00158
00159         const std::string lInput = *j;
00160         if (lPattern != lInput) {
00161             return false;
00162         }
00163     }
00164     return true;
00165 }
00166
00167 // See description near the prototype
00168 template <typename ContainerType>
00169 void SplitTokens (const std::string& Source, ContainerType& Container) {
00170     typedef boost::tokenizer<boost::char_separator<char> > TokenizerType;
00171
00172     // Set of token separators
00173     boost::char_separator<char> Separators (" \t\n");
00174     // Tokens provider
00175     TokenizerType Tokenizer (Source, Separators);
00176
00177     Container.clear();
00178     for (TokenizerType::const_iterator k (Tokenizer.begin());
00179         k != Tokenizer.end(); ++k) {
00180         // Temporary storage for the token, in order to trim that latter
00181         std::string SingleToken (*k);
00182
00183         boost::algorithm::trim (SingleToken);
00184         Container.push_back (SingleToken);
00185     }
00186 }
00187
00188 // See description near the prototype
00189 char** UserCompletion (const char* text, int start, int end) {
00190     // No default completion at all
00191     rl_attempted_completion_over = 1;
00192
00193     if (Completions.empty() == true) {
00194         return NULL;
00195     }
00196
00197     // Memorise all the previous tokens
00198     std::string PreInput (rl_line_buffer, start);
00199     SplitTokens (PreInput, Tokens);
00200
00201     // Detect whether we should call the standard file name completer
00202     // or a custom one
00203     bool FoundPretender (false);
00204
00205     for (CompletionsStorage::const_iterator k (Completions.begin());
00206         k != Completions.end(); ++k) {
00207         const TokensStorage& lTokenStorage = *k;
00208         if (AreTokensEqual (lTokenStorage, Tokens) == false) {
00209             continue;
00210         }
00211
00212         if (lTokenStorage.size() > Tokens.size()) {
00213             FoundPretender = true;
00214             if (lTokenStorage [Tokens.size()] == "%file") {
00215                 // Standard file name completer - called for the "%file" keyword
00216                 return rl_completion_matches (text, rl_filename_completion_function);
00217             }

```

```

00218     }
00219 }
00220
00221 if (FoundPretender) {
00222     return rl_completion_matches (text, Generator);
00223 }
00224 return NULL;
00225 }
00226
00227 // See description near the prototype
00228 char* Generator (const char* text, int State) {
00229     static int Length;
00230     static CompletionsStorage::const_iterator Iterator;
00231
00232     if ( State == 0 ) {
00233         Iterator = Completions.begin();
00234         Length = strlen (text);
00235     }
00236
00237     for ( ; Iterator != Completions.end(); ++Iterator) {
00238         const TokensStorage& lCompletion = *Iterator;
00239         if (AreTokensEqual (lCompletion, Tokens) == false) {
00240             continue;
00241         }
00242
00243         if (lCompletion.size() > Tokens.size()) {
00244             if (lCompletion [Tokens.size()] == "%file") {
00245                 continue;
00246             }
00247
00248             const char* lCompletionCharStr (lCompletion [Tokens.size()].c_str());
00249             if (strncmp (text, lCompletionCharStr, Length) == 0) {
00250                 // Readline will free the allocated memory
00251                 const size_t lCompletionSize = strlen (lCompletionCharStr) + 1;
00252                 char* NewString (static_cast<char*> (malloc (lCompletionSize)));
00253                 strcpy (NewString, lCompletionCharStr);
00254
00255                 ++Iterator;
00256
00257                 return NewString;
00258             }
00259         }
00260     }
00261
00262     return NULL;
00263 }
00264
00265 // See the description near the prototype
00266 int KeyDispatcher (int Count, int Key) {
00267     std::map< Keymap, KeysBind >::iterator Set (Keymaps.find (rl_get_keymap()))
;
00269     if (Set == Keymaps.end()) {
00270         // Most probably it happens because the header was
00271         // included into many compilation units and the
00272         // keymap setting calls were made in different files.
00273         // This is the problem of "global" data.
00274         // The storage of all the registered keymaps is in anonymous
00275         // namespace.
00276         throw std::runtime_error ("Error selecting a keymap.");
00277     }
00278
00279     (Set->second)[Key] (Count, Key);
00280     return 0;
00281 }
00282
00283 // See the description near the prototype
00284 int StartupHook (void) {
00285     if (KeymapWasSetup) {
00286         rl_set_keymap (Earlykeymap);
00287     }
00288     return 0;
00289 }
00290
00291 } // Anonymous namespace
00292
00293 namespace swift {
00294
00295     class SKeymap {
00296     private:
00297         // Readline keymap
00298         Keymap keymap;
00299
00300     public:
00301         explicit SKeymap (bool PrintableBound = false) : keymap (NULL) {
00302             if (PrintableBound == true) {

```

```

00321         // Printable characters are bound
00322         keymap = rl_make_keymap();
00323
00324     } else {
00325         // Empty keymap
00326         keymap = rl_make_bare_keymap();
00327     }
00328
00329     if (keymap == NULL) {
00330         throw std::runtime_error ("Cannot allocate keymap.");
00331     }
00332
00333     // Register a new keymap in the global list
00334     Keymaps [keymap] = KeysBind();
00335 }
00336
00342 explicit SKeymap (Keymap Pattern) : keymap (rl_copy_keymap (Pattern)
) {
00343     if ( keymap == NULL ) {
00344         throw std::runtime_error( "Cannot allocate keymap." );
00345     }
00346
00347     // Register a new keymap in the global list
00348     Keymaps [keymap] = KeysBind();
00349 }
00350
00354 ~SKeymap() {
00355     // Deregister the keymap
00356     Keymaps.erase (keymap);
00357     rl_discard_keymap (keymap);
00358 }
00359
00366 void Bind (int Key, KeyCallback Callback) {
00367     Keymaps [keymap][Key] = Callback;
00368
00369     if (rl_bind_key_in_map (Key, KeyDispatcher, keymap) != 0) {
00370         // Remove from the map just bound key
00371         Keymaps [keymap].erase (Key);
00372         throw std::runtime_error ("Invalid key.");
00373     }
00374 }
00375
00381 void Unbind (int Key) {
00382     rl_unbind_key_in_map (Key, keymap);
00383     Keymaps [keymap].erase (Key);
00384 }
00385
00386 // void Bind (const std::string& Sequence, boost::function<int (int,
int)>>);
00387 // void Unbind (std::string& Sequence);
00388
00389 public:
00395 SKeymap (const SKeymap& rhs) {
00396     if (this == &rhs) {
00397         return;
00398     }
00399     keymap = rl_copy_keymap (rhs.keymap);
00400 }
00401
00407 SKeymap& operator= (const SKeymap& rhs) {
00408     if (this == &rhs) {
00409         return *this;
00410     }
00411     keymap = rl_copy_keymap (rhs.keymap);
00412     return *this;
00413 }
00414
00415 friend class SReadline;
00416 };
00417
00424 class SReadline {
00425 public:
00431 SReadline (const size_t Limit = DefaultHistoryLimit)
: HistoryLimit (Limit), HistoryFileName (""),
OriginalCompletion (rl_attempted_completion_function) {
00433     rl_startup_hook = StartupHook;
00434     rl_attempted_completion_function = UserCompletion;
00435     using_history();
00436 }
00437
00438
00446 SReadline (const std::string& historyFileName,
const size_t Limit = DefaultHistoryLimit)
: HistoryLimit (Limit), HistoryFileName (historyFileName),
OriginalCompletion (rl_attempted_completion_function) {
00449     rl_startup_hook = StartupHook;
00450     rl_attempted_completion_function = UserCompletion;
00451     using_history();
00452 }

```

```

00453     LoadHistory (HistoryFileName);
00454 }
00455
00460 ~SReadline() {
00461     rl_attempted_completion_function = OriginalCompletion;
00462     SaveHistory (HistoryFileName);
00463 }
00464
00471 std::string GetLine (const std::string& Prompt) {
00472     bool Unused;
00473     return GetLine (Prompt, Unused);
00474 }
00475
00484 template <typename Container>
00485 std::string GetLine (const std::string& Prompt, Container&
ReadTokens) {
00486     bool Unused;
00487     return GetLine (Prompt, ReadTokens, Unused);
00488 }
00489
00499 template <typename Container>
00500 std::string GetLine (const std::string& Prompt, Container&
ReadTokens,
00501                     bool& BreakOut) {
00502     std::string Input (GetLine (Prompt, BreakOut));
00503     SplitTokens (Input, ReadTokens);
00504     return Input;
00505 }
00506
00507
00515 std::string GetLine (const std::string& Prompt, bool& BreakOut) {
00516     BreakOut = true;
00517
00518     char* ReadLine (getline (Prompt.c_str()));
00519     if (ReadLine == NULL) {
00520         return std::string();
00521     }
00522
00523     // It's OK
00524     BreakOut = false;
00525     std::string Input (ReadLine);
00526     free (ReadLine); ReadLine = NULL;
00527
00528     boost::algorithm::trim (Input);
00529     if (Input.empty() == false) {
00530         if (history_length == 0
00531             || Input != history_list()[ history_length - 1 ]->line) {
00532             add_history (Input.c_str());
00533
00534             if (history_length >= static_cast<int> (HistoryLimit)) {
00535                 stifle_history (HistoryLimit);
00536             }
00537         }
00538     }
00539
00540     return Input;
00541 }
00542
00543
00549 template <typename ContainerType>
00550 void GetHistory (ContainerType& Container) {
00551     for (int k (0); k < history_length; ++k ) {
00552         Container.push_back (history_list()[k]->line);
00553     }
00554 }
00555
00562 bool SaveHistory (std::ostream& OS) {
00563     if (!OS) {
00564         return false;
00565     }
00566
00567     for (int k (0); k < history_length; ++k) {
00568         OS << history_list()[ k ]->line << std::endl;
00569     }
00570     return true;
00571 }
00572
00579 bool SaveHistory (const std::string& FileName) {
00580     if (FileName.empty() == true) {
00581         return false;
00582     }
00583
00584     std::ofstream OS (FileName.c_str());
00585     return SaveHistory (OS);
00586 }
00587
00592 void ClearHistory() {

```

```

00593     clear_history();
00594 }
00595
00602 bool LoadHistory (std::istream& IS) {
00603     if (!IS) {
00604         return false;
00605     }
00606
00607     ClearHistory();
00608     std::string OneLine;
00609
00610     while (!getline (IS, OneLine).eof()) {
00611         boost::algorithm::trim( OneLine );
00612         if ((history_length == 0)
00613             || OneLine != history_list()[history_length - 1]->line) {
00614             add_history (OneLine.c_str());
00615         }
00616     }
00617     stifle_history (HistoryLimit);
00618     return true;
00619 }
00620
00627 bool LoadHistory (const std::string& FileName) {
00628     if (FileName.empty() == true) {
00629         return false;
00630     }
00631
00632     std::ifstream IS (FileName.c_str());
00633     return LoadHistory (IS);
00634 }
00635
00655 template <typename ContainerType>
00656 void RegisterCompletions (const ContainerType& Container
) {
00657     Completions.clear();
00658     for (typename ContainerType::const_iterator k (Container.begin());
00659         k != Container.end(); ++k) {
00660         std::vector<std::string> OneLine;
00661         const std::string& kStr = static_cast<std::string> (*k);
00662
00663         SplitTokens (kStr, OneLine);
00664         Completions.push_back (OneLine);
00665     }
00666 }
00667
00673 void SetKeymap (SKeymap& NewKeymap) {
00674     rl_set_keymap (NewKeymap.keymap);
00675     KeymapWasSetup = true;
00676     Earlykeymap = NewKeymap.keymap;
00677 }
00678
00679
00680 private:
00681 // ////////////////////////////////// Attributes //////////////////////////////////
00685 const size_t HistoryLimit;
00686
00690 const std::string HistoryFileName;
00691
00695 rl_completion_func_t* OriginalCompletion;
00696 };
00697
00698 }; // namespace swift
00699
00700 #endif
00701

```

23.237 doc/local/authors.doc File Reference

23.238 doc/local/codingrules.doc File Reference

23.239 doc/local/copyright.doc File Reference

23.240 doc/local/documentation.doc File Reference

23.241 doc/local/features.doc File Reference

23.242 doc/local/help_wanted.doc File Reference

23.243 doc/local/howto_release.doc File Reference

23.244 doc/local/index.doc File Reference

23.245 doc/local/installation.doc File Reference

23.246 doc/local/linking.doc File Reference

23.247 doc/local/test.doc File Reference

23.248 doc/local/users_guide.doc File Reference

23.249 doc/local/verification.doc File Reference

23.250 doc/tutorial/tutorial.doc File Reference

23.251 test/airinv/InventoryTestSuite.cpp File Reference

23.252 InventoryTestSuite.cpp

```

00001
00005 // //////////////////////////////////////
00006 // Import section
00007 // //////////////////////////////////////
00008 // STL
00009 #include <sstream>
00010 #include <fstream>
00011 #include <string>
00012 // Boost Unit Test Framework (UTF)
00013 #define BOOST_TEST_DYN_LINK
00014 #define BOOST_TEST_MAIN
00015 #define BOOST_TEST_MODULE InventoryTestSuite
00016 #include <boost/test/unit_test.hpp>
00017 // StdAir
00018 #include <stdair/basic/BasLogParams.hpp>
00019 #include <stdair/basic/BasDBParams.hpp>
00020 #include <stdair/basic/BasFileMgr.hpp>
00021 #include <stdair/bom/TravelSolutionStruct.hpp>
00022 #include <stdair/bom/BookingRequestStruct.hpp>
00023 #include <stdair/service/Logger.hpp>
00024 #include <stdair/stdair_exceptions.hpp>
00025 // Airinv
00026 #include <airinv/AIRINV_Types.hpp>
00027 #include <airinv/AIRINV_Master_Service.hpp>
00028 #include <airinv/config/airinv-paths.hpp>
00029
00030 namespace boost_utf = boost::unit_test;
00031
00032 // (Boost) Unit Test XML Report
00033 std::ofstream utfReportStream ("InventoryTestSuite_utfresults.xml");
00034
00038 struct UnitTestConfig {
00040     UnitTestConfig() {
00041         boost_utf::unit_test_log.set_stream (utfReportStream);
00042         boost_utf::unit_test_log.set_format (boost_utf::XML);
00043         boost_utf::unit_test_log.set_threshold_level (boost_utf::log_test_units);
00044         //boost_utf::unit_test_log.set_threshold_level
00045         (boost_utf::log_successful_tests);
00046     }
00047
00048     ~UnitTestConfig() {
00049     }
00050 };
00051
00052 // //////////////////////////////////////
00056 bool testInventoryHelper (const unsigned short iTestFlag,
00057     const stdair::Filename_T& iInventoryInputFilename,
00058     const stdair::Filename_T& iScheduleInputFilename,
00059     const stdair::Filename_T& iODInputFilename,
00060     const stdair::Filename_T& iYieldInputFilename,
00061     const bool isBuiltin,
00062     const bool isForSchedule) {
00063
00064     // Output log File

```

```

00065     std::ostringstream oStr;
00066     oStr << "InventoryTestSuite_" << iTestFlag << ".log";
00067     const stdair::Filename_T lLogFilename (oStr.str());
00068
00069     // Set the log parameters
00070     std::ofstream logOutputFile;
00071     // Open and clean the log outputfile
00072     logOutputFile.open (lLogFilename.c_str());
00073     logOutputFile.clear();
00074
00075     // Initialise the AirInv service object
00076     const bool lForceMultipleInit = true;
00077     stdair::BasLogParams lLogParams (stdair::LOG::DEBUG,
00078                                     logOutputFile,
00079                                     lForceMultipleInit);
00080
00081     // Initialise the inventory service
00082     AIRINV::AIRINV_Master_Service airinvService (
00083         lLogParams);
00084
00085     // Parameters for the sale
00086     std::string lSegmentDateKey;
00087     stdair::ClassCode_T lClassCode;
00088     const stdair::PartySize_T lPartySize (2);
00089
00090     // Check whether or not a (CSV) input file should be read
00091     if (isBuiltin == true) {
00092         // Build the default sample BOM tree (filled with inventories) for AirInv
00093         airinvService.buildSampleBom();
00094
00095         // Define a specific segment-date key for the sample BOM tree
00096         lSegmentDateKey = "BA,9,2011-06-10,LHR,SYD";
00097         lClassCode = "Q";
00098     } else {
00099         if (isForSchedule == true) {
00100             // Build the BOM tree from parsing a schedule file (and O&D list)
00101             AIRRAC::YieldFilePath lYieldFilePath (iYieldInputFilename);
00102             airinvService.parseAndLoad (iScheduleInputFilename, iODInputFilename,
00103                                       lYieldFilePath);
00104
00105             // Define a specific segment-date key for the schedule-based inventory
00106             lSegmentDateKey = "SQ,11,2010-01-15,SIN,BKK";
00107             lClassCode = "Y";
00108         } else {
00109             // Build the BOM tree from parsing an inventory dump file
00110             airinvService.parseAndLoad (iInventoryInputFilename);
00111
00112             // Define a specific segment-date key for the inventory parsed file
00113             //const std::string lSegmentDateKey ("SV, 5, 2010-03-11, KBP, JFK,
00114             08:00:00");
00115             lSegmentDateKey = "SV, 5, 2010-03-11, KBP, JFK, 08:00:00";
00116             lClassCode = "J";
00117         }
00118     }
00119
00120     // Make a booking
00121     const bool hasSaleBeenSuccessful =
00122         airinvService.sell (lSegmentDateKey, lClassCode, lPartySize);
00123
00124     // DEBUG: Display the list of travel solutions
00125     const std::string& lCSVDump = airinvService.csvDisplay();
00126     STDAIR_LOG_DEBUG (lCSVDump);
00127
00128     // Close the log file
00129     logOutputFile.close();
00130
00131     if (hasSaleBeenSuccessful == false) {
00132         STDAIR_LOG_DEBUG ("No sale can be made for '" << lSegmentDateKey
00133                         << "'");
00134     }
00135
00136     return hasSaleBeenSuccessful;
00137 }
00138
00139 // Main: Unit Test Suite
00140 // Set the UTF configuration (re-direct the output to a specific file)
00141 BOOST_GLOBAL_FIXTURE (UnitTestFixture);
00142
00143 // Start the test suite

```

```

00150 BOOST_AUTO_TEST_SUITE (master_test_suite)
00151
00152
00155 BOOST_AUTO_TEST_CASE (airinv_simple_inventory_sell) {
00156
00157     // Input file name
00158     const stdair::Filename_T lInventoryInputFilename (STDAIR_SAMPLE_DIR
00159                                                         "/invdump01.csv");
00160
00161     // State whether the BOM tree should be built-in or parsed from an input file
00162     const bool isBuiltin = false;
00163     // State whether the BOM tree should be built from a schedule file (instead
00164     // of from an inventory dump)
00165     const bool isForSchedule = false;
00166
00167     // Try sell a default segment.
00168     bool hasTestBeenSuccessful = false;
00169     BOOST_CHECK_NO_THROW (hasTestBeenSuccessful =
00170                           testInventoryHelper (0, lInventoryInputFilename,
00171                                                " ", " ", " ", isBuiltin,
00172                                                isForSchedule));
00173     BOOST_CHECK_EQUAL (hasTestBeenSuccessful, true);
00174 }
00175
00178 BOOST_AUTO_TEST_CASE (airinv_simple_inventory_sell_built_in) {
00179
00180     // State whether the BOM tree should be built-in or parsed from an input file
00181     const bool isBuiltin = true;
00182     // State whether the BOM tree should be built from a schedule file (instead
00183     // of from an inventory dump)
00184     const bool isForSchedule = false;
00185
00186     // Try sell a default segment.
00187     bool hasTestBeenSuccessful = false;
00188     BOOST_CHECK_NO_THROW (hasTestBeenSuccessful =
00189                           testInventoryHelper (1, " ", " ", " ", " ", " ",
00190                                                isBuiltin, isForSchedule));
00191     BOOST_CHECK_EQUAL (hasTestBeenSuccessful, true);
00192 }
00193
00197 BOOST_AUTO_TEST_CASE (airinv_simple_inventory_sell_schedule) {
00198
00199     // Input file names
00200     const stdair::Filename_T lScheduleInputFilename (STDAIR_SAMPLE_DIR
00201                                                         "/schedule01.csv");
00202     const stdair::Filename_T lODInputFilename (STDAIR_SAMPLE_DIR
00203                                                  "/ond01.csv");
00204     const stdair::Filename_T lYieldInputFilename (STDAIR_SAMPLE_DIR
00205                                                    "/yieldstore01.csv");
00206
00207     // State whether the BOM tree should be built-in or parsed from an input file
00208     const bool isBuiltin = false;
00209     // State whether the BOM tree should be built from a schedule file (instead
00210     // of from an inventory dump)
00211     const bool isForSchedule = true;
00212
00213     // Try sell a default segment.
00214     bool hasTestBeenSuccessful = false;
00215     BOOST_CHECK_NO_THROW (hasTestBeenSuccessful =
00216                           testInventoryHelper (2, " ",
00217                                                lScheduleInputFilename,
00218                                                lODInputFilename,
00219                                                lYieldInputFilename,
00220                                                isBuiltin, isForSchedule));
00221     BOOST_CHECK_EQUAL (hasTestBeenSuccessful, true);
00222 }
00223
00228 BOOST_AUTO_TEST_CASE (airinv_error_inventory_input_file) {
00229
00230     // Inventory input file name
00231     const stdair::Filename_T lMissingInventoryFilename (STDAIR_SAMPLE_DIR
00232                                                         "/missingFile.csv");
00233
00234     // State whether the BOM tree should be built-in or parsed from an input file
00235     const bool isBuiltin = false;
00236     // State whether the BOM tree should be built from a schedule file (instead
00237     // of from an inventory dump)
00238     const bool isForSchedule = false;
00239
00240     // Try sell a default segment.
00241     BOOST_CHECK_THROW (testInventoryHelper (3, lMissingInventoryFilename,
00242                                             " ", " ", " ", isBuiltin,
00243                                             isForSchedule),
00244                        AIRINV::InventoryInputFileNotFoundException

```



```

    );
00243 }
00244 }
00245
00250 BOOST_AUTO_TEST_CASE (airinv_error_schedule_input_file) {
00251
00252     // Schedule input file name
00253     const stdair::Filename_T lMissingScheduleFilename (STDAIR_SAMPLE_DIR
00254                                                         "/missingFile.csv");
00255
00256     // State whether the BOM tree should be built-in or parsed from an input file
00257     const bool isBuiltin = false;
00258     // State whether the BOM tree should be built from a schedule file (instead
    of from an inventory dump)
00259     const bool isForSchedule = true;
00260
00261     // Try sell a default segment.
00262     BOOST_CHECK_THROW (testInventoryHelper (4, " ", lMissingScheduleFilename,
00263                                             " ", " ", isBuiltin, isForSchedule),
00264                       AIRINV::ScheduleInputFileNotFoundException
    );
00265 }
00266 }
00267
00272 BOOST_AUTO_TEST_CASE (airinv_error_yield_input_file) {
00273
00274     // Input file names
00275     const stdair::Filename_T lScheduleInputFilename (STDAIR_SAMPLE_DIR
00276                                                         "/schedule01.csv");
00277     const stdair::Filename_T lODInputFilename (STDAIR_SAMPLE_DIR
00278                                                  "/ond01.csv");
00279     const stdair::Filename_T lYieldInputFilename (STDAIR_SAMPLE_DIR
00280                                                    "/missingFile.csv");
00281
00282     // State whether the BOM tree should be built-in or parsed from an input file
00283     const bool isBuiltin = false;
00284     // State whether the BOM tree should be built from a schedule file (instead
    of from an inventory dump)
00285     const bool isForSchedule = true;
00286
00287     // Try sell a default segment.
00288     BOOST_CHECK_THROW (testInventoryHelper (5, " ",
00289                                             lScheduleInputFilename,
00290                                             lODInputFilename,
00291                                             lYieldInputFilename,
00292                                             isBuiltin, isForSchedule),
00293                       AIRRAC::YieldInputFileNotFoundException);
00294 }
00295 }
00296
00301 BOOST_AUTO_TEST_CASE (airinv_error_flight_date_duplication) {
00302
00303     // Input file names
00304     const stdair::Filename_T lScheduleInputFilename (STDAIR_SAMPLE_DIR
00305                                                         "/scheduleError01.csv");
00306     const stdair::Filename_T lODInputFilename (STDAIR_SAMPLE_DIR
00307                                                  "/ond01.csv");
00308     const stdair::Filename_T lYieldInputFilename (STDAIR_SAMPLE_DIR
00309                                                    "/missingFile.csv");
00310
00311     // State whether the BOM tree should be built-in or parsed from an input file
00312     const bool isBuiltin = false;
00313     // State whether the BOM tree should be built from a schedule file (instead
    of from an inventory dump)
00314     const bool isForSchedule = true;
00315
00316     // Try sell a default segment.
00317     BOOST_CHECK_THROW (testInventoryHelper (6, " ",
00318                                             lScheduleInputFilename,
00319                                             lODInputFilename,
00320                                             lYieldInputFilename,
00321                                             isBuiltin, isForSchedule),
00322                       AIRINV::FlightDateDuplicationException
    );
00323 }
00324 }
00325
00330 BOOST_AUTO_TEST_CASE (airinv_error_schedule_parsing_failed) {
00331
00332     // Input file names
00333     const stdair::Filename_T lScheduleInputFilename (STDAIR_SAMPLE_DIR
00334                                                         "/scheduleError02.csv");
00335     const stdair::Filename_T lODInputFilename (STDAIR_SAMPLE_DIR
00336                                                  "/ond01.csv");
00337     const stdair::Filename_T lYieldInputFilename (STDAIR_SAMPLE_DIR
00338                                                    "/yieldstore01.csv");
00339

```

```

00340 // State whether the BOM tree should be built-in or parsed from an input file
00341 const bool isBuiltin = false;
00342 // State whether the BOM tree should be built from a schedule file (instead
of from an inventory dump)
00343 const bool isForSchedule = true;
00344
00345 // Try sell a default segment.
00346 BOOST_CHECK_THROW (testInventoryHelper (7, " ",
00347                                         lScheduleInputFilename,
00348                                         lODInputFilename,
00349                                         lYieldInputFilename,
00350                                         isBuiltin, isForSchedule),
00351                     AIRINV::ScheduleFileParsingFailedException
);
00352
00353 }
00354
00355 // End the test suite
00356 BOOST_AUTO_TEST_SUITE_END ()
00357
00358

```

23.253 test/airinv/InventoryTestSuite.hpp File Reference

```

#include <iosfwd>
#include <cppunit/extensions/HelperMacros.h>

```

Classes

- class [InventoryTestSuite](#)

Functions

- [CPPUNIT_TEST_SUITE_REGISTRATION](#) ([InventoryTestSuite](#))

23.253.1 Function Documentation

23.253.1.1 CPPUNIT_TEST_SUITE_REGISTRATION (InventoryTestSuite)

23.254 InventoryTestSuite.hpp

```

00001 // STL
00002 #include <iosfwd>
00003 // CPPUNIT
00004 #include <cppunit/extensions/HelperMacros.h>
00005
00007 class InventoryTestSuite : public CppUnit::TestFixture {
00008     CPPUNIT_TEST_SUITE (InventoryTestSuite);
00009     CPPUNIT_TEST (simpleInventory);
00010     // CPPUNIT_TEST (errorCase);
00011     CPPUNIT_TEST_SUITE_END ();
00012 public:
00013
00015     void simpleInventory();
00016
00018     // void errorCase ();
00019
00021     InventoryTestSuite ();
00022
00023 private:
00025     void simpleInventoryHelper();
00026
00027 protected:
00028     std::stringstream _describeKey;
00029 };
00030
00031 CPPUNIT_TEST_SUITE_REGISTRATION (
    InventoryTestSuite);

```

Index

- ~AIRINV_Service
 - AIRINV::AIRINV_Service, [120](#)
- ~AirInvServer
 - AIRINV::AirInvServer, [125](#)
- ~BomAbstract
 - AIRINV::BomAbstract, [127](#)
- ~FacAirinvMasterServiceContext
 - AIRINV::FacAirinvMasterServiceContext, [166](#)
- ~FacAirinvServiceContext
 - AIRINV::FacAirinvServiceContext, [168](#)
- ~FacBomAbstract
 - AIRINV::FacBomAbstract, [169](#)
- ~FacServiceAbstract
 - AIRINV::FacServiceAbstract, [171](#)
- ~FacSupervisor
 - AIRINV::FacSupervisor, [173](#)
- ~SKeymap
 - swift::SKeymap, [235](#)
- ~SReadline
 - swift::SReadline, [238](#)
- ~ServiceAbstract
 - AIRINV::ServiceAbstract, [234](#)
- _DCP
 - AIRINV::DCPEventStruct, [144](#)
- _DCPRule
 - AIRINV::DCPParserHelper::DCPRuleParser, [151](#)
 - AIRINV::DCPParserHelper::doEndDCP, [161](#)
 - AIRINV::DCPParserHelper::ParserSemanticAction, [216](#)
 - AIRINV::DCPParserHelper::storeAdvancePurchase, [244](#)
 - AIRINV::DCPParserHelper::storeAirlineCode, [247](#)
 - AIRINV::DCPParserHelper::storeCabinCode, [258](#)
 - AIRINV::DCPParserHelper::storeChangeFees, [261](#)
 - AIRINV::DCPParserHelper::storeChannel, [262](#)
 - AIRINV::DCPParserHelper::storeClass, [263](#)
 - AIRINV::DCPParserHelper::storeDateRangeEnd, [272](#)
 - AIRINV::DCPParserHelper::storeDateRangeStart, [276](#)
 - AIRINV::DCPParserHelper::storeDCP, [277](#)
 - AIRINV::DCPParserHelper::storeDCPId, [278](#)
 - AIRINV::DCPParserHelper::storeDestination, [279](#)
 - AIRINV::DCPParserHelper::storeEndRangeTime, [283](#)
 - AIRINV::DCPParserHelper::storeMinimumStay, [309](#)
 - AIRINV::DCPParserHelper::storeNonRefundable, [321](#)
 - AIRINV::DCPParserHelper::storeOrigin, [329](#)
 - AIRINV::DCPParserHelper::storePOS, [334](#)
 - AIRINV::DCPParserHelper::storeSaturdayStay, [340](#)
 - AIRINV::DCPParserHelper::storeStartRangeTime, [358](#)
- _acp
 - AIRINV::LegCabinStruct, [211](#)
- _adjustment
 - AIRINV::LegCabinStruct, [210](#)
- _advancePurchase
 - AIRINV::DCPEventStruct, [143](#)
- _airlineCode
 - AIRINV::DCPEventStruct, [144](#)
 - AIRINV::FlightDateStruct, [181](#)
 - AIRINV::FlightPeriodStruct, [189](#)
 - AIRINV::Request, [222](#)
 - stdair::BomPropertyTree, [128](#)
- _airlineCodeList
 - AIRINV::DCPEventStruct, [144](#)
- _airportCodeList
 - stdair::BomPropertyTree, [129](#)
- _airportList
 - AIRINV::FlightDateStruct, [182](#)
 - AIRINV::FlightPeriodStruct, [191](#)
- _airportOrderedList
 - AIRINV::FlightDateStruct, [182](#)
 - AIRINV::FlightPeriodStruct, [191](#)
- _areSegmentDefinitionsSpecific
 - AIRINV::FlightDateStruct, [183](#)
 - AIRINV::FlightPeriodStruct, [191](#)
- _au
 - AIRINV::LegCabinStruct, [210](#)
- _avPool
 - AIRINV::LegCabinStruct, [210](#)
- _availability
 - AIRINV::BucketStruct, [134](#)
- _boardingDate
 - AIRINV::LegStruct, [213](#)
 - AIRINV::SegmentStruct, [232](#)
- _boardingDateOffset
 - AIRINV::LegStruct, [213](#)
- _boardingPoint
 - AIRINV::LegStruct, [213](#)
 - AIRINV::SegmentStruct, [232](#)
- _boardingTime
 - AIRINV::LegStruct, [213](#)
 - AIRINV::SegmentStruct, [232](#)
- _bomRoot
 - AIRINV::DCPParserHelper::DCPRuleParser, [151](#)
 - AIRINV::DCPParserHelper::doEndDCP, [161](#)
 - AIRINV::InventoryParserHelper::doEndFlightDate, [164](#)
 - AIRINV::InventoryParserHelper::InventoryParser, [207](#)
 - AIRINV::ScheduleParserHelper::doEndFlight, [163](#)
 - AIRINV::ScheduleParserHelper::FlightPeriodParser, [186](#)
- _bucketList
 - AIRINV::LegCabinStruct, [211](#)
- _cabinCode

- AIRINV::DCPEventStruct, 143
- AIRINV::LegCabinStruct, 210
- AIRINV::SegmentCabinStruct, 229
- _cabinList
 - AIRINV::LegStruct, 214
 - AIRINV::SegmentStruct, 233
- _changeFees
 - AIRINV::DCPEventStruct, 143
- _channel
 - AIRINV::DCPEventStruct, 143
- _classCode
 - AIRINV::BookingClassStruct, 131
 - AIRINV::DCPEventStruct, 144
- _classCodeList
 - AIRINV::DCPEventStruct, 144
- _classList
 - AIRINV::FareFamilyStruct, 176
- _classes
 - AIRINV::FareFamilyStruct, 176
- _cumulatedProtection
 - AIRINV::BookingClassStruct, 132
- _dateOffSet
 - AIRINV::FlightDateStruct, 182
- _dateOffset
 - AIRINV::FlightPeriodStruct, 190
- _dateRange
 - AIRINV::FlightPeriodStruct, 189
- _dateRangeEnd
 - AIRINV::DCPEventStruct, 142
 - AIRINV::FlightPeriodStruct, 190
- _dateRangeStart
 - AIRINV::DCPEventStruct, 142
 - AIRINV::FlightPeriodStruct, 190
- _dcsRegrade
 - AIRINV::LegCabinStruct, 210
- _departureDate
 - AIRINV::Request, 222
 - stdair::BomPropertyTree, 128
- _describeKey
 - InventoryTestSuite, 208
- _destination
 - AIRINV::DCPEventStruct, 142
- _dow
 - AIRINV::FlightPeriodStruct, 189
- _elapsed
 - AIRINV::LegStruct, 214
 - AIRINV::SegmentStruct, 233
- _etb
 - AIRINV::BookingClassStruct, 132
 - AIRINV::LegCabinStruct, 211
- _familyCode
 - AIRINV::FareFamilyStruct, 176
- _fareFamilies
 - AIRINV::SegmentCabinStruct, 229
- _flightDate
 - AIRINV::FlightDateStruct, 181
 - AIRINV::InventoryParserHelper::doEndFlightDate, 164
- AIRINV::InventoryParserHelper::InventoryParser, 207
- AIRINV::InventoryParserHelper::ParserSemanticAction, 217
- AIRINV::InventoryParserHelper::storeACP, 242
- AIRINV::InventoryParserHelper::storeAirlineCode, 245
- AIRINV::InventoryParserHelper::storeAU, 249
- AIRINV::InventoryParserHelper::storeBoardingDate, 251
- AIRINV::InventoryParserHelper::storeBoardingTime, 252
- AIRINV::InventoryParserHelper::storeBookingCounter, 255
- AIRINV::InventoryParserHelper::storeBucketAvailability, 257
- AIRINV::InventoryParserHelper::storeClassAvailability, 264
- AIRINV::InventoryParserHelper::storeClassCode, 266
- AIRINV::InventoryParserHelper::storeClassETB, 269
- AIRINV::InventoryParserHelper::storeCumulatedProtection, 270
- AIRINV::InventoryParserHelper::storeETB, 284
- AIRINV::InventoryParserHelper::storeFamilyCode, 287
- AIRINV::InventoryParserHelper::storeFCClasses, 290
- AIRINV::InventoryParserHelper::storeFlightDate, 292
- AIRINV::InventoryParserHelper::storeFlightNumber, 294
- AIRINV::InventoryParserHelper::storeFlightTypeCode, 296
- AIRINV::InventoryParserHelper::storeFlightVisibilityCode, 297
- AIRINV::InventoryParserHelper::storeGAV, 299
- AIRINV::InventoryParserHelper::storeLegBoardingPoint, 302
- AIRINV::InventoryParserHelper::storeLegCabinCode, 305
- AIRINV::InventoryParserHelper::storeLegOffPoint, 306
- AIRINV::InventoryParserHelper::storeNAV, 311
- AIRINV::InventoryParserHelper::storeNbOfBkgs, 312
- AIRINV::InventoryParserHelper::storeNbOfGroupBkgs, 314
- AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs, 315
- AIRINV::InventoryParserHelper::storeNbOfStaffBkgs, 317
- AIRINV::InventoryParserHelper::storeNbOfWL-Bkgs, 318
- AIRINV::InventoryParserHelper::storeNego, 320
- AIRINV::InventoryParserHelper::storeNoShow, 323

- AIRINV::InventoryParserHelper::storeOffDate, [324](#)
- AIRINV::InventoryParserHelper::storeOffTime, [327](#)
- AIRINV::InventoryParserHelper::storeOverbooking, [330](#)
- AIRINV::InventoryParserHelper::storeParentClass-Code, [331](#)
- AIRINV::InventoryParserHelper::storeParent-SubclassCode, [333](#)
- AIRINV::InventoryParserHelper::storeProtection, [336](#)
- AIRINV::InventoryParserHelper::storeRevenue-Availability, [337](#)
- AIRINV::InventoryParserHelper::storeSaleable-Capacity, [339](#)
- AIRINV::InventoryParserHelper::storeSeatIndex, [342](#)
- AIRINV::InventoryParserHelper::storeSegment-Availability, [343](#)
- AIRINV::InventoryParserHelper::storeSegment-BoardingPoint, [345](#)
- AIRINV::InventoryParserHelper::storeSegment-CabinBookingCounter, [348](#)
- AIRINV::InventoryParserHelper::storeSegment-CabinCode, [351](#)
- AIRINV::InventoryParserHelper::storeSegmentOff-Point, [354](#)
- AIRINV::InventoryParserHelper::storeSnapshot-Date, [356](#)
- AIRINV::InventoryParserHelper::storeSubclass-Code, [359](#)
- AIRINV::InventoryParserHelper::storeUPR, [361](#)
- AIRINV::InventoryParserHelper::storeYieldUpper-Range, [362](#)
- _flightDetails
 - AIRINV::Request, [222](#)
- _flightNumber
 - AIRINV::FlightDateStruct, [181](#)
 - AIRINV::FlightPeriodStruct, [189](#)
 - AIRINV::Request, [222](#)
 - stdair::BomPropertyTree, [128](#)
- _flightPeriod
 - AIRINV::ScheduleParserHelper::doEndFlight, [163](#)
 - AIRINV::ScheduleParserHelper::FlightPeriod-Parser, [186](#)
 - AIRINV::ScheduleParserHelper::ParserSemantic-Action, [219](#)
 - AIRINV::ScheduleParserHelper::storeAirlineCode, [248](#)
 - AIRINV::ScheduleParserHelper::storeBoarding-Time, [254](#)
 - AIRINV::ScheduleParserHelper::storeCapacity, [259](#)
 - AIRINV::ScheduleParserHelper::storeClasses, [267](#)
 - AIRINV::ScheduleParserHelper::storeDateRange-End, [273](#)
 - AIRINV::ScheduleParserHelper::storeDateRange-Start, [274](#)
 - AIRINV::ScheduleParserHelper::storeDow, [281](#)
 - AIRINV::ScheduleParserHelper::storeElapsed-Time, [282](#)
 - AIRINV::ScheduleParserHelper::storeFamilyCode, [286](#)
 - AIRINV::ScheduleParserHelper::storeFCClasses, [289](#)
 - AIRINV::ScheduleParserHelper::storeFlight-Number, [293](#)
 - AIRINV::ScheduleParserHelper::storeLegBoarding-Point, [301](#)
 - AIRINV::ScheduleParserHelper::storeLegCabin-Code, [304](#)
 - AIRINV::ScheduleParserHelper::storeLegOffPoint, [308](#)
 - AIRINV::ScheduleParserHelper::storeOffTime, [326](#)
 - AIRINV::ScheduleParserHelper::storeSegment-BoardingPoint, [346](#)
 - AIRINV::ScheduleParserHelper::storeSegment-CabinCode, [349](#)
 - AIRINV::ScheduleParserHelper::storeSegmentOff-Point, [352](#)
 - AIRINV::ScheduleParserHelper::storeSegment-Specificity, [355](#)
- _flightTypeCode
 - AIRINV::FlightDateStruct, [181](#)
- _flightVisibilityCode
 - AIRINV::FlightDateStruct, [181](#)
- _gav
 - AIRINV::LegCabinStruct, [211](#)
- _groupNbOfBookings
 - AIRINV::LegCabinStruct, [211](#)
- _itBookingClass
 - AIRINV::FlightDateStruct, [183](#)
- _itBucket
 - AIRINV::FlightDateStruct, [183](#)
- _itCurrentAirlineCode
 - AIRINV::DCPEventStruct, [142](#)
- _itCurrentClassCode
 - AIRINV::DCPEventStruct, [142](#)
- _itDay
 - AIRINV::DCPEventStruct, [141](#)
 - AIRINV::FlightDateStruct, [182](#)
 - AIRINV::FlightPeriodStruct, [190](#)
- _itFareFamily
 - AIRINV::SegmentCabinStruct, [229](#)
- _itHours
 - AIRINV::DCPEventStruct, [141](#)
 - AIRINV::FlightDateStruct, [182](#)
 - AIRINV::FlightPeriodStruct, [191](#)
- _itLeg
 - AIRINV::FlightDateStruct, [182](#)
 - AIRINV::FlightPeriodStruct, [190](#)
- _itLegCabin
 - AIRINV::FlightDateStruct, [183](#)
 - AIRINV::FlightPeriodStruct, [190](#)
- _itMinutes
 - AIRINV::DCPEventStruct, [142](#)
 - AIRINV::FlightDateStruct, [182](#)

- AIRINV::FlightPeriodStruct, 191
- _itMonth
 - AIRINV::DCPEventStruct, 141
 - AIRINV::FlightDateStruct, 182
 - AIRINV::FlightPeriodStruct, 190
- _itSeconds
 - AIRINV::DCPEventStruct, 142
 - AIRINV::FlightDateStruct, 182
 - AIRINV::FlightPeriodStruct, 191
- _itSegment
 - AIRINV::FlightDateStruct, 183
 - AIRINV::FlightPeriodStruct, 191
- _itSegmentCabin
 - AIRINV::FlightDateStruct, 183
 - AIRINV::FlightPeriodStruct, 191
- _itYear
 - AIRINV::DCPEventStruct, 141
 - AIRINV::FlightDateStruct, 181
 - AIRINV::FlightPeriodStruct, 190
- _legAlreadyDefined
 - AIRINV::FlightDateStruct, 182
 - AIRINV::FlightPeriodStruct, 190
- _legList
 - AIRINV::FlightDateStruct, 181
 - AIRINV::FlightPeriodStruct, 189
- _minimumStay
 - AIRINV::DCPEventStruct, 143
- _nav
 - AIRINV::LegCabinStruct, 210
- _nbOfBookings
 - AIRINV::BookingClassStruct, 132
 - AIRINV::LegCabinStruct, 210
 - AIRINV::SegmentCabinStruct, 229
- _nbOfFlights
 - AIRINV::InventoryParserHelper::doEndFlightDate, 164
 - AIRINV::InventoryParserHelper::InventoryParser, 207
- _nbOfGroupBookings
 - AIRINV::BookingClassStruct, 132
- _nbOfPendingGroupBookings
 - AIRINV::BookingClassStruct, 132
- _nbOfSeats
 - AIRINV::BucketStruct, 135
- _nbOfStaffBookings
 - AIRINV::BookingClassStruct, 132
- _nbOfWLBookings
 - AIRINV::BookingClassStruct, 132
- _nego
 - AIRINV::BookingClassStruct, 132
- _netClassAvailability
 - AIRINV::BookingClassStruct, 132
- _netRevenueAvailability
 - AIRINV::BookingClassStruct, 133
- _noShowPercentage
 - AIRINV::BookingClassStruct, 132
- _nonRefundable
 - AIRINV::DCPEventStruct, 143
- _offDate
 - AIRINV::LegStruct, 213
 - AIRINV::SegmentStruct, 232
- _offDateOffset
 - AIRINV::LegStruct, 213
- _offPoint
 - AIRINV::LegStruct, 213
 - AIRINV::SegmentStruct, 232
- _offTime
 - AIRINV::LegStruct, 213
 - AIRINV::SegmentStruct, 233
- _origin
 - AIRINV::DCPEventStruct, 142
- _overbookingPercentage
 - AIRINV::BookingClassStruct, 132
- _parentClassCode
 - AIRINV::BookingClassStruct, 131
- _parentSubclassCode
 - AIRINV::BookingClassStruct, 131
- _pool
 - AIRINV::FacBomAbstract, 170
 - AIRINV::FacServiceAbstract, 172
- _pos
 - AIRINV::DCPEventStruct, 143
- _protection
 - AIRINV::BookingClassStruct, 132
- _saleableCapacity
 - AIRINV::LegCabinStruct, 210
- _saturdayStay
 - AIRINV::DCPEventStruct, 143
- _seatIndex
 - AIRINV::BucketStruct, 135
- _segmentAvailability
 - AIRINV::BookingClassStruct, 133
- _segmentList
 - AIRINV::FlightDateStruct, 181
 - AIRINV::FlightPeriodStruct, 189
- _staffNbOfBookings
 - AIRINV::LegCabinStruct, 211
- _status
 - AIRINV::Reply, 221
- _subclassCode
 - AIRINV::BookingClassStruct, 131
- _timeRangeEnd
 - AIRINV::DCPEventStruct, 143
- _timeRangeStart
 - AIRINV::DCPEventStruct, 142
- _upr
 - AIRINV::LegCabinStruct, 210
- _wINbOfBookings
 - AIRINV::LegCabinStruct, 211
- _yieldRangeUpperValue
 - AIRINV::BucketStruct, 134
- AIRINV::FlightRequestStatus
 - INTERNAL_ERROR, 192
 - LAST_VALUE, 192
 - NOT_FOUND, 192
 - OK, 192

- AIRINV::FlightTypeCode
 - DOMESTIC, [194](#)
 - GROUND_HANDLING, [194](#)
 - INTERNATIONAL, [194](#)
 - LAST_VALUE, [194](#)
- AIRINV::FlightVisibilityCode
 - HIDDEN, [196](#)
 - LAST_VALUE, [196](#)
 - NORMAL, [196](#)
 - PSEUDO, [196](#)
- AIRINV, [98](#)
 - AIRINV_Master_ServicePtr_T, [101](#)
 - AIRINV_ServicePtr_Map_T, [102](#)
 - AIRINV_ServicePtr_T, [101](#)
 - AirportList_T, [103](#)
 - AirportOrderedList_T, [103](#)
 - BookingClassStructList_T, [103](#)
 - bounded1_2_p_t, [103](#)
 - bounded1_3_p_t, [103](#)
 - bounded1_4_p_t, [103](#)
 - bounded2_p_t, [103](#)
 - bounded4_p_t, [103](#)
 - BucketStructList_T, [103](#)
 - char_t, [102](#)
 - chset_t, [103](#)
 - ConnectionShrPtr_T, [104](#)
 - DepartureDateSegmentCabinMap_T, [104](#)
 - FRAT5Curve_T, [102](#)
 - FareFamilyStructList_T, [103](#)
 - int1_p_t, [102](#)
 - iterator_t, [102](#)
 - LegCabinStructList_T, [104](#)
 - LegStructList_T, [104](#)
 - repeat_p_t, [103](#)
 - rule_t, [102](#)
 - scanner_t, [102](#)
 - SegmentCabinStructList_T, [104](#)
 - SegmentStructList_T, [104](#)
 - SimilarSegmentCabinSetMap_T, [104](#)
 - ThreadShrPtr_T, [104](#)
 - ThreadShrPtrList_T, [104](#)
 - uint1_2_p_t, [102](#)
 - uint1_3_p_t, [102](#)
 - uint1_4_p_t, [102](#)
 - uint2_p_t, [102](#)
 - uint4_p_t, [102](#)
- AIRINV::AIRINV_Master_Service, [113](#)
 - buildSampleBom, [115](#)
 - calculateAvailability, [116](#)
 - cancel, [116](#)
 - check, [117](#)
 - csvDisplay, [118](#)
 - jsonExport, [117](#)
 - list, [117](#)
 - optimise, [116](#)
 - parseAndLoad, [115](#)
 - sell, [116](#)
 - takeSnapshots, [116](#)
- AIRINV::AIRINV_Master_ServiceContext, [118](#)
- AIRINV::AIRINV_Service, [119](#)
 - buildSampleBom, [121](#)
 - calculateAvailability, [121](#)
 - cancel, [122](#)
 - check, [123](#)
 - csvDisplay, [123](#), [124](#)
 - initRMEvents, [121](#)
 - jsonExport, [123](#)
 - list, [123](#)
 - optimise, [122](#)
 - parseAndLoad, [121](#)
 - sell, [122](#)
 - takeSnapshots, [122](#)
- AIRINV::AIRINV_ServiceContext, [124](#)
 - FacAirinvServiceContext, [125](#)
- AIRINV::AirInvServer, [125](#)
 - ~AirInvServer, [125](#)
 - AirInvServer, [125](#)
 - run, [126](#)
 - stop, [126](#)
- AIRINV::BomAbstract, [126](#)
 - ~BomAbstract, [127](#)
 - BomAbstract, [127](#)
 - describeKey, [127](#)
 - describeShortKey, [127](#)
 - FacBomAbstract, [127](#)
 - fromStream, [127](#)
 - toStream, [127](#)
 - toString, [127](#)
- AIRINV::BomRootHelper, [129](#)
 - fillFromRouting, [129](#)
- AIRINV::BookingClassHelper, [129](#)
- AIRINV::BookingClassStruct, [130](#)
 - _classCode, [131](#)
 - _cumulatedProtection, [132](#)
 - _etb, [132](#)
 - _nbOfBookings, [132](#)
 - _nbOfGroupBookings, [132](#)
 - _nbOfPendingGroupBookings, [132](#)
 - _nbOfStaffBookings, [132](#)
 - _nbOfWLBookings, [132](#)
 - _nego, [132](#)
 - _netClassAvailability, [132](#)
 - _netRevenueAvailability, [133](#)
 - _noShowPercentage, [132](#)
 - _overbookingPercentage, [132](#)
 - _parentClassCode, [131](#)
 - _parentSubclassCode, [131](#)
 - _protection, [132](#)
 - _segmentAvailability, [133](#)
 - _subclassCode, [131](#)
 - BookingClassStruct, [131](#)
 - describe, [131](#)
 - fill, [131](#)
 - getFullSubclassCode, [131](#)
- AIRINV::BookingException, [133](#)
- AIRINV::BucketStruct, [133](#)

- [_availability](#), 134
 - [_nbOfSeats](#), 135
 - [_seatIndex](#), 135
 - [_yieldRangeUpperValue](#), 134
- [BucketStruct](#), 134
- [describe](#), 134
- [fill](#), 134
- [AIRINV::Connection](#), 136
 - [Connection](#), 137
 - [socket](#), 137
 - [start](#), 137
- [AIRINV::DCPEventGenerator](#), 137
 - [DCPFileParser](#), 138
 - [DCPPParser](#), 138
 - [DCPPParserHelper::doEndDCP](#), 138
- [AIRINV::DCPEventStruct](#), 138
 - [_DCP](#), 144
 - [_advancePurchase](#), 143
 - [_airlineCode](#), 144
 - [_airlineCodeList](#), 144
 - [_cabinCode](#), 143
 - [_changeFees](#), 143
 - [_channel](#), 143
 - [_classCode](#), 144
 - [_classCodeList](#), 144
 - [_dateRangeEnd](#), 142
 - [_dateRangeStart](#), 142
 - [_destination](#), 142
 - [_itCurrentAirlineCode](#), 142
 - [_itCurrentClassCode](#), 142
 - [_itDay](#), 141
 - [_itHours](#), 141
 - [_itMinutes](#), 142
 - [_itMonth](#), 141
 - [_itSeconds](#), 142
 - [_itYear](#), 141
 - [_minimumStay](#), 143
 - [_nonRefundable](#), 143
 - [_origin](#), 142
 - [_pos](#), 143
 - [_saturdayStay](#), 143
 - [_timeRangeEnd](#), 143
 - [_timeRangeStart](#), 142
- [beginAirline](#), 140
- [beginClassCode](#), 141
- [DCPEventStruct](#), 139
- [describe](#), 139
- [getAirlineListSize](#), 140
- [getClassCodeListSize](#), 140
- [getCurrentAirlineCode](#), 140
- [getCurrentClassCode](#), 141
- [getDate](#), 139
- [getFirstAirlineCode](#), 140
- [getFirstClassCode](#), 140
- [getTime](#), 139
- [hasNotReachedEndAirline](#), 140
- [hasNotReachedEndClassCode](#), 141
- [iterateAirline](#), 140
- [iterateClassCode](#), 141
- [AIRINV::DCPPParser](#), 144
 - [DCPRuleGeneration](#), 145
- [AIRINV::DCPPParserHelper](#), 105
 - [day_p](#), 106
 - [hour_p](#), 106
 - [int1_p](#), 105
 - [minute_p](#), 106
 - [month_p](#), 106
 - [second_p](#), 106
 - [uint1_4_p](#), 106
 - [uint2_p](#), 105
 - [uint4_p](#), 105
 - [year_p](#), 106
- [AIRINV::DCPPParserHelper::DCPRuleParser](#), 146
 - [_bomRoot](#), 151
 - [advancePurchase](#), 150
 - [cabinCode](#), 150
 - [changeFees](#), 150
 - [channel](#), 150
 - [comments](#), 148
 - [DCP](#), 151
 - [date](#), 149
 - [dateRangeEnd](#), 149
 - [dateRangeStart](#), 149
 - [destination](#), 149
 - [list_class](#), 151
 - [minimumStay](#), 151
 - [nonRefundable](#), 151
 - [origin](#), 149
 - [position](#), 150
 - [saturdayStay](#), 150
 - [segment](#), 151
 - [start](#), 148
 - [time](#), 150
 - [timeRangeEnd](#), 150
 - [timeRangeStart](#), 150
- [AIRINV::DCPPParserHelper::ParserSemanticAction](#), 215
 - [ParserSemanticAction](#), 216
- [AIRINV::DCPPParserHelper::doEndDCP](#), 161
 - [_bomRoot](#), 161
 - [doEndDCP](#), 161
 - [operator\(\)](#), 161
- [AIRINV::DCPPParserHelper::storeAdvancePurchase](#), 243
 - [_DCPRule](#), 244
 - [operator\(\)](#), 243
 - [storeAdvancePurchase](#), 243
- [AIRINV::DCPPParserHelper::storeAirlineCode](#), 246
 - [_DCPRule](#), 247
 - [operator\(\)](#), 246
 - [storeAirlineCode](#), 246
- [AIRINV::DCPPParserHelper::storeCabinCode](#), 257
 - [_DCPRule](#), 258
 - [operator\(\)](#), 258
 - [storeCabinCode](#), 258
- [AIRINV::DCPPParserHelper::storeChangeFees](#), 260
 - [_DCPRule](#), 261

- operator(), 260
- storeChangeFees, 260
- AIRINV::DCPPParserHelper::storeChannel, 261
 - _DCPRule, 262
 - operator(), 262
 - storeChannel, 262
- AIRINV::DCPPParserHelper::storeClass, 262
 - _DCPRule, 263
 - operator(), 263
 - storeClass, 263
- AIRINV::DCPPParserHelper::storeDCP, 276
 - operator(), 277
 - storeDCP, 277
- AIRINV::DCPPParserHelper::storeDCPId, 277
 - operator(), 278
 - storeDCPId, 278
- AIRINV::DCPPParserHelper::storeDateRangeEnd, 271
 - operator(), 272
 - storeDateRangeEnd, 272
- AIRINV::DCPPParserHelper::storeDateRangeStart, 275
 - operator(), 275
 - storeDateRangeStart, 275
- AIRINV::DCPPParserHelper::storeDestination, 278
 - _DCPRule, 279
 - operator(), 279
 - storeDestination, 279
- AIRINV::DCPPParserHelper::storeEndRangeTime, 282
 - operator(), 283
 - storeEndRangeTime, 283
- AIRINV::DCPPParserHelper::storeMinimumStay, 308
 - _DCPRule, 309
 - operator(), 309
 - storeMinimumStay, 309
- AIRINV::DCPPParserHelper::storeNonRefundable, 321
 - _DCPRule, 321
 - operator(), 321
 - storeNonRefundable, 321
- AIRINV::DCPPParserHelper::storeOrigin, 328
 - _DCPRule, 329
 - operator(), 328
 - storeOrigin, 328
- AIRINV::DCPPParserHelper::storePOS, 334
 - operator(), 334
 - storePOS, 334
- AIRINV::DCPPParserHelper::storeSaturdayStay, 339
 - _DCPRule, 340
 - operator(), 340
 - storeSaturdayStay, 340
- AIRINV::DCPPParserHelper::storeStartRangeTime, 357
 - operator(), 358
 - storeStartRangeTime, 358
- AIRINV::DCPPRuleFileParser, 145
 - DCPPRuleFileParser, 145
 - generateDCPPRules, 146
- AIRINV::DefaultMap, 151
 - createPickupFRAT5Curve, 152
- AIRINV::FacAirinvMasterServiceContext, 165
 - ~FacAirinvMasterServiceContext, 166
- create, 167
- FacAirinvMasterServiceContext, 166
 - instance, 166
- AIRINV::FacAirinvServiceContext, 167
 - ~FacAirinvServiceContext, 168
 - create, 168
 - FacAirinvServiceContext, 168
 - instance, 168
- AIRINV::FacBomAbstract, 168
 - ~FacBomAbstract, 169
 - _pool, 170
 - BomPool_T, 169
 - FacBomAbstract, 169
 - FacSupervisor, 170
 - getID, 170
 - getIDString, 170
- AIRINV::FacServiceAbstract, 170
 - ~FacServiceAbstract, 171
 - _pool, 172
 - clean, 171
 - FacServiceAbstract, 171
 - ServicePool_T, 171
- AIRINV::FacSupervisor, 172
 - ~FacSupervisor, 173
 - BomFactoryPool_T, 173
 - cleanBomLayer, 174
 - cleanFactory, 174
 - cleanServiceLayer, 174
 - FacSupervisor, 173
 - instance, 173
 - registerBomFactory, 174
 - registerServiceFactory, 174
 - ServiceFactoryPool_T, 173
- AIRINV::FareFamilyStruct, 175
 - _classList, 176
 - _classes, 176
 - _familyCode, 176
 - describe, 175
 - FareFamilyStruct, 175
 - fill, 175
- AIRINV::FlightDateDuplicationException, 176
 - FlightDateDuplicationException, 177
- AIRINV::FlightDateHelper, 177
 - fillFromRouting, 177
 - updateAvailabilityPool, 177
 - updateBookingControls, 178
- AIRINV::FlightDateStruct, 178
 - _airlineCode, 181
 - _airportList, 182
 - _airportOrderedList, 182
 - _areSegmentDefinitionsSpecific, 183
 - _dateOffSet, 182
 - _flightDate, 181
 - _flightNumber, 181
 - _flightTypeCode, 181
 - _flightVisibilityCode, 181
 - _itBookingClass, 183
 - _itBucket, 183

- [_itDay, 182](#)
 - [_itHours, 182](#)
 - [_itLeg, 182](#)
 - [_itLegCabin, 183](#)
 - [_itMinutes, 182](#)
 - [_itMonth, 182](#)
 - [_itSeconds, 182](#)
 - [_itSegment, 183](#)
 - [_itSegmentCabin, 183](#)
 - [_itYear, 181](#)
 - [_legAlreadyDefined, 182](#)
 - [_legList, 181](#)
 - [_segmentList, 181](#)
- [addAirport, 180](#)
- [addFareFamily, 180, 181](#)
- [addSegmentCabin, 180](#)
- [buildSegments, 180](#)
- [describe, 179](#)
- [FlightDateStruct, 179](#)
- [getDate, 179](#)
- [getTime, 179](#)
- [AIRINV::FlightPeriodFileParser, 184](#)
 - [FlightPeriodFileParser, 184](#)
- [AIRINV::FlightPeriodStruct, 186](#)
 - [_airlineCode, 189](#)
 - [_airportList, 191](#)
 - [_airportOrderedList, 191](#)
 - [_areSegmentDefinitionsSpecific, 191](#)
 - [_dateOffset, 190](#)
 - [_dateRange, 189](#)
 - [_dateRangeEnd, 190](#)
 - [_dateRangeStart, 190](#)
 - [_dow, 189](#)
 - [_flightNumber, 189](#)
 - [_itDay, 190](#)
 - [_itHours, 191](#)
 - [_itLeg, 190](#)
 - [_itLegCabin, 190](#)
 - [_itMinutes, 191](#)
 - [_itMonth, 190](#)
 - [_itSeconds, 191](#)
 - [_itSegment, 191](#)
 - [_itSegmentCabin, 191](#)
 - [_itYear, 190](#)
 - [_legAlreadyDefined, 190](#)
 - [_legList, 189](#)
 - [_segmentList, 189](#)
- [addAirport, 188](#)
- [addFareFamily, 188, 189](#)
- [addSegmentCabin, 188](#)
- [buildSegments, 188](#)
- [describe, 188](#)
- [FlightPeriodStruct, 187](#)
- [getDate, 187](#)
- [getTime, 187](#)
- [AIRINV::FlightRequestStatus, 192](#)
 - [describe, 193](#)
 - [describeLabels, 193](#)
 - [EN_FlightRequestStatus, 192](#)
 - [FlightRequestStatus, 193](#)
 - [getCode, 193](#)
 - [getCodeLabel, 193](#)
 - [getLabel, 193](#)
- [AIRINV::FlightTypeCode, 193](#)
 - [describe, 195](#)
 - [describeLabels, 195](#)
 - [EN_FlightTypeCode, 194](#)
 - [FlightTypeCode, 194](#)
 - [getCode, 195](#)
 - [getCodeLabel, 195](#)
 - [getLabel, 195](#)
- [AIRINV::FlightVisibilityCode, 195](#)
 - [describe, 197](#)
 - [describeLabels, 197](#)
 - [EN_FlightVisibilityCode, 196](#)
 - [FlightVisibilityCode, 196](#)
 - [getCode, 197](#)
 - [getCodeLabel, 196](#)
 - [getLabel, 196](#)
- [AIRINV::GuillotineBlockHelper, 198](#)
 - [takeSnapshots, 198](#)
- [AIRINV::InventoryBuilder, 199](#)
 - [InventoryParserHelper::doEndFlightDate, 199](#)
- [AIRINV::InventoryFileParser, 199](#)
 - [buildInventory, 200](#)
 - [InventoryFileParser, 200](#)
- [AIRINV::InventoryFileParsingFailedException, 200](#)
 - [InventoryFileParsingFailedException, 201](#)
- [AIRINV::InventoryGenerator, 201](#)
 - [FFFlightPeriodFileParser, 201](#)
 - [FlightPeriodFileParser, 201](#)
 - [ScheduleParser, 202](#)
 - [ScheduleParserHelper::doEndFlight, 201](#)
- [AIRINV::InventoryHelper, 202](#)
 - [calculateAvailability, 202](#)
 - [cancel, 203](#)
 - [fillFromRouting, 202](#)
 - [getYieldAndBidPrice, 202](#)
 - [sell, 202](#)
 - [takeSnapshots, 203](#)
- [AIRINV::InventoryInputFileNotFoundException, 203](#)
 - [InventoryInputFileNotFoundException, 203](#)
- [AIRINV::InventoryManager, 204](#)
 - [AIRINV_Master_Service, 205](#)
 - [AIRINV_Service, 205](#)
 - [buildGuillotineBlock, 205](#)
 - [buildSimilarSegmentCabinSets, 205](#)
 - [createDirectAccesses, 204](#)
 - [setDefaultBidPriceVector, 205](#)
- [AIRINV::InventoryParser, 205](#)
 - [buildInventory, 206](#)
- [AIRINV::InventoryParserHelper, 106](#)
 - [airline_code_p, 108](#)
 - [airport_p, 108](#)
 - [cabin_code_p, 109](#)

- class_code_list_p, [109](#)
- class_code_p, [109](#)
- day_p, [108](#)
- dow_p, [108](#)
- family_code_p, [110](#)
- flight_number_p, [108](#)
- hours_p, [108](#)
- int1_p, [109](#)
- minutes_p, [109](#)
- month_p, [108](#)
- passenger_type_p, [109](#)
- seconds_p, [109](#)
- stay_duration_p, [109](#)
- uint1_2_p, [109](#)
- uint1_3_p, [109](#)
- uint1_4_p, [110](#)
- uint2_p, [109](#)
- uint4_p, [110](#)
- year_p, [108](#)
- AIRINV::InventoryParserHelper::InventoryParser, [206](#)
 - _bomRoot, [207](#)
 - _flightDate, [207](#)
 - _nbOfFlights, [207](#)
 - InventoryParser, [207](#)
- AIRINV::InventoryParserHelper::InventoryParser-
::definition
 - airline_code, [154](#)
 - bucket_details, [155](#)
 - bucket_list, [155](#)
 - class_details, [156](#)
 - class_key, [156](#)
 - class_list, [156](#)
 - class_nego, [156](#)
 - class_protection, [156](#)
 - date, [155](#)
 - definition, [154](#)
 - family_cabin_details, [157](#)
 - family_cabin_list, [157](#)
 - flight_date, [154](#)
 - flight_date_end, [154](#)
 - flight_date_list, [154](#)
 - flight_key, [154](#)
 - flight_number, [154](#)
 - flight_type_code, [154](#)
 - flight_visibility_code, [155](#)
 - leg, [155](#)
 - leg_cabin_details, [155](#)
 - leg_cabin_list, [155](#)
 - leg_details, [155](#)
 - leg_key, [155](#)
 - leg_list, [155](#)
 - not_to_be_parsed, [154](#)
 - parent_subclass_code, [156](#)
 - segment, [156](#)
 - segment_cabin_details, [156](#)
 - segment_cabin_key, [156](#)
 - segment_cabin_list, [156](#)
 - segment_key, [156](#)
 - segment_list, [155](#)
 - start, [154](#)
 - time, [155](#)
- AIRINV::InventoryParserHelper::InventoryParser-
::definition< ScannerT >, [152](#)
- AIRINV::InventoryParserHelper::ParserSemanticAction,
[216](#)
 - _flightDate, [217](#)
 - ParserSemanticAction, [217](#)
- AIRINV::InventoryParserHelper::doEndFlightDate, [163](#)
 - _bomRoot, [164](#)
 - _flightDate, [164](#)
 - _nbOfFlights, [164](#)
 - doEndFlightDate, [164](#)
 - operator(), [164](#)
- AIRINV::InventoryParserHelper::storeACP, [241](#)
 - _flightDate, [242](#)
 - operator(), [242](#)
 - storeACP, [242](#)
- AIRINV::InventoryParserHelper::storeAU, [248](#)
 - _flightDate, [249](#)
 - operator(), [249](#)
 - storeAU, [249](#)
- AIRINV::InventoryParserHelper::storeAirlineCode, [244](#)
 - _flightDate, [245](#)
 - operator(), [245](#)
 - storeAirlineCode, [245](#)
- AIRINV::InventoryParserHelper::storeBoardingDate,
[250](#)
 - _flightDate, [251](#)
 - operator(), [250](#)
 - storeBoardingDate, [250](#)
- AIRINV::InventoryParserHelper::storeBoardingTime,
[251](#)
 - _flightDate, [252](#)
 - operator(), [252](#)
 - storeBoardingTime, [252](#)
- AIRINV::InventoryParserHelper::storeBookingCounter,
[254](#)
 - _flightDate, [255](#)
 - operator(), [255](#)
 - storeBookingCounter, [255](#)
- AIRINV::InventoryParserHelper::storeBucketAvaibility,
[256](#)
 - _flightDate, [257](#)
 - operator(), [256](#)
 - storeBucketAvaibility, [256](#)
- AIRINV::InventoryParserHelper::storeClassAvailability,
[263](#)
 - _flightDate, [264](#)
 - operator(), [264](#)
 - storeClassAvailability, [264](#)
- AIRINV::InventoryParserHelper::storeClassCode, [265](#)
 - _flightDate, [266](#)
 - operator(), [266](#)
 - storeClassCode, [266](#)
- AIRINV::InventoryParserHelper::storeClassETB, [268](#)
 - _flightDate, [269](#)

- operator(), 269
- storeClassETB, 268
- AIRINV::InventoryParserHelper::storeCumulated-
Protection, 269
- _flightDate, 270
- operator(), 270
- storeCumulatedProtection, 270
- AIRINV::InventoryParserHelper::storeETB, 284
- _flightDate, 284
- operator(), 284
- storeETB, 284
- AIRINV::InventoryParserHelper::storeFCClasses, 289
- _flightDate, 290
- operator(), 290
- storeFCClasses, 290
- AIRINV::InventoryParserHelper::storeFamilyCode, 286
- _flightDate, 287
- operator(), 287
- storeFamilyCode, 287
- AIRINV::InventoryParserHelper::storeFlightDate, 291
- _flightDate, 292
- operator(), 291
- storeFlightDate, 291
- AIRINV::InventoryParserHelper::storeFlightNumber, 294
- _flightDate, 294
- operator(), 294
- storeFlightNumber, 294
- AIRINV::InventoryParserHelper::storeFlightTypeCode, 295
- _flightDate, 296
- operator(), 296
- storeFlightTypeCode, 296
- AIRINV::InventoryParserHelper::storeFlightVisibility-
Code, 297
- _flightDate, 297
- operator(), 297
- storeFlightVisibilityCode, 297
- AIRINV::InventoryParserHelper::storeGAV, 298
- _flightDate, 299
- operator(), 299
- storeGAV, 299
- AIRINV::InventoryParserHelper::storeLegBoarding-
Point, 301
- _flightDate, 302
- operator(), 302
- storeLegBoardingPoint, 302
- AIRINV::InventoryParserHelper::storeLegCabinCode, 304
- _flightDate, 305
- operator(), 305
- storeLegCabinCode, 304
- AIRINV::InventoryParserHelper::storeLegOffPoint, 306
- _flightDate, 306
- operator(), 306
- storeLegOffPoint, 306
- AIRINV::InventoryParserHelper::storeNAV, 310
- _flightDate, 311
- operator(), 310
- storeNAV, 310
- AIRINV::InventoryParserHelper::storeNbOfBkgs, 311
- _flightDate, 312
- operator(), 312
- storeNbOfBkgs, 312
- AIRINV::InventoryParserHelper::storeNbOfGroupBkgs, 313
- _flightDate, 314
- operator(), 313
- storeNbOfGroupBkgs, 313
- AIRINV::InventoryParserHelper::storeNbOfPending-
GroupBkgs, 314
- _flightDate, 315
- operator(), 315
- AIRINV::InventoryParserHelper::storeNbOfStaffBkgs, 316
- _flightDate, 317
- operator(), 317
- storeNbOfStaffBkgs, 316
- AIRINV::InventoryParserHelper::storeNbOfWLBkgs, 317
- _flightDate, 318
- operator(), 318
- storeNbOfWLBkgs, 318
- AIRINV::InventoryParserHelper::storeNego, 319
- _flightDate, 320
- operator(), 320
- storeNego, 320
- AIRINV::InventoryParserHelper::storeNoShow, 322
- _flightDate, 323
- operator(), 322
- storeNoShow, 322
- AIRINV::InventoryParserHelper::storeOffDate, 323
- _flightDate, 324
- operator(), 324
- storeOffDate, 324
- AIRINV::InventoryParserHelper::storeOffTime, 326
- _flightDate, 327
- operator(), 327
- storeOffTime, 327
- AIRINV::InventoryParserHelper::storeOverbooking, 329
- _flightDate, 330
- operator(), 330
- storeOverbooking, 329
- AIRINV::InventoryParserHelper::storeParentClassCode, 330
- _flightDate, 331
- operator(), 331
- storeParentClassCode, 331
- AIRINV::InventoryParserHelper::storeParentSubclass-
Code, 332
- _flightDate, 333
- operator(), 333
- storeParentSubclassCode, 333
- AIRINV::InventoryParserHelper::storeProtection, 335
- _flightDate, 336
- operator(), 335

- storeProtection, 335
- AIRINV::InventoryParserHelper::storeRevenueAvailability, 336
 - _flightDate, 337
 - operator(), 337
 - storeRevenueAvailability, 337
- AIRINV::InventoryParserHelper::storeSaleableCapacity, 338
 - _flightDate, 339
 - operator(), 339
 - storeSaleableCapacity, 338
- AIRINV::InventoryParserHelper::storeSeatIndex, 341
 - _flightDate, 342
 - operator(), 341
 - storeSeatIndex, 341
- AIRINV::InventoryParserHelper::storeSegmentAvailability, 342
 - _flightDate, 343
 - operator(), 343
 - storeSegmentAvailability, 343
- AIRINV::InventoryParserHelper::storeSegmentBoarding-Point, 344
 - _flightDate, 345
 - operator(), 345
 - storeSegmentBoardingPoint, 344
- AIRINV::InventoryParserHelper::storeSegmentCabin-BookingCounter, 347
 - _flightDate, 348
 - operator(), 348
 - storeSegmentCabinBookingCounter, 347
- AIRINV::InventoryParserHelper::storeSegmentCabin-Code, 350
 - _flightDate, 351
 - operator(), 350
 - storeSegmentCabinCode, 350
- AIRINV::InventoryParserHelper::storeSegmentOffPoint, 353
 - _flightDate, 354
 - operator(), 353
 - storeSegmentOffPoint, 353
- AIRINV::InventoryParserHelper::storeSnapshotDate, 356
 - _flightDate, 356
 - operator(), 356
 - storeSnapshotDate, 356
- AIRINV::InventoryParserHelper::storeSubclassCode, 358
 - _flightDate, 359
 - operator(), 359
 - storeSubclassCode, 359
- AIRINV::InventoryParserHelper::storeUPR, 360
 - _flightDate, 361
 - operator(), 361
 - storeUPR, 361
- AIRINV::InventoryParserHelper::storeYieldUpper-Range, 362
 - _flightDate, 362
 - operator(), 362
 - storeYieldUpperRange, 362
- AIRINV::LegCabinHelper, 208
- AIRINV::LegCabinStruct, 209
 - _acp, 211
 - _adjustment, 210
 - _au, 210
 - _avPool, 210
 - _bucketList, 211
 - _cabinCode, 210
 - _dcsRegrade, 210
 - _etb, 211
 - _gav, 211
 - _groupNbOfBookings, 211
 - _nav, 210
 - _nbOfBookings, 210
 - _saleableCapacity, 210
 - _staffNbOfBookings, 211
 - _upr, 210
 - _wlnbOfBookings, 211
 - describe, 209
 - fill, 209
- AIRINV::LegStruct, 211
 - _boardingDate, 213
 - _boardingDateOffset, 213
 - _boardingPoint, 213
 - _boardingTime, 213
 - _cabinList, 214
 - _elapsed, 214
 - _offDate, 213
 - _offDateOffset, 213
 - _offPoint, 213
 - _offTime, 213
 - describe, 213
 - fill, 212
 - LegStruct, 212
- AIRINV::Reply, 220
 - _status, 221
 - content, 221
 - to_buffers, 221
- AIRINV::Request, 221
 - _airlineCode, 222
 - _departureDate, 222
 - _flightDetails, 222
 - _flightNumber, 222
 - parseFlightDate, 222
- AIRINV::RequestHandler, 222
 - handleRequest, 223
 - RequestHandler, 223
- AIRINV::RequestParser, 223
 - parse, 224
 - RequestParser, 224
 - reset, 224
- AIRINV::ScheduleFileParsingFailedException, 225
 - ScheduleFileParsingFailedException, 225
- AIRINV::ScheduleInputFileNotFoundException, 225
 - ScheduleInputFileNotFoundException, 226
- AIRINV::ScheduleParser, 226
 - generateInventories, 226

- AIRINV::ScheduleParserHelper, 110
 - airline_code_p, 111
 - airport_p, 111
 - cabin_code_p, 112
 - class_code_list_p, 112
 - day_p, 111
 - dow_p, 111
 - family_code_p, 112
 - flight_number_p, 111
 - hours_p, 111
 - int1_p, 112
 - minutes_p, 112
 - month_p, 111
 - seconds_p, 112
 - uint1_4_p, 112
 - uint2_p, 112
 - uint4_p, 112
 - year_p, 111
- AIRINV::ScheduleParserHelper::FlightPeriodParser, 185
 - _bomRoot, 186
 - _flightPeriod, 186
 - FlightPeriodParser, 186
- AIRINV::ScheduleParserHelper::FlightPeriodParser-
::definition
 - airline_code, 159
 - date, 159
 - date_offset, 159
 - definition, 158
 - dow, 159
 - family_cabin_details, 160
 - flight_key, 159
 - flight_number, 159
 - flight_period, 159
 - flight_period_end, 159
 - flight_period_list, 159
 - generic_segment, 160
 - leg, 159
 - leg_cabin_details, 160
 - leg_details, 160
 - leg_key, 159
 - segment_cabin_details, 160
 - segment_key, 160
 - segment_section, 160
 - specific_segment_list, 160
 - start, 158
 - time, 159
- AIRINV::ScheduleParserHelper::FlightPeriodParser-
::definition< ScannerT >, 157
- AIRINV::ScheduleParserHelper::ParserSemanticAction, 218
 - _flightPeriod, 219
 - ParserSemanticAction, 219
- AIRINV::ScheduleParserHelper::doEndFlight, 162
 - _bomRoot, 163
 - _flightPeriod, 163
 - doEndFlight, 162
 - operator(), 163
- AIRINV::ScheduleParserHelper::storeAirlineCode, 247
 - _flightPeriod, 248
 - operator(), 248
 - storeAirlineCode, 247
- AIRINV::ScheduleParserHelper::storeBoardingTime, 253
 - _flightPeriod, 254
 - operator(), 253
 - storeBoardingTime, 253
- AIRINV::ScheduleParserHelper::storeCapacity, 258
 - _flightPeriod, 259
 - operator(), 259
 - storeCapacity, 259
- AIRINV::ScheduleParserHelper::storeClasses, 267
 - _flightPeriod, 267
 - operator(), 267
 - storeClasses, 267
- AIRINV::ScheduleParserHelper::storeDateRangeEnd, 272
 - _flightPeriod, 273
 - operator(), 273
 - storeDateRangeEnd, 273
- AIRINV::ScheduleParserHelper::storeDateRangeStart, 273
 - _flightPeriod, 274
 - operator(), 274
 - storeDateRangeStart, 274
- AIRINV::ScheduleParserHelper::storeDow, 280
 - _flightPeriod, 281
 - operator(), 280
 - storeDow, 280
- AIRINV::ScheduleParserHelper::storeElapsedTime, 281
 - _flightPeriod, 282
 - operator(), 282
 - storeElapsedTime, 281
- AIRINV::ScheduleParserHelper::storeFCClasses, 288
 - _flightPeriod, 289
 - operator(), 289
 - storeFCClasses, 288
- AIRINV::ScheduleParserHelper::storeFamilyCode, 285
 - _flightPeriod, 286
 - operator(), 286
 - storeFamilyCode, 286
- AIRINV::ScheduleParserHelper::storeFlightNumber, 292
 - _flightPeriod, 293
 - operator(), 293
 - storeFlightNumber, 293
- AIRINV::ScheduleParserHelper::storeLegBoarding-
Point, 300
 - _flightPeriod, 301
 - operator(), 300
 - storeLegBoardingPoint, 300
- AIRINV::ScheduleParserHelper::storeLegCabinCode, 303
 - _flightPeriod, 304
 - operator(), 303
 - storeLegCabinCode, 303

- AIRINV::ScheduleParserHelper::storeLegOffPoint, 307
 - _flightPeriod, 308
 - operator(), 308
 - storeLegOffPoint, 308
- AIRINV::ScheduleParserHelper::storeOffTime, 325
 - _flightPeriod, 326
 - operator(), 326
 - storeOffTime, 325
- AIRINV::ScheduleParserHelper::storeSegmentBoarding-Point, 346
 - _flightPeriod, 346
 - operator(), 346
 - storeSegmentBoardingPoint, 346
- AIRINV::ScheduleParserHelper::storeSegmentCabin-Code, 348
 - _flightPeriod, 349
 - operator(), 349
 - storeSegmentCabinCode, 349
- AIRINV::ScheduleParserHelper::storeSegmentOffPoint, 351
 - _flightPeriod, 352
 - operator(), 352
 - storeSegmentOffPoint, 352
- AIRINV::ScheduleParserHelper::storeSegmentSpecificity, 354
 - _flightPeriod, 355
 - operator(), 355
 - storeSegmentSpecificity, 355
- AIRINV::SegmentCabinHelper, 227
 - buildPseudoBidPriceVector, 227
 - initialiseAU, 228
 - updateAUs, 227
 - updateAvailabilities, 228
 - updateBookingControlsUsingPseudoBidPrice-Vector, 227
 - updateFromReservation, 227
- AIRINV::SegmentCabinStruct, 228
 - _cabinCode, 229
 - _fareFamilies, 229
 - _itFareFamily, 229
 - _nbOfBookings, 229
 - describe, 229
 - fill, 229
- AIRINV::SegmentDateHelper, 230
 - fillFromRouting, 230
 - updateDistanceFromElapsedTime, 230
 - updateElapsedTimeFromRouting, 230
- AIRINV::SegmentDateNotFoundException, 230
 - SegmentDateNotFoundException, 231
- AIRINV::SegmentStruct, 231
 - _boardingDate, 232
 - _boardingPoint, 232
 - _boardingTime, 232
 - _cabinList, 233
 - _elapsed, 233
 - _offDate, 232
 - _offPoint, 232
 - _offTime, 233
 - describe, 232
 - fill, 232
- AIRINV::ServiceAbstract, 233
 - ~ServiceAbstract, 234
 - fromStream, 234
 - ServiceAbstract, 234
 - toStream, 234
- AIRINV::header, 198
 - name, 198
 - value, 198
- AIRINV_Master_Service
 - AIRINV::AIRINV_Master_Service, 114
 - AIRINV::InventoryManager, 205
- AIRINV_Master_ServicePtr_T
 - AIRINV, 101
- AIRINV_Service
 - AIRINV::AIRINV_Service, 120
 - AIRINV::AIRINV_ServiceContext, 125
 - AIRINV::InventoryManager, 205
- AIRINV_ServicePtr_Map_T
 - AIRINV, 102
- AIRINV_ServicePtr_T
 - AIRINV, 101
- addAirport
 - AIRINV::FlightDateStruct, 180
 - AIRINV::FlightPeriodStruct, 188
- addFareFamily
 - AIRINV::FlightDateStruct, 180, 181
 - AIRINV::FlightPeriodStruct, 188, 189
- addSegmentCabin
 - AIRINV::FlightDateStruct, 180
 - AIRINV::FlightPeriodStruct, 188
- advancePurchase
 - AIRINV::DCPParserHelper::DCPRuleParser, 150
- AirInvClient.cpp
 - main, 540
- AirInvClient_ASIO.cpp
 - main, 541
- AirInvServer
 - AIRINV::AirInvServer, 125
- airinv-paths.hpp
 - BINDIR, 527
 - DATADIR, 527
 - DATAROOTDIR, 527
 - DOCDIR, 527
 - EXEC_PREFIX, 527
 - HTMLDIR, 527
 - INCLUDEDIR, 527
 - INFODIR, 527
 - LIBDIR, 527
 - LIBEXECDIR, 527
 - MANDIR, 527
 - PACKAGE, 526
 - PACKAGE_NAME, 526
 - PACKAGE_VERSION, 527
 - PDFDIR, 528
 - PREFIXDIR, 527
 - SBINDIR, 527

- STDAIR_SAMPLE_DIR, 528
- SYSCONFDIR, 527
- airinv-paths.hpp.in
 - BINDIR, 529
 - DATADIR, 529
 - DATAROOTDIR, 529
 - DOCDIR, 529
 - EXEC_PREFIX, 529
 - HTMLDIR, 530
 - INCLUDEDIR, 529
 - INFODIR, 530
 - LIBDIR, 529
 - LIBEXECDIR, 529
 - MANDIR, 529
 - PACKAGE, 529
 - PACKAGE_NAME, 529
 - PACKAGE_VERSION, 529
 - PDFDIR, 530
 - PREFIXDIR, 529
 - SBINDIR, 529
 - STDAIR_SAMPLE_DIR, 530
 - SYSCONFDIR, 529
- airinv/AIRINV_Master_Service.hpp, 364, 365
- airinv/AIRINV_Service.hpp, 367
- airinv/AIRINV_Types.hpp, 369
- airinv/FlightRequestStatus.hpp, 539
- airinv/basic/BasConst.cpp, 370, 371
- airinv/basic/BasConst_AIRINV_Service.hpp, 372
- airinv/basic/BasConst_Curves.hpp, 372, 373
- airinv/basic/BasConst_General.hpp, 373
- airinv/basic/BasParserTypes.hpp, 373, 374
- airinv/basic/FlightRequestStatus.cpp, 375, 376
- airinv/basic/FlightTypeCode.cpp, 377
- airinv/basic/FlightTypeCode.hpp, 378, 379
- airinv/basic/FlightVisibilityCode.cpp, 379
- airinv/basic/FlightVisibilityCode.hpp, 381
- airinv/batches/airinv_parseInventory.cpp, 382
- airinv/batches/parseInventory.cpp, 386
- airinv/bom/AirportList.hpp, 389, 390
- airinv/bom/BomAbstract.cpp, 390
- airinv/bom/BomAbstract.hpp, 391
- airinv/bom/BomRootHelper.cpp, 392
- airinv/bom/BomRootHelper.hpp, 393
- airinv/bom/BookingClassHelper.cpp, 393, 394
- airinv/bom/BookingClassHelper.hpp, 394
- airinv/bom/BookingClassStruct.cpp, 394, 395
- airinv/bom/BookingClassStruct.hpp, 395, 396
- airinv/bom/BucketStruct.cpp, 397
- airinv/bom/BucketStruct.hpp, 397, 398
- airinv/bom/DCPEventStruct.cpp, 398, 399
- airinv/bom/DCPEventStruct.hpp, 401
- airinv/bom/FareFamilyStruct.cpp, 403
- airinv/bom/FareFamilyStruct.hpp, 403, 404
- airinv/bom/FlightDateHelper.cpp, 405
- airinv/bom/FlightDateHelper.hpp, 406
- airinv/bom/FlightDateStruct.cpp, 407
- airinv/bom/FlightDateStruct.hpp, 411
- airinv/bom/FlightPeriodStruct.cpp, 412
- airinv/bom/FlightPeriodStruct.hpp, 416
- airinv/bom/GuillotineBlockHelper.cpp, 417, 418
- airinv/bom/GuillotineBlockHelper.hpp, 421
- airinv/bom/InventoryHelper.cpp, 422
- airinv/bom/InventoryHelper.hpp, 427
- airinv/bom/LegCabinHelper.cpp, 428
- airinv/bom/LegCabinHelper.hpp, 428
- airinv/bom/LegCabinStruct.cpp, 429
- airinv/bom/LegCabinStruct.hpp, 429, 430
- airinv/bom/LegStruct.cpp, 430, 431
- airinv/bom/LegStruct.hpp, 432
- airinv/bom/SegmentCabinHelper.cpp, 433
- airinv/bom/SegmentCabinHelper.hpp, 436
- airinv/bom/SegmentCabinStruct.cpp, 437
- airinv/bom/SegmentCabinStruct.hpp, 437, 438
- airinv/bom/SegmentDateHelper.cpp, 438, 439
- airinv/bom/SegmentDateHelper.hpp, 440
- airinv/bom/SegmentStruct.cpp, 441
- airinv/bom/SegmentStruct.hpp, 442
- airinv/command/InventoryBuilder.cpp, 443
- airinv/command/InventoryBuilder.hpp, 447, 448
- airinv/command/InventoryGenerator.cpp, 449
- airinv/command/InventoryGenerator.hpp, 453
- airinv/command/InventoryManager.cpp, 454, 455
- airinv/command/InventoryManager.hpp, 468, 469
- airinv/command/InventoryParser.cpp, 470, 471
- airinv/command/InventoryParser.hpp, 471, 472
- airinv/command/InventoryParserHelper.cpp, 472, 473
- airinv/command/InventoryParserHelper.hpp, 489, 490
- airinv/command/ScheduleParser.cpp, 495
- airinv/command/ScheduleParser.hpp, 496, 497
- airinv/command/ScheduleParserHelper.cpp, 497, 498
- airinv/command/ScheduleParserHelper.hpp, 507, 508
- airinv/command/vault/DCPEventGenerator.cpp, 510, 511
- airinv/command/vault/DCPEventGenerator.hpp, 512
- airinv/command/vault/DCPPParser.cpp, 513
- airinv/command/vault/DCPPParser.hpp, 513, 514
- airinv/command/vault/DCPPParserHelper.cpp, 514
- airinv/command/vault/DCPPParserHelper.hpp, 522, 523
- airinv/config/airinv-paths.hpp, 526, 528
- airinv/config/airinv-paths.hpp.in, 528, 530
- airinv/factory/FacAirinvMasterServiceContext.cpp, 530
- airinv/factory/FacAirinvMasterServiceContext.hpp, 531
- airinv/factory/FacAirinvServiceContext.cpp, 532
- airinv/factory/FacAirinvServiceContext.hpp, 533
- airinv/factory/FacBomAbstract.cpp, 534
- airinv/factory/FacBomAbstract.hpp, 535
- airinv/factory/FacServiceAbstract.cpp, 536
- airinv/factory/FacServiceAbstract.hpp, 536
- airinv/factory/FacSupervisor.cpp, 537
- airinv/factory/FacSupervisor.hpp, 538
- airinv/server/AirInvClient.cpp, 540
- airinv/server/AirInvClient_ASIO.cpp, 541
- airinv/server/AirInvServer.cpp, 542
- airinv/server/AirInvServer.hpp, 547
- airinv/server/AirInvServer_ASIO.cpp, 548, 549
- airinv/server/BomPropertyTree.cpp, 550

- airinv/server/BomPropertyTree.hpp, 551, 552
- airinv/server/Connection.cpp, 552
- airinv/server/Connection.hpp, 554
- airinv/server/Reply.cpp, 557
- airinv/server/Reply.hpp, 557, 558
- airinv/server/Request.cpp, 558
- airinv/server/Request.hpp, 558, 559
- airinv/server/RequestHandler.cpp, 559, 560
- airinv/server/RequestHandler.hpp, 560, 561
- airinv/server/RequestParser.cpp, 561
- airinv/server/RequestParser.hpp, 565
- airinv/server/header.hpp, 555
- airinv/server/posix_main.cpp, 555, 556
- airinv/server/win_main.cpp, 566
- airinv/service/AIRINV_Master_Service.cpp, 567
- airinv/service/AIRINV_Master_ServiceContext.cpp, 575
- airinv/service/AIRINV_Master_ServiceContext.hpp, 576
- airinv/service/AIRINV_Service.cpp, 577, 578
- airinv/service/AIRINV_ServiceContext.cpp, 586
- airinv/service/AIRINV_ServiceContext.hpp, 587
- airinv/service/ServiceAbstract.cpp, 589
- airinv/service/ServiceAbstract.hpp, 589, 590
- airinv/ui/cmdline/SReadline.hpp, 610, 611
- airinv/ui/cmdline/airinv.cpp, 591
- airinv/ui/cmdline/readline_autocomp.hpp, 602, 606
- airline_code
 - AIRINV::InventoryParserHelper::InventoryParser-
::definition, 154
 - AIRINV::ScheduleParserHelper::FlightPeriod-
Parser::definition, 159
- airline_code_p
 - AIRINV::InventoryParserHelper, 108
 - AIRINV::ScheduleParserHelper, 111
- airport_p
 - AIRINV::InventoryParserHelper, 108
 - AIRINV::ScheduleParserHelper, 111
- AirportList_T
 - AIRINV, 103
- AirportOrderedList_T
 - AIRINV, 103
- BINDIR
 - airinv-paths.hpp, 527
 - airinv-paths.hpp.in, 529
- beginAirline
 - AIRINV::DCPEventStruct, 140
- beginClassCode
 - AIRINV::DCPEventStruct, 141
- Bind
 - swift::SKeymap, 236
- BomAbstract
 - AIRINV::BomAbstract, 127
- BomAbstract.hpp
 - operator<<, 391
 - operator>>, 391
- BomFactoryPool_T
 - AIRINV::FacSupervisor, 173
- BomPool_T
 - AIRINV::FacBomAbstract, 169
- BookingClassStruct
 - AIRINV::BookingClassStruct, 131
- BookingClassStructList_T
 - AIRINV, 103
- bounded1_2_p_t
 - AIRINV, 103
- bounded1_3_p_t
 - AIRINV, 103
- bounded1_4_p_t
 - AIRINV, 103
- bounded2_p_t
 - AIRINV, 103
- bounded4_p_t
 - AIRINV, 103
- bucket_details
 - AIRINV::InventoryParserHelper::InventoryParser-
::definition, 155
- bucket_list
 - AIRINV::InventoryParserHelper::InventoryParser-
::definition, 155
- BucketStruct
 - AIRINV::BucketStruct, 134
- BucketStructList_T
 - AIRINV, 103
- buildGuillotineBlock
 - AIRINV::InventoryManager, 205
- buildInventory
 - AIRINV::InventoryFileParser, 200
 - AIRINV::InventoryParser, 206
- buildPseudoBidPriceVector
 - AIRINV::SegmentCabinHelper, 227
- buildSampleBom
 - AIRINV::AIRINV_Master_Service, 115
 - AIRINV::AIRINV_Service, 121
- buildSegments
 - AIRINV::FlightDateStruct, 180
 - AIRINV::FlightPeriodStruct, 188
- buildSimilarSegmentCabinSets
 - AIRINV::InventoryManager, 205
- COMMAND, 135
 - doc, 136
 - func, 136
 - name, 136
- cabin_code_p
 - AIRINV::InventoryParserHelper, 109
 - AIRINV::ScheduleParserHelper, 112
- cabinCode
 - AIRINV::DCPParserHelper::DCPRuleParser, 150
- calculateAvailability
 - AIRINV::AIRINV_Master_Service, 116
 - AIRINV::AIRINV_Service, 121
 - AIRINV::InventoryHelper, 202
- cancel
 - AIRINV::AIRINV_Master_Service, 116
 - AIRINV::AIRINV_Service, 122
 - AIRINV::InventoryHelper, 203
- changeFees
 - AIRINV::DCPParserHelper::DCPRuleParser, 150

- channel
 - AIRINV::DCPParserHelper::DCPRuleParser, 150
- char_t
 - AIRINV, 102
- check
 - AIRINV::AIRINV_Master_Service, 117
 - AIRINV::AIRINV_Service, 123
- chset_t
 - AIRINV, 103
- class_code_list_p
 - AIRINV::InventoryParserHelper, 109
 - AIRINV::ScheduleParserHelper, 112
- class_code_p
 - AIRINV::InventoryParserHelper, 109
- class_details
 - AIRINV::InventoryParserHelper::InventoryParser-
::definition, 156
- class_key
 - AIRINV::InventoryParserHelper::InventoryParser-
::definition, 156
- class_list
 - AIRINV::InventoryParserHelper::InventoryParser-
::definition, 156
- class_nego
 - AIRINV::InventoryParserHelper::InventoryParser-
::definition, 156
- class_protection
 - AIRINV::InventoryParserHelper::InventoryParser-
::definition, 156
- clean
 - AIRINV::FacServiceAbstract, 171
- cleanBomLayer
 - AIRINV::FacSupervisor, 174
- cleanFactory
 - AIRINV::FacSupervisor, 174
- cleanServiceLayer
 - AIRINV::FacSupervisor, 174
- ClearHistory
 - swift::SReadline, 240
- CmdAbstract, 135
- com_cd
 - readline_autocomp.hpp, 604
- com_delete
 - readline_autocomp.hpp, 604
- com_help
 - readline_autocomp.hpp, 604
- com_list
 - readline_autocomp.hpp, 604
- com_pwd
 - readline_autocomp.hpp, 604
- com_quit
 - readline_autocomp.hpp, 604
- com_rename
 - readline_autocomp.hpp, 604
- com_stat
 - readline_autocomp.hpp, 604
- com_view
 - readline_autocomp.hpp, 604
- command_generator
 - readline_autocomp.hpp, 605
- commands
 - readline_autocomp.hpp, 606
- comments
 - AIRINV::DCPParserHelper::DCPRuleParser, 148
- Connection
 - AIRINV::Connection, 137
- ConnectionShrPtr_T
 - AIRINV, 104
- content
 - AIRINV::Reply, 221
- create
 - AIRINV::FacAirinvMasterServiceContext, 167
 - AIRINV::FacAirinvServiceContext, 168
- createDirectAccesses
 - AIRINV::InventoryManager, 204
- createPickupFRAT5Curve
 - AIRINV::DefaultMap, 152
- csvDisplay
 - AIRINV::AIRINV_Master_Service, 118
 - AIRINV::AIRINV_Service, 123, 124
- DOMESTIC
 - AIRINV::FlightTypeCode, 194
- DATADIR
 - airinv-paths.hpp, 527
 - airinv-paths.hpp.in, 529
- DATAROOTDIR
 - airinv-paths.hpp, 527
 - airinv-paths.hpp.in, 529
- DCP
 - AIRINV::DCPParserHelper::DCPRuleParser, 151
- DCP_id
 - AIRINV::DCPParserHelper::DCPRuleParser, 149
- DCP_key
 - AIRINV::DCPParserHelper::DCPRuleParser, 149
- DCP_rule
 - AIRINV::DCPParserHelper::DCPRuleParser, 149
- DCP_rule_end
 - AIRINV::DCPParserHelper::DCPRuleParser, 149
- DCPEventStruct
 - AIRINV::DCPEventStruct, 139
- DCPFileParser
 - AIRINV::DCPEventGenerator, 138
- DCPParser
 - AIRINV::DCPEventGenerator, 138
- DCPParserHelper::doEndDCP
 - AIRINV::DCPEventGenerator, 138
- DCPRuleFileParser
 - AIRINV::DCPRuleFileParser, 145
- DCPRuleGeneration
 - AIRINV::DCPParser, 145
- DCPRuleParser
 - AIRINV::DCPParserHelper::DCPRuleParser, 148
- DOCDIR
 - airinv-paths.hpp, 527
 - airinv-paths.hpp.in, 529
- date

- AIRINV::DCPParserHelper::DCPRuleParser, 149
- AIRINV::InventoryParserHelper::InventoryParser::definition, 155
- AIRINV::ScheduleParserHelper::FlightPeriodParser::definition, 159
- date_offset
 - AIRINV::ScheduleParserHelper::FlightPeriodParser::definition, 159
- dateRangeEnd
 - AIRINV::DCPParserHelper::DCPRuleParser, 149
- dateRangeStart
 - AIRINV::DCPParserHelper::DCPRuleParser, 149
- day_p
 - AIRINV::DCPParserHelper, 106
 - AIRINV::InventoryParserHelper, 108
 - AIRINV::ScheduleParserHelper, 111
- definition
 - AIRINV::InventoryParserHelper::InventoryParser::definition, 154
 - AIRINV::ScheduleParserHelper::FlightPeriodParser::definition, 158
- DepartureDateSegmentCabinMap_T
 - AIRINV, 104
- describe
 - AIRINV::BookingClassStruct, 131
 - AIRINV::BucketStruct, 134
 - AIRINV::DCPEventStruct, 139
 - AIRINV::FareFamilyStruct, 175
 - AIRINV::FlightDateStruct, 179
 - AIRINV::FlightPeriodStruct, 188
 - AIRINV::FlightRequestStatus, 193
 - AIRINV::FlightTypeCode, 195
 - AIRINV::FlightVisibilityCode, 197
 - AIRINV::LegCabinStruct, 209
 - AIRINV::LegStruct, 213
 - AIRINV::SegmentCabinStruct, 229
 - AIRINV::SegmentStruct, 232
- describeKey
 - AIRINV::BomAbstract, 127
- describeLabels
 - AIRINV::FlightRequestStatus, 193
 - AIRINV::FlightTypeCode, 195
 - AIRINV::FlightVisibilityCode, 197
- describeShortKey
 - AIRINV::BomAbstract, 127
- destination
 - AIRINV::DCPParserHelper::DCPRuleParser, 149
- doEndDCP
 - AIRINV::DCPParserHelper::doEndDCP, 161
- doEndFlight
 - AIRINV::ScheduleParserHelper::doEndFlight, 162
- doEndFlightDate
 - AIRINV::InventoryParserHelper::doEndFlightDate, 164
- doc
 - COMMAND, 136
- doc/local/authors.doc, 616
- doc/local/codingrules.doc, 616
- doc/local/copyright.doc, 616
- doc/local/documentation.doc, 616
- doc/local/features.doc, 616
- doc/local/help_wanted.doc, 616
- doc/local/howto_release.doc, 617
- doc/local/index.doc, 617
- doc/local/installation.doc, 617
- doc/local/linking.doc, 617
- doc/local/test.doc, 617
- doc/local/users_guide.doc, 617
- doc/local/verification.doc, 617
- doc/tutorial/tutorial.doc, 617
- done
 - readline_autocomp.hpp, 606
- dow
 - AIRINV::ScheduleParserHelper::FlightPeriodParser::definition, 159
- dow_p
 - AIRINV::InventoryParserHelper, 108
 - AIRINV::ScheduleParserHelper, 111
- dupstr
 - readline_autocomp.hpp, 605
- EN_FlightRequestStatus
 - AIRINV::FlightRequestStatus, 192
- EN_FlightTypeCode
 - AIRINV::FlightTypeCode, 194
- EN_FlightVisibilityCode
 - AIRINV::FlightVisibilityCode, 196
- EXEC_PREFIX
 - airinv-paths.hpp, 527
 - airinv-paths.hpp.in, 529
- enable_shared_from_this, 165
- execute_line
 - readline_autocomp.hpp, 605
- FFFlightPeriodFileParser
 - AIRINV::InventoryGenerator, 201
- FRAT5Curve_T
 - AIRINV, 102
- FacAirinvMasterServiceContext
 - AIRINV::AIRINV_Master_ServiceContext, 119
 - AIRINV::FacAirinvMasterServiceContext, 166
- FacAirinvServiceContext
 - AIRINV::AIRINV_ServiceContext, 125
 - AIRINV::FacAirinvServiceContext, 168
- FacBomAbstract
 - AIRINV::BomAbstract, 127
 - AIRINV::FacBomAbstract, 169
- FacServiceAbstract, 172
 - AIRINV::FacServiceAbstract, 171
- FacSupervisor
 - AIRINV::FacBomAbstract, 170
 - AIRINV::FacSupervisor, 173
- family_cabin_details
 - AIRINV::InventoryParserHelper::InventoryParser::definition, 157
 - AIRINV::ScheduleParserHelper::FlightPeriodParser::definition, 160

- family_cabin_list
 - AIRINV::InventoryParserHelper::InventoryParser-
::definition, [157](#)
- family_code_p
 - AIRINV::InventoryParserHelper, [110](#)
 - AIRINV::ScheduleParserHelper, [112](#)
- FareFamilyStruct
 - AIRINV::FareFamilyStruct, [175](#)
- FareFamilyStructList_T
 - AIRINV, [103](#)
- FileNotFoundException, [176](#)
- fileman_completion
 - readline_autocomp.hpp, [605](#)
- fill
 - AIRINV::BookingClassStruct, [131](#)
 - AIRINV::BucketStruct, [134](#)
 - AIRINV::FareFamilyStruct, [175](#)
 - AIRINV::LegCabinStruct, [209](#)
 - AIRINV::LegStruct, [212](#)
 - AIRINV::SegmentCabinStruct, [229](#)
 - AIRINV::SegmentStruct, [232](#)
- fillFromRouting
 - AIRINV::BomRootHelper, [129](#)
 - AIRINV::FlightDateHelper, [177](#)
 - AIRINV::InventoryHelper, [202](#)
 - AIRINV::SegmentDateHelper, [230](#)
- find_command
 - readline_autocomp.hpp, [605](#)
- flight_date
 - AIRINV::InventoryParserHelper::InventoryParser-
::definition, [154](#)
- flight_date_end
 - AIRINV::InventoryParserHelper::InventoryParser-
::definition, [154](#)
- flight_date_list
 - AIRINV::InventoryParserHelper::InventoryParser-
::definition, [154](#)
- flight_key
 - AIRINV::InventoryParserHelper::InventoryParser-
::definition, [154](#)
 - AIRINV::ScheduleParserHelper::FlightPeriod-
Parser::definition, [159](#)
- flight_number
 - AIRINV::InventoryParserHelper::InventoryParser-
::definition, [154](#)
 - AIRINV::ScheduleParserHelper::FlightPeriod-
Parser::definition, [159](#)
- flight_number_p
 - AIRINV::InventoryParserHelper, [108](#)
 - AIRINV::ScheduleParserHelper, [111](#)
- flight_period
 - AIRINV::ScheduleParserHelper::FlightPeriod-
Parser::definition, [159](#)
- flight_period_end
 - AIRINV::ScheduleParserHelper::FlightPeriod-
Parser::definition, [159](#)
- flight_period_list
 - AIRINV::ScheduleParserHelper::FlightPeriod-
Parser::definition, [159](#)
- flight_type_code
 - AIRINV::InventoryParserHelper::InventoryParser-
::definition, [154](#)
- flight_visibility_code
 - AIRINV::InventoryParserHelper::InventoryParser-
::definition, [155](#)
- FlightDateDuplicationException
 - AIRINV::FlightDateDuplicationException, [177](#)
- FlightDateStruct
 - AIRINV::FlightDateStruct, [179](#)
- FlightPeriodFileParser
 - AIRINV::FlightPeriodFileParser, [184](#)
 - AIRINV::InventoryGenerator, [201](#)
- FlightPeriodParser
 - AIRINV::ScheduleParserHelper::FlightPeriod-
Parser, [186](#)
- FlightPeriodStruct
 - AIRINV::FlightPeriodStruct, [187](#)
- FlightRequestStatus
 - AIRINV::FlightRequestStatus, [193](#)
- FlightTypeCode
 - AIRINV::FlightTypeCode, [194](#)
- FlightVisibilityCode
 - AIRINV::FlightVisibilityCode, [196](#)
- fromStream
 - AIRINV::BomAbstract, [127](#)
 - AIRINV::ServiceAbstract, [234](#)
- full_family_cabin_details
 - AIRINV::ScheduleParserHelper::FlightPeriod-
Parser::definition, [160](#)
- full_segment_cabin_details
 - AIRINV::InventoryParserHelper::InventoryParser-
::definition, [156](#)
 - AIRINV::ScheduleParserHelper::FlightPeriod-
Parser::definition, [160](#)
- func
 - COMMAND, [136](#)
- GROUND_HANDLING
 - AIRINV::FlightTypeCode, [194](#)
- generateDCPRules
 - AIRINV::DCPRuleFileParser, [146](#)
- generateInventories
 - AIRINV::FlightPeriodFileParser, [185](#)
 - AIRINV::ScheduleParser, [226](#)
- generic_segment
 - AIRINV::ScheduleParserHelper::FlightPeriod-
Parser::definition, [160](#)
- getAirlineListSize
 - AIRINV::DCPEventStruct, [140](#)
- getClassCodeListSize
 - AIRINV::DCPEventStruct, [140](#)
- getCode
 - AIRINV::FlightRequestStatus, [193](#)
 - AIRINV::FlightTypeCode, [195](#)
 - AIRINV::FlightVisibilityCode, [197](#)
- getCodeLabel

- AIRINV::FlightRequestStatus, 193
- AIRINV::FlightTypeCode, 195
- AIRINV::FlightVisibilityCode, 196
- getCurrentAirlineCode
 - AIRINV::DCPEventStruct, 140
- getCurrentClassCode
 - AIRINV::DCPEventStruct, 141
- getDate
 - AIRINV::DCPEventStruct, 139
 - AIRINV::FlightDateStruct, 179
 - AIRINV::FlightPeriodStruct, 187
- getFirstAirlineCode
 - AIRINV::DCPEventStruct, 140
- getFirstClassCode
 - AIRINV::DCPEventStruct, 140
- getFullSubclassCode
 - AIRINV::BookingClassStruct, 131
- GetHistory
 - swift::SReadline, 239
- getID
 - AIRINV::FacBomAbstract, 170
- getIDString
 - AIRINV::FacBomAbstract, 170
- getLabel
 - AIRINV::FlightRequestStatus, 193
 - AIRINV::FlightTypeCode, 195
 - AIRINV::FlightVisibilityCode, 196
- GetLine
 - swift::SReadline, 238, 239
- getTime
 - AIRINV::DCPEventStruct, 139
 - AIRINV::FlightDateStruct, 179
 - AIRINV::FlightPeriodStruct, 187
- getYieldAndBidPrice
 - AIRINV::InventoryHelper, 202
- getwd
 - readline_autocomp.hpp, 604
- grammar, 197
- HIDDEN
 - AIRINV::FlightVisibilityCode, 196
- HTMLDIR
 - airinv-paths.hpp, 527
 - airinv-paths.hpp.in, 530
- handleRequest
 - AIRINV::RequestHandler, 223
- hasNotReachedEndAirline
 - AIRINV::DCPEventStruct, 140
- hasNotReachedEndClassCode
 - AIRINV::DCPEventStruct, 141
- hour_p
 - AIRINV::DCPParserHelper, 106
- hours_p
 - AIRINV::InventoryParserHelper, 108
 - AIRINV::ScheduleParserHelper, 111
- INTERNAL_ERROR
 - AIRINV::FlightRequestStatus, 192
- INTERNATIONAL
 - AIRINV::FlightTypeCode, 194
- INCLUDEDIR
 - airinv-paths.hpp, 527
 - airinv-paths.hpp.in, 529
- INFODIR
 - airinv-paths.hpp, 527
 - airinv-paths.hpp.in, 530
- initRMEvents
 - AIRINV::AIRINV_Service, 121
- initSnapshotAndRMEvents
 - AIRINV::AIRINV_Master_Service, 115
- initialiseAU
 - AIRINV::SegmentCabinHelper, 228
- initialize_readline
 - readline_autocomp.hpp, 605
- instance
 - AIRINV::FacAirinvMasterServiceContext, 166
 - AIRINV::FacAirinvServiceContext, 168
 - AIRINV::FacSupervisor, 173
- int1_p
 - AIRINV::DCPParserHelper, 105
 - AIRINV::InventoryParserHelper, 109
 - AIRINV::ScheduleParserHelper, 112
- int1_p_t
 - AIRINV, 102
- InventoryFileParser
 - AIRINV::InventoryFileParser, 200
- InventoryFileParsingFailedException
 - AIRINV::InventoryFileParsingFailedException, 201
- InventoryInputFileNotFoundException
 - AIRINV::InventoryInputFileNotFoundException, 203
- InventoryParser
 - AIRINV::InventoryParserHelper::InventoryParser, 207
- InventoryParserHelper::doEndFlightDate
 - AIRINV::InventoryBuilder, 199
- InventoryTestSuite, 207
 - _describeKey, 208
 - InventoryTestSuite, 208
 - InventoryTestSuite, 208
 - simpleInventory, 208
- iterateAirline
 - AIRINV::DCPEventStruct, 140
- iterateClassCode
 - AIRINV::DCPEventStruct, 141
- iterator_t
 - AIRINV, 102
- jsonExport
 - AIRINV::AIRINV_Master_Service, 117
 - AIRINV::AIRINV_Service, 123
- LAST_VALUE
 - AIRINV::FlightRequestStatus, 192
 - AIRINV::FlightTypeCode, 194
 - AIRINV::FlightVisibilityCode, 196
- LIBDIR
 - airinv-paths.hpp, 527

- airinv-paths.hpp.in, [529](#)
- LIBEXECDIR
 - airinv-paths.hpp, [527](#)
 - airinv-paths.hpp.in, [529](#)
- leg
 - AIRINV::InventoryParserHelper::InventoryParser-
::definition, [155](#)
 - AIRINV::ScheduleParserHelper::FlightPeriod-
Parser::definition, [159](#)
- leg_cabin_details
 - AIRINV::InventoryParserHelper::InventoryParser-
::definition, [155](#)
 - AIRINV::ScheduleParserHelper::FlightPeriod-
Parser::definition, [160](#)
- leg_cabin_list
 - AIRINV::InventoryParserHelper::InventoryParser-
::definition, [155](#)
- leg_details
 - AIRINV::InventoryParserHelper::InventoryParser-
::definition, [155](#)
 - AIRINV::ScheduleParserHelper::FlightPeriod-
Parser::definition, [160](#)
- leg_key
 - AIRINV::InventoryParserHelper::InventoryParser-
::definition, [155](#)
 - AIRINV::ScheduleParserHelper::FlightPeriod-
Parser::definition, [159](#)
- leg_list
 - AIRINV::InventoryParserHelper::InventoryParser-
::definition, [155](#)
- LegCabinStructList_T
 - AIRINV, [104](#)
- LegStruct
 - AIRINV::LegStruct, [212](#)
- LegStructList_T
 - AIRINV, [104](#)
- list
 - AIRINV::AIRINV_Master_Service, [117](#)
 - AIRINV::AIRINV_Service, [123](#)
- list_class
 - AIRINV::DCPPParserHelper::DCPRuleParser, [151](#)
- load
 - stdair::BomPropertyTree, [128](#)
- LoadHistory
 - swift::SReadline, [240](#)
- MANDIR
 - airinv-paths.hpp, [527](#)
 - airinv-paths.hpp.in, [529](#)
- main
 - AirInvClient.cpp, [540](#)
 - AirInvClient_ASIO.cpp, [541](#)
 - posix_main.cpp, [556](#)
- minimumStay
 - AIRINV::DCPPParserHelper::DCPRuleParser, [151](#)
- minute_p
 - AIRINV::DCPPParserHelper, [106](#)
- minutes_p
 - AIRINV::InventoryParserHelper, [109](#)
- AIRINV::ScheduleParserHelper, [112](#)
- month_p
 - AIRINV::DCPPParserHelper, [106](#)
 - AIRINV::InventoryParserHelper, [108](#)
 - AIRINV::ScheduleParserHelper, [111](#)
- NORMAL
 - AIRINV::FlightVisibilityCode, [196](#)
- NOT_FOUND
 - AIRINV::FlightRequestStatus, [192](#)
- name
 - AIRINV::header, [198](#)
 - COMMAND, [136](#)
- nonRefundable
 - AIRINV::DCPPParserHelper::DCPRuleParser, [151](#)
- noncopyable, [214](#)
- not_to_be_parsed
 - AIRINV::InventoryParserHelper::InventoryParser-
::definition, [154](#)
 - AIRINV::ScheduleParserHelper::FlightPeriod-
Parser::definition, [159](#)
- OK
 - AIRINV::FlightRequestStatus, [192](#)
- ObjectCreationgDuplicationException, [214](#)
- operator<<
 - BomAbstract.hpp, [391](#)
 - ServiceAbstract.hpp, [590](#)
- operator>>
 - BomAbstract.hpp, [391](#)
 - ServiceAbstract.hpp, [590](#)
- operator()
 - AIRINV::DCPPParserHelper::doEndDCP, [161](#)
 - AIRINV::DCPPParserHelper::storeAdvancePurchase,
[243](#)
 - AIRINV::DCPPParserHelper::storeAirlineCode, [246](#)
 - AIRINV::DCPPParserHelper::storeCabinCode, [258](#)
 - AIRINV::DCPPParserHelper::storeChangeFees, [260](#)
 - AIRINV::DCPPParserHelper::storeChannel, [262](#)
 - AIRINV::DCPPParserHelper::storeClass, [263](#)
 - AIRINV::DCPPParserHelper::storeDateRangeEnd,
[272](#)
 - AIRINV::DCPPParserHelper::storeDateRangeStart,
[275](#)
 - AIRINV::DCPPParserHelper::storeDCP, [277](#)
 - AIRINV::DCPPParserHelper::storeDCPID, [278](#)
 - AIRINV::DCPPParserHelper::storeDestination, [279](#)
 - AIRINV::DCPPParserHelper::storeEndRangeTime,
[283](#)
 - AIRINV::DCPPParserHelper::storeMinimumStay,
[309](#)
 - AIRINV::DCPPParserHelper::storeNonRefundable,
[321](#)
 - AIRINV::DCPPParserHelper::storeOrigin, [328](#)
 - AIRINV::DCPPParserHelper::storePOS, [334](#)
 - AIRINV::DCPPParserHelper::storeSaturdayStay,
[340](#)
 - AIRINV::DCPPParserHelper::storeStartRangeTime,
[358](#)

- AIRINV::InventoryParserHelper::doEndFlightDate, [164](#)
- AIRINV::InventoryParserHelper::storeACP, [242](#)
- AIRINV::InventoryParserHelper::storeAirlineCode, [245](#)
- AIRINV::InventoryParserHelper::storeAU, [249](#)
- AIRINV::InventoryParserHelper::storeBoardingDate, [250](#)
- AIRINV::InventoryParserHelper::storeBoardingTime, [252](#)
- AIRINV::InventoryParserHelper::storeBookingCounter, [255](#)
- AIRINV::InventoryParserHelper::storeBucketAvailability, [256](#)
- AIRINV::InventoryParserHelper::storeClassAvailability, [264](#)
- AIRINV::InventoryParserHelper::storeClassCode, [266](#)
- AIRINV::InventoryParserHelper::storeClassETB, [269](#)
- AIRINV::InventoryParserHelper::storeCumulatedProtection, [270](#)
- AIRINV::InventoryParserHelper::storeETB, [284](#)
- AIRINV::InventoryParserHelper::storeFamilyCode, [287](#)
- AIRINV::InventoryParserHelper::storeFClasses, [290](#)
- AIRINV::InventoryParserHelper::storeFlightDate, [291](#)
- AIRINV::InventoryParserHelper::storeFlightNumber, [294](#)
- AIRINV::InventoryParserHelper::storeFlightTypeCode, [296](#)
- AIRINV::InventoryParserHelper::storeFlightVisibilityCode, [297](#)
- AIRINV::InventoryParserHelper::storeGAV, [299](#)
- AIRINV::InventoryParserHelper::storeLegBoardingPoint, [302](#)
- AIRINV::InventoryParserHelper::storeLegCabinCode, [305](#)
- AIRINV::InventoryParserHelper::storeLegOffPoint, [306](#)
- AIRINV::InventoryParserHelper::storeNAV, [310](#)
- AIRINV::InventoryParserHelper::storeNbOfBkgs, [312](#)
- AIRINV::InventoryParserHelper::storeNbOfGroupBkgs, [313](#)
- AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs, [315](#)
- AIRINV::InventoryParserHelper::storeNbOfStaffBkgs, [317](#)
- AIRINV::InventoryParserHelper::storeNbOfWL-Bkgs, [318](#)
- AIRINV::InventoryParserHelper::storeNego, [320](#)
- AIRINV::InventoryParserHelper::storeNoShow, [322](#)
- AIRINV::InventoryParserHelper::storeOffDate, [324](#)
- AIRINV::InventoryParserHelper::storeOffTime, [327](#)
- AIRINV::InventoryParserHelper::storeOverbooking, [330](#)
- AIRINV::InventoryParserHelper::storeParentClassCode, [331](#)
- AIRINV::InventoryParserHelper::storeParentSubclassCode, [333](#)
- AIRINV::InventoryParserHelper::storeProtection, [335](#)
- AIRINV::InventoryParserHelper::storeRevenueAvailability, [337](#)
- AIRINV::InventoryParserHelper::storeSaleableCapacity, [339](#)
- AIRINV::InventoryParserHelper::storeSeatIndex, [341](#)
- AIRINV::InventoryParserHelper::storeSegmentAvailability, [343](#)
- AIRINV::InventoryParserHelper::storeSegmentBoardingPoint, [345](#)
- AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter, [348](#)
- AIRINV::InventoryParserHelper::storeSegmentCabinCode, [350](#)
- AIRINV::InventoryParserHelper::storeSegmentOffPoint, [353](#)
- AIRINV::InventoryParserHelper::storeSnapshotDate, [356](#)
- AIRINV::InventoryParserHelper::storeSubclassCode, [359](#)
- AIRINV::InventoryParserHelper::storeUPR, [361](#)
- AIRINV::InventoryParserHelper::storeYieldUpperRange, [362](#)
- AIRINV::ScheduleParserHelper::doEndFlight, [163](#)
- AIRINV::ScheduleParserHelper::storeAirlineCode, [248](#)
- AIRINV::ScheduleParserHelper::storeBoardingTime, [253](#)
- AIRINV::ScheduleParserHelper::storeCapacity, [259](#)
- AIRINV::ScheduleParserHelper::storeClasses, [267](#)
- AIRINV::ScheduleParserHelper::storeDateRangeEnd, [273](#)
- AIRINV::ScheduleParserHelper::storeDateRangeStart, [274](#)
- AIRINV::ScheduleParserHelper::storeDow, [280](#)
- AIRINV::ScheduleParserHelper::storeElapsedTime, [282](#)
- AIRINV::ScheduleParserHelper::storeFamilyCode, [286](#)
- AIRINV::ScheduleParserHelper::storeFClasses, [289](#)
- AIRINV::ScheduleParserHelper::storeFlightNumber, [293](#)
- AIRINV::ScheduleParserHelper::storeLegBoardingPoint, [300](#)
- AIRINV::ScheduleParserHelper::storeLegCabinCode, [303](#)
- AIRINV::ScheduleParserHelper::storeLegOffPoint, [308](#)

- AIRINV::ScheduleParserHelper::storeOffTime, 326
- AIRINV::ScheduleParserHelper::storeSegment-BoardingPoint, 346
- AIRINV::ScheduleParserHelper::storeSegment-CabinCode, 349
- AIRINV::ScheduleParserHelper::storeSegmentOff-Point, 352
- AIRINV::ScheduleParserHelper::storeSegment-Specificity, 355
- operator=
 - swift::SKeymap, 236
- optimise
 - AIRINV::AIRINV_Master_Service, 116
 - AIRINV::AIRINV_Service, 122
- origin
 - AIRINV::DCPPParserHelper::DCPRuleParser, 149
- PSEUDO
 - AIRINV::FlightVisibilityCode, 196
- PACKAGE
 - airinv-paths.hpp, 526
 - airinv-paths.hpp.in, 529
- PACKAGE_NAME
 - airinv-paths.hpp, 526
 - airinv-paths.hpp.in, 529
- PACKAGE_VERSION
 - airinv-paths.hpp, 527
 - airinv-paths.hpp.in, 529
- PDFDIR
 - airinv-paths.hpp, 528
 - airinv-paths.hpp.in, 530
- PREFIXDIR
 - airinv-paths.hpp, 527
 - airinv-paths.hpp.in, 529
- parent_subclass_code
 - AIRINV::InventoryParserHelper::InventoryParser-::definition, 156
- parse
 - AIRINV::RequestParser, 224
- parseAndLoad
 - AIRINV::AIRINV_Master_Service, 115
 - AIRINV::AIRINV_Service, 121
- parseFlightDate
 - AIRINV::Request, 222
- ParserException, 215
- ParserSemanticAction
 - AIRINV::DCPPParserHelper::ParserSemantic-Action, 216
 - AIRINV::InventoryParserHelper::ParserSemantic-Action, 217
 - AIRINV::ScheduleParserHelper::ParserSemantic-Action, 219
- ParsingFileFailedException, 220
- passenger_type_p
 - AIRINV::InventoryParserHelper, 109
- position
 - AIRINV::DCPPParserHelper::DCPRuleParser, 150
- posix_main.cpp
 - main, 556
- pt2Func
 - readline_autocomp.hpp, 603
- readline_autocomp.hpp
 - com_cd, 604
 - com_delete, 604
 - com_help, 604
 - com_list, 604
 - com_pwd, 604
 - com_quit, 604
 - com_rename, 604
 - com_stat, 604
 - com_view, 604
 - command_generator, 605
 - commands, 606
 - done, 606
 - dupstr, 605
 - execute_line, 605
 - fileman_completion, 605
 - find_command, 605
 - getwd, 604
 - initialize_readline, 605
 - pt2Func, 603
 - stripwhite, 605
 - syscom, 606
 - too_dangerous, 606
 - valid_argument, 606
 - xmalloc, 604
- registerBomFactory
 - AIRINV::FacSupervisor, 174
- RegisterCompletions
 - swift::SReadline, 241
- registerServiceFactory
 - AIRINV::FacSupervisor, 174
- repeat_p_t
 - AIRINV, 103
- RequestHandler
 - AIRINV::RequestHandler, 223
- RequestParser
 - AIRINV::RequestParser, 224
- reset
 - AIRINV::RequestParser, 224
- RootException, 224
- rule_t
 - AIRINV, 102
- run
 - AIRINV::AirInvServer, 126
- SBINDIR
 - airinv-paths.hpp, 527
 - airinv-paths.hpp.in, 529
- SKeymap
 - swift::SKeymap, 235
- SReadline
 - swift::SKeymap, 236
 - swift::SReadline, 237, 238
- STDAIR_SAMPLE_DIR
 - airinv-paths.hpp, 528
 - airinv-paths.hpp.in, 530

- SYSCONFDIR
 - airinv-paths.hpp, [527](#)
 - airinv-paths.hpp.in, [529](#)
- saturdayStay
 - AIRINV::DCPParserHelper::DCPRuleParser, [150](#)
- save
 - stdair::BomPropertyTree, [128](#)
- SaveHistory
 - swift::SReadline, [239](#), [240](#)
- scanner_t
 - AIRINV, [102](#)
- ScheduleFileParsingFailedException
 - AIRINV::ScheduleFileParsingFailedException, [225](#)
- ScheduleInputFileNotFoundException
 - AIRINV::ScheduleInputFileNotFoundException, [226](#)
- ScheduleParser
 - AIRINV::InventoryGenerator, [202](#)
- ScheduleParserHelper::doEndFlight
 - AIRINV::InventoryGenerator, [201](#)
- second_p
 - AIRINV::DCPParserHelper, [106](#)
- seconds_p
 - AIRINV::InventoryParserHelper, [109](#)
 - AIRINV::ScheduleParserHelper, [112](#)
- segment
 - AIRINV::DCPParserHelper::DCPRuleParser, [151](#)
 - AIRINV::InventoryParserHelper::InventoryParser::definition, [156](#)
- segment_cabin_details
 - AIRINV::InventoryParserHelper::InventoryParser::definition, [156](#)
 - AIRINV::ScheduleParserHelper::FlightPeriodParser::definition, [160](#)
- segment_cabin_key
 - AIRINV::InventoryParserHelper::InventoryParser::definition, [156](#)
- segment_cabin_list
 - AIRINV::InventoryParserHelper::InventoryParser::definition, [156](#)
- segment_key
 - AIRINV::InventoryParserHelper::InventoryParser::definition, [156](#)
 - AIRINV::ScheduleParserHelper::FlightPeriodParser::definition, [160](#)
- segment_list
 - AIRINV::InventoryParserHelper::InventoryParser::definition, [155](#)
- segment_section
 - AIRINV::ScheduleParserHelper::FlightPeriodParser::definition, [160](#)
- SegmentCabinStructList_T
 - AIRINV, [104](#)
- SegmentDateNotFoundException
 - AIRINV::SegmentDateNotFoundException, [231](#)
- SegmentStructList_T
 - AIRINV, [104](#)
- sell
 - AIRINV::AIRINV_Master_Service, [116](#)
 - AIRINV::AIRINV_Service, [122](#)
 - AIRINV::InventoryHelper, [202](#)
- ServiceAbstract, [233](#)
 - AIRINV::ServiceAbstract, [234](#)
- ServiceAbstract.hpp
 - operator<<, [590](#)
 - operator>>, [590](#)
- ServiceFactoryPool_T
 - AIRINV::FacSupervisor, [173](#)
- ServicePool_T
 - AIRINV::FacServiceAbstract, [171](#)
- setDefaultBidPriceVector
 - AIRINV::InventoryManager, [205](#)
- SetKeymap
 - swift::SReadline, [241](#)
- SimilarSegmentCabinSetMap_T
 - AIRINV, [104](#)
- simpleInventory
 - InventoryTestSuite, [208](#)
- socket
 - AIRINV::Connection, [137](#)
- specific_segment_list
 - AIRINV::ScheduleParserHelper::FlightPeriodParser::definition, [160](#)
- start
 - AIRINV::Connection, [137](#)
 - AIRINV::DCPParserHelper::DCPRuleParser, [148](#)
 - AIRINV::InventoryParserHelper::InventoryParser::definition, [154](#)
 - AIRINV::ScheduleParserHelper::FlightPeriodParser::definition, [158](#)
- stay_duration_p
 - AIRINV::InventoryParserHelper, [109](#)
- stdair, [113](#)
 - stdair::BomPropertyTree, [128](#)
 - _airlineCode, [128](#)
 - _airportCodeList, [129](#)
 - _departureDate, [128](#)
 - _flightNumber, [128](#)
 - load, [128](#)
 - save, [128](#)
- stop
 - AIRINV::AirInvServer, [126](#)
- storeACP
 - AIRINV::InventoryParserHelper::storeACP, [242](#)
- storeAU
 - AIRINV::InventoryParserHelper::storeAU, [249](#)
- storeAdvancePurchase
 - AIRINV::DCPParserHelper::storeAdvancePurchase, [243](#)
- storeAirlineCode
 - AIRINV::DCPParserHelper::storeAirlineCode, [246](#)
 - AIRINV::InventoryParserHelper::storeAirlineCode, [245](#)
 - AIRINV::ScheduleParserHelper::storeAirlineCode, [247](#)
- storeBoardingDate

- AIRINV::InventoryParserHelper::storeBoardingDate, [250](#)
- storeBoardingTime
 - AIRINV::InventoryParserHelper::storeBoardingTime, [252](#)
 - AIRINV::ScheduleParserHelper::storeBoardingTime, [253](#)
- storeBookingCounter
 - AIRINV::InventoryParserHelper::storeBookingCounter, [255](#)
- storeBucketAvaibility
 - AIRINV::InventoryParserHelper::storeBucketAvaibility, [256](#)
- storeCabinCode
 - AIRINV::DCPPParserHelper::storeCabinCode, [258](#)
- storeCapacity
 - AIRINV::ScheduleParserHelper::storeCapacity, [259](#)
- storeChangeFees
 - AIRINV::DCPPParserHelper::storeChangeFees, [260](#)
- storeChannel
 - AIRINV::DCPPParserHelper::storeChannel, [262](#)
- storeClass
 - AIRINV::DCPPParserHelper::storeClass, [263](#)
- storeClassAvailability
 - AIRINV::InventoryParserHelper::storeClassAvailability, [264](#)
- storeClassCode
 - AIRINV::InventoryParserHelper::storeClassCode, [266](#)
- storeClassETB
 - AIRINV::InventoryParserHelper::storeClassETB, [268](#)
- storeClasses
 - AIRINV::ScheduleParserHelper::storeClasses, [267](#)
- storeCumulatedProtection
 - AIRINV::InventoryParserHelper::storeCumulatedProtection, [270](#)
- storeDCP
 - AIRINV::DCPPParserHelper::storeDCP, [277](#)
- storeDCPId
 - AIRINV::DCPPParserHelper::storeDCPId, [278](#)
- storeDateRangeEnd
 - AIRINV::DCPPParserHelper::storeDateRangeEnd, [272](#)
 - AIRINV::ScheduleParserHelper::storeDateRangeEnd, [273](#)
- storeDateRangeStart
 - AIRINV::DCPPParserHelper::storeDateRangeStart, [275](#)
 - AIRINV::ScheduleParserHelper::storeDateRangeStart, [274](#)
- storeDestination
 - AIRINV::DCPPParserHelper::storeDestination, [279](#)
- storeDow
 - AIRINV::ScheduleParserHelper::storeDow, [280](#)
- storeETB
 - AIRINV::InventoryParserHelper::storeETB, [284](#)
- storeElapsedTime
 - AIRINV::ScheduleParserHelper::storeElapsedTime, [281](#)
- storeEndRangeTime
 - AIRINV::DCPPParserHelper::storeEndRangeTime, [283](#)
- storeFCClasses
 - AIRINV::InventoryParserHelper::storeFCClasses, [290](#)
 - AIRINV::ScheduleParserHelper::storeFCClasses, [288](#)
- storeFamilyCode
 - AIRINV::InventoryParserHelper::storeFamilyCode, [287](#)
 - AIRINV::ScheduleParserHelper::storeFamilyCode, [286](#)
- storeFlightDate
 - AIRINV::InventoryParserHelper::storeFlightDate, [291](#)
- storeFlightNumber
 - AIRINV::InventoryParserHelper::storeFlightNumber, [294](#)
 - AIRINV::ScheduleParserHelper::storeFlightNumber, [293](#)
- storeFlightTypeCode
 - AIRINV::InventoryParserHelper::storeFlightTypeCode, [296](#)
- storeFlightVisibilityCode
 - AIRINV::InventoryParserHelper::storeFlightVisibilityCode, [297](#)
- storeGAV
 - AIRINV::InventoryParserHelper::storeGAV, [299](#)
- storeLegBoardingPoint
 - AIRINV::InventoryParserHelper::storeLegBoardingPoint, [302](#)
 - AIRINV::ScheduleParserHelper::storeLegBoardingPoint, [300](#)
- storeLegCabinCode
 - AIRINV::InventoryParserHelper::storeLegCabinCode, [304](#)
 - AIRINV::ScheduleParserHelper::storeLegCabinCode, [303](#)
- storeLegOffPoint
 - AIRINV::InventoryParserHelper::storeLegOffPoint, [306](#)
 - AIRINV::ScheduleParserHelper::storeLegOffPoint, [308](#)
- storeMinimumStay
 - AIRINV::DCPPParserHelper::storeMinimumStay, [309](#)
- storeNAV
 - AIRINV::InventoryParserHelper::storeNAV, [310](#)
- storeNbOfBkgs
 - AIRINV::InventoryParserHelper::storeNbOfBkgs, [312](#)
- storeNbOfGroupBkgs
 - AIRINV::InventoryParserHelper::storeNbOfGroupBkgs, [313](#)

- storeNbOfPendingGroupBkgs
 - AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs, [315](#)
- storeNbOfStaffBkgs
 - AIRINV::InventoryParserHelper::storeNbOfStaffBkgs, [316](#)
- storeNbOfWLBkgs
 - AIRINV::InventoryParserHelper::storeNbOfWLBkgs, [318](#)
- storeNego
 - AIRINV::InventoryParserHelper::storeNego, [320](#)
- storeNoShow
 - AIRINV::InventoryParserHelper::storeNoShow, [322](#)
- storeNonRefundable
 - AIRINV::DCPParserHelper::storeNonRefundable, [321](#)
- storeOffDate
 - AIRINV::InventoryParserHelper::storeOffDate, [324](#)
- storeOffTime
 - AIRINV::InventoryParserHelper::storeOffTime, [327](#)
 - AIRINV::ScheduleParserHelper::storeOffTime, [325](#)
- storeOrigin
 - AIRINV::DCPParserHelper::storeOrigin, [328](#)
- storeOverbooking
 - AIRINV::InventoryParserHelper::storeOverbooking, [329](#)
- storePOS
 - AIRINV::DCPParserHelper::storePOS, [334](#)
- storeParentClassCode
 - AIRINV::InventoryParserHelper::storeParentClassCode, [331](#)
- storeParentSubclassCode
 - AIRINV::InventoryParserHelper::storeParentSubclassCode, [333](#)
- storeProtection
 - AIRINV::InventoryParserHelper::storeProtection, [335](#)
- storeRevenueAvailability
 - AIRINV::InventoryParserHelper::storeRevenueAvailability, [337](#)
- storeSaleableCapacity
 - AIRINV::InventoryParserHelper::storeSaleableCapacity, [338](#)
- storeSaturdayStay
 - AIRINV::DCPParserHelper::storeSaturdayStay, [340](#)
- storeSeatIndex
 - AIRINV::InventoryParserHelper::storeSeatIndex, [341](#)
- storeSegmentAvailability
 - AIRINV::InventoryParserHelper::storeSegmentAvailability, [343](#)
- storeSegmentBoardingPoint
 - AIRINV::InventoryParserHelper::storeSegmentBoardingPoint, [344](#)
 - AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint, [346](#)
- storeSegmentCabinBookingCounter
 - AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter, [347](#)
- storeSegmentCabinCode
 - AIRINV::InventoryParserHelper::storeSegmentCabinCode, [350](#)
 - AIRINV::ScheduleParserHelper::storeSegmentCabinCode, [349](#)
- storeSegmentOffPoint
 - AIRINV::InventoryParserHelper::storeSegmentOffPoint, [353](#)
 - AIRINV::ScheduleParserHelper::storeSegmentOffPoint, [352](#)
- storeSegmentSpecificity
 - AIRINV::ScheduleParserHelper::storeSegmentSpecificity, [355](#)
- storeSnapshotDate
 - AIRINV::InventoryParserHelper::storeSnapshotDate, [356](#)
- storeStartRangeTime
 - AIRINV::DCPParserHelper::storeStartRangeTime, [358](#)
- storeSubclassCode
 - AIRINV::InventoryParserHelper::storeSubclassCode, [359](#)
- storeUPR
 - AIRINV::InventoryParserHelper::storeUPR, [361](#)
- storeYieldUpperRange
 - AIRINV::InventoryParserHelper::storeYieldUpperRange, [362](#)
- stripwhite
 - readline_autocomp.hpp, [605](#)
- StructAbstract, [363](#)
- swift, [113](#)
- swift::SKeymap, [234](#)
 - ~SKeymap, [235](#)
 - Bind, [236](#)
 - operator=, [236](#)
 - SKeymap, [235](#)
 - SReadline, [236](#)
 - Unbind, [236](#)
- swift::SReadline, [236](#)
 - ~SReadline, [238](#)
 - ClearHistory, [240](#)
 - GetHistory, [239](#)
 - GetLine, [238](#), [239](#)
 - LoadHistory, [240](#)
 - RegisterCompletions, [241](#)
 - SReadline, [237](#), [238](#)
 - SaveHistory, [239](#), [240](#)
 - SetKeymap, [241](#)
- syscom
 - readline_autocomp.hpp, [606](#)
- takeSnapshots
 - AIRINV::AIRINV_Master_Service, [116](#)
 - AIRINV::AIRINV_Service, [122](#)
 - AIRINV::GuillotineBlockHelper, [198](#)
 - AIRINV::InventoryHelper, [203](#)

test/airinv/InventoryTestSuite.cpp, [617](#)
test/airinv/InventoryTestSuite.hpp, [621](#)
TestFixture, [364](#)
ThreadShrPtr_T
 AIRINV, [104](#)
ThreadShrPtrList_T
 AIRINV, [104](#)
time
 AIRINV::DCPParserHelper::DCPRuleParser, [150](#)
 AIRINV::InventoryParserHelper::InventoryParser-
 ::definition, [155](#)
 AIRINV::ScheduleParserHelper::FlightPeriod-
 Parser::definition, [159](#)
timeRangeEnd
 AIRINV::DCPParserHelper::DCPRuleParser, [150](#)
timeRangeStart
 AIRINV::DCPParserHelper::DCPRuleParser, [150](#)
to_buffers
 AIRINV::Reply, [221](#)
toStream
 AIRINV::BomAbstract, [127](#)
 AIRINV::ServiceAbstract, [234](#)
toString
 AIRINV::BomAbstract, [127](#)
too_dangerous
 readline_autocomp.hpp, [606](#)

uint1_2_p
 AIRINV::InventoryParserHelper, [109](#)
uint1_2_p_t
 AIRINV, [102](#)
uint1_3_p
 AIRINV::InventoryParserHelper, [109](#)
uint1_3_p_t
 AIRINV, [102](#)
uint1_4_p
 AIRINV::DCPParserHelper, [106](#)
 AIRINV::InventoryParserHelper, [110](#)
 AIRINV::ScheduleParserHelper, [112](#)
uint1_4_p_t
 AIRINV, [102](#)
uint2_p
 AIRINV::DCPParserHelper, [105](#)
 AIRINV::InventoryParserHelper, [109](#)
 AIRINV::ScheduleParserHelper, [112](#)
uint2_p_t
 AIRINV, [102](#)
uint4_p
 AIRINV::DCPParserHelper, [105](#)
 AIRINV::InventoryParserHelper, [110](#)
 AIRINV::ScheduleParserHelper, [112](#)
uint4_p_t
 AIRINV, [102](#)
Unbind
 swift::SKeymap, [236](#)
updateAUs
 AIRINV::SegmentCabinHelper, [227](#)
updateAvailabilities
 AIRINV::SegmentCabinHelper, [228](#)

updateAvailabilityPool
 AIRINV::FlightDateHelper, [177](#)
updateBookingControls
 AIRINV::FlightDateHelper, [178](#)
updateBookingControlsUsingPseudoBidPriceVector
 AIRINV::SegmentCabinHelper, [227](#)
updateDistanceFromElapsedTime
 AIRINV::SegmentDateHelper, [230](#)
updateElapsedTimeFromRouting
 AIRINV::SegmentDateHelper, [230](#)
updateFromReservation
 AIRINV::SegmentCabinHelper, [227](#)

valid_argument
 readline_autocomp.hpp, [606](#)
value
 AIRINV::header, [198](#)

xmalloc
 readline_autocomp.hpp, [604](#)

year_p
 AIRINV::DCPParserHelper, [106](#)
 AIRINV::InventoryParserHelper, [108](#)
 AIRINV::ScheduleParserHelper, [111](#)